

# TS600 Series Programmable Logic Controller

**Command Manual** 



| No. | Change description   |      | Release<br>date |
|-----|--|------|-----------------|
| 1   | First release.   | V1.0 | March 2024      |
| 2   | <ul> <li>Updated the timing diagram of the ALT command in section 3.2.6, the functional diagram of MC_Phasing in section 3.21.45, the illustration of MC axis control acceleration and deceleration commands, and the diagram of axis state machine in section 3.21.</li> <li>Added descriptions of the MC_SavecamTable command and its error codes in section 3.21.37, error codes for single-axis and master-slave axis commands in section 3.21.33 and 3.21.47, instructions for MC_GetCamTablePhase, MC_GearlnPos, and MSC commands in section 3.21.39, 3.21.42, and 3.27.6.</li> <li>Revised the descriptions in sections 3.25.15, 3.25.16, and 3.25.17.</li> <li>Added pulse descriptions for MC_SyncMoveVelocity and MC_MoveVelocityCSV commands.</li> <li>Updated the content of section 3.22.</li> <li>Updated the description of the DCNT command in section 3.6.12.</li> <li>Updated the description of usage examples in 3.18.2 SORTR.</li> <li>Updated the usage descriptions for 3.23.1-ReadSDO_CO and 3.23.2-WriteSDO_CO.</li> <li>Introduced new CAN free port commands: 3.23.4-CANfree_Recv and 3.23.5-CANfree_Send.</li> <li>Updated the description of the S4+7 operand for position-based PID mode in section 3.27.2.</li> <li>Updated the precautions for the DUTY command in section 3.29.3.</li> <li>Added descriptions for motion control probe commands in section 3.21.23.</li> <li>Introduced new commands: MC_GetCamTableVelRatio in section 3.21.240, MB_TCP_Master in 3.25.19, RS&amp;SR in 3.1.6, ROUND in 3.15.17, AMUL in 3.8.5, MC_GroupPause in 3.21.54, MC_TorqueControl in 3.21.31, and MB_Master in 3.25.18.</li> <li>Updated the Error Code List in section 4.2.2.</li> </ul> | V1.0 | September 2024  |

# **Preface**

#### **Data Introduction**

The TS600 series PLC is a small compact and high-performance PLC with a full function model that supports EtherCAT master stations. Its body comes with 16 inputs and 16 outputs. The TS600 series PLC meets various needs of users for small and medium-sized automated devices, and applies to suitable for scenarios such as demanding volume, multi-axis operation control, temperature control, and communication networking.

This manual introduces basic commands and command examples, as well as complex application commands and command examples, which are used in product programming applications.

#### **Targeted Readers**

This manual applies to the following readers:

- Electrical engineers
- Software engineers
- Application engineers

#### **Initial Use**

The users using this product for the first time should read this manual carefully first. If you have any doubts about some specific functions and performance, feel free to consult our technical support personnel for assistance, which is beneficial for the correct use of this product.

#### **List of Related Manuals**

| Manual Type  | anual Type Manual Name   |      |
|--|--|------|
| User's Manual  TS600 Series Programmable Logic Controller User  Manual |  | V1.1 |
| Programming<br>and Application<br>Manual                               | TS600 Series Programmable Logic Controller<br>Programming and Application Manual | V1.1 |

This manual is not delivered along with the product. To obtain an electronic version of the PDF file, you can: Log in to the official website of INVT at www.invt.com to download PDF files.

# **Contents**

| 1 Command Overview   |    |
|--|----|
| 1.1 Command Composition  |    |
| 1.2 List of Soft Elements and Variables                            |    |
| 1.3 Soft Element   |    |
| 1.3.1 Bit Soft Elements  |    |
| 1.3.2 Word Soft Elements   |    |
| 1.3.3 Special Soft Elements  |    |
| 1.3.4 Bit Operation of Word Elements                               |    |
| 1.4 Variables  |    |
| 1.4.1 Custom Variables   |    |
| 1.4.2 Defining Variables   |    |
| 1.4.3 Defining Arrays  |    |
| 1.4.4 Defining Structure   |    |
| 1.4.5 How to Use Variables   |    |
| 1.4.5 Special Functions  |    |
| 1.5.1 Graphic Block Commands                                       |    |
| 1.5.2 Library Functions  |    |
|  |    |
| 1.5.3 C Language Functions   |    |
| 2 Command Reference Sheet  |    |
| 3 Command Instructions   |    |
| 3.1 Contact Logic Command  |    |
| 3.1.1 Command list   |    |
| 3.1.2 LD&LDI&LDP&LDF: Contact Operation Commands                   |    |
| 3.1.3 AND&ANI&ANDP&ANDF: Serial Contact Operation Commands         |    |
| 3.1.4 OR&ORI&ORP&ORF: Parallel Contact Operation Commands          |    |
| 3.1.5 ANB&ORB: Operation Commands for Energy Flow Block Connection |    |
| 3.1.6 EU&ED: Energy Flow Edge Detection Commands                   |    |
| 3.1.7 RS&SR: Set and Reset Priority Commands                       |    |
| 3.2 Output Control Command   |    |
| 3.2.1 Command list   |    |
| 3.2.2 OUT: Coil Output Commands                                    |    |
| 3.2.3 SET: Coil Set Commands                                       |    |
| 3.2.4 RST: Coil Reset Commands                                     |    |
| 3.2.5 PLS&PLF: Pulse Edge Detection Coil Commands                  |    |
| 3.2.6 ALT: Alternating Output Commands                             |    |
| 3.2.7 NOP: Null Operation Commands                                 |    |
| 3.3 Energy Flow Control Command                                    | 36 |
| 3.3.1 INV: Energy Flow Inversion Commands                          |    |
| 3.4 SFC Command  |    |
| 3.4.1 Command list   |    |
| 3.4.2 STL: SFC State Load Commands                                 |    |
| 3.4.3 SET/RST/OUT S (label): SFC State Operation Commands          |    |
| 3.4.4 RET: SFC Program Segment End                                 |    |
| 3.5 Program Flow Control Command                                   |    |
| 3.5.1 Command list   | 39 |
| 3.5.2 FOR: Loop Operation  | 40 |
| 3.5.3 NEXT: Loop Return  | 40 |
| 3.5.4 LBL: Jump Label Definition Commands                          | 41 |
| 3.5.5 CJ: Conditional Jump Commands                                |    |
| 3.5.6 CFEND: Conditional Return of Main User Program               | 43 |
| 3.5.7 WDT: User Program Watchdog Reset                             | 44 |
| 3.5.8 EI: Interrupt Enabling                                       |    |
| 3.5.9 DI: Interrupt Disabling                                      |    |
| 3.5.10 CIRET: Conditional Return of User Interrupt Program         | 45 |
|  |    |

| 3.5.11 STOP: User Program Stop                                    | 46 |
|---|----|
| 3.5.12 CALL: User Subroutine Call                                 |    |
| 3.5.13 CSRET: Conditional Return of User Subroutine               | 47 |
| 3.5.14 IRQ_SET: Interrupt Enable Control Command                  | 47 |
| 3.6 Timing and Counting Command                                   |    |
| 3.6.1 Command list  |    |
| 3.6.2 TON: ON Delay Timing Commands                               | 48 |
| 3.6.3 TONR: Memory-Type ON Delay Timing Commands                  |    |
| 3.6.4 TOF: OFF Delay Timing Commands                              |    |
| 3.6.5 TMON: Non-Triggering Timing Commands                        |    |
| 3.6.6 TPR: Pulse Timing Commands                                  |    |
| 3.6.7 TONG: ON Delay Timing Commands                              |    |
| 3.6.8 TOFG: OFF Delay Timing Commands                             |    |
| 3.6.9 TACR: Temporal Accumulation Timing Commands                 |    |
| 3.6.10 CTU: 16-Bit Increment Counter Commands                     |    |
| 3.6.11 CTR: 16-Bit Loop Counter Commands                          |    |
| 3.6.12 DCNT: 32-Bit Increment-Decrement Counter Commands          |    |
| 3.7 Data Transmission Command                                     |    |
| 3.7.1 Command list  |    |
| 3.7.2 MOV: Word/Doubleword Data Transmission Commands             |    |
| 3.7.3 RMOV: Floating-Point Number Data Transmission Commands      |    |
| 3.7.4 BMOV: Block Data Transmission Commands                      |    |
| 3.7.5 FMOV: Data Block Word/Doubleword Stuffing Commands          |    |
| 3.7.6 SMOV: Word/Doubleword Shift Transmission Commands           |    |
| 3.7.7 SWAP: High-Low Byte Swap Commands                           |    |
| 3.7.8 XCH: Word Exchange Commands                                 |    |
| 3.7.9 PUSH: Data Push Commands                                    |    |
| 3.7.10 FIFO: First In First Out Commands                          |    |
| 3.7.11 LIFO: Last In First Out Commands                           |    |
| 3.7.12 WSFR: Word String Shift Right Commands                     |    |
| 3.7.13 WSFL: Word String Shift Left Commands                      |    |
| 3.8 Arithmetic Operation Command for Integers                     |    |
| 3.8.1 Command list  |    |
| 3.8.2 ADD: Integer/Long Integer Addition Commands                 |    |
| 3.8.3 SUB: Integer/Long Integer Subtraction Commands              |    |
| 3.8.5 AMUL: Multiplication Commands                               |    |
| 3.8.6 DIV: Integer/Long Integer Division Commands                 |    |
| 3.8.7 SQT: Commands for Arithmetic Square Root of Integer/Long In |    |
| 3.8.8 INC: Commands for Integer/Long Integer Increment by 1       |    |
| 3.8.9 DEC: Commands for Integer/Long Integer Decrement by 1       |    |
| 3.8.10 VABS: Commands for Absolute Value of Integer/Long Integer  |    |
| 3.8.11 NEG: Integer/Long Integer Negation Commands                |    |
| 3.8.12 SUM: Integer/Long Integer Accumulation Commands            |    |
| 3.8.13 MEAN: Commands for Mean Value of Integers/Long Integers.   |    |
| 3.9 Arithmetic Operation Command for Floating-Point Numbers       |    |
| 3.9.1 Command list  |    |
| 3.9.2 RADD: Floating-Point Number Addition Commands               |    |
| 3.9.3 RSUB: Floating-Point Number Subtraction Commands            |    |
| 3.9.4 RMUL: Floating-Point Number Multiplication Commands         |    |
| 3.9.5 RDIV: Floating-Point Number Division Commands               |    |
| 3.9.6 RSQT: Commands for Square Root of Floating-Point Number     |    |
| 3.9.7 RVABS: Commands for Absolute Value of Floating-Point Numb   |    |
| 3.9.8 RNEG: Floating-Point Number Negation Commands               |    |
| 3.9.9 SIN: Commands for Sine Operation of Floating-Point Number.  |    |
| 3.9.10 COS: Commands for Cosine Operation of Floating-Point Num   |    |
| 3.9.11 RSUM: Commands for Accumulation Operation of Floating-Po   |    |
| 3.9.12 TAN: Commands for Tangent Operation of Floating-Point Nur  |    |
| 3 9 13 POWER: Commands for Power Operation of Floating-Point Nu   |    |

| 3.9.14 LN: Commands for Natural Logarithm Operation of Floating-Point Number         |      |
|--|------|
| 3.9.15 EXP: Commands for Natural Number Power Operation of Floating-Point Number     | er92 |
| 3.9.16 RMEAN: Commands for Mean Operation of Floating-Point Number                   | 92   |
| 3.9.17 ASIN: Commands for Anti-Sine Operation of Floating-Point Number               | 93   |
| 3.9.18 ACOS: Commands for Anti-Cosine Operation of Floating-Point Number             | 94   |
| 3.9.19 ATAN: Commands for Anti-Tangent Operation of Floating-Point Number            |      |
| 3.9.20 SINH: Commands for Hyperbolic Sine Operation of Floating-Point Number         |      |
| 3.9.21 COSH: Commands for Hyperbolic Cosine Operation of Floating-Point Number       |      |
| 3.9.22 TANH: Commands for Hyperbolic Tangent Operation of Floating-Point Number      |      |
| 3.9.23 LOG: Commands for Common Logarithm Operation of Floating-Point Number .       |      |
| 3.9.24 RAD: Commands for Angle-to-Radian Conversion of Floating-Point Number         |      |
| 3.9.25 DEG: Commands for Radian-to-Angle Conversion of Floating-Point Number         |      |
| 3.10 Word Logic Operation Command  |      |
| 3.10.1 Command list  |      |
| 3.10.2 WAND: Commands for Logical AND Operation of Word/Doubleword Data              |      |
| 3.10.3 WOR: Commands for Logical OR Operation of Word/Doubleword Data                |      |
| 3.10.4 WXOR: Commands for Logical XOR Operation of Word/Doubleword Data              |      |
| 3.10.5 WINV: Commands for Inversion Operation of Word/Doubleword Data                |      |
| 3.11 Bit shift rotation command  |      |
| 3.11.1 Command list  |      |
| 3.11.2 ROR: Commands for 16-Bit/32-Bit Cyclic Shift Right                            |      |
| 3.11.3 ROL: Commands for 16-Bit/32-Bit Cyclic Shift Left                             |      |
| 3.11.4 RCR: Commands for 16-Bit/32-Bit Cyclic Shift Right with Carry                 |      |
| 3.11.5 RCL: Commands for 16-Bit/32-Bit Cyclic Shift Left with Carry                  |      |
| 3.11.6 SHR: Commands for 16-Bit/32-Bit Shift Right                                   |      |
| 3.11.7 SHL: Commands for 16-Bit/32-Bit Shift Left                                    |      |
| 3.11.8 SFTR: Command for Bit String Shift Right                                      |      |
| 3.11.9 SFTE: Commands for Bit String Shift Left                                      |      |
| 3.12 Enhanced Bit Processing Command   |      |
| 3.12.1 Command list  |      |
| 3.12.2 ZRST: Commands for Batch Bit Reset  |      |
| 3.12.3 ZSET: Commands for Batch Bit Set  |      |
| 3.12.4 DECO: Decode Commands   |      |
|  |      |
| 3.12.5 ENCO: Encode Commands   |      |
| 3.12.7 BON: Commands for ON Bit Statistics III Word                                  |      |
| 3.12.7 BON: Commands for ON Bit Judgment in Word                                     |      |
|  |      |
| 3.13.1 Command list  |      |
|  |      |
| 3.13.3 BAND&BANI: Commands for Contact of Serial Word Bit Data                       |      |
| 3.13.4 BOR&BORI: Commands for Contact of Parallel Word Bit Data                      |      |
| 3.13.5 LD*: LD Logic Operation Commands  |      |
| 3.13.6 AND*: AND Logic Operation Commands  |      |
| 3.13.7 OR*: OR Logic Operation Command   |      |
| 3.13.8 BOUT: Commands for Word Bit Data Coil Output                                  |      |
| 3.13.9 BSET: Commands for Word Bit Data Coil Set                                     |      |
| 3.13.10 BRST: Commands for Word Bit Data Coil Reset                                  |      |
| 3.14 Contact Comparison Command  |      |
| 3.14.1 Command list  |      |
| 3.14.2 LD (=, <, >, <=, <=): Commands for Integer/Long Integer LD Contact Compari    |      |
| 3.14.3 AND (=, <, >, <=, <=): Commands for Integer/Long Integer AND Contact Comp     |      |
| 3.14.4 OR (=, <, >, <>, >=, <=): Commands for Integer/Long Integer OR Contact Compar |      |
| 3.14.5 LDR (=, <, >, <>, >=, <=): Commands for Floating-Point Number LD Contact Com  |      |
| 3.14.6 ANDR (=, <, >, <>, >=, <=): Commands for Floating-point Number AND Contact Co |      |
| 3.14.7 ORR (=, <, >, <>, >=, <=): Commands for Floating-Point Number OR Contact Com  |      |
| 3.14.8 CMP: Integer Comparison Set   |      |
| 3.14.9 LCMP: Long Integer Comparison Set   |      |
| 3.14.10 RCMP: Floating-Point Number Comparison Set                                   |      |
| 3 14 11 7CP: Word/Doubleword Data Region Comparison Set                              | 135  |

| 3.14.12 RZCP: Commands for Floating-Point Number Region Comparison Set                         |     |
|--|-----|
| 3.15 Numerical Conversion Command  |     |
| 3.15.1 Command list  |     |
| 3.15.2 DTI: Commands for Conversion from Long Integer to Integer                               |     |
| 3.15.3 ITD: Commands for Conversion from Integer to Long Integer                               |     |
| 3.15.4 FLT: Commands for Conversion from Integer/Long Integer to Floating-Point Number         |     |
| 3.15.5 INT: Commands for Conversion from Floating-Point Number to Integer/Long Integer         |     |
| 3.15.6 BCD: Commands for Conversion from Word/Doubleword Data to 16-Bit/32-Bit BCD Code        |     |
| 3.15.7 BIN: Commands for Conversion from 16-Bit/32-Bit BCD Code to Word/Doubleword Data        |     |
| 3.15.8 GRY: Commands for Conversion from Word/Doubleword Data to 16-Bit/32-Bit Gray Code       |     |
| 3.15.9 GBIN: Commands for Conversion from 16-Bit/32-Bit Gray Code to Word/Doubleword Data      |     |
| 3.15.10 SEG: Commands for Conversion from Word Data to 7-Segment Code                          |     |
| 3.15.11 ITA: Commands for Conversion from 16-Bit Hexadecimal Number to ASCII Code              |     |
| 3.15.13 LCNV: Engineering Conversion Commands  |     |
| 3.15.14 RLCNV: Floating-Point Engineering Conversion Commands                                  |     |
| 3.15.15 DABIN: Commands for Conversion from Decimal ASCII Code to Integer/Long Integer         |     |
| 3.15.16 BINDA: Commands for Conversion from Integer/Long Integer to Decimal ASCII Code         |     |
| 3.15.17 ROUND: Rounding command  |     |
| 3.16 Batch Data Processing Command   |     |
| 3.16.1 Command list  |     |
| 3.16.2 BKADD: Commands for Addition Operation of Word/Doubleword Data Block                    |     |
| 3.16.3 BKSUB: Commands for Subtraction Operation of Word/Doubleword Data Block                 |     |
| 3.16.4 BKCMP =, >, <, <>, <=, >=: Commands for Word/Doubleword Data Block Comparison Set       |     |
| 3.16.5 BKITD: Commands for Batch Conversion from Integers to Long Integers                     |     |
| 3.16.6 BKDTI: Commands for Batch Conversion from Long Integers to Integers                     |     |
| 3.16.7 BKFLT: Commands for Batch Conversion from Integers/Long Integers to Floating-Point Numb |     |
| 3.16.8 BKINT: Batch Conversion from Floating-Point Numbers to Integers/Long integers           |     |
| 3.16.9 BKWBIT: Commands to Assign Word Element to Bit Element Combination                      |     |
| 3.16.10 BKBITW: Commands to Assign Bit Element Combination to Word Element                     |     |
| 3.16.11 BKAND: Commands for AND Operation of Word/Doubleword Data Block                        |     |
| 3.16.12 BKOR: Commands for OR Operation of Word/Doubleword Data Block                          |     |
| 3.16.13 BKXNR: Commands for XNOR Operation of Word/Doubleword Data Block                       |     |
| 3.16.14 BKXOR: Commands for XOR Operation of Word/Doubleword Data Block                        |     |
| 3.16.15 BKINV: Commands for Inversion Operation of Word/Doubleword Data Block                  |     |
| 3.17 Data Table Command  |     |
| 3.17.1 Command list  | 170 |
| 3.17.2 LIMIT: Commands for Upper-Lower Limit Control   | 170 |
| 3.17.3 DBAND: Commands for Deadband Control  | 171 |
| 3.17.4 ZONE: Commands for Zone Control   |     |
| 3.17.5 SCL: Commands for Coordinate Determination of Word/Doubleword Data                      |     |
| 3.17.6 SER: Commands for Data Retrieval  |     |
| 3.18 Table Operation Command   |     |
| 3.18.1 Command list  |     |
| 3.18.2 SORTR: Commands to Sort Word/Doubleword Data by Row                                     |     |
| 3.18.3 SORTC: Commands to Sort Word/Doubleword Data by Column                                  |     |
| 3.18.4 FDEL: Commands for Data Deletion of Data Table  |     |
| 3.18.5 FINS: Commands for Data Insertion of Data Table   |     |
| 3.19 String Command  |     |
| 3.19.1 Command list  |     |
| 3.19.2 STRADD: Commands for String Combination   |     |
| 3.19.3 STRLEN: Commands for String Length Detection  |     |
| 3.19.4 STRRIGHT: Commands Used to Read from Right Side of String                               |     |
| 3.19.5 STRLEFT: Commands Used to Read from Left Side of String                                 |     |
| 3.19.6 STRMIDR: Commands Used to Randomly Read from String                                     |     |
| 3.19.7 STRMIDW: Commands Used to Randomly Replace from String                                  |     |
| 3.19.9 STRINSTR: Commands for String Retrieval   |     |
| 3.20 Data Processing Command   |     |
| - J.EV DUIG 1 1000JJIIG CUIIIIIGIU   | ±33 |

| 3.20.1 Command list                                       | 195 |
|---|-----|
| 3.20.2 WTOB: Commands for Data Separation of Byte Unit    |     |
| 3.20.3 BTOW: Commands for Data Combination of Byte Unit   |     |
| 3.20.4 UNI: Commands for 4-Bit Combination of 16-Bit Data |     |
| 3.20.5 DIS: Commands for 4-Bit Separation of 16-Bit Data  |     |
| 3.20.6 ANS: Commands for Signal Alarm Set                 |     |
| 3.20.7 ANR: Command for Signal Alarm Reset                |     |
| 3.21 MC Axis Control (ETHERCAT & Pulse Output Commands)   |     |
| 3.21.1 Command list                                       |     |
| 3.21.2 Axis State Machines                                |     |
| 3.21.3 MC_SetAxisParaAxis                                 |     |
| 3.21.4 MC_Power   |     |
| 3.21.5 MC_Reset   |     |
| 3.21.6 MC_ReadStatus                                      |     |
| 3.21.7 MC_ReadAxisError                                   |     |
| 3.21.8 MC_ReadDigitalInput                                |     |
| 3.21.9 MC_ReadPosition                                    |     |
| 3.21.10 MC_ReadVelocity                                   |     |
| 3.21.11 MC SetPosition                                    |     |
| 3.21.12 MC_MoveAbsolute                                   |     |
| 3.21.13 MC_MoveRelative                                   |     |
| 3.21.14 MC_MoveVelocity                                   |     |
| 3.21.15 MC_Jog  |     |
| 3.21.16 MC_Home   |     |
| 3.21.17 MC_Homing   |     |
| 3.21.18 MC_SetOverride                                    |     |
| 3.21.19 MC_Stop   |     |
| 3.21.20 MC_Halt   |     |
| 3.21.21 MC_ImmediateStop                                  |     |
| 3.21.22 MC_MoveSuperImposed                               |     |
| 3.21.23 MC_MoveSuperImposed                               |     |
| 3.21.24 MC_MoveFeed                                       |     |
| 3.21.25 MC_MoveFeed                                       |     |
|   |     |
| 3.21.26 MC_MoveVelocityCSV                                |     |
| 3.21.28 MC_FollowPosition                                 |     |
| <del>-</del>  |     |
| 3.21.29 MC_FollowVelocity                                 |     |
| 3.21.30 MC_SyncTorqueControl                              |     |
| 3.21.31 MC_TorqueControl                                  |     |
| 3.21.32 MC_ReadActualTorque                               |     |
| 3.21.33 Error Codes of Single Axis Commands               |     |
| 3.21.34 MC_CamIn  |     |
| 3.21.35 MC_CamOut   |     |
| 3.21.36 MC_GenerateCamTable                               |     |
| 3.21.37 MC_SaveCamTable                                   |     |
| 3.21.38 MC_DigitalCamSwitch                               |     |
| 3.21.39 MC_GetCamTablePhase                               |     |
| 3.21.40 MC_GetCamTableVelRatio                            |     |
| 3.21.41 MC_GetCamTableDistance                            |     |
| 3.21.42 MC_GearInPos                                      |     |
| 3.21.43 MC_Gearln   |     |
| 3.21.44 MC_GearOut  |     |
| 3.21.45 MC_Phasing  |     |
| 3.21.46 MC_CombineAxes                                    |     |
| 3.21.47 Error Codes of Master and Slave Axis Commands     |     |
| 3.21.48 MC_MoveLinear                                     |     |
| 3.21.49 MC_MoveCircular2D                                 |     |
| 3.21.50 MC_MoveEllipse                                    |     |
| 3.21.51 MC_GroupSetOverride                               | 330 |

| 3.21.52 MC_GroupStop                       | 332 |
|--|-----|
| 3.21.53 MC GroupHalt                       |     |
| 3.21.54 MC GroupPause                      |     |
| 3.21.55 MC_GroupImmediateStop              |     |
| 3.21.56 MC_ReadGroupVelocity               |     |
| 3.21.57 Fault Codes of Axis Group Commands |     |
| 3.22 MC Axis Control (CANopen)             |     |
| 3.22.1 Command list                        |     |
| 3.22.2 Axis State Machines                 |     |
| 3.22.3 MC Power CO                         |     |
| 3.22.4 MC Reset CO                         |     |
| 3.22.5 MC_ReadStatus_CO                    |     |
| 3.22.6 MC_ReadActualVelocity_CO            |     |
| 3.22.7 MC_ReadActualPosition_CO            |     |
| 3.22.8 MC_Halt_CO                          |     |
| 3.22.9 MC_Stop_CO                          |     |
| 3.22.10 MC_MoveVelocity_CO                 |     |
| 3.22.11 MC_MoveRelative_CO                 |     |
| 3.22.12 MC_MoveAbsolute_CO                 |     |
| 3.22.13 MC Home CO                         |     |
| 3.22.14 MC_Jog_CO                          |     |
| 3.22.15 MC_ReadAcceleration_CO             |     |
| 3.22.16 MC_ReadDeceleration_CO             |     |
| 3.22.17 MC_ReadDIStatus_CO                 |     |
| 3.23 Communication (CAN)                   |     |
| 3.23.1 Command list                        |     |
| 3.23.2 ReadSDO_CO                          |     |
| 3.23.3 WriteSDO_CO                         |     |
| 3.23.4 CANfree_Recv                        |     |
| 3.23.5 CANfree_Send                        |     |
| 3.24 ENC Axis Control (Pulse Output)       |     |
| 3.24.1 Command list                        |     |
| 3.24.2 ENC_Counter                         |     |
| 3.24.3 ENC_Counter                         |     |
| 3.24.4 ENC_Reset                           |     |
| 3.24.5 ENC_Preset                          |     |
| 3.24.5 ENC_TOUCHPTODE                      |     |
| = !  |     |
| 3.24.7 ENC_StepCompare                     |     |
| 3.24.8 ENC_ArrayCompare                    |     |
| 3.24.9 ENC_SetLineRotationMode             |     |
| 3.24.10 ENC_SetUnit                        |     |
| 3.25 Communication Commands                |     |
| 3.25.1 Command list                        |     |
| 3.25.2 Free_Seral Commands                 |     |
| 3.25.3 TCP communication                   |     |
| 3.25.4 TCP_Server Commands                 |     |
| 3.25.5 TCP_Accept Commands                 |     |
| 3.25.6 TCP_Client Commands                 |     |
| 3.25.7 TCP_Send Commands                   |     |
| 3.25.8 TCP_Recv Commands                   |     |
| 3.25.9 TCP_Close Commands                  |     |
| 3.25.10 UDP communication                  |     |
| 3.25.11 UDP_Peer Commands                  |     |
| 3.25.12 UDP_Send Commands                  |     |
| 3.25.13 UDP_Receive Commands               |     |
| 3.25.14 EtherCAT Communication             |     |
| 3.25.15 ECAT_ReadParameter_CoE             |     |
| 3.25.16 ECAT_WriteParameter_CoE            |     |
| 3.25.17 ECAT_RestartMaster_CoE             | 404 |

| CS600 Series | Programmab | le Logic | Controller | Command M | lanua |
|--------------|------------|----------|------------|-----------|-------|
|              |            |          |            |           |       |

| 30  | 300 Series Programmable Logic Controller Command Mandat  | mems |
|-----|--|------|
|     | 3.25.18 MB_Master Commands   | 405  |
|     | 3.25.19 MB_TCP_Master Commands   | 407  |
|     | 3.26 Real-time Clock Command   | 409  |
|     | 3.26.1 Command list  |      |
|     | 3.26.2 TRD: Real-Time Clock Read   | 409  |
|     | 3.26.3 TWR: Real-Time Clock Write  | 410  |
|     | 3.26.4 TADD: Clock Addition Operation  | 412  |
|     | 3.26.5 TSUB: Clock Subtraction Operation   | 413  |
|     | 3.26.6 HOUR: Hour Meter Commands   | 414  |
|     | 3.26.7 DCMP (=, <, >, <>, >=, <=): Date Comparison Commands  | 415  |
|     | 3.26.8 TCMP (=, <, >, <>, >=, <=): Time Comparison Commands  |      |
|     | 3.26.9 HTO*S: Commands for Conversion from Hours, Minutes, or Seconds to Word/Doubleword Seconds     | ond  |
|     | Data   | 418  |
|     | 3.26.10 *STOH: Commands for Conversion from Word/Doubleword Second Data to Hours, Minutes, o Seconds |      |
|     | 3.27 Control Calculation Command   |      |
|     | 3.27.1 Command list  |      |
|     |  |      |
|     | 3.27.2 PID: PID Control Commands   |      |
|     | 3.27.3 RAMP: Ramp signal output command  |      |
|     | 3.27.4 HACKLE: Sawtooth Wave Signal Output Command   |      |
|     | 3.27.5 TRIANGLE: Triangle wave signal output command   |      |
|     | 3.28 Verification Command  |      |
|     | 3.28 Verification Command  |      |
|     | 3.28.2 CCITT: CCITT Checksum Calculation Command   |      |
|     | 3.28.3 CRC16: CRC16 Checksum Calculation Command   |      |
|     | 3.28.4 LRC: LRC16 Checksum Calculation Command   |      |
|     | 3.28.5 CCD: CCD Checksum Calculation Commands  |      |
|     | 3.29 Other Commands  |      |
|     | 3.29.1 Command list  |      |
|     | 3.29.2 RND: Generate Random Number Command   |      |
|     | 3.29.3 DUTY: Generate Random Number Command  |      |
|     | 3.29.4 REF: Immediate I/O Refresh Command  |      |
| ١٨. | opendix  |      |
| t A | 4.1 System variables   |      |
|     | 4.1 Overview   |      |
|     | 4.1.1 Overview   |      |
|     | 4.1.3 _SYS_CAN CAN interface running information   |      |
|     |  |      |
|     | 4.1.4 _SYS_COM Serial Port Operation Information   |      |
|     | 4.1.5 _SYS_ECAT EtherCAT running status information  |      |
|     | 4.1.7 _SYS_INFO PLC Running Information  |      |
|     | 4.1.7 _SYS_INFO PLC RUNNINg Information  |      |
|     | 4.2 Error Code Classification  |      |
|     | 4.2.2 Error Code Classification  |      |
|     | 4.2.2 ETTOI COUR LIST  | 401  |

# 1 Command Overview

# 1.1 Command Composition

Commands consist of command symbol codes and operands. See below for meanings of command symbol codes and operands.

- Command symbol number: The description of a command function.
- Command operand: The data used in a command.

Command operands includes input data, output data, and constant numerical data.

#### **Input Data:**

Input data are data used in operations, and commands read their data for operation processing. In the command instructions, a single input data is represented by S. If there are more than one input data, they are represented by S1, S2, S3, etc, respectively. According to variables and soft elements specified in individual commands, the use of input data is listed as follows.

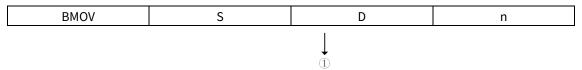
Table 1-1Use of Input Data

| Category | Description  |
|----------|--|
|          | It specifies a numerical value used in the operation.<br>It cannot be changed during program execution, since it is set during program creation. |
|          | During program execution, the data used in the command can be changed by changing the data stored in the specified software element.             |

#### **Output Data:**

Commands control or output the data of output operands In the command instructions, a single output data is represented by D. If there are more than one output data, they are represented by D1, D2, etc, respectively. In addition to bit elements, operands have single-word or double-word elements and also constants.

Example - Block Transfer Command:



<sup>&</sup>quot;①": The data to be transmitted is specified through the BMOV command.

# 1.2 List of Soft Elements and Variables

Bit soft elements, word soft elements, special soft elements, variables, arrays, structures, and custom variables are supported. See below for details:

#### **Bit Soft Elements**

| Туре | Range Points |                  | Data Type | Description                      |  |
|------|--------------|------------------|-----------|----------------------------------|--|
| X    | X0-X1777     | 1024, encoded on | BOOL      | Not saved in case of power-down  |  |
| ^    | V0-V1111     | the octal basis  | BOOL      |                                  |  |
| Υ    | Y0-Y1777     | 1024, encoded on | BOOL      | Not sayed in case of newer down  |  |
| Y    |              | the octal basis  | BOOL      | Not saved in case of power-down  |  |
| М    | M0-M32767    | 32768 points     | BOOL      | M0–M999 unsaved after power off, |  |

| Туре            | Range                  | Points      | Data Type | Description                           |
|-----------------|------------------------|-------------|-----------|---------------------------------------|
|                 |                        |             |           | M1000 and later saved after power off |
| C               | CO C400E               | 400C mainta | BOOL      | S0–S999 unsaved after power off,      |
| 3               | S S0-S4095 4096 points |             | BOOL      | S1000 and later saved after power off |
| LM local        | TWO TWC                | C4 mainta   |           |                                       |
| auxiliary relay | LM0-LM63               | 64 points   | -         | -                                     |

#### **Word Soft Elements**

| Туре                                | Range     | Points       | Data Type                         | Description  |
|-------------------------------------|-----------|--------------|-----------------------------------|--|
| D                                   | D0-D32767 | 32768 points | BOOL/INT/WORD/D<br>WORD/DINT/REAL | D0–D999 unsaved after power off, D1000 and later saved after power off |
| R                                   | R0-R32767 | 32768 points | , , ,                             | R0–R999 unsaved after power  |
| V local data<br>register            | V0-V63    | 64           | -                                 | -  |
| Z indexed<br>addressing<br>register | Z0-Z15    | 16           | -                                 | -  |

#### **Custom Variables**

| Туре  | Capacity      | Data Form                  | Description                    |
|-------|---------------|----------------------------|--------------------------------|
| BOOL  |               |                            |                                |
| INT   |               |                            |                                |
| DINT  | 2 MD (0 h:+-) | Mariable amore atmostrore  | 256 kB saved after power off,  |
| WORD  | 2 MB (8 bits) | Variable, array, structure | others unsaved after power off |
| DWORD |               |                            |                                |
| REAL  |               |                            |                                |

## **Special Soft Elements**

| Туре      | Function            | Range      | Points         | Description  |
|-----------|---------------------|------------|----------------|--|
| L         | Jump tag            | L0-L1023   | 1024<br>points | Used in conjunction with CJ and LBL commands   |
| SBR       | Subroutine<br>label | SBR0-SBR63 | 64             | Used in conjunction with the CALL command to call the SBR subroutine (whose properties can be set to normal and encrypted), jointly occupying the system program area capacity |
| Character | Character, string   | -          | 1              | Character or string, used as a command parameter   |

## **Special SM Elements**

| Special<br>Soft<br>Elements | Description  | R/W Access<br>Permission |
|-----------------------------|--|--------------------------|
| SM0                         | Monitoring run bit, which is always ON in RUN state and always OFF in STOP state   | R                        |
| SM1                         | Initial running pulse bit, which is set ON when the user program switches from STOP to RUN and set OFF after one running cycle | R                        |

| Special<br>Soft<br>Elements | Description  | R/W Access<br>Permission |
|-----------------------------|--|--------------------------|
| SM2                         | Power on flag bit, which is set ON when the system is energized and set OFF after the user program has run for one cycle                       | R                        |
| SM3                         | Set ON after power on or a system error is detected when he user program switches from STOP to RUN, or reset to zero if no system error occurs | R                        |
| •••                         | -  | -                        |
| SM10                        | Clock oscillation with a cycle of 10 ms (flipped in half a cycle, with the first half cycle set OFF when the user program runs)                | R                        |
| SM11                        | Clock oscillation with a cycle of 100 ms (flipped in half a cycle, with the first half cycle set OFF when the user program runs)               | R                        |
| SM12                        | Clock oscillation with a cycle of 1 s (flipped in half a cycle, with the first half cycle set OFF when the user program runs)                  | R                        |
| SM13                        | Clock oscillation with a cycle of 1 min (flipped in half a cycle, with the first half cycle set OFF when the user program runs)                | R                        |
| SM14                        | Clock oscillation with a cycle of 1 hour (flipped in half a cycle, with the first half cycle set OFF when the user program runs)               | R                        |
| SM15                        | Scan cycle oscillation bit, which is flipped once per scan cycle (with the first cycle set OFF when the user program runs)                     | R                        |
| •••                         | -  | -                        |
| SM18                        | Operation zero flag  | R                        |
| SM19                        | Operation borrow flag  | R                        |
| SM20                        | Operation carry flag   | R                        |
| SM22                        | Bit set for command execution error  | R                        |
| SM23                        | Bit set for overflow of command element number subscript   | R                        |
| SM24                        | Bit set for illegal command parameter  | R                        |
| •••                         | -  | -                        |
| SM30                        | Multi-cycle command completion flag bit  | R                        |
| SM31                        | Flag for BINDA command output character  | R/W                      |
| SM32                        | Flag for processing mode of ATI/ITA/ASC/CCITT/CRC16/LRC/CCD command bit  | R/W                      |
| SM33                        | SORTR/SORTC command descending sort enabled  | R/W                      |
| SM34                        | Bit for data format settings of SMOV command   | R/W                      |
| SM35                        | Flag for all comparison results of BKCMP command matrices being 1  | R                        |

#### Description of Access Permissions:

- Read only: The output controlled by the PLC is only readable but not writable by users.
- Read and write: The input controlled by the PLC is both readable and writable by users.

# 1.3 Soft Element

#### 1.3.1 Bit Soft Elements

This PLC provides programming supports for bit soft elements, whose specific types, ranges, number of points, and related descriptions are shown in the following table:

| Туре | Range    | Points                           | Data Type | Description |
|------|----------|----------------------------------|-----------|-------------|
| Х    | X0-X1777 | 1024, encoded on the octal basis | BOOL      | Input       |
| Υ    | Y0-Y1777 | 1024, encoded on the octal basis | BOOL      | Output      |

| Туре | Range   | ange Points  |                                  | Description                            |
|------|---|--------------|----------------------------------|--|
| M    | M0-M32767 32768 points BOOL M0-M999 unsaved after p |              | M0–M999 unsaved after power off, |  |
| M    | MU-M32161   | 32768 points | BOOL                             | M1000 and later saved after power off  |
|      | CO C400F  | 4000         | DOOL                             | S0–S999 unsaved after power off, S1000 |
| S    | S0-S4095  | 4096 points  | BOOL                             | and later saved after power off        |

<sup>∠</sup>Note: The power-down keeping range cannot be changed.

#### 1.3.2 Word Soft Elements

This PLC provides programming supports for word soft elements, whose specific types, ranges, number of points, and related descriptions are shown in the following table:

| Туре | Range     | Points       | Data Type                         | Description  |
|------|-----------|--------------|-----------------------------------|--|
| D    | D0-D32767 | 32768 points | BOOL/INT/DINT/WORD/<br>DWORD/REAL | D0–D999 unsaved after power off,<br>D1000 and later saved after power<br>off   |
| R    | R0-R32767 | 32768 points | BOOL/INT/DINT/WORD/<br>DWORD/REAL | R0–R999 unsaved after power off,<br>R1000 and later saved after power<br>off   |
| Т    | T0-T399   | 400 points   | INT                               | T0–T199: 100ms accuracy<br>T200–T299: 10ms accuracy<br>T300–T399: 1ms accuracy |
| С    | C0-C235   | 256 points   | INT/DINT                          | C0 – C199: 16-bit CTUD or 16-bit<br>cyclic counter<br>C200 – C255: 32-bit CTUD |

#### ∠Note:

- The saving range after power off cannot be changed.
- Word soft elements can be used as integers or floating-point numbers. The soft elements themselves
  do not have data type attribute, and the elements are interpreted as integers or floating-point numbers
  according to the parameter attributes of commands.
- When interpreted as integers, word soft elements can be used as 16-bit or 32-bit data depending on command parameters. When used as a 16-bit data, a word soft element occupies 1 soft element; when used as a 32-bit data, it occupies 2 soft elements. When interpreted as a floating-point number, every word soft element occupies 2 soft elements.

#### Example

1. Use word soft elements as 16-bit integers.



Using a 16-bit assignment command, assign a value of 100 is assigned to the word soft element D1, which occupies the soft element D1.

2. Use word soft elements as 32-bit integers.



Using a 32-bit assignment command, assign a value of 100 is assigned to the word soft element D1, which occupies the soft elements D1 (low bit) and D2 (high bit).

3. Use word soft elements as floating-point numbers.



Using a floating-point number command, assign a value of 100 to the word soft element D1, which occupies the soft elements D1 and D2.

# 1.3.3 Special Soft Elements

This PLC provides programming supports for special soft elements, whose specific functions, ranges, and related descriptions are shown in the following table:

| Type      | Function            | Range  | Points | Description   |
|-----------|---------------------|--|--------|---|
| SBR       | Subroutine<br>label | SBR0-SBR1023   | 1024   | Used by the CALL command to call the SBR subroutine (whose properties can be set to normal and encrypted), jointly occupying the system program area capacity |
| L         | Jump tag            | L0-L1023   | 1024   | Used in conjunction with CJ and LBL commands  |
| Constant  | Decimal             | -32,768–32,767 (16-bit),<br>-2,147,483,648–2,147,483,647<br>(32-bit) | -      | -   |
| Character | Character, string   | -<br>-   | -      | Character or string, used as a command parameter  |

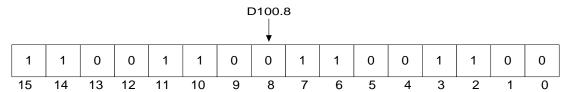
| Special<br>Soft<br>Elements | Description  | R/W Access<br>Permission |
|-----------------------------|--|--------------------------|
| SM0                         | Monitoring run bit, which is always ON in RUN state and always OFF in STOP state   | R                        |
| SM1                         | Initial running pulse bit, which is set ON when the user program switches from STOP to RUN and set OFF after one running cycle                 | R                        |
| SM2                         | Power on flag bit, which is set ON when the system is energized and set OFF after the user program has run for one cycle                       | R                        |
| SM3                         | Set ON after power on or a system error is detected when he user program switches from STOP to RUN, or reset to zero if no system error occurs | R                        |
| •••                         | -  | -                        |
| SM10                        | Clock oscillation with a cycle of 10 ms (flipped in half a cycle, with the first half cycle set OFF when the user program runs)                | R                        |
| SM11                        | Clock oscillation with a cycle of 100 ms (flipped in half a cycle, with the first half cycle set OFF when the user program runs)               | R                        |
| SM12                        | Clock oscillation with a cycle of 1 s (flipped in half a cycle, with the first half cycle set OFF when the user program runs)                  | R                        |
| SM13                        | Clock oscillation with a cycle of 1 min (flipped in half a cycle, with the first half cycle set OFF when the user program runs)                | R                        |
| SM14                        | Clock oscillation with a cycle of 1 hour (flipped in half a cycle, with the first half cycle set OFF when the user program runs)               | R                        |
| SM15                        | Scan cycle oscillation bit, which is flipped once per scan cycle (with the first cycle set OFF when the user program runs)                     | R                        |
| •••                         | -  | -                        |
| SM18                        | Operation zero flag  | R                        |
| SM19                        | Operation borrow flag  | R                        |

| Special<br>Soft<br>Elements | Description   | R/W Access<br>Permission |
|-----------------------------|---|--------------------------|
| SM20                        | Operation carry flag  | R                        |
| •••                         | -   | -                        |
| SM22                        | Bit set for command execution error                                     | R                        |
| SM23                        | Bit set for overflow of command element number subscript                | R                        |
| SM24                        | Bit set for illegal command parameter                                   | R                        |
| •••                         | -   | -                        |
| SM30                        | Multi-cycle command completion flag bit                                 | R                        |
| SM31                        | Flag for BINDA command output character                                 | R/W                      |
| SM32                        | Flag for processing mode of ATI/ITA/ASC/CCITT/CRC16/LRC/CCD command bit | R/W                      |
| SM33                        | SORTR/SORTC command descending sort enabled                             | R/W                      |
| SM34                        | Bit for data format settings of SMOV command                            | R/W                      |
| SM35                        | Flag for all comparison results of BKCMP command matrices being 1       | R                        |

## 1.3.4 Bit Operation of Word Elements

Bit operation of word elements can be done by (.). For example, D100.8 means operation shall be done to the 8th bit on D100 word element, and the lowest bit is the 0th bit.

For example:



The bit count of a word element starts from the 0th bit: D100.8 can be seen as a BOOL element, which is suitable for bit operation commands.

#### 1.4 Variables

#### 1.4.1 Custom Variables

In programming engineering, in addition to directly using direct addresses such as X, Y, M, D, R, and other elements for programming, programming can also be done in the form of variables without specific storage addresses to achieve the required control logic or machining control processes. This can both improve the efficiency of code writing and enhance the code readability.

Type Capacity Data Form Description

BOOL
INT
DINT
WORD
DWORD
REAL

Capacity Data Form Description

Variable, array, structure unsaved after power off, others unsaved after power off

Table 1-2Supported Custom Variables

# 1.4.2 Defining Variables

This series PLC supports custom variables, and users can directly use variable names in programs for

programming by defining global variables. You need to follow the following rules when defining a global variable name:

- 1. It can only contain "\_, letters, numbers, Chinese characters" and cannot start with "\_, numbers".
- 2. Global variables cannot have the same name as "soft element forms, constants, standard data types, and commands".
- 3. Global variable names cannot be keywords such as "ARRAY, TRUE, FALSE, ON, OFF, and NULL".

#### Variable Data Type

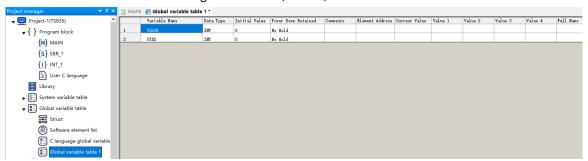
Variable definitions support structures and arrays, and supported variable data types are listed as follows:

Table 1-3Variable Data Type

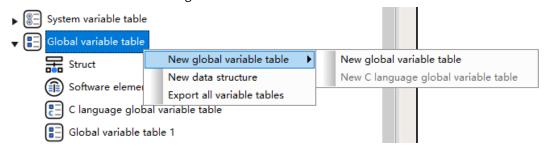
| Data Type | Description                  |  |
|-----------|------------------------------|--|
| BOOL      | Boolean                      |  |
| INT       | Single-word integer          |  |
| DINT      | Double-word integer          |  |
| WORD      | Single-word unsigned integer |  |
| DWORD     | Double-word unsigned integer |  |
| REAL      | REAL Real number             |  |

#### **Defining Global Variables**

"Global variable table" in the engineering management column of the programming software Auto Station Pro can be used for variable management to add, delete, and edit variables.

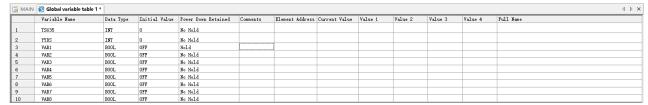


1. Adding a variable table and variables: Right click on "Global variable table" and select "New global variable table" to create a new global variable table.



- 2. Double click on the variable table to enter the variable editing interface.
- (1) In the variable table, right click on the pop-up menu to insert or delete variables.
- (2) If a custom variable name is entered in the "Variable name" column of the variable table, you can directly use the variable name for programming.
- (3) "Data Type" can be set to BOOL, INT, DINT, WORD, DWORD, REAL, array, or structure (structures need to be defined in advance). When selecting an array as the data type, you can set the type and length of the array variable in the pop-up dialog box. A structure variable can be defined by selecting the structured defined in advance.
- (4) The "Initial Value" column defines initial values for variables. For arrays and structures, the initial value of each element can be defined separately.

(5) "Power Down Retained" can be set to either "Hold" or "No Hold", and the settings of the initial values are valid to only non-holding variables.



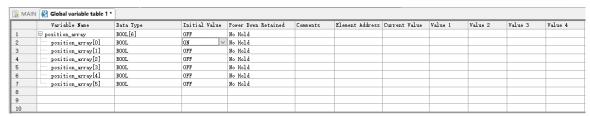
### 1.4.3 Defining Arrays

Users can define arrays if ARRAY is chosen as the data type when programming.

1. To define an array, select the type and length of the array variable in the pop-up dialog box, and click "OK".



2. Click on the "Initial Value" column of the array variable to initial value setting interface of the array variable.



- 3. When using an array in a command, if you don't enter an array subscript, access starts from the first element of the array. If you enter an array subscript, access starts from the element specified by the subscript. For example:
- (1) Assign the 10 elements from Array\_0[0] through Array\_0[9] to D0-D9.



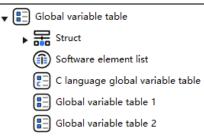
(2) Assign the 2 elements from Array\_0[2] through Array\_0[3] to D0-D1.



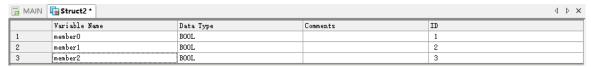
## 1.4.4 Defining Structure

During variable definition, if it is necessary to define a structural variable, you should define the data structure of the structure variable in advance.

- 1. Right click on "Struct" under "Global Variable table", select "New date structure", and enter the a structure name to define the structure.
- 2. When defining a variable in the variable table, you can select the type of this structure as the data type of the variable to define the variable as a structure variable.



3. After establishing structure and member variables, you can select a structure from the data type defined by the variable to define a structure variable.



4. Click on the "Initial Value" column of structure variables to enter the initial value setting interface of structure variables, where you can set initial values of structure variable members.

#### 1.4.5 How to Use Variables

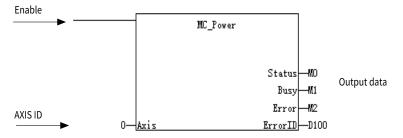
After defining variables, variable names can be directly used for programming variables, eliminating the need to allocate soft elements.

- When using array variables, arrays in programming are represented by "[numbers]", which start from 0.
- When using structure variables, every structure member in programming is represented by "structure variable name. member variable".

# 1.5 Special Functions

## 1.5.1 Graphic Block Commands

Some commands of this PLC support graphic block programming, and graphic block commands consist of command names, energy flow signals, input sides, and output sides. Taking the graphic block command of a motion control axis as an example, its specific composition is shown in the figure below.



When programming, after entering the name of the graphic block command, you can add the graphic block command to the program network by simply pressing the "ENTER" key. In the input parameter command of the graphic block command, the item displayed as "???" is a mandatory parameter, which must be assigned with a value. For a non-mandatory parameter, the command input automatically defaults to the parameter value in the command, and the command output cannot obtain the status in the command during programming or monitoring debugging.

Graphic blocks support directly double clicking on any graphic block command under the toolbox command set node during programming, and you can drag the graphic block command with the left mouse button to add it to the current focus position of the ladder diagram.

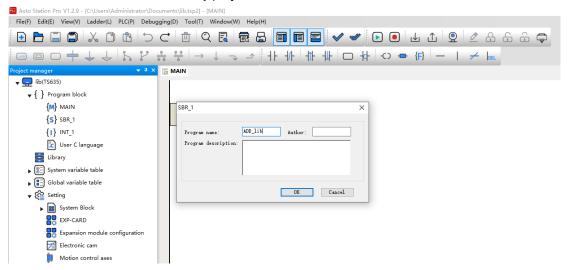
## 1.5.2 Library Functions

Library functions abstract and encapsulate reusable parts of a program into a universal program block, which can be repeatedly called in the program. Using encapsulated libraries in programming enhances program development efficiency, reduces programming errors, and improves program quality.

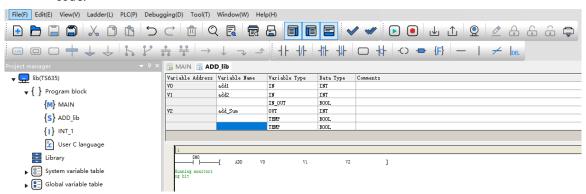
The basic step to use library functions is as follows: Choose "Create a library project to be encapsulated"  $\rightarrow$  "Write the program" -> "Export a library file"  $\rightarrow$  "Create current project"  $\rightarrow$  "Import the library file".

#### 1.5.2.1 Example of exporting an addition library:

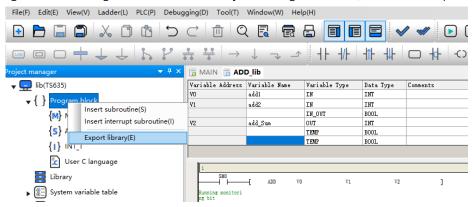
1. Create a new addition library project and then a new subroutine Add\_lib.



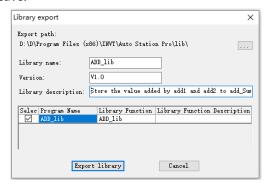
2. Write the input variables add1 and add2, then the output variable add\_Sum, and finally the core code.



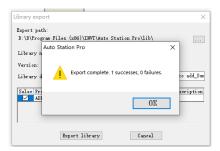
3. Right click on "Program block" in the "Project manager" column, and select "Export library".



4. Select the save path, fill in the "Library name", "Version", and "Library description" fields, and select the subroutine to save.

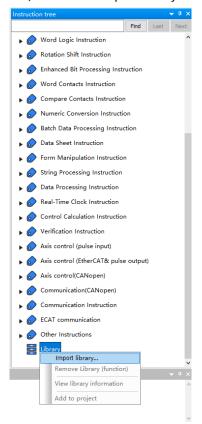


5. Export is completed.

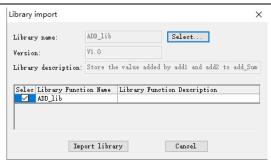


#### 1.5.2.2 Example of importing an addition library:

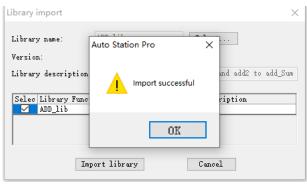
1. Open the project that requires the use of library functions, right click on "Library" at the bottom of the "Instruction tree" column, and select "Import library".



2. Select the library save path (which is the lib file under the installation path of the upper computer software by default), then select the load library function, and finally click "Import library".

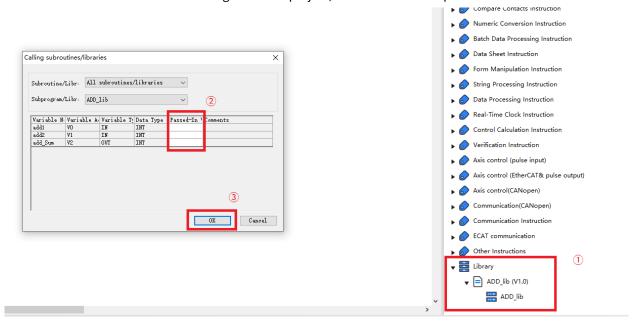


Import is successful.

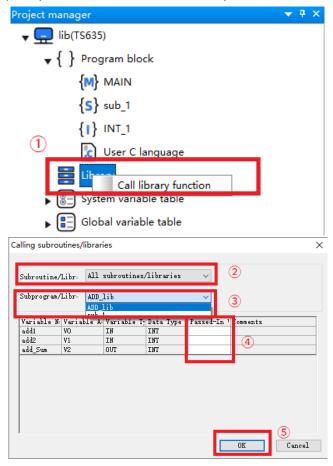


#### 1.5.2.3 There are two ways to call library functions:

1. In the "Instruction tree" column, select the newly imported library function, double click on the functional function or drag it into the project, and fill in the value passed in.



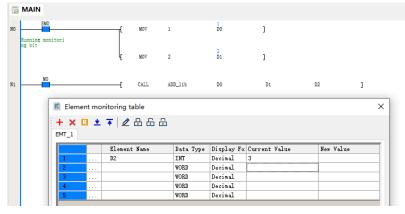
2. In the "Project manager" column, right click on "Library", select "Subroutine/Libr" and "Subprogram/Libr", fill in the "Passed-In Value" field, and click "OK".



Using either of the above two methods generates the following ladder diagram code, which indicates a successful library import.



If D0=1 and D1=3 are assigned, D2=4 can be obtained, as shown in the figure below.



To update the library, you need to delete original library functions, including those under "Library" in "Project manager" and "Instruction tree", and then re-import the library file.

# 1.5.3 C Language Functions

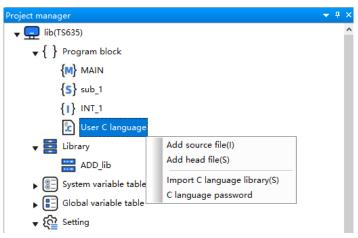
The TS series PLC allows users to use C language to write function blocks in programming software, calls

them where needed, supports commonly used C language attribute libraries, and uses the CALL command to call C language in ladder diagrams. Parameters can be passed to bit elements M, word elements D, and word elements R to read and write element values. By replacing complex logic, arithmetic operations, and other functions implemented in other programming languages of PLC, C language enables programmer to remarkably improve development efficiency. Here is a brief explanation of the creation and use of C language. For specific usage methods, refer to Chapter 4 of the Programming and Application Manual.

#### **Operation Steps:**

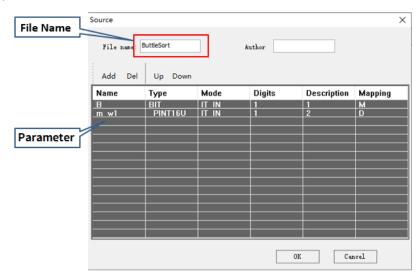
#### Step 1 Create Clanguage

Open the PLC editing software, choose "User C language" node in the "Project manager" toolbar on the left, right-click and select "Add source file", and the software interface will pop up the user C language interface design window.



Step 2 Design C language interface

In the C language source file interface design dialog box, fill in the user C language function information. The function name is a mandatory item and cannot be the same as names of subroutines, interrupt subroutines, and other C language functions; the use of function names that include strings SBR\_ and INT\_ should be avoided; the addition of up to 16 parameters are supported; parameters cannot be empty; parameter names cannot be duplicate; and PLC soft element names cannot be used.



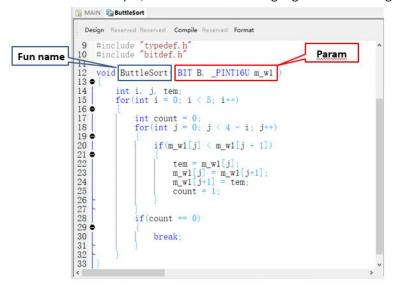
#### Supported Data Types:

| Туре    | Description             |
|---------|-------------------------|
| BIT     | Boolean quantity        |
| _INT16U | 16-bit unsigned integer |
| _INT16S | 16-bit signed integer   |

| Туре     | Description                 |
|----------|-----------------------------|
| _INT32U  | 32-bit unsigned integer     |
| _INT32S  | 32-bit signed integer       |
| _FP32    | 32-bit floating point       |
| _PINT16U | 16-bit unsigned int pointer |
| _PINT16S | 16-bit signed int pointer   |
| _PINT32U | 32-bit unsigned int pointer |
| _PINT32S | 32-bit signed int pointer   |
| _PFP32S  | 32-bit float pointer        |

Step 3 Clanguage editing

After creation, enter the C language editing interface where users can write the functions needed to realize. The default generated part includes the contained header files (the three header files plcstdafx. h, typedef. h, and bitdef. h are contained by default) and C language interface function body. Users do not need to manually change or delete default header files, function interface names, return value types, and function parameters, otherwise compilation errors will be caused. After you click the design button and re-edit the interface design, this part will be reproduced, and the previous section needs to be manually deleted to avoid compilation errors. In the example, the function is of C language bubble sort algorithm.



Parameter passing mode: When ladder diagram is called, the passed-in M and D are the start addresses of B and m\_w1. As shown in the above figure, if the elements in the command ButtleSort are M0 and D0, then in the C language function, B[0] is M0, B[10] is M10, m\_w1[0] is D0, m\_w1[10] is D10; if the parameters used in the ladder diagram are M100 and D100, then B[0] is M100, and m\_w1[0] is D100.

Double-word operation: A D is added before m\_w1, as in Dm\_w1[10]=100000, which means to assign a value to the combined doubleword m\_w1[10] m\_w1[11].

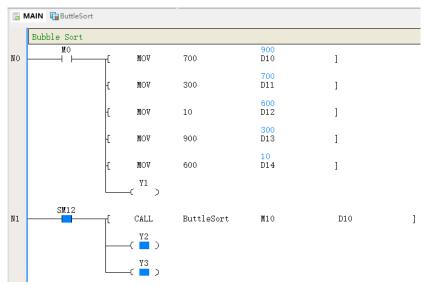
Floating-point operation: This PLC supports defining floating-point variables in functions and performing floating-point operations (for example, the floating-point register D0 (doubleword) can be represented as Fm\_w1[0], Fm\_w1[0]=100.01).

#### Step 4 Using C Language Programs

User C language functions are called by CALL commands. For example, for the bubble sort function mentioned above, the following shall be input in ladder diagram:

- CALL Command
- Function Name (ButtleSort)
- Parameters (M10...D10)

When compiling a ladder diagram, check the command block. If it is a CALL command, check whether its function name is a C language function (by distinguishing between ladder subroutines and interrupt subroutines). If it is a C language function, check parameters and match the types and quantity of parameters. If no error is found during the command block check is correct, compile the C language file to generate an executable file.



# **2 Command Reference Sheet**

All commands supported by this PLC are summarized in the command reference sheet and classified according to the corresponding function categories.

Table 2-1 Command Reference Sheet

| Command Category               | Name    | Function  |
|--------------------------------|---------|---|
|                                | LD      | Normally open contact                                 |
|                                | LDI     | Normally closed contact                               |
|                                | LDP     | Take rising pulse edge                                |
|                                | LDF     | Take falling pulse edge                               |
| _                              | AND     | Normally open contact AND                             |
| -                              | ANI     | Normally closed contact AND                           |
| -                              | AINI    | Serial connection of AND rising pulse edge            |
|                                | ANDP    | detection   |
| Contact Logic                  | ANDF    | Serial connection of AND falling pulse edge detection |
| Command                        | OR      | Normally open contact OR                              |
|                                | ORI     | Normally closed contact OR                            |
|                                | ODD     | Serial connection of OR rising pulse edge             |
|                                | ORP     | detection   |
|                                | ORF     | Serial connection of OR falling pulse edge            |
|                                | UKF     | detection   |
|                                | ANB     | Energy flow block AND                                 |
|                                | ORB     | Energy flow block OR                                  |
|                                | EU      | Rising energy flow edge detection                     |
|                                | ED      | Falling energy flow edge detection                    |
|                                | OUT     | Coil output   |
|                                | SET     | Coil set  |
| Output Control                 | RST     | Coil reset  |
| •                              | PLS     | Rising pulse edge detection coil                      |
| Command                        | PLF     | Falling pulse edge detection coil                     |
|                                | ALT     | Alternating output                                    |
|                                | NOP     | Null operation  |
| Energy Flow Control<br>Command | INV     | Energy flow inversion                                 |
|                                | STL     | SFC state load  |
|                                | SET Sxx | SFC state transition                                  |
| SFC Command                    | OUT Sxx | SFC state jump  |
|                                | RST Sxx | SFC state clear                                       |
|                                | RET     | SFC program segment end                               |
|                                | FOR     | Loop operation  |
|                                | NEXT    | Loop return   |
|                                | LBL     | Jump label definition                                 |
|                                | CJ      | Conditional jump                                      |
|                                | CFEND   | Conditional return of main user program               |
| Program Flow Control           | WDT     | User program watchdog reset                           |
| Command                        | El      | Interrupt enable                                      |
| Command                        | DI      | Interrupt disable                                     |
|                                | CIRET   | Conditional return of user interrupt program          |
|                                | STOP    | User program stop                                     |
|                                |         | , , ,   |
|                                | CALL    | User subroutine call                                  |
|                                | CSRET   | Conditional return of user subroutine                 |

| Command Category     | Name         | Function  |
|----------------------|--------------|---|
|                      | TON          | ON delay timing   |
|                      | TONR         | Memory-type ON delay timing   |
| Timing and Counting  | TOF          | OFF delay timing  |
| Timing and Counting  | TMON         | Non-retriggering single stable timing   |
| Command              | CTU          | 16-bit increment counter  |
|                      | CTR          | 16-bit loop counter   |
|                      | DCNT         | 32-bit increment-decrement counter  |
|                      | *MOV         | Word/doubleword data transmission   |
|                      | RMOV         | Floating-point number data transmission   |
|                      | BMOV         | Block data transmission   |
|                      | *FMOV        | Data block word/doubleword stuffing   |
|                      | SMOV         | Word/doubleword shift transmission  |
| Data Transmission    | SWAP         | High-low byte swap  |
| Command              | *XCH         | Word/doubleword exchange  |
|                      | PUSH         | Data push   |
|                      | FIFO         | First in first out  |
|                      | LIFO         | Last in first out   |
|                      | WSFR         | Word string shift right   |
|                      | WSFL         | Word string shift left  |
|                      | *ADD         | Integer/long integer addition   |
|                      | *SUB         | Integer/long integer subtraction  |
|                      | *MUL         | Integer/long integer multiplication   |
|                      | *DIV         | Integer/long integer division   |
| A                    | *SQT         | Arithmetic square root of integer/long integer  |
| Arithmetic Operation | *INC         | Integer/long integer increment by 1   |
| Command for Integers | *DEC         | Integer/long integer decrement by 1   |
|                      | *VABS        | Absolute value of integer/long integer  |
|                      | *NEG         | Integer/long integer negation   |
|                      | *SUM         | Integer/long integer accumulation   |
|                      | *MEAN        | Mean value of integers/long integers  |
|                      | RADD         | Floating-point number addition  |
|                      | RSUB         | Floating-point number subtraction   |
|                      | RMUL         | Floating-point number multiplication  |
|                      | RDIV         | Floating-point number division  |
|                      | RSQT         | Arithmetic square root of floating-point  |
|                      |              | number  |
|                      | RVABS        | Absolute value of floating-point number   |
| -                    | RNEG         | Floating-point number negation  |
|                      | SIN          | Sine operation of floating-point number   |
| -                    | COS          | Cosine operation of floating-point number   |
| Arithmetic Operation | TAN<br>POWER | Tangent operation of floating-point number  |
| Command for          | POWER        | Power operation of floating-point number  Natural logarithm operation of floating-point |
| Floating-Point       | LN           | number  |
| Numbers              |              | Natural number power operation of   |
|                      | EXP          | floating-point number   |
|                      |              | Accumulation operation of floating-point  |
|                      | RSUM         | number  |
|                      | RMEAN        | Mean operation of floating-point numbers  |
|                      | ASIN         | Anti-sine operation of floating-point number  |
|                      | ACOS         | Anti-cosine operation of floating-point number  |
|                      | ATAN         | Anti-tangent operation of floating-point number   |
|                      | SINH         | Hyperbolic sine operation of floating-point number                                      |

| Command Category        | Name  | Function  |
|-------------------------|-------|---|
|                         | COSH  | Hyperbolic cosine operation of floating-point               |
|                         | СОЗП  | number  |
|                         | TANH  | Hyperbolic tangent operation of floating-point number       |
|                         | LOG   | Common logarithm operation of floating-point number         |
|                         | RAD   | Angle-to-radian conversion of floating-point number         |
|                         | DEG   | Radian-to-angle conversion of floating-point number         |
|                         | *WAND | Word/doubleword AND operation                               |
| Word Logic Operation    | *WOR  | Word/doubleword OR operation                                |
| Command                 | *WXOR | Word/doubleword XOR operation                               |
|                         | *WINV | Word/doubleword negation operation                          |
|                         | *ROR  | 16-bit/32-bit cyclic shift right                            |
|                         | *ROL  | 16-bit/32-bit cyclic shift left                             |
|                         | *RCR  | 16-bit/32-bit cyclic shift right with carry                 |
| Bit shift rotation      | *RCL  | 16-Bit/32-bit cyclic shift left with carry                  |
| command                 | *SHR  | 16-bit/32-bit shift right                                   |
|                         | *SHL  | 16-bit/32-bit shift left                                    |
|                         | SFTR  | Bit string shift right                                      |
|                         | SFTL  | Bit string shift left                                       |
|                         | ZRST  | Batch bit reset   |
|                         | ZSET  | Batch bit set   |
| Enhanced Bit            | DECO  | Decode  |
| Processing Command      | ENCO  | Encode  |
|                         | *BITS | ON bit statistics in word/doubleword                        |
|                         | BON   | ON bit judgment in word                                     |
|                         | BLD   | Commands for Contact of Word Bit Data                       |
|                         | BLDI  | Commands for Contact of Word Bit Data Inversion             |
|                         | BAND  | Commands for Contact of Serial Word Bit Data                |
|                         | BANI  | Commands for Contact of Serial Word Bit Data<br>Inversion   |
|                         | BOR   | Commands for Contact of Parallel Word Bit<br>Data           |
|                         | BORI  | Commands for Contact of Parallel Word Bit<br>Data Inversion |
|                         | LD*&  | Logical AND operation of word/doubleword LD contact         |
| Word Contact<br>Command | LD*   | Logical OR operation of word/doubleword LD contact          |
|                         | LD*^  | Logical XOR operation of word/doubleword LD contact         |
|                         | AND*& | Logical AND operation of word/doubleword<br>AND contact     |
|                         | AND*  | Logical OR operation of word/doubleword AND contact         |
|                         | AND*^ | Logical XOR operation of word/doubleword AND contact        |
|                         | OR*&  | Logical AND operation of word/doubleword OR contact         |
|                         | OR*   | Logical OR operation of word/doubleword OR contact          |

| Command Category           | Name   | Function   |
|----------------------------|--------|--|
| <u> </u>                   | OR*^   | Logical XOR operation of word/doubleword OR                          |
|                            | OK ~   | contact  |
|                            | BOUT   | Word bit data coil output  |
|                            | BSET   | Word bit data coil set   |
|                            | BRST   | Word bit data coil reset   |
|                            | LD*=   | Integer/long integer LD contact comparison equal to                  |
|                            | LD*>   | Integer/long integer LD contact comparison greater than              |
|                            | LD*<   | Integer/long integer LD contact comparison less than                 |
|                            | LD*<>  | Integer/long integer LD contact comparison not equal to              |
|                            | LD*>=  | Integer/long integer LD contact comparison greater than or equal to  |
|                            | LD*<=  | Integer/long integer LD contact comparison less than or equal to     |
|                            | AND*=  | Integer/long integer AND contact comparison equal to                 |
|                            | AND*>  | Integer/long integer AND contact comparison greater than             |
|                            | AND*<  | Integer/long integer AND contact comparison less than                |
|                            | AND*<> | Integer/long integer AND contact comparison not equal to             |
|                            | AND*>= | Integer/long integer AND contact comparison greater than or equal to |
|                            | AND*<= | Integer/long integer AND contact comparison less than or equal to    |
| Contact Comparison Command | OR*=   | Integer/long integer OR contact comparison equal to                  |
|                            | OR*>   | Integer/long integer OR contact comparison greater than              |
|                            | OR*<   | Integer/long integer OR contact comparison less than                 |
|                            | OR*<>  | Integer/long integer OR contact comparison not equal to              |
|                            | OR*>=  | Integer/long integer OR contact comparison greater than or equal to  |
|                            | OR*<=  | Integer/long integer OR contact comparison less than or equal to     |
|                            | LDR=   | Floating-point number LD contact comparison equal to                 |
|                            | LDR>   | Floating-point number LD contact comparison greater than             |
|                            | LDR<   | Floating-point number LD contact comparison less than                |
|                            | LDR<>  | Floating-point number LD contact comparison not equal to             |
|                            | LDR>=  | Floating-point number LD contact comparison greater than or equal    |
|                            | LDR<=  | Floating-point number LD contact comparison less than or equal       |
|                            | ANDR=  | Floating-point number AND contact comparison equal to                |

| Command Category     | Name   | Function  |
|----------------------|--------|---|
| Command Category     | Name   | Floating-point number AND contact                               |
|                      | ANDR>  | comparison greater than   |
|                      |        | Floating-point number AND contact                               |
|                      | ANDR<  | comparison less than  |
|                      |        | Floating-point number AND contact                               |
|                      | ANDR<> | comparison not equal to   |
|                      |        | Floating-point number AND contact                               |
|                      | ANDR>= | comparison greater than or equal to                             |
|                      |        | Floating-point number AND contact                               |
|                      | ANDR<= | comparison less than or equal to                                |
|                      |        | Floating-point number OR contact comparison                     |
|                      | ORR=   | equal to  |
|                      |        | Floating-point number OR contact comparison                     |
|                      | ORR<   | greater than  |
|                      |        | Floating-point number OR contact comparison                     |
|                      | ORR>   | less than   |
|                      |        | Floating-point number OR contact comparison                     |
|                      | ORR<>  | not equal to  |
|                      |        | Floating-point number OR contact comparison                     |
|                      | ORR>=  | greater than or equal to  |
|                      |        | Floating-point number OR contact comparison                     |
|                      | ORR<=  | less than or equal to   |
|                      | CMP    | Integer comparison set  |
|                      | LCMP   | Long integer comparison set                                     |
|                      | RCMP   | Floating-point number comparison set                            |
|                      | *ZCP   | Word/doubleword data region comparison set                      |
|                      | RZCP   | Floating-point number region comparison set                     |
|                      | LD*&   | Word/doubleword LD contact AND                                  |
|                      | LD*    | Word/doubleword LD contact OR                                   |
|                      | LD*^   | Word/doubleword LD contact XOR                                  |
|                      | AND*&  | Word/doubleword AND contact AND                                 |
| Logic Contact        | AND*   | Word/doubleword AND contact OR                                  |
| Command              | AND*^  | Word/doubleword AND contact XOR                                 |
|                      | OR*&   | Word/doubleword OR contact AND                                  |
|                      | OR*    | Word/doubleword OR contact OR                                   |
|                      | OR*^   | Word/doubleword OR contact XOR                                  |
|                      | DTI    | Conversion from long integer to integer                         |
|                      | ITD    | Conversion from integer to long integer                         |
|                      | *F! T  | Conversion from Integer/long integer to                         |
|                      | *FLT   | floating-point number   |
|                      | *INT   | Conversion from floating-point number to                        |
|                      | IIVI   | Integer/long integer  |
|                      | *BCD   | Conversion from word/doubleword data to                         |
|                      |        | 16-bit/32-bit BCD code  |
| Numerical Conversion | *BIN   | Conversion from 16-bit/32-bit BCD code to                       |
| Command              |        | word/doubleword data  |
| Communa              | *GRY   | Conversion from word/doubleword to                              |
|                      |        | 16-bit/32-bit Gray code   |
|                      | *GBIN  | Conversion from 16-bit/32-bit Gray code to word/doubleword data |
|                      | SEG    | Conversion from word data to 7-segment code                     |
|                      | JLU    | Conversion from 16-bit hexadecimal number to                    |
|                      | ITA    | ASCII code  |
|                      |        | Conversion from ASCII code to 16-bit                            |
|                      | ATI    | hexadecimal number  |
|                      |        | nexadecimat number  |

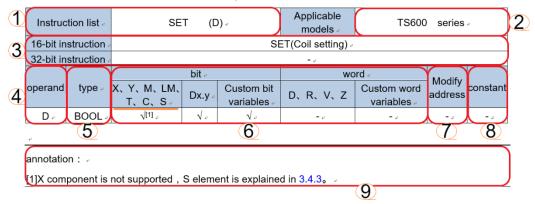
| Command Category      | Name          | Function   |
|-----------------------|---------------|--|
| communa category      | LCNV          | Engineering conversion   |
|                       | RLCNV         | Floating-point number engineering conversion                         |
|                       |               | Conversion from decimal ASCII code to                                |
|                       | DABIN         | integer/long integer   |
|                       | DINDA         | Conversion from integer/long integer to                              |
|                       | BINDA         | decimal ASCII code   |
|                       | *DV.4.D.D.    | Addition operation of word/doubleword data                           |
|                       | *BKADD        | block  |
|                       | *BKSUB        | Subtraction operation of word/doubleword                             |
|                       | DNOOD         | data block   |
|                       | *BKCMP=       | Set word/doubleword data block comparison                            |
|                       | DICE.         | equal to   |
|                       | *BKCMP>       | Set word/doubleword data block comparison                            |
|                       |               | greater than   |
|                       | *BKCMP<       | Set word/doubleword data block comparison                            |
| -                     |               | less than  |
|                       | *BKCMP<>      | Set word/doubleword data block comparison                            |
| -                     |               | not equal to   |
|                       | *BKCMP>=      | Set word/doubleword data block comparison greater than or equal to   |
| -                     |               | Set word/doubleword data block comparison                            |
|                       | *BKCMP<=      | less than or equal to  |
| Batch Data Processing | BKITD         | Batch conversion from integers to long integers                      |
| Command               | BKDTI         | Batch conversion from long integers to integers                      |
|                       | *BKFLT        | Batch conversion from integers/long integers                         |
|                       |               | to floating-point numbers  |
| -                     | *BKINT        | Batch conversion from floating-point numbers                         |
|                       |               | to integer/long integers   |
|                       | BKWBIT        | Assign word element to bit element                                   |
|                       |               | combination  |
|                       | DIVDITIM      | Assign bit element combination to word                               |
|                       | BKBITW        | element  |
|                       | *BKAND        | AND operation of word/doubleword data block                          |
|                       | *BKOR         | OR operation of word/doubleword data block                           |
|                       | *BKXNR        | XNOR operation of word/doubleword data                               |
|                       | DIVANIA       | block  |
|                       | *BKXOR        | XOR operation of word/doubleword data block                          |
|                       | *BKINV        | Inversion operation of word/doubleword data                          |
|                       |               | block  |
|                       | LIMIT         | Upper-lower limit control  |
| -                     | DBAND         | Deadband control   |
| Data Table Command    | ZONE          | Zone control   |
|                       | *SCL          | Coordinate determination of word/doubleword                          |
| -                     | CED           | Data retrieval   |
|                       | SER<br>*SORTR | Sort word/doubleword data by row                                     |
| Table Operation       | *SORTC        | Sort word/doubleword data by row Sort word/doubleword data by column |
| Command               | FDEL          | Data deletion of data table  |
| Command               | FINS          | Data insertion of data table   |
|                       | STRADD        | String combination   |
|                       | STRLEN        | String length detection  |
| String Command        | STRRIGHT      | Read from right side of string                                       |
| 506 50                | STRLEFT       | Read from left side of string  |
|                       | STRMIDR       | Randomly read from string  |
|                       | STREET        |  |

| Command                        | Category                       | Name                     | Function   |
|--------------------------------|--------------------------------|--------------------------|--|
|                                |                                | STRMIDW                  | Randomly replace from string                                 |
|                                |                                | STRINSTR                 | String retrieval   |
|                                |                                | STRMOV                   | String transfer  |
|                                |                                | WTOB                     | Data separation of byte unit                                 |
|                                |                                | BTOW                     | Data combination of byte unit                                |
| Data Pro                       | cessing                        | UNI                      | 4-bit combination of 16-bit data                             |
| Comm                           | nand                           | DIS                      | 4-bit separation of 16-bit data                              |
|                                |                                | ANS                      | Signal alarm set   |
|                                |                                | ANR                      | Signal alarm reset   |
|                                |                                | MC_Power_CO              | Communication control servo axis enabled                     |
|                                |                                | MC_Reset_CO              | Fault reset of communication control servo as                |
|                                |                                | MC_ReadActualPosition_CO | Communication control reads the current actual axis position |
|                                |                                | MC_ReadActualVelocity_CO | Read current actual velocity by communication control        |
|                                |                                | MC_Halt_CO               | Communication control servo axis halt (interruptible)        |
| CANopen<br>Control Axis        |                                | MC_Stop_CO               | Communication control servo axis stop (uninterruptible)      |
| (Develo                        | ped in                         | MC_MoveAbsolute_CO       | Absolute positioning of communication contraxis              |
| Mid-2                          | 023)                           | MC_MoveRelative_CO       | Relative positioning of communication contro<br>axis         |
|                                |                                | MC_MoveVelocity_CO       | Velocity operation mode of communication control axis        |
|                                |                                | MC_Jog_CO                | Communication control axis jogging                           |
|                                |                                | MC_Home_CO               | Communication control axis homing                            |
|                                |                                | MC_WriteParameter_CO     | Write axis parameter by communication control                |
|                                |                                | MC_ReadParameter_CO      | Read axis parameter by communication conti                   |
|                                |                                | ENC_Counter              | Encoder enable   |
|                                |                                | ENC_Reset                | Encoder reset  |
|                                |                                | ENC_Preset               | Encoder preset   |
|                                |                                | ENC_TouchProbe           | Encoder probe  |
|                                |                                | ENC_ArrayCompare         | Unidimensional array comparison of encoder                   |
| C                              | :- /TCC00\                     | ENC_StepCompare          | Unidimensional step size comparison of encoder               |
| Encoder Ax                     | 15 (15600)                     | ENC_Compare              | Single-point comparison output                               |
|                                |                                | ENC_GroupArrayCompare    | Bidimensional array comparison of encoder                    |
|                                |                                | ENC_ReadStatus           | Encoder status acquisition                                   |
|                                |                                | ENC_DigitalOutput        | Encoder digital output control                               |
|                                |                                | ENC_ResetCompare         | Encoder reset comparison output                              |
|                                |                                | ENC_SetUnit              | Set axis gear ratio  |
|                                |                                | ENC_SetLineRotationMode  | Set axis operation mode                                      |
| High-speed Counter             |                                | HC_Counter               | High-speed counter enable                                    |
|                                |                                | HC_Preset                | High-speed counter preset value                              |
|                                |                                | HC_TouchProbe            | High-speed counter probe                                     |
|                                |                                | HC_Compare               | High-speed counter comparison                                |
|                                |                                | HC_ArrayCompare          | High-speed counter array comparison                          |
|                                |                                | HC_StepCompare           | High-speed counter equidistance comparisor                   |
|                                |                                |                          | 1  |
| Communi-<br>cation<br>Protocol | Free<br>Protocol<br>for Serial | Free_Serial              | Sending and receiving under free protocol for serial ports   |

| Command C                      | Category      | Name                    | Function   |
|--------------------------------|---------------|-------------------------|--|
|                                |               | TCP_Server              | Server socket creation                                   |
|                                |               |                         | Reception of client connection request by                |
|                                | Free          | TCP_Accept              | server   |
|                                | Protocol      | TCP_Client              | Client socket creation                                   |
|                                | or TCP/IP     | TCP_Send                | Send TCP data  |
| '                              | 01 1 01 /11   | TCP_Recv                | Receive TCP data   |
|                                |               | TCP_Close               | Close TCP socket   |
|                                | Free          | UDP_Peer                | UDP socket creation                                      |
|                                | Protocol      | UDP_Send                | Send UDP Data  |
|                                | for<br>UDP/IP | UDP_Recv                | Receive UDP data   |
|                                |               | ECAT_ReadParameter_CoE  | Read SDO parameter from slave station                    |
|                                | EtherCAT      | ECAT_WriteParameter_CoE | Write SDO parameter to slave station                     |
|                                |               | ECAT_RestartMaster_CoE  | Restart EtherCAT master station                          |
|                                |               | TRD                     | Real-time clock read                                     |
|                                |               | TWR                     | Real-time clock write                                    |
|                                |               | TADD                    | Clock addition operation                                 |
|                                |               | TSUB                    | Clock subtraction operation                              |
|                                |               | HOUR                    | Hour meter   |
|                                |               | DCMP=                   | Date comparison equal to                                 |
|                                |               | DCMP>                   | Date comparison greater than                             |
|                                |               | DCMP<                   | Date comparison less than                                |
|                                |               | DCMP<>                  | Date comparison not equal to                             |
| Real-time                      | Clock         | DCMP>=                  | Date comparison greater than or equal to                 |
| Comma                          |               | DCMP<=                  | Date comparison less than or equal to                    |
|                                |               | TCMP=                   | Time comparison equal to                                 |
|                                |               | TCMP>                   | Time comparison greater than                             |
|                                |               | TCMP<                   | Time comparison less than                                |
|                                |               | TCMP<>                  | Time comparison not equal to                             |
|                                |               | TCMP>=                  | Time comparison greater than or equal to                 |
|                                |               | TCMP<=                  | Time comparison less than or equal to                    |
|                                |               | HTO*S                   | Conversion from hours, minutes, or seconds to            |
|                                |               |                         | word/doubleword second data                              |
|                                |               | *STOH                   | Conversion from word/doubleword second                   |
|                                |               |                         | data to hours, minutes, or seconds                       |
| Combinal Cal                   | ٠.٠١مه :      | PID                     | PID function   |
| Control Calculation<br>Command |               | RAMP                    | Ramp signal output                                       |
|                                |               | HACKLE                  | Hackled wave signal output                               |
|                                |               | TRIANGLE<br>CCITT       | Triangular wave signal output CCITT checksum calculation |
|                                |               | CRC16                   | CRC16 checksum calculation                               |
| Verification C                 | Command       | LRC                     | LRC checksum calculation                                 |
|                                |               | CCD                     | CCD checksum calculation                                 |
|                                |               | RND                     | Generate random number                                   |
| Other Com                      | nmands        | DUTY                    | Generate timed pulse                                     |
| Other communes                 |               | DUTY                    | Generate timea pulse                                     |

# **3 Command Instructions**

In Chapter "Command Instructions", command contents are explained in details through "Command Table", "Operand Content Description", "Command Function", "Precautions", and "Application Example". Among them, the SET command is taken as an example for "Command Table".



| No.    | Item              | Description  |  |  |
|--------|-------------------|--|--|--|
| 1)     | Command<br>list   | Describes how to write the command code and the order in which the operands are filled in  |  |  |
| 2      | Applicable models | Describes the model of the IVT PLC product supported by the command  |  |  |
| 3      | Instruction name  | Displays the names of 16-bit and 32-bit commands   |  |  |
| 4      | Operand           | Displays the method to input the operand, which is either an source operand or an destination operand. S represents the source operand, D represents the destination operand, and n is the source operand that represents the quantity |  |  |
| 6      | Type              | Indicates the data type supported by the operand, which can be BOOL (bit), WORD (unsigned 16-bit), DWORD (unsigned 32-bit), INT (signed 16-bit), or DINT (signed 32-bit). Some commands support array input                            |  |  |
| 7      | Indexing          | Indicates that the operand supports indexing through the Z element in the form of, for example, D0Z0, where the Z element itself does not support indexing   |  |  |
| 8      | Constant          | Indicates that the operand supports constant inputs, which include floating-point number constants and integer constants. In case of a string command, string constants are supported  |  |  |
| 9      | Remark            | Further details the supported element types  |  |  |
| Others | Supported element | Lists all the bit and word elements supported in PLC, where "\scrip" is used to indicates that the operand supports a certain part of the elements, and "9" (remark) is used to provide detailed explanations                          |  |  |

# 3.1 Contact Logic Command

#### 3.1.1 Command list

| <b>Command Category</b> | Name | Function   |
|-------------------------|------|--|
|                         | LD   | Normally open contact                                |
|                         | LDI  | Normally closed contact                              |
| Contactlocia            | LDP  | Take rising pulse edge                               |
| Contact Logic           | LDF  | Take falling pulse edge                              |
| Command                 | AND  | Normally open contact AND                            |
|                         | ANI  | Normally closed contact OR                           |
|                         | ANDP | Serial connection of AND rising pulse edge detection |

| <b>Command Category</b> | Name | Function  |
|-------------------------|------|---|
|                         | ANDF | Serial connection of AND falling pulse edge detection |
|                         | OR   | Normally open contact OR                              |
|                         | ORI  | Normally closed contact OR                            |
|                         | ORP  | Serial connection of OR rising pulse edge detection   |
|                         | ORF  | Serial connection of OR falling pulse edge detection  |
|                         | ANB  | Energy flow block AND                                 |
|                         | ORB  | Energy flow block OR                                  |
|                         | EU   | Rising energy flow edge detection                     |
|                         | ED   | Falling energy flow edge detection                    |

# 3.1.2 LD&LDI&LDP&LDF: Contact Operation Commands

| Comma     | nd list | l                       | _D*      | (S)                 | Applicable<br>model     | TS6                  | 00 series |          |  |
|-----------|---------|-------------------------|----------|---------------------|-------------------------|----------------------|-----------|----------|--|
| 16-Bit co | mmand   |                         |          | LD: N               | Normally open co        | ntact                |           |          |  |
| 32-Bit co | mmand   |                         |          |                     | -                       |                      |           |          |  |
| 16-Bit co | mmand   |                         |          | LDI: N              | Iormally closed c       | ontact               |           |          |  |
| 32-Bit co | mmand   |                         |          |                     | -                       |                      |           |          |  |
| 16-Bit co | mmand   |                         |          | LDP:                | Take rising pulse       | edge                 |           |          |  |
| 32-Bit co | mmand   |                         |          |                     | -                       |                      |           |          |  |
| 16-Bit co | mmand   |                         |          | LDF:                | Take falling pulse edge |                      |           |          |  |
| 32-Bit co | mmand   |                         |          |                     | -                       |                      |           |          |  |
|           |         |                         | Bit      |                     | Wor                     |                      |           |          |  |
| Operand   | Type    | X, Y, M,<br>LM, T, C, S | Dx.y     | Custom bit variable | D, R, V, Z, T, C        | Custom word variable | Indexing  | Constant |  |
| S         | BOOL    | <b>√</b> [1]            | <b>√</b> | <b>√</b>            | -                       | -                    | -         | -        |  |

#### Remark:

 $\left[1\right]$  LDP and LDF do not support LM elements.

#### **Operand Description**

S: The source operand, which determines the soft elements or variables of the energy flow state.

#### **Function Description**

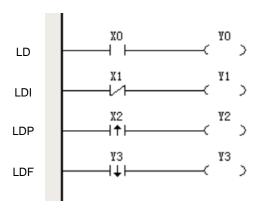
LD&LDI&LDP&LDF commands are used for the output state operation starting from the left busbar to obtain the output energy flow state. Among them:

- 1. The LD command is used for normally open contact to take the energy flow state. If the corresponding signal is detected to be high level during this scan, the contact is valid.
- 2. The LDI command is used for normally closed contact to take the energy flow state. If the corresponding signal is detected to be high level during this scan, the contact is valid.
- 3. The LDP command is used to take the rising edge of a bit element. If a rising jump of the corresponding signal is detected during this scan, the contact is valid. However, the contact becomes invalid as soon as the next scan.
- 4. The LDF command is used to take the falling edge of a bit element. If a falling jump of the corresponding signal is detected during this scan, the contact is valid. However, the contact becomes invalid as soon as the next scan.

#### **Precautions**

Up to 4096 edge commands such as LDP and LDF can be present at the same time.

#### **Application Example**



# 3.1.3 AND&ANI&ANDP&ANDF: Serial Contact Operation Commands

| Comm      | and list | AN                      | D*   | (S)                 | Applicable<br>model | TS6                     | 00 series |          |  |
|-----------|----------|-------------------------|--|---------------------|---------------------|-------------------------|-----------|----------|--|
| 16-Bit co | ommand   |                         |  | AND: N              | Iormally open cor   | ntact AND               |           |          |  |
| 32-Bit co | ommand   |                         |  |                     | -                   |                         |           |          |  |
| 16-Bit co | ommand   |                         |  | ANI: N              | ormally closed co   | ontact OR               |           |          |  |
| 32-Bit co | ommand   |                         |  |                     | -                   |                         |           |          |  |
| 16-Bit co | ommand   | A                       | ANDP: Serial connection of AND rising pulse edge detection |                     |                     |                         |           |          |  |
| 32-Bit co | ommand   |                         |  |                     | -                   |                         |           |          |  |
| 16-Bit co | ommand   | A                       | ANDF   | Serial connec       | tion of AND fallin  | ng pulse edge detection |           |          |  |
| 32-Bit co | ommand   |                         |  |                     | -                   |                         |           |          |  |
|           |          |                         | Bit  |                     | Wor                 | d                       |           |          |  |
| Operand   | Type     | X, Y, M,<br>LM, T, C, S | Dx.y   | Custom bit variable | D, R, V, Z, T, C    | Custom word variable    | Indexing  | Constant |  |
| S         | BOOL     | <b>√</b> [1]            | <b>√</b>   | <b>√</b>            | -                   | -                       | -         | -        |  |

#### Remark:

[1] ANDP and ANDF do not support LM elements.

#### **Operand Description**

S: The source operand, which determines the soft elements or variables of the energy flow state.

#### **Function Description**

AND&ANI&ANDP&ANDF commands are used for the output state operation after connecting soft elements in series. The command first reads the state of the bit element and then performs a logical "AND" operation with its previous energy flow state to obtain the output energy flow state. Among them:

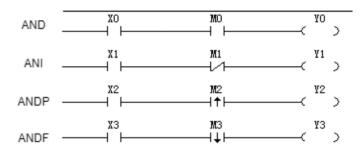
- The AND command is used for normally open contact to take the energy flow state. If the
  corresponding signal is detected to be high level during this scan, the contact is valid. The "AND"
  operation is done through this logic.
- The ANI command is used for normally closed contact to take the energy flow state. If the
  corresponding signal is detected to be high level during this scan, the contact is valid. The "AND"
  operation is done through this logic.
- 3. The ANDP command is used to take the rising edge of a bit element. If a rising jump of the corresponding signal is detected during this scan, the contact is valid. However, the contact becomes invalid as soon as the next scan. The "AND" operation is done through this logic.
- 4. The ANDF command is used to take the falling edge of a bit element. If a falling jump of the

corresponding signal is detected during this scan, the contact is valid. However, the contact becomes invalid as soon as the next scan. The "AND" operation is done through this logic.

#### **Precautions**

Up to 4096 edge commands such as ANDP and ANDF can be present at the same time.

#### **Application Example**



# 3.1.4 OR&ORI&ORP&ORF: Parallel Contact Operation Commands

| Comma     | and list | С                       | )R*      | (S)                 | Applicable<br>model | TS6                                   | 00 series |          |  |  |
|-----------|----------|-------------------------|----------|---------------------|---------------------|---------------------------------------|-----------|----------|--|--|
| 16-Bit co | mmand    |                         |          | OR: No              | ormally open con    | tact OR                               |           |          |  |  |
| 32-Bit co | mmand    |                         |          |                     | -                   |                                       |           |          |  |  |
| 16-Bit co | mmand    |                         |          | ORI: No             | rmally closed co    | ntact OR                              |           |          |  |  |
| 32-Bit co | mmand    |                         |          |                     | -                   |                                       |           |          |  |  |
| 16-Bit co | mmand    |                         | ORP:     | Serial connect      | tion of OR rising   | pulse edge det                        | ection    |          |  |  |
| 32-Bit co | mmand    |                         |          |                     | -                   |                                       |           |          |  |  |
| 16-Bit co | mmand    |                         | ORF:     | Serial connect      | ion of OR falling   | on of OR falling pulse edge detection |           |          |  |  |
| 32-Bit co | mmand    |                         |          |                     | -                   |                                       |           |          |  |  |
|           |          |                         | Bit      |                     | Wor                 | rd                                    |           |          |  |  |
| Operand   | Туре     | X, Y, M,<br>LM, T, C, S | Dx.y     | Custom bit variable | D, R, V, Z, T, C    | Custom word variable                  | Indexing  | Constant |  |  |
| S         | BOOL     | <b>√</b> [1]            | <b>√</b> | <b>√</b>            | -                   | -                                     | -         | -        |  |  |

#### Remark:

[1] ORP and ORF do not support LM elements.

#### **Operand Description**

S: The source operand, which determines the soft elements or variables of the energy flow state.

#### **Function Description**

OR&ORI&ORP&ORF commands are used for the output state operation after connecting soft elements in parallel. The command first reads the state of the bit element and then performs a logical "OR" operation with its previous energy flow state to obtain the output energy flow state. Among them:

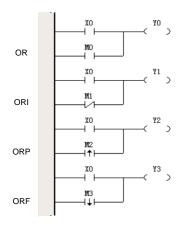
- The OR command is used for normally open contact to take the energy flow state. If the corresponding signal is detected to be high level during this scan, the contact is valid. The "OR" operation is done through this logic.
- 2. The ORI command is used for normally closed contact to take the energy flow state. If the corresponding signal is detected to be high level during this scan, the contact is valid. The "OR" operation is done through this logic.
- 3. The ORP command is used to take the rising edge of a bit element. If a rising jump of the corresponding

- signal is detected during this scan, the contact is valid. However, the contact becomes invalid as soon as the next scan. The "OR" operation is done through this logic.
- 4. The ORF command is used to take the falling edge of a bit element. If a falling jump of the corresponding signal is detected during this scan, the contact is valid. However, the contact becomes invalid as soon as the next scan. The "OR" operation is done through this logic.

#### **Precautions**

Up to 4096 edge commands such as ORP and ORF can be present at the same time.

# **Application Example**

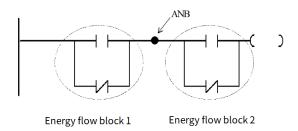


# 3.1.5 ANB&ORB: Operation Commands for Energy Flow Block Connection

| Commar     | nd list | *B              |                           |            | Applicable model | TS600 series |          |          |  |
|------------|---------|-----------------|---------------------------|------------|------------------|--------------|----------|----------|--|
| 16-Bit con | nmand   |                 |                           | ANB: En    | ergy flow blo    | ock AND      |          |          |  |
| 32-Bit con | nmand   |                 |                           |            | -                |              |          |          |  |
| 16-Bit con | nmand   |                 | ORB: Energy flow block OR |            |                  |              |          |          |  |
| 32-Bit con | nmand   |                 |                           |            | -                |              |          |          |  |
|            |         |                 | Bit                       |            | ٧                | /ord         |          |          |  |
| Operand    | Type    | X, Y, M, LM, T, | Dx.y                      | Custom bit | D, R, V, Z,      | Custom word  | Indexing | Constant |  |
|            |         | C, S            | DX.y                      | variable   | T, C             | variable     |          |          |  |
| -          | -       | -               | -                         | -          | -                | -            | -        | -        |  |

#### **Function Description**

**ANB Command:** 



It performs an "AND" operation on the energy flow values of two energy flow blocks and assigns the values to the current energy flow.

**ORB Command:** 

# Energy flow block 1

Energy flow block 2

It performs an "OR" operation on the energy flow values of two energy flow blocks and assigns the values to the current energy flow.

#### **Application Example**

ANB Command:



When at least one of M0 and M1 is ON, and at least one of M2 and M3 is ON, Y0 outputs ON.

**ORB Command:** 



In case of M1=M2=ON or M3=M5=ON, Y0 outputs ON.

# 3.1.6 EU&ED: Energy Flow Edge Detection Commands

| Comma     | and list | E* Applicable model TS600 series |  |                     |                     |                      |          |          |
|-----------|----------|----------------------------------|--|---------------------|---------------------|----------------------|----------|----------|
| 16-Bit co | mmand    |                                  | EU: Rising energy flow edge detection  |                     |                     |                      |          |          |
| 32-Bit co | mmand    |                                  |  |                     | -                   |                      |          |          |
| 16-Bit co | mmand    |                                  | ED: Falling energy flow edge detection |                     |                     |                      |          |          |
| 32-Bit co | mmand    |                                  |  |                     | -                   |                      |          |          |
|           |          |                                  | Bit                                    |                     | V                   | Vord                 |          |          |
| Operand   | Type     | X, Y, M, LM,<br>T, C, S          | Dx.y                                   | Custom bit variable | D, R, V, Z, T,<br>C | Custom word variable | Indexing | Constant |
| -         | -        | -                                | -                                      | -                   | -                   | -                    | -        | -        |

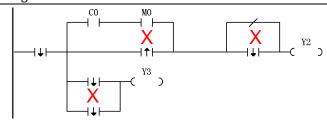
#### **Function Description**

EU: It compares the changes in input energy flow between this scan and the last scan. When the energy flow has a rising edge change (OFF  $\rightarrow$  ON), the output is valid during this scan cycle.

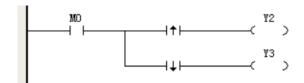
ED: It compares the changes in input energy flow between this scan and the last scan. When the energy flow has a falling edge change (ON  $\rightarrow$  OFF), the output is valid during this scan cycle.

#### **Precautions**

- In the ladder diagram, the rising or falling edge contact command should be used in series with other contact elements and cannot be used in parallel with other contact elements.
- In the ladder diagram, the rising or falling edge contact command cannot be directly connected to the left energy flow busbar.
- Up to 4096 edge commands such as EU and ED can be present at the same time.
- An example of incorrect use of EU and ED commands in the ladder diagram is shown below.



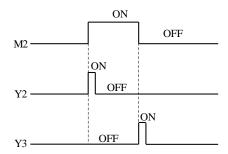
#### **Application Example**



In two consecutive scan cycles, the states of the M0 contact are OFF and ON, respectively. The EU command detects a change in the rising edge, causing Y2 to output the ON state for one scan cycle width.

In two consecutive scan cycles, the states of the M0 contact are ON and OFF, respectively. The ED command detects a change in the falling edge, causing Y3 to output the ON state for one scan cycle width.

#### **Timing diagram**



# 3.1.7 RS&SR: Set and Reset Priority Commands

| Comma     | and list |                 | E*                        |            | Applicable model | TS600 series |          |          |  |  |
|-----------|----------|-----------------|---------------------------|------------|------------------|--------------|----------|----------|--|--|
| 16-Bit co | mmand    |                 | RS set priority trigger   |            |                  |              |          |          |  |  |
| 32-Bit co | mmand    |                 |                           |            | -                |              |          |          |  |  |
| 16-Bit co | mmand    |                 | SR reset priority trigger |            |                  |              |          |          |  |  |
| 32-Bit co | mmand    |                 |                           |            | -                |              |          |          |  |  |
|           |          | Bit             |                           |            | W                | /ord         |          |          |  |  |
| Operand   | Type     | X, Y, M, LM, T, | D.,                       | Custom bit | D, R, V, Z, T,   | Custom word  | Indexing | Constant |  |  |
|           |          | C, S            | Dx.y                      | variable   | С                | variable     |          |          |  |  |
| R,R1      | BOOL     | <b>√</b> [1]    | -                         | ✓          | -                | -            | -        | -        |  |  |
| Q         | BOOL     | <b>√</b> [2]    | -                         | <b>√</b>   | -                | -            | -        | -        |  |  |

#### Remark:

[1] Only X, Y, M, and S elements are supported.

[2] Only the Y, M, and S elements are supported.

#### **Function Description**

RS: Set priority latch, where the set signal takes precedence. If both the set (S1) and reset (R) signals are true, the value of output Q will be 1.

SR: Reset priority latch, where the reset signal takes precedence. If both the set (S) and reset (R1) signals are true, the value of output Q will be 0.

#### **Precautions**

S1 and S can be regarded as energy flow input bits.

### **Application Example**

|    | S1 | R  | Q              |
|----|----|----|----------------|
| RS | 0  | 0  | Previous state |
|    | 0  | 1  | 0              |
|    | 1  | 0  | 1              |
|    | 1  | 1  | 1              |
|    | S  | R1 | Q              |
| RS | 0  | 0  | Previous state |
|    | 0  | 1  | 0              |
|    | 1  | 0  | 1              |
|    | 1  | 1  | 0              |

# 3.2 Output Control Command

# 3.2.1 Command list

| Command Category       | Name | Function                          |  |  |
|------------------------|------|-----------------------------------|--|--|
|                        | OUT  | Coil output                       |  |  |
|                        | SET  | Coil set                          |  |  |
|                        | RST  | Coil reset                        |  |  |
| Output Control Command | PLS  | Rising pulse edge detection coil  |  |  |
|                        | PLF  | Falling pulse edge detection coil |  |  |
|                        | ALT  | Alternating output                |  |  |
|                        | NOP  | Null operation                    |  |  |

# 3.2.2 OUT: Coil Output Commands

| Comma     | nd list | OUT (D)                 |                  |                     | Applicable<br>model | TS600 series         |          |          |  |
|-----------|---------|-------------------------|------------------|---------------------|---------------------|----------------------|----------|----------|--|
| 16-Bit co | mmand   |                         | OUT: Coil output |                     |                     |                      |          |          |  |
| 32-Bit co | mmand   |                         | -                |                     |                     |                      |          |          |  |
|           |         | Bit                     |                  |                     | Wor                 | ·d                   |          |          |  |
| Operand   | Type    | X, Y, M,<br>LM, T, C, S | Dx.y             | Custom bit variable | D, R, V, Z, T, C    | Custom word variable | Indexing | Constant |  |
| D         | BOOL    | <b>√</b> [1]            | <b>√</b>         | <b>√</b>            | -                   | -                    | -        | -        |  |

Remark:

[1] The X element is not supported, and the S element is separately listed in 3.2.3 SET: Coil Set Commands.

### **Operand Description**

D: The destination operand.

#### **Function Description**

It assigns the current energy flow value to the specified coil (D).

#### **Application Example**



When M1 is ON, Y0 outputs ON.

#### 3.2.3 SET: Coil Set Commands

| Comma     | nd list | SI           | ĒΤ            | (D)        | Applicable model | TS600 series |          |          |  |  |
|-----------|---------|--------------|---------------|------------|------------------|--------------|----------|----------|--|--|
| 16-Bit co | mmand   |              | SET: Coil set |            |                  |              |          |          |  |  |
| 32-Bit co | mmand   |              | -             |            |                  |              |          |          |  |  |
|           |         | Bit          |               |            | W                | ord          |          |          |  |  |
| Operand   | Type    | X, Y, M, LM, | Dx.y          | Custom bit | D, R, V, Z       | Custom word  | Indexing | Constant |  |  |
|           |         | T, C, S      |               | variable   | D, N, V, Z       | variable     |          |          |  |  |
| D         | BOOL    | <b>√</b> [1] | ✓             | ✓          | -                | -            | -        | -        |  |  |

#### Remark:

[1] The X element is not supported, and the S element is separately listed in 3.4.3 SET/RST/OUT S (label): SFC State Operation Commands.

#### **Operand Description**

D: The destination operand.

# **Function Description**

When the energy flow is valid, the bit element specified by (D) will be set. After setting, the bit element specified by (D) will still remain in the set state, regardless of whether the command is driven or not. This state can be reset by the RST command.

#### **Application Example**



In case M0=ON, the M1 element is set.

#### 3.2.4 RST: Coil Reset Commands

| Comma      | nd list | RST (D) Applicable model TS600 ser |                 | 00 series           |                  |                      |          |          |  |
|------------|---------|------------------------------------|-----------------|---------------------|------------------|----------------------|----------|----------|--|
| 16-Bit con | mmand   |                                    | RST: Coil reset |                     |                  |                      |          |          |  |
| 32-Bit con | mmand   |                                    | -               |                     |                  |                      |          |          |  |
|            |         | Bit                                |                 |                     | Wor              | ·d                   |          |          |  |
| Operand    | Type    | X, Y, M,<br>LM, T, C, S            | Dx.y            | Custom bit variable | D, R, V, Z, T, C | Custom word variable | Indexing | Constant |  |
| D          | BOOL    | <b>√</b> [1]                       | <b>✓</b>        | ✓                   | -                | -                    | -        | -        |  |

#### Remark:

[1] The X element is not supported, and the S element is separately listed in 3.4.3 SET/RST/OUT S (label): SFC State Operation Commands.

#### **Operand Description**

D: The destination operand.

#### **Function Description**

When the energy flow is valid, the bit element specified by (D) will be reset. After resetting, the bit element specified by (D) will still remain in the set state, regardless of whether the command is driven or not. This state can be set by the SET command.

#### **Application Example**



In case M0=ON, the M1 element is reset.

# 3.2.5 PLS&PLF: Pulse Edge Detection Coil Commands

| Comma     | and list | Р                       | L*       | (D)                 | Applicable<br>model | TS600 series         |          |          |
|-----------|----------|-------------------------|----------|---------------------|---------------------|----------------------|----------|----------|
| 16-Bit co | mmand    |                         |          | PLS: Risi           | ng pulse edge det   | ection coil          |          |          |
| 32-Bit co | mmand    |                         |          |                     | -                   |                      |          |          |
| 16-Bit co | mmand    |                         |          | PLF: Falli          | ng pulse edge de    | tection coil         |          |          |
| 32-Bit co | mmand    |                         |          |                     | -                   |                      |          |          |
|           |          |                         | Bit      |                     | Wor                 | d                    |          |          |
| Operand   | Туре     | X, Y, M,<br>LM, T, C, S | Dx.y     | Custom bit variable | D, R, V, Z, T, C    | Custom word variable | Indexing | Constant |
| D         | BOOL     | <b>√</b> [1]            | <b>✓</b> | <b>√</b>            | -                   | -                    | -        | -        |

#### Remark:

[1] The X element is not supported.

#### **Operand Description**

D: The destination operand.

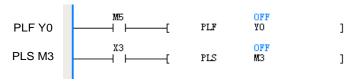
#### **Function Description**

- 1. PLS command: When the rising edge of the energy flow appears, the specified (D) element is set and the set state is maintained for one scan cycle.
- 2. PLF command: When the falling edge of the energy flow appears, the specified (D) element is set and the set state is maintained for one scan cycle.

#### **Precautions**

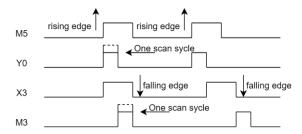
Up to 4096 edge commands such as PLS and PLF can be present at the same time.

#### **Application Example**



When M5 is switched from ON to OFF, the Y0 element is set. When X3 is switched from OFF to ON, the M3 element is set.

#### **Timing diagram**



# 3.2.6 ALT: Alternating Output Commands

| Command list |         | A            | LT                      | (D)         | Applicable model | TS          | 600 series |          |
|--------------|---------|--------------|-------------------------|-------------|------------------|-------------|------------|----------|
| 16-Bit con   | nmand   |              | ALT: Alternating output |             |                  |             |            |          |
| 32-Bit con   | nmand   |              |                         |             | -                |             |            |          |
|              |         | Bit          |                         |             | W                | ord         |            |          |
| Operand      | Type    | X, Y, M, LM, | Dyy                     | Custom bit  | D, R, V, Z, T,   | Custom word | d Indexing | Constant |
|              | T, C, S |              | Dx.y                    | variable    | С                | variable    |            |          |
| D            | BOOL    | <b>√</b> [1] | >                       | <b>&gt;</b> | -                | -           | -          | -        |

#### Remark:

[1] Only the Y, M, and S elements are supported.

#### **Operand Description**

D: The destination operand, which alternately outputs bit elements.

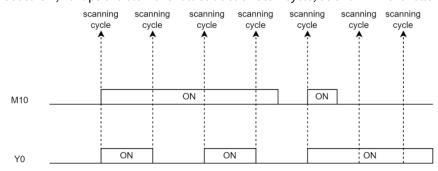
#### **Function Description**

When the energy flow is effective, the bit element pointed to by (D) acts in reverse for each scan cycle.

#### **Application Example**



When M10 is set to ON, Y0 flips the element values at each scan cycle, as shown in the following figure.



# 3.2.7 NOP: Null Operation Commands

| Comma     | and list                        | NOP          |                     |            | Applicable<br>model | TS600 series |          |          |  |
|-----------|---------------------------------|--------------|---------------------|------------|---------------------|--------------|----------|----------|--|
| 16-Bit co | mmand                           |              | NOP: Null operation |            |                     |              |          |          |  |
| 32-Bit co | mmand                           |              |                     |            | -                   |              |          |          |  |
|           |                                 |              | Bit                 |            | W                   | ord          |          |          |  |
| Operand   | Type                            | X, Y, M, LM, | 2                   | Custom bit | D, R, V, Z, T,      | Custom word  | Indexing | Constant |  |
|           | nd Type X, Y, M, LM,<br>T, C, S |              | Dx.y                | variable   | С                   | variable     |          |          |  |
| -         | -                               | -            | -                   | -          | -                   | -            | -        | -        |  |

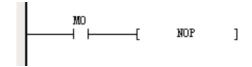
#### **Function Description**

This command does not generate any action.

#### **Precautions**

In the ladder diagram, this command cannot be directly connected to the left energy flow busbar.

#### **Application Example**



In case of M0=ON, the PLC performs a null operation.

# 3.3 Energy Flow Control Command

# 3.3.1 INV: Energy Flow Inversion Commands

| Command list |       | INV                     |                            |               | Applicable<br>model | TS600 series         |          |          |  |
|--------------|-------|-------------------------|----------------------------|---------------|---------------------|----------------------|----------|----------|--|
| 16-Bit co    | mmand |                         | INV: Energy flow inversion |               |                     |                      |          |          |  |
| 32-Bit co    | mmand |                         |                            |               | -                   |                      |          |          |  |
|              |       | Bit                     |                            |               | Wo                  | ord                  |          |          |  |
| Operand      | Type  | X, Y, M, LM,<br>T, C, S | X, Y, M, LM, Dx.y          |               | D, R, V, Z, T,      | Custom word variable | Indexing | Constant |  |
| -            | -     | -                       | -                          | variable<br>- | -                   | -                    | -        | -        |  |

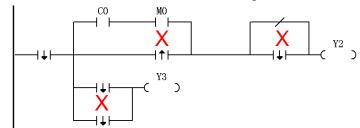
#### **Function Description**

It inverts the current energy flow value and assign the resultant value to the current energy flow.

#### Precautions

- In the ladder diagram, the energy flow inversion command should be used in series with contact elements and cannot be used in parallel with other contact elements.
- INV cannot be used as the first command for parallel branches of the output.
- In the ladder diagram, the energy flow inversion command cannot be directly connected to the left energy flow busbar.

An example of incorrect use of INV commands in the ladder diagram is shown below:



#### **Application Example**



In case of M0=ON, the current energy flow is ON. After inversion, the value is assigned to Y0, which means that Y0 is reset.

# 3.4 SFC Command

#### 3.4.1 Command list

| Command Category | Name                     | Function             |
|------------------|--------------------------|----------------------|
|                  | STL                      | SFC state load       |
|                  | SET S <sub>(label)</sub> | SFC state transition |
| SFC Command      | OUT S <sub>(label)</sub> | SFC state jump       |
|                  | RST S <sub>(label)</sub> | SFC state clear      |
|                  | RET                      | SFC program end      |

#### 3.4.2 STL: SFC State Load Commands

| Commai     | nd list | STL (S) Applicable model TS600 se |                     |            |             | 600 series  |          |          |
|------------|---------|-----------------------------------|---------------------|------------|-------------|-------------|----------|----------|
| 16-Bit cor | nmand   |                                   | STL: SFC state load |            |             |             |          |          |
| 32-Bit cor | nmand   |                                   |                     |            | -           |             |          |          |
|            |         | Bit                               |                     |            | V           | Vord        |          |          |
| Operand    | Type    | X, Y, M, LM,                      | Dvv                 | Custom bit | D, R, V, Z, | Custom word | Indexing | Constant |
|            |         | T, C, S                           | Dx.y                | variable   | T, C        | variable    |          |          |
| S          | BOOL    | <b>√</b> [1]                      | -                   | -          | -           | -           | -        | -        |

#### Remark:

[1] Only the S element is supported.

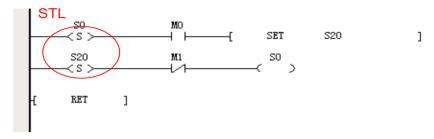
#### **Operand Description**

S: The S element number of the STL statement to be executed.

#### **Function Description**

- 1. It represents the beginning of a step state (S) processing.
- 2. If the step state is valid (ON), its built-in commands will be executed.
- 3. If the step state changes from valid to invalid (falling edge change), its built-in command sequence will not be executed, and the built-in ladder diagram program will be reset.
- 4. If the step state is invalid,, its built-in command sequence will not be executed.
- 5. Continuous STL commands (serial connection of STL components) represent a defined parallel merging structure. STL commands can be consecutively used for up to 16 times, (the parallel branch merging structure has a maximum of 16 branches).

#### **Application Example**



As shown in the above figure, STL is used to load a stepping state. In case of S0=ON, this step state is enabled; when M0 is set, it transitions to the S20 step state.

# 3.4.3 SET/RST/OUT S (label): SFC State Operation Commands

| Comma      | nd list | SET/RST/C               | OUT S <sub>(la</sub>                            | bel) (D)            | Applicable model                | TS6                  | 600 series |          |  |  |
|------------|---------|-------------------------|---|---------------------|---------------------------------|----------------------|------------|----------|--|--|
| 16-Bit cor | nmand   |                         | SET S <sub>(label)</sub> : SFC state transition |                     |                                 |                      |            |          |  |  |
| 32-Bit cor | mmand   |                         |   |                     | -                               |                      |            |          |  |  |
| 16-Bit cor | mmand   |                         |   | RST S               | (label): SFC stat               | e clear              |            |          |  |  |
| 32-Bit cor | mmand   |                         |   |                     | -                               |                      |            |          |  |  |
| 16-Bit cor | mmand   |                         |   | OUT S               | S <sub>(label)</sub> : SFC stat | te jump              |            |          |  |  |
| 32-Bit cor | mmand   |                         |   |                     | -                               |                      |            |          |  |  |
|            |         |                         | Bit   |                     | W                               | ord ord              |            |          |  |  |
| Operand    | Type    | X, Y, M, LM,<br>T, C, S | Dx.y  | Custom bit variable | D, R, V, Z, T,<br>C             | Custom word variable | Indexing   | Constant |  |  |
| S          | BOOL    | <b>√</b> [1]            | -   | -                   | -                               | -                    | -          | -        |  |  |

#### Remark:

[1] Only the S element is supported.

#### **Operand Description**

S: The S element number of the STL statement to be executed.

#### **Function Description**

- 1. SET  $S_{(label)}$ : When the command is driven, it sets the specified step state (D) to valid and the currently valid step state to invalid, completing the step state jump action.
- 2. RST  $S_{(label)}$ : When the command is driven, it sets the specified step state (D) to invalid.
- 3. OUT  $S_{(label)}$ : When the command is driven, it sets the specified step state (D) to valid and the currently valid step state to invalid, completing the step state transition action.

#### **Application Example**



When the S0 step state is activated:

- > In case of M0=ON, this step state transitions to the S20 step state;
- In case of M1=ON, this step state resets to the S21 step state;
- In case of M2=ON, this step state jumps to the S22 step state.

# 3.4.4 RET: SFC Program Segment End

| Comma     | ınd list |                              | RET                          |            |             | TS600 series |          |          |
|-----------|----------|------------------------------|------------------------------|------------|-------------|--------------|----------|----------|
| 16-Bit co | mmand    |                              | RET: SFC Program Segment End |            |             |              |          |          |
| 32-Bit co | mmand    | and -                        |                              |            |             |              |          |          |
|           |          |                              |                              |            | W           | /ord         |          |          |
| Operand   | Type     | X, Y, M, LM,                 | 7                            | Custom bit | D, R, V, Z, | Custom word  | Indexing | Constant |
|           |          | X, Y, M, LM,<br>T, C, S Dx.y |                              | variable   | T, C        | variable     |          |          |
| -         | -        | -                            | -                            | -          | -           | -            | _        | -        |

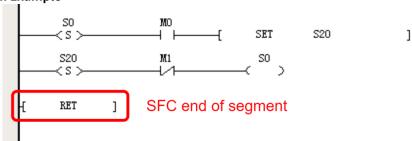
#### **Function Description**

- 1. The step ladder diagram is a controlled device based run procedure, which is decomposed into several states or processes, logically programs each state, and then switch states based on signal conditions. During programming, the STL ladder diagram is used, which provides a clear thought, simplifies logical design, and facilitates debugging and maintenance.
- 2. The step ladder diagram command can be represented by a ladder diagram, where the state (S) is considered as a control process, and the input conditions and output control are programmed in sequence. The most significant feature of this control is that the current process is not connected to the previous process when running and the device can be controlled in a simple sequence of each process.
- 3. The step ladder diagram has corresponding programming rules, which include the programming methods of ordinary ladder diagrams and differ from programming rules of ordinary ladder diagrams to a certain extent, as explained below.
- 4. The step ladder program starts with the STL command (note that it is different from the S state in the ordinary ladder diagram) and ends with the RET command. The intermediate program is led by the S state and followed by all operation logics of the S state, including the operations used for switching to the next state when the conditions are met.

#### **Precautions**

It can be used only in the main program.

#### **Application Example**



The RET command indicates that the SFC program segment ends and separates from the ordinary ladder diagram, and the ladder diagram program after the segment continues to run.

# 3.5 Program Flow Control Command

#### 3.5.1 Command list

| <b>Command Category</b> | Name  | Function                                     |
|-------------------------|-------|--|
|                         | FOR   | Loop operation                               |
|                         | NEXT  | Loop return                                  |
|                         | LBL   | Jump label definition                        |
|                         | CJ    | Conditional jump                             |
|                         | CFEND | Conditional return of main user program      |
| Program Flow Control    | WDT   | User program watchdog reset                  |
| Command                 | EI    | Interrupt enabling                           |
|                         | DI    | Interrupt disabling                          |
|                         | CIRET | Conditional return of user interrupt program |
|                         | STOP  | User program stop                            |
|                         | CALL  | User subroutine call                         |
|                         | CSRET | Conditional return of user subroutine        |

# 3.5.2 FOR: Loop Operation

| Comma     | nd list |   | FOR                 | (S)        | Applicable model | 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 |          |          |
|-----------|---------|---|---------------------|------------|------------------|---------------------------------------|----------|----------|
| 16-Bit co | mmand   |   | FOR: Loop operation |            |                  |                                       |          |          |
| 32-Bit co | mmand   |   | -                   |            |                  |                                       |          |          |
|           |         | Bit   |                     |            | W                | /ord                                  |          |          |
| Operand   | Type    | X, Y, M,  | D.,                 | Custom bit | D, R, V, Z,      | Custom word                           | Indexing | Constant |
|           |         | X, Y, M,<br>LM, T, C, S Dx.y Custom bit D, R, V, Z, Custon<br>variable T, C varia |                     | variable   |                  |                                       |          |          |
| S         | INT     | -   | -                   | -          | <b>√</b>         | <b>√</b>                              | <b>√</b> | <b>√</b> |

#### **Operand Description**

S: The source operand, which indicates the number of loops.

#### **Function Description**

It forms a FOR-NEXT structure with the NEXT command, as explained in the section for NEXT.

## 3.5.3 NEXT: Loop Return

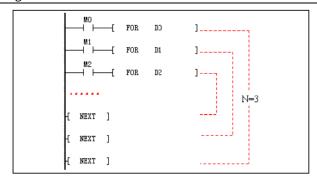
| Comma     | and list |                              | NEXT-             |            |                  | TS60        | 00 series |          |  |
|-----------|----------|------------------------------|-------------------|------------|------------------|-------------|-----------|----------|--|
| 16-Bit co | mmand    |                              | NEXT: Loop return |            |                  |             |           |          |  |
| 32-Bit co | mmand    |                              |                   |            | -                |             |           |          |  |
|           |          |                              | Bit               |            | Wo               | ord         |           |          |  |
| Operand   | Type     | X, Y, M, LM,                 | М,                | Custom bit | D D V 7 T C      | Custom word | Indexing  | Constant |  |
|           |          | X, Y, M, LM,<br>T, C, S Dx.y |                   | variable   | D, R, V, Z, T, C | variable    |           |          |  |
| -         | -        | -                            | -                 | -          | -                | -           | -         | -        |  |

#### **Function Description**

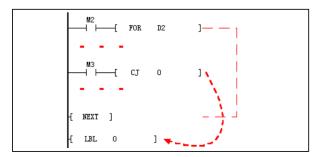
- 1. The FOR command matches with the NEXT command to form a FOR NEXT structure.
- 2. When the energy flow before the FOR command is valid and the number of loop times (S) is greater than zero, the command in the middle of the FOR-NEXT structure is consecutively looped for S times. When the command has been looped for S times, the program continues to execute the commands after the FOR-NEXT structure.
- 3. If the energy flow before the FOR command is invalid, or the number of loop times (S) is less than or equal to zero, the command in the middle of the FOR-NEXT structure is not executed, and the program directly jumps after the FOR-NEXT structure and continues to execute.

#### **Precautions**

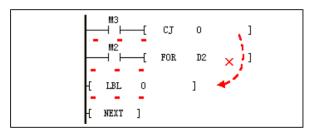
- FOR-NEXT commands must be used in pairs within a program body (POU), otherwise the user program cannot be compiled correctly.
- Nesting multiple FOR-NEXT structures is supported, and the TS600 series only supports up to 8 layers of nested FOR-NEXT structures. An example of 3-layer nested FOR-NEXT structures is shown in the figure below.



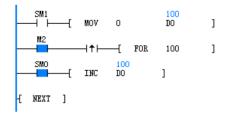
• Conditional jump commands (CJ) can be used within the loop body to jump out of the loop body, thereby early terminating the loop body execution, as shown in the ladder diagram below.



• Users are prohibited from using jump statements (CJ) to jump into a loop body, otherwise the following ladder diagram cannot be compiled correctly.



#### **Application Example**



The initial conditions for running are D0=0 and M2=OFF. When M2 changes from OFF to ON, the command within the FOR-NEXT structure are executed for 100 times continuously, and D0 is increased by 1 for 100 times. After the loop ends, the result is D0=100.

# 3.5.4 LBL: Jump Label Definition Commands

| Comma      | nd list | LE           | 3L                         | (S)        | Applicable model | TS600 series |          |          |
|------------|---------|--------------|----------------------------|------------|------------------|--------------|----------|----------|
| 16-Bit cor | mmand   |              | LBL: Jump label definition |            |                  |              |          |          |
| 32-Bit cor | mmand   |              |                            |            | -                |              |          |          |
|            |         |              | Bit                        | t          | Wo               | ord          |          |          |
| Operand    | Type    | X, Y, M, LM, | 2                          | Custom bit | D, R, V, Z, T,   | Custom word  | Indexing | Constant |
|            |         | T, C, S      | Dx.y                       | variable   | С                | variable     |          |          |
| S          | INT     | -            | -                          | -          | -                | -            | -        | <b>√</b> |

#### **Operand Description**

S: The label value.

#### **Function Description**

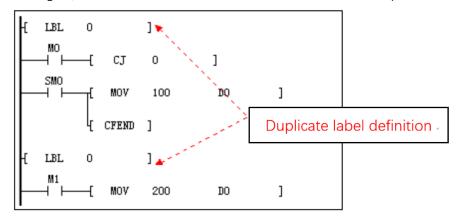
- 1. It defines a label that has a value of S.
- 2. It does not generate any substantive operation, but only indicates the specific jump position for the conditional jump command (CJ).

#### **Precautions**

- The range of label value S: 0 ≤ S ≤ 1023.
- In a user program, it is not allowed to have two duplicate defined labels in the same program body, otherwise the user program cannot be compiled. However, duplicate label definitions are allowed in different program bodies (such as different subroutines).

#### **Error Example**

As shown in the figure, there are the same label definitions and therefore a compilation error occurs.



# 3.5.5 CJ: Conditional Jump Commands

| Comma      | nd list | CJ (S)       |     | (S)        | Applicable model | TS          | 600 series |          |
|------------|---------|--------------|-----|------------|------------------|-------------|------------|----------|
| 16-Bit cor | nmand   |              |     | CJ:        | Conditional j    | ump         |            |          |
| 32-Bit cor | nmand   |              | -   |            |                  |             |            |          |
|            |         |              | Bi  | t          | W                | ord         |            |          |
| Operand    | Type    | X, Y, M, LM, | Dvv | Custom bit | D, R, V, Z, T,   | Custom word | Indexing   | Constant |
|            |         |              |     | variable   | С                | variable    |            |          |
| S          | INT     | -            | 1   | -          | -                | -           | -          | <b>√</b> |

#### **Operand Description**

S: The label value.

#### **Function Description**

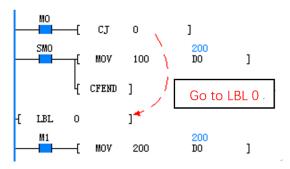
- 1. When the energy flow is valid, the user program jumps to the legally labeled command with the number S for execution.
- 2. If the energy flow is invalid, no jump operation occurs and the next command after CJ is executed in sequence.

#### **Precautions**

- The label S ( $0 \le S \le 1023$ ) that the CJ command needs to jump to should be a valid and defined label, otherwise the user program cannot be compiled correctly.
- It is not allowed to use the CJ command for jumping into a FOR-NEXT structure.

• It is allowed to use the CJ command for jumping out of or into the SFC state, but this will disrupt the logic of the SFC state and make the program more complex. Therefore, it is not recommended to use the command in this way.

#### **Application Example**



The initial conditions are M0=OFF, M1=ON, and D0=100, with CJ 0 not jumping. After executing CFEND, the program flow exits the main program prematurely, and the commands LD M1 and MOV 200 D0 are not executed.

In case of M0=ON and M1=ON, the command CJ 0 is executed, and the commands MOV 100 D0 and CFEND are skipped. After jumping to LBL 0, the program executes the command MOV 200 D0, with D0=200 obtained as the result.

# 3.5.6 CFEND: Conditional Return of Main User Program

| Comma     | nd list | CFEND (S)   |     |                 | Applicable<br>model | TS6             | 600 series |          |
|-----------|---------|---|-----|-----------------|---------------------|-----------------|------------|----------|
| 16-Bit co | mmand   |   | (   | CFEND: Conditio | nal return o        | f main user pro | gram       |          |
| 32-Bit co | mmand   |   |     |                 | -                   |                 |            |          |
|           |         |   | В   | it              | V                   | Vord            |            |          |
| Operand   | Type    | X, Y, M,  | D., | Custom bit      | D, R, V, Z,         | Custom word     | Indexing   | Constant |
|           |         | X, Y, M,<br>LM, T, C, S Dx.y Custom bit<br>variable |     | T, C            | variable            |                 |            |          |
| S         | INT     | -   | -   | -               | -                   | -               | -          | <b>√</b> |

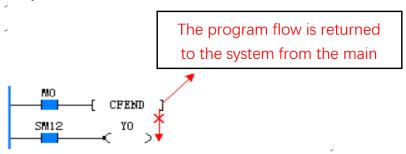
#### **Function Description**

- When the energy flow of the command is valid, the main program returns to the system from the current scan cycle (the main program of the user program is called and executed by the system repeatedly according to the scan cycle), and subsequent commands in the main program are not executed.
- 2. When the energy flow of the command is invalid, the command does not generate any action, and subsequent commands are executed in sequence.

#### **Precautions**

The CFEND command must be present in the main user program, otherwise the program cannot be compiled.

#### **Application Example**



When the program runs with M0=OFF, the command CFEND command does not generate any action, the subsequent commands LD SM12 and OUT Y0 are executed, and the Y0 cycle flashing output is visible. In case of M0=ON, the command CFEND generates an action, and the program flow returns to the system prematurely from the main program, the subsequent commands LD SM12 and OUT Y0 are not executed, and the Y0 cycle flashing output disappears.

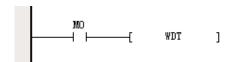
# 3.5.7 WDT: User Program Watchdog Reset

| Comman     | d list | WDT          |                       |             | Applicable model | TS6         | TS600 series |          |  |
|------------|--------|--------------|-----------------------|-------------|------------------|-------------|--------------|----------|--|
| 16-Bit com | mand   |              |                       | WDT: User բ | orogram watc     | hdog reset  |              |          |  |
| 32-Bit com | mand   |              |                       |             | -                |             |              |          |  |
|            |        |              | Bit                   |             | W                | ord         |              |          |  |
| Operand    | Туре   | X, Y, M, LM, | Dyy                   | Custom bit  | D, R, V, Z, T,   | Custom word | Indexing     | Constant |  |
|            |        | T, C, S      | T, C, S Dx.y variable |             | С                | variable    |              |          |  |
| -          | 1      |              |                       |             | -                | -           | -            | -        |  |

### **Function Description**

When the energy flow is valid, this command resets the timing value of the user program watchdog to zero, and the user program watchdog of the system restarts timing.

#### **Application Example**



In case of M0=ON, the system watchdog timing value is reset to zero.

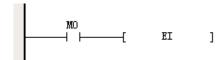
# 3.5.8 EI: Interrupt Enabling

| Commai     | nd list |                 | EI                 |            |               | TS6         | 600 series |          |
|------------|---------|-----------------|--------------------|------------|---------------|-------------|------------|----------|
| 16-Bit cor | mmand   |                 |                    | EI: Inte   | rrupt enablir | ng          |            |          |
| 32-Bit cor | nmand   |                 |                    |            | -             |             |            |          |
|            |         |                 | Bit                |            | W             | ord         |            |          |
| Operand    | Type    | X, Y, M, LM, T, | C                  | Custom bit | D, R, V, Z,   | Custom word | Indexing   | Constant |
|            |         | C, S            | C, S Dx.y variable |            | T, C          | variable    |            |          |
| -          | -       | -               | -                  | -          | ı             | -           | -          | -        |

#### **Function Description**

- 1. When the energy flow is valid, the interrupt is enabled.
- 2. When the EI command is valid, interrupt requests are allowed to be added to the interrupt request queue, waiting for the system to respond.
- 3. Interrupt enable can be disabled using the DI command.

#### **Application Example**



In case of M0=ON, the enable system is interrupted, and interrupt requests are allowed.

# 3.5.9 DI: Interrupt Disabling

| Commar     | nd list |                 | DI                 |            |              | TS6         | 500 series |          |
|------------|---------|-----------------|--------------------|------------|--------------|-------------|------------|----------|
| 16-Bit con | nmand   |                 |                    | DI: Int    | errupt eisab | ling        |            |          |
| 32-Bit con | nmand   |                 |                    |            | -            |             |            |          |
|            |         |                 | Bit                |            | W            | ord         |            |          |
| Operand    | Туре    | X, Y, M, LM, T, | Dvv                | Custom bit | D, R, V, Z,  | Custom word | Indexing   | Constant |
|            |         | C, S            | C, S Dx.y variable |            | T, C         | variable    |            |          |
| -          |         |                 |                    | -          | -            | -           | -          | -        |

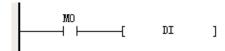
#### **Function Description**

- 1. When the energy flow is valid, the global interrupt enable flag becomes invalid, which means that the global interrupt is turned off.
- 2. When the global interrupt enable flag is invalid, various interrupt events cannot generate interrupt requests.
- 3. Interrupt disable can be enabled using the EI command.

#### **Precautions**

When the interrupt disable request command takes effect, if there are still pending interrupt requests in the interrupt request queue, the remaining interrupt requests must still be responded to, but new interrupt events cannot generate interrupt requests.

#### **Application Example**



In case of M0=ON, the enable system is interrupted, and interrupt requests are prohibited.

# 3.5.10 CIRET: Conditional Return of User Interrupt Program

| Commai     | nd list | CIRET                     |     |                  | Applicable<br>model | TS              | 6600 series |          |
|------------|---------|---------------------------|-----|------------------|---------------------|-----------------|-------------|----------|
| 16-Bit con | nmand   |                           | CII | RET: Conditional | return of us        | ser interrupt p | rogram      |          |
| 32-Bit cor | nmand   |                           |     |                  | -                   |                 |             |          |
|            |         |                           | Bi  | t                | W                   | /ord            |             |          |
| Operand    | Type    | X, Y, M,                  |     | Custom bit       | D, R, V, Z,         | Custom word     | Indexing    | Constant |
|            |         | LM, T, C, S Dx.y variable |     | T, C             | variable            |                 |             |          |
| -          | -       |                           |     |                  | -                   | -               | -           | -        |

#### **Function Description**

When the energy flow is valid, the interrupt program being executed is exited prematurely.

#### **Application Example**



When this command is used in the interrupt subroutine, the subsequent program does not run. Note that when using the interrupt subroutine, the EI command is required to enable interrupt requests.

# 3.5.11 STOP: User Program Stop

| Commai     | nd list |                 | STOP                    |            |              | TS6         | 600 series |          |
|------------|---------|-----------------|-------------------------|------------|--------------|-------------|------------|----------|
| 16-Bit cor | mmand   |                 |                         | STOP: U    | Jser program | n stop      |            |          |
| 32-Bit cor | nmand   |                 |                         |            | -            |             |            |          |
|            |         |                 | Bit                     |            | W            | ord ord     |            |          |
| Operand    | Type    | X, Y, M, LM, T, |                         | Custom bit | D, R, V, Z,  | Custom word | Indexing   | Constant |
|            |         | C, S            | C, S Dx.y variable T, C |            | variable     |             |            |          |
| -          | -       |                 |                         | -          | -            | -           | -          |          |

#### **Function Description**

When the energy flow is valid, the system immediately stops the execution of the user program.

#### **Application Example**



In case of M10=ON, the user program stops.

#### 3.5.12 CALL: User Subroutine Call

| Comma      | nd list | CALL (subroutine name) (parameter 1) (parameter 2) |     |            | Applicable model | TS6         | 600 series |          |  |
|------------|---------|--|-----|------------|------------------|-------------|------------|----------|--|
| 16-Bit cor | mmand   |  |     |            | -                |             |            |          |  |
| 32-Bit cor | mmand   |  |     |            | -                |             |            |          |  |
|            |         |  | Bit |            | W                | /ord        |            |          |  |
| Operand    | Type    | X, Y, M, LM, T,                                    | Dyy | Custom bit | D, R, V, Z,      | Custom word | Indexing   | Constant |  |
|            |         | C, S Dx.y variable                                 |     | T, C       | variable         |             |            |          |  |
| -          | -       | -  | -   | -          | -                | -           | -          | -        |  |

#### **Function Description**

When the energy flow is valid, the system calls a subroutine with the specified name for execution. After the subroutine is executed, the system returns to the command after the CALL command to continue execution.

#### **Precautions**

- The subroutine called in the CALL command must be defined beforehand in the user program. If an undefined subroutine appears in the CALL command, the program cannot be compiled.
- The element type of the operand carried in the CALL command should match the data type defined in the local variable table of the subroutine, otherwise the program cannot be compiled.
- The number of operands carried in the CALL command should match the local variable table of the subroutine, otherwise the program cannot be compiled.
- When the CALL command calls the program as a C language function, the subroutine name and parameter input follow the same rules described above.

The following examples explain illegal matching uses:

Example 1: In the local variable table of the SBR1 subroutine, the data type of operand 1 is DINT/DWORD.

The following uses are illegal:

- 1. CALL SBR1 Z0 (the Z element cannot be used for the data type DINT/DWORD).
- 2. CALL SBR1 C199 (elements C0–C199 cannot be used for the data type DINT/DWORD).

Example 2: In the local variable table of the SBR1 subroutine, the data type of operand 1 is INT/WORD.

The following uses are illegal:

- 1. CALL SBR1 C200 (elements C200–C255 cannot be used for the data type INT/WORD).
- 2. The element type of the operand carried in the CALL command should match the variable type defined in the local variable table of the subroutine, otherwise the program cannot be compiled.

The following examples explain illegal matching uses:

Example 3: In the local variable table of the SBR1 subroutine, the operand type of operand 1 is OUT or IN\_OUT.

The following uses are illegal:

- 1. CALL SBR1 321 (the constant cannot be changed, and therefore it does not match the OUT or IN-OUT type operand).
- 2. CALL SBR1 X0 (X0 is read-only, and therefore it does not match the OUT or IN-OUT type operand).

# 3.5.13 CSRET: Conditional Return of User Subroutine

| Commai     | nd list | CSRET Applicable model           |     | TS6           | TS600 series  |                 |          |          |
|------------|---------|----------------------------------|-----|---------------|---------------|-----------------|----------|----------|
| 16-Bit cor | mmand   |                                  | CSI | RET: Conditio | nal return of | user subroutine | е        |          |
| 32-Bit cor | nmand   |                                  |     |               | -             |                 |          |          |
|            |         |                                  | Bit |               | W             | /ord            |          |          |
| Operand    | Type    | X, Y, M, LM, T,                  | Dyy | Custom bit    | D, R, V, Z,   | Custom word     | Indexing | Constant |
|            |         | C, S Dx.y variable T, C variable |     |               |               |                 |          |          |
| -          | 1       |                                  |     |               | -             | -               |          |          |

#### **Function Description**

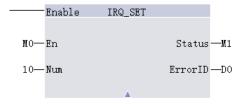
When the energy flow is valid, the system exits the subroutine being executed and returns to the subroutine at the previous level.

#### **Application Example**



In case of M500=ON, the system does not execute the programs after the CSRET command and returns to the main program.

# 3.5.14 IRQ\_SET: Interrupt Enable Control Command



| 16-Bit command |      | IRQ_           | _SET: Interrupt en          | able com | mand             |            |           |
|----------------|------|----------------|-----------------------------|----------|------------------|------------|-----------|
| 32-Bit command |      |                | -                           |          |                  |            |           |
| Operand        | Name | Description    | Supported element           | Nullable | Default<br>value | Range      | Data Type |
| S1             | EN   | Enable/Disable | M, S, Y, custom<br>variable | No       | -                | ON,<br>OFF | BOOL      |

| 16-Bit command |        | IRQ_SET: Interrupt enable command |                             |          |                  |            |           |
|----------------|--------|-----------------------------------|-----------------------------|----------|------------------|------------|-----------|
| 32-Bit command |        |                                   | -                           |          |                  |            |           |
| Operand        | Name   | Description                       | Supported<br>element        | Nullable | Default<br>value | Range      | Data Type |
| S2             | Num    | Interrupt number                  | M, S, Y, custom<br>variable | No       | -                | 0-35       | INT       |
| D2             | Status | Execution state                   | M, S, Y, custom<br>variable | No       | -                | ON,<br>OFF | BOOL      |

#### **Function Description**

Num interrupt number enable is turned on when the energy flow connection EN = ON.

Num interrupt number enable is turned off when the energy flow connection EN = OFF.

**∠Note:** Interrupt number enable is turned on by default after the interrupt configuration and EI startup.

# 3.6 Timing and Counting Command

### 3.6.1 Command list

| Command Category            | Name | Function                              |
|-----------------------------|------|---------------------------------------|
|                             | TON  | ON delay timing                       |
|                             | TONR | Memory-type ON delay timing           |
|                             | TOF  | OFF delay timing                      |
| Timing and Counting Command | TMON | Non-retriggering single stable timing |
|                             | СТИ  | 16-bit increment counter              |
|                             | CTR  | 16-bit loop counter                   |
|                             | DCNT | 32-bit increment-decrement            |
|                             | DCNT | counter                               |

# 3.6.2 TON: ON Delay Timing Commands

| Commai     | nd list | TON             | TON (D) (S)        |            |                    | TS          | 600 series |          |  |
|------------|---------|-----------------|--------------------|------------|--------------------|-------------|------------|----------|--|
| 16-Bit cor | nmand   |                 |                    | NOT        | N: ON delay timing |             |            |          |  |
| 32-Bit cor | nmand   |                 |                    |            | -                  |             |            |          |  |
|            |         |                 | Bit                |            | Word               |             |            |          |  |
| Operand    | Type    | X, Y, M, LM, T, | Dvv                | Custom bit | D, R, V, Z, T,     | Custom word | Indexing   | Constant |  |
|            |         | C, S            | C, S Dx.y variable |            | С                  | variable    |            |          |  |
| D          | INT     | -               |                    |            | <b>√</b> [1]       | -           | -          | -        |  |
| S          | INT     | -               |                    |            | <b>\</b>           | ✓           | <b>\</b>   | <b>√</b> |  |

#### Remark:

[1] The T element is supported.

### **Operand Description**

D: The destination operand, which indicates the specified T element.

S: The source operand, which indicates the preset value of timing.

# **Function Description**

1. When the energy flow is valid and the timing value is < 32767, the specified T element (D) is timed (the

timing value accumulates over time). When the timing value reaches 32767, the timing value will remain unchanged at 32767.

- 2. When the timing value is  $\geq$  the preset value (S), the timing coil output of the specified T element is ON.
- 3. When the energy flow is OFF, timing stops, the timing value is reset to zero, and the timing coil output is OFF.
- 4. When the system executes this instruction for the first time, the timing coil value of the specified T element will be reset to OFF and the timing value will be reset to zero.

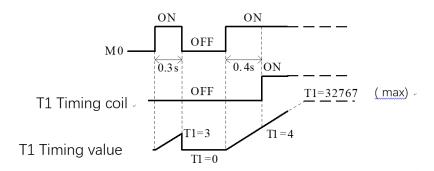
#### **Precautions**

The subscript value of the T element ranges between T0 and T399.

#### **Application Example**



#### **Timing diagram**



# 3.6.3 TONR: Memory-Type ON Delay Timing Commands

| Comma     | nd list | TONE                    | TONR (D) (S)                   |           |                  | TS600 series         |          |          |
|-----------|---------|-------------------------|--------------------------------|-----------|------------------|----------------------|----------|----------|
| 16-Bit co | mmand   |                         |                                | TONR: Mem | ory-type ON de   | lay timing           |          |          |
| 32-Bit co | mmand   |                         |                                |           | -                |                      |          |          |
|           |         |                         | Bit                            |           | Wo               | ord                  |          |          |
| Operand   | Туре    | X, Y, M, LM, T,<br>C, S | C, Y, M, LM, T, Dx.y Custom bi |           | D, R, V, Z, T, C | Custom word variable | Indexing | Constant |
| D         | INT     | -                       |                                |           | <b>√</b> [1]     | _                    | -        | -        |
| S         | INT     | -                       |                                |           |                  | ✓                    | ✓        | <b>√</b> |

#### Remark:

[1] The T element is supported.

#### **Operand Description**

D: The destination operand, which indicates the specified T element.

S: The source operand, which indicates the preset value of timing.

#### **Function Description**

- 1. When the energy flow is valid and the timing value is < 32767, the specified T element (D) is timed (the timing value increases over time). When the timing value reaches 32767, the timing value will remain unchanged at 32767.
- 2. When the timing value is ≥ the preset value (S), the timing coil output of the specified T element is ON.

3. When the energy flow is OFF, timing stops, and the timing coil and the timing value remain the current timing value.

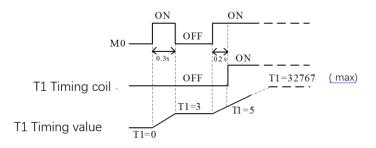
#### **Precautions**

The subscript value of the T element ranges between T0 and T399.

#### **Application Example**



#### **Timing diagram**



# 3.6.4 TOF: OFF Delay Timing Commands

| Comma      | nd list | TOF                     | (D) (S                                  | S) | Applicable<br>model | TS6                  | 600 series |          |  |
|------------|---------|-------------------------|---|----|---------------------|----------------------|------------|----------|--|
| 16-Bit cor | mmand   |                         |   | TO | F: OFF delay tin    | F: OFF delay timing  |            |          |  |
| 32-Bit cor | mmand   |                         |   |    | -                   |                      |            |          |  |
|            |         |                         | Bit                                     |    | Wo                  | rd                   |            |          |  |
| Operand    | Type    | X, Y, M, LM, T,<br>C, S | , Y, M, LM, T, Dx.y Custom bit variable |    | D, R, V, Z, T, C    | Custom word variable | Indexing   | Constant |  |
| D          | INT     | -                       |   |    | <b>√</b> [1]        | -                    | -          | -        |  |
| S          | INT     | -                       |   |    |                     | ✓                    | ✓          | ✓        |  |

#### Remark:

[1] The T element is supported.

#### **Operand Description**

- D: The destination operand, which indicates the specified T element.
- S: The source operand, which indicates the preset value of timing.

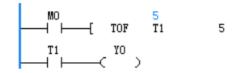
#### **Function Description**

- 1. When the energy flow changes from ON to OFF (falling edge), the specified timer T (D) starts timing.
- 2. When the energy flow is OFF, and the specified timer T has started timing, the timing is continued. Once the timing value equals the preset value (S), the timing coil output of the specified T element is OFF, and thereafter the timing value will remain unchanged at the preset value.
- 3. If the timing is not started, it will not be started even if the energy flow input is OFF.
- 4. When the energy flow is ON, timing stops, the timing value is reset to zero, and the timing coil output is ON.

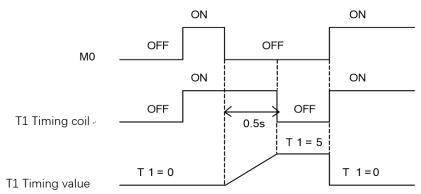
#### **Precautions**

The subscript value of the T element ranges between T0 and T399.

#### **Application Example**



#### **Timing diagram**



# 3.6.5 TMON: Non-Triggering Timing Commands

| Comma     | nd list | TMON         | TMON (D) (S) Applicable model T             |            |                  |             |          |          |
|-----------|---------|--------------|---|------------|------------------|-------------|----------|----------|
| 16-Bit co | mmand   |              | TMON: Non-retriggering single stable timing |            |                  |             |          |          |
| 32-Bit co | mmand   |              | <del>-</del>                                |            |                  |             |          |          |
|           |         |              | Bit   |            | Wo               | ord         |          |          |
| Operand   | Type    | X, Y, M, LM, | Dvv   | Custom bit | DDVZTC           | Custom word | Indexing | Constant |
|           |         | T, C, S      | T, C, S Dx.y variable                       |            | D, R, V, Z, T, C | variable    |          |          |
| D         | INT     | -            |   |            | <b>√</b> [1]     | -           | -        | -        |
| S         | INT     | -            | -   | -          | <b>√</b>         | <b>√</b>    | <b>√</b> | <b>√</b> |

#### Remark:

[1] The T element is supported.

#### **Operand Description**

D: The destination operand, which indicates the specified T element.

S: The source operand, which indicates the preset value of timing.

#### **Function Description**

- 1. When the input energy flow changes from OFF to ON (rising edge) and is in the non-timing state, the specified timer T (D) starts timing (from the current value). In the timing state (the timing length is determined by S), the timing coil output keeps ON.
- 2. In the timing state (the timing length is determined by S), the timing keeps and the timing coil output remains ON, regardless of how the energy flow changes.
- When the timing value is reached, timing stops, the timing value is reset to zero, and the coil output is reset to OFF.

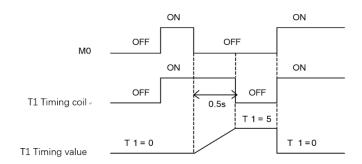
#### **Precautions**

The subscript value of the T element ranges between T0 and T399.

#### **Application Example**



#### **Timing diagram**



# 3.6.6 TPR: Pulse Timing Commands

| Command list TPR (P) (R) (O) (E) Applicable model |       |                 |                         | TS6      | TS600 series |             |          |          |
|---|-------|-----------------|-------------------------|----------|--------------|-------------|----------|----------|
| 16-Bit con  | nmand |                 |                         | TPR:     | Pulse timing |             |          |          |
| 32-Bit con  | nmand |                 | <u> </u>                |          |              |             |          |          |
|   |       |                 | Bit Word                |          |              |             |          |          |
| Operand   | Туре  | X, Y, M, LM, T, | Y, M, LM, T, Custom bit |          |              | Custom word | Indexing | Constant |
|   |       | C, S            | Dx.y                    | variable | T, C         | variable    |          |          |
| PreTime   | DINT  | -               | -                       | -        | <b>√</b> [2] | ✓           | -        | ✓        |
| ReSet   | BOOL  | <b>√</b> [1]    | -                       | <b>\</b> | -            | -           | -        | -        |
| OutPut  | BOOL  | <b>√</b> [1]    | √ <sup>[1]</sup> - √    |          |              | -           | -        | -        |
| ElapTime  | DINT  | -               | -                       | -        | <b>√</b> [2] | <b>√</b>    | _        | -        |

#### Remark:

[1] The Y, M, and S elements are supported.

[2] The D and R elements are supported.

#### **Operand Description**

PreTime: The preset timing, measured in milliseconds. The set value ranges between 0 and 2147483647 ms (up to approximately 24 days); if the PT set value is  $\leq$  0, the timing is done according to 0.

ReSet: The reset timer.

OutPut: The output result.

ElapTime: The elapsed time.

#### **Function Description**

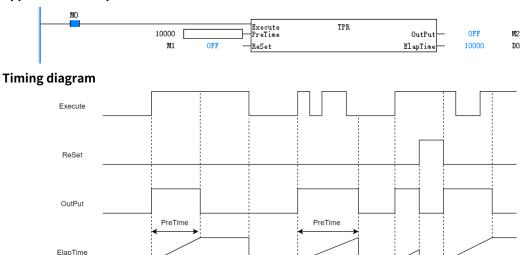
- When the IN input energy flow of the timer command changes from OFF to ON, the timer starts timing
  and the output Q becomes ON. At this point, Q remains ON within the time specified by the PT
  parameter, regardless of how the input energy flow of IN changes. After the timing reaches the time
  specified by the PT parameter, Q becomes OFF.
- 2. During the timing operation of the timer, ET outputs the current timing. After the timing of the timer reaches the time specified by the PT parameter: If the IN input energy flow is ON, the ET value remains; if the IN input energy flow is OFF, the ET value becomes 0.

3. During the timing process of the timer, if the reset input R changes from OFF to ON, the timing of the TPR timer is reset to 0, and the output Q becomes OFF. After the reset input becomes OFF, if the energy flow of IN is valid, the timing of the timer can be restored.

#### **Precautions**

Up to 1024 TPR commands are supported.

#### **Application Example**



# 3.6.7 TONG: ON Delay Timing Commands

| Commar     | nd list | TONG (          | TONG (P) (R) (O) (E) Applicable model TS600 series |            |              |             |          |          |
|------------|---------|-----------------|--|------------|--------------|-------------|----------|----------|
| 16-Bit con | nmand   |                 | TONG: ON delay timing                              |            |              |             |          |          |
| 32-Bit con | nmand   |                 |  |            | -            |             |          |          |
|            |         |                 | Bit  |            | W            | /ord        |          |          |
| Operand    | Туре    | X, Y, M, LM, T, | ,  | Custom bit | D, R, V, Z,  | Custom word | Indexing | Constant |
|            |         | C, S            | Dx.y   | variable   | T, C         | variable    |          |          |
| PreTime    | DINT    | -               | -  | -          | <b>√</b> [2] | <b>√</b>    | -        | <b>✓</b> |
| ReSet      | BOOL    | <b>√</b> [1]    | ı  | <b>✓</b>   | -            | -           | -        | -        |
| OutPut     | BOOL    | <b>√</b> [1]    | √[1] - √   |            |              | -           | -        | -        |
| ElapTime   | DINT    | -               | -  | -          | <b>√</b> [2] | <b>√</b>    | -        | -        |

#### Remark:

[1] The Y, M, and S elements are supported.

[2] The D and R elements are supported.

#### **Operand Description**

PreTime: The preset timing, measured in milliseconds. The set value ranges between 0 and 2147483647 ms (up to approximately 24 days); if the PT set value is  $\leq$  0, the timing is done according to 0.

ReSet: The reset timer.

OutPut: The output result. ElapTime: The elapsed time.

# **Function Description**

1. When the timer command IN changes the input energy flow from OFF to ON, the timer starts timing and the output Q becomes OFF. During the period when the IN input energy flow remains ON, the running

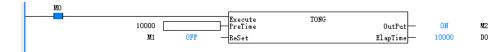
time of the timer is the time specified by the PT parameter. After the timing reaches the time specified by the PT parameter, Q becomes ON. During or after the timing process, if the IN input energy flow becomes OFF, the timing ends, and Q becomes OFF. During this period, when the IN input energy flow is OFF, the output Q remains OFF.

- 2. During the timing operation of the timer with the IN input energy flow being ON, ET outputs the current timing. After the timing of the timer reaches the time specified by the PT parameter, the ET value remains unchanged; if the IN input energy flow is OFF, the ET value becomes 0.
- 3. During the timing process of the timer, if the reset input R changes from OFF to ON, the timing of the TONR timer is reset to 0, and the output Q becomes OFF. After the reset input R becomes OFF, it is necessary to change the IN input energy flow from OFF to ON again in order to restore the timing of the timer.

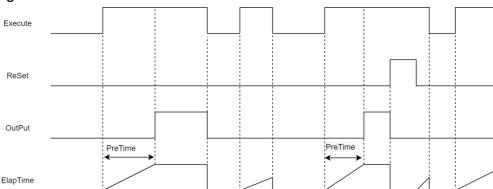
#### **Precautions**

Up to 1024 TONG commands are supported.

#### **Application Example**



#### **Timing diagram**



# 3.6.8 TOFG: OFF Delay Timing Commands

| Command list TOFG (P) (R) (O) (E) |                                     |                 |                                    | (O) (E)    | Applicable model | TS6         | 00 series |          |
|-----------------------------------|-------------------------------------|-----------------|------------------------------------|------------|------------------|-------------|-----------|----------|
| 16-Bit con                        | -Bit command TOFG: OFF delay timing |                 |                                    |            |                  |             |           |          |
| 32-Bit con                        | nmand                               |                 |                                    |            | -                |             |           |          |
|                                   |                                     |                 | Bit                                |            | Word             |             |           |          |
| Operand                           | Туре                                | X, Y, M, LM, T, | Dyy                                | Custom bit | D, R, V, Z,      | Custom word | Indexing  | Constant |
|                                   |                                     | C, S            | Dx.y                               | variable   | T, C             | variable    |           |          |
| PreTime                           | DINT                                | -               | -                                  | -          | <b>√</b> [2]     | ✓           | -         | ✓        |
| ReSet                             | BOOL                                | <b>√</b> [1]    | -                                  | ✓          | -                | -           | -         | -        |
| OutPut                            | BOOL                                | <b>√</b> [1]    | <b>√</b> <sup>[1]</sup> - <b>√</b> |            |                  | -           | -         | -        |
| ElapTime                          | DINT                                | -               | -                                  | -          | <b>√</b> [2]     | <b>√</b>    | -         | -        |

#### Remark:

[1] The Y, M, and S elements are supported.

[2] The D and R elements are supported.

#### **Operand Description**

PreTime: The preset timing, measured in milliseconds. The set value ranges between 0 and 2147483647 ms (up to approximately 24 days); if the PT set value is  $\leq$  0, the timing is done according to 0.

ReSet: The reset timer.
OutPut: The output result.
ElapTime: The elapsed time.

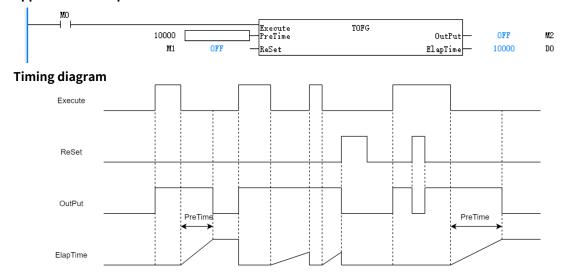
#### **Function Description**

- 1. When the IN input energy flow of the timer command changes from OFF to ON, the timer starts timing and the output Q becomes ON. When the IN input energy flow changes from ON to OFF with IN remaining OFF, the running time of the timer is the time specified by the PT parameter. When the timing of the timer reaches the time specified by the PT parameter, Q becomes OFF. During the period when the IN input energy flow is OFF, Q remains OFF.
- 2. When the IN input energy flow is ON, the ET output value becomes 0. When IN changes from ON to OFF, during the timing operation of the timer, ET outputs the current timing. After the timing of the timer reaches the time specified by the PT parameter, the ET value remains unchanged.
- 3. When the IN input energy flow is ON, if the reset input R changes from OFF to ON, the output Q becomes OFF; if R returns to OFF, the output Q returns to ON. When the IN input energy flow changes from ON to OFF, for the TOFR timer during or after the timing process, if the reset input R changes from OFF to ON, the output Q becomes OFF, and ET is reset to 0. After the reset input R becomes OFF, it is necessary to change the IN input energy flow from ON to OFF again in order to restore the timing of the timer.

#### **Precautions**

Up to 1024 TOFG commands are supported.

#### **Application Example**



# 3.6.9 TACR: Temporal Accumulation Timing Commands

| Commai     | nd list | TACR (P)             | (R)                                | (O) (E)    | Applicable model | TS6         | 600 series |          |
|------------|---------|----------------------|------------------------------------|------------|------------------|-------------|------------|----------|
| 16-Bit cor | nmand   |                      | TACR: Temporal accumulation timing |            |                  |             |            |          |
| 32-Bit cor | mmand   |                      |                                    |            | -                |             |            |          |
|            |         |                      | Bit                                |            | ٧                | /ord        |            |          |
| Operand    | Туре    | X, Y, M, LM, T,      | Dyy                                | Custom bit | D, R, V, Z,      | Custom word | Indexing   | Constant |
|            |         | C, S                 | Dx.y                               | variable   | T, C             | variable    |            |          |
| PreTime    | DINT    | -                    | -                                  | -          | <b>√</b> [2]     | ✓           | -          | ✓        |
| ReSet      | BOOL    | <b>√</b> [1]         | -                                  | <b>√</b>   | -                | -           | -          | -        |
| OutPut     | BOOL    | √ <sup>[1]</sup> - √ |                                    |            | -                | -           | -          | -        |
| ElapTime   | DINT    | -                    | -                                  | -          | <b>√</b> [2]     | <b>√</b>    | -          | -        |

#### Remark:

[1] The Y, M, and S elements are supported.

[2] The D and R elements are supported.

#### **Operand Description**

PreTime: The preset timing, measured in milliseconds. The set value ranges between 0 and 2147483647 ms (up to approximately 24 days); if the PT set value is  $\leq$  0, the timing is done according to 0.

ReSet: The reset timer.

OutPut: The output result.

ElapTime: The elapsed time.

### **Function Description**

- 1. When the IN input energy flow of the timer command is ON, if the timing value of the timer does not reach the time specified by the PT parameter, the timer continues to count and the output Q becomes OFF. When the timer timing time reaches the time specified by the PT parameter, Q becomes ON. During the timing period of the timer with IN being ON, if IN becomes OFF, the timing of the timer remains unchanged. After IN becomes ON again, the timer starts counting from the current holding value. After the time specified by the PT parameter is reached, Q becomes ON.
- 2. When the IN input energy flow is ON, ET outputs the current timing value. After the timing reaches the time specified by the PT parameter, the ET value remains. When the IN input energy flow is OFF, ET remains unchanged.
- 3. For the timer during or after the timing process, if the reset input R changes from OFF to ON, the output Q becomes OFF, and ET is reset to 0. After the reset input R becomes OFF, it is necessary to change the IN input energy flow from ON to OFF again in order to restore the timing of the timer.

#### **Precautions**

Up to 1024 TACR commands are supported.

#### **Application Example**



# Timing diagram Execute ReSet OutPut ElapTime

### 3.6.10 CTU: 16-Bit Increment Counter Commands

| Commai     | nd list | СТ              | U (D)                         | (S)        | Applicable<br>model | TS          | 600 series |          |  |  |
|------------|---------|-----------------|-------------------------------|------------|---------------------|-------------|------------|----------|--|--|
| 16-Bit cor | mmand   |                 | CTU: 16-bit increment counter |            |                     |             |            |          |  |  |
| 32-Bit cor | mmand   |                 |                               |            | -                   |             |            |          |  |  |
|            |         |                 | Bit                           |            | V                   | Vord        |            |          |  |  |
| Operand    | Туре    | X, Y, M, LM, T, | D.,                           | Custom bit | D, R, V, Z,         | Custom word | Indexing   | Constant |  |  |
|            |         | C, S            | C, S Dx.y variable            |            | T, C                | variable    |            |          |  |  |
| D          | INT     | -               |                               |            | <b>√</b> [1]        | -           | -          | -        |  |  |
| S          | INT     | -               | -                             | -          | <b>√</b>            | <b>√</b>    | <b>√</b>   | <b>√</b> |  |  |

#### Remark:

[1] The C element is supported.

#### **Operand Description**

- D: The destination operand, which indicates the specified C element.
- S: The source operand, which indicates the preset counting value.

#### **Function Description**

- 1. When the energy flow changes from OFF to ON (rising edge), the counting value of the specified 16-bit counter C (D) increases by one.
- 2. After reaching 32767, the counting value remains unchanged.
- 3. When the counting value is  $\geq$  the preset counting value (S), the counting coil is set to ON.

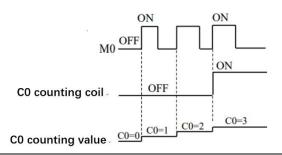
#### **Precautions**

The subscript values of the C element ranges between 0 and 199.

# **Application Example**



#### **Timing diagram**



# 3.6.11 CTR: 16-Bit Loop Counter Commands

| Commai     | ommand list CT |             | (D)                      | (S)        | Applicable model | TS          | 600 series |          |
|------------|----------------|-------------|--------------------------|------------|------------------|-------------|------------|----------|
| 16-Bit cor | mmand          |             | CTR: 16-bit loop counter |            |                  |             |            |          |
| 32-Bit cor | nmand          |             | -                        |            |                  |             |            |          |
|            |                |             | Bit                      |            | W                | ord         |            |          |
| Operand    | Туре           | X, Y, M,    |                          | Custom bit | D, R, V, Z, T,   | Custom word | Indexing   | Constant |
|            |                | LM, T, C, S |                          |            | С                | variable    |            |          |
| D          | INT            | -           |                          | -          | <b>√</b> [1]     | -           | -          | -        |
| S          | INT            | -           |                          |            | <b>√</b>         | <b>√</b>    | <b>√</b>   | <b>✓</b> |

#### Remark:

[1] The C element is supported.

#### **Operand Description**

- D: The destination operand, which indicates the specified C element.
- S: The source operand, which indicates the preset counting value.

#### **Function Description**

- 1. When the input energy flow changes from OFF to ON (rising edge), the counting value of the specified 16-bit counter C (D) increases by one.
- 2. When the counting value is equal to the preset counting value (S), the counting coil is set to ON.
- 3. When the counting value is equal to the preset counting value (S), if the input energy flow changes from OFF to ON (rising edge) once again, the counting value is set to 1 and the counting coil is reset to OFF.

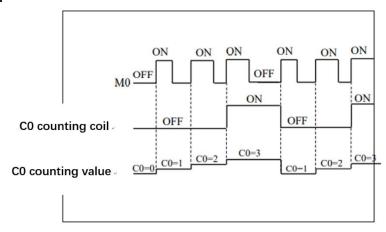
#### **Precautions**

The subscript values of the C element ranges between 0 and 199.





#### **Timing diagram**



#### 3.6.12 DCNT: 32-Bit Increment-Decrement Counter Commands

| Commar     | nd list | DCNT (D) (S1) (S2) |              |                | Applicable model | TS600 series    |          |          |
|------------|---------|--------------------|--------------|----------------|------------------|-----------------|----------|----------|
| 16-Bit con | nmand   |                    |              | DCNT: 32-bit i | ncrement-de      | crement counter | •        |          |
| 32-Bit con | nmand   |                    |              |                | -                |                 |          |          |
|            |         |                    | Bit          |                | V                | /ord            |          |          |
| Operand    | Туре    | X, Y, M, LM,       | Y, M, LM, Cu |                | D, R, V, Z, T,   | Custom word     | Indexing | Constant |
|            |         | T, C, S            | Dx.y         | variable       | С                | variable        |          |          |
| D          | DINT    | -                  | ı            | -              | <b>√</b> [1]     | -               | -        | -        |
| S1         | DINT    | -                  | -            | -              | <b>√</b> [2]     | <b>√</b>        | <b>√</b> | <b>√</b> |
| S2         | BOOL    | <b>√</b> [3]       | -            | ✓              | -                | -               | -        | ✓        |

#### Remark:

- [1]Only the C element is supported.
- [2] The Z and T elements are not supported.
- [3]Only the M element is supported.

#### **Operand Description**

- D: The destination operand, which indicates the specified C element (C200–C255).
- S1: Source operand 1, which indicates the preset counting value.
- S2: Source operand 2, which indicates the counting direction flag bit, where OFF means increasing and ON means decreasing.

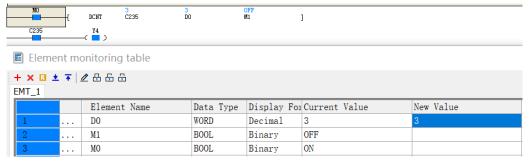
#### **Function Description**

- 1. When the input energy flow changes from OFF to ON (rising edge), the counting value of the specified 32-bit counter C (D) increases or decrease by 1 (the counting direction, either increasing or decreasing, depends on the S2 operand).
- 2. For the increment counter, when the counting value is ≥ the preset counting value (S), the counting coil is set to ON.
- 3. For the decrement counter, when the counting value is ≤ the preset counting value (S), the counting coil is set to OFF.
- 4. When the counting value is 2147483647, if the timer increases the counting by 1 once more, the count value becomes -2147483648.
- 5. When the counting value is -2147483648, if the timer decreases the counting by 1 once more, the count value becomes 2147483647.

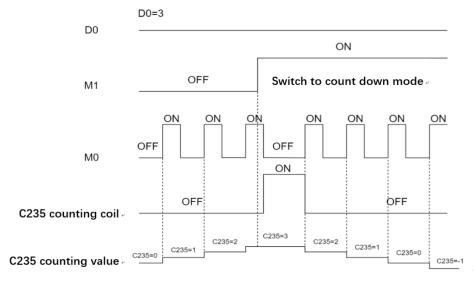
#### **Precautions**

The subscript value of the C element ranges between C200 and C255.

#### **Application Example**



# **Timing diagram**



# 3.7 Data Transmission Command

# 3.7.1 Command list

| Command Category           | Name | Function                                |  |  |
|----------------------------|------|---|--|--|
|                            | *MOV | Word/doubleword data transmission       |  |  |
|                            | RMOV | Floating-point number data transmission |  |  |
|                            | BMOV | Block data transmission                 |  |  |
|                            | FMOV | Data block word/doubleword stuffing     |  |  |
|                            | SMOV | Word/doubleword shift transmission      |  |  |
| Data Transmissis a Command | SWAP | High-low byte swap                      |  |  |
| Data Transmission Command  | *XCH | Word/doubleword exchange                |  |  |
|                            | PUSH | Data push                               |  |  |
|                            | FIFO | First in first out                      |  |  |
|                            | LIFO | Last in first out                       |  |  |
|                            | WSFR | Word string shift right                 |  |  |
|                            | WSFL | Word string shift left                  |  |  |

# 3.7.2 MOV: Word/Doubleword Data Transmission Commands

| Command list   |          | *MOV (S) (D)                       |      |            | Applicable model | TS600 series |          |          |  |  |
|----------------|----------|------------------------------------|------|------------|------------------|--------------|----------|----------|--|--|
| 16-Bit command |          | MOV: Word data transmission        |      |            |                  |              |          |          |  |  |
| 32-Bit command |          | DMOV: Doubleword data transmission |      |            |                  |              |          |          |  |  |
| Operand        | Type     | Bit                                |      |            | Word             |              |          |          |  |  |
|                |          | X, Y, M, LM,                       | Dx.y | Custom bit | D, R, V, Z,      | Custom word  | Indexing | Constant |  |  |
|                |          | T, C, S                            |      | variable   | T, C             | variable     |          |          |  |  |
| S              | INT/DINT | -                                  | -    | -          | <b>√</b> [1]     | ✓            | ✓        | ✓        |  |  |
| D              | INT/DINT | -                                  | -    | -          | <b>√</b> [1]     | ✓            | <b>√</b> | -        |  |  |

#### Remark:

[1] For 32-bit commands, the T and Z elements are not supported.

#### **Operand Description**

S: The source operand.

D: The destination operand.

#### **Function Description**

When the energy flow is valid, the content of S is assigned to D, and the value of S remains unchanged.

#### **Precautions**

The MOV command supports both signed and unsigned integers. If both operands of the command are soft elements, then their data types are both signed integers. If the source operand of the command is a signed long integer such as (-10, +100), the destination operand is also a signed integer. If the source operand of the command is an unsigned long integer such as (100, 45535), the destination operand is also a unsigned integer.

#### **Application Example**



In case of M0=ON, the content of D0 is assigned to D10 to obtain D10=500, or the content of (D0, D1) is assigned to (D10, D11) to obtain (D10, D11)=50000.

# 3.7.3 RMOV: Floating-Point Number Data Transmission Commands

| Command list   |      | RMOV (S) (D)                                  |      |            | Applicable model | TS600 series |          |          |  |
|----------------|------|---|------|------------|------------------|--------------|----------|----------|--|
| 16-Bit command |      | -   |      |            |                  |              |          |          |  |
| 32-Bit command |      | RMOV: Floating-point number data transmission |      |            |                  |              |          |          |  |
| Operand        | Туре | Bit   |      |            | Word             |              |          |          |  |
|                |      | X, Y, M, LM, T,                               | Dx.y | Custom bit | D, R, V, Z,      | Custom word  | Indexing | Constant |  |
|                |      | C, S  |      | variable   | T, C             | variable     |          |          |  |
| S              | REAL | -   | 1    | -          | <b>√</b> [1]     | ✓            | ✓        | ✓        |  |
| D              | REAL | -   | -    | -          | <b>√</b> [1]     | <b>√</b>     | <b>√</b> | -        |  |

#### Remark:

[1] Only the D, R, and V elements are supported.

# **Operand Description**

- S: The source operand.
- D: The destination operand.

# **Function Description**

When the energy flow is valid, the content of S is assigned to D, and the value of S remains unchanged.

# **Application Example**



In case of M0=ON, the content of (D0, D1) is assigned to (D10, D11) to obtain (D10, D11)=50000.00.

# 3.7.4 BMOV: Block Data Transmission Commands

| Comma     | and list | BMOV         | (S1) (I                       | O) (S2)    | Applicable model | odel 1 S600 series |          |          |  |  |
|-----------|----------|--------------|-------------------------------|------------|------------------|--------------------|----------|----------|--|--|
| 16-Bit co | mmand    |              | BMOV: Block data transmission |            |                  |                    |          |          |  |  |
| 32-Bit co | mmand    |              |                               |            | -                |                    |          |          |  |  |
|           |          |              | Bit                           |            | W                | ord (              |          |          |  |  |
| Operand   | Type     | X, Y, M, LM, | Dyy                           | Custom bit | D, R, V, Z,      | Custom word        | Indexing | Constant |  |  |
|           |          | T, C, S      | Dx.y                          | variable   | T, C             | variable           |          |          |  |  |
| S1        | INT,     | _            | _                             | _          | <b>√</b> [1]     | 1                  | ./       | _        |  |  |
| 31        | Array*S2 |              |                               |            | <b>V</b>         | V                  | V        |          |  |  |
| D         | INT,     |              |                               |            | <b>√</b> [1]     | ./                 |          |          |  |  |
| U         | Array*S2 | V (-)        |                               |            |                  |                    | V        | _        |  |  |
| S2        | INT      | =            | -                             | -          | ✓                | <b>√</b>           | <b>√</b> | <b>√</b> |  |  |

## Remark:

[1] The Z element is not supported.

#### **Operand Description**

- S1: The source operand, which indicates the starting unit of a data block.
- D: The destination operand, which indicates the starting unit of a data block.
- S2: The data block size.

# **Function Description**

When the energy flow is valid, the content of the S2 units starting from the S1 unit is assigned to the S2 units starting from the D unit, and the content of the S2 units starting from the S1 unit remains unchanged.

# **Application Example**



In case of M0=ON, the contents of the 10 units starting from D0 are assigned to the 10 units starting from D100. D100=D0, D101=D1, ..., D109=D9.

# 3.7.5 FMOV: Data Block Word/Doubleword Stuffing Commands

| Comma                | nd list | FMOV (S         | S1) (D) | ) (S2)      | Applicable<br>model | TS              | TS600 series |          |  |  |
|----------------------|---------|-----------------|---------|-------------|---------------------|-----------------|--------------|----------|--|--|
| 16-Bit command FMOV: |         |                 |         |             | ata block w         | ord stuffing    |              |          |  |  |
| 32-Bit co            | mmand   |                 |         | DFMOV: Data | block doul          | oleword stuffin | g            |          |  |  |
|                      |         |                 | Bit     |             | V                   | Vord            |              |          |  |  |
| Operand              | Type    | X, Y, M, LM, T, | Dx.y    | Custom bit  |                     | Custom word     | Indexing     | Constant |  |  |
|                      |         | C, S            | D/iiy   | variable    | T, C                | variable        |              |          |  |  |
| S1                   | INT/DI  |                 |         |             | <b>√</b> [1]        | ,               | ,            | ,        |  |  |
| 31                   | NT      | -               | -       | -           | V 1-3               | V               | V            | <b>√</b> |  |  |
|                      | INT/DI  |                 |         |             |                     |                 |              |          |  |  |
| D                    | NT,     |                 |         |             | <b>√</b> [2]        | ,               | ,            |          |  |  |
| J D                  | Array*  | -               |         |             | V [2]               | V               | V            | -        |  |  |
|                      | S2      |                 |         |             |                     |                 |              |          |  |  |
| S2                   | INT     | -               | -       | -           | <b>√</b>            | <b>√</b>        | <b>√</b>     | <b>√</b> |  |  |

#### Remark:

[1] For the 32-bit command DFMOV, the T and Z elements are not supported.

[2] For the 16-bit command FMOV, the Z element is not supported; for the 32-bit command DBMOV, the Z and T elements are not supported.

#### **Operand Description**

S1: The source operand, which indicates the starting unit of a data block.

D: The destination operand, which indicates the starting unit of a data block.

S2: The data block size.

## **Function Description**

When the energy flow is valid, the content of the S1 unit is stuffed into the S2 units starting from the D unit, and the content of the S1 unit remains unchanged.

# **Application Example**



In case of M0=ON, the content of D0 is stuffed into the 10 units starting from D100. D100 = D101 =  $\cdots$  = D109 = D0 = 500.



In case of M0=ON, the content of (D0, D1) is stuffed into the  $10 \times 2$  units starting from D10. (D10, D11) = (D12, D13) =  $\cdots$  = (D28, D29) = (D0, D1) = 100000.

# 3.7.6 SMOV: Word/Doubleword Shift Transmission Commands

| Comm      | and list | SMOV (S1) (S2) (S3) (D) Applicabl (n) model |      | Applicable model | TS600 series                |             |          |          |
|-----------|----------|---|------|------------------|-----------------------------|-------------|----------|----------|
| 16-Bit co | ommand   |   |      | SMOV: \          | Nord shift tra              | nsmission   |          |          |
| 32-Bit co | ommand   |   |      | DSMOV: Dou       | ubleword shift transmission |             |          |          |
|           |          |   | Bit  |                  | W                           | ord         |          |          |
| Operand   | Туре     | X, Y, M, LM,                                | Dvv  | Custom bit       | D, R, V, Z, T,              | Custom word | Indexing | Constant |
|           |          | T, C, S                                     | Dx.y | variable         | С                           | variable    |          |          |
| S1        | INT/DINT | -   | -    | -                | <b>√</b> [1]                | ✓           | -        | ✓        |
| S2        | INT/DINT | -   | -    | -                | <b>√</b> [1]                | ✓           | -        | ✓        |
| S3        | INT/DINT | -   | -    | -                | <b>√</b> [1]                | ✓           | -        | ✓        |
| D         | INT/DINT | -   | -    | -                | <b>√</b> [1]                | <b>√</b>    | -        | -        |
| n         | INT/DINT | -   | -    | -                | <b>√</b> [1]                | <b>√</b>    | -        | <b>√</b> |

Remark:

[1] The Z, C, and T soft elements are not supported.

#### **Operand Description**

The operands need to be driven by the contact, and there are up to 5 operational variables, among which:

- S1 is the data source variable to be copied. When SM34 is OFF, it is in the BCD mode (decimal bit). The S1 operand ranges from 0000 to 9999 or 000000000 to 99999999 and cannot be negative. When SM34 is ON, it is in the BIN mode, and the S1 operand can be negative.
- S2 is the starting bit number for data source transmission and ranges from 1 to 4 or 1 to 8.
- S3 is the number of bits for data source transmission and ranges from or 1 to S2.
- D is the destination variable for data source transmission.
- n is the starting bit of the destination variable for data source transmission and ranges from S3 to S4 or S3 to S8.

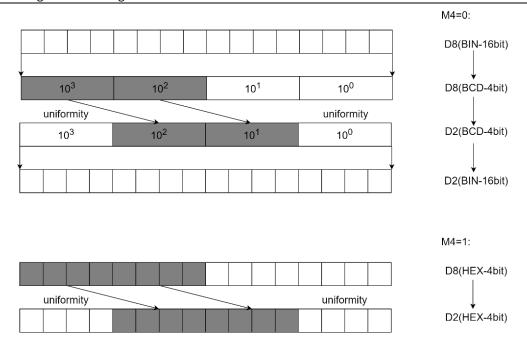
The transmission process of data bits is related to the state of the special flag SM34. When SM34 is OFF, they are in the BCD mode (decimal); when SM34 is ON, they are is in the BIN mode, where every 4 bits (hexadecimal) are transmitted as a unit.

# **Function Description**

Move the digit data of a total of S3 digits starting from the S2 digit (low to high) in S1 to a total of S3 digits starting from the n digit in destination D.

#### **Application Example**





Assuming D8=1234 and D2=5678, if M0 is set to ON with SM34=OFF (in the BCD mode), the value of D2 becomes 5128;

assuming D8=0x04D2=1234 and D2=0x162E=5678, if M0 is set to ON with SM34=ON (in the BIN mode), D2=0x104E=4174 is obtained.

# 3.7.7 SWAP: High-Low Byte Swap Commands

| Command list |                | SW              | SWAP (D) |            |                       | TS6         | 00 series |          |  |
|--------------|----------------|-----------------|----------|------------|-----------------------|-------------|-----------|----------|--|
| 16-Bit con   | nmand          |                 |          | SWAP:      | P: High-low byte swap |             |           |          |  |
| 32-Bit con   | 32-Bit command |                 |          |            | -                     |             |           |          |  |
|              |                |                 | Bit      |            | ٧                     | Vord        |           |          |  |
| Operand      | Туре           | X, Y, M, LM, T, | Dyy      | Custom bit | D, R, V, Z,           | Custom word | Indexing  | Constant |  |
|              | C, S           |                 | Dx.y     | variable   | T, C                  | variable    |           |          |  |
| D            | INT            | -               | -        | -          | ✓                     | ✓           | ✓         | -        |  |

# **Operand Description**

D: The destination operand, which indicates the word element for high-low byte swap.

# **Function Description**

When the energy flow is valid, the value of the content of D after high-low byte swap is saved to the D unit.

# **Application Example**



In case of M0=ON, the value of the content of D0=0x1027 (4135) after high-low byte swap is saved to D0, and D0=0x2710 (10000) is obtained.

# 3.7.8 XCH: Word Exchange Commands

| Comma     | and list | ХСН         | (D1)                              | (D2)       | Applicable model | TS6         | 600 series |          |
|-----------|----------|-------------|-----------------------------------|------------|------------------|-------------|------------|----------|
| 16-Bit co | mmand    |             |                                   | XCH: Wo    | rd exchange o    | command     |            |          |
| 32-Bit co | mmand    |             | DXCH: Doubleword exchange command |            |                  |             |            |          |
|           |          |             | Bit                               |            | W                | ord         |            |          |
| Operand   | Type     | X, Y, M,    | Dur                               | Custom bit | D, R, V, Z, T,   | Custom word | Indexing   | Constant |
|           |          | LM, T, C, S | Dx.y                              | variable   | С                | variable    |            |          |
| D1        | INT/DINT | -           | -                                 | -          | <b>√</b> [1]     | <b>\</b>    | ✓          | -        |
| D2        | INT/DINT | -           | -                                 | -          | <b>√</b> [1]     | <b>√</b>    | <b>√</b>   | -        |

#### Remark:

[1] For 32-bit commands, the Z and T soft elements are not supported.

# **Operand Description**

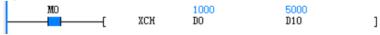
D1: Destination operand 1

D2: Destination operand 2

# **Function Description**

When the energy flow is valid, the values of the contents of D1 and D2 after exchange are saved to the D1 and D2 units.

# **Application Example**



In case of M0=ON, the content of D0 is exchanged with that of D10:

Before execution: D0=5000, and D10=1000; after execution: D0=1000, and D10=5000.



In case of M1=ON, the content of (D0, D1) is exchanged with that of (D10, D11):

Before execution: (D0, D1)=5000000, and (D10, D11)=1000000; after execution: (D0, D1)=1000000, and (D10, D11)=5000000.

# 3.7.9 PUSH: Data Push Commands

| Comm     | and list                 | PUSH (S1) (D) (S2) |                                       | (D) (S2) | Applicable model | TS600 series |          |          |  |
|----------|--------------------------|--------------------|---------------------------------------|----------|------------------|--------------|----------|----------|--|
| 16-Bit c | ommand                   | PUSH: Data push    |                                       |          |                  |              |          |          |  |
| 32-Bit c | ommand                   |                    |                                       |          | -                |              |          |          |  |
|          |                          |                    | Bit                                   |          | W                | ord ord      |          |          |  |
| Operand  | Туре                     | X, Y, M,           | 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 |          |                  | Custom word  | Indexing | Constant |  |
|          |                          | LM, T, C, S        | .,                                    | variable | T, C             | variable     |          |          |  |
| S1       | INT                      | -                  | -                                     | -        | ✓                | ✓            | <b>✓</b> | ✓        |  |
| D        | INT,<br>Array*[S2]<br>+1 | -                  | -                                     | 1        | <b>√</b> [1]     | <b>√</b>     | <b>✓</b> | <b>✓</b> |  |
| S2       | WORD                     | -                  | -                                     | -        | <b>√</b>         | <b>√</b>     | <b>√</b> | <b>√</b> |  |

#### Remark:

[1] The Z, T, and C elements are not supported.

## **Operand Description**

- S1: The push value.
- D: The number of elements in the storage stack, where their labels represent the positions of the stack bottom.
- S2: The stack size.

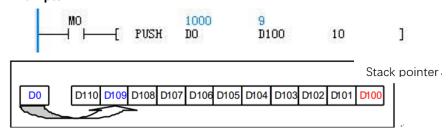
#### **Function Description**

- When the energy flow is valid, the value of S1 is pushed into the stack top with the D unit as the bottom, and the value of D increases by 1. At this point, the number of the stack top unit is: the number of D + the value of D.
- 2. When the value of D is equal to the value of S2, there are still push commands to be executed, and the carry flag bit (SM20) is set to 1, and no stack pushing operation is performed.

#### **Precautions**

- When the stack definition being operated is illegal (that is, the stack size is less than or equal to zero, the number of elements in the stack is less than zero, or the number of elements in the stack exceeds the stack size limit), an error related to the illegal stack definition is reported.
- The stack size does not include the stack bottom element (the element specified by D).

## **Application Example**



In case of M0=ON, the content of D0 is pushed into the stack with D100 as the stack bottom.

Before execution: D0=1000, D100=8, and D109=0; after execution: D0=1000, D100=9, and D109=1000.

# 3.7.10 FIFO: First In First Out Commands

| Comma        | nd list | FIFO (D1) (D2) (S) |      |            | Applicable<br>model | TS600 series |              |          |  |
|--------------|---------|--------------------|------|------------|---------------------|--------------|--------------|----------|--|
| 16-Bit co    | mmand   |                    |      | FIF        | O: First in first   | tout         |              |          |  |
| 32-Bit co    | mmand   |                    | -    |            |                     |              |              |          |  |
|              |         |                    | Bit  |            | We                  | ord          |              |          |  |
| Operand Type |         | X, Y, M, LM,       | Dyy  | Custom bit | D, R, V, Z, T,      | Custom word  | Indexing     | Constant |  |
|              |         | T, C, S            | Dx.y | variable   | С                   | variable     |              |          |  |
|              | INT,    |                    |      |            |                     |              |              |          |  |
| D1           | Array** | -                  | -    | -          | <b>√</b> [1]        | ✓            | $\checkmark$ | -        |  |
|              | [S]+1   |                    |      |            |                     |              |              |          |  |
| D2           | INT     | -                  | _    | -          | <b>✓</b>            | <b>√</b>     | <b>✓</b>     | -        |  |
| S            | WORD    | 1                  | -    | -          | <b>\</b>            | ✓            | <b>\</b>     | <b>√</b> |  |

#### Remark:

[1] The Z, T, and C elements are not supported.

### **Operand Description**

D1: The number of elements in the queue, where the element with the element number + +1 is the first element in the queue.

D2: The storage unit of the output queue value.

S: The queue size.

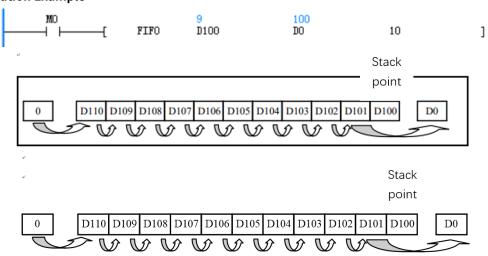
#### **Function Description**

- 1. When the energy flow is valid, the first value of the word queue starting with D1 (the content of the next unit after D1) is assigned to the D2 unit, and the value of D1 decreases by 1, the contents of the S units after D1 move from back to front, and the last unit is filled with 0.
- 2. If the value of D1 is equal to 0, this indicates that the queue is empty, and the zero flag bit (SM18) is set to 1.

#### **Precautions**

- When the queue definition being operated is illegal (that is, the queue size is less than or equal to zero, the number of elements in the queue is less than zero, or the number of elements in the queue exceeds the queue size limit), an error related to the illegal queue definition is reported.
- The queue size does not include the queue bottom element (the element specified by D1).
- S indicates the queue size, which has a range greater than 0.

# **Application Example**



In case of M0=ON, the content of D101 is stuffed into D0, the contents of units D101 to D110 move from back to front, and the content of D110 is filled with 0.

Before execution: D0=0, D100=10, D101=1000, D102=2000, ....., D109=9000, D110=10000; After execution: D0=1000, D100=9, D101=2000, D102=3000, ....., D109=10000, D100=0.

# 3.7.11 LIFO: Last In First Out Commands

| Comma        | ınd list | LIFO (I                 | D1) (D | 2) (S)     | Applicable model | TS600 series |          |          |
|--------------|----------|-------------------------|--------|------------|------------------|--------------|----------|----------|
| 16-Bit co    | mmand    | LIFO: Last in first out |        |            |                  |              |          |          |
| 32-Bit co    | mmand    |                         | -      |            |                  |              |          |          |
|              |          |                         | Bit    |            | W                | ord ord      |          |          |
| Operand Type |          | X, Y, M, LM,            | Dx.y   | Custom bit | D, R, V, Z, T,   | Custom word  | Indexing | Constant |
|              |          | T, C, S                 | Dx.y   | variable   | С                | variable     |          |          |
|              | INT,     |                         |        |            |                  |              |          |          |
| D1           | Array**  | -                       | -      | -          | <b>√</b> [1]     | ✓            | ✓        | -        |
|              | [S]+1    |                         |        |            |                  |              |          |          |
| D2           | INT      | -                       | -      | -          | ✓                | ✓            | ✓        | -        |
| S            | WORD     | -                       | -      | -          | ✓                | ✓            | ✓        | <b>√</b> |

Remark:

[1] The Z, T, and C elements are not supported.

#### **Operand Description**

D1: The number of elements in the stack, where the element with the element number + +1 is the first element in the stack.

D2: The storage unit of the output stack value.

S: The stack size.

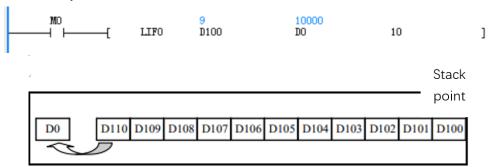
# **Function Description**

- 1. When the energy flow is valid, the content of the stack top unit with D1 as the stack bottom is assigned to the D2 unit, and the value of D1 decreases by 1.
- 2. If the value of D1 is equal to 0, this indicates that the stack is empty, and the zero flag bit (SM18) is set to 1.

# **Precautions**

- When the stack definition being operated is illegal (that is, the stack size is less than or equal to zero, the number of elements in the stack is less than zero, or the number of elements in the stack exceeds the stack size limit), an error related to the illegal stack definition is reported.
- The stack size does not include the stack bottom element (the element specified by D1).
- S indicates the stack size, which has a range greater than 0.

# **Application Example**



In case of M0=ON, the content of D110 is assigned to D0, and the contents of units D101 to D110 remain unchanged:

Before execution: D0=0, D100=10, D101=1000, D102=2000, ....., D109=9000, D110=10000;

After execution: D0=10000, D100=9, D101=1000, D102=2000, ....., D109=9000, D110=10000.

# 3.7.12 WSFR: Word String Shift Right Commands

| Comma     | and list | WSFR (S      | 1) (D)                        | (S2) (S3)  | Applicable model | TS          | TS600 series |          |  |
|-----------|----------|--------------|-------------------------------|------------|------------------|-------------|--------------|----------|--|
| 16-Bit co | mmand    |              | WSFR: Word string shift right |            |                  |             |              |          |  |
| 32-Bit co | mmand    |              |                               |            | -                |             |              |          |  |
|           |          |              | Bit                           |            | W                | ord         |              |          |  |
| Operand   | Type     | X, Y, M, LM, | Dx.y                          | Custom bit | D, R, V, Z,      | Custom word | Indexing     | Constant |  |
|           |          | T, C, S      | Dx.y                          | variable   | T, C             | variable    |              |          |  |
| S1        | INT,     | _            |                               | _          | <b>√</b> [1]     | _           | ./           | _        |  |
| 31        | Array*S3 |              |                               | _          | V                | V           | V            | _        |  |
| D         | INT,     |              |                               |            | <b>√</b> [1]     |             | ./           |          |  |
| D         | Array*S2 | -            | _                             | -          | V 1-3            | <b>√</b>    | V            | -        |  |
| S2        | INT      | / / / /      |                               |            |                  |             |              | <b>√</b> |  |
| S3        | WORD     | -            | -                             | -          | <b>√</b>         | <b>√</b>    | <b>√</b>     | <b>√</b> |  |

Remark:

[1] The Z element is not supported.

## **Operand Description**

- S1: The source operand.
- D2: The destination operand, which indicates the starting element of the word string.
- S2: The size of the destination word queue.
- S3: The number of words filled in after right shift.

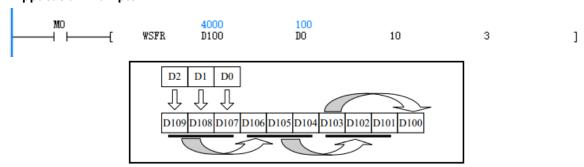
# **Function Description**

When the energy flow is valid, the contents (taking a word as the unit) of the S2 units starting from the D unit is shifted to the right for S3 units, the rightmost S3 data are discarded, the contents of the S3 units starting from the S1 unit are shifted into the left end of the word string.

#### **Precautions**

- For the left-right order, the elements with smaller numbers indicate right, while those with larger numbers indicate left.
- S2≥0, S3≥0.
- S2≥S3.

## **Application Example**



In case of M0=ON, the contents (taking a word as the unit) of the 10 units starting from the D100 unit are shifted to the right for 3 units, and the data of the rightmost D102 to D100 units are discarded. At the same time, the contents of the 3 units starting from the D0 unit are shifted into the left end of the word string:

Before execution: D2=300, D1=200, and D0=100. D109=10000, D108=9000, D107=8000, D106=7000, D105=6000, D104=5000, D103=4000, D102=3000, D101=2000, and D100=1000;

After execution: The contents of D0 to D2 remain unchanged. D2=300, D1=200, and D0=100. D109=300, D108=200, D107=100, D106=10000, D105=9000, D104=8000, D103=7000, D102=6000, D101=5000, and D100=4000.

# 3.7.13 WSFL: Word String Shift Left Commands

| Comm      | and list | WSFL        | (S1)<br>(S3)                 | (D) (S2)   | Applicable model | TS6         | 00 series |          |  |  |
|-----------|----------|-------------|------------------------------|------------|------------------|-------------|-----------|----------|--|--|
| 16-Bit co | ommand   |             | WSFL: Word string shift left |            |                  |             |           |          |  |  |
| 32-Bit co | ommand   |             |                              |            | -                |             |           |          |  |  |
|           |          |             | Bit                          |            | W                | ord ord     |           |          |  |  |
| Operand   | Type     | X, Y, M,    | Dyy                          | Custom bit | D, R, V, Z,      | Custom word | Indexing  | Constant |  |  |
|           |          | LM, T, C, S | Dx.y                         | variable   | T, C             | variable    |           |          |  |  |
| S1        | INT,     |             |                              |            | <b>√</b> [1]     | _           | <b>√</b>  |          |  |  |
| 31        | Array*S3 | -           |                              | -          | <b>V</b> 1-1     | V           | V         | -        |  |  |
| D         | INT,     |             |                              |            | <b>√</b> [1]     | <b>√</b>    | <b>✓</b>  |          |  |  |
| U         | Array*S2 | -           | •                            | -          | V (2)            | V           | V         | -        |  |  |
| S2        | INT      | -           | -                            | -          | <b>✓</b>         | ✓           | <b>√</b>  | ✓        |  |  |
| S3        | WORD     | -           | -                            | -          | ✓                | <b>√</b>    | <b>√</b>  | <b>√</b> |  |  |

#### Remark:

[1] The Z element is not supported.

# **Operand Description**

- S1: The source operand.
- D2: The destination operand, which indicates the starting element of the word string.
- S2: The size of the destination word queue.
- S3: The number of words filled in after right shift.

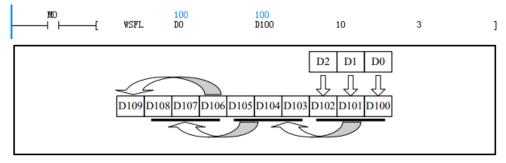
# **Function Description**

When the energy flow is valid, the contents (taking a word as the unit) of the S2 units starting from the D unit are shifted to the left for S3 units, the leftmost S3 data are discarded, the contents of the S3 units starting from the S1 unit are shifted into the right end of the word string.

## **Precautions**

- For the left-right order, the elements with smaller numbers indicate right, while those with larger numbers indicate left.
- S2≥0; S3≥0.
- S2≥S3.

# **Application Example**



In case of M0=ON, the contents (taking a word as the unit) of the first 10 units starting from the D100 unit are shifted to the left by 3 units, and the data of the leftmost D109 to D107 units are discarded. At the same time, the contents of the 3 units starting from the D0 unit are shifted into the right end of the string:

Before execution: D0=100, D1=200, and D2=300. D109=10000, D108=9000, D107=8000, D106=7000,

D105=6000, D104=5000, D103=4000, D102=3000, D101=2000, and D100=1000;

After execution: The contents of D0 to D2 remain unchanged. D2=300, D1=200, and D0=100. D109=7000, D108=6000, D107=5000, D106=4000, D105=3000, D104=2000, D103=1000, D102=300, D101=200, and D100=100.

# 3.8 Arithmetic Operation Command for Integers

# 3.8.1 Command list

| <b>Command Category</b>          | Name  | Function                                       |
|----------------------------------|-------|--|
|                                  | *ADD  | Integer/long integer addition                  |
|                                  | *SUB  | Integer/long integer subtraction               |
|                                  | *MUL  | Integer/long integer multiplication            |
|                                  | *DIV  | Integer/long integer division                  |
| A with we at it of Our amatic an | *SQT  | Arithmetic square root of integer/long integer |
| Arithmetic Operation             | *INC  | Integer/long integer increment by 1            |
| Command for Integers             | *DEC  | Integer/long integer decrement by 1            |
|                                  | *VABS | Absolute value of integer/long integer         |
|                                  | *NEG  | Integer/long integer negation                  |
|                                  | *SUM  | Integer/long integer accumulation              |
|                                  | *MEAN | Mean value of integers/long integers           |

# 3.8.2 ADD: Integer/Long Integer Addition Commands

| Comm      | and list | d list ADD (S1) (S2) (D) |          |            |                | TS6         | TS600 series |          |  |
|-----------|----------|--------------------------|----------|------------|----------------|-------------|--------------|----------|--|
| 16-Bit co | ommand   |                          |          | Add        | : Integer add  | ition       |              |          |  |
| 32-Bit co | ommand   |                          |          | Add: L     | ong integer a  | ddition     |              |          |  |
|           |          |                          | Bit Word |            |                |             |              |          |  |
| Operand   | Туре     | X, Y, M, LM,             | Dyy      | Custom bit | D, R, V, Z, T, | Custom word | Indexing     | Constant |  |
|           |          | T, C, S                  | Dx.y     | variable   | С              | variable    |              |          |  |
| S1        | INT/DINT | -                        | -        | -          | <b>√</b> [1]   | ✓           | <b>✓</b>     | ✓        |  |
| S2        | INT/DINT | -                        | -        | -          | <b>√</b> [1]   | <b>√</b>    | <b>✓</b>     | <b>√</b> |  |
| D         | INT/DINT | -                        | -        | -          | <b>√</b> [1]   | <b>✓</b>    | <b>✓</b>     | -        |  |

#### Remark:

[1] For 32-bit commands, the T and Z elements are not supported.

# **Operand Description**

S1: Source operand 1.

S2: Source operand 2.

D: The destination operand.

# **Function Description**

- 1. When the energy flow is valid, S1 is added to S2, and the operation result is assigned to D.
- 2. When the operation result (D) is greater than 32767/2147483647, the carry flag bit (SM20) is set; when the operation result is equal to 0, the zero flag bit (SM18) is set; when the operation result is less than -32768/-2147483648, the borrow flag bit (SM19) is set.

# **Application Example**



In case of M0=ON, D0 (1000) is added to D1 (2000), and the result is assigned to D10 to obtain D10=3000.



In case of M0=ON, the value (100000) of (D0, D1) is added to the value (200000) of (D2, D3), and the result is assigned to (D10, D11) to obtain (D10, D11)=300000.

# 3.8.3 SUB: Integer/Long Integer Subtraction Commands

| Comm      | and list | SUB (        | (S1) (                   | S2) (D)    | Applicable model        | TS6         | 600 series |          |
|-----------|----------|--------------|--------------------------|------------|-------------------------|-------------|------------|----------|
| 16-Bit co | ommand   |              | SUB: Integer subtraction |            |                         |             |            |          |
| 32-Bit co | ommand   |              |                          | DSUB: Lo   | ong integer subtraction |             |            |          |
|           |          |              | Bit                      |            | Word                    |             |            |          |
| Operand   | Type     | X, Y, M, LM, | Dx.y                     | Custom bit | D, R, V, Z, T,          | Custom word | Indexing   | Constant |
|           |          | T, C, S      | DX.y                     | variable   | С                       | variable    |            |          |
| S1        | INT/DINT | -            | -                        | -          | <b>√</b> [1]            | ✓           | <b>✓</b>   | ✓        |
| S2        | INT/DINT | -            | -                        | -          | <b>√</b> [1]            | <b>√</b>    | <b>✓</b>   | <b>√</b> |
| D         | INT/DINT | -            | -                        | -          | <b>√</b> [1]            | <b>√</b>    | <b>√</b>   | -        |

#### Remark:

[1] For 32-bit commands, the T and Z elements are not supported.

# **Operand Description**

S1: Source operand 1

S2: Source operand 2

D: The destination operand

# **Function Description**

- 1. When the energy flow is valid, S1 is added to S2, and the operation result is assigned to D.
- 2. When the operation result (D) is greater than 32767/2147483647, the carry flag bit (SM20) is set; when the operation result is equal to 0, the zero flag bit (SM18) is set; when the operation result is less than -32768/-2147483648, the borrow flag bit (SM19) is set.

## **Application Example**



In case of M1=ON, D1 (2000) is subtracted from D0 (1000), and the result is assigned to D10 to obtain D10=-1000.



In case of M1=ON, the value (200000) of (D2, D3) is subtracted from the value (100000) of (D0, D1), and the result is assigned to (D10, D11) to obtain (D10, D11)=-100000.

# 3.8.4 MUL: Integer/Long Integer Multiplication Commands

| Comm      | and list | MUL (                   | S1) (                     | S2) (D)             | Applicable model    | TS6                  | TS600 series      |          |  |  |
|-----------|----------|-------------------------|---------------------------|---------------------|---------------------|----------------------|-------------------|----------|--|--|
| 16-Bit co | ommand   |                         |                           | MUL: Integer        | /long integer       | multiplication       |                   |          |  |  |
| 32-Bit co | ommand   |                         | DMUL: Integer/long intege |                     |                     |                      | er multiplication |          |  |  |
|           |          |                         | Bit                       |                     | W                   | ord                  |                   |          |  |  |
| Operand   | Type     | X, Y, M, LM,<br>T, C, S | Dx.y                      | Custom bit variable | D, R, V, Z, T,<br>C | Custom word variable | Indexing          | Constant |  |  |
| S1        | INT/DINT | 1                       | -                         | -                   | <b>√</b> [1]        | <b>√</b>             | <b>√</b>          | ✓        |  |  |
| S2        | INT/DINT | -                       | -                         | -                   | <b>√</b> [1]        | <b>√</b>             | <b>√</b>          | <b>√</b> |  |  |
| D         | DINT     | -                       | -                         | -                   | <b>√</b> [1]        | <b>√</b>             | <b>✓</b>          | -        |  |  |

## Remark:

[1] For 32-bit commands, the T and Z elements are not supported.

# **Operand Description**

S1: Source operand 1.

S2: Source operand 2.

D: The destination operand.

# **Function Description**

When the energy flow is valid, S1 is multiplied by S2, and the operation result is assigned to D.

# **Application Example**



In case of M0=ON, D0 (1000) is multiplied by D1 (2000), and the result is assigned to (D10, D11) to obtain (D10, D11)=2000000.



In case of M0=ON, the value (83000) of (D0, D1) is multiplied by the value (2000) of (D2, D3), and the result is assigned to (D10, D11) to obtain (D10, D11)=1660000000.

# 3.8.5 AMUL: Multiplication Commands

| Comm     | nand list                        | AMUL (                  | AMUL (S1) (S2) (D) |                     | Applicable model    | TS                      | TS600 series |          |  |
|----------|----------------------------------|-------------------------|--------------------|---------------------|---------------------|-------------------------|--------------|----------|--|
| 16-Bit c | ommand                           |                         |                    | AMUL: N             | Multiplication      | Commands                |              |          |  |
| 32-Bit c | ommand                           |                         |                    |                     | AMUL: Mult          | iplication Com          | mands        |          |  |
|          |                                  |                         | Bit                |                     | W                   | ord                     |              |          |  |
| Operand  | Type                             | X, Y, M, LM,<br>T, C, S | Dx.y               | Custom bit variable | D, R, V, Z, T,<br>C | Custom word<br>variable | Indexing     | Constant |  |
| S1       | INT/DINT/<br>WORD/DW<br>ORD/REAL | -                       | -                  | -                   | <b>√</b> [1]        | -                       | <b>√</b>     | <b>√</b> |  |
| S2       | INT/DINT/<br>WORD/DW<br>ORD/REAL | -                       | -                  | -                   | <b>√</b> [1]        | <b>√</b>                | <b>√</b>     | <b>√</b> |  |
| D        | INT/DINT/<br>WORD/DW<br>ORD/REAL | -                       | -                  | -                   | <b>√</b> [2]        | <b>√</b>                | <b>√</b>     | ✓        |  |

#### Remark:

- [1] The constant, D, V, and R elements are supported.
- [2] The D and R elements are supported.

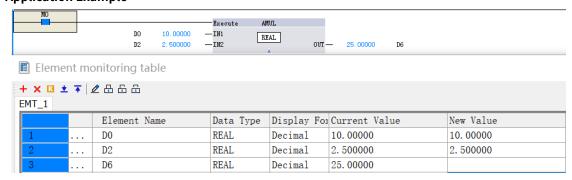
# **Operand Description**

- S1: Source operand 1.
- S2: Source operand 2. (The number of source operands can be added according to the actual needs.)
- D: The destination operand.

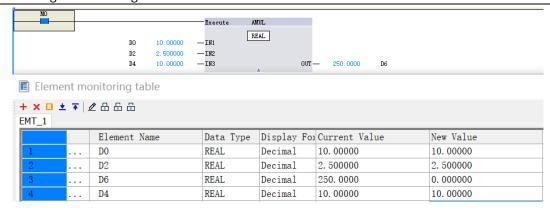
# **Function Description**

When the energy flow is valid, if there are only S1 and S2, S1 is multiplied by S2, and the operation result is assigned to D.

# **Application Example**



In case of M0=ON, the value (10.0) of (D0, D1) is multiplied by the value (2.5) of (D2, D3), and the result is assigned to (D6,D7) to obtain 25.0.



In case of M0=ON, the value (10.0) of (D0, D1) is multiplied by the value (2.5) of (D2, D3), and then multiplied by the value (10.0) of (D4, D5), and the result is assigned to (D6, D7) to obtain 250.0.

# 3.8.6 DIV: Integer/Long Integer Division Commands

| Comm      | and list         | DIV (:       | S1) (S | 52) (D)               | Applicable model | TS          | TS600 series |          |
|-----------|------------------|--------------|--------|-----------------------|------------------|-------------|--------------|----------|
| 16-Bit co | ommand           |              |        | DIV: Integer division |                  |             |              |          |
| 32-Bit co | ommand           |              |        |                       |                  | devision    |              |          |
|           |                  |              | Bit    |                       | W                | ord         |              |          |
| Operand   | Туре             | X, Y, M, LM, | Dvv    | Custom bit            | D, R, V, Z, T,   | Custom word | Indexing     | Constant |
|           |                  | T, C, S      | Dx.y   | variable              | С                | variable    |              |          |
| S1        | INT/DINT         | -            | -      | -                     | <b>√</b> [1]     | ✓           | ✓            | ✓        |
| S2        | INT/DINT         | ī            | -      | -                     | <b>√</b> [1]     | ✓           | <b>√</b>     | <b>✓</b> |
| D         | DINT,<br>Array*2 | -            | -      | -                     | <b>√</b> [1]     | ✓           | <b>√</b>     | -        |

### Remark:

[1] For 32-bit commands, the T and Z elements are not supported.

# **Operand Description**

S1: Source operand 1.

S2: Source operand 2.

D: The destination operand.

# **Function Description**

When the energy flow is valid, S1 is divided by S2, and the operation result is assigned to D. For the 16-bit command, D includes two units, where the first unit stores the quotient value and the second unit stores the remainder value; for the 32-bit command, D includes four units, where the first two units store the quotient value and the last two units store the remainder value.

#### **Precautions**

When the divisor is set to 0, the system reports an error about the divisor being 0.

# **Application Example**



In case of M0=ON, D0 (2500) is divided by D1 (1000), and the result is assigned to (D10, D11). D10=2, and D11=500.



In case of M1=ON, the value (83000) of (D0, D1) is divided by the value (2000) of (D2, D3), and the result is assigned to (D10, D11) and (D12, D13). (D10, D11)=41, and (D12, D13)=1000°.

# 3.8.7 SQT: Commands for Arithmetic Square Root of Integer/Long Integer

| Comm      | and list | SQT (        | S1) (S                                       | S2) (D)     | Applicable<br>model | TS6           |          |          |
|-----------|----------|--------------|--|-------------|---------------------|---------------|----------|----------|
| 16-Bit co | ommand   |              |  | SQT: Arithm | etic square roo     | ot of integer |          |          |
| 32-Bit co | ommand   |              | DSQT: Arithmetic square root of long integer |             |                     |               |          |          |
|           |          |              | Bit  |             | Wo                  | ord           |          |          |
| Operand   | Type     | X, Y, M, LM, | Dvv  | Custom bit  | D, R, V, Z, T,      | Custom word   | Indexing | Constant |
|           |          | T, C, S      | Dx.y   | variable    | С                   | variable      |          |          |
| S         | INT/DINT | -            | -  | -           | <b>√</b> [1]        | <b>√</b>      | <b>√</b> | <b>√</b> |
| D         | INT/DINT | -            | -  | -           | <b>√</b> [1]        | <b>√</b>      | <b>√</b> | -        |

## Remark:

[1] For 32-bit commands, the T and Z elements are not supported.

# **Operand Description**

S: The source operand.

D: The destination operand.

# **Function Description**

- When the energy flow is valid, the square root of S is extracted, and the operation result is assigned to D.
- 2. When the operation result is equal to 0, the zero flag bit (SM18) is set; when decimals are truncated from the operation result, the borrow flag bit (SM19) is set.

# **Application Example**



In case of M0=ON, the square root of D0 (1000) is extracted, and the result is assigned to D10 to obtain D10=31.



In case of M1=ON, the square root of the value (83000) of (D0, D1) is extracted, and the result is assigned to (D10, D11) to obtain (D10, D11)=288.

# 3.8.8 INC: Commands for Integer/Long Integer Increment by 1

| Comm      | and list | INC (D) Applicable model TS6 |      | 00 series           |                       |                      |          |          |
|-----------|----------|------------------------------|------|---------------------|-----------------------|----------------------|----------|----------|
| 16-Bit co | ommand   |                              |      | INC: In             | nteger increment by 1 |                      |          |          |
| 32-Bit co | ommand   |                              |      | DINC: Lon           | g integer inc         | rement by 1          |          |          |
|           |          |                              | Bit  |                     | Word                  |                      |          |          |
| Operand   | Type     | X, Y, M, LM,<br>T, C, S      | Dx.y | Custom bit variable | D, R, V, Z,<br>T, C   | Custom word variable | Indexing | Constant |
| D         | INT/DINT | -                            | -    | -                   | <b>√</b> [1]          | ✓                    | ✓        | -        |

# Remark:

[1] For 32-bit commands, the T and Z elements are not supported.

# **Operand Description**

D: The destination operand.

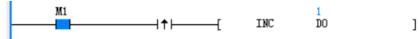
#### **Function Description**

When the energy flow is valid, D increases by 1.

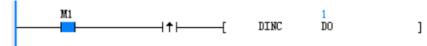
#### **Precautions**

This command is a cyclic addition command. For the 16-bit command, the value range is -32768–32767. For the 32-bit command, the value range is -2147483648–2147483647.

# **Application Example**



In case of M1=ON, D0=0 increases by 1. After execution, D0=1 is obtained.



In case of M1=ON, (D0, D1)=0 increases by 1. After execution, (D0, D1)=1 is obtained.

# 3.8.9 DEC: Commands for Integer/Long Integer Decrement by 1

| Comma     | and list     | DEC (D)      |      |            | Applicable model          | TS6         | 600 series |          |
|-----------|--------------|--------------|------|------------|---------------------------|-------------|------------|----------|
| 16-Bit co | mmand        |              |      | DEC: I     | nteger decren             | nent by 1   |            |          |
| 32-Bit co | mmand        |              |      | DDEC: Lo   | ng integer decrement by 1 |             |            |          |
|           |              |              | Bit  |            | Word                      |             |            |          |
| Operand   | Type         | X, Y, M, LM, | Dyy  | Custom bit | D, R, V, Z, T,            | Custom word | Indexing   | Constant |
|           |              | T, C, S      | Dx.y | variable   | С                         | variable    |            |          |
| D         | INT/DIN<br>T | -            | -    | -          | <b>√</b> [1]              | <b>√</b>    | <b>√</b>   | -        |

# Remark:

[1] For 32-bit commands, the T and Z elements are not supported.

# **Operand Description**

D: The destination operand.

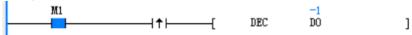
# **Function Description**

When the energy flow is valid, D decreases by 1.

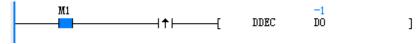
### **Precautions**

This command is a cyclic subtraction command. For the 16-bit command, the value range is -32768–32767. For the 32-bit command, the value range is -2147483648–2147483647.

# **Application Example**



In case of M1=ON, D0=0 decreases by 1. After execution, D0=-1 is obtained.



In case of M1=ON, (D0, D1)=0 increases by 1; after execution, (D0, D1)=-1 is obtained.

# 3.8.10 VABS: Commands for Absolute Value of Integer/Long Integer

| Comma     | and list | VABS        | S (S) | (D)        | Applicable<br>model          | TS6         | 500 series |          |
|-----------|----------|-------------|-------|------------|------------------------------|-------------|------------|----------|
| 16-Bit co | mmand    |             |       | VABS: A    | bsolute value of integer     |             |            |          |
| 32-Bit co | mmand    |             |       | DVABS: Abs | solute value of long integer |             |            |          |
|           |          |             | Bit   |            | Word                         |             |            |          |
| Operand   | Type     | X, Y, M,    | Dvv   | Custom bit | D, R, V, Z, T,               | Custom word | Indexing   | Constant |
|           |          | LM, T, C, S | Dx.y  | variable   | С                            | variable    |            |          |
| S         | INT/DINT | -           | -     | -          | <b>√</b> [1]                 | <b>√</b>    | <b>√</b>   | <b>√</b> |
| D         | INT/DINT | -           | -     | -          | <b>√</b> [1]                 | ✓           | <b>✓</b>   | -        |

#### Remark:

[1] For 32-bit commands, the T and Z elements are not supported.

# **Operand Description**

S: The source operand.

D: The destination operand.

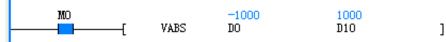
# **Function Description**

When the energy flow is valid, the absolute value of S is taken, and the operation result is assigned to D.

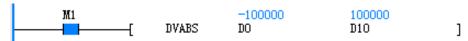
#### **Precautions**

This command is a cyclic subtraction command. For the 16-bit command, the value range is -32768–32767. For the 32-bit command, the value range is -2147483648–2147483647.

# **Application Example**



In case of M0=ON, the absolute value of D0 (-1000) is taken, and the result is assigned to D10 to obtain D10=1000.



In case of M1=ON, the absolute value of the value (-100000) of (D0, D1) is taken, and the result is assigned to (D10, D11) to obtain (D10, D11)=100000.

# 3.8.11 NEG: Integer/Long Integer Negation Commands

| Comm      | and list | NEG (S) (D) Applicable model TS6 |      | 600 series |                       |             |          |          |
|-----------|----------|----------------------------------|------|------------|-----------------------|-------------|----------|----------|
| 16-Bit co | ommand   |                                  |      | NEC        | G: Integer negation   |             |          |          |
| 32-Bit co | ommand   |                                  |      | DNEG:      | Long integer negation |             |          |          |
|           |          |                                  | Bit  |            | Wo                    | ord         |          |          |
| Operand   | Туре     | X, Y, M,                         | Dyy  | Custom bit | D, R, V, Z, T,        | Custom word | Indexing | Constant |
|           |          | LM, T, C, S                      | Dx.y | variable   | С                     | variable    |          |          |
| S         | INT/DINT | -                                | 1    | -          | <b>√</b> [1]          | <b>√</b>    | <b>√</b> | <b>√</b> |
| D         | INT/DINT | -                                | -    | -          | <b>√</b> [1]          | <b>√</b>    | <b>√</b> | -        |

# Remark:

 $\left[1\right]$  For 32-bit commands, the T and Z elements are not supported.

## **Operand Description**

S: The source operand.

D: The destination operand.

# **Function Description**

When the energy flow is valid, S is negated, and the operation result is assigned to D.

#### **Precautions**

- In the 16-bit command, the range of S should be -32767–32767; when the value of S is -32768, an error about the illegal operand is reported, and the command does not generate any action.
- In the 32-bit command, the range of S should be -2147483647-2147483647; when the value of S is -2147483648, an error about the illegal operand is reported, and the command does not generate any action.

#### **Application Example**



In case of M1=ON, D0 (1000) is negated, and the result is assigned to D10 to obtain D10=-1000.



In case of M1=ON, (D0, D1) (100000) is negated, and the result is assigned to (D10, D11) to obtain (D10, D11)=-100000.

# 3.8.12 SUM: Integer/Long Integer Accumulation Commands

| Comm     | and list  | SUM (        | (S1) ( | S2) (D)    | Applicable model | TS          | TS600 series |          |
|----------|-----------|--------------|--------|------------|------------------|-------------|--------------|----------|
| 16-Bit c | ommand    |              |        | SUM:       | Integer accur    | nulation    |              |          |
| 32-Bit c | ommand    |              |        |            |                  | cumulation  |              |          |
|          |           |              | Bit    |            | W                | ord         |              |          |
| Operand  | Туре      | X, Y, M, LM, | Dyy    | Custom bit | D, R, V, Z, T,   | Custom word | Indexing     | Constant |
|          |           | T, C, S      | Dx.y   | variable   | С                | variable    |              |          |
| S1       | INT/DINT, | -            | -      | -          | <b>√</b> [1]     | <b>√</b>    | <b>✓</b>     | -        |
|          | Array*S2  |              |        |            | ,                | ,           | ,            |          |
| S2       | WORD      | -            | -      | -          | ✓                | ✓           | ✓            | <b>√</b> |
| D        | DINT      | -            | _      | -          | <b>√</b> [2]     | ✓           | ✓            | -        |

# Remark:

[1] For 32-bit commands, the T and Z elements are not supported.

[2] The T and Z elements are not supported.

#### **Operand Description**

- S1: The source operand, which indicates the starting unit of accumulation.
- S2: The source operand, which indicates the number of accumulated data.
- D: The destination operand, which indicates the accumulation result.

# **Function Description**

When the energy flow is valid, the contents of the S2 units (or  $S2 \times 2$  units for the 32-bit command) starting from the starting unit S1 are accumulated, and the result after accumulation operation is assigned to the D unit.

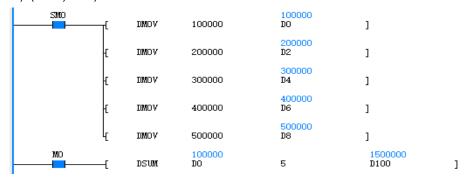
## **Precautions**

- Ensure 0≤S2≤255, otherwise an operand error is reported.
- The carry flag bit SM20 and the borrow flag bit SM19 are constantly 0, since D is a 32-bit data. The zero flag bit is determined according to the result of final accumulation.

# **Application Example**



In case of M0=ON, the data of the 5 units starting from D0 are accumulated, and the result is assigned to (D100, D101). (D100, D101)=D0+······+D4=15000.



In case of M0=ON, the long integers of the  $5\times2$  units starting from D0 are accumulated, and the result is assigned to (D100, D101). (D100,D101)=(D0,D1)+ $\cdots$ +(D8,D9)=1500000.

# 3.8.13 MEAN: Commands for Mean Value of Integers/Long Integers

| Comm      | and list              | MEAN                    | (S1) | (D) (S2)            | Applicable<br>model | TS                      | 600 series |          |
|-----------|-----------------------|-------------------------|------|---------------------|---------------------|-------------------------|------------|----------|
| 16-Bit co | ommand                |                         |      | MEAN:               | Mean value of       | integers                |            |          |
| 32-Bit co | ommand                |                         |      | DMEAN: M            | lean value of lo    | ong integers            |            |          |
|           |                       |                         | Bit  |                     | Wo                  | ord                     |            |          |
| Operand   | Туре                  | X, Y, M,<br>LM, T, C, S | Dx.y | Custom bit variable | D, R, V, Z, T,<br>C | Custom word<br>variable | Indexing   | Constant |
| S1        | INT/DINT,<br>Array*S2 | -                       | -    | -                   | <b>√</b> [1]        | <b>√</b>                | ✓          | <b>✓</b> |
| D         | INT/DINT              | -                       | 1    | -                   | <b>√</b> [2]        | <b>√</b>                | <b>√</b>   | -        |
| S2        | WORD                  | -                       | -    | -                   | <b>√</b> [3]        | <b>√</b>                | <b>√</b>   | <b>√</b> |

#### Remark:

[1] For the 16-bit command, the D, C, T, and R elements are supported. For the 32-bit command, the D, C, and R elements are supported.

[2] The D, C, and R elements are supported.

[3] The D and R elements are supported.

# **Operand Description**

- S1: The number of the starting word element, which saves the desired average value data.
- D: The number of the word element, which saves the obtained average value data.
- S2: The average number of data (1-64).

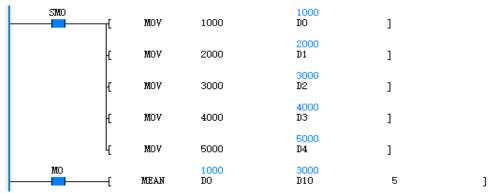
# **Function Description**

The average value of the S2 16-bit data starting from S1 is saved to D, and the remainder is truncated.

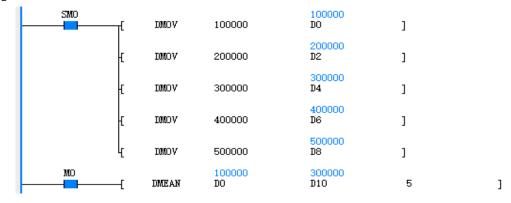
#### **Precautions**

This command resets the borrow flag bit (SM19) and the carry flag bit (SM20), while the zero flag bit (SM18) is determined according to the result of the final average.

# **Application Example**



In case of M0=ON, the average value of the data in the 5 units starting from D0 is calculated, and the result is assigned to D10 to obtain D10=3000.



In case of M0=ON, the average value of the data in the  $5\times2$  units starting from D0 is calculated, and the result is assigned to (D10, D11) to obtain (D10, D11)=300000.

# 3.9 Arithmetic Operation Command for Floating-Point Numbers

# 3.9.1 Command list

| Command Category       | Name  | Function  |
|------------------------|-------|---|
|                        | RADD  | Floating-point number addition                  |
|                        | RSUB  | Floating-point number subtraction               |
|                        | RMUL  | Floating-point number multiplication            |
| Arithmetic Operation   | RDIV  | Floating-point number division                  |
| Command for            | RSQT  | Arithmetic square root of floating-point number |
| Floating-Point Numbers | RVABS | Absolute value of floating-point number         |
| Ŭ.                     | RNEG  | Floating-point number negation                  |
|                        | SIN   | Sine operation of floating-point number         |
|                        | COS   | Cosine operation of floating-point number       |

| Command Category | Name  | Function  |
|------------------|-------|---|
|                  | TAN   | Tangent operation of floating-point number              |
|                  | POWER | Power operation of floating-point number                |
|                  | LN    | Natural logarithm operation of floating-point number    |
|                  | EXP   | Natural number power operation of floating-point number |
|                  | RSUM  | Accumulation operation of floating-point number         |
|                  | RMEAN | Mean operation of floating-point numbers                |
|                  | ASIN  | Anti-sine operation of floating-point number            |
|                  | ACOS  | Anti-cosine operation of floating-point number          |
|                  | ATAN  | Anti-tangent operation of floating-point number         |
|                  | SINH  | Hyperbolic sine operation of floating-point number      |
|                  | COSH  | Hyperbolic cosine operation of floating-point number    |
|                  | TANH  | Hyperbolic tangent operation of floating-point number   |
|                  | LOG   | Common logarithm operation of floating-point number     |
|                  | RAD   | Angle-to-radian conversion of floating-point number     |
|                  | DEG   | Radian-to-angle conversion of floating-point number     |

# 3.9.2 RADD: Floating-Point Number Addition Commands

| Commar     | nd list | RADD (                  | S1) (S                               | S2) (D)             | Applicable model    | TS6                  | 600 series |          |  |
|------------|---------|-------------------------|--------------------------------------|---------------------|---------------------|----------------------|------------|----------|--|
| 16-Bit con | nmand   |                         | -                                    |                     |                     |                      |            |          |  |
| 32-Bit con | nmand   |                         | RADD: Floating-point number addition |                     |                     |                      |            |          |  |
|            |         |                         | Bit                                  |                     | W                   | ord                  |            |          |  |
| Operand    | Туре    | X, Y, M, LM, T,<br>C, S | Dx.y                                 | Custom bit variable | D, R, V, Z,<br>T, C | Custom word variable | Indexing   | Constant |  |
| S1         | REAL    | -                       | -                                    | -                   | <b>√</b> [1]        | ✓                    | ✓          | ✓        |  |
| S2         | REAL    | -                       | -                                    | -                   | <b>√</b> [1]        | ✓                    | <b>√</b>   | ✓        |  |
| D          | REAL    | -                       | -                                    | -                   | <b>√</b> [1]        | <b>√</b>             | <b>√</b>   | -        |  |

#### Remark:

[1] The D, V, and R elements are supported.

# **Operand Description**

S1: Source operand 1.

S2: Source operand 2.

D: The destination operand.

# **Function Description**

- 1. When the energy flow is valid, S1 is added to S2, and the operation result is assigned to D.
- 2. When the operation result (D) is greater than 1.701412e + 038 or less than -1.701412e + 038, the carry flag bit (SM20) is set. When the operation result is equal to 0, the zero flag bit (SM18) is set.

# **Application Example**



In case of M0=ON, the value (-10000.2) of (D0, D1) is added to the value (2000.5) of (D2, D3), and the result is assigned to (D10, D11) to obtain (D10, D11)=-7999.7.

# 3.9.3 RSUB: Floating-Point Number Subtraction Commands

| Comma     | nd list | RSUB (          | S1) (S                                  | S2) (D)    | Applicable model | TS          | 600 series |          |
|-----------|---------|-----------------|---|------------|------------------|-------------|------------|----------|
| 16-Bit co | mmand   |                 | -                                       |            |                  |             |            |          |
| 32-Bit co | mmand   |                 | RSUB: Floating-point number subtraction |            |                  |             |            |          |
|           |         |                 | Bit Word                                |            |                  |             |            |          |
| Operand   | Type    | X, Y, M, LM, T, | Dvv                                     | Custom bit | D, R, V, Z,      | Custom word | Indexing   | Constant |
|           |         | C, S            | Dx.y                                    | variable   | T, C             | variable    |            |          |
| S1        | REAL    | ı               | 1                                       | ı          | <b>√</b> [1]     | ✓           | <b>√</b>   | ✓        |
| S2        | REAL    | 1               | 1                                       | ı          | <b>√</b> [1]     | <b>✓</b>    | <b>√</b>   | ✓        |
| D         | REAL    | -               | -                                       | -          | <b>√</b> [1]     | <b>√</b>    | <b>√</b>   | -        |

#### Remark:

[1] The D, V, and R elements are supported.

# **Operand Description**

S1: Source operand 1

S2: Source operand 2

D: The destination operand

# **Function Description**

- 1. When the energy flow is valid, S2 is subtracted from S1, and the operation result is assigned to D.
- 2. When the operation result (D) is greater than 1.701412e + 038 or less than -1.701412e + 038, the carry flag bit (SM20) is set. When the operation result is equal to 0, the zero flag bit (SM18) is set.

# **Application Example**



In case of M0=ON, the value (2000.5) of (D2, D3) is subtracted from the value (-10000.2) of (D0, D1), and the result is assigned to (D10, D11) to obtain (D10, D11)=-12000.7.

# 3.9.4 RMUL: Floating-Point Number Multiplication Commands

| Commai     | nd list | RMUL (          | S1) (S | S2) (D)        | Applicable model | TS6              | 500 series |          |
|------------|---------|-----------------|--------|----------------|------------------|------------------|------------|----------|
| 16-Bit cor | nmand   |                 |        |                | -                |                  |            |          |
| 32-Bit cor | nmand   |                 | RM     | IUL: Floating- | point numbe      | r multiplication | า          |          |
|            |         |                 | Bit    |                | W                | ord              |            |          |
| Operand    | Type    | X, Y, M, LM, T, | Dvv    | Custom bit     | D, R, V, Z, T,   | Custom word      | Indexing   | Constant |
|            |         | C, S            | Dx.y   | variable       | С                | variable         |            |          |
| S1         | REAL    | -               | -      | -              | <b>√</b> [1]     | ✓                | <b>\</b>   | <b>✓</b> |
| S2         | REAL    | -               | -      | -              | <b>√</b> [1]     | ✓                | <b>\</b>   | <b>✓</b> |
| D          | REAL    | -               | -      | -              | <b>√</b> [1]     | ✓                | <b>✓</b>   | -        |

# Remark:

[1] The D, V, and R elements are supported.

#### **Operand Description**

S1: Source operand 1.

S2: Source operand 2.

D: The destination operand.

#### **Function Description**

- 1. When the energy flow is valid, S1 is multiplied by S2, and the operation result is assigned to D.
- 2. When the operation result (D) is greater than 1.701412e + 038 or less than -1.701412e + 038, the carry flag bit (SM20) is set. When the operation result is equal to 0, the zero flag bit (SM18) is set.

# **Application Example**



In case of M0=ON, the value (-10000.2) of (D0, D1) is multiplied by the value (2000.5) of (D2, D3), and the result is assigned to (D10, D11) to obtain (D10,D11)=-20005400.0 (actually, the product should be -20005400.1, but 0.1 has been truncated for the sake of measurement accuracy).

# 3.9.5 RDIV: Floating-Point Number Division Commands

| Comma     | nd list | RDIV (S         | 51) (S                               | 2) (D)     | Applicable<br>model | LS600 series |             |          |  |  |
|-----------|---------|-----------------|--------------------------------------|------------|---------------------|--------------|-------------|----------|--|--|
| 16-Bit co | mmand   |                 | -                                    |            |                     |              |             |          |  |  |
| 32-Bit co | mmand   |                 | RDIV: Floating-point number division |            |                     |              |             |          |  |  |
|           |         |                 | Bit                                  |            | Wo                  | ord          |             |          |  |  |
| Operand   | Type    | X, Y, M, LM, T, | Dyy                                  | Custom bit | D, R, V, Z, T,      | Custom word  | Indexing    | Constant |  |  |
|           |         | C, S            | Dx.y                                 | variable   | С                   | variable     |             |          |  |  |
| S1        | REAL    | -               | -                                    | -          | <b>√</b> [1]        | ✓            | <b>✓</b>    | ✓        |  |  |
| S2        | REAL    | 1               | -                                    | -          | <b>√</b> [1]        | ✓            | <b>&gt;</b> | <b>√</b> |  |  |
| D         | REAL    | -               | -                                    | -          | <b>√</b> [1]        | <b>√</b>     | <b>√</b>    | -        |  |  |

#### Remark:

[1] The D, V, and R elements are supported.

#### **Operand Description**

S1: Source operand 1.

S2: Source operand 2.

D: The destination operand.

# **Function Description**

When the energy flow is valid, S1 is divided by S2, and the operation result is assigned to D. When the operation result (D) is greater than 1.701412e+038 or less than -1.701412e+038, the carry flag bit (SM20) is set. When the operation result is equal to 0, the zero flag bit (SM18) is set.

# **Precautions**

Ensure  $S2 \neq 0$ , otherwise an error about the divisor being 0 is reported and the division operation is not executed.

# **Application Example**



In case of M0=ON, the value (-10000.2) of (D0, D1) is divided by the value (2000.5) of (D2, D3), and the result is assigned to and (D10, D11). (D10, D11)= -4.998850.

# 3.9.6 RSQT: Commands for Square Root of Floating-Point Number

| Commar     | nd list | RSQT (S         | S1) (S                                     | 52) (D)    | Applicable<br>model | TS6          | 00 series |          |
|------------|---------|-----------------|--|------------|---------------------|--------------|-----------|----------|
| 16-Bit con | nmand   |                 | -  |            |                     |              |           |          |
| 32-Bit cor | nmand   |                 | RSQT: Square root of floating-point number |            |                     |              |           |          |
|            |         |                 | Bit  |            | Wo                  | ord          |           |          |
| Operand    | Туре    | X, Y, M, LM, T, | D.,  | Custom bit | D, R, V, Z, T,      | Custom word  | Indexing  | Constant |
|            |         | C, S            | Dx.y                                       | variable   | С                   | variable     |           |          |
| S          | REAL    | -               |  | -          | <b>√</b> [1]        | <b>√</b> [1] | <b>√</b>  | <b>✓</b> |
| D          | REAL    | -               | 1  | -          | <b>√</b> [1]        | <b>√</b> [1] | <b>✓</b>  | -        |

#### Remark:

[1] The D, V, and R elements are supported.

# **Operand Description**

S: The source operand.

D: The destination operand.

# **Function Description**

- When the energy flow is valid, the square root of S is extracted, and the operation result is assigned to D.
- 2. When the operation result (D) is equal to 0, the zero flag bit SM18 is set.

#### **Precautions**

Ensure  $S \ge 0$ , otherwise an operand error is reported and the square root operation is not executed.

# **Application Example**



In case of M0=ON, the square root of the value (10000.2) of (D0, D1) is extracted, and the result is assigned to (D10, D11) to obtain (D10, D11)=100.0010.

# 3.9.7 RVABS: Commands for Absolute Value of Floating-Point Number

| Commar     | nd list | RVABS           | (S)      | (D)          | Applicable<br>model | TS6           | 500 series |          |  |
|------------|---------|-----------------|----------|--------------|---------------------|---------------|------------|----------|--|
| 16-Bit con | nmand   |                 | -        |              |                     |               |            |          |  |
| 32-Bit con | nmand   |                 | RVAI     | BS: Absolute | value of floatir    | ng-point numb | er         |          |  |
|            |         |                 | Bit Word |              |                     |               |            |          |  |
| Operand    | Туре    | X, Y, M, LM, T, | Dyy      | Custom bit   | D, R, V, Z, T,      | Custom word   | Indexing   | Constant |  |
|            |         | C, S            | Dx.y     | variable     | С                   | variable      |            |          |  |
| S          | REAL    | -               | -        | -            | <b>√</b> [1]        | <b>√</b>      | <b>√</b>   | <b>√</b> |  |
| D          | REAL    | -               | -        | -            | <b>√</b> [1]        | <b>√</b>      | <b>√</b>   | -        |  |

#### Remark:

[1] The D, V, and R elements are supported.

# **Operand Description**

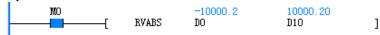
S: The source operand.

D: The destination operand.

#### **Function Description**

When the energy flow is valid, the absolute value of S is taken, and the operation result is assigned to D.

# **Application Example**



In case of M0=ON, the absolute value of the value (-10000.2) of (D0, D1) is taken, and the result is assigned to (D10, D11) to obtain (D10, D11)=10000.2.

# 3.9.8 RNEG: Floating-Point Number Negation Commands

| Commar     | nd list | RNEG            | (S)  | (D)           | Applicable model | TS6          | 00 series |          |
|------------|---------|-----------------|------|---------------|------------------|--------------|-----------|----------|
| 16-Bit con | nmand   |                 | -    |               |                  |              |           |          |
| 32-Bit con | nmand   |                 |      | RNEG: Floatir | ng-point numl    | per negation |           |          |
|            |         |                 | Bit  |               | W                | ord          |           |          |
| Operand    | Туре    | X, Y, M, LM, T, | Dyy  | Custom bit    | D, R, V, Z, T,   | Custom word  | Indexing  | Constant |
|            |         | C, S            | Dx.y | variable      | С                | variable     |           |          |
| S          | REAL    | -               | -    | -             | <b>√</b> [1]     | ✓            | ✓         | ✓        |
| D          | REAL    | -               | -    | -             | <b>√</b> [1]     | <b>√</b>     | <b>√</b>  | -        |

#### Remark:

[1] The D, V, and R elements are supported.

# **Operand Description**

S: The source operand.

D: The destination operand.

# **Function Description**

When the energy flow is valid, S is negated, and the operation result is assigned to D.

#### **Application Example**



In case of M0=ON, (D0, D1) (10000.2) is negated, and the result is assigned to (D10, D11) to obtain (D10, D11)=-10000.2.

# 3.9.9 SIN: Commands for Sine Operation of Floating-Point Number

| Commai     | nd list | SIN             | (S)  | (D)        | Applicable model | TS6         | 600 series |          |
|------------|---------|-----------------|--|------------|------------------|-------------|------------|----------|
| 16-Bit cor | nmand   |                 | -  |            |                  |             |            |          |
| 32-Bit cor | nmand   |                 | SIN: Sine operation of floating-point number |            |                  |             |            |          |
|            |         |                 | Bit  |            | W                | ord         |            |          |
| Operand    | Type    | X, Y, M, LM, T, | Dyy  | Custom bit | D, R, V, Z, T,   | Custom word | Indexing   | Constant |
|            |         | C, S            | Dx.y   | variable   | С                | variable    |            |          |
| S          | REAL    | -               | 1  | -          | <b>√</b> [1]     | <b>√</b>    | <b>✓</b>   | <b>√</b> |
| D          | REAL    | -               | -  | -          | <b>√</b> [1]     | <b>√</b>    | <b>✓</b>   | -        |

## Remark:

[1] The D, V, and R elements are supported.

# **Operand Description**

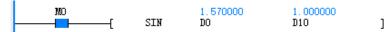
S: The source operand.

D: The destination operand.

# **Function Description**

When the energy flow is valid, the SIN value of S is taken, and the operation result is assigned to D.

# **Application Example**



In case of M0=ON, the SIN value of (D0, D1)=1.570000 is calculated, and the result is assigned to (D10, D11) to obtain (D10, D11)=1.000000.

# 3.9.10 COS: Commands for Cosine Operation of Floating-Point Number

| Commar     | nd list | cos             | (S)  | (D)        | Applicable model | TS6         | 600 series |          |
|------------|---------|-----------------|--|------------|------------------|-------------|------------|----------|
| 16-Bit con | nmand   |                 | -  |            |                  |             |            |          |
| 32-Bit cor | nmand   |                 | COS: Cosine operation of floating-point number |            |                  |             |            |          |
|            |         |                 | Bit  |            | Wo               | ord         |            |          |
| Operand    | Type    | X, Y, M, LM, T, | Dvv  | Custom bit | D, R, V, Z, T,   | Custom word | Indexing   | Constant |
|            |         | C, S            | Dx.y   | variable   | С                | variable    |            |          |
| S          | REAL    | -               | -  | -          | <b>√</b> [1]     | ✓           | ✓          | ✓        |
| D          | REAL    | -               | -  | -          | <b>√</b> [1]     | ✓           | ✓          | -        |

# Remark:

[1] The D, V, and R elements are supported.

# **Operand Description**

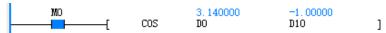
S: The source operand.

D: The destination operand.

# **Function Description**

- 1. When the energy flow is valid, the COS value of S (taking a radian as the unit) is calculated, and the operation result is assigned to D.
- 2. When the operation result (D) is equal to 0, the zero flag bit (SM18) is set.

# **Application Example**



In case of M0=ON, the COS value of (D0, D1)=3.140000 is calculated, and the result is assigned to (D10, D11) to obtain (D10, D11)=-1.00000.

# 3.9.11 RSUM: Commands for Accumulation Operation of Floating-Point Number

| Comma     | nd list | RSUM            | (S)   | (D)        | Applicable model | TS6         | 600 series |          |  |
|-----------|---------|-----------------|---|------------|------------------|-------------|------------|----------|--|
| 16-Bit co | mmand   |                 | -   |            |                  |             |            |          |  |
| 32-Bit co | mmand   | R               | RSUM: Accumulation operation of floating-point number |            |                  |             |            |          |  |
|           |         |                 | Bit Word  |            |                  |             |            |          |  |
| Operand   | Type    | X, Y, M, LM, T, | Dyy   | Custom bit | D, R, V, Z,      | Custom word | Indexing   | Constant |  |
|           |         | C, S            | Dx.y  | variable   | T, C             | variable    |            |          |  |
| S1        | REAL    | -               | ı   | 1          | <b>√</b> [1]     | ✓           | ✓          | -        |  |
| S2        | WORD    | -               | 1   | -          | <b>√</b> [1]     | <b>√</b>    | <b>√</b>   | <b>√</b> |  |
| D         | REAL    | -               | 1   | -          | <b>√</b> [1]     | ✓           | ✓          | -        |  |

#### Remark:

[1] The D, V, and R elements are supported.

# **Operand Description**

S: The source operand.

D: The destination operand.

# **Function Description**

When the energy flow is valid, the contents of the  $S2 \times 2$  units starting from the starting unit (S1) are accumulated as per the floating-point data, and the result after operation is assigned to D.

#### **Precautions**

- Ensure 0≤S2≤255, otherwise an operand error is reported.
- If an overflow occurs, the accumulation operation is not executed any more.

# **Application Example**



In case of M0=ON, the floating-point numbers of the  $5\times2$  units starting from D0 are accumulated, and the result is assigned to (D100, D101). (D100, D101)=(D0, D1)+ $\cdots$ +(D8, D9)=150001.5.

# 3.9.12 TAN: Commands for Tangent Operation of Floating-Point Number

| Comma      | nd list | TAN             | (S)   | (D)        | Applicable<br>model | T           | S600 series |          |  |
|------------|---------|-----------------|---|------------|---------------------|-------------|-------------|----------|--|
| 16-Bit cor | mmand   |                 | <del>-</del>                                    |            |                     |             |             |          |  |
| 32-Bit cor | mmand   |                 | TAN: Tangent operation of floating-point number |            |                     |             |             |          |  |
|            |         |                 | Bit Word  |            |                     |             |             |          |  |
| Operand    | Type    | X, Y, M, LM, T, | D.,   | Custom bit | D, R, V, Z,         | Custom word | Indexing    | Constant |  |
|            |         | C, S            | Dx.y  | variable   | T, C                | variable    |             |          |  |
| S          | REAL    | -               | ı   | -          | <b>√</b> [1]        | ✓           | <b>✓</b>    | ✓        |  |
| D          | REAL    | -               | -   | -          | <b>√</b> [1]        | <b>√</b>    | <           | -        |  |

#### Remark:

[1] The D, V, and R elements are supported.

# **Operand Description**

S: The source operand.

D: The destination operand.

# **Function Description**

- 1. When the energy flow is valid, the TAN value of S (taking a radian as the unit) is calculated, and the operation result is assigned to D.
- 2. When the operation result (D) is greater than 1.701412e + 038 or less than -1.701412e + 038, the carry flag bit (SM20) is set. When the operation result is equal to 0, the zero flag bit (SM18) is set.

# **Application Example**



In case of M0=ON, the TAN value of (D0, D1)=1.57 is calculated, and the result is assigned to (D10, D11) to obtain (D10, D11)=1255.848398.

# 3.9.13 POWER: Commands for Power Operation of Floating-Point Number

| Comma      | nd list | POWER                   | (S)   | (D)                 | Applicable<br>model | TS6                     | 600 series |          |  |
|------------|---------|-------------------------|---|---------------------|---------------------|-------------------------|------------|----------|--|
| 16-Bit cor | nmand   |                         | -   |                     |                     |                         |            |          |  |
| 32-Bit cor | nmand   |                         | POWER: Power operation of floating-point number |                     |                     |                         |            |          |  |
|            |         | Bit                     |   |                     | Wo                  | rd                      |            |          |  |
| Operand    | Туре    | X, Y, M, LM, T,<br>C, S | Dx.y  | Custom bit variable | D, R, V, Z, T, C    | Custom word<br>variable | Indexing   | Constant |  |
| S1         | REAL    | -                       | -   | -                   | <b>√</b> [1]        | <b>√</b>                | ✓          | ✓        |  |
| S2         | REAL    | -                       | ı   | -                   | <b>√</b> [1]        | <b>√</b>                | ✓          | <b>√</b> |  |
| D          | REAL    | -                       | -   | -                   | <b>√</b> [1]        | <b>√</b>                | <b>√</b>   | -        |  |

# Remark:

[1] The D, V, and R elements are supported.

# **Operand Description**

S: The source operand.

D: The destination operand.

#### **Function Description**

- 1. When the energy flow is valid, the S2-nd power of S1 is calculated, and the operation result is assigned to D.
- 2. When the operation result (D) is greater than 1.701412e + 038 or less than -1.701412e + 038, the carry flag bit (SM20) is set. When the operation result is equal to 0, the zero flag bit (SM18) is set.

#### **Precautions**

- In case of S1=0 and S2≤0, an operand error is reported and the operation is not executed.
- In case of S1<0 and the mantissa of S2 not being 0, an operand error is reported and the operation is not executed.

# **Application Example**



In case of M0=ON, the (D2, D3)-th power of (D0, D1) (namely the 3rd power of 55.0) is calculated, and the result is assigned to (D10, D11) to obtain (D10, D11)=166375.0.

# 3.9.14 LN: Commands for Natural Logarithm Operation of Floating-Point Number

| Comman     | d list | LN              | (S)  | (D)        | Applicable model | TS          | 600 series |          |  |
|------------|--------|-----------------|--|------------|------------------|-------------|------------|----------|--|
| 16-Bit com | nmand  |                 |  |            | -                |             |            |          |  |
| 32-Bit com | nmand  | LN              | LN: Natural logarithm operation of floating-point number |            |                  |             |            |          |  |
|            |        |                 | Bit  |            | W                | /ord        |            |          |  |
| Operand    | Туре   | X, Y, M, LM, T, | Dyy  | Custom bit | D, R, V, Z,      | Custom word | Indexing   | Constant |  |
|            |        | C, S            | Dx.y   | variable   | T, C             | variable    |            |          |  |
| S          | REAL   | -               | -  | -          | <b>√</b> [1]     | <b>√</b>    | <b>√</b>   | <b>√</b> |  |
| D          | REAL   | -               | -  | -          | <b>√</b> [1]     | <b>√</b>    | <b>√</b>   | -        |  |

# Remark:

[1] The D, V, and R elements are supported.

#### **Operand Description**

- S: The source operand.
- D: The destination operand.

# **Function Description**

- 1. When the energy flow is valid, the LN value of S is calculated, and the operation result is assigned to D.
- 2. When the operation result (D) is greater than 1.701412e + 038 or less than -1.701412e + 038, the carry flag bit (SM20) is set. When the operation result is equal to 0, the zero flag bit (SM18) is set.

# **Application Example**



In case of M0=ON, the LN value of (D0, D1)=1000.000 is calculated, and the result is assigned to (D10, D11) to obtain (D10, D11)=6.907755.

# 3.9.15 EXP: Commands for Natural Number Power Operation of Floating-Point Number

| Commai     | nd list | EXP             | (S)  | (D)        | Applicable<br>model | I Sh()() series |             |          |  |
|------------|---------|-----------------|--|------------|---------------------|-----------------|-------------|----------|--|
| 16-Bit cor | nmand   |                 |  |            | -                   |                 |             |          |  |
| 32-Bit cor | mmand   | EXP:            | EXP: Natural number power operation of floating-point number |            |                     |                 |             | er       |  |
|            |         |                 | Bit  |            | V                   | Vord            |             |          |  |
| Operand    | Type    | X, Y, M, LM, T, | <b>C</b>   | Custom bit | D, R, V, Z,         | Custom word     | Indexing    | Constant |  |
|            |         | C, S            | Dx.y   | variable   | T, C                | variable        |             |          |  |
| S          | REAL    | -               | ı  | -          | <b>√</b> [1]        | ✓               | <b>&gt;</b> | <b>√</b> |  |
| D          | REAL    | -               | -  | -          | <b>√</b> [1]        | <b>√</b>        | <b>√</b>    | -        |  |

#### Remark:

[1] The D, V, and R elements are supported.

## **Operand Description**

S: The source operand.

D: The destination operand.

# **Function Description**

- 1. When the energy flow is valid, the EXP value of S is calculated, and the operation result is assigned to D.
- 2. When the operation result (D) is greater than 1.701412e + 038 or less than -1.701412e + 038, the carry flag bit (SM20) is set. When the operation result is equal to 0, the zero flag bit (SM18) is set.

# **Application Example**



In case of M0=ON, the EXP value of (D0, D1)=10.00000 is calculated, and the result is assigned to (D10, D11) to obtain (D10, D11)=22026.464844.

# 3.9.16 RMEAN: Commands for Mean Operation of Floating-Point Number

| Command list RMEAN (S1) (D) (S2) Applicable model T |       |                                    |      | TS         | 600 series   |             |          |          |  |
|---|-------|------------------------------------|------|------------|--------------|-------------|----------|----------|--|
| 16-Bit co   | mmand |                                    | -    |            |              |             |          |          |  |
| 32-Bit co   | mmand | RMEAN: Mean value of long integers |      |            |              |             |          |          |  |
|   |       | Bit                                |      |            | W            | /ord        |          |          |  |
| Operand   | Type  | X, Y, M, LM, T,                    | Dyy  | Custom bit | D, R, V, Z,  | Custom word | Indexing | Constant |  |
|   |       | C, S                               | Dx.y | variable   | T, C         | variable    |          |          |  |
| S1  | REAL  | -                                  | -    | -          | <b>√</b> [1] | ✓           | ✓        | -        |  |
| D   | REAL  | -                                  | _    | -          | <b>√</b> [1] | <b>√</b>    | <b>√</b> | -        |  |
| S2  | WORD  | -                                  | -    | -          | <b>√</b> [2] | ✓           | -        | <        |  |

## Remark:

[1]The D, V, and R elements are supported.

[2] The D and R elements are supported.

# **Operand Description**

S1: The number of the starting word element, which saves the desired average value data.

D: The number of the word element, which saves the obtained average value data.

S2: The average number of data (1-64).

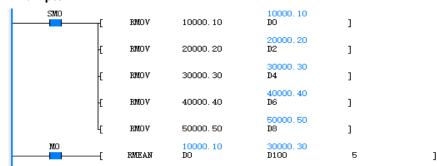
# **Function Description**

The average value of the S2 16-bit data starting from S1 is saved to D, and the remainder is truncated.

#### **Precautions**

- Ensure 0≤S2≤255, otherwise an operand error is reported.
- The carry flag bit and the borrow flag bit are constantly 0, since D is a 32-bit data. The zero flag bit is determined according to the result of final accumulation.

# **Application Example**



In case of M0=ON, the average value of the data in the  $5\times2$  units starting from D0 is calculated, and the result is assigned to (D100, D101) to obtain (D100, D101)=30000.30.

# 3.9.17 ASIN: Commands for Anti-Sine Operation of Floating-Point Number

| Comma     | nd list | ASIN            | (S)  | (D)        | Applicable model | TS6         | 00 series |          |
|-----------|---------|-----------------|--|------------|------------------|-------------|-----------|----------|
| 16-Bit co | mmand   | -               |  |            |                  |             |           |          |
| 32-Bit co | mmand   |                 | ASIN: Anti-sine operation of floating-point number |            |                  |             |           |          |
|           |         | Bit             |  |            | V                | Vord        |           |          |
| Operand   | Type    | X, Y, M, LM, T, |  | Custom bit | D, R, V, Z,      | Custom word | Indexing  | Constant |
|           |         | C, S            | Dx.y   | variable   | T, C             | variable    |           |          |
| S         | REAL    | -               | -  | -          | <b>√</b> [1]     | <b>√</b>    | <b>✓</b>  | <b>√</b> |
| D         | REAL    | -               | -  | -          | <b>√</b> [1]     | <b>√</b>    | <b>√</b>  | -        |

#### Remark:

[1] The D, V, and R elements are supported.

# **Operand Description**

- S: The source operand.
- D: The destination operand.

# **Function Description**

- 1. When the energy flow is valid, the SIN-1 value of S is calculated, and the operation result is assigned to D.
- 2. When the operation result (D) is equal to 0, the zero flag bit (SM18) is set.

# **Precautions**

In case of S>1 or S<-1, the system reports an operand error, the conversion is not executed, and the content of D remains unchanged.

#### **Application Example**



In case of SM0=ON, the SIN-1 value of (D0, D1)=0.500000 is calculated, and the result is assigned to (D10, D11) to obtain (D10, D11)=0.523599.

# 3.9.18 ACOS: Commands for Anti-Cosine Operation of Floating-Point Number

| Comma     | nd list | ACOS            | (S)  | (D)        | Applicable model | TS600 series |          |          |  |
|-----------|---------|-----------------|--|------------|------------------|--------------|----------|----------|--|
| 16-Bit co | mmand   |                 |  |            | -                |              |          |          |  |
| 32-Bit co | mmand   |                 | ACOS: Anti-cosine operation of floating-point number |            |                  |              |          |          |  |
|           |         | Bit             |  |            | W                | /ord         |          |          |  |
| Operand   | Type    | X, Y, M, LM, T, | Dvv  | Custom bit | D, R, V, Z,      | Custom word  | Indexing | Constant |  |
|           |         | C, S            | Dx.y   | variable   | T, C             | variable     |          |          |  |
| S         | REAL    | -               | -  | -          | <b>√</b> [1]     | <b>√</b>     | <b>✓</b> | <b>√</b> |  |
| D         | REAL    | -               | -  | -          | <b>√</b> [1]     | <b>√</b>     | <b>√</b> | -        |  |

#### Remark:

[1] The D, V, and R elements are supported.

### **Operand Description**

S: The source operand.

D: The destination operand.

## **Function Description**

- 1. When the energy flow is valid, the COS-1 value of S is calculated, and the operation result is assigned to
- 2. When the operation result (D) is equal to 0, the zero flag bit (SM180) is set.

#### **Precautions**

In case of S>1 or S<-1, the system reports an operand error, the conversion is not executed, and the content of D remains unchanged.

# **Application Example**



In case of SM0=ON, the COS-1 value of (D0, D1)=0.500000 is calculated, and the result is assigned to (D10, D11) to obtain (D10, D11)=1.047198.

# 3.9.19 ATAN: Commands for Anti-Tangent Operation of Floating-Point Number

| Comma     | nd list | ATAN            | (S)   | (D)        | Applicable model | TS6         | 500 series |          |  |
|-----------|---------|-----------------|---|------------|------------------|-------------|------------|----------|--|
| 16-Bit co | mmand   |                 |   |            | -                |             |            |          |  |
| 32-Bit co | mmand   | A               | ATAN: Anti-tangent operation of floating-point number |            |                  |             |            |          |  |
|           |         | Bit             |   |            | W                | /ord        |            |          |  |
| Operand   | Type    | X, Y, M, LM, T, | D.,   | Custom bit | D, R, V, Z,      | Custom word | Indexing   | Constant |  |
|           |         | C, S            | Dx.y  | variable   | T, C             | variable    |            |          |  |
| S         | REAL    | -               | -   | -          | <b>√</b> [1]     | <b>√</b>    | <b>√</b>   | <b>√</b> |  |
| D         | REAL    | -               | -   | -          | <b>√</b> [1]     | <b>√</b>    | <b>√</b>   | -        |  |

Remark:

[1] The D, V, and R elements are supported.

# **Operand Description**

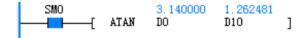
S: The source operand.

D: The destination operand.

# **Function Description**

- 1. When the energy flow is valid, the TAN-1 value of S is calculated, and the operation result is assigned to D.
- 2. When the operation result (D) is equal to 0, the zero flag bit (SM180) is set.

# **Application Example**



In case of SM0=ON, the TAN-1 value of (D0, D1)=3.140000 is calculated, and the result is assigned to (D10, D11) to obtain (D10, D11)=1.262481.

# 3.9.20 SINH: Commands for Hyperbolic Sine Operation of Floating-Point Number

| Comma      | nd list | SINH            | (S)  | (D)        | Applicable model | TS6         | 00 series |          |  |
|------------|---------|-----------------|--|------------|------------------|-------------|-----------|----------|--|
| 16-Bit cor | mmand   |                 |  |            | -                |             |           |          |  |
| 32-Bit cor | mmand   |                 | SINH: Anti-sine operation of floating-point number |            |                  |             |           |          |  |
|            |         |                 | Bit  |            | ٧                | /ord        |           |          |  |
| Operand    | Type    | X, Y, M, LM, T, | D.,  | Custom bit | D, R, V, Z,      | Custom word | Indexing  | Constant |  |
|            |         | C, S            | Dx.y   | variable   | T, C             | variable    |           |          |  |
| S          | REAL    | -               | ı  | -          | <b>√</b> [1]     | <b>✓</b>    | <b>✓</b>  | <b>✓</b> |  |
| D          | REAL    | -               | 1  | -          | <b>√</b> [1]     | <b>✓</b>    | <b>\</b>  | -        |  |

Remark:

[1] Only the D, V, and R elements are supported.

# **Operand Description**

S: The source operand.

D: The destination operand.

#### **Function Description**

- 1. When the energy flow is valid, the SIN value of S is calculated, and the operation result is assigned to D.
- 2. When the operation result (D) is equal to 0, the zero flag bit (SM18) is set.

#### **Precautions**

In case of S>1 or S<-1, the system reports an operand error, the conversion is not executed, and the content of D remains unchanged.

## **Application Example**



In case of M1=ON, the SINH value of (D0, D1)=0.500000 is calculated, and the result is assigned to (D10, D11) to obtain (D10, D11)=0.521095.

# 3.9.21 COSH: Commands for Hyperbolic Cosine Operation of Floating-Point

# Number

| Commai     | nd list | COSH            | (S)  | (D)        | Applicable model | TS6         | 00 series |          |  |
|------------|---------|-----------------|--|------------|------------------|-------------|-----------|----------|--|
| 16-Bit cor | mmand   |                 |  |            | -                |             |           |          |  |
| 32-Bit cor | nmand   | COS             | COSH: Hyperbolic cosine operation of floating-point number |            |                  |             |           |          |  |
|            |         | Bit             |  |            | V                | Vord        |           |          |  |
| Operand    | Type    | X, Y, M, LM, T, | Dyy  | Custom bit | D, R, V, Z,      | Custom word | Indexing  | Constant |  |
|            |         | C, S            | Dx.y   | variable   | T, C             | variable    |           |          |  |
| S          | REAL    | -               | -  | -          | <b>√</b> [1]     | <b>√</b>    | <b>√</b>  | <b>√</b> |  |
| D          | REAL    | -               |  | -          | <b>√</b> [1]     | ✓           | ✓         | -        |  |

### Remark:

[1] Only the D, V, and R elements are supported.

## **Operand Description**

- S: The source operand.
- D: The destination operand.

## **Function Description**

- 1. When the energy flow is valid, the COSH value of S is calculated, and the operation result is assigned to D.
- 2. When the operation result (D) is equal to 0, the zero flag bit (SM180) is set.

## **Precautions**

In case of S>1 or S<-1, the system reports an operand error, the conversion is not executed, and the content of D remains unchanged.

#### **Application Example**



In case of M1=ON, the COSH value of (D0, D1)=0.500000 is calculated, and the result is assigned to (D10, D11) to obtain (D10, D11)=1.127626.

# 3.9.22 TANH: Commands for Hyperbolic Tangent Operation of Floating-Point Number

| Commai     | nd list | TANH            | (S)   | (D)        | Applicable model | TS600 series |          |          |  |
|------------|---------|-----------------|---|------------|------------------|--------------|----------|----------|--|
| 16-Bit cor | mmand   |                 |   |            | -                |              |          |          |  |
| 32-Bit cor | mmand   | T               | TANH: Anti-tangent operation of floating-point number |            |                  |              |          |          |  |
|            |         |                 | Bit   |            | W                | ord          |          |          |  |
| Operand    | Type    | X, Y, M, LM, T, | Dyy   | Custom bit | D, R, V, Z, T,   | Custom word  | Indexing | Constant |  |
|            |         | C, S            | Dx.y  | variable   | С                | variable     |          |          |  |
| S          | REAL    | -               | 1   | -          | <b>√</b> [1]     | <b>√</b>     | <b>√</b> | <b>√</b> |  |
| D          | REAL    | -               | ı   | -          | <b>√</b> [1]     | <b>✓</b>     | <b>√</b> | -        |  |

#### Remark:

[1] Only the D, V, and R elements are supported.

# **Operand Description**

- S: The source operand.
- D: The destination operand.

# **Function Description**

- 1. When the energy flow is valid, the TANH value of S is calculated, and the operation result is assigned to D.
- 2. When the operation result (D) is equal to 0, the zero flag bit (SM180) is set.

# **Application Example**



In case of M1=ON, the TANH value of (D0, D1) is calculated, and the result is assigned to (D10, D11) to obtain (D10, D11)=0.462117.

# 3.9.23 LOG: Commands for Common Logarithm Operation of Floating-Point Number

| Commar     | nd list | LOG             | (S)  | (D)        | Applicable model | I Shiii sarias |          |          |  |
|------------|---------|-----------------|--|------------|------------------|----------------|----------|----------|--|
| 16-Bit con | nmand   |                 |  |            | -                |                |          |          |  |
| 32-Bit con | nmand   | LOC             | LOG: Common logarithm operation of floating-point number |            |                  |                |          |          |  |
|            |         |                 | Bit  |            | W                | ord            |          |          |  |
| Operand    | Type    | X, Y, M, LM, T, | ,  | Custom bit | D, R, V, Z, T,   | Custom word    | Indexing | Constant |  |
|            |         | C, S            | Dx.y   | variable   | С                | variable       |          |          |  |
| S          | REAL    | -               | ı  | -          | <b>√</b> [1]     | ✓              | <b>\</b> | ✓        |  |
| D          | REAL    | -               | -  | -          | <b>√</b> [1]     | <b>√</b>       | <b>√</b> | -        |  |

## Remark:

[1] Only the D, V, and R elements are supported.

# **Operand Description**

- S: The source operand.
- D: The destination operand.

# **Function Description**

- 1. When the energy flow is valid, the LOG value of S is calculated, and the operation result is assigned to D. LOG is a common logarithm operation with 10 as the base.
- 2. When the operation result (D) overflows, the carry (overflow) flag bit (SM20) is set; when the operation result is equal to 0, the zero flag bit (SM18) is set.

# **Application Example**



In case of SM0=ON, the result is assigned to D10 (D11) to obtain D10 (D11)=0.477121.

# 3.9.24 RAD: Commands for Angle-to-Radian Conversion of Floating-Point Number

| Commai     | nd list | RAD             | (S)  | (D)        | Applicable model | TS600 series |          |          |  |
|------------|---------|-----------------|--|------------|------------------|--------------|----------|----------|--|
| 16-Bit cor | nmand   |                 |  |            | -                |              |          |          |  |
| 32-Bit cor | nmand   | R <i>A</i>      | RAD: Angle-to-radian conversion of floating-point number |            |                  |              |          |          |  |
|            |         | Bit             |  |            | W                | ord          |          |          |  |
| Operand    | Type    | X, Y, M, LM, T, | ,  | Custom bit | D, R, V, Z, T,   | Custom word  | Indexing | Constant |  |
|            |         | C, S            | Dx.y   | variable   | С                | variable     |          |          |  |
| S          | REAL    | -               | -  | -          | <b>√</b> [1]     | ✓            | ✓        | ✓        |  |
| D          | REAL    | -               | -  | -          | <b>√</b> [1]     | <b>√</b>     | <b>✓</b> | -        |  |

#### Remark:

[1] Only the D, V, and R elements are supported.

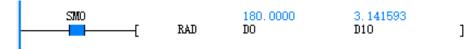
#### **Operand Description**

- S: The source operand.
- D: The destination operand.

#### **Function Description**

- 1. When the energy flow is valid, the angle value of the floating-point number in the S unit is converted into a radian value, and the result is assigned to D.
- 2. When the operation result is equal to 0, the zero flag bit (SM18) is set.

# **Application Example**



In case of SM0=ON, the result is assigned to D10 (D11) to obtain D10 (D11)=3.141593.

# 3.9.25 DEG: Commands for Radian-to-Angle Conversion of Floating-Point Number

| Comma     | nd list | DEG             | (S)  | (D)        | Applicable model | TS600 series |          |          |  |  |
|-----------|---------|-----------------|--|------------|------------------|--------------|----------|----------|--|--|
| 16-Bit co | mmand   |                 |  |            | -                |              |          |          |  |  |
| 32-Bit co | mmand   | DE              | DEG: Radian-to-angle conversion of floating-point number |            |                  |              |          |          |  |  |
|           |         | Bit             |  | W          | ord              |              |          |          |  |  |
| Operand   | Type    | X, Y, M, LM, T, | D.,  | Custom bit | D, R, V, Z, T,   | Custom word  | Indexing | Constant |  |  |
|           |         | C, S            | Dx.y   | variable   | С                | variable     |          |          |  |  |
| S         | REAL    | -               | ı  | -          | <b>√</b> [1]     | <b>✓</b>     | ✓        | ✓        |  |  |
| D         | REAL    | -               | -  | -          | <b>√</b> [1]     | <b>√</b>     | <b>√</b> | -        |  |  |

#### Remark:

[1] Only the D, V, and R elements are supported.

# **Operand Description**

S: The source operand.

D: The destination operand.

# **Function Description**

- 1. When the energy flow is valid, the radian value of the floating-point number in the S unit is converted into an angle value, and the result is assigned to D.
- 2. When the operation result is equal to 0, the zero flag bit (SM18) is set; when the operation result overflows, the carry (overflow) flag bit (SM20) is set.

# **Application Example**



In case of SM0=ON, the value (3.000000) of D0 (D1) is converted into an angle value, and the result is assigned to D10 (D11) to obtain D10 (D11)=171.8873.

# 3.10 Word Logic Operation Command

# 3.10.1 Command list

| Command Category             | Name  | Function                           |  |  |
|------------------------------|-------|------------------------------------|--|--|
|                              | *WAND | Word/doubleword AND operation      |  |  |
| Word Logic Operation Command | *WOR  | Word/doubleword OR operation       |  |  |
| Word Logic Operation Command | *WXOR | Word/doubleword XOR operation      |  |  |
|                              | *WINV | Word/doubleword negation operation |  |  |

# 3.10.2 WAND: Commands for Logical AND Operation of Word/Doubleword Data

| Comm      | and list       | *WAND                                    | (S1) | TS                  | 600 series          |                      |          |          |  |
|-----------|----------------|--|------|---------------------|---------------------|----------------------|----------|----------|--|
| 16-Bit co | mmand          | WAND: Logical AND operation of word data |      |                     |                     |                      |          |          |  |
| 32-Bit co | ommand         |  | DWA  | ND: Logical AN      | ND operation        | of doubleword        | l data   |          |  |
|           |                |  | Bit  |                     | We                  | ord                  |          |          |  |
| Operand   | Туре           | X, Y, M, LM,<br>T, C, S                  | Dx.y | Custom bit variable | D, R, V, Z, T,<br>C | Custom word variable | Indexing | Constant |  |
| S1        | WORD/<br>DWORD | -  | -    | -                   | <b>√</b> [1]        | <b>√</b>             | <b>√</b> | <b>✓</b> |  |
| S2        | WORD/<br>DWORD | 1  | -    | -                   | <b>√</b> [1]        | <b>√</b>             | ✓        | <b>✓</b> |  |
| D         | WORD/<br>DWORD | 1  | -    | -                   | <b>√</b> [1]        | <b>√</b>             | ✓        | -        |  |

#### Remark:

[1] For 32-bit commands, the T and Z elements are not supported.

# **Operand Description**

- S1: The source operand, which indicates the address of the data or data storage word soft element that participates in the AND operation.
- S2: The source operand, which indicates the address of the data or data storage word soft element that participates in the AND operation.
- D: The destination operand, which indicates the address of the data storage word soft element of the operation result.

# **Function Description**

- 1. When the command is driven, the bitwise logical AND operation is executed on S1 and S2, and the operation result is assigned to D.
- 2. The rule of logical AND operation: If any data is 0, the result is 0. For example:  $1 \cdot 1=1$   $1 \cdot 0=0$   $0 \cdot 1=0$   $0 \cdot 0=0$ .

# **Application Example**



In case of M0=ON, the bitwise logical AND operation is executed on D0=2#1011011010010011 (46739) and D1=2#1001001100101110 (37678), and the result is assigned to D10 to obtain D10=2#1001001000000010 (37378).

# 3.10.3 WOR: Commands for Logical OR Operation of Word/Doubleword Data

| Comma     | and list                                      | *WOR (S1) (S2) (D) |      | (S2) (D)      | Applicable TS600 serie |                |          |          |
|-----------|---|--------------------|------|---------------|------------------------|----------------|----------|----------|
| 16-Bit co | 16-Bit command WOR: Logical OR operation of w |                    |      |               |                        |                |          |          |
| 32-Bit co | ommand  |                    | DW   | OR: Logical O | R operation of         | f doubleword c | lata     |          |
|           |   |                    | Bit  |               | We                     | ord            |          |          |
| Operand   | Type  | X, Y, M, LM,       | Dyy  | Custom bit    | D, R, V, Z, T,         | Custom word    | Indexing | Constant |
|           |   | T, C, S            | Dx.y | variable      | С                      | variable       |          |          |
| S1        | WORD/<br>DWORD                                | -                  | -    | -             | <b>√</b> [1]           | <b>√</b>       | <b>✓</b> | <b>✓</b> |
| S2        | WORD/<br>DWORD                                | -                  | -    | -             | <b>√</b> [1]           | <b>√</b>       | <b>√</b> | <b>√</b> |
| D         | WORD/<br>DWORD                                | -                  | -    | -             | <b>√</b> [1]           | <b>√</b>       | <b>√</b> | -        |

#### Remark:

[1] For 32-bit commands, the T and Z elements are not supported.

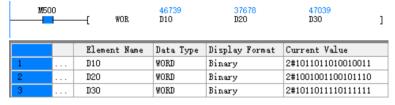
# **Operand Description**

- S1: The source operand, which indicates the address of the data or data storage word soft element that participates in the OR operation.
- S2: The source operand, which indicates the address of the data or data storage word soft element that participates in the OR operation.
- D: The destination operand, which indicates the address of the data storage word soft element of the operation result.

# **Function Description**

- 1. When the command is driven, the bitwise logical OR operation is executed on S1 and S2, and the operation result is assigned to D.
- 2. The rule of logical OR operation: If any data is 1, the result is 1. For example: 1+1=1 1+0=1 0+1=1 0+0=0.

# **Application Example**



In case of M500=ON, the bitwise logical OR operation is executed on D10=2#1011011010010011 (46739) and D20=2#1001001100101110 (37678), and the result is assigned to D30 to obtain D30=2#1011011111111 (47039).

# 3.10.4 WXOR: Commands for Logical XOR Operation of Word/Doubleword Data

| Comma     | ınd list       | *WXOR (                 | S1)                                      | (S2) (D)            | Applicable model    | TS6                  | TS600 series |          |  |  |
|-----------|----------------|-------------------------|--|---------------------|---------------------|----------------------|--------------|----------|--|--|
| 16-Bit co | mmand          |                         | WXOR: Logical XOR operation of word data |                     |                     |                      |              |          |  |  |
| 32-Bit co | mmand          |                         | DXW                                      | OR: Logical X0      | OR operation        | of doubleword        | data         |          |  |  |
|           |                |                         | Bit                                      |                     | W                   | ord                  |              |          |  |  |
| Operand   | Туре           | X, Y, M, LM,<br>T, C, S | Dx.y                                     | Custom bit variable | D, R, V, Z, T,<br>C | Custom word variable | Indexing     | Constant |  |  |
| S1        | WORD/<br>DWORD | -                       | -  | -                   | <b>√</b> [1]        | <b>√</b>             | <b>√</b>     | <b>✓</b> |  |  |
| S2        | WORD/<br>DWORD | -                       | -  | -                   | <b>√</b> [1]        | <b>√</b>             | <b>√</b>     | <b>✓</b> |  |  |
| D         | WORD/<br>DWORD | -                       | -  | -                   | <b>√</b> [1]        | <b>√</b>             | <b>√</b>     | -        |  |  |

#### Remark:

[1] For 32-bit commands, the T and Z elements are not supported.

# **Operand Description**

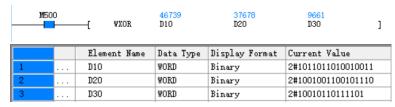
- S1: The source operand, which indicates the address of the data or data storage word soft element that participates in the XOR operation.
- S2: The source operand, which indicates the address of the data or data storage word soft element that participates in the XOR operation.
- D: The destination operand, which indicates the address of the data storage word soft element of the operation result.

#### **Function Description**

- 1. When the command is driven, the bitwise logical XOR operation is executed on S1 and S2, and the operation result is assigned to D.
- 2. The rules of logical XOR operation: If two data are the same, the result is 0; if two data are different, the result is 1.

For example: 1^1=0 1^0=1 0^1=1 0^0=0.

## **Application Example**



In case of M500=ON, the bitwise logic XOR operation is executed on D10=2#1011011010010011 (46739) and D20=2#1001001100101110 (37678), and the result is assigned to D30 to obtain D30=2#0010010110111101 (9661).

# 3.10.5 WINV: Commands for Inversion Operation of Word/Doubleword Data

| Command list |                | *WINV        | (S)    | (D)           | Applicable model | TS              | 600 series |          |
|--------------|----------------|--------------|--------|---------------|------------------|-----------------|------------|----------|
| 16-Bit co    | mmand          |              | WI     | NV: Logical i | nversion ope     | eration of word | data       |          |
| 32-Bit co    | mmand          |              | DWINV: | Logical inve  | ersion opera     | tion of doublew | ord data   |          |
|              |                | Bit          |        |               | V                | Vord            |            |          |
| Operand      | Type           | X, Y, M, LM, | Dx.y   | Custom bit    | D, R, V, Z,      | Custom word     | Indexing   | Constant |
|              |                | T, C, S      | DA.y   | variable      | T, C             | variable        |            |          |
| S            | WORD/<br>DWORD | 1            | 1      | -             | <b>√</b> [1]     | ✓               | <b>√</b>   | <b>✓</b> |
| D            | WORD/<br>DWORD | -            | -      | -             | <b>√</b> [1]     | ✓               | <b>√</b>   | -        |

#### Remark:

[1] For 32-bit commands, the T and Z elements are not supported.

#### **Operand Description**

S: The source operand, which indicates the address of the data or data storage word soft element that participates in the inversion operation.

D: The destination operand, which indicates the address of the data storage word soft element of the operation result.

#### **Function Description**

- 1. When the command is driven, the bitwise logical inversion operation is executed on S, and the operation result is assigned to D.
- 2. The rules of logical inversion operation: If any data is 1, the result is 0; if any data is 0, the result is 1. For example: -1=0 -0=1.

# **Application Example**



In case of M503=ON, the bitwise logical inversion operation is executed on D10=(46739), and the result is assigned to D20 to obtain D20=(18796).

# 3.11 Bit shift rotation command

# 3.11.1 Command list

| Command Category           | Name | Function                                    |
|----------------------------|------|---|
|                            | *ROR | 16-bit/32-bit cyclic shift right            |
|                            | *ROL | 16-bit/32-bit cyclic shift left             |
|                            | *RCR | 16-bit/32-bit cyclic shift right with carry |
| Dit shift vetetion commond | *RCL | 16-Bit/32-bit cyclic shift left with carry  |
| Bit shift rotation command | *SHR | 16-bit/32-bit shift right                   |
|                            | *SHL | 16-bit/32-bit shift left                    |
|                            | SFTR | Bit string shift right                      |
|                            | SFTL | Bit string shift left                       |

# 3.11.2 ROR: Commands for 16-Bit/32-Bit Cyclic Shift Right

| Command list |                | *ROR         | *ROR (S) (D) (n) Applicable model TS600 series |            |               |             |          |          |  |  |  |
|--------------|----------------|--------------|--|------------|---------------|-------------|----------|----------|--|--|--|
| 16-Bit co    | mmand          |              | ROR: 16-bit cyclic shift right                 |            |               |             |          |          |  |  |  |
| 32-Bit co    | mmand          |              |  | DROR:      | 32-bit cyclic | shift right |          |          |  |  |  |
|              |                |              | Bit  |            | W             | /ord        |          |          |  |  |  |
| Operand      | Type           | X, Y, M, LM, | Dyy  | Custom bit | D, R, V, Z,   | Custom word | Indexing | Constant |  |  |  |
|              |                | T, C, S      | Dx.y   | variable   | T, C          | variable    |          |          |  |  |  |
| S            | WORD/<br>DWORD | -            | 1  | -          | <b>√</b> [1]  | ✓           | <b>√</b> | <b>√</b> |  |  |  |
| D            | WORD/<br>DWORD | -            | -  | -          | <b>√</b> [1]  | <b>√</b>    | <b>√</b> | -        |  |  |  |
| n            | WORD           | -            | ı  | -          | <b>√</b>      | ✓           | <b>√</b> | <b>√</b> |  |  |  |

#### Remark:

[1] For the 32-bit command DROR, the T and Z elements are not supported.

# **Operand Description**

S: The source operand, which indicates the address of the data or data storage word soft element to be shifted to right.

D: The destination operand, which indicates the address of the data storage word soft element after being shifted to right.

n: The number of digits shifted for a single time, which ranges between 0 and 32767.

#### **Function Description**

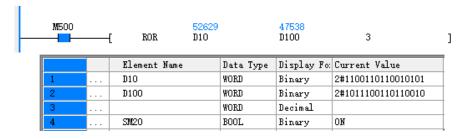
When the command is driven, the data of S is cyclically shifted to right for n digits, and the result is assigned to D. For the 32-bit command, the data consisting of S and (S+1) is cyclically shifted to right for n digits, the result is assigned to D and (D+1), and the final digit of the shift is stored in the carry flag bit SM20.

#### **Precautions**

When the value of n is greater than 32767, the system reports an operand error and the command does not run.

# **Application Example**

**ROR Command:** 



In case of M500=ON, D10=2#1100110110010101 (52629) is shifted to right for 3 digits, the result is assigned to D100, and the final digit of the shift is stored in the carry flag bit to obtain D100=2#1011100110110010 (47538) and SM20=ON.

#### **DROR Command:**



|   | Element Name | Data Type | Display Format | Current Value                      |
|---|--------------|-----------|----------------|------------------------------------|
| 1 | <br>D10      | DWORD     | Binary         | 2#10110011100110001001110010101100 |
| 2 | <br>D110     | DWORD     | Binary         | 2#1011001011001110011000100111001  |
| 3 |              | WORD      | Decimal        |                                    |
| 4 | <br>SM20     | BOOL      | Binary         | OFF                                |

In case of M501=ON, (D10, D11)=2#10110011100110011001010101010 (3013123244) is cyclically shifted to right for 7 digits, the result is assigned to (D110, D111), and the final digit of the shift is stored in the carry flag bit to obtain (D110,D111)=2#010110010110011100110011001 (1499935033) and SM20=OFF.

# 3.11.3 ROL: Commands for 16-Bit/32-Bit Cyclic Shift Left

| Command list |       | *ROL         | (S)                           | (D) (n)    | Applicable model | TS600 series |          |          |  |  |  |
|--------------|-------|--------------|-------------------------------|------------|------------------|--------------|----------|----------|--|--|--|
| 16-Bit co    | mmand |              | ROL: 16-bit cyclic shift left |            |                  |              |          |          |  |  |  |
| 32-Bit co    | mmand |              |                               | DRO        | L: 32-bit cycli  | c shift left |          |          |  |  |  |
|              |       |              | Bit                           |            | W                | ord ord      |          |          |  |  |  |
| Operand      | Type  | X, Y, M, LM, | Dyy                           | Custom bit | D, R, V, Z,      | Custom word  | Indexing | Constant |  |  |  |
|              |       | T, C, S      | Dx.y                          | variable   | T, C             | variable     |          |          |  |  |  |
| S            | WORD/ |              |                               |            | <b>√</b> [1]     | _            | <b>√</b> |          |  |  |  |
| 3            | DWORD | -            | _                             | _          | V 1.3            | V            | V        | V        |  |  |  |
| D            | WORD/ |              |                               |            | <b>√</b> [1]     | ,            | <b>√</b> |          |  |  |  |
| D            | DWORD | -            |                               |            | ۷ اما            | <b>√</b>     | <b>V</b> | -        |  |  |  |
| n            | WORD  | -            | -                             | -          | ✓                | ✓            | ✓        | ✓        |  |  |  |

#### Remark:

[1] For the 32-bit command DROL, the T and Z elements are not supported.

# **Operand Description**

S: The source operand, which indicates the address of the data or data storage word soft element to be shifted to left.

D: The destination operand, which indicates the address of the data storage word soft element after being shifted to left.

n: The number of digits shifted for a single time, which ranges between 0 and 32767.

# **Function Description**

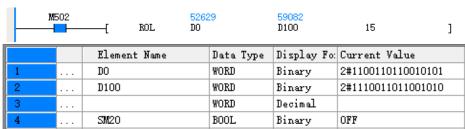
When the command is driven, the data of S is cyclically shifted to left for n digits, and the result is assigned to D. For the 32-bit command, the data consisting of S and (S+1) is cyclically shifted to left for n digits, the result is assigned to D and (D+1), and the final digit of the shift is stored in the carry flag bit (SM20).

# **Precautions**

When the value of n is greater than 32767, the system reports an operand error and the command does not run.

# **Application Example**

**ROL Command:** 



In case of M502=ON, D0=2#1100110110010101 (52629) is cyclically shifted to left for 15 digits, the result is

assigned to D100, and the final digit of the shift is stored in the carry flag bit to obtain D100=2#1110011011001010 (59082) and SM20=OFF.

#### **DROL Command:**



In case of M503=ON, (D10, D11)=2#101100111001100010011110010101010 (3013123244) is cyclically shifted to left for 30 digits, the result is assigned to (D110, D111), and the final digit of the shift is stored in the carry flag bit to obtain (D110,D111)=2#001011001110011001100101011 (753280811) and SM20=ON.

# 3.11.4 RCR: Commands for 16-Bit/32-Bit Cyclic Shift Right with Carry

| Command list |           | *RCR (       | S) (I | D) (n)      | Applicable model  | TS6             | 00 series |          |
|--------------|-----------|--------------|-------|-------------|-------------------|-----------------|-----------|----------|
| 16-Bit co    | mmand     |              |       | RCR: 16-bit | cyclic shift rig  | ght with carry  |           |          |
| 32-Bit co    | mmand     |              |       | DRCR: 32-b  | t cyclic shift ri | ight with carry |           |          |
|              |           | Bit          |       |             | W                 | ord             |           |          |
| Operand      | Туре      | X, Y, M, LM, | Dyy   | Custom bit  | D, R, V, Z, T,    | Custom word     | Indexing  | Constant |
|              |           | T, C, S      | Dx.y  | variable    | С                 | variable        |           |          |
| S            | WORD/     |              |       |             | <b>√</b> [1]      | ./              | ./        | <b>√</b> |
| 3            | DWORD     | _            |       | _           | V                 | V               | V         | V        |
|              | WORD/     |              |       |             | <b>√</b> [1]      | ./              | ./        |          |
| D            | D DWORD - |              | _     | -           | <b>V</b> 1-3      | V               | V         | -        |
| n            | WORD      | -            | -     | -           | ✓                 | ✓               | ✓         | ✓        |

#### Remark:

[1] For the 32-bit command DRCR, the T and Z elements are not supported.

# **Operand Description**

- S: The source operand, which indicates the address of the data or data storage word soft element to be shifted to right.
- D: The destination operand, which indicates the address of the data storage word soft element after being shifted to right.
- n: The number of digits shifted for a single time, which ranges between 0 and 32767.

# **Function Description**

When the command is driven, the data of S together with the carry (SM20) is cyclically shifted to right for n digits, and the result is assigned to D. For the 32-bit command, the data consisting of S and (S+1) together with the carry (SM20) is cyclically shifted to right for n digits, and the result is assigned to D and (D+1).

## **Precautions**

When the value of n is greater than 32767, the system reports an operand error and the command does not run.

# **Application Example**

**RCR Command:** 



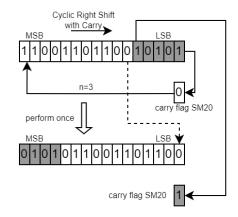
# Before execution:

|   | Element Name | Data Type | Display Format | Current Value      |
|---|--------------|-----------|----------------|--------------------|
| 1 | <br>DO       | WORD      | Binary         | 2#1100110110010101 |
| 2 | <br>D100     | WORD      | Binary         | 2#0                |
| 3 |              | WORD      | Decimal        |                    |
| 4 | <br>SM20     | BOOL      | Binary         | OFF                |

#### After execution:

|   | Element Name | Data Type | Display Format | Current Value      |
|---|--------------|-----------|----------------|--------------------|
| 1 | <br>DO       | WORD      | Binary         | 2#1100110110010101 |
| 2 | <br>D100     | WORD      | Binary         | 2#101011001101100  |
| 3 |              | WORD      | Decimal        |                    |
| 4 | <br>SM20     | BOOL      | Binary         | OFF                |

In case of M504=ON, D0=2#1100110110010101 (52629) together with the carry (SM20=OFF) is cyclically shifted to right for 5 digits, and the result is assigned to D100 to obtain D100=2#0101011001101100 (22124) and SM20=ON. See the figure below for the process.



# **DRCR Command:**



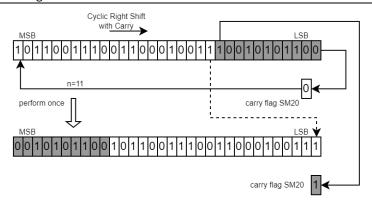
### Before execution:

|   | Element Name | Data Type | Display Format | Current Value                      |
|---|--------------|-----------|----------------|------------------------------------|
| 1 | <br>D10      | DWORD     | Binary         | 2#10110011100110001001110010101100 |
| 2 | <br>D110     | DWORD     | Binary         | 2#0                                |
| 3 |              | WORD      | Decimal        |                                    |
| 4 | <br>SM20     | BOOL      | Binary         | OFF                                |
| 5 |              | WORD      | Decimal        |                                    |

#### After execution:

|   | Element Name | Data Type | Display Format | Current Value                      |
|---|--------------|-----------|----------------|------------------------------------|
| 1 | <br>D10      | DWORD     | Binary         | 2#10110011100110001001110010101100 |
| 2 | <br>D110     | DWORD     | Binary         | 2#101011001101100111001100010011   |
| 3 |              | WORD      | Decimal        |                                    |
| 4 | <br>SM20     | BOOL      | Binary         | ON                                 |
| 5 |              | WORD      | Decimal        |                                    |

In case of M505=ON, (D0, D1)=2#10110011100110011001010101010 (3013123244) together with the carry (SM20=OFF) is cyclically shifted to right for 11 digits, and the result is assigned to (D110, D111) to obtain (D110, D111)=2#001010110001011001110011001001011 (722891539) and SM20=ON. See the figure below for the process.



# 3.11.5 RCL: Commands for 16-Bit/32-Bit Cyclic Shift Left with Carry

| Command list |       | *RCL (       | S) ([                                    | ) (n)      | Applicable model | TS              | 600 series |          |  |  |
|--------------|-------|--------------|--|------------|------------------|-----------------|------------|----------|--|--|
| 16-Bit co    | mmand |              | RCL: 16-bit cyclic shift left with carry |            |                  |                 |            |          |  |  |
| 32-Bit co    | mmand |              |  | DRCL: 32-k | oit cyclic shift | left with carry |            |          |  |  |
|              |       | Bit          |  |            | W                | ord             |            |          |  |  |
| Operand      | Туре  | X, Y, M, LM, | Dvv                                      | Custom bit | D, R, V, Z, T,   | Custom word     | Indexing   | Constant |  |  |
|              |       | T, C, S      | Dx.y                                     | variable   | С                | variable        |            |          |  |  |
| c            | WORD/ |              |  |            | <b>√</b> [1]     | ,               | ,          | ,        |  |  |
| 3            | DWORD | 1            | -  | -          | V (-1)           | V               | V          | V        |  |  |
| D            | WORD/ |              |  |            | <b>√</b> [1]     | ,               | ,          |          |  |  |
| D            | DWORD | -            | _  | -          | V (2)            | V               | V          | -        |  |  |
| n            | WORD  | -            | -  | -          | <b>√</b>         | <b>√</b>        | <b>√</b>   | <b>√</b> |  |  |

#### Remark:

[1] For the 32-bit command DRCL, the T and Z elements are not supported.

# **Operand Description**

- S: The source operand, which indicates the address of the data or data storage word soft element to be shifted to left.
- D: The destination operand, which indicates the address of the data storage word soft element after being shifted to left.
- n: The number of digits shifted for a single time, which ranges between 0 and 32767.

# **Function Description**

When the command is driven, the data of S together with the carry (SM20) is cyclically shifted to left for n digits, and the result is assigned to D. For the 32-bit command, the data consisting of S and (S+1) together with the carry (SM20) is cyclically shifted to left for n digits, and the result is assigned to D and (D+1).

#### **Precautions**

When the value of n is greater than 32767, the system reports an operand error and the command does not

# **Application Example**

**RCL Command:** 



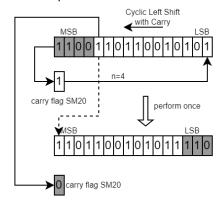
#### Before execution:

|   | Element Name | Data Type | Display Format | Current Value      |
|---|--------------|-----------|----------------|--------------------|
| 1 | <br>DO .     | WORD      | Binary         | 2#1100110110010101 |
| 2 | <br>D100     | WORD      | Binary         | 2#0                |
| 3 |              | WORD      | Decimal        |                    |
| 4 | <br>SM20     | BOOL      | Binary         | ON                 |

#### After execution:

|   | Element Name | Data Type | Display Format | Current Value      |
|---|--------------|-----------|----------------|--------------------|
| 1 | <br>DO DO    | WORD      | Binary         | 2#1100110110010101 |
| 2 | <br>D100     | WORD      | Binary         | 2#1101100101011110 |
| 3 |              | WORD      | Decimal        |                    |
| 4 | <br>SM20     | BOOL      | Binary         | OFF                |

In case of M506=ON, D0=2#1100110110010101 (52629) together with the carry (SM20=ON) is cyclically shifted to left for 4 digits, and the result is assigned to D100 to obtain D100=2#1101100101011110 (55646) and SM20=OFF. See the figure below for the process.



#### **DRCL Command:**



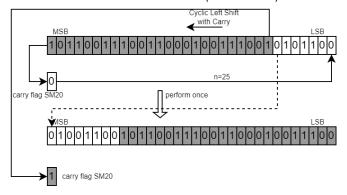
# Before execution:

|   |   | Element Name | Data Type | Display Format | Current Value                      |
|---|---|--------------|-----------|----------------|------------------------------------|
| I | 1 | <br>D10      | DWORD     | Binary         | 2#10110011100110001001110010101100 |
|   | 2 | <br>D110     | DWORD     | Binary         | 2#0                                |
| I | 3 |              | WORD      | Decimal        |                                    |
| I | 4 | <br>SM20     | BOOL      | Binary         | OFF                                |

# After execution:

| • |              |           |                |                                    |
|---|--------------|-----------|----------------|------------------------------------|
|   | Element Name | Data Type | Display Format | Current Value                      |
| 1 | <br>D10      | DWORD     | Binary         | 2#10110011100110001001110010101100 |
| 2 | <br>D110     | DWORD     | Binary         | 2#1011000101100111001100010011100  |
| 3 |              | WORD      | Decimal        |                                    |
| 4 | <br>SM20     | BOOL      | Binary         | ON                                 |

In case of M507=ON, (D10, D11)=2#101100111001100010011100101010 (3013123244) together with the carry (SM20=OFF) is cyclically shifted to left for 25 digits, and the result is assigned to (D110, D111) to obtain (D110, D111)=2#001011000101100111001100010011100 (1488165020) and SM20=ON.



# 3.11.6 SHR: Commands for 16-Bit/32-Bit Shift Right

| Command list |       | *SHR              | (S)                     | (D) (n)    | Applicable model | TS          | 600 series |          |  |  |  |
|--------------|-------|-------------------|-------------------------|------------|------------------|-------------|------------|----------|--|--|--|
| 16-Bit co    | mmand |                   | SHR: 16-bit shift right |            |                  |             |            |          |  |  |  |
| 32-Bit co    | mmand |                   |                         | DS         | SHR: 32-bit sh   | nift right  |            |          |  |  |  |
|              |       |                   | Bit                     |            | W                | /ord        |            |          |  |  |  |
| Operand      | Туре  | Type X, Y, M, LM, | Dx.y                    | Custom bit | D, R, V, Z,      | Custom word | Indexing   | Constant |  |  |  |
|              |       | T, C, S           | Dx.y                    | variable   | T, C             | variable    |            |          |  |  |  |
| S            | WORD/ | _                 | _                       | _          | <b>√</b> [1]     | <b>✓</b>    | ./         | ./       |  |  |  |
| 3            | DWORD | _                 | _                       | _          | V                | V           | V          | V        |  |  |  |
| D            | WORD/ |                   |                         |            | <b>√</b> [1]     | ,           | ,          |          |  |  |  |
| ٦ ا          | DWORD | -                 | _                       | -          | V (2)            | <b>√</b>    | V          | -        |  |  |  |
| n            | WORD/ |                   |                         |            | ,                | ,           | ,          | ,        |  |  |  |
| n            | DWORD | -                 | -                       | -          | V                | <b>V</b>    | <b>√</b>   | V        |  |  |  |

#### Remark:

[1] For the 32-bit command DSHR, the T and Z elements are not supported.

# **Operand Description**

- S: The source operand, which indicates the address of the data or data storage word soft element to be shifted to right.
- D: The destination operand, which indicates the address of the data storage word soft element after being shifted to right.
- n: The number of digits shifted for a single time, which ranges between 0 and 32767.

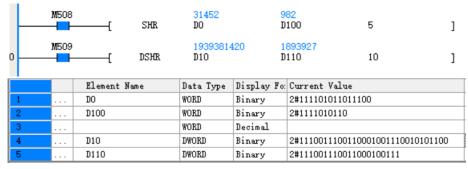
# **Function Description**

When the command is driven, the data of S is shifted to right for n digits, and the result is assigned to D. For the 32-bit command, the data consisting of S and (S+1) together with the carry is shifted to right for n digits, and the result is assigned to D and (D+1). At the same time, the position after shift is padded with 0.

## **Precautions**

When the value of n is greater than 32767, the system reports an operand error and the command does not run.

# **Application Example**



In case of M508=ON, D0=2#0111101011011100 (31452) is shifted to right for 5 digits, and the result is assigned to D100 to obtain D100=2#0000001111010110 (982).

In case of M509=ON, (D10, D11)=2#0111001110011001001101100 (1939381420) is shifted to right for 10 digits, and the result is assigned to (D110, D111) to obtain (D110, D111)=2#0000000000111001110011000100111 (1893927).

# 3.11.7 SHL: Commands for 16-Bit/32-Bit Shift Left

| Comma     | and list       | *SHL                    | *SHL (S) (D) (n) Applicable model TS600 series |                     |                     |                      |          |          |
|-----------|----------------|-------------------------|--|---------------------|---------------------|----------------------|----------|----------|
| 16-Bit co | mmand          |                         |  | Sł                  | HL: 16-bit sh       | ift left             |          |          |
| 32-Bit co | mmand          |                         |  | DS                  | HL: 32-bit sh       | nift left            |          |          |
|           |                |                         | Bit  |                     | V                   | Vord                 |          |          |
| Operand   | Туре           | X, Y, M, LM,<br>T, C, S | Dx.y   | Custom bit variable | D, R, V, Z,<br>T, C | Custom word variable | Indexing | Constant |
| S         | WORD/<br>DWORD | -                       | -  | -                   | <b>√</b> [1]        | <b>√</b>             | <b>√</b> | <b>√</b> |
| D         | WORD/<br>DWORD | -                       | -  | -                   | <b>√</b> [1]        | <b>√</b>             | <b>√</b> | -        |
| n         | WORD/<br>DWORD | -                       | -  | -                   | <b>√</b>            | <b>√</b>             | <b>√</b> | <b>✓</b> |

#### Remark:

[1] For the 32-bit command DSHL, the T and Z elements are not supported.

# **Operand Description**

- S: The source operand, which indicates the address of the data or data storage word soft element to be shifted to left.
- D: The destination operand, which indicates the address of the data storage word soft element after being shifted to left.
- n: The number of digits shifted for a single time, which ranges between 0 and 32767.

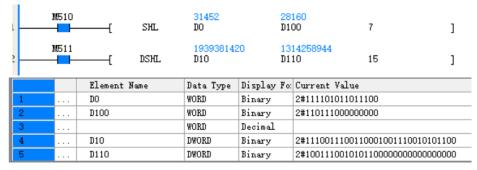
# **Function Description**

When the command is driven, the data of S is shifted to left for n digits, and the result is assigned to D. For the 32-bit command, the data consisting of S and (S+1) together with the carry is shifted to left for n digits, and the result is assigned to D and (D+1). At the same time, the position after shift is padded with 0.

## **Precautions**

When the value of n is greater than 32767, the system reports an operand error and the command does not run.

# **Application Example**



In case of M510=ON, D0=2#0111101011011100 (31452) is shifted to left for 7 digits, and the result is assigned to D100 to obtain D100=2#0110111000000000 (28160).

# 3.11.8 SFTR: Command for Bit String Shift Right

| Comm      | and list          | *SFTR                   | (S)<br>(n2) | (D) (n1)            | Applicable model    | TS600 series         |          |          |
|-----------|-------------------|-------------------------|-------------|---------------------|---------------------|----------------------|----------|----------|
| 16-Bit co | ommand            |                         |             | SFTR                | : Bit string s      | hift right           |          |          |
| 32-Bit co | ommand            |                         |             |                     | -                   |                      |          |          |
|           |                   |                         | Bit         |                     | ١                   | Nord                 |          |          |
| Operand   | Type              | X, Y, M,<br>LM, T, C, S | Dx.y        | Custom bit variable | D, R, V, Z,<br>T, C | Custom word variable | Indexing | Constant |
| S         | BOOL,<br>Array*n2 | <b>√</b>                | -           | <b>√</b>            | -                   | -                    | ✓        | -        |
| D         | BOOL,<br>Array*n1 | <b>√</b> [1]            | -           | <b>√</b>            | -                   | -                    | <b>✓</b> | -        |
| n1        | WORD              | -                       | -           | -                   | <b>√</b>            | <b>√</b>             | ✓        | ✓        |
| n2        | WORD              | -                       | -           | -                   | <b>√</b>            | <b>√</b>             | <b>√</b> | <b>√</b> |

#### Remark:

[1] The X element is not supported.

# **Operand Description**

- S: The source operand, which indicates the starting address of the bit element to shift the data in.
- D: The destination operand, which indicates the starting address of the bit element shifting the data.
- n1: The number of bit elements shifting the data, which ranges between 1 and 256.
- n2: The number of bit elements to shift the data in, which ranges between 1 and n1.

# **Function Description**

When the command is driven, the contents of the n1 units starting from the D unit are shifted to the right for n2 units, and the rightmost n2 data are discarded. At the same time, the contents of the n2 units starting from the S unit are shifted into the left end of the word string.

# **Precautions**

- Please note the left-right order. For this command, larger element numbers are arranged to left, while smaller element numbers are arranged to right.
- In case of n1>256 or n2>n1, the system reports an operand error and this command is not executed.

# **Application Example**

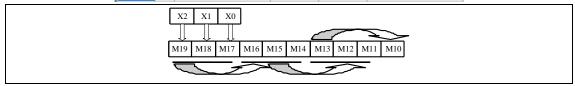


#### Before execution:

|    | Element Name | Data Type | Display For | Current Value |
|----|--------------|-----------|-------------|---------------|
| 1  | <br>YO       | BOOL      | Binary      | ON            |
| 2  | <br>¥1       | BOOL      | Binary      | OFF           |
| 3  | <br>¥2       | BOOL      | Binary      | ON            |
| 4  |              | WORD      | Decimal     |               |
| 5  | <br>M10      | BOOL      | Binary      | OFF           |
| 6  | <br>M11      | BOOL      | Binary      | ON            |
| 7  | <br>M12      | BOOL      | Binary      | ON            |
| 8  | <br>M13      | BOOL      | Binary      | OFF           |
| 9  | <br>M14      | BOOL      | Binary      | OFF           |
| 10 | <br>M15      | BOOL      | Binary      | ON            |
| 11 | <br>M16      | BOOL      | Binary      | OFF           |
| 12 | <br>M17      | BOOL      | Binary      | OFF           |
| 13 | <br>M18      | BOOL      | Binary      | OFF           |
| 14 | <br>M19      | BOOL      | Binary      | ON            |

After execution:

|    | Element Name | Data Type | Display Fo: | Current Value |
|----|--------------|-----------|-------------|---------------|
| 1  | <br>YO       | BOOL      | Binary      | ON            |
| 2  | <br>¥1       | BOOL      | Binary      | OFF           |
| 3  | <br>¥2       | BOOL      | Binary      | OM            |
| 4  |              | WORD      | Decimal     |               |
| 5  | <br>M10      | BOOL      | Binary      | OFF           |
| 6  | <br>M11      | BOOL      | Binary      | OFF           |
| 7  | <br>M12      | BOOL      | Binary      | ON            |
| 8  | <br>M13      | BOOL      | Binary      | OFF           |
| 9  | <br>M14      | BOOL      | Binary      | OFF           |
| 10 | <br>M15      | BOOL      | Binary      | OFF           |
| 11 | <br>M16      | BOOL      | Binary      | ON            |
| 12 | <br>M17      | BOOL      | Binary      | ON            |
| 13 | <br>M18      | BOOL      | Binary      | OFF           |
| 14 | <br>M19      | BOOL      | Binary      | ON            |
|    |              |           |             |               |



In case of M512=ON, the contents (taking a bit as the unit) of the 10 units starting from the M10 unit are shifted to the right for 3 units, and the rightmost M10 to M12 units are discarded. At the same time, the contents of the 3 units starting from the Y0 unit are shifted into the left end of the bit string:

Before execution: Y0=1, Y1=0, and Y2=1. M10=0, M11=1, M12=1, M13=0, M14=0, M15=1, M16=0, M17=0, M18=0, and M19=1;

After execution: The contents of Y0 to Y2 remain unchanged. M10=0, M11=0, M12=1, M13=0, M14=0, M15=0, M16=1, M17=1, M18=0, and M19=1.

# 3.11.9 SFTL: Commands for Bit String Shift Left

| Command list |                   | *SFTL (S) (D) (n1) (n2)     |      |                     | Applicable<br>model | TS600 series         |          |          |  |  |
|--------------|-------------------|-----------------------------|------|---------------------|---------------------|----------------------|----------|----------|--|--|
| 16-Bit co    | ommand            | SFTL: Bit string shift left |      |                     |                     |                      |          |          |  |  |
| 32-Bit co    | ommand            |                             |      |                     | -                   |                      |          |          |  |  |
|              |                   |                             | Bit  |                     | W                   | ord                  |          |          |  |  |
| Operand      | Type              | X, Y, M,<br>LM, T, C, S     | Dx.y | Custom bit variable | D, R, V, Z, T,<br>C | Custom word variable | Indexing | Constant |  |  |
| S            | BOOL,<br>Array*n2 | <b>√</b>                    | 1    | <b>√</b>            | -                   | -                    | <b>√</b> | -        |  |  |
| D            | BOOL,<br>Array*n1 | <b>√</b> [1]                | 1    | <b>√</b>            | -                   | -                    | <b>√</b> | -        |  |  |
| n1           | WORD              |                             |      |                     | <b>√</b>            | <b>√</b>             | <b>√</b> | <b>√</b> |  |  |
| n2           | WORD              | -                           | -    | -                   | <b>√</b>            | <b>√</b>             | <b>√</b> | <b>√</b> |  |  |

#### Remark:

[1] The X element is not supported.

# **Operand Description**

- S: The source operand, which indicates the starting address of the bit element to shift the data in.
- D: The destination operand, which indicates the starting address of the bit element shifting the data.
- n1: The number of bit elements shifting the data, which ranges between 1 and 256.
- n2: The number of bit elements to shift the data in, which ranges between 1 and n1.

# **Function Description**

When the command is driven, the contents of the n1 units starting from the D unit are shifted to the left for n2 units, and the leftmost n2 data are discarded. At the same time, the contents of the n2 units starting from the S unit are shifted into the right end of the word string.

#### **Precautions**

- Please note the left-right order. For this command, larger element numbers are arranged to left, while smaller element numbers are arranged to right.
- In case of n1>256 or n2>n1, the system reports an operand error and this command is not executed.

# **Application Example**

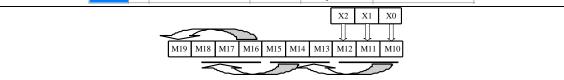


#### Before execution:

|    | Element Name | Data Type | Display Format | Current Value |
|----|--------------|-----------|----------------|---------------|
| 1  | <br>YO       | BOOL      | Binary         | ON            |
| 2  | <br>¥1       | BOOL      | Binary         | OFF           |
| 3  | <br>¥2       | BOOL      | Binary         | ON            |
| 4  |              | WORD      | Decimal        |               |
| 5  | <br>M10      | BOOL      | Binary         | OFF           |
| 6  | <br>M11      | BOOL      | Binary         | ON            |
| 7  | <br>M12      | BOOL      | Binary         | ON            |
| 8  | <br>M13      | BOOL      | Binary         | OFF           |
| 9  | <br>M14      | BOOL      | Binary         | OFF           |
| 10 | <br>M15      | BOOL      | Binary         | ON            |
| 11 | <br>M16      | BOOL      | Binary         | OFF           |
| 12 | <br>M17      | BOOL      | Binary         | OFF           |
| 13 | <br>M18      | BOOL      | Binary         | OFF           |
| 14 | <br>M19      | BOOL      | Binary         | ON            |

#### After execution:

|    | Element Name | Data Type | Display Format | Current Value |
|----|--------------|-----------|----------------|---------------|
| 1  | <br>YO       | BOOL      | Binary         | ON            |
| 2  | <br>¥1       | BOOL      | Binary         | OFF           |
| 3  | <br>¥2       | BOOL      | Binary         | ON            |
| 4  |              | WORD      | Decimal        |               |
| 5  | <br>M10      | BOOL      | Binary         | ON            |
| 6  | <br>M11      | BOOL      | Binary         | OFF           |
| 7  | <br>M12      | BOOL      | Binary         | ON            |
| 8  | <br>M13      | BOOL      | Binary         | OFF           |
| 9  | <br>M14      | BOOL      | Binary         | ON            |
| 10 | <br>M15      | BOOL      | Binary         | ON            |
| 11 | <br>M16      | BOOL      | Binary         | OFF           |
| 12 | <br>M17      | BOOL      | Binary         | OFF           |
| 13 | <br>M18      | BOOL      | Binary         | ON            |
| 14 | <br>M19      | BOOL      | Binary         | OFF           |



In case of M513=ON, the contents (taking a bit as the unit) of the 10 units starting from the M10 unit are shifted to the left for 3 units, and the leftmost M10 to M12 units are discarded. At the same time, the contents of the 3 units starting from the Y0 unit are shifted into the right end of the bit string:

Before execution: Y0=1, Y1=0, and Y2=1. M10=0, M11=1, M12=1, M13=0, M14=0, M15=1, M16=0, M17=0, M18=0, and M19=1;

After execution: The contents of Y0 to Y2 remain unchanged. M10=1, M11=0, M12=1, M13=0, M14=1, M15=1, M16=0, M17=0, M18=1, and M19=0.

# 3.12 Enhanced Bit Processing Command

# 3.12.1 Command list

| Command Category        | Name  | Function                             |  |  |
|-------------------------|-------|--------------------------------------|--|--|
|                         | ZRST  | Batch bit reset                      |  |  |
|                         | ZSET  | Batch bit set                        |  |  |
| Enhanced Bit Processing | DECO  | Decode                               |  |  |
| Command                 | ENCO  | Encode                               |  |  |
|                         | *BITS | ON bit statistics in word/doubleword |  |  |
|                         | BON   | ON bit judgment in word              |  |  |

# 3.12.2 ZRST: Commands for Batch Bit Reset

| Command list |                                     | ZRST (D) (S) Applicable model TS600 |      |            | 600 series     |             |             |          |
|--------------|-------------------------------------|-------------------------------------|------|------------|----------------|-------------|-------------|----------|
| 16-Bit con   | 6-Bit command ZRST: Batch bit reset |                                     |      |            |                | eset        |             |          |
| 32-Bit con   | nmand                               |                                     | -    |            |                |             |             |          |
|              | Туре                                | Bit                                 |      |            | W              | ord         |             |          |
| Operand      |                                     | X, Y, M, LM, T,                     | Dx.y | Custom bit | D, R, V, Z, T, | Custom word | Indexing    | Constant |
|              |                                     | C, S                                |      | variable   | С              | variable    |             |          |
| D            | BOOL                                | <b>√</b> [1]                        | -    | ı          | -              | -           | <b>✓</b>    | -        |
| S            | WORD                                | -                                   | -    | 1          | <b>\</b>       | <b>✓</b>    | <b>&gt;</b> | ✓        |

Remark:

[1] The X element is not supported.

# **Operand Description**

D: The destination operand.

S: The source operand.

# **Function Description**

When the energy flow is valid, the S consecutive bit element units starting from the D unit are reset to zero.

# **Precautions**

- When the cleared bit element is C, the counter value in the C element is also reset to zero.
- When the cleared bit element is T, the timing value in the T element is also reset to zero.

#### **Application Example**



In case of SM0=ON, all data of the 10 units starting from M10 (which are M10, M11, M12, ..., and M19) are reset to zero.

# 3.12.3 ZSET: Commands for Batch Bit Set

| Command list |                                   | ZSET                    | (D)  | (S)        | Applicable model | TS6         | 600 series |          |
|--------------|-----------------------------------|-------------------------|------|------------|------------------|-------------|------------|----------|
| 16-Bit cor   | 6-Bit command ZSET: Batch bit set |                         |      |            |                  |             |            |          |
| 32-Bit cor   | mmand                             | -                       |      |            |                  |             |            |          |
|              | Туре                              | Bit                     |      |            | Word             |             |            |          |
| Operand      |                                   | X, Y, M, LM, T,         | Dx.y | Custom bit | D, R, V, Z,      | Custom word | Indexing   | Constant |
|              |                                   | X, Y, M, LM, T,<br>C, S |      | variable   | T, C             | variable    |            |          |
| D            | BOOL                              | <b>√</b> [1]            |      | -          | -                | -           | <b>√</b>   | -        |
| S            | WORD                              | -                       | 1    | -          | <b>✓</b>         | <b>√</b>    | <b>√</b>   | <b>√</b> |

#### Remark:

[1] The X element is not supported.

# **Operand Description**

D: The destination operand.

S: The source operand.

# **Function Description**

When the energy flow is valid, the S consecutive bit element units starting from the D unit are set to 1.

# **Application Example**



In case of SM0=ON, all data of the 10 units starting from M10 (which are M10, M11, M12, ..., and M19) are set to 1.

# 3.12.4 DECO: Decode Commands

| Command list |       | DECO            | (D)          | (S)        | Applicable model | TS6         | 600 series |          |
|--------------|-------|-----------------|--------------|------------|------------------|-------------|------------|----------|
| 16-Bit co    | mmand |                 | DECO: Decode |            |                  |             |            |          |
| 32-Bit co    | mmand |                 | -            |            |                  |             |            |          |
|              | Туре  | Bit             |              |            | W                | /ord        |            |          |
| Operand      |       | X, Y, M, LM, T, | Dx.y         | Custom bit | D, R, V, Z,      | Custom word | Indexing   | Constant |
|              |       | C, S            |              | variable   | T, C             | variable    |            |          |
| S            | WORD  | -               | -            | -          | <b>✓</b>         | <b>√</b>    | <b>√</b>   | <b>√</b> |
| D            | INT   | -               | 1            | -          | <b>✓</b>         | ✓           | <b>√</b>   | -        |

# **Operand Description**

S: The source operand.

D: The destination operand.

# **Function Description**

When the energy flow is valid, the S-th bit in the word element D is set to 1 and other bits are reset to 0.

#### **Precautions**

- The effective range of S is 0–15.
- When S is greater than 15 or less than 0 and the energy flow is valid, the value of D is not changed, but a command operand value error is reported.

#### **Application Example**



When the energy flow is valid, the 2nd bit in D9 is set to 1 and other bits are reset to 0.

# 3.12.5 ENCO: Encode Commands

| Commai     | nd list | ENCO (S) (D) Applicable model |              |            |                | TS6         | 600 series |          |  |
|------------|---------|-------------------------------|--------------|------------|----------------|-------------|------------|----------|--|
| 16-Bit cor | nmand   |                               | ENCO: Encode |            |                |             |            |          |  |
| 32-Bit cor | mmand   | -                             |              |            |                |             |            |          |  |
|            |         | Bit                           |              |            | Wo             |             |            |          |  |
| Operand    | Type    | X, Y, M, LM, T,               | Dx.y         | Custom bit | D, R, V, Z, T, | Custom word | Indexing   | Constant |  |
|            |         | X, Y, M, LM, T,<br>C, S       |              | variable   | С              | variable    |            |          |  |
| S          | INT     | -                             | -            | -          | <b>✓</b>       | <b>√</b>    | <b>√</b>   | <b>✓</b> |  |
| D          | INT     | -                             | -            | -          | <b>√</b>       | <b>√</b>    | <b>√</b>   | -        |  |

# **Operand Description**

S: The source operand.

D: The destination operand.

# **Function Description**

When the energy flow is valid, the bit number with "1" in the word element S is written into D.

#### **Precautions**

When 1 appears at multiple bits in S, the smallest bit number is written into D. See the figure below.



# **Application Example**



When the energy flow is valid, operand 1 is 2#0010, and the first bit is "1", so the result is 1 and written into D0.

# 3.12.6 BITS: Commands for ON Bit Statistics in Word/Doubleword

| Command list                                   |                | BITS                                      | (S)  | (D)                 | Applicable model    | TS600 series         |          |          |
|--|----------------|---|------|---------------------|---------------------|----------------------|----------|----------|
| 16-Bit command BITS: ON bit statistics in word |                |   |      |                     |                     | cs in word           |          |          |
| 32-Bit co                                      | mmand          | nd DBITS: ON bit statistics in doubleword |      |                     |                     |                      |          |          |
|  | Туре           |   | Bit  |                     |                     | /ord                 |          |          |
| Operand  |                | X, Y, M, LM,<br>T, C, S                   | Dx.y | Custom bit variable | D, R, V, Z,<br>T, C | Custom word variable | Indexing | Constant |
| S  | WORD/<br>DWORD | -   | -    | -                   | <b>√</b> [1]        | <b>√</b>             | <b>√</b> | <b>√</b> |
| D  | INT            | -   | -    | -                   | <b>√</b>            | ✓                    | ✓        | -        |

Remark:

[1] For 32-bit commands, the Z and T elements are not supported.

#### **Operand Description**

S: The source operand.

D: The destination operand.

# **Function Description**

When the energy flow is valid, the number of bits with "1" in the doubleword S is counted, and the statistical result is stored in D.

# **Application Example**



When the energy flow is valid, S in the BITS command is a constant, namely 16#F0F0, and 8 bits are "1" (ON state), so the statistical result is 8 and stored in D (D1).



When the energy flow is valid, S in the DBITS command is a constant, namely 16#FF0FF, and 16 bits are "1" (ON state), so the statistical result is 16 and stored in D (D10).

# 3.12.7 BON: Commands for ON Bit Judgment in Word

| Comma     | nd list | BON (S1                           | .) (D | ) (S2)     | Applicable model | TS600 series |          |          |  |
|-----------|---------|-----------------------------------|-------|------------|------------------|--------------|----------|----------|--|
| 16-Bit co | nmand   | mand BON: ON bit judgment in word |       |            |                  |              |          |          |  |
| 32-Bit co | mmand   | -                                 |       |            |                  |              |          |          |  |
|           |         | Bit                               |       |            | W                | /ord         |          |          |  |
| Operand   | Туре    | X, Y, M, LM, T,                   | D.,   | Custom bit | D, R, V, Z,      | Custom word  | Indexing | Constant |  |
|           |         | C, S                              | Dx.y  | variable   | T, C             | variable     |          |          |  |
| S1        | INT     | -                                 | ı     | ı          | <b>\</b>         | ✓            | <b>√</b> | ✓        |  |
| D         | BOOL    | <b>√</b> [1]                      | -     | -          | <b>√</b> [1]     | <b>√</b>     | -        | -        |  |
| S2        | WORD    | -                                 | -     | -          | <b>√</b> [2]     | <b>√</b>     | -        | -        |  |

# Remark:

[1] The X, C, and T elements are not supported.

[2] The D, V, and R elements are supported.

# **Operand Description**

S: The source operand.

D: The destination operand.

#### **Function Description**

When the energy flow is valid, the state of the S2-nd bit in the word S1 is judged, and the result is output to D.

# **Application Example**



When the energy flow is valid, S1 in the BON command is a constant, namely D0, and the state of the 5th bit is (ON) and output to D (Y0).

# 3.13 Word Contact Command

# 3.13.1 Command list

| <b>Command Category</b> | Name  | Function  |
|-------------------------|-------|---|
|                         | BLD   | Normally open contact of word bit data                            |
|                         | BLDI  | Normally closed contact of word bit data                          |
|                         | BAND  | Serial connection to normally open contact of AND word bit data   |
|                         | BANI  | Serial connection to normally closed contact of AND word bit data |
|                         | BOR   | Serial connection to normally open contact of OR word bit data    |
|                         | BORI  | Serial connection to normally closed contact of OR word bit data  |
|                         | LD*&  | Logical AND operation of word/doubleword LD contact               |
|                         | LD*   | Logical OR operation of word/doubleword LD contact                |
| Word Contact            | LD*^  | Logical XOR operation of word/doubleword LD contact               |
| Command                 | AND*& | Logical AND operation of word/doubleword AND contact              |
|                         | AND*  | Logical OR operation of word/doubleword AND contact               |
|                         | AND*^ | Logical XOR operation of word/doubleword AND contact              |
|                         | OR*&  | Logical AND operation of word/doubleword OR contact               |
|                         | OR*   | Logical OR operation of word/doubleword OR contact                |
|                         | OR*^  | Logical XOR operation of word/doubleword OR contact               |
|                         | BOUT  | Word bit data coil output   |
|                         | BSET  | Word bit data coil set  |
|                         | BRST  | Word bit data coil reset  |

# 3.13.2 BLD&BLDI: Commands for Contact of Word Bit Data

| Command list |       | BLD* (S1) (S2) Applicable model TS600 series |   |             |             |                |          |          |  |
|--------------|-------|--|---|-------------|-------------|----------------|----------|----------|--|
| 16-Bit cor   | mmand |  | BL  | D: Commands | for contact | of word bit da | ta       |          |  |
| 32-Bit cor   | nmand |  | -   |             |             |                |          |          |  |
| 16-Bit cor   | nmand | E  | BLDI: Commands for contact of word bit data inversion |             |             |                |          |          |  |
| 32-Bit cor   | nmand |  |   |             | -           |                |          |          |  |
|              |       |  | Bit   |             | W           | /ord           |          |          |  |
| Operand      | Туре  | X, Y, M, LM, T,                              | Dvv   | Custom bit  | D, R, V, Z, | Custom word    | Indexing | Constant |  |
|              |       | C, S   | Dx.y  | variable    | T, C        | variable       |          |          |  |
| S1           | WORD  | -  | -   | -           | <b>√</b>    | <b>√</b>       | <b>√</b> | -        |  |
| S2           | WORD  | -  | -   | -           | <b>√</b>    | <b>√</b>       | <b>√</b> | <b>√</b> |  |

# **Operand Description**

- S1: The source operand.
- S2: The specified bit, which ranges between 0 and 15, otherwise an operand error is reported.

# **Function Description**

- 1. BLD: The state of the S2-nd bit in the content of the S1 unit is taken to drive the subsequent segment operation.
- 2. BLDI: The logical NOT of the state of the S2-nd bit in the content of the S1 unit is taken to drive the subsequent segment operation.

#### **Application Example**



The logical NOT (OFF) of the BIT5 state (ON) of D0 (1000: 2#0000001111101000) is taken to determines the output state of the subsequent segment element Y0.



The logical NOT (OFF) of the BIT5 state (ON) of D0 (1000: 2#0000001111101000) is taken to determines the output state of the subsequent segment element Y0.

# 3.13.3 BAND&BANI: Commands for Contact of Serial Word Bit Data

| Command list     |       | BAN* (S1) (S2) Applicable model TS600 series                 |       |            |               | 6600 series    |          |          |  |
|------------------|-------|--|-------|------------|---------------|----------------|----------|----------|--|
| 16-Bit cor       | nmand |  | BAND: | Commands f | or contact of | serial word bi | t data   |          |  |
| 32-Bit command - |       |  |       |            |               |                |          |          |  |
| 16-Bit cor       | mmand | BANI: Commands for contact of serial word bit data inversion |       |            |               |                |          |          |  |
| 32-Bit cor       | mmand |  |       |            | -             |                |          |          |  |
|                  |       |  | Bit   |            | W             | ord            |          |          |  |
| Operand          | Туре  | X, Y, M, LM, T,  | Dyy   | Custom bit | D, R, V, Z,   | Custom word    | Indexing | Constant |  |
|                  |       | C, S   | Dx.y  | variable   | T, C          | variable       |          |          |  |
| S1               | WORD  | -  | -     | -          | ✓             | <b>√</b>       | <b>√</b> | -        |  |
| S2               | WORD  | -  | -     | -          | ✓             | <b>√</b>       | <b>√</b> | <b>√</b> |  |

#### **Operand Description**

S1: The source operand.

S2: The specified bit, which ranges between 0 and 15, otherwise an operand error is reported.

# **Function Description**

- 1. BAND: The state of the S2-nd bit in the content of the S1 unit is taken and connected in series with other nodes to drive the subsequent segment operation.
- 2. BANI: The logical NOT of the state of the S2-nd bit in the content of the S1 unit is taken and connected in series with other nodes to drive the subsequent segment operation.

# **Application Example**



The BIT5 state (ON) of D0 (1000: 2#0000001111101000) is taken and connected in series with other nodes (X0=ON) to determine the output state of the subsequent segment element Y0.



The logical NOT (OFF) of the BIT5 state (ON) of D0 (1000: 2#0000001111101000) is taken and connected in series with other nodes (X0=ON) to determine the output state of the subsequent segment element Y0.

# 3.13.4 BOR&BORI: Commands for Contact of Parallel Word Bit Data

| Command list  |                  | BOR*            | (S1) | (S2)       | Applicable model | TS6         | 00 series |          |
|---|------------------|-----------------|------|------------|------------------|-------------|-----------|----------|
| 16-Bit command BOR: Commands for contact of parallel word bit of              |                  |                 |      |            |                  | data        |           |          |
| 32-Bit co   | 32-Bit command - |                 |      |            |                  |             |           |          |
| 16-Bit command BORI: Commands for contact of parallel word bit data inversion |                  |                 |      |            | inversion        |             |           |          |
| 32-Bit co   | mmand            |                 |      |            | -                |             |           |          |
|   |                  |                 | Bit  |            | W                | ord         |           |          |
| Operand   | Type             | X, Y, M, LM, T, | D.,  | Custom bit | D, R, V, Z, T,   | Custom word | Indexing  | Constant |
|   | ,,               | C, S            | Dx.y | variable   | С                | variable    |           |          |
| S1  | WORD             | -               | -    | -          | <b>✓</b>         | <b>√</b>    | <b>✓</b>  | -        |
| S2  | WORD             | -               | -    | -          | <b>√</b>         | <b>√</b>    | <b>√</b>  | <b>√</b> |

### **Operand Description**

S1: The source operand.

S2: The specified bit, which ranges between 0 and 15, otherwise an operand error is reported.

# **Function Description**

- 1. BOR: The state of the S2-nd bit in the content of the S1 unit is taken and connected in parallel with other nodes to drive the subsequent segment operation.
- 2. BORI: The logical NOT of the state of the S2-nd bit in the content of the S1 unit is taken and connected in parallel with other nodes to drive the subsequent segment operation.

# **Application Example**



The BIT5 state (ON) of D0 (1000: 2#0000001111101000) is taken and connected in parallel with other nodes (X0=ON) to determine the output state of the subsequent segment element Y0.



The logical NOT (X0= OFF) of the BIT5 state (ON) of D0 (1000: 2#0000001111101000) is taken and connected in parallel with other nodes (X0=ON) to determine the output state of the subsequent segment element Y0.

# 3.13.5 LD\*: LD Logic Operation Commands

| Comm     | ommand list LD* (S1) (S2) Applicabl e model |   | TS6   | 600 series     |                 |                                 |                    |          |  |  |
|----------|---|---|-------|----------------|-----------------|---------------------------------|--------------------|----------|--|--|
| 16-Bit c | ommand                                      |   | LD    | &: Logical AN  | D operatio      | n of word LD con                | of word LD contact |          |  |  |
| 32-Bit c | ommand                                      |   | LDD&: | Logical AND c  | peration o      | f doubleword LD                 | ) contact          |          |  |  |
| 16-Bit c | ommand                                      |   | LI    | D : Logical OR | of word LD cont | act                             |                    |          |  |  |
| 32-Bit c | ommand                                      | LDD : Logical OR operation of doubleword LD contact |       |                |                 |                                 |                    |          |  |  |
| 16-Bit c | ommand                                      | LD^: Logical XOR operation of word LD contact       |       |                |                 |                                 |                    |          |  |  |
| 32-Bit c | ommand                                      |   | LDD^: | Logical XOR o  | peration of     | ration of doubleword LD contact |                    |          |  |  |
|          |   |   | Bit   |                |                 | Word                            |                    |          |  |  |
| Operand  | Type  | X, Y, M,  | Dvv   | Custom bit     | D, R, V, Z,     | Custom word                     | Indexing           | Constant |  |  |
|          |   | LM, T, C, S   | Dx.y  | variable       | T, C            | variable                        |                    |          |  |  |
| S1       | INT/DINT                                    | -   | -     | -              | <b>√</b>        | <b>√</b>                        | ✓                  | ✓        |  |  |
| S2       | INT/DINT                                    | -   | -     | -              | <b>√</b>        | <b>√</b>                        | <b>√</b>           | <b>√</b> |  |  |

# **Operand Description**

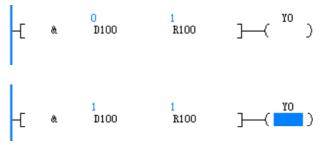
- S1: Source operand, which indicates logical judgment data 1.
- S2: Source operand, which indicates logical judgment data 2.

# **Function Description**

The command performs a logical operation ("AND, &", "NOT, |", or "XOR, ^") on the contents of S1 and S2. If the result is not 0, the command is on-state; if the result is 0, the command is off-state.

| 16-Bit command | 32-Bit command | On-state condition | Off-state condition |  |  |
|----------------|----------------|--------------------|---------------------|--|--|
| LD&            | LDD&           | S1&S2≠0            | S1&S2=0             |  |  |
| LD             | LDD            | S1 S2≠0            | S1 S2=0             |  |  |
| LD^            | LDD^           | S1^S2≠0            | S1^S2=0             |  |  |

# **Application Example**



# 3.13.6 AND\*: AND Logic Operation Commands

| Comma     | and list | AND*         | (S1)    | (S2)            | Applicable model                      | TS             | 600 series |          |
|-----------|----------|--------------|---------|-----------------|---------------------------------------|----------------|------------|----------|
| 16-Bit co | ommand   |              | AND     | &: Logical AN   | D operation o                         | of word AND co | ontact     |          |
| 32-Bit co | ommand   | Al           | NDD &:  | Logical AND o   | peration of c                         | loubleword AN  | ID contact |          |
| 16-Bit co | ommand   |              | AND     | )  : Logical OR | operation of                          | word AND cor   | ntact      |          |
| 32-Bit co | ommand   | A            | ANDD  : | Logical OR op   | R operation of doubleword AND contact |                |            |          |
| 16-Bit co | ommand   |              | AND     | ^: Logical XOI  | R operation o                         | of word AND co | ntact      |          |
| 32-Bit co | ommand   | Α            | NDD ^:  | Logical XOR o   | operation of doubleword AND contact   |                |            |          |
|           |          |              | Bit     |                 | W                                     | ord            |            |          |
| Operand   | Туре     | X, Y, M, LM, | Dyy     | Custom bit      | D, R, V, Z,                           | Custom word    | Indexing   | Constant |
|           |          | T, C, S      | Dx.y    | variable        | T, C                                  | variable       |            |          |
| S1        | INT/DINT | -            | -       | -               | ✓                                     | ✓              | ✓          | ✓        |
| S2        | INT/DINT | -            | -       | -               | <b>√</b>                              | <b>√</b>       | <b>√</b>   | <b>√</b> |

# **Operand Description**

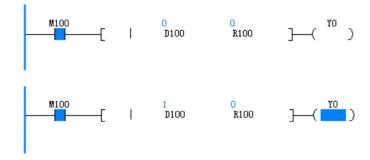
- S1: Source operand, which indicates logical judgment data 1.
- S2: Source operand, which indicates logical judgment data 2.

# **Function Description**

The command performs a logical operation ("AND, &", "NOT, |", or "XOR, ^") on the contents of S1 and S2. If the result is not 0, the command is on-state; if the result is 0, the command is off-state.

| 16-Bit command | 32-Bit command | On-state condition | Off-state condition |  |  |
|----------------|----------------|--------------------|---------------------|--|--|
| AND&           | ANDD&          | S1&S2≠0            | S1&S2=0             |  |  |
| AND            | ANDD           | S1 S2≠0            | S1 S2=0             |  |  |
| AND^           | ANDD^          | S1^S2≠0            | S1^S2=0             |  |  |

# **Application Example**



# 3.13.7 OR\*: OR Logic Operation Command

| Command list |          | OR *   | (S1)   | (S2)           | Applicable model                   | TS             | 600 series |          |  |  |
|--------------|----------|--|--|----------------|------------------------------------|----------------|------------|----------|--|--|
| 16-Bit co    | mmand    |  | OR &: Logical AND operation of word OR contact       |                |                                    |                |            |          |  |  |
| 32-Bit co    | mmand    |  | ORD &:   | Logical AND o  | peration of                        | doubleword Of  | R contact  |          |  |  |
| 16-Bit co    | mmand    |  | OF   | R : Logical OR | operation o                        | f word OR cont | act        |          |  |  |
| 32-Bit co    | mmand    |  | ORD  : Logical OR operation of doubleword OR contact |                |                                    |                |            |          |  |  |
| 16-Bit co    | mmand    | OR ^: Logical XOR operation of word OR contact |  |                |                                    |                |            |          |  |  |
| 32-Bit co    | mmand    |  | ORD^: I  | _ogical XOR o  | operation of doubleword OR contact |                |            |          |  |  |
|              |          |  | Bit  |                | V                                  | /ord           |            |          |  |  |
| Operand      | Туре     | X, Y, M, LM,                                   | Dyy  | Custom bit     | D, R, V, Z,                        | Custom word    | Indexing   | Constant |  |  |
|              |          | T, C, S  | Dx.y   | variable       | T, C                               | variable       |            |          |  |  |
| S1           | INT/DINT | -  | -  | -              | <b>√</b>                           | <b>√</b>       | <b>√</b>   | ✓        |  |  |
| S2           | INT/DINT | -  | -  | -              | <b>√</b>                           | <b>√</b>       | <b>√</b>   | <b>√</b> |  |  |

# **Operand Description**

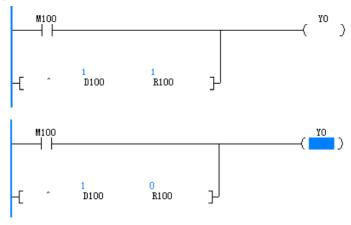
- S1: Source operand, which indicates logical judgment data 1.
- S2: Source operand, which indicates logical judgment data 2.

# **Function Description**

The command performs a logical operation ("AND, &", "NOT, |", or "XOR, ^") on the contents of S1 and S2. If the result is not 0, the command is on-state; if the result is 0, the command is off-state.

| 16-Bit command | 32-Bit command | On-state condition | Off-state condition |  |  |
|----------------|----------------|--------------------|---------------------|--|--|
| OR&            | ORD&           | S1&S2≠0            | S1&S2=0             |  |  |
| OR             | ORD            | S1 S2≠0            | S1 S2=0             |  |  |
| OR^            | ORD^           | S1^S2≠0            | S1^S2=0             |  |  |

# **Application Example**



# 3.13.8 BOUT: Commands for Word Bit Data Coil Output

| Comma      | nd list                 | BOUT            | (D)  | (S)        | Applicable model | TS600 series             |          |          |  |
|------------|-------------------------|-----------------|------|------------|------------------|--------------------------|----------|----------|--|
| 16-Bit cor | 16-Bit command BOUT: Wo |                 |      |            |                  | ord bit data coil output |          |          |  |
| 32-Bit cor | mmand                   | -               |      |            |                  |                          |          |          |  |
|            | Туре                    | Bit             |      | Word       |                  |                          |          |          |  |
| Operand    |                         | X, Y, M, LM, T, | Dx.y | Custom bit | D, R, V, Z,      | Custom word              | Indexing | Constant |  |
|            |                         | C, S            |      | variable   | T, C             | variable                 |          |          |  |
| D          | WORD                    | -               | -    | -          | <b>✓</b>         | <b>√</b>                 | <b>\</b> | -        |  |
| S          | WORD                    | -               | -    | ı          | <b>\</b>         | ✓                        | >        | <b>\</b> |  |

# **Operand Description**

- D: The source operand.
- S: The specified bit, which ranges between 0 and 15, otherwise an operand error is reported.

# **Function Description**

The current energy flow state is assigned to the S bit of D.

# **Application Example**



The current energy flow state (M0=ON) is assigned to bit4 of D0(1000:2#0000001111101000). After execution: D0=1016 (2#0000001111111000).

# 3.13.9 BSET: Commands for Word Bit Data Coil Set

| Command list |                        | BSET            | (D)  | (S)        | Applicable model | TS6                   | 600 series |          |  |
|--------------|------------------------|-----------------|------|------------|------------------|-----------------------|------------|----------|--|
| 16-Bit co    | 16-Bit command BSET: W |                 |      |            |                  | ord bit data coil set |            |          |  |
| 32-Bit co    | mmand                  | -               |      |            |                  |                       |            |          |  |
|              | Туре                   | Bit             |      | Word       |                  |                       |            |          |  |
| Operand      |                        | X, Y, M, LM, T, | _    | Custom bit | D, R, V, Z, T,   | Custom word           | Indexing   | Constant |  |
|              |                        | C, S            | Dx.y | variable   | С                | variable              |            |          |  |
| D            | WORD                   | -               | -    | -          | <b>✓</b>         | <b>√</b>              | <b>√</b>   | -        |  |
| S            | WORD                   | -               | -    | -          | <b>√</b>         | <b>√</b>              | <b>√</b>   | <b>√</b> |  |

# **Operand Description**

- D: The source operand.
- S: The specified bit, which ranges between 0 and 15, otherwise an operand error is reported.

# **Function Description**

The command sets the S bit of the D element.

# **Application Example**



When the energy flow is valid, the command sets bit15 of D0(1000:2#0000001111101000). After execution: D0=33768 (2#1000001111101000).

# 3.13.10 BRST: Commands for Word Bit Data Coil Reset

| Comma      | nd list | BRST            | (D)  | (S)        | Applicable model | TS600 series |          |          |  |
|------------|---------|-----------------|------|------------|------------------|--------------|----------|----------|--|
| 16-Bit cor | nmand   |                 |      | BRST: W    | ord bit data o   | oil reset    |          |          |  |
| 32-Bit cor | mmand   |                 | -    |            |                  |              |          |          |  |
|            | Туре    | Bit             |      |            | W                | ord          |          |          |  |
| Operand    |         | X, Y, M, LM, T, | -    | Custom bit | D, R, V, Z, T,   | Custom word  | Indexing | Constant |  |
|            |         | C, S            | Dx.y | variable   | С                | variable     |          |          |  |
| D          | WORD    | -               | 1    | -          | <b>✓</b>         | <b>√</b>     | <b>√</b> | -        |  |
| S          | WORD    | -               | -    | -          | <b>√</b>         | <b>√</b>     | <b>√</b> | <b>✓</b> |  |

# **Operand Description**

D: The source operand.

S: The specified bit, which ranges between 0 and 15, otherwise an operand error is reported.

# **Function Description**

The command resets the S bit of the D element.

# **Application Example**



When the energy flow is valid, the command resets bit 8 of D0(1000:2#0000001111101000). After execution: D0=744 (2#0000001011101000).

# 3.14 Contact Comparison Command

# 3.14.1 Command list

| Command<br>Category | Name   | Function   |
|---------------------|--------|--|
|                     | LD*=   | Integer/long integer LD contact comparison equal to                  |
|                     | LD*>   | Integer/long integer LD contact comparison greater than              |
|                     | LD*<   | Integer/long integer LD contact comparison less than                 |
|                     | LD*<>  | Integer/long integer LD contact comparison not equal to              |
|                     | LD*>=  | Integer/long integer LD contact comparison greater than or equal to  |
|                     | LD*<=  | Integer/long integer LD contact comparison less than or equal to     |
|                     | AND*=  | Integer/long integer AND contact comparison equal to                 |
|                     | AND*>  | Integer/long integer AND contact comparison greater than             |
|                     | AND*<  | Integer/long integer AND contact comparison less than                |
|                     | AND*<> | Integer/long integer AND contact comparison not equal to             |
| Contact             | AND*>= | Integer/long integer AND contact comparison greater than or equal to |
| Comparison          | AND*<= | Integer/long integer AND contact comparison less than or equal to    |
| Command             | OR*=   | Integer/long integer OR contact comparison equal to                  |
| Command             | OR*>   | Integer/long integer OR contact comparison greater than              |
|                     | OR*<   | Integer/long integer OR contact comparison less than                 |
|                     | OR*<>  | Integer/long integer OR contact comparison not equal to              |
|                     | OR*>=  | Integer/long integer OR contact comparison greater than or equal to  |
|                     | OR*<=  | Integer/long integer OR contact comparison less than or equal to     |
|                     | LDR=   | Floating-point number LD contact comparison equal to                 |
|                     | LDR>   | Floating-point number LD contact comparison greater than             |
|                     | LDR<   | Floating-point number LD contact comparison less than                |
|                     | LDR<>  | Floating-point number LD contact comparison not equal to             |
|                     | LDR>=  | Floating-point number LD contact comparison greater than or equal    |
|                     | LDR<=  | Floating-point number LD contact comparison less than or equal       |

| Command<br>Category | Name   | Function  |
|---------------------|--------|---|
|                     | ANDR=  | Floating-point number AND contact comparison equal to                 |
|                     | ANDR>  | Floating-point number AND contact comparison greater than             |
|                     | ANDR<  | Floating-point number AND contact comparison less than                |
|                     | ANDR<> | Floating-point number AND contact comparison not equal to             |
|                     | ANDR>= | Floating-point number AND contact comparison greater than or equal to |
|                     | ANDR<= | Floating-point number AND contact comparison less than or equal to    |
|                     | ORR=   | Floating-point number OR contact comparison equal to                  |
|                     | ORR<   | Floating-point number OR contact comparison greater than              |
|                     | ORR>   | Floating-point number OR contact comparison less than                 |
|                     | ORR<>  | Floating-point number OR contact comparison not equal to              |
|                     | ORR>=  | Floating-point number OR contact comparison greater than or equal to  |
|                     | ORR<=  | Floating-point number OR contact comparison less than or equal to     |
|                     | CMP    | Integer comparison set  |
|                     | LCMP   | Long integer comparison set   |
|                     | RCMP   | Floating-point number comparison set                                  |
|                     | *ZCP   | Word/doubleword data region comparison set                            |
|                     | RZCP   | Floating-point number region comparison set                           |

# 3.14.2 LD (=, <, >, <=, <=): Commands for Integer/Long Integer LD Contact Comparison

| Comma     | and list | LD*   | (S1)   | (S2)           | Applicable model | TS              | 6600 series |          |  |
|-----------|----------|---|--|----------------|------------------|-----------------|-------------|----------|--|
| 16-Bit co | mmand    |   | LD =: Integer LD contact comparison equal to           |                |                  |                 |             |          |  |
| 32-Bit co | mmand    |   | LDD =  | : Long intege  | r LD contact     | comparison e    | qual to     |          |  |
| 16-Bit co | mmand    |   | LD   | <: Integer LD  | contact con      | nparison less t | han         |          |  |
| 32-Bit co | mmand    |   | LDD <  | : Long intege  | LD contact       | comparison le   | ss than     |          |  |
| 16-Bit co | mmand    |   | LD >   | : Integer LD c | ontact comp      | arison greater  | than        |          |  |
| 32-Bit co | mmand    |   | LDD >: Long integer LD contact comparison greater than |                |                  |                 |             |          |  |
| 16-Bit co | mmand    | LD <>: Integer LD contact comparison not equal to |  |                |                  |                 |             |          |  |
| 32-Bit co | mmand    | L   | _DD <>:  | Long integer   | LD contact c     | omparison no    | t equal to  |          |  |
| 16-Bit co | mmand    | LD  | >=: Inte   | ger LD contac  | ct compariso     | n greater than  | or equal t  | :0       |  |
| 32-Bit co | mmand    | LDD >=  | :: Long i  | nteger LD co   | ntact compa      | rison greater t | han or equ  | ual to   |  |
| 16-Bit co | mmand    | L   | D <=: In   | teger LD cont  | act compari:     | son less than c | r equal to  |          |  |
| 32-Bit co | mmand    | LDD   | <=: Lon  | g integer LD c | ontact comp      | arison less tha | an or equa  | l to     |  |
|           |          |   | Bit  |                | W                | ord             |             |          |  |
| Operand   | Type     | X, Y, M, LM,                                      | Dyy  | Custom bit     | D, R, V, Z,      | Custom word     | Indexing    | Constant |  |
|           |          | T, C, S   | Dx.y   | variable       | T, C             | variable        |             |          |  |
| S1        | INT/DINT | -   | -  | -              | <b>√</b> [1]     |                 | <b>√</b>    | <b>√</b> |  |
| S2        | INT/DINT | -   | -  | -              | <b>√</b> [1]     | <b>√</b>        | <b>√</b>    | <b>√</b> |  |

#### Remark

[1] For 32-bit commands, the Z and T elements are not supported.

# **Operand Description**

S1: Comparison parameter 1.

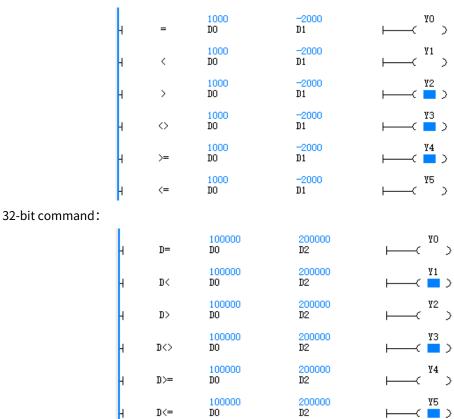
S2: Comparison parameter 2.

# **Function Description**

The command performs a 16-bit/32-bit BIN comparison between the contents of the S1 and S2 units and uses the comparison result to drive the subsequent segment operation.

# **Application Example**

16-bit command:



# 3.14.3 AND (=, <, >, <=, <=): Commands for Integer/Long Integer AND Contact Comparison

| Comm      | and list | AND*   | (S1)  | (S2)           | Applicable model | TS              | 600 series  |          |  |
|-----------|----------|--|---|----------------|------------------|-----------------|-------------|----------|--|
| 16-Bit co | ommand   |  | AND=: Integer AND contact comparison equal to           |                |                  |                 |             |          |  |
| 32-Bit co | ommand   |  | ANDD=   | : Long intege  | r AND contact    | t comparison e  | equal to    |          |  |
| 16-Bit co | ommand   |  | ANI   | D<: Integer AN | ID contact co    | mparison less   | than        |          |  |
| 32-Bit co | ommand   |  | ANDD<   | : Long intege  | r AND contact    | comparison l    | ess than    |          |  |
| 16-Bit co | ommand   |  | AND>  | : Integer AND  | contact com      | parison greate  | r than      |          |  |
| 32-Bit co | ommand   | Α  | ANDD>: Long integer AND contact comparison greater than |                |                  |                 |             |          |  |
| 16-Bit co | ommand   | mmand AND<>: Integer AND contact comparison not equal to |   |                |                  |                 |             |          |  |
| 32-Bit co | ommand   | Al   | ND <d>:</d>   | Long integer   | AND contact of   | comparison no   | ot equal to |          |  |
| 16-Bit co | ommand   | AND  | >=: Inte  | ger AND cont   | act comparis     | on greater tha  | n or equal  | to       |  |
| 32-Bit co | ommand   | ANDD>=   | : Long  | integer AND c  | ontact compa     | arison greater  | than or eq  | ual to   |  |
| 16-Bit co | ommand   | AN   | ID<=: In  | teger AND co   | ntact compar     | ison less than  | or equal to | )        |  |
| 32-Bit co | ommand   | ANDD   | <=: Lon   | g integer AND  | contact com      | parison less th | an or equa  | al to    |  |
|           |          |  | Bit   |                | Wo               | ord             |             |          |  |
| Operand   | Type     | X, Y, M,   | Dvv   | Custom bit     | D, R, V, Z, T,   | Custom word     | Indexing    | Constant |  |
|           |          | LM, T, C, S  | Dx.y  | variable       | С                | variable        |             |          |  |
| S1        | INT/DINT | -  | -   | -              | <b>√</b> [1]     |                 | <b>✓</b>    | ✓        |  |
| S2        | INT/DINT | -  | -   | -              | <b>√</b> [1]     | <b>√</b>        | <b>√</b>    | <b>√</b> |  |

Remark:

[1] For 32-bit commands, the Z and T elements are not supported.

# **Operand Description**

S1: Comparison parameter 1.

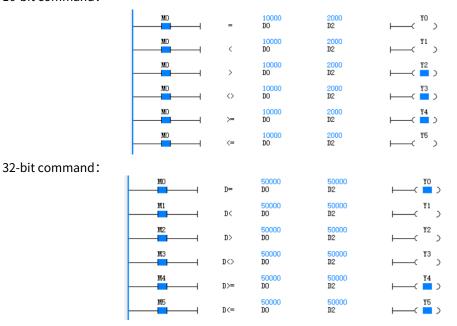
S2: Comparison parameter 2.

# **Function Description**

The command performs a 16-bit/32-bit BIN comparison between the contents of the S1 and S2 units and connects the comparison result in series with other nodes to drive the subsequent segment operation.

# **Application Example**

# 16-bit command:



# 3.14.4 OR (=, <, >, <=, <=): Commands for Integer/Long Integer OR Contact Comparison

| Comm      | and list | OR*  | (S1)  | (S2)          | Applicable model | TS6               | 600 series   |          |  |
|-----------|----------|--|---|---------------|------------------|-------------------|--------------|----------|--|
| 16-Bit co | ommand   |  | OR=: Integer OR contact comparison equal to |               |                  |                   |              |          |  |
| 32-Bit co | ommand   |  | ORD=  | : Long integ  | er OR conta      | ct comparison e   | qual to      |          |  |
| 16-Bit co | ommand   |  | Ol  | R<: Integer O | R contact co     | omparison less t  | han          |          |  |
| 32-Bit co | ommand   |  | ORD<  | : Long integ  | er OR contac     | t comparison le   | ss than      |          |  |
| 16-Bit co | ommand   |  | OR>   | : Integer OR  | contact con      | nparison greate   | r than       |          |  |
| 32-Bit co | ommand   |  | ORD>: l                                     | ong integer   | OR contact       | comparison gre    | ater than    |          |  |
| 16-Bit co | ommand   | OR<>: Integer OR contact comparison not equal to |   |               |                  |                   |              |          |  |
| 32-Bit co | ommand   | (  | ORD<>:                                      | Long intege   | r OR contact     | comparison no     | t equal to   |          |  |
| 16-Bit co | ommand   | OR   | >=: Inte                                    | ger OR cont   | act compari      | son greater thar  | n or equal t | .0       |  |
| 32-Bit co | ommand   | ORD>=  | : Long                                      | integer OR c  | ontact comp      | parison greater t | han or equ   | ual to   |  |
| 16-Bit co | ommand   | C  | )R<=: In                                    | teger OR cor  | ntact compa      | rison less than o | or equal to  |          |  |
| 32-Bit co | ommand   | ORD  | <=: Lon                                     | g integer OR  | contact con      | nparison less th  | an or equa   | l to     |  |
|           |          |  | Bit   |               | ١                | Nord              |              |          |  |
| Operand   | Type     | X, Y, M, LM,                                     | Dvv   | Custom bit    | D, R, V, Z,      | Custom word       | Indexing     | Constant |  |
|           |          | T, C, S  | Dx.y  | variable      | T, C             | variable          |              |          |  |
| S1        | INT/DINT | -  | _   | -             | <b>√</b> [1]     | <b>√</b>          | <b>√</b>     | <b>√</b> |  |
| S2        | INT/DINT | -  | -   | -             | <b>√</b> [1]     | ✓                 | ✓            | ✓        |  |

Remark:

[1] For 32-bit commands, the Z, C, and T elements are not supported.

# **Operand Description**

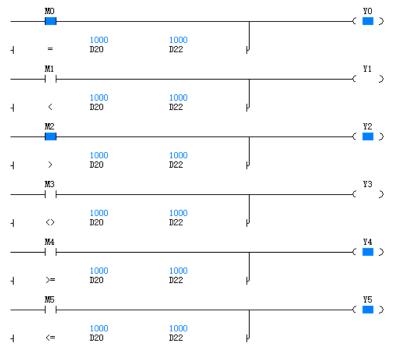
- S1: Comparison parameter 1.
- S2: Comparison parameter 2.

# **Function Description**

The command performs a 16-bit/32-bit BIN comparison between the contents of the S1 and S2 units and connects the comparison result in parallel with other nodes to drive the subsequent segment operation.

# **Application Example**

# 16-bit command:



# 32-bit command:



# 3.14.5 LDR (=, <, >, <>, >=, <=): Commands for Floating-Point Number LD Contact Comparison

| Comma     | nd list | LDR  | (S1)  | (S2)          | Applicable model | TS600 series   |            |          |
|-----------|---------|--|---|---------------|------------------|----------------|------------|----------|
| 32-Bit co | mmand   | LDR  | LDR =: Floating-point number LD contact comparison equal to     |               |                  |                |            |          |
| 32-Bit co | mmand   | LDR  | LDR <: Floating-point number LD contact comparison less than    |               |                  |                |            |          |
| 32-Bit co | mmand   | LDR >:   | LDR >: Floating-point number LD contact comparison greater than |               |                  |                |            |          |
| 32-Bit co | mmand   | LDR <>: Floating-point number LD contact comparison not equal to |   |               |                  |                |            | to       |
| 32-Bit co | mmand   | LDR >=: Float  | ting-poi  | int number LI | contact cor      | nparison great | er than or | equal to |
| 32-Bit co | mmand   | LDR <=: Flo  | ating-p   | oint number   | LD contact c     | omparison less | than or e  | qual to  |
|           |         |  | Bit   |               | W                | /ord           |            |          |
| Operand   | Type    | X, Y, M, LM, T,  | D   | Custom bit    | D, R, V, Z,      | Custom word    | Indexing   | Constant |
|           |         | C, S   | Dx.y  | variable      | T, C             | variable       |            |          |
| S1        | REAL    | -  | -   | -             | <b>√</b> [1]     | ✓              | <b>√</b>   | <b>√</b> |
| S2        | REAL    | -  | -   | -             | <b>√</b> [1]     | <b>√</b>       | <b>√</b>   | <b>√</b> |

#### Remark:

[1] For 32-bit commands, the Z, C, and T elements are not supported.

# **Operand Description**

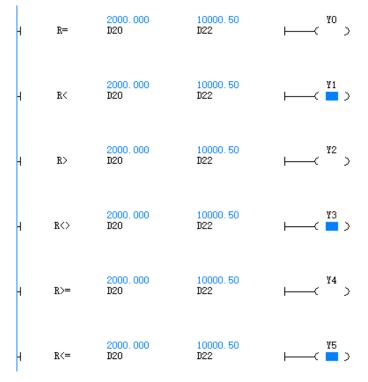
S1: Comparison parameter 1.

S2: Comparison parameter 2.

# **Function Description**

The command performs a floating-point number comparison between the contents of the S1 and S2 units and uses the comparison result to drive the subsequent segment operation.

# **Application Example**



# 3.14.6 ANDR (=, <, >, <>, >=, <=): Commands for Floating-point Number AND Contact Comparison

| Commar     | nd list | ANDR            | (S1)  | (S2)         | Applicable<br>model | TS600 series   |             |          |
|------------|---------|-----------------|---|--------------|---------------------|----------------|-------------|----------|
| 32-Bit con | nmand   | ANDR            | ANDR=: Floating-point number AND contact comparison equal to      |              |                     |                |             |          |
| 32-Bit con | nmand   | ANDR            | <: Floati   | ing-point nu | mber AND con        | tact comparisc | n less tha  | n        |
| 32-Bit con | nmand   | ANDR>:          | ANDR>: Floating-point number AND contact comparison greater than  |              |                     |                |             |          |
| 32-Bit con | nmand   | ANDR<>          | ANDR<>: Floating-point number AND contact comparison not equal to |              |                     |                |             |          |
| 32-Bit con | nmand   | ANDR>=: Float   | ing-poi   | nt number A  | ND contact co       | mparison grea  | ter than o  | equal to |
| 32-Bit con | nmand   | ANDR<=: Flo     | ating-p   | oint number  | AND contact of      | comparison les | s than or e | qual to  |
|            |         | Bit             |   |              | We                  | ord            |             |          |
| Operand    | Туре    | X, Y, M, LM, T, | Dyy   | Custom bit   | D, R, V, Z, T,      | Custom word    | Indexing    | Constant |
|            |         | C, S            | Dx.y  | variable     | С                   | variable       |             |          |
| S1         | REAL    | -               | -   | -            | <b>√</b> [1]        | ✓              | ✓           | ✓        |
| S2         | REAL    | -               | -   | -            | <b>√</b> [1]        | <b>√</b>       | <b>√</b>    | <b>√</b> |

#### Remark:

[1] For 32-bit commands, the Z, C, and T elements are not supported.

# **Operand Description**

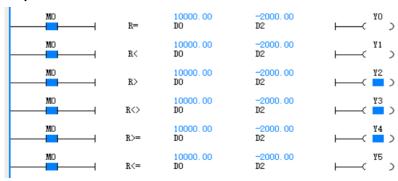
S1: Comparison parameter 1.

S2: Comparison parameter 2.

# **Function Description**

The command performs a floating-point number comparison between the contents of the S1 and S2 units and connects the comparison result in series with other nodes to drive the subsequent segment operation.

# **Application Example**



# 3.14.7 ORR (=, <, >, <=, <=): Commands for Floating-Point Number OR Contact Comparison

| Commar     | nd list | ORR             | (S1)   | (S2)         | Applicable model | TS600 series    |              |          |
|------------|---------|-----------------|--|--------------|------------------|-----------------|--------------|----------|
| 32-Bit con | nmand   | ORR             | ORR=: Floating-point number OR contact comparison equal to     |              |                  |                 |              |          |
| 32-Bit con | nmand   | ORR             | <: Floati  | ing-point nu | mber OR cont     | act comparisor  | ı less than  |          |
| 32-Bit con | nmand   | ORR>:           | ORR>: Floating-point number OR contact comparison greater than |              |                  |                 |              |          |
| 32-Bit con | nmand   | ORR<>           | ORR⇔: Floating-point number OR contact comparison not equal to |              |                  |                 |              |          |
| 32-Bit con | nmand   | ORR>=: Float    | ing-poi  | nt number O  | R contact cor    | nparison greate | er than or e | equal to |
| 32-Bit con | nmand   | ORR<=: Flo      | ating-p  | oint number  | OR contact co    | omparison less  | than or ec   | ual to   |
|            |         |                 | Bit  |              | W                | ord             |              |          |
| Operand    | Туре    | X, Y, M, LM, T, | Dx.y   | Custom bit   | D, R, V, Z, T,   | Custom word     | Indexing     | Constant |
|            |         | C, S            | DA.y   | variable     | С                | variable        |              |          |
| S1         | REAL    | -               | -  | -            | <b>√</b> [1]     | <b>√</b>        | <b>√</b>     | <b>√</b> |
| S2         | REAL    | -               | -  | -            | <b>√</b> [1]     | <b>√</b>        | <b>√</b>     | <b>√</b> |

#### Remark:

[1] For 32-bit commands, the Z, C, and T elements are not supported.

# **Operand Description**

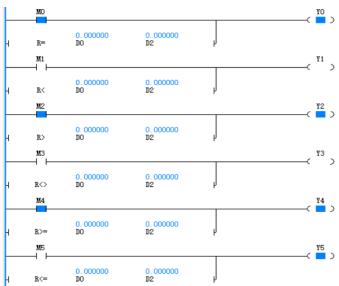
S1: Comparison parameter 1.

S2: Comparison parameter 2.

# **Function Description**

The command performs a floating-point number comparison between the contents of the S1 and S2 units and connects the comparison result in parallel with other nodes to drive the subsequent segment operation.

# **Application Example**



# 3.14.8 CMP: Integer Comparison Set

| Commai     | nd list | СМР             | (D)                         | (S)        | Applicable<br>model | TS600 series |          |          |
|------------|---------|-----------------|-----------------------------|------------|---------------------|--------------|----------|----------|
| 16-Bit cor | nmand   |                 | CMP: Integer comparison set |            |                     |              |          |          |
| 32-Bit cor | nmand   |                 | -                           |            |                     |              |          |          |
|            |         |                 | Bit                         |            | Wo                  | ord          |          |          |
| Operand    | Type    | X, Y, M, LM, T, | Dyy                         | Custom bit | D, R, V, Z, T,      | Custom word  | Indexing | Constant |
|            |         | C, S            | Dx.y                        | variable   | С                   | variable     |          |          |
| S1         | INT     | -               | -                           | -          | ✓                   | ✓            | ✓        | <b>√</b> |
| S2         | INT     | -               | 1                           | -          | ✓                   | <b>√</b>     | <b>✓</b> | <b>√</b> |
| D          | BOOL    | <b>√</b> [1]    | 1                           | <          | -                   | -            | -        | -        |

# Remark:

[1] The Y, M, and S elements are supported.

# **Operand Description**

- S1: The number of the data or soft element becoming the comparison value.
- S2: The number of the data or soft element becoming the comparison source.
- D: The number of the starting element outputting the result.

# **Function Description**

When the energy flow is valid, the command is executed to compare S1 with S2. Depending on the comparison result (less than, equal to, or greater than), the command sets one of (D), (D+1), and (D+2) to ON.

# **Application Example**



# 3.14.9 LCMP: Long Integer Comparison Set

| Commar     | nd list | LCMP (S         | S1) (S | 2) (D)     | Applicable model | TS600 series   |          |          |  |
|------------|---------|-----------------|--------|------------|------------------|----------------|----------|----------|--|
| 16-Bit con | nmand   |                 |        |            | -                |                |          |          |  |
| 32-Bit con | nmand   |                 |        | LCMP: Lon  | g integer co     | comparison set |          |          |  |
|            | Туре    | Bit             |        |            | V                | Vord           |          |          |  |
| Operand    |         | X, Y, M, LM, T, | Dyy    | Custom bit | D, R, V, Z,      | Custom word    | Indexing | Constant |  |
|            |         | C, S            | Dx.y   | variable   | T, C             | variable       |          |          |  |
| S1         | DINT    | -               | -      | -          | <b>✓</b>         | ✓              | ✓        | ✓        |  |
| S2         | DINT    | -               | -      | -          | <b>√</b>         | ✓              | ✓        | <b>√</b> |  |
| D          | BOOL    | <b>√</b> [1]    | -      | <b>√</b>   | -                | -              | -        | -        |  |

# Remark:

[1] The Y, M, and S elements are supported.

# **Operand Description**

- S1: Comparison value 1.
- S2: Comparison value 2.
- D: The number of the starting element outputting the result.

### **Function Description**

When the energy flow is valid, the command is executed to compare S1 with S2. Depending on the comparison result (less than, equal to, or greater than), the command sets one of (D), (D+1), and (D+2) to ON.

## **Application Example**



# 3.14.10 RCMP: Floating-Point Number Comparison Set

| Command list |       | RCMP            | (D)  | (S)        | Applicable model | TS6         | 600 series |          |  |
|--------------|-------|-----------------|--|------------|------------------|-------------|------------|----------|--|
| 16-Bit cor   | nmand |                 | -  |            |                  |             |            |          |  |
| 32-Bit cor   | nmand |                 | RCMP: Floating-point number comparison set |            |                  |             |            |          |  |
|              |       |                 | Bit  |            | W                | ord         | Indexing   |          |  |
| Operand      | Type  | X, Y, M, LM, T, | Dyy  | Custom bit | D, R, V, Z, T,   | Custom word |            | Constant |  |
|              |       | C, S            | Dx.y                                       | variable   | С                | variable    |            |          |  |
| S1           | REAL  | -               | 1  | -          | <b>√</b> [1]     | ✓           | <b>✓</b>   | ✓        |  |
| S2           | REAL  | -               | ı  | ı          | <b>√</b> [1]     | <b>✓</b>    | <b>\</b>   | <b>√</b> |  |
| D            | BOOL  | <b>√</b> [2]    | -  | <b>√</b>   | -                | -           | -          | _        |  |

#### Remark:

- [1] The D and R elements are supported.
- [2] The Y, M, and S elements are supported.

### **Operand Description**

- S1: Comparison value 1.
- S2: Comparison value 2.
- D: The number of the starting element outputting the result.

## **Function Description**

When the energy flow is valid, the command is executed to compare S1 with S2. Depending on the comparison result (less than, equal to, or greater than), the command sets one of (D), (D+1), and (D+2) to ON.

# **Application Example**



# 3.14.11 ZCP: Word/Doubleword Data Region Comparison Set

| Comma     | and list | *ZCP (S:     | *ZCP (S1) (S2) (S) (D)                      |            | Applicable model | TS6         | 00 series |          |  |
|-----------|----------|--------------|---|------------|------------------|-------------|-----------|----------|--|
| 16-Bit co | mmand    |              | ZCP: Word data region comparison set        |            |                  |             |           |          |  |
| 32-Bit co | mmand    |              | DZCP: Doubleword data region comparison set |            |                  |             |           |          |  |
|           |          | Bit          |   |            | W                | ord ord     |           |          |  |
| Operand   | Туре     | X, Y, M, LM, | D.,   | Custom bit | D, R, V, Z,      | Custom word | Indexing  | Constant |  |
|           |          | T, C, S      | Dx.y  | variable   | T, C             | variable    |           |          |  |
| S1        | INT/DINT | -            | -   | -          | <b>√</b> [1]     | ✓           | ✓         | ✓        |  |
| S2        | INT/DINT | ı            | ı   | ı          | <b>√</b> [1]     | ✓           | <b>√</b>  | ✓        |  |
| S         | INT/DINT | -            | -   | -          | <b>√</b> [1]     | <b>√</b>    |           | <b>√</b> |  |
| D         | BOOL     | <b>√</b> [2] | ı   | <b>\</b>   | ı                | ✓           | -         | -        |  |

#### Remark:

- [1] The D and R elements are supported.
- [2] The Y, M, and S elements are supported.

## **Operand Description**

- S1: The lower limit value of region comparison.
- S2: The upper limit value of region comparison.
- S: The comparison variable.
- D: The comparison result.

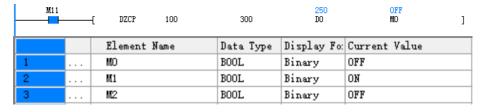
### **Function Description**

When the energy flow is valid, the command performs an algebraic comparison operation based on signed numbers, takes S1 and S2 as a region, takes the value of S at the position within the region as the result, and stores the result in the 3 consecutive bit variables with D as the starting address.

### **Application Example**

|   | Element Name | Data Type | Display Fo: | Current Value |
|---|--------------|-----------|-------------|---------------|
| 1 | <br>MO       | BOOL      | Binary      | OFF           |
| 2 | <br>M1       | BOOL      | Binary      | ON            |
| 3 | <br>M2       | BOOL      | Binary      | OFF           |

In case of M10=ON, S=250 is between S1 and S2, so M1=ON is obtained.



In case of M10=ON, S=250 is between S1 and S2, so M1=ON is obtained.

# 3.14.12 RZCP: Commands for Floating-Point Number Region Comparison Set

| Commai     | and list RZCP (S1) (S |                      | 1) (S2) | (S3) (D)      | Applicable model | TS600 series  |          |          |
|------------|-----------------------|----------------------|---------|---------------|------------------|---------------|----------|----------|
| 16-Bit cor | nmand                 | nmand -              |         |               |                  |               |          |          |
| 32-Bit cor | nmand                 |                      | RZCP:   | Floating-poin | t number reg     | ion compariso | n set    |          |
|            |                       | Bit                  |         |               | W                | ord ord       |          |          |
| Operand    | Type                  | Type X, Y, M, LM, T, | Τ,      | Custom bit    | D, R, V, Z,      | Custom word   | Indexing | Constant |
|            |                       | C, S                 | Dx.y    | variable      | T, C             | variable      |          |          |
| S1         | REAL                  | 1                    | -       | -             | <b>√</b> [1]     | ✓             | <b>√</b> | <b>✓</b> |
| S2         | REAL                  | -                    | -       | -             | <b>√</b> [1]     | ✓             | ✓        | <        |
| S3         | REAL                  | -                    | -       | -             | <b>√</b> [1]     | ✓ - ✓         |          |          |
| D          | BOOL                  | <b>√</b> [2]         | -       | <b>√</b>      | -                | ✓             | -        | -        |

#### Remark:

[1]The D and R elements are supported.

[2] The Y, M, and S elements are supported.

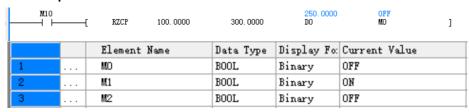
## **Operand Description**

- S1: The lower limit value of region comparison.
- S2: The upper limit value of region comparison.
- S3: The comparison variable.
- D: The comparison result.

## **Function Description**

When the energy flow is valid, the command performs an algebraic comparison operation based on signed numbers, takes S1 and S2 as a region, takes the value of S3 at the position within the region as the result, and stores the result in the 3 consecutive bit variables with D as the starting address.

## **Application Example**



In case of M10=ON, S3=250.0000 is between S1 and S2, so M1=ON is obtained.

# 3.15 Numerical Conversion Command

## 3.15.1 Command list

| Command<br>Category   | Name | Function   |
|-----------------------|------|--|
|                       | DTI  | Conversion from long integer to integer                        |
| N                     | ITD  | Conversion from integer to long integer                        |
| Numerical             | *FLT | Conversion from Integer/long integer to floating-point number  |
| Conversion<br>Command | *INT | Conversion from floating-point number to Integer/long integer  |
| Command               | *BCD | Conversion from word/doubleword data to 16-bit/32-bit BCD code |
|                       | *BIN | Conversion from 16-bit/32-bit BCD code to word/doubleword data |

| Command<br>Category | Name  | Function  |
|---------------------|-------|---|
|                     | *GRY  | Conversion from word/doubleword to 16-bit/32-bit Gray code      |
|                     | *GBIN | Conversion from 16-bit/32-bit Gray code to word/doubleword data |
|                     | SEG   | Conversion from word data to 7-segment code                     |
|                     | ITA   | Conversion from 16-bit hexadecimal number to ASCII code         |
|                     | ATI   | Conversion from ASCII code to 16-bit hexadecimal number         |
|                     | LCNV  | Engineering conversion  |
|                     | RLCNV | Floating-point number engineering conversion                    |
|                     | DABIN | Conversion from decimal ASCII code to integer/long integer      |
|                     | BINDA | Conversion from integer/long integer to decimal ASCII code      |

# 3.15.2 DTI: Commands for Conversion from Long Integer to Integer

| Command list |       | DTI             | (S)  | (D)        | Applicable model | TS600 series |          |          |
|--------------|-------|-----------------|--|------------|------------------|--------------|----------|----------|
| 16-Bit cor   | nmand | -               |  |            |                  |              |          |          |
| 32-Bit cor   | mmand |                 | DTI: Conversion from long integer to integer |            |                  |              |          |          |
|              |       |                 | Bit  |            | V                | Vord         |          |          |
| Operand      | Type  | X, Y, M, LM, T, | -  | Custom bit | D, R, V, Z,      | Custom word  | Indexing | Constant |
|              |       | C, S            | Dx.y   | variable   | T, C             | variable     |          |          |
| S            | DINT  | -               | -  | -          | <b>√</b> [1]     | <b>√</b>     | <b>√</b> | <b>√</b> |
| D            | INT   | -               | ı  | -          | <b>✓</b>         | ✓            | <b>✓</b> | -        |

#### Remark:

[1] The Z and T elements are not supported.

# **Operand Description**

- S: The source operand, which indicates a long integer data element.
- D: The destination operand, which indicates an integer data element.

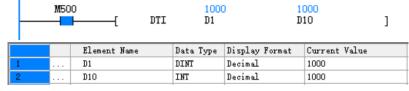
# **Function Description**

When the command is driven, the 32-bit data of the S element is converted into the 16-bit data, and the result is stored in the D element.

#### **Precautions**

In case of S>32767 or S<-32768, the system reports an operand error, this conversion operation is not executed, and the data of the D element remains unchanged.

# **Application Example**



In case of M500=ON, (D1, D2)=1000 is converted from a long integer to an integer, and the result is assigned to obtain D10, D10=1000.

# 3.15.3 ITD: Commands for Conversion from Integer to Long Integer

| Commar     | nd list | ITD (S) (D) Applicable model |  | TS600 series |                |             |          |          |  |
|------------|---------|------------------------------|--|--------------|----------------|-------------|----------|----------|--|
| 16-Bit con | nmand   |                              | -  |              |                |             |          |          |  |
| 32-Bit con | nmand   |                              | ITD: Conversion from integer to long integer |              |                |             |          |          |  |
|            |         | Bit                          |  |              | Word           |             |          |          |  |
| Operand    | Туре    | X, Y, M, LM, T,              | D.,  | Custom bit   | D, R, V, Z, T, | Custom word | Indexing | Constant |  |
|            |         | C, S                         | Dx.y   | variable     | С              | variable    |          |          |  |
| S          | INT     | -                            | -  | -            | <b>✓</b>       | <b>✓</b>    | ✓        | ✓        |  |
| D          | DINT    | -                            | -  | -            | <b>√</b> [1]   | <b>√</b>    | <b>√</b> | -        |  |

#### Remark:

[1] The Z and T elements are not supported.

### **Operand Description**

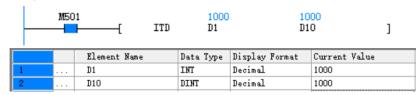
S: The source operand, which indicates an integer data element.

D: The destination operand, which indicates a long integer data element.

# **Function Description**

When the command is driven, the 16-bit integer data of the S element is converted into the 32-bit data, and the result is stored in the D element.

### **Application Example**



In case of M501=ON, D1=1000 is converted from an integer to a long integer, and the result is assigned to (D10, D11) to obtain (D10, D11)=1000.

# 3.15.4 FLT: Commands for Conversion from Integer/Long Integer to Floating-Point Number

| Command list |          | *FLT         | (S)   | (D)        | Applicable model | TS600 series |          |          |
|--------------|----------|--------------|---|------------|------------------|--------------|----------|----------|
| 16-Bit co    | ommand   |              | FLT: Conversion from integer to floating-point number       |            |                  |              |          |          |
| 32-Bit co    | ommand   | DF           | DFLT: Conversion from long integer to floating-point number |            |                  |              |          |          |
|              |          |              | Bit   |            | W                | ord          |          |          |
| Operand      | Type     | X, Y, M, LM, | 2   | Custom bit | D, R, V, Z, T,   | Custom word  | Indexing | Constant |
|              |          | T, C, S      | Dx.y  | variable   | С                | variable     |          |          |
| S            | INT/DINT | -            | -   | -          | <b>√</b> [1]     | ✓            | <b>✓</b> | ✓        |
| D            | REAL     | -            | -   | -          | <b>√</b> [2]     | <b>√</b>     | ✓        | -        |

#### Remark:

[1] For the 32-bit command DFLT, the Z and T elements are not supported.

[2]Only the D, V, and R elements are supported.

#### **Operand Description**

- S: The source operand, which indicates an integer/long integer data element to be converted.
- D: The destination operand, which indicates a storage word soft element of the floating-point number data.

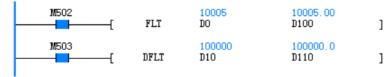
#### **Function Description**

- 1. When the command is driven, the 16-bit/32-bit integer data of the S element is converted into a floating-point number, and the result is stored in the D element.
- 2. The inverse command of this command is INT (which converts floating-point numbers into integer data).

#### **Precautions**

In case of S>32767 or S<-32768, the system reports an operand error, this conversion operation is not executed, and the data of the D element remains unchanged.

#### **Application Example**



In case of M502=ON, D0=10005 is converted from an integer to a floating-point number, and the result is assigned to (D1000, D101) to obtain (D100, D101)=10005.0.

In case of M503=ON, (D10, D11)=100000 is converted from a long integer to a floating-point number, and the result is assigned to (D110, D111) to obtain (D110, D111)=100000.0.

# 3.15.5 INT: Commands for Conversion from Floating-Point Number to

# **Integer/Long Integer**

|           |          |                         |   | Applicable model | TS600 series   |             |          |          |
|-----------|----------|-------------------------|---|------------------|----------------|-------------|----------|----------|
| 16-Bit co | ommand   |                         | INT: Conversion from floating-point number to integer       |                  |                |             |          |          |
| 32-Bit co | ommand   | DI                      | DINT: Conversion from floating-point number to long integer |                  |                |             |          |          |
|           |          | Bit                     |   |                  | W              | /ord        |          |          |
| Operand   | Type     | X, Y, M, LM,            | Dyy   | Custom bit       | D, R, V, Z, T, | Custom word | Indexing | Constant |
|           |          | X, Y, M, LM,<br>T, C, S | Dx.y  | variable         | С              | variable    |          |          |
| S         | REAL     | -                       | -   | -                | <b>√</b> [1]   | <b>√</b>    | <b>√</b> | <b>√</b> |
| D         | INT/DINT | -                       | -   | -                | <b>√</b> [2]   | <b>√</b>    | <b>√</b> | -        |

## Remark:

[1]Only the D, V, and R elements are supported.

[2] For the 32-bit command DFLT, the Z and T elements are not supported.

#### **Operand Description**

S: The source operand, which indicates a floating-point number element to be converted.

D: The destination operand, which indicates an integer element stored after conversion

# **Function Description**

- 1. When the command is driven, the 32-bit floating-point number data of the S element is rounded, the decimal part is discarded, and the 16-bit/32-bit data is stored in the D element.
- 2. When the conversion result is equal to 0, the zero flag bit (SM18) is set.
- 3. When decimals are truncated from the result, the borrow flag bit (SM19) is set.
- 4. When the result exceeds the range of the integer/long integer data, the borrow flag bit (SM20) is set.

5. Specifically, the range of the integer data is -32768–32767, and the range of the long integer data is -2147483648–2147483647.

#### **Precautions**

- INT command: In case of S>32767 or S<-32768, the system reports an illegal operand error, and the command is not executed.
- DINT command: In case of S>2147483647 or S<-2147483648, the system reports an illegal operand error, and the command is not executed.

## **Application Example**



In case of M504=ON, (D0, D1)=10000.5 is converted from a floating-point number to an integer, and the result is assigned to D100 to obtain D100=10000.

In case of M505=ON, (D10, D11)=100000.5 is converted from a floating-point number to a long integer, and the result is assigned to (D110, D111) to obtain (D110, D111)=100000.

# 3.15.6 BCD: Commands for Conversion from Word/Doubleword Data to 16-Bit/32-Bit BCD Code

| Comma     | Command list   |                         | *BCD (S) (D) Applicable model TS600 se                   |                     | 600 series     |                      |          |          |
|-----------|----------------|-------------------------|--|---------------------|----------------|----------------------|----------|----------|
| 16-Bit co | mmand          |                         | BCD: Conversion from word data to 16-bit BCD code        |                     |                |                      |          |          |
| 32-Bit co | mmand          | DI                      | DBCD: Conversion from doubleword data to 32-bit BCD code |                     |                |                      |          |          |
|           |                | Bit                     |  |                     | W              | ord                  |          |          |
| Operand   | Type           | X, Y, M, LM,<br>T, C, S | Dx.y   | Custom bit variable | D, R, V, Z, T, | Custom word variable | Indexing | Constant |
|           |                | 1, 0, 3                 |  | variable            | C              | variable             |          |          |
| S         | WORD/<br>DWORD | -                       | 1  | -                   | <b>√</b> [1]   | ✓                    | ✓        | ✓        |
| D         | WORD/<br>DWORD | 1                       | ı  | 1                   | <b>√</b> [1]   | <b>&gt;</b>          | <b>✓</b> | -        |

#### Remark

[1] For the 32-bit command DBCD, the Z and T elements are not supported.

#### **Operand Description**

S: The source operand, which indicates the storage word soft element of the data to be converted.

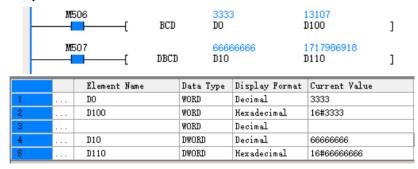
D: The destination operand, which indicates the storage word soft element of the BCD code data after conversion.

#### **Function Description**

When the command is driven, the 16-bit/32-bit data of S is converted into the BCD code, and the result is stored in the 16-bit/32-bit register of the D element. The command is usually used to format the data before displaying it.

#### **Precautions**

- BCD command: The value range of S is 0–9999. In case of S>9999 or S<0, the system reports an operand error.
- DBCD command: The value range of S is 0–999999999. In case of S>99999999 or S<0, the system reports an operand error.



In case of M506=ON, D0=0x0D05 (3333) is converted from an integer into a 16-bit BCD code, and the result is assigned to D100 to obtain D100=0x3333 (13107).

In case of M507=ON, (D10, D11)=0x3F940AA (6666666) is converted from a long integer to a 32-bit BCD code, and the result is assigned to (D110, D111) to obtain (D110, D111)=0x66666666 (1717986918).

# 3.15.7 BIN: Commands for Conversion from 16-Bit/32-Bit BCD Code to

# **Word/Doubleword Data**

| Command list |                                  | *BIN                    | (S)      | (D)                 | Applicable model    | TS                   | 600 series |          |
|--------------|----------------------------------|-------------------------|----------|---------------------|---------------------|----------------------|------------|----------|
| 16-Bit co    | 16-Bit command BIN: Conversion f |                         |          |                     |                     | CD code to wor       | d data     |          |
| 32-Bit co    | mmand                            | DI                      | 3IN: Cor | nversion from       | 32-bit BCD          | code to double       | word data  |          |
|              |                                  | Bit                     |          |                     | Word                |                      |            |          |
| Operand      | Type                             | X, Y, M, LM,<br>T, C, S | Dx.y     | Custom bit variable | D, R, V, Z,<br>T, C | Custom word variable | Indexing   | Constant |
| S            | WORD/<br>DWORD                   | 1                       | 1        | 1                   | <b>√</b> [1]        | ✓                    | <b>√</b>   | <b>✓</b> |
| D            | WORD/<br>DWORD                   | -                       | -        | -                   | <b>√</b> [1]        | <b>√</b>             | <b>√</b>   | -        |

#### Remark:

[1] For the 32-bit command DBIN, the Z and T elements are not supported.

#### **Operand Description**

- S: The source operand, which indicates the address of the BCD data or data storage word soft element.
- D: The destination operand, which indicates the address of the data storage word soft element after conversion.

# **Function Description**

When the command is driven, the 16-bit/32-bit BCD code data of the S element is converted into the integer data, and the result is stored in the D element. The command is usually used to process the data read from an external port into the integer data that can be directly used for calculation.

#### **Precautions**

When the data format of S does is not consistent with the BCD code format, the system reports an operand error, the conversion is not executed, and the content of D remains unchanged.

## **Application Example**



|   | Element Name | Data Type | Display Format | Current Value |
|---|--------------|-----------|----------------|---------------|
| 1 | <br>DO DO    | WORD      | Hexadecimal    | 16#5555       |
| 2 | <br>D100     | WORD      | Decimal        | 5555          |
| 3 |              | WORD      | Decimal        |               |
| 4 | <br>D10      | DWORD     | Hexadecimal    | 16#99999999   |
| 5 | <br>D110     | DWORD     | Decimal        | 99999999      |

In case of M508=ON, D0=0x5555 (21845) is converted from a 16-bit BCD code into an integer, and the result is assigned to D100 to obtain D100=0x15B3 (5555).

In case of M509=ON, (D10, D11)=0x999999999 (2576980377) is converted from a 32-bit BCD code to a long integer, and the result is assigned to (D110, D111) to obtain (D110, D111)=0x5F5E0FF (999999999).

# 3.15.8 GRY: Commands for Conversion from Word/Doubleword Data to 16-Bit/32-Bit Gray Code

| Comma     | ınd list       | *GRY (S) (D)            |   | Applicable model    | TS6                 | 00 series            |          |          |  |
|-----------|----------------|-------------------------|---|---------------------|---------------------|----------------------|----------|----------|--|
| 16-Bit co | mmand          |                         | GRY: Conversion from word data to Gray code |                     |                     |                      |          |          |  |
| 32-Bit co | mmand          |                         | DGRY:                                       | Conversion fr       | om doublewo         | ord data to Gray     | / code   |          |  |
|           |                |                         | Bit   |                     | Word                |                      |          |          |  |
| Operand   | Type           | X, Y, M, LM,<br>T, C, S | Dx.y  | Custom bit variable | D, R, V, Z, T,<br>C | Custom word variable | Indexing | Constant |  |
| S         | WORD/<br>DWORD | -                       | -   | -                   | <b>√</b> [1]        | ✓                    | ✓        | ✓        |  |
| D         | WORD/<br>DWORD | -                       | -   | -                   | <b>√</b> [1]        | <b>√</b>             | <b>✓</b> | -        |  |

#### Remark:

[1] For the 32-bit command DGRY, the Z and T elements are not supported.

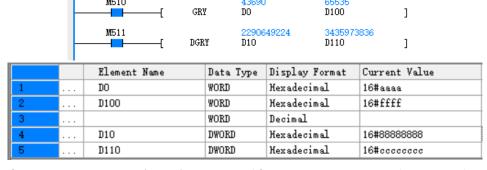
## **Operand Description**

- S: The source operand, which indicates the address of the data or data storage word soft element.
- D: The destination operand, which indicates the address of the data storage word soft element for the gray code after conversion.

## **Function Description**

When the command is driven, the 16-bit/32-bit data of S is converted into a Gray code, and the result is stored in the 16-bit/32-bit register of the D element.

# **Application Example**



In case of M510=ON, D0=0xAAAA (43690) is converted from an integer into a 16-bit Gray code, and the result is assigned to D100 to obtain D100=0xFFFF (65535).

In case of M511=ON, (D10, D11)=0x88888888 (2290649224) is converted from a long integer to a 32-bit Gray code, and the result is assigned to (D110, D111) to obtain (D110, D111)=0xCCCCCCCC (3435973836).

# 3.15.9 GBIN: Commands for Conversion from 16-Bit/32-Bit Gray Code to Word/Doubleword Data

| Comma            | and list       | GBIN (S) (D)            |   | Applicable model    | TS                  |                      |              |          |  |
|------------------|----------------|-------------------------|---|---------------------|---------------------|----------------------|--------------|----------|--|
| 16-Bit co        | mmand          |                         | GBIN: Conversion from 16-bit Gray code to word data |                     |                     |                      |              |          |  |
| 32-Bit co        | mmand          | DG                      | BIN: C  | Conversion fro      | om 32-bit Gr        | ay code to dou       | bleword data | a        |  |
|                  |                |                         | Bit   |                     | W                   | /ord                 |              |          |  |
| Operand          | Туре           | X, Y, M, LM,<br>T, C, S | Dx.y  | Custom bit variable | D, R, V, Z,<br>T, C | Custom word variable | Indexing     | Constant |  |
| S                | WORD/<br>DWORD | -                       | -   | -                   | <b>√</b> [1]        | ✓                    | <b>✓</b>     | ✓        |  |
| D WORD/<br>DWORD |                | -                       | -   | -                   | <b>√</b> [1]        | <b>√</b>             | <b>√</b>     | -        |  |

#### Remark:

[1] For the 32-bit command DGRY, the Z and T elements are not supported.

#### **Operand Description**

- S: The source operand, which indicates the address of the Gray data or data storage word soft element.
- D: The destination operand, which indicates the address of the data storage word soft element after conversion.

#### **Function Description**

When the command is driven, the 16-bit/32-bit Gray code data of the S element is converted into the integer data, and the result is stored in the 16-bit/32-bit register of the D element.

# **Application Example**



In case of M512=ON, D0=0xFFFF (65535) is converted from a 16-bit Gray code into an integer, and the result is assigned to D100 to obtain D100=0xAAAA (43690).

In case of M513=ON, (D10, D11)=0xCCCCCCC (3435973836) is converted from a 32-bit Gray code to a long integer, and the result is assigned to (D110, D111) to obtain (D110, D111)=0x888888888 (2290649224).

# 3.15.10 SEG: Commands for Conversion from Word Data to 7-Segment Code

| Comma      | nd list | SEG             | (S)    | (D)            | Applicable  | model          | TS600 seri | es       |
|------------|---------|-----------------|--------|----------------|-------------|----------------|------------|----------|
| 16-Bit cor | mmand   |                 | SEG: 0 | Conversion fro | om word dat | a to 7-segment | code       |          |
| 32-Bit cor | nmand   |                 |        |                | -           |                |            |          |
|            |         |                 | Bit    |                | V           | Vord           |            |          |
| Operand    | Туре    | X, Y, M, LM, T, | 6      | Custom bit     | D, R, V, Z, | Custom word    | Indexing   | Constant |
|            |         | C, S            | Dx.y   | variable       | T, C        | variable       |            |          |
| S          | WORD    | -               |        | -              | <b>√</b>    | <b>√</b>       | <b>√</b>   | <b>√</b> |
| D          | WORD    | -               |        | -              | <b>√</b>    | ✓              | <b>√</b>   | -        |

#### **Operand Description**

S: The source operand, which indicates the address of the data or data storage word soft element to be converted; S is  $\leq$  15.

D: The destination operand, which indicates the address of the data storage word soft element for the 7-segment code after conversion.

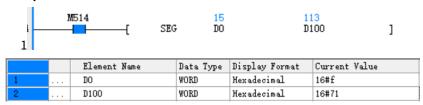
#### **Function Description**

When the command is driven, the 16-bit/32-bit data of the S element is converted into the 7-segment code data, and the result is stored in the 16-bit/32-bit register of the D element.

#### **Precautions**

In case of or S>15, the system reports an operand error, the conversion is not executed, and the content of D remains unchanged.

#### **Application Example**



In case of M514=ON, D0=0x0F (15) is converted from an integer into a 7-segment code, and the result is assigned to D100 to obtain D100=0x71 (113).

# 3.15.11 ITA: Commands for Conversion from 16-Bit Hexadecimal Number to ASCII Code

| Comma     | nd list | ITA (        | S) ([ | ) (n)          | Applicable model | TS600 series    |            |          |
|-----------|---------|--------------|-------|----------------|------------------|-----------------|------------|----------|
| 16-Bit co | mmand   | ITA:         | Conve | rsion from 16- | bit hexadeci     | mal number to A | ASCII code | j        |
| 32-Bit co | mmand   |              |       |                | -                |                 |            |          |
|           |         |              | Bit   |                | W                | /ord            |            |          |
| Operand   | Туре    | X, Y, M, LM, | Dyy   | Custom bit     | D, R, V, Z,      | Custom word     | Indexing   | Constant |
|           |         | T, C, S      | Dx.y  | variable       | T, C             | variable        |            |          |
| S         | WORD/   |              |       |                | /                | ,               | ,          |          |
| 3         | Array*n | 1            | _     | -              | <b>V</b>         | ٧               | <b>V</b>   | -        |
| D         | WORD/   |              |       |                | ,                | ,               | ,          |          |
| D         | Array*n | 1            | _     | -              | <b>V</b>         | <b>V</b>        | <b>V</b>   | -        |
| n         | WORD    | -            | _     | -              | <b>✓</b>         | <b>√</b>        | <b>✓</b>   | <b>√</b> |

## **Operand Description**

S: The source operand, which indicates the address of the hexadecimal data or data storage word soft element to be converted.

D: The destination operand, which indicates the address of the data storage word soft element for the ASCII code after conversion.

n: The number of ASCII code elements, which ranges between 1 and 256.

#### **Function Description**

- 1. When the command is driven, the hexadecimal numbers starting from the S element are converted into n ASCII codes, and the results are stored in the starting element of D.
- 2. After conversion, the results are stored in a small end format.
- 3. In case of SM32=OFF, each D element stores two ASCII code data in high and low bytes; in case of SM32=ON, each D element stores one ASCII code data in low bytes.



|    | Element Name | Data Type | Display Format | Current Value |
|----|--------------|-----------|----------------|---------------|
| 1  | <br>D10      | WORD      | Hexadecimal    | 16#9876       |
| 2  |              | WORD      | Hexadecimal    |               |
| 3  | <br>D100     | INT       | Hexadecimal    | 16#3736       |
| 4  | <br>D101     | INT       | Hexadecimal    | 16#3938       |
| 5  | <br>D102     | INT       | Hexadecimal    | 16#0          |
| 6  | <br>D103     | INT       | Hexadecimal    | 16#0          |
| 7  |              | WORD      | Decimal        |               |
| 8  | <br>D110     | INT       | Hexadecimal    | 16#36         |
| 9  | <br>D111     | INT       | Hexadecimal    | 16#37         |
| 10 | <br>D112     | INT       | Hexadecimal    | 16#38         |
| 11 | <br>D113     | INT       | Hexadecimal    | 16#39         |

In case of SM32=OFF and M515=OFF, the ITA conversion is executed, and the results are: D100=0x3736, and D101=0x3938.

In case of SM32=ON and M516=ON, the ITA conversion is executed, and the results are: D110=0x36, D111=0x37, D112=0x38, D113=0x39.

# 3.15.12 ATI: Commands for Conversion from ASCII Code to 16-Bit Hexadecimal Number

| Comma     | and list         | ATI (S                  | S) (D | ) (n)               | Applicable<br>model | TS6                  | TS600 series |          |  |  |
|-----------|------------------|-------------------------|-------|---------------------|---------------------|----------------------|--------------|----------|--|--|
| 16-Bit co | mmand            | ATI:                    | Conve | rsion from AS       | SCII code to 16     | 6-bit hexadecim      | al numbe     | r        |  |  |
| 32-Bit co | mmand            |                         | -     |                     |                     |                      |              |          |  |  |
|           |                  |                         | Bit   |                     | W                   | /ord                 |              |          |  |  |
| Operand   | Туре             | X, Y, M, LM,<br>T, C, S | Dx.y  | Custom bit variable | D, R, V, Z, T,<br>C | Custom word variable | Indexing     | Constant |  |  |
| S         | WORD/<br>Array*n | -                       | 1     | -                   | <b>√</b>            | ✓                    | <b>√</b>     | <b>√</b> |  |  |
| D         | WORD/<br>Array*n | 1                       | 1     | -                   | <b>&gt;</b>         | <b>√</b>             | <b>✓</b>     | -        |  |  |
| n         | WORD             | -                       | -     | -                   | <b>√</b>            | <b>√</b>             | <b>√</b>     | <b>√</b> |  |  |

# **Operand Description**

S: The source operand, which indicates the address of the hexadecimal data or data storage word soft element to be converted. The value range of S is 0x30–0x39 or 0x41–0x46 (in case of FLG=OFF, both high and low bytes of S must meet the range).

D: The destination operand, which indicates the address of the data storage word soft element for the ASCII code after conversion.

n: The number of ASCII code elements, which ranges between 1 and 256.

# **Function Description**

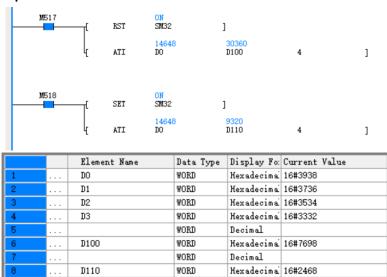
- 1. When the command is driven, the hexadecimal numbers starting from the S element are converted into n ASCII codes, and the results are stored in the starting element of D.
- 2. After conversion, the results are stored in a small end format.

3. In case of SM32=OFF, each S element stores two ASCII code data in high and low bytes; in case of SM32=ON, each S element stores one ASCII code data in low bytes.

#### **Precautions**

- When the value of S is not within 0x30–0x39 or 0x41–0x46, the system reports an operand error, the conversion is not executed, and the content of D remains unchanged.
- When the value of n is not within 1–256, the system reports an operand error, the conversion is not executed, and the content of D remains unchanged.
- When S is a constant, in case of SM32=OFF and n>2, the system reports an operand error, the conversion is not executed, and the content of D remains unchanged.
- When S is a constant, in case of SM32=ON and n>1, the system reports an operand error, the conversion is not executed, and the content of D remains unchanged.

### **Application Example**



Source data: D0=0x3938, D1=0x3736, D2=0x3534, and D3=0x3332.

In case of SM32=OFF and M517=ON, the ATI conversion is executed, and the result is: D100=0x8967.

In case of SM32=ON and M518=ON, the ATI conversion is executed, and the result is: D110=0x8642.

# **3.15.13 LCNV: Engineering Conversion Commands**

| Comma     | and list        | LCNV (                  | S1) (<br>(n)                            | S2) (D) | Applicable<br>model | TS600 series         |          |          |  |
|-----------|-----------------|-------------------------|---|---------|---------------------|----------------------|----------|----------|--|
| 16-Bit co | mmand           |                         |   | LCNV:   | onversion           | nversion             |          |          |  |
| 32-Bit co | mmand           |                         |   |         | -                   |                      |          |          |  |
|           |                 |                         | Bit                                     |         | Wo                  | ord                  |          |          |  |
| Operand   | Type            | X, Y, M, LM,<br>T, C, S | 1 |         | D, R, V, Z, T,<br>C | Custom word variable | Indexing | Constant |  |
| S1        | INT/<br>Array*n | -                       | 1                                       | -       | <b>√</b> [1]        | ✓                    | -        | -        |  |
| S2        | INT/<br>Array*4 | -                       | ı                                       | -       | <b>√</b> [1]        | <b>✓</b>             | -        | -        |  |
| D         | WORD/<br>DWORD  | -                       | -                                       | -       | <b>√</b> [1]        | <b>√</b>             | -        | -        |  |
| n         | WORD            | -                       | -                                       | -       | <b>√</b> [1]        | <b>√</b>             | -        | <b>√</b> |  |

Remark:

[1] Only the D, R, and V soft elements are supported.

#### **Operand Description**

- S1: The source operand, which indicates the starting address of the data storage word soft element to be converted.
- S2: The destination operand, which indicates the starting address of the conversion table.
- D: The destination operand, which indicates the starting address of the data storage word soft element after conversion.
- n: The number of data to be converted, which ranges between 1 and 64.

# **Function Description**

- When using the analog input module to read external analog signals, you can use this command to convert the original analog reading value into the corresponding engineering reading value.
- 2. When using temperature or analog modules for temperature or analog measurement applications, if there are deviations between the temperatures or engineering readings measured by the PLC and the results measured by the standard thermometer or related standard instruments, you can use this command for the linear correction as the actual measurement correction.

#### **Conversion Instructions**

Fill in the conversion table with the following four parameters: low-point measurement value  $V_{ML}$ , high-point measurement value  $V_{MH}$ , and corresponding low-point standard value  $V_{SL}$  and high-point standard value  $V_{SH}$ ; when performing linear conversion, the source data is calculated through the following formula to generate the corresponding target standard value, where  $S_n$  is the original input data and  $D_n$  is the conversion result data. See below for the conversion formula:

$$A = (V_{SL} - V_{SH})/(V_{ML} - V_{MH}) * 10000$$

$$B = V_{SL} - (V_{ML} * A/10000)$$

$$D_{v} = (S_{v} * A/10000) + B$$

#### **Precautions**

- When the value of the conversion number n is not within 1–64, the system reports an operand error, the conversion is not executed, and the content of D remains unchanged.
- When the low-point measurement value is greater than the high-point measurement value, or the low-point standard value is greater than the high-point standard value, the system reports an upper-lower limit warning, the upper and lower limit values are exchanged, but this will not affect the continuous running of the program.
- If the output D is greater than 32767, the result is 32767; if it is less than -32768, the result is -32768.

### **Application Example**



|    | Element Name | Data Type | Display Format | Current Value |
|----|--------------|-----------|----------------|---------------|
| 1  | <br>DO       | INT       | Decimal        | 282           |
| 2  | <br>D1       | INT       | Decimal        | 3530          |
| 3  | <br>D2       | INT       | Decimal        | 1906          |
| 4  | <br>D3       | INT       | Decimal        | 0             |
| 5  | <br>D4       | INT       | Decimal        | 5000          |
| 6  | <br>D5       | INT       | Decimal        | -115          |
| 7  |              | WORD      | Decimal        |               |
| 8  | <br>D10      | INT       | Decimal        | 282           |
| 9  | <br>D11      | INT       | Decimal        | 3530          |
| 10 | <br>D12      | INT       | Decimal        | 260           |
| 11 | <br>D13      | INT       | Decimal        | 3650          |
| 12 |              | WORD      | Decimal        |               |
| 13 | <br>D100     | INT       | Decimal        | 260           |
| 14 | <br>D101     | INT       | Decimal        | 3650          |
| 15 | <br>D102     | INT       | Decimal        | 1955          |
| 16 | <br>D103     | INT       | Decimal        | -34           |
| 17 | <br>D104     | INT       | Decimal        | 5184          |
| 18 | <br>D105     | INT       | Decimal        | -154          |

In case of M519=ON, the LCNV conversion is executed, and the following results are generated depending on the data storage methods:

D100=260; D101=3650; D102=1955; D103=-34; D104=5184; D105=-154

# 3.15.14 RLCNV: Floating-Point Engineering Conversion Commands

| Comm      | and list | RLCNV       | (S1)<br>(n) | (S2) (D)      | Applicable model | TS6             | 600 series |          |
|-----------|----------|-------------|-------------|---------------|------------------|-----------------|------------|----------|
| 16-Bit co | ommand   |             | RI          | LCNV: Floatin | g-point engi     | neering convers | sion       |          |
| 32-Bit co | ommand   |             |             |               | -                |                 |            |          |
|           |          |             | Bit         |               | W                | /ord            |            |          |
| Operand   | Type     | X, Y, M,    | Dvv         | Custom bit    | D, R, V, Z,      | Custom word     | Indexing   | Constant |
|           |          | LM, T, C, S | Dx.y        | variable      | T, C             | variable        |            |          |
| S1        | REAL/    |             |             |               | <b>√</b> [1]     | <b>√</b>        |            |          |
| 31        | Array*n  |             | -           | _             | V ₁-₁            | V               | -          | -        |
| S2        | REAL/    |             |             |               | <b>√</b> [1]     | ,               |            |          |
| 32        | Array*4  | -           | -           | -             | V [2]            | V               | -          | -        |
| 7         | REAL/    |             |             |               | <b>√</b> [1]     | ,               |            |          |
| D         | Array*n  | -           | i           | -             | <b>√</b> [±]     | <b>√</b>        | -          | -        |
| n         | WORD/    |             |             |               | <b>√</b> [1]     | ,               |            | ,        |
| n         | DWORD    | -           | ı           | -             | <b>V</b> (1)     | V               | -          | V        |

#### Remark:

[1] Only the D, R, and V soft elements are supported.

# **Operand Description**

- S1: The source operand, which indicates the starting address of the data storage word soft element to be converted.
- S2: The destination operand, which indicates the starting address of the conversion table.
- D: The destination operand, which indicates the starting address of the data storage word soft element after conversion.
- n: The number of data to be converted, which ranges between 1 and 64.

# **Function Description**

1. When using the analog input module to read external analog signals, you can use this command to convert the original analog reading value into the corresponding engineering reading value.

2. When using temperature or analog modules for temperature or analog measurement applications, if there are deviations between the temperatures or engineering readings measured by the PLC and the results measured by the standard thermometer or related standard instruments, you can use this command for the linear correction as the actual measurement correction.

#### **Conversion Instructions**

Fill in the conversion table with the following four parameters: low-point measurement value  $V_{ML}$ , high-point measurement value  $V_{MH}$ , and corresponding low-point standard value  $V_{SL}$  and high-point standard value  $V_{SH}$ ; when performing linear conversion, the source data is calculated through the following formula to generate the corresponding target standard value, where  $S_n$  is the original input data and  $D_n$  is the conversion result data. See below for the conversion formula:

$$A = (V_{SL} - V_{SH})/(V_{ML} - V_{MH}) * 10000$$

$$B = V_{SL} - (V_{ML} * A/10000)$$

$$D_n = (S_n * A/10000) + B$$

## **Function Description**

- 1. When the value of the conversion number n is not within 1–64, the system reports an operand error, the conversion is not executed, and the content of D remains unchanged.
- 2. When the low-point measurement value is greater than the high-point measurement value, or the low-point standard value is greater than the high-point standard value, the system reports an upper-lower limit warning, the upper and lower limit values are exchanged, but this will not affect the continuous running of the program.
- 3. If the output D is greater than 32767, the result is 32767; if it is less than -32768, the result is -32768.

## **Application Example**



In case of M520=ON, the RLCNV conversion is executed, and the following results are generated depending on the data storage methods:

 $\label{eq:decomposition} D200(D201) = 260; D202(D203) = 3650; D204(D205) = 1955; D206(D207) = -34.3288; D208(D209) = 5184.267; \\ D210(D211) = -154.357$ 

# 3.15.15 DABIN: Commands for Conversion from Decimal ASCII Code to

# **Integer/Long Integer**

| Comm     | and list                               | *DABIN (S)   |          | (D)                 | Applicable model    | TS6                  | TS600 series |          |
|----------|--|--|----------|---------------------|---------------------|----------------------|--------------|----------|
| 16-Bit c | ommand                                 | DABIN: Conversion from decimal ASCII code to integer |          |                     |                     |                      |              |          |
| 32-Bit c | ommand                                 | DI   | DABIN:   | Conversion f        | rom decima          | l ASCII code to lo   | ong integer  |          |
|          |  |  | Bit Word |                     |                     |                      |              |          |
| Operand  | Type                                   | X, Y, M, LM,<br>T, C, S                              | Dx.y     | Custom bit variable | D, R, V, Z,<br>T, C | Custom word variable | Indexing     | Constant |
| S        | WORD,<br>Array*3/<br>DWORD,<br>Array*6 | -  | 1        | -                   | <b>√</b>            | <b>√</b>             | <b>√</b>     | -        |
| D        | INT/DINT                               | -  | -        | -                   | <b>√</b> [1]        | ✓                    | <b>√</b>     | -        |

#### Remark:

[1] For 32-bit commands, the Z and T soft elements are not supported.

#### **Operand Description**

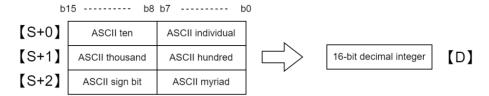
S: The source operand, which indicates the starting number of the soft element for the data (ASCII code) to be converted into an integer.

D: The destination operand, which indicates the number of the soft element storing the conversion result.

## **Function Description**

#### 1. For the 16-bit command:

The decimal ASCII code data (0x30-0x39) in S-S+2 is converted into the 16-bit integer data, and the result is stored in D, as shown in the figure below.



The value range of S-S+2 is 0-65535.

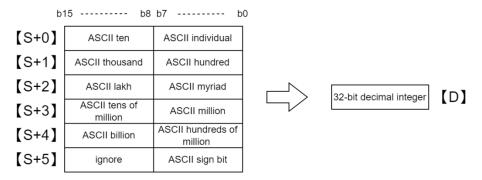
The symbol bit (lowest byte) of the data to be converted is "0x20 (space)" indicating a positive number, or "0x2D (-)" indicating a negative number.

The ASCII code of each bit ranges between 0x30 and 0x39.

If the ASCII code of each bit is "0x20 (space)" or "0x00 (NULL)", the result is treated as "0x30".

#### 2. For the 32-bit command:

The decimal ASCII code data (30H–39H) in S–S+5 is converted into the 32-bit integer data, and the result is stored in D, as shown in the figure below.



The value range of S-S+5 is 0-4, 294, 967, 295.

The ASCII code of each bit ranges between "0x30" and "0x39".

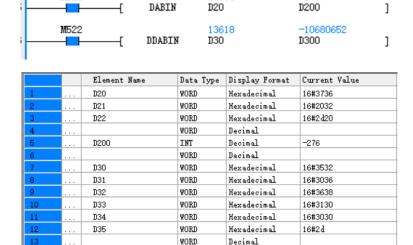
D300

If the ASCII code of each bit is "0x20 (space)" or "0x00 (NULL)", the result is treated as "0x30".

# **Application Example**

- 1. When the symbol bit is a value other than "0x20 (space)" or "0x2D (-)", the system reports an ASCII conversion error, and the command is not executed.
- 2. When the ASCII code of the data bit is a value other than "0x30–0x39", "0x20 (space)", or "0x00 (NULL)", the system reports an ASCII conversion error, and the command is not executed.
- 3. When the converted data exceeds the value range of 16-bit or 32-bit signed integers, the system reports an operand error, and the command is not executed.
- 4. If the 16-bit command [S+2] or 32-bit command [S+5] exceeds the range value of the corresponding soft element, the system reports an error stating that the soft element address is out of range, and the command is not executed.

14134



DINT

Decimal

-10680652

# 3.15.16 BINDA: Commands for Conversion from Integer/Long Integer to Decimal ASCII Code

| Comm     | and list                               | *BINDA                  | A (S)  | (D)                 | Applicable model    | TS6                  | 600 series |          |
|----------|--|-------------------------|--------|---------------------|---------------------|----------------------|------------|----------|
| 16-Bit c | ommand                                 |                         | BINDA  | A: Conversion       | from integer        | r to decimal ASC     | CII code   |          |
| 32-Bit c | ommand                                 | D                       | BINDA: | Conversion fr       | om long inte        | eger to decimal.     | ASCII code | !        |
|          |  |                         | Bit    |                     | ٧                   | Vord                 |            |          |
| Operand  | Type                                   | X, Y, M, LM,<br>T, C, S | Dx.y   | Custom bit variable | D, R, V, Z,<br>T, C | Custom word variable | Indexing   | Constant |
| S        | INT/<br>DINT                           | -                       | -      | -                   | <b>√</b> [1]        | <b>✓</b>             | <b>✓</b>   | <b>✓</b> |
| D        | WORD,<br>Array*3/<br>DWORD,<br>Array*6 | -                       | -      | -                   | <b>√</b>            | <b>√</b>             | <b>√</b>   | -        |

#### Remark:

[1] For 32-bit commands, the Z and T soft elements are not supported.

### **Operand Description**

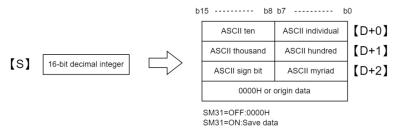
S: The source operand, which indicates the number of the soft element for the integer data to be converted into an ASCII code.

D: The destination operand, which indicates the starting number of the soft element storing the conversion result.

## **Function Description**

### 1. For the 16-bit command:

The 16-bit integer data of S is converted into the ASCII code (0x30–0x39) in a decimal bitwise manner, the result is stored in the soft element starting from D.



The value range of S is 0-65535.

See below for the operation results:

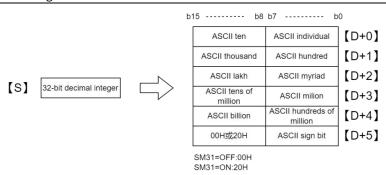
When the 16-bit data is a positive number, the symbol bit stores "0x20 (space)"; when the 16-bit data is a negative number, the symbol bit stores "0x2D (-)".

The ASCII code of each bit ranges between 0x30 and 0x39.

The value of [D+3] is determined according to the state of FLG, which is either ON or OFF.

## 2. For the 32-bit command:

The 32-bit integer data is converted into the ASCII code (0x30–0x39) in a decimal bitwise manner, the result is stored in the soft element starting from D.



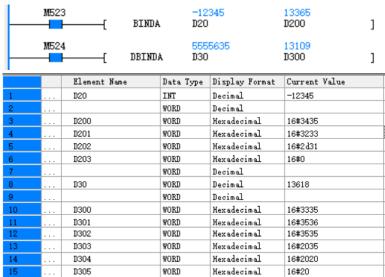
The value range of the 32-bit integer data [S+1, S] is 0-4, 294, 967, 295.

See below for the operation results:

When the 32-bit data is a positive number, the symbol bit stores "0x20 (space)"; when the 16-bit data is a negative number, the symbol bit stores "0x2D (-)".

The value of [D+5] is determined according to the state of FLG, which is either ON or OFF.

# **Application Example**



# 3.15.17 ROUND: Rounding command

| Command list |  | *BIND       | A (S)  | (D)        | Applicable model | TS600 series |          |          |  |  |
|--------------|--|-------------|--|------------|------------------|--------------|----------|----------|--|--|
| 16-Bit       | command  |             | BINDA: Conversion from integer to decimal ASCII code |            |                  |              |          |          |  |  |
| 32-Bit       | Bit command DBINDA: Conversion from long integer to decimal ASCII code |             |  |            |                  |              |          |          |  |  |
|              |  |             | Bit  |            | W                | /ord         |          |          |  |  |
| Operand      | Туре   | X, Y, M,    | Dyy  | Custom bit | D, R, V, Z, T,   | Custom word  | Indexing | Constant |  |  |
|              |  | LM, T, C, S | Dx.y   | variable   | С                | variable     |          |          |  |  |
| S            | REAL   | -           | ı  | ı          | <b>√</b> [1]     | ✓            | -        | ✓        |  |  |
|              | REAL/INT/D   |             |  |            |                  |              |          |          |  |  |
| D            | INT/WORD/  | -           | -  | -          | <b>√</b> [1]     | ✓            | ✓        | -        |  |  |
|              | DWORD  |             |  |            |                  |              |          |          |  |  |

Remark:

[1] The D and R soft elements are supported.

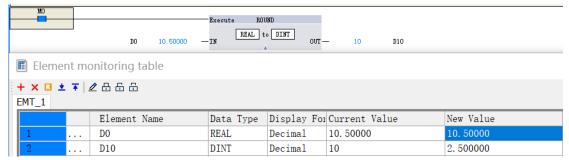
### **Operand Description**

- S: The source operand, floating-point input.
- D: The destination operand, output after rounding or intercepting.

## **Function Description**

Converts a real number to an integer, with the fractional part of the real number rounded to the nearest integer, or rounded to an even number if that real number is exactly half of two consecutive integers (e.g., 10.5). For example, ROUND(10.5)=10, ROUND(11.5)=12;

# **Application Example**



# 3.16 Batch Data Processing Command

# 3.16.1 Command list

| <b>Command Category</b> | Name      | Function   |
|-------------------------|-----------|--|
|                         | *BKADD    | Addition operation of word/doubleword data block       |
|                         | *BKSUB    | Subtraction operation of word/doubleword data block    |
|                         | *BKCMP=   | Set word/doubleword data block comparison equal to     |
|                         | *BKCMP>   | Set word/doubleword data block comparison greater than |
|                         | *BKCMP<   | Set word/doubleword data block comparison less than    |
|                         | *BKCMP<>  | Set word/doubleword data block comparison not equal to |
|                         | *DVCMD> - | Set word/doubleword data block comparison greater than |
|                         | *BKCMP>=  | or equal to  |
|                         | *BKCMP<=  | Set word/doubleword data block comparison less than or |
|                         | BKCMP<-   | equal to   |
| Datah Data Duanasian    | BKITD     | Batch conversion from integers to long integers        |
| Batch Data Processing   | BKDTI     | Batch conversion from long integers to integers        |
| Command                 | *BKFLT    | Batch conversion from integers/long integers to        |
|                         | BNFLI     | floating-point numbers                                 |
|                         | *BKINT    | Batch conversion from floating-point numbers to        |
|                         | DKINI     | integer/long integers                                  |
|                         | BKWBIT    | Assign word element to bit element combination         |
|                         | BKBITW    | Assign bit element combination to word element         |
|                         | *BKAND    | AND operation of word/doubleword data block            |
|                         | *BKOR     | OR operation of word/doubleword data block             |
|                         | *BKXNR    | XNOR operation of word/doubleword data block           |
|                         | *BKXOR    | XOR operation of word/doubleword data block            |
|                         | *BKINV    | Inversion operation of word/doubleword data block      |

# 3.16.2 BKADD: Commands for Addition Operation of Word/Doubleword Data Block

| Command list |                      | *BKADD                  | *BKADD (S1) (S2) (D) Applicable (n) TS600 series |                     |                     |                      |          |          |
|--------------|----------------------|-------------------------|--|---------------------|---------------------|----------------------|----------|----------|
| 16-Bit co    | ommand               |                         | В  | KADD: Additio       | n operation         | of word data bl      | ock      |          |
| 32-Bit co    | ommand               |                         | DBKA   | DD: Addition        | operation of o      | doubleword dat       | ta block |          |
|              |                      |                         | Bit  |                     | W                   | /ord                 |          |          |
| Operand      | Type                 | X, Y, M,<br>LM, T, C, S | Dx.y   | Custom bit variable | D, R, V, Z, T,<br>C | Custom word variable | Indexing | Constant |
| S1           | INT/DINT,<br>Array*n | -                       | -  | -                   | <b>√</b> [1]        | <b>√</b>             | <b>√</b> | -        |
| S2           | INT/DINT,<br>Array*n | -                       |  |                     | <b>√</b> [1]        | <b>√</b>             | <b>√</b> | <b>√</b> |
| D            | INT/DINT,<br>Array*n | -                       | -  | -                   | <b>√</b> [1]        | ✓ ✓                  |          |          |
| n            | WORD                 | -                       | -  | -                   | <b>√</b> [2]        | ✓                    | -        | ✓        |

#### Remark:

- [1] The Z element is not supported.
- [2] The D, V, and R elements are supported.

#### **Operand Description**

- S1: The source operand, which indicates the starting number of the soft element for the data executing the addition operation.
- S2: The source operand, which indicates the constant executing the addition operation or the starting number of the soft element for the data executing the addition operation.
- D: The destination operand, which indicates the starting number of the soft element storing the operation result.
- n: The source operand, which indicates the number of data.

#### **Precautions**

When the operation result overflows, the carry flag bit is not set to ON.

### **Function Description**

- 1. When the energy flow is valid, the command is executed, which performs the addition operation on the 16-bit data of the n points starting from S1 and the 16-bit data (BIN) of the n points starting from S2 and then stores the operation results in the n points starting from D.
- 2. You can directly specify a 16-bit constant in S2. When S2 is a constant, the command adds the 16-bit data of the n points starting from S1 to S2 sequentially and then stores the operation results in the n points starting from D.

### **Application Example**



In case of M1=ON, the contents of the 5 units starting from D10 are added to the contents of the 5 units starting from D100 sequentially, and the results are stores in the 5 units starting from D1000. D1000=D10+D100, D1001=D11+D101, ....., D1004=D14+D104.



In case of M1=ON, the contents of the 3 units starting from D0 are added to the contents of the 3 units starting from D10 sequentially, and the results are stores in the 3 units starting from D100. D100=D0+D10, D101=D1+D11, D102=D12+D12.

# 3.16.3 BKSUB: Commands for Subtraction Operation of Word/Doubleword Data Block

| Command list |           | *BKSUB       | (S1)<br>(n) | (S2) (D)      | Applicable model | TS600 series   |           |          |
|--------------|-----------|--------------|-------------|---------------|------------------|----------------|-----------|----------|
| 16-Bit co    | ommand    |              | BKS         | JB: Subtract  | ion operation    | of word data b | lock      |          |
| 32-Bit co    | ommand    | DE           | 3KSUB:      | : Subtraction | operation of     | doubleword da  | ata block |          |
|              |           |              | Bit         |               | W                | ord            |           |          |
| Operand      | Type      | X, Y, M, LM, | Dvvv        | Custom bit    | D, R, V, Z, T,   | Custom word    | Indexing  | Constant |
|              |           | T, C, S      | Dx.y        | variable      | С                | variable       |           |          |
| S1           | INT/DINT, |              |             |               | <b>√</b> [1]     | ,              | ,         |          |
| 31           | Array*n   | -            | -           | -             | V (2)            | V              | V         | -        |
| S2           | INT/DINT, |              |             |               | <b>√</b> [1]     | ,              | ,         | ,        |
| 52           | Array*n   | -            | -           | -             | <b>√</b> (±)     | <b>V</b>       | V         | <b>V</b> |
| _            | INT/DINT, |              |             |               | <b>√</b> [1]     | ,              | ,         |          |
| D            | Array*n   | -            | -           | -             | <b>V</b> (±)     | <b>V</b>       | V         | -        |
| n            | WORD      | -            | -           | -             | <b>√</b> [2]     | <b>√</b>       | _         | <b>√</b> |

#### Remark:

- [1] The Z element is not supported.
- [2] The D, V, and R elements are supported.

#### **Operand Description**

- S1: The source operand, which indicates the starting number of the soft element for the data executing the subtraction operation.
- S2: The source operand, which indicates the constant executing the subtraction operation or the starting number of the soft element for the data executing the subtraction operation.
- D: The destination operand, which indicates the starting number of the soft element storing the operation result.
- n: The source operand, which indicates the number of data.

## **Function Description**

- When the energy flow is valid, the command is executed, which performs the subtraction operation on the 16-bit data of the n points starting from S1 and the 16-bit data (BIN) of the n points starting from S2 and then stores the operation results in the n points starting from D.
- 2. You can directly specify a 16-bit constant in S2. When S2 is a constant, the command subtracts S2 from the 16-bit data of the n points starting from S1 sequentially and then stores the operation results in the n points starting from D.

### **Precautions**

When the operation result overflows, the carry flag bit is not set to ON.



In case of M0=ON, the contents of the 5 units starting from D100 are subtracted from the contents of the 5 units starting from D10 sequentially, and the results are stores in the 5 units starting from D1000. D1000=D10-D100, D1001=D11-D101, ....., D1004=D14-D104.



In case of M0=ON, the contents of the 5 doubleword units starting from D100 are subtracted from the contents of the 5 doubleword units starting from D10 sequentially, and the results are stores in the 5 units starting from D1000.

# 3.16.4 BKCMP =, >, <, <>, <=, >=: Commands for Word/Doubleword Data Block Comparison Set

| Command list   |                      | *BKCMP                  | *BKCMP (S1) (S2) (D) Applicable model TS600 series |                     |                     |                      |            |          |
|----------------|----------------------|-------------------------|--|---------------------|---------------------|----------------------|------------|----------|
| 16-Bit command |                      |                         | ВКСМР  | =,>,<,<>,<=         | , >=: Word da       | ata block comp       | arison set |          |
| 32-Bit c       | ommand               | DBK                     | CMP=,  | >,<,<>,<=,>=        | : Doublewo          | rd data block c      | omparison  | set      |
|                |                      |                         | Bit  |                     | ٧                   | Vord                 |            |          |
| Operand        | Type                 | X, Y, M,<br>LM, T, C, S | Dx.y   | Custom bit variable | D, R, V, Z,<br>T, C | Custom word variable | Indexing   | Constant |
| S1             | INT/DINT,<br>Array*n | -                       | -  | -                   | <b>√</b> [1]        | <b>√</b>             | <b>√</b>   | <b>√</b> |
| S2             | INT/DINT,<br>Array*n | -                       | -  | -                   | <b>√</b> [1]        | <b>√</b>             | <b>√</b>   | -        |
| D              | BOOL,<br>Array*n     | <b>√</b>                | -  | <b>√</b>            | -                   |                      |            | -        |
| n              | WORD                 | -                       | -  | -                   | <b>√</b> [2]        | ✓                    | -          | ✓        |

## Remark:

- [1] The Z element is not supported.
- [2] The D, V, and R elements are supported.

### **Operand Description**

- S1: The source operand, which indicates the starting number of the soft element comparing or storing the value data.
- S2: The source operand, which indicates the starting number of the soft element storing the comparison source data.
- D: The destination operand, which indicates the starting number of the soft element storing the comparison result.
- n: The source operand, which indicates the number of data.

## **Precautions**

When the operation result overflows, the carry flag bit is not set to ON.

## **Function Description**

1. The command compares the 16-bit data of the n points starting from S1 and the 16-bit data (BIN) of the n points starting from S2 and then stores the operation results in the n points starting from D.

- 2. You can directly specify a 16-bit constant in S1. When S1 is a constant, the command compares S1 with the 16-bit data of the n points starting from S2 sequentially and then stores the operation results in the n points starting from D.
- 3. When all the comparison results in the n point starting from D are ON, the comparison set flag bit (SM35) of the data block is set.

|    | Element Name | Data Type | Display Fo: | Current Value |
|----|--------------|-----------|-------------|---------------|
| 1  | <br>DO .     | WORD      | Decimal     | 10            |
| 2  | <br>D1       | WORD      | Decimal     | 11            |
| 3  | <br>D2       | WORD      | Decimal     | 12            |
| 4  | <br>D3       | WORD      | Decimal     | 13            |
| 5  | <br>D4       | WORD      | Decimal     | 14            |
| 6  | <br>D5       | WORD      | Decimal     | 15            |
| 7  | <br>D10      | WORD      | Decimal     | 10            |
| 8  | <br>D11      | WORD      | Decimal     | 11            |
| 9  | <br>D12      | WORD      | Decimal     | 12            |
| 10 | <br>D13      | WORD      | Decimal     | 13            |
| 11 | <br>D14      | WORD      | Decimal     | 14            |
| 12 | <br>D15      | WORD      | Decimal     | 15            |
| 13 | <br>MO       | BOOL      | Binary      | ON            |
| 14 | <br>M1       | BOOL      | Binary      | ON            |
| 15 | <br>M2       | BOOL      | Binary      | ON            |
| 16 | <br>MC3      | BOOL      | Binary      | ON            |
| 17 | <br>M4       | BOOL      | Binary      | ON            |

In case of M100=ON, the contents of the 5 units starting from D0 are compared with the contents of the 5 units starting from D10, and the results are stores in the 5 units starting from M0. In addition, when all the comparison results are ON, SM35 is set to ON.

# 3.16.5 BKITD: Commands for Batch Conversion from Integers to Long Integers

| Command list |         | BKITD        | (S)    | (D) (n)       | Applicable model | TS6              | TS600 series |          |  |
|--------------|---------|--------------|--------|---------------|------------------|------------------|--------------|----------|--|
| 16-Bit co    | mmand   |              |        |               | -                |                  |              |          |  |
| 32-Bit co    | mmand   |              | BKITD: | : Batch conve | ersion from in   | tegers to long i | ntegers      |          |  |
|              |         |              | Bit    |               | W                | ord              |              |          |  |
| Operand      | Type    | X, Y, M, LM, | Dyy    | Custom bit    | D, R, V, Z, T,   | Custom word      | Indexing     | Constant |  |
|              |         | T, C, S      | Dx.y   | variable      | С                | variable         |              |          |  |
| S            | INT,    |              |        |               | ,                | ,                | ,            | ,        |  |
| 3            | Array*n | -            | -      | -             | <b>V</b>         | V                | V            | V        |  |
| _            | DINT,   |              |        |               | <b>√</b> [1]     | ,                | ,            |          |  |
| D Array*n    |         | -            | -      | -             | <b>V</b> (1)     | V                | <b>V</b>     | -        |  |
| n            | WORD    | -            | i      | -             | <b>√</b> [1]     | ✓                | -            | <b>√</b> |  |

#### Remark:

[1] The D, V, and R elements are supported.

## **Operand Description**

S: The source operand.

D: The destination operand.

n: The source operand, which indicates the number of conversions.

## **Function Description**

When the energy flow is valid, the n integers (16-bit data) starting from the S element are converted into long integers (32-bit data), and the results are assigned to the n long integer (32-bit) elements starting from the D element.



In case of M0=ON, D0=1000, D1=1000, and D2=1000 are converted from integers into long integers, and the results are assigned to (D10, D11), (D12, D13), and (D14, D15).

# 3.16.6 BKDTI: Commands for Batch Conversion from Long Integers to Integers

| Command list |         | BKDTI       | (S)   | (D) (n)       | ) (n) Applicable model TS600 series |                 |          |          |  |
|--------------|---------|-------------|-------|---------------|-------------------------------------|-----------------|----------|----------|--|
| 16-Bit co    | ommand  |             | -     |               |                                     |                 |          |          |  |
| 32-Bit co    | ommand  |             | BKDTI | : Batch conve | ersion from l                       | ong integers to | integers |          |  |
|              |         |             | Bit   |               | W                                   | /ord            |          |          |  |
| Operand      | Type    | X, Y, M,    | Dyy   | Custom bit    | D, R, V, Z,                         | Custom word     | Indexing | Constant |  |
|              |         | LM, T, C, S | Dx.y  | variable      | T, C                                | variable        |          |          |  |
| S            | DINT,   | _           | _     | _             | <b>√</b> [1]                        | ./              | <b>√</b> | ./       |  |
| 3            | Array*n | _           |       | _             | V                                   | <b>√</b>        | V        | V        |  |
| _            | , INT,  |             |       |               | ,                                   | ,               | ,        |          |  |
| D            | Array*n | V V         |       |               |                                     | -               |          |          |  |
| n            | WORD    | -           | -     | -             | <b>√</b> [1]                        | <b>√</b>        | -        | <b>√</b> |  |

#### Remark:

[1] The D, V, and R elements are supported.

# **Operand Description**

S: The source operand.

D: The destination operand.

n: The source operand, which indicates the number of conversions.

## **Function Description**

When the energy flow is valid, the n long integers (32-bit data) starting from S are converted into integers (16-bit data), and the results are assigned to the n integer (16-bit) elements starting from D.

# **Precautions**

When the n long integers starting from S are greater than 32767 or the n long integers starting from S are less than -32768, the system reports an operand error, this conversion operation is not executed, and the data of the D element remains unchanged.

### **Application Example**



In case of M0=ON, (D0, D1)=1000, (D2, D3)=1000, and (D4, D5)=1000 are converted from long integers into integers, and the results are assigned to D10, D11, and D12.

# 3.16.7 BKFLT: Commands for Batch Conversion from Integers/Long Integers to Floating-Point Numbers

| Command list |         | *BKFLT       | *BKFLT (S) (D) (n) Applicable model TS600 series                              |            |                |             |          |          |  |  |
|--------------|---------|--------------|---|------------|----------------|-------------|----------|----------|--|--|
| 16-Bit co    | mmand   | BKFLT: Bato  | BKFLT: Batch conversion from integers/long integers to floating-point numbers |            |                |             |          |          |  |  |
| 32-Bit co    | mmand   |              |   |            | -              |             |          |          |  |  |
|              |         |              | Bit   |            | W              | ord         |          |          |  |  |
| Operand      | Type    | X, Y, M, LM, | Dyy   | Custom bit | D, R, V, Z, T, | Custom word | Indexing | Constant |  |  |
|              |         | T, C, S      | Dx.y  | variable   | С              | variable    |          |          |  |  |
| S            | INT,    |              |   |            | ./             | ./          | ./       | <b>√</b> |  |  |
| 3            | Array*n |              | _   | _          | V              | V           | V        | V        |  |  |
| D            | REAL,   |              |   |            | <b>√</b> [1]   | ,           | ,        |          |  |  |
| Array*n      |         | V 1−3        | V   | V          | -              |             |          |          |  |  |
| n            | WORD    | -            | -   | -          | <b>√</b> [1]   | ✓           | -        | ✓        |  |  |

#### Remark:

[1] The D, V, and R elements are supported.

## **Operand Description**

- S: The source operand.
- D: The destination operand.
- n: The source operand, which indicates the number of conversions.

## **Function Description**

When the energy flow is valid, the n long integers (16-bit data) starting from S are converted into floating-point numbers (32-bit data), and the results are assigned to the n 32-bit data starting from D.

#### **Application Example**



In case of M0=ON, D0=10000 and D1=10000 are converted from integers into floating-point numbers, and the results are assigned to obtain (D10, D11)=10000.00 and (D12, D13)=10000.00.

# 3.16.8 BKINT: Batch Conversion from Floating-Point Numbers to Integers/Long integers

| Comma     | nd list          | BKINT                   | (S)     | (D) (n)             | Applicable model    | TS600 series         |             |          |
|-----------|------------------|-------------------------|---------|---------------------|---------------------|----------------------|-------------|----------|
| 16-Bit co | mmand            | BKIN                    | T: Batc | h conversior        | n from floating     | g-point numbe        | rs to integ | ers      |
| 32-Bit co | mmand            |                         |         |                     |                     |                      |             |          |
|           |                  |                         | Bit     |                     | W                   | ord                  |             |          |
| Operand   | Туре             | X, Y, M, LM,<br>T, C, S | Dx.y    | Custom bit variable | D, R, V, Z, T,<br>C | Custom word variable | Indexing    | Constant |
| S         | REAL,<br>Array*n | -                       | -       | -                   | <b>√</b> [1]        | ✓                    | <b>√</b>    | ✓        |
| D         | INT,<br>Array*n  | -                       |         | -                   | <b>√</b>            | <b>√</b>             | <b>✓</b>    | -        |
| n         | WORD             | -                       | -       | -                   | <b>√</b> [1]        | ✓                    | -           | ✓        |

#### Remark:

[1] The D, V, and R elements are supported.

## **Operand Description**

- S: The source operand.
- D: The destination operand.
- n: The source operand, which indicates the number of conversions.

### **Function Description**

- 1. When the energy flow is valid, the n floating-point numbers (32-bit data) starting from S are converted into integers (16-bit data), and the results are assigned to the n 16-bit data starting from D.
- 2. This command affects the zero flag bits and borrow flag bits. When the conversion results are 0, the zero flag bits are set. When decimals are truncated from the results, the borrow flag bits are set. When the results exceed the range of the long integer data, the carry (overflow) flag bits are set.

#### **Precautions**

- BKINT command: When the n integers starting from S are greater than 32767 or the n integers starting from S are less than -32768, the system reports an illegal operand error, and the command is not executed.
- DBKINT command: When the n long integers starting from S are greater than 2147483647 or the n long integers starting from S are less than -2147483648, the system reports an illegal operand error, and the command is not executed.

### **Application Example**



In case of M0=ON, (D0, D1)=10000.50 and (D2, D3)=10000.50 are converted from floating-point numbers into integers, and the results are assigned to obtain D10=10000 and D11=10000.

# 3.16.9 BKWBIT: Commands to Assign Word Element to Bit Element Combination

| Comma     | and list | BKWBIT       | (S)         | (D) (n)       | Applicable model | TS6            | TS600 series |          |  |
|-----------|----------|--------------|-------------|---------------|------------------|----------------|--------------|----------|--|
| 16-Bit co | ommand   | [            | 3KWBIT      | : Assign word | d element to b   | it element com | bination     |          |  |
| 32-Bit co | ommand   |              |             |               | -                |                |              |          |  |
|           |          |              | Bit         |               | W                | ord            |              |          |  |
| Operand   | Туре     | X, Y, M,     | Dyy         | Custom bit    | D, R, V, Z, T,   | Custom word    | Indexing     | Constant |  |
|           |          | LM, T, C, S  | Dx.y        | variable      | С                | variable       |              |          |  |
| S         | INT,     |              |             |               | <b>√</b> [1]     |                | ./           | <b>√</b> |  |
| 3         | Array*n  | -            | -           | -             | V                | <b>√</b>       | V            | V        |  |
| D         | BOOL,    | <b>√</b> [2] | <b>√</b>    | ,             |                  |                |              |          |  |
| D         | Array*n  | V [2]        | <b>&gt;</b> | V             | 1                | -              | -            | -        |  |
| n         | WORD     | -            | -           | -             | <b>√</b> [3]     | ✓              | -            | ✓        |  |

#### Remark:

- [1] The Z element is not supported.
- [2] The X element is not supported.
- [3] The D, V, and R elements are supported.

#### **Operand Description**

S: The source data, or the combination value to be assigned to the bit element.

D: The bit element, or the starting bit element.

n: The number of bit elements, or the quantity of bit elements.

## **Function Description**

The command converts the binary numbers in S into the bit state and assigns the results to the n bits starting from D.

## **Application Example**



In case of MO=ON, D0=2#1111, and the result is assigned to M70, M71, M72, and M73, which therefore all become ON.

# 3.16.10 BKBITW: Commands to Assign Bit Element Combination to Word Element

| Command list BKWBIT (S) (D) (n) Applicable model TS600 se |                  |              |          | 600 series      |                |                 |           |          |
|---|------------------|--------------|----------|-----------------|----------------|-----------------|-----------|----------|
| 16-Bit co   | mmand            | E            | BKWBIT   | : Assign bit el | lement combi   | ination to word | l element |          |
| 32-Bit co   | mmand            |              |          |                 | -              |                 |           |          |
|   |                  |              | Bit      |                 | W              | ord             |           |          |
| Operand   | Type             | X, Y, M, LM, | Dx.y     | Custom bit      | D, R, V, Z, T, | Custom word     | Indexing  | Constant |
|   |                  | T, C, S      | DX.y     | variable        | С              | variable        |           |          |
| S   | BOOL,<br>Array*n | <b>√</b>     | <b>✓</b> | <b>√</b>        | -              | -               | <b>✓</b>  | -        |
| D   | INT,<br>Array*n  | -            | -        | -               | <b>√</b> [1]   | <b>✓</b>        | <b>√</b>  | <b>√</b> |
| n   | WORD             | -            | -        | -               | <b>√</b> [2]   | <b>√</b>        | -         | <b>√</b> |

#### Remark:

- [1] The Z element is not supported.
- [2] The D, V, and R elements are supported.

### **Operand Description**

- S: The bit element, or the starting bit element.
- D: The destination operand, which indicates the value of the bit element combination.
- n: The number of bit elements, or the quantity of bit elements.

# **Function Description**

The command converts the n bits starting from S into binary numbers and assigns the results to D.

### **Application Example**



In case of M0=ON, M0, M1, M2, and M3 are all ON, and D0=15 is obtained.

# 3.16.11 BKAND: Commands for AND Operation of Word/Doubleword Data Block

| Command list |         | LERKANID (21) (27) (D) (D)                            |      | Applicable model | TS600 series    |                |              |          |  |
|--------------|---------|---|------|------------------|-----------------|----------------|--------------|----------|--|
| 16-Bit co    | mmand   |   | ВІ   | KAND: AND ope    | eration of bato | h word data bl | ocks         |          |  |
| 32-Bit co    | mmand   | DBKAND: AND operation of batch doubleword data blocks |      |                  |                 |                |              |          |  |
|              |         |   | Bit  |                  | W               | ord            |              |          |  |
| Operand      | Type    | X, Y, M,  | Dvv  | Custom bit       | D, R, V, Z, T,  | Custom word    | Indexing     | Constant |  |
|              | ,       | LM, T, C, S   | Dx.y | variable         | С               | variable       |              |          |  |
|              | WORD/   |   |      |                  |                 |                |              |          |  |
| S1           | DWORD,  | -   | -    | -                | <b>√</b> [1]    | ✓              | $\checkmark$ | ✓        |  |
|              | Array*n |   |      |                  |                 |                |              |          |  |
|              | WORD/   |   |      |                  |                 |                |              |          |  |
| S2           | DWORD,  | -   | -    | -                | <b>√</b> [1]    | ✓              | ✓            | ✓        |  |
|              | Array*n |   |      |                  |                 |                |              |          |  |
|              | WORD/   |   |      |                  |                 |                |              |          |  |
| D            | DWORD,  | -   | -    | -                | <b>√</b> [1]    | ✓              | ✓            | -        |  |
|              | Array*n |   |      |                  |                 |                |              |          |  |
| n            | WORD    | -   | -    | -                | <b>√</b> [1]    | <b>√</b>       | -            | <b>√</b> |  |

#### Remark:

[1] The D, V, and R elements are supported.

#### **Operand Description**

- S1: The source operand, which indicates the address of the data or data storage word soft element that participates in the AND operation.
- S2: The source operand, which indicates the address of the data or data storage word soft element that participates in the AND operation.
- D: The destination operand, which indicates the address of the data storage word soft element of the operation result.
- S3: The number of bit elements, or the quantity of comparisons.

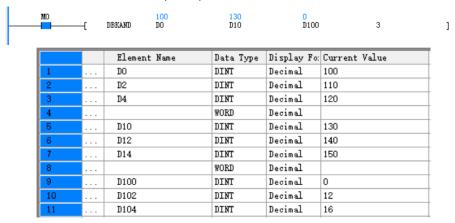
### **Function Description**

- 1. 16-bit command: When the energy flow is valid, the command is executed, which performs the bitwise logical AND operation on the n 16-bit data starting from S1 and the corresponding n 16-bit data (BIN) starting from S2 and then stores the operation results in the n 16-bit data starting from D.
- 2. 32-bit command: When the energy flow is valid, the command is executed, which performs the bitwise logical AND operation on the n 32-bit data starting from S1 and the corresponding n 32-bit data (BIN) starting from S2 and then stores the operation results in the n 32-bit data starting from D.
- 3. The rule of logical AND operation: If any data is 0, the result is 0. For example:  $1 \cdot 1=1$   $1 \cdot 0=0$   $0 \cdot 1=0$   $0 \cdot 0=0$ .

#### **Application Example**

|    | Element Name | Data Type | Display For | Current Value |
|----|--------------|-----------|-------------|---------------|
| 1  | <br>DO .     | WORD      | Decimal     | 10            |
| 2  | <br>D1       | WORD      | Decimal     | 11            |
| 3  | <br>D2       | WORD      | Decimal     | 12            |
| 4  |              | WORD      | Decimal     |               |
| 5  | <br>D10      | WORD      | Decimal     | 13            |
| 6  | <br>D11      | WORD      | Decimal     | 14            |
| 7  | <br>D12      | WORD      | Decimal     | 15            |
| 8  |              | WORD      | Decimal     |               |
| 9  | <br>D100     | WORD      | Decimal     | 8             |
| 10 | <br>D101     | WORD      | Decimal     | 10            |
| 11 | <br>D102     | WORD      | Decimal     | 12            |

In case of M0=ON, the command performs the bitwise logical AND operation on D0, D1, and D2 and D10, D11, and D12 and stores the results to D100, D101, and D102.



In case of M0=ON, the command performs the bitwise logical AND operation on (D0, D1), (D2, D3), and (D4, D5) and (D10, D11), (D12, D13), and (D14, D15) and stores the results to (D100, D101), (D102, D103), and (D104, D105).

# 3.16.12 BKOR: Commands for OR Operation of Word/Doubleword Data Block

| Command list |                            | *BKOR (S1) (S2) (D) (n) Applicable model TS600 series |      | 600 series |                |             |          |          |  |  |
|--------------|----------------------------|---|------|------------|----------------|-------------|----------|----------|--|--|
| 16-Bit co    | mmand                      | BKOR: OR operation of batch word data blocks          |      |            |                |             |          |          |  |  |
| 32-Bit co    | mmand                      | DBKOR: OR operation of batch doubleword data blocks   |      |            |                |             |          |          |  |  |
|              |                            |   | Bit  |            | Wo             | ord         |          |          |  |  |
| Operand      | Type                       | X, Y, M, LM,  | 6    | Custom bit | D, R, V, Z, T, | Custom word | Indexing | Constant |  |  |
|              |                            | T, C, S   | Dx.y | variable   | С              | variable    |          |          |  |  |
| S1           | WORD/<br>DWORD,<br>Array*n | -   | -    | -          | <b>√</b> [1]   | <b>√</b>    | ✓        | <b>✓</b> |  |  |
| S2           | WORD/<br>DWORD,<br>Array*n | -   | -    | -          | <b>√</b> [1]   | <b>√</b>    | <b>√</b> | <b>√</b> |  |  |
| D            | WORD/<br>DWORD,<br>Array*n | -   | -    | -          | <b>√</b> [1]   | <b>√</b>    | <b>√</b> | -        |  |  |
| n            | WORD                       | -   | -    | -          | <b>√</b> [1]   | <b>√</b>    | -        | <b>√</b> |  |  |

#### Remark:

[1] The D, V, and R elements are supported.

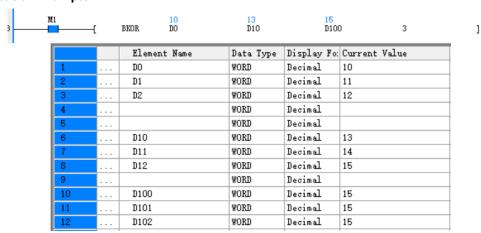
## **Operand Description**

- S1: The source operand, which indicates the address of the data or data storage word soft element that participates in the OR operation.
- S2: The source operand, which indicates the address of the data or data storage word soft element that participates in the OR operation.
- D: The destination operand, which indicates the address of the data storage word soft element of the operation result.
- n: The number of bit elements, or the quantity of comparisons.

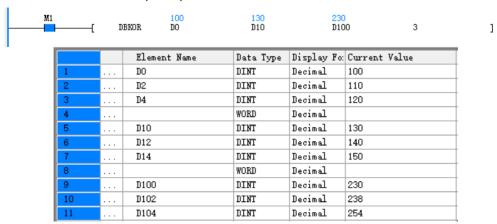
#### **Function Description**

- 16-bit command: When the energy flow is valid, the command is executed, which performs the bitwise logical OR operation on the n 16-bit data starting from S1 and the corresponding n 16-bit data (BIN) starting from S2 and then stores the operation results in the n 16-bit data starting from D.
- 2. 32-bit command: When the energy flow is valid, the command is executed, which performs the bitwise logical OR operation on the n 32-bit data starting from S1 and the corresponding n 32-bit data (BIN) starting from S2 and then stores the operation results in the n 32-bit data starting from D.
- 3. The rule of logical OR operation: If any data is 1, the result is 1. For example: 1+1=1 1+0=1 0+1=1 0+0=0.

## **Application Example**



In case of M1=ON, the command performs the bitwise logical OR operation on D0, D1, and D2 and D10, D11, and D12 and stores the results to D100, D101, and D102.



In case of M1=ON, the command performs the bitwise logical OR operation on (D0, D1), (D2, D3), and (D4, D5) and (D10, D11), (D12, D13), and (D14, D15) and stores the results to (D100, D101), (D102, D103), and (D104, D105).

# 3.16.13 BKXNR: Commands for XNOR Operation of Word/Doubleword Data Block

| Command list |         | *BKXNR (S1) (S2) (D) (n) Applicable model TS600 series |          | 00 series    |                |                 |  |          |  |
|--------------|---------|--|----------|--------------|----------------|-----------------|--|----------|--|
| 16-Bit co    | mmand   |  | BKXI     | NR: XNOR ope | ration of bate | ch word data bl | ocks                                     |          |  |
| 32-Bit co    | mmand   | DBKXNR: XNOR operation of batch doubleword data blocks |          |              |                |                 |  |          |  |
|              |         |  | Bit      |              | W              | /ord            |  |          |  |
| Operand      | Туре    | X, Y, M, LM,   | <b>6</b> | Custom bit   | D, R, V, Z, T, | Custom word     | ustom word   Indexing   Cons<br>variable | Constant |  |
|              |         | T, C, S  | Dx.y     | variable     | С              | variable        |  |          |  |
|              | WORD/   |  |          |              |                |                 |  |          |  |
| S1           | DWORD,  | -  | -        | -            | <b>√</b> [1]   | ✓               | ✓  | ✓        |  |
|              | Array*n |  |          |              |                |                 |  |          |  |
|              | WORD/   |  |          |              |                |                 |  |          |  |
| S2           | DWORD,  | -  | -        | -            | <b>√</b> [1]   | ✓               | ✓  | ✓        |  |
|              | Array*n |  |          |              |                |                 |  |          |  |
|              | WORD/   |  |          |              |                |                 |  |          |  |
| D            | DWORD,  | -  | -        | -            | <b>√</b> [1]   | ✓               | $\checkmark$                             | -        |  |
|              | Array*n |  |          |              |                |                 |  |          |  |
| n            | WORD    | =  | -        | -            | <b>√</b> [1]   | ✓               | -  | ✓        |  |

#### Remark:

[1] The D, V, and R elements are supported.

## **Operand Description**

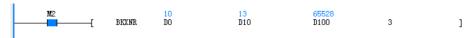
- S1: The source operand, which indicates the address of the data or data storage word soft element that participates in the XNOR operation.
- S2: The source operand, which indicates the address of the data or data storage word soft element that participates in the XNOR operation.
- D: The destination operand, which indicates the address of the data storage word soft element of the operation result.
- n: The number of bit elements, or the quantity of comparisons.

# **Function Description**

- 1. 16-bit command: When the energy flow is valid, the command is executed, which performs the bitwise logical XNOR operation on the n 16-bit data starting from S1 and the corresponding n 16-bit data (BIN) starting from S2 and then stores the operation results in the n 16-bit data starting from D.
- 2. 32-bit command: When the energy flow is valid, the command is executed, which performs the bitwise logical XNOR operation on the n 32-bit data starting from S1 and the corresponding n 32-bit data (BIN) starting from S2 and then stores the operation results in the n 32-bit data starting from D.
- 3. The rules of logical XNOR operation: If two data are the same, the result is 0; if two data are different, the result is 0.

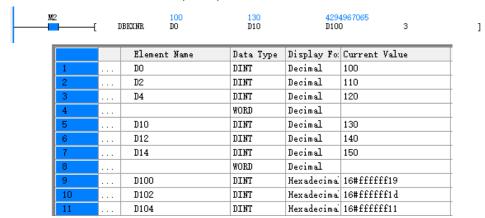
For example:  $1 \odot 1 = 1$   $1 \odot 0 = 0$   $0 \odot 1 = 0$   $0 \odot 0 = 1$ .

## **Application Example**



|    | Element Name | Data Type | Display Fo: | Current Value |
|----|--------------|-----------|-------------|---------------|
| 1  | <br>DO       | WORD      | Decimal     | 10            |
| 2  | <br>D1       | WORD      | Decimal     | 11            |
| 3  | <br>D2       | WORD      | Decimal     | 12            |
| 4  |              | WORD      | Decimal     |               |
| 5  |              | WORD      | Decimal     |               |
| 6  | <br>D10      | WORD      | Decimal     | 13            |
| 7  | <br>D11      | WORD      | Decimal     | 14            |
| 8  | <br>D12      | WORD      | Decimal     | 15            |
| 9  |              | WORD      | Decimal     |               |
| 10 | <br>D100     | WORD      | Decimal     | 65528         |
| 11 | <br>D101     | WORD      | Decimal     | 65530         |
| 12 | <br>D102     | WORD      | Decimal     | 65532         |

In case of M2=ON, the command performs the bitwise logical AND operation on D0, D1, and D2 and D10, D11, and D12 and stores the results to D100, D101, and D102.



In case of M2=ON, the command performs the bitwise logical AND operation on (D0, D1), (D2, D3), and (D4, D5) and (D10, D11), (D12, D13), and (D14, D15) and stores the results to (D100, D101), (D102, D103), and (D104, D105).

# 3.16.14 BKXOR: Commands for XOR Operation of Word/Doubleword Data Block

| Command list |         | *BKXOR (S   | S1) (S2  | 2) (D) (n)  | Applicable model | TS600 series    |                |          |  |  |
|--------------|---------|---|----------|-------------|------------------|-----------------|----------------|----------|--|--|
| 16-Bit co    | ommand  |   | BKX      | OR: XOR ope | ration of batc   | h word data blo | ocks           |          |  |  |
| 32-Bit co    | ommand  | DBKXOR: XOR operation of batch doubleword data blocks |          |             |                  |                 |                |          |  |  |
|              |         |   | Bit      |             | W                | ord             |                |          |  |  |
| Operand      | Type    | X, Y, M, LM,  | <b>6</b> | Custom bit  | D, R, V, Z, T,   | Custom word     | d Indexing Cor | Constant |  |  |
|              |         | T, C, S   | Dx.y     | variable    | С                | variable        |                |          |  |  |
|              | WORD/   |   |          |             |                  |                 |                |          |  |  |
| S1           | DWORD,  | -   | -        | -           | <b>√</b> [1]     | ✓               | <b>√</b>       | ✓        |  |  |
|              | Array*n |   |          |             |                  |                 |                |          |  |  |
|              | WORD/   |   |          |             |                  |                 |                |          |  |  |
| S2           | DWORD,  | -   | -        | -           | <b>√</b> [1]     | ✓               | ✓              | ✓        |  |  |
|              | Array*n |   |          |             |                  |                 |                |          |  |  |
|              | WORD /  |   |          |             |                  |                 |                |          |  |  |
| D            | DWORD,  | -   | -        | -           | <b>√</b> [1]     | ✓               | ✓              | -        |  |  |
|              | Array*n |   |          |             |                  |                 |                |          |  |  |
| n            | WORD    | -   | -        | -           | <b>√</b> [1]     | ✓               | -              | ✓        |  |  |

Remark:

[1] The D, V, and R elements are supported.

#### **Operand Description**

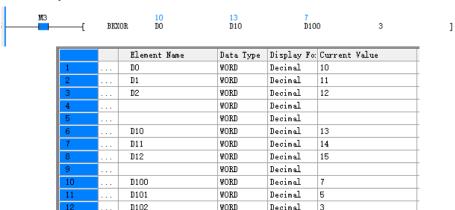
- S1: The source operand, which indicates the address of the data or data storage word soft element that participates in the XOR operation.
- S2: The source operand, which indicates the address of the data or data storage word soft element that participates in the XOR operation.
- D: The destination operand, which indicates the address of the data storage word soft element of the operation result.
- n: The number of bit elements, or the quantity of comparisons.

#### **Function Description**

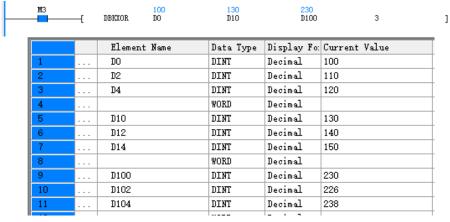
- 1. 16-bit command: When the energy flow is valid, the command is executed, which performs the bitwise logical XOR operation on the n 16-bit data starting from S1 and the corresponding n 16-bit data (BIN) starting from S2 and then stores the operation results in the n 16-bit data starting from D.
- 2. 32-bit command: When the energy flow is valid, the command is executed, which performs the bitwise logical XOR operation on the n 32-bit data starting from S1 and the corresponding n 32-bit data (BIN) starting from S2 and then stores the operation results in the n 32-bit data starting from D.
- 3. The rules of logical XOR operation: If two data are the same, the result is 0; if two data are different, the result is 1.

For example: 1^1=0 1^0=1 0^1=1 0^0=0.

## **Application Example**



In case of M3=ON, the command performs the bitwise logical XOR operation on D0, D1, and D2 and D10, D11, and D12 and stores the results to D100, D101, and D102.



In case of M3=ON, the command performs the bitwise logical XOR operation on (D0, D1), (D2, D3), and (D4, D5) and (D10, D11), (D12, D13), and (D14, D15) and stores the results to (D100, D101), (D102, D103), and (D104, D105).

# 3.16.15 BKINV: Commands for Inversion Operation of Word/Doubleword Data Block

| Command list |                            | *BKINV  | (S)   | (D) (n)             | Applicable model                             | TS                      | TS600 series |          |  |  |
|--------------|----------------------------|---|-------|---------------------|--|-------------------------|--------------|----------|--|--|
| 16-Bit co    | mmand                      |   | BKINV | : Inversion op      | nversion operation of batch word data blocks |                         |              |          |  |  |
| 32-Bit co    | mmand                      | DBKINV: Inversion operation of batch doubleword data blocks |       |                     |  |                         |              |          |  |  |
|              |                            |   | Bit   |                     | We   | ord                     |              |          |  |  |
| Operand      | Туре                       | X, Y, M, LM,<br>T, C, S                                     | Dx.y  | Custom bit variable | D, R, V, Z, T,<br>C                          | Custom word<br>variable | Indexing     | Constant |  |  |
| S            | WORD/<br>DWORD,<br>Array*n | -   | -     | -                   | <b>√</b> [1]                                 | <b>√</b>                | <b>√</b>     | <b>√</b> |  |  |
| D            | WORD/<br>DWORD,<br>Array*n | -   | -     | -                   | <b>√</b> [1]                                 | <b>√</b>                | ✓            | -        |  |  |
| n            | WORD                       | -   | -     | -                   | <b>√</b> [1]                                 | <b>√</b>                | -            | <b>√</b> |  |  |

#### Remark:

[1] The D, V, and R elements are supported.

### **Operand Description**

S: The source operand, which indicates the address of the data or data storage word soft element that participates in the inversion operation.

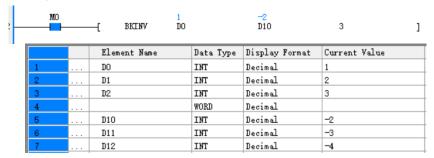
D: The destination operand, which indicates the address of the data storage word soft element of the operation result.

n: The number of bit elements, or the quantity of comparisons.

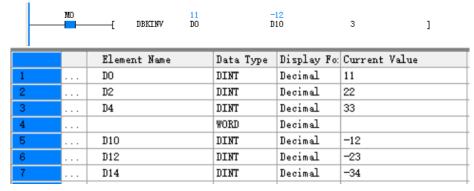
### **Function Description**

- 1. 16-bit command: When the energy flow is valid, the command is executed, which performs the bitwise logical AND operation on the n 16-bit data starting from S and then stores the operation results in the n 16-bit data starting from D.
- 2. 32-bit command: When the energy flow is valid, the command is executed, which performs the bitwise logical AND operation on the n 32-bit data starting from S and then stores the operation results in the n 32-bit data starting from D.
- 3. The rules of logical inversion operation: If any data is 1, the result is 0; if any data is 0, the result is 1. For example: -1=0 -0=1.

#### **Application Example**



In case of M0=ON, the command performs the inversion operation on D0, D1, and D2 respectively and stores the results to D10, D11, and D12.



In case of M1=ON, the command performs the inversion operation on doublewords (D0, D1), (D2, D3), and (D4, D5) respectively and stores the results to (D10, D11), (D12, D13), and (D14, D15).

# 3.17 Data Table Command

# 3.17.1 Command list

| <b>Command Category</b> | Name  | Function   |
|-------------------------|-------|--|
|                         | LIMIT | Upper-lower limit control                        |
|                         | DBAND | Deadband control                                 |
| Data Table Command      | ZONE  | Zone control                                     |
|                         | *SCL  | Coordinate determination of word/doubleword data |
|                         | SER   | Data retrieval                                   |

# 3.17.2 LIMIT: Commands for Upper-Lower Limit Control

| Commai     | nd list | LIMIT (S1       | LIMIT (S1) (S2) (S3) (D) Applicable model TS600 series |            |                |             |             |          |
|------------|---------|-----------------|--|------------|----------------|-------------|-------------|----------|
| 16-Bit cor | nmand   |                 | LIMIT: Upper-lower limit control                       |            |                |             |             |          |
| 32-Bit cor | nmand   |                 |  |            | -              |             |             |          |
|            |         | Bit             |  |            | We             | ord         |             |          |
| Operand    | Туре    | X, Y, M, LM, T, | Dvv  | Custom bit | D, R, V, Z, T, | Custom word | Indexing    | Constant |
|            |         | C, S            | Dx.y   | variable   | С              | variable    |             |          |
| S1         | INT     | -               | ı  | -          | <b>√</b> [1]   | ✓           | <b>&gt;</b> | <b>✓</b> |
| S2         | INT     | -               | -  | -          | <b>√</b> [1]   | ✓           | <b>✓</b>    | <        |
| S3         | INT     | -               | <b>√</b>   | <b>√</b>   | -              |             |             |          |
| D          | INT     | -               | -  | -          | <b>√</b> [1]   | <b>√</b>    | <b>√</b>    | -        |

#### Remark:

[1] The Z element is not supported.

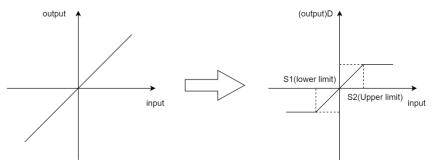
# **Operand Description**

- S1: The lower limit value.
- S2: The upper limit value.
- S3: The input value to be controlled through the upper and lower limits.
- D: The starting number of the soft element that stores the output value controlled through the upper and lower limits.

#### **Function Description**

The command judges whether the input value specified by S3 is within the range of the upper and lower limits specified by S1 and S2:

In case of S3<S1, D=S1 is output; in case of S3>S2, D=S2 is output; in case of S1 $\leq$ S3 $\leq$ S2, D=S2 is output.



#### **Precautions**

In case of S1>S2, a parameter value error is reported and the command is not executed.

### **Application Example**



In case of M1=ON, the command performs limit control from D0 to D10 on the content of D100 unit and stores the result in D1000.  $D0 \leq D100 \leq$ 

# 3.17.3 DBAND: Commands for Deadband Control

| Commar     | nd list | DBAND (S        | DBAND (S1) (S2) (S3) (D) Applicable model TS60 |            |              |             |          |          |  |
|------------|---------|-----------------|--|------------|--------------|-------------|----------|----------|--|
| 16-Bit con | nmand   |                 | DBAND: Deadband control                        |            |              |             |          |          |  |
| 32-Bit con | nmand   |                 |  |            | -            |             |          |          |  |
|            |         |                 | Bit Word                                       |            |              |             |          |          |  |
| Operand    | Туре    | X, Y, M, LM, T, | Dyy  | Custom bit | D, R, V, Z,  | Custom word | Indexing | Constant |  |
|            |         | C, S            | Dx.y   | variable   | T, C         | variable    |          |          |  |
| S1         | INT     | -               | ı  | -          | <b>√</b> [1] | ✓           | ✓        | ✓        |  |
| S2         | INT     | -               | ı  | -          | <b>√</b> [1] | ✓           | <b>✓</b> | ✓        |  |
| S3         | INT     | -               | \sqrt{1} \sqrt{1} \sqrt{1}                     |            |              |             |          |          |  |
| D          | INT     | -               | -  | -          | <b>√</b> [1] | <b>√</b>    | <b>√</b> | -        |  |

#### Remark:

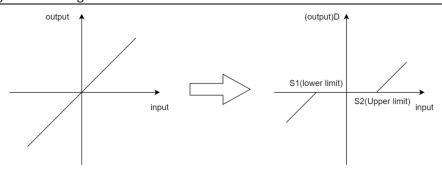
[1] The Z element is not supported.

#### **Operand Description**

- S1: The lower limit value of the deadband.
- S2: The upper limit value of the deadband.
- S3: The input value to be controlled through the deadband.
- D: The starting number of the soft element that stores the output value controlled through the deadband.

#### **Function Description**

The command judges whether the input value specified by S3 is within the range of the upper and lower limits specified by S1 and S2: In case of S3<S1, D=S3-S1 is output; in case of S3>S2, D=S3-S2 is output; in case of S1 $\leq$ S3 $\leq$ S2, D=0 is output.



### **Precautions**

In case of S1>S2, a parameter value error is reported and the command is not executed.

#### **Application Example**



In case of M1=ON, the command performs deadband control from D0 to D10 on the content of D100 unit and stores the result in D1000.  $D0 \le D100 \le D100$ 

# 3.17.4 ZONE: Commands for Zone Control

| Comma      | nd list | ZONE (S1        | ZONE (S1) (S2) (S3) (D) Applicable model |            |                |             |          |          |
|------------|---------|-----------------|--|------------|----------------|-------------|----------|----------|
| 16-Bit cor | mmand   |                 | ZONE: Zone control                       |            |                |             |          |          |
| 32-Bit cor | nmand   |                 |  |            | -              |             |          |          |
|            |         |                 | Bit                                      |            | W              | ord         |          |          |
| Operand    | Туре    | X, Y, M, LM, T, | Dv.v                                     | Custom bit | D, R, V, Z, T, | Custom word | Indexing | Constant |
|            |         | C, S            | Dx.y                                     | variable   | С              | variable    |          |          |
| S1         | INT     | -               | -  | -          | <b>√</b> [1]   | ✓           | ✓        | ✓        |
| S2         | INT     | -               | -  | -          | <b>√</b> [1]   | ✓           | ✓        | ✓        |
| S3         | INT     | -               | \sqrt{[1]}  \sqrt{                       |            |                |             |          |          |
| D          | INT     | -               | -  | -          | <b>√</b> [1]   | <b>√</b>    | <b>√</b> | -        |

#### Remark:

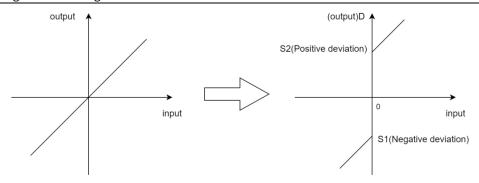
[1] The Z element is not supported.

# **Operand Description**

- S1: The negative deviation value added to the input value.
- S2: The positive deviation value added to the input value.
- S3: The input value to be controlled through the zone.
- D: The starting number of the soft element that stores the output value controlled through the zone.

### **Function Description**

The command judges the input value specified by S3 plus the deviation value specified by S1 or S2: In case of S3<0, D=S3+S1 is output; in case of S3>0, D=S3+S2 is output; in case of S3=0, D=0 is output.



#### **Precautions**

In case of S1>S2, a parameter value error is reported and the command is not executed.

### **Application Example**



In case of M1=ON, the command performs zone control from D0 to D10 on the content of D100 unit and stores the result in D1000. D100(30)>0, D1000=D100(30)+D10(100), D1000=130.

# 3.17.5 SCL: Commands for Coordinate Determination of Word/Doubleword Data

| Comm      | and list | *SCL         | (S1) (  | S2) (D)    | Applicable<br>model | TS600 series |          |          |
|-----------|----------|--------------|---|------------|---------------------|--------------|----------|----------|
| 16-Bit co | ommand   |              | SCL: Coordinate determination of word data        |            |                     |              |          |          |
| 32-Bit co | ommand   |              | DSCL: Coordinate determination of doubleword data |            |                     |              |          |          |
|           |          | Bit          |   |            | Wo                  | ord          |          |          |
| Operand   | Туре     | X, Y, M, LM, | Dvv   | Custom bit | D D V 7 T C         | Custom word  | Indexing | Constant |
|           |          | T, C, S      | Dx.y  | variable   | D, R, V, Z, T, C    | variable     |          |          |
| S1        | INT/DINT | -            | ı   | -          | <b>√</b> [1]        | ✓            | ✓        | ✓        |
| S2        | INT/DINT | -            | -   | -          | <b>√</b> [2]        | <b>√</b>     | <b>√</b> | -        |
| D         | INT/DINT | -            | -   | -          | <b>√</b> [1]        | <b>√</b>     | <b>√</b> | -        |

### Remark:

- [1] For the 16-bit command, the Z element is not supported; for the 32-bit command, the Z and T elements are not supported.
- [2] The D, V, and R elements are supported.

# **Operand Description**

- S1: The number of the soft element performing coordinate determination on the input value or storing the input value. If it is less than x1, the system reports a parameter error.
- S2: The starting number of the soft element of the conversion table used for coordinate determination. If it is equal to or less than 1, the system reports a parameter error.
- D: The starting number of the soft element that stores the output value controlled through coordinate determination.

### **Function Description**

- 1. According to the specified conversion characteristics, the command performs coordinate determination on the input value specified by S1, and then stores the result to the soft element number specified by D.
- 2. The conversion used for coordinate determination is done according to the data table stored at the

starting soft element specified by S2. However, when the output data is not an integer value, it is rounded to the 1st decimal place and then output.

3. See below for settings of the conversion table used for coordinate determination:

| Number of Coo      | Number of Coordinate Points |         |  |  |  |
|--------------------|-----------------------------|---------|--|--|--|
| Point 1            | X coordinate                | S2+1    |  |  |  |
| Point 1            | Y coordinate                | S2+2    |  |  |  |
| Point 2            | X coordinate                | S2+3    |  |  |  |
| Pollit 2           | Y coordinate                | S2+4    |  |  |  |
|                    |                             |         |  |  |  |
| Doint n (the last) | X coordinate                | S2+2n-1 |  |  |  |
| Point n (the last) | Y coordinate                | S2+2n   |  |  |  |

#### **Precautions**

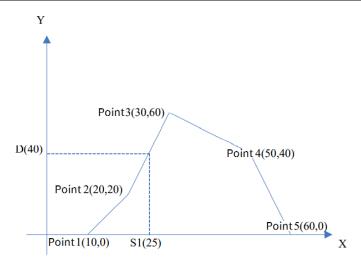
- The data of X in the data table should be arranged in ascending order. If only some parts are not in ascending order and detection starts from the low bit, the operations before these part will still be executed.
- S1 must be within the range set in the data table.

### **Application Example**



In case of M1=ON, the command performs coordinate determination on the content of D10 unit and stores the result in D1000.

| Number of Coo | ordinate Points | D100 | 5  |
|---------------|-----------------|------|----|
| Doint 1       | X coordinate    | D101 | 10 |
| Point 1       | Y coordinate    | D102 | 0  |
| Daint 2       | X coordinate    | D103 | 20 |
| Point 2       | Y coordinate    | D104 | 20 |
| D.:2          | X coordinate    | D105 | 30 |
| Point 3       | Y coordinate    | D106 | 60 |
| Daint 4       | X coordinate    | D107 | 50 |
| Point 4       | Y coordinate    | D108 | 40 |
| Delate        | X coordinate    | D109 | 60 |
| Point 5       | Y coordinate    | D110 | 0  |



### 3.17.6 SER: Commands for Data Retrieval

| Comma      | nd list | SER (S1) (S2) (D) (S3) Applicable model TS600 series |                              |            |              |             |          |          |  |
|------------|---------|--|------------------------------|------------|--------------|-------------|----------|----------|--|
| 16-Bit cor | mmand   |  | SER: Zone control            |            |              |             |          |          |  |
| 32-Bit cor | mmand   |  |                              |            | -            |             |          |          |  |
|            |         |  | Bit Word                     |            | /ord         |             |          |          |  |
| Operand    | Type    | X, Y, M, LM, T,                                      | D                            | Custom bit | D, R, V, Z,  | Custom word | Indexing | Constant |  |
|            |         | C, S   | Dx.y                         | variable   | T, C         | variable    |          |          |  |
| S1         | INT     | -  | -                            | -          | <b>√</b> [1] | ✓           | <b>✓</b> | -        |  |
| S2         | INT     | -  | -                            | -          | <b>√</b> [1] | ✓           | <b>√</b> | ✓        |  |
| D          | INT     | -  | \sqrt{[1]} \sqrt{ \sqrt{ - } |            |              |             |          |          |  |
| S3         | INT     | -  | -                            | -          | <b>√</b> [2] | ✓           | -        | <b>√</b> |  |

#### Remark:

- [1] The Z element is not supported.
- [2] The D, V, and R elements are supported.

#### **Operand Description**

- S1: The number of the starting soft element that retrieves the same data, maximum value, and minimum value.
- S2: The number of the soft element that retrieves the reference value for the same data, maximum value, and minimum value or stores the target.
- D: The number of starting soft element that retrieves the same data, maximum value, and minimum value and then stores the number of these items.
- S3: The number of the retrieved same data, maximum values, and minimum values ( $1 \le S3 \le 256$ ).

#### **Function Description**

- 1. The command retrieves the S3 data starting from S1, finds the same data as S2, and stores the results in D-D+4.
- 2. When the same data are present, the 5 soft elements starting from D store the number of the same data, the position of the initial value, the position of the final value, the position of the minimum value, and the position of the maximum value, respectively.
- 3. When the same data are not present, the first 3 soft elements store 0, while the last 2 soft elements store the position of the minimum value and the position of the maximum value, respectively.

#### **Application Example**



In case of M1=ON, the command retrieves the contents of the 8 units starting from D10 and stores the retrieval results in the 5 units starting from D1000.

| Retrieved element, S1 | Numeric value | Compared element value, S2 | Data location | Retrieval<br>result, D | Numeric value |
|-----------------------|---------------|----------------------------|---------------|------------------------|---------------|
| D10                   | 100           | 100                        | 0             | D1000                  | 3             |
| D11                   | 78            | -                          | 1             | D1001                  | 0             |
| D12                   | 92            | -                          | 2             | D1002                  | 7             |
| D13                   | 100           | -                          | 3             | D1003                  | 5             |

| Retrieved element, S1 | Numeric value | Compared element value, | Data location | Retrieval<br>result, D | Numeric value |
|-----------------------|---------------|-------------------------|---------------|------------------------|---------------|
| D14                   | 110           | -                       | 4             | D1004                  | 6             |
| D15                   | -20           | -                       | 5             | ı                      | -             |
| D16                   | 145           | -                       | 6             | -                      | -             |
| D17                   | 100           | -                       | 7             | -                      | -             |

# 3.18 Table Operation Command

# 3.18.1 Command list

| Command Category | Name   | Function  |
|------------------|--------|---|
|                  | *SORTR | Commands to Sort word/doubleword data by row    |
| Table Operation  | *SORTC | Commands to Sort word/doubleword data by column |
| Command          | FDEL   | Commands to Data deletion of data table         |
|                  | FINS   | Commands to Data insertion of data table        |

# 3.18.2 SORTR: Commands to Sort Word/Doubleword Data by Row

| Comm     | and list  | *SORTR (S1) (m1) (m2) (D1) (n<br>(D2) |                              |            | Applicable<br>model | TS600 series  |          |          |
|----------|-----------|---------------------------------------|------------------------------|------------|---------------------|---------------|----------|----------|
| 16-Bit c | ommand    |                                       | SORTR: Sort word data by row |            |                     |               |          |          |
| 32-Bit c | ommand    |                                       |                              | DSORTR: So | ort doublewor       | d data by row |          |          |
|          |           |                                       | Bit                          |            | Wo                  | ord           |          |          |
| Operand  | Туре      | X, Y, M,                              | Dvv                          | Custom bit | D, R, V, Z, T,      | Custom word   | Indexing | Constant |
|          |           | LM, T, C, S                           | Dx.y                         | variable   | С                   | variable      |          |          |
|          | INT/DINT, |                                       |                              |            |                     |               |          |          |
| S1       | Arrays    | -                                     | -                            | -          | <b>√</b> [1]        | ✓             | -        | -        |
|          | m1*m2     |                                       |                              |            |                     |               |          |          |
| m1       | WORD      | -                                     | -                            | -          | <b>√</b> [1]        | ✓             | <b>✓</b> | ✓        |
| m2       | WORD      | -                                     | -                            | -          | <b>√</b> [1]        | <b>✓</b>      | <b>\</b> | ✓        |
|          | INT/DINT, |                                       |                              |            |                     |               |          |          |
| D1       | Arrays    | -                                     | -                            | -          | <b>√</b> [1]        | ✓             | -        | -        |
|          | m1*m2     |                                       |                              |            |                     |               |          |          |
| n        | WORD      | -                                     | -                            | -          | <b>√</b> [1]        | ✓             | <b>√</b> | ✓        |

#### Remark:

[1] Only the D, V, and R soft elements are supported.

# **Operand Description**

S: The source operand, which indicates the starting unit of the first variable in the first row (first record).

M1: The source operand, which indicates the number of rows in an array and is also known as the number of records.

M2: The source operand, which indicates the number of columns in an array and is also known as the number of columns per record.

D1: The destination operand, indicating the starting unit that is used for storage after sorting and occupies the same number of subsequent variable units as the number of array variables before sorting.

n: The source operand, which indicates the array row number based on row sorting. The value range of n is 1–m1.

### **Function Description**

1. This commands sorts the array consisting of m1 rows  $\times$  m2 columns (described by S, m1, and m2) by the n-th row of parameters, and then stores the results in the variable area starting from the D1 unit.

The following is the  $3\times3$  data sorting process:

### Before sorting:

|   | 1   | 2   | 3   |
|---|-----|-----|-----|
| 1 | S   | S+3 | S+6 |
| 1 | 1   | 2   | 8   |
| 2 | S+1 | S+4 | S+7 |
| 2 | 6   | 7   | 2   |
| 2 | S+2 | S+5 | S+8 |
| 3 | 3   | 4   | 3   |

After sorting by the second row (ascending):

|   | 1   | 2   | 3   |
|---|-----|-----|-----|
| • | D   | D+3 | D+6 |
| 1 | 8   | 1   | 2   |
| 2 | D+1 | D+4 | D+7 |
| 2 | 2   | 6   | 7   |
| 2 | D+2 | D+5 | D+8 |
| 3 | 3   | 3   | 4   |

The command sets sorting according to the state (either ON or OFF) of SM33, where ON means descending, while OFF means ascending.

2. When the energy flow is valid, data sorting begins. After m1 scan cycles, the sorting is completed, and command execution is completed to obtain SM30=ON.

#### **Precautions**

- During the command execution, the operand cannot be modified.
- To re-sort, perform the OFF  $\rightarrow$  ON operation on the energy flow.
- During the sorting process by the command, ensure that the operands and table content are not changed.
- The source operand S cannot partially overlap with D1, and it can only overlap with the latter completely or not at all, otherwise the system reports an error of overlapping source and destination operands.
- If you use the 32-bit command, the data table content occupies 2 16-bit soft elements.
- After sorting is completed, SM30 will be set. If multiple command are used for sorting, the value of SM30 will be overwritten by the subsequent sorting commands.
- Up to 128 SORTR commands are supported.

### **Application Example**



In case of M500=ON, the SORTR command begins to execute, which sorts the 4\*4 data table elements starting from D0 in ascending order according to the 2nd row. The sorting results are stored in the 4\*4 table data starting from D100. After sorting is completed, M2 is set.

Before sorting:

|    | Element Name | Data Type | Display Format | Current Value |
|----|--------------|-----------|----------------|---------------|
| 1  | . DO         | INT       | Decimal        | 1             |
| 2  | . D1         | INT       | Decimal        | 2             |
| 3  | . D2         | INT       | Decimal        | 3             |
| 4  | . D3         | INT       | Decimal        | 2             |
| 5  | . D4         | INT       | Decimal        | 6             |
| 6  | . D5         | INT       | Decimal        | 4             |
| 7  | . D6         | INT       | Decimal        | 8             |
| 8  | . D7         | INT       | Decimal        | 7             |
| 9  | . D8         | INT       | Decimal        | 3             |
| 10 | . D9         | INT       | Decimal        | 1             |
| 11 | . D10        | INT       | Decimal        | 2             |
| 12 | . D11        | INT       | Decimal        | 3             |
| 13 | . D12        | INT       | Decimal        | 2             |
| 14 | . D13        | INT       | Decimal        | 6             |
| 15 | . D14        | INT       | Decimal        | 4             |
| 16 | . D15        | INT       | Decimal        | 8             |

# After sorting:

|    | Element Name | Data Type | Display Format | Current Value |
|----|--------------|-----------|----------------|---------------|
| 18 | <br>D100     | INT       | Decimal        | 3             |
| 19 | <br>D101     | INT       | Decimal        | 1             |
| 20 | <br>D102     | INT       | Decimal        | 2             |
| 21 | <br>D103     | INT       | Decimal        | 3             |
| 22 | <br>D104     | INT       | Decimal        | 1             |
| 23 | <br>D105     | INT       | Decimal        | 2             |
| 24 | <br>D106     | INT       | Decimal        | 3             |
| 25 | <br>D107     | INT       | Decimal        | 2             |
| 26 | <br>D108     | INT       | Decimal        | 6             |
| 27 | <br>D109     | INT       | Decimal        | 4             |
| 28 | <br>D110     | INT       | Decimal        | 8             |
| 29 | <br>D111     | INT       | Decimal        | 7             |
| 30 | <br>D112     | INT       | Decimal        | 2             |
| 31 | <br>D113     | INT       | Decimal        | 6             |
| 32 | <br>D114     | INT       | Decimal        | 4             |
| 33 | <br>D115     | INT       | Decimal        | 8             |

# 3.18.3 SORTC: Commands to Sort Word/Doubleword Data by Column

| Comm     | and list  | *SORTC (S1) (m1) (m2) (D1) (n) Applicable (D2) TS600 series |          |              |                | 00 series      |             |          |
|----------|-----------|---|----------|--------------|----------------|----------------|-------------|----------|
| 16-Bit c | ommand    |   |          | SORTC: S     | ort word data  | by column      |             |          |
| 32-Bit c | ommand    |   |          | DSORTC: Sort | doubleword     | data by columi | า           |          |
|          |           |   | Bit      |              | W              | ord            |             |          |
| Operand  | Type      | X, Y, M,  | <b>D</b> | Custom bit   | D, R, V, Z, T, | Custom word    | Indexing    | Constant |
|          |           | LM, T, C, S   | Dx.y     | variable     | С              | variable       |             |          |
|          | INT/DINT, |   |          |              |                |                |             |          |
| S1       | Array     | -   | -        | -            | <b>√</b> [1]   | ✓              | -           | -        |
|          | m1*m2     |   |          |              |                |                |             |          |
| m1       | WORD      | -   | -        | 1            | <b>√</b> [1]   | ✓              | <b>&gt;</b> | <b>√</b> |
| m2       | WORD      | -   | -        | -            | <b>√</b> [1]   | ✓              | <b>✓</b>    | ✓        |
|          | INT/DINT, |   |          |              |                |                |             |          |
| D1       | Array     | -   | -        | -            | <b>√</b> [1]   | ✓              | -           | -        |
|          | m1*m2     |   |          |              |                |                |             |          |
| n        | WORD      | -   | -        | -            | <b>√</b> [1]   | <b>√</b>       | <b>√</b>    | <b>√</b> |

Remark:

[1] Only the D, V, and R soft elements are supported.

# **Operand Description**

S: The source operand, which indicates the starting unit of the first variable in the first row (first record).

M1: The source operand, which indicates the number of rows in an array and is also known as the number of records.

M2: The source operand, which indicates the number of columns in an array and is also known as the number of columns per record.

D1: The destination operand, indicating the starting unit that is used for storage after sorting and occupies the same number of subsequent variable units as the number of array variables before sorting.

n: The source operand, which indicates the array row number based on column sorting. The value range of n is 1–m2.

#### **Function Description**

1. This commands sorts the array consisting of m1 rows × m2 columns (described by S, m1, and m2) by the n-th column of parameters, and then stores the results in the variable area starting from the D1 unit.

The following is the  $3\times3$  data sorting process:

#### Before sorting:

|   | 1   | 2   | 3   |
|---|-----|-----|-----|
| 1 | S   | S+3 | S+6 |
| 1 | 1   | 2   | 8   |
| 2 | S+1 | S+4 | S+7 |
| 2 | 6   | 7   | 2   |
| 2 | S+2 | S+5 | S+8 |
| 3 | 3   | 4   | 3   |

After sorting by the second column (ascending):

|   | 1   | 2   | 3   |
|---|-----|-----|-----|
| 1 | D   | D+3 | D+6 |
| 1 | 8   | 1   | 2   |
| 2 | D+1 | D+4 | D+7 |
| 2 | 2   | 6   | 7   |
| 2 | D+2 | D+5 | D+8 |
| 3 | 3   | 3   | 4   |

The command sets sorting according to the state (either ON or OFF) of SM33, where ON means descending, while OFF means ascending.

2. When the energy flow is valid, data sorting begins. After m2 scan cycles, the sorting is completed, and command execution is completed to obtain SM30=ON.

### **Precautions**

- During the command execution, the operand cannot be modified.
- To re-sort, perform the OFF → ON operation on the energy flow.
- During the sorting process by the command, ensure that the operands and table content are not changed.
- The source operand S cannot partially overlap with D1, and it can only overlap with the latter completely or not at all, otherwise the system reports an error of overlapping source and destination operands.
- If you use the 32-bit command, the data table content occupies 2 16-bit soft elements.
- After sorting is completed, SM30 will be set. If multiple command are used for sorting, the value of SM30 will be overwritten by the subsequent sorting commands.
- Up to 128 SORTC commands are supported.

#### **Application Example**



In case of M501=ON, the SORTC command begins to execute, which sorts the 4\*4 data table elements starting from D0 in ascending order according to the 2nd column. The sorting results are stored in the 4\*4 table data starting from D100. After sorting is completed, M3 is set.

# Before sorting:

|    | Element Name | Data Type | Display Format | Current Value |
|----|--------------|-----------|----------------|---------------|
| 1  | <br>DO       | INT       | Decimal        | 1             |
| 2  | <br>D1       | INT       | Decimal        | 2             |
| 3  | <br>D2       | INT       | Decimal        | 3             |
| 4  | <br>D3       | INT       | Decimal        | 2             |
| 5  | <br>D4       | INT       | Decimal        | 6             |
| 6  | <br>D5       | INT       | Decimal        | 4             |
| 7  | <br>D6       | INT       | Decimal        | 8             |
| 8  | <br>D7       | INT       | Decimal        | 7             |
| 9  | <br>D8       | INT       | Decimal        | 3             |
| 10 | <br>D9       | INT       | Decimal        | 1             |
| 11 | <br>D10      | INT       | Decimal        | 2             |
| 12 | <br>D11      | INT       | Decimal        | 3             |
| 13 | <br>D12      | INT       | Decimal        | 2             |
| 14 | <br>D13      | INT       | Decimal        | 6             |
| 15 | <br>D14      | INT       | Decimal        | 4             |
| 16 | <br>D15      | INT       | Decimal        | 8             |

# After sorting:

|    |  | Element Name | Data Type | Display Format | Current Value |
|----|--|--------------|-----------|----------------|---------------|
| 18 |  | D100         | INT       | Decimal        | 2             |
| 19 |  | D101         | INT       | Decimal        | 1             |
| 20 |  | D102         | INT       | Decimal        | 2             |
| 21 |  | D103         | INT       | Decimal        | 3             |
| 22 |  | D104         | INT       | Decimal        | 4             |
| 23 |  | D105         | INT       | Decimal        | 6             |
| 24 |  | D106         | INT       | Decimal        | 7             |
| 25 |  | D107         | INT       | Decimal        | 8             |
| 26 |  | D108         | INT       | Decimal        | 1             |
| 27 |  | D109         | INT       | Decimal        | 3             |
| 28 |  | D110         | INT       | Decimal        | 3             |
| 29 |  | D111         | INT       | Decimal        | 2             |
| 30 |  | D112         | INT       | Decimal        | 6             |
| 31 |  | D113         | INT       | Decimal        | 2             |
| 32 |  | D114         | INT       | Decimal        | 8             |
| 33 |  | D115         | INT       | Decimal        | 4             |

# 3.18.4 FDEL: Commands for Data Deletion of Data Table

| Commar     | nd list | FDEL (          | S) (I | O) (n)     | Applicable model | I Shill series |          |          |
|------------|---------|-----------------|-------|------------|------------------|----------------|----------|----------|
| 16-Bit cor | nmand   |                 |       | FDEL: Dat  | a deletion of    | data table     |          |          |
| 32-Bit cor | nmand   |                 |       |            | -                |                |          |          |
|            |         |                 | Bit   |            | W                | ord            |          |          |
| Operand    | Type    | X, Y, M, LM, T, | Dyy   | Custom bit | D, R, V, Z, T,   | Custom word    | Indexing | Constant |
|            |         | C, S            | Dx.y  | variable   | С                | variable       |          |          |
|            | INT,    |                 |       |            |                  |                |          |          |
| S          | Array*  | -               | -     | -          | <b>√</b> [1]     | $\checkmark$   | -        | -        |
|            | [S]+1   |                 |       |            |                  |                |          |          |
| D          | INT     | -               | -     | -          | <b>√</b> [1]     | <b>√</b>       | -        | -        |
| n          | WORD    | -               | -     | -          | <b>√</b> [1]     | ✓              | <b>√</b> | <b>√</b> |

Remark:

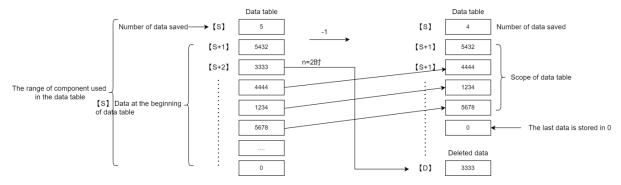
[1] Only the D, V, and R soft elements are supported.

# **Operand Description**

- S: The data table information.
- S: The number of saved data.
- S+1: The starting position of the data table.
- D: The soft element that saves the deleted data.
- n: The table position of the data to be deleted.

### **Function Description**

The command deletes the n-th data in the data table starting from D+1, saves the deleted data to S, moves the data starting from the n+1-th data in D+1 forwards, and subtracts 1 from the saved data number D.



#### **Precautions**

- This command continuously performs the deletion operation, which is usually executed in conjunction with the rising edge trigger.
- When the saved data number exceeds the range of the soft elements, the system reports an out-of-range address error.
- When the deleted position n is greater than the saved data number S, the system reports an illegal operand error.
- When the set value of n is  $\leq 0$ , the system reports an illegal operand error.
- When the set value of the saved data number is  $\leq 0$ , the system reports an illegal operand error.

#### **Application Example**



# Before execution:

|    | Element Name | Data Type | Display Fo: | Current Value |
|----|--------------|-----------|-------------|---------------|
| 1  | <br>R100     | WORD      | Decimal     | 5             |
| 2  | <br>R101     | WORD      | Decimal     | 1111          |
| 3  | <br>R102     | WORD      | Decimal     | 2222          |
| 4  | <br>R103     | WORD      | Decimal     | 3333          |
| 5  | <br>R104     | WORD      | Decimal     | 4444          |
| 6  | <br>R105     | WORD      | Decimal     | 5555          |
| 7  | <br>R106     | WORD      | Decimal     | 0             |
| 8  |              | WORD      | Decimal     |               |
| 9  | <br>D200     | WORD      | Decimal     | 3             |
| 10 |              | WORD      | Decimal     |               |
| 11 | <br>D100     | WORD      | Decimal     | 0             |
|    |              |           |             |               |

After execution:

|    | Element Name | Data Type | Display Fo: | Current Value |
|----|--------------|-----------|-------------|---------------|
| 1  | <br>R100     | WORD      | Decimal     | 4             |
| 2  | <br>R101     | WORD      | Decimal     | 1111          |
| 3  | <br>R102     | WORD      | Decimal     | 2222          |
| 4  | <br>R103     | WORD      | Decimal     | 4444          |
| 5  | <br>R104     | WORD      | Decimal     | 5555          |
| 6  | <br>R105     | WORD      | Decimal     | 0             |
| 7  | <br>R106     | WORD      | Decimal     | 0             |
| 8  |              | WORD      | Decimal     |               |
| 9  | <br>D200     | WORD      | Decimal     | 3             |
| 10 |              | WORD      | Decimal     |               |
| 11 | <br>D100     | WORD      | Decimal     | 3333          |

# 3.18.5 FINS: Commands for Data Insertion of Data Table

| Comma     | nd list  | FINS (S      | 51) (                              | (S2) (n)   | Applicable<br>model | TS600 series |          |          |
|-----------|----------|--------------|------------------------------------|------------|---------------------|--------------|----------|----------|
| 16-Bit co | mmand    |              | FINS: Data insertion of data table |            |                     |              |          |          |
| 32-Bit co | mmand    |              |                                    |            | -                   |              |          |          |
|           |          |              | Bit                                |            | 1                   | Word         |          |          |
| Operand   | Туре     | X, Y, M, LM, | Dyy                                | Custom bit | D, R, V, Z,         | Custom word  | Indexing | Constant |
|           |          | T, C, S      | Dx.y                               | variable   | T, C                | variable     |          |          |
|           | INT,     |              |                                    |            |                     |              |          |          |
| S1        | Array*[S | -            | -                                  | -          | <b>√</b> [1]        | ✓            | -        | -        |
|           | 1]+2     |              |                                    |            |                     |              |          |          |
| S2        | INT      | -            | -                                  | -          | <b>√</b> [1]        | <b>√</b>     | -        | -        |
| n         | WORD     | -            | -                                  | -          | <b>√</b> [1]        | <b>√</b>     | <b>✓</b> | <b>√</b> |

### Remark:

[1] Only the D, V, and R soft elements are supported.

# **Operand Description**

S1: The data table information.

S1: The number of saved data.

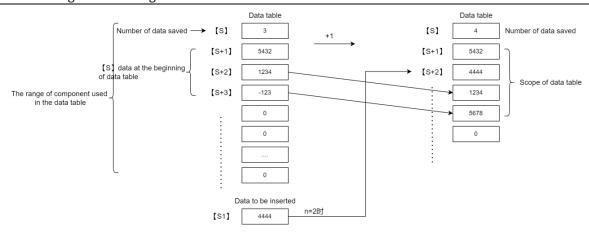
S1+1: The starting position of the data table.

S2: The soft element that saves the inserted data.

n: The table position of the data to be inserted.

### **Function Description**

The command inserts the data of S to the n-th data in the data table starting from D+1, moves the data starting from the n-th data in the data table backwards one by one, and adds 1 to the saved data number D.



#### **Precautions**

- This command continuously performs the insertion operation, which is usually executed in conjunction with the rising edge trigger.
- When the saved data number exceeds the range of the soft elements, the system reports an out-of-range address error.
- When the deleted position n is greater than the saved data number S, the system reports an illegal operand error.
- When the set value of n is  $\leq$  0, the system reports an illegal operand error.
- When the set value of the saved data number is ≤ 0, the system reports an illegal operand error.

# **Application Example**



# Before execution:

|    | Element Name | Data Type | Display For | Current Value |
|----|--------------|-----------|-------------|---------------|
| 1  | <br>R100     | WORD      | Decimal     | 4             |
| 2  | <br>R101     | WORD      | Decimal     | 1111          |
| 3  | <br>R102     | WORD      | Decimal     | 2222          |
| 4  | <br>R103     | WORD      | Decimal     | 4444          |
| 5  | <br>R104     | WORD      | Decimal     | 5555          |
| 6  | <br>R105     | WORD      | Decimal     | 0             |
| 7  | <br>R106     | WORD      | Decimal     | 0             |
| 8  |              | WORD      | Decimal     |               |
| 9  | <br>D100     | WORD      | Decimal     | 3333          |
| 10 |              | WORD      | Decimal     |               |
| 11 | <br>D200     | WORD      | Decimal     | 3             |

### After execution:

|    | Element Name | Data Type | Display For | Current Value |
|----|--------------|-----------|-------------|---------------|
| 1  | <br>R100     | WORD      | Decimal     | 5             |
| 2  | <br>R101     | WORD      | Decimal     | 1111          |
| 3  | <br>R102     | WORD      | Decimal     | 2222          |
| 4  | <br>R103     | WORD      | Decimal     | 3333          |
| 5  | <br>R104     | WORD      | Decimal     | 4444          |
| 6  | <br>R105     | WORD      | Decimal     | 5555          |
| 7  | <br>R106     | WORD      | Decimal     | 0             |
| 8  |              | WORD      | Decimal     |               |
| 9  | <br>D100     | WORD      | Decimal     | 3333          |
| 10 |              | WORD      | Decimal     |               |
| 11 | <br>D200     | WORD      | Decimal     | 3             |

# 3.19 String Command

# 3.19.1 Command list

| Command Category | Name     | Function                       |
|------------------|----------|--------------------------------|
|                  | STRADD   | String combination             |
|                  | STRLEN   | String length detection        |
|                  | STRRIGHT | Read from right side of string |
| String Common d  | STRLEFT  | Read from left side of string  |
| String Command   | STRMIDR  | Randomly read from string      |
|                  | STRMIDW  | Randomly replace from string   |
|                  | STRINSTR | String retrieval               |
|                  | STRMOV   | String transfer                |

# 3.19.2 STRADD: Commands for String Combination

| Command list |          | STRADD       | (S1)                       | (S2) (D)   | Applicable model | TS600 series |          |              |  |  |  |
|--------------|----------|--------------|----------------------------|------------|------------------|--------------|----------|--------------|--|--|--|
| 16-Bit co    | mmand    |              | STRADD: String combination |            |                  |              |          |              |  |  |  |
| 32-Bit co    | mmand    |              |                            |            | -                |              |          |              |  |  |  |
|              |          |              | Bit                        |            | W                | /ord         |          |              |  |  |  |
| Operand      | Type     | X, Y, M, LM, | Dvv                        | Custom bit | D, R, V, Z,      | Custom word  | Indexing | Constant     |  |  |  |
|              |          | T, C, S      | Dx.y                       | variable   | T, C             | variable     |          |              |  |  |  |
|              | INT/     |              |                            |            |                  |              |          |              |  |  |  |
| S1           | Array*in | -            | -                          | -          | <b>√</b> [1]     | ✓            | ✓        | <b>√</b> [2] |  |  |  |
|              | definite |              |                            |            |                  |              |          |              |  |  |  |
|              | INT/     |              |                            |            |                  |              |          |              |  |  |  |
| S2           | Array*in | -            | -                          | -          | <b>√</b> [1]     | ✓            | ✓        | <b>√</b> [2] |  |  |  |
|              | definite |              |                            |            |                  |              |          |              |  |  |  |
|              | INT/     |              |                            |            |                  |              |          |              |  |  |  |
| D            | Array*in | -            | -                          | -          | <b>√</b> [1]     | ✓            | ✓        | -            |  |  |  |
|              | definite |              |                            |            |                  |              |          |              |  |  |  |

### Remark:

[1]The Z element is not supported.

[2] Here it represents a string constant.

# **Operand Description**

S1: The first string unit.

S2: The second string unit.

D: The string storage unit after connection.

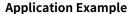
# **Function Description**

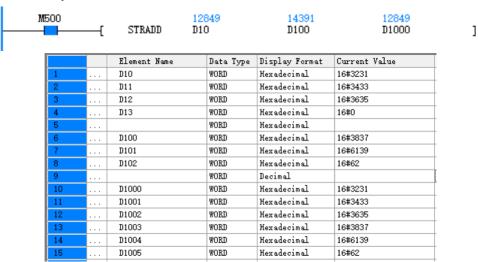
- 1. When the energy flow is valid, the command connects the string units starting from S1 and S2 and stores the results to the soft elements starting from D.
- 2. String combination refers to connecting the first character of the S2 unit string to the last character of the S1 unit string and ignoring the end marker of the S1 unit string.
- 3. The valid data of a string unit is the data from the specified soft element of the string unit to the position where the first "00H" is detected.

4. If the number of connected characters is odd, "00H" is added to the high byte of the soft element that stores the last character. If it is even, "0000H" is added to the next element after the soft element that stores last character.

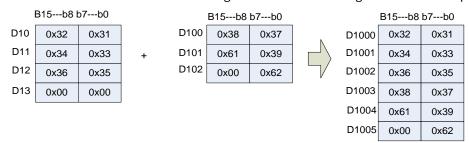
#### **Precautions**

- When '00H' is not found within the allowed ranges of S1 and S2, the system reports a string data or length error.
- When the merged string exceeds the allowed range of D, the system reports a string data or length error.





In case of M500=ON, the command connects the string units starting from D10 with the string units starting from D100, and stores the results in the units starting from D1000. See the figure below for the process.



# 3.19.3 STRLEN: Commands for String Length Detection

| Comma     | and list | STRLEN (S)   |      | ) (D)      | Applicable model | TS600 series |          |          |
|-----------|----------|--------------|------|------------|------------------|--------------|----------|----------|
| 16-Bit co | mmand    |              |      | STRLEN     | : String lengt   | h detection  |          |          |
| 32-Bit co | mmand    |              | -    |            |                  |              |          |          |
|           |          | Bit          |      | Word       |                  |              |          |          |
| Operand   | Type     | X, Y, M, LM, | Dx.y | Custom bit | D, R, V, Z, T,   | Custom word  | Indexing | Constant |
|           |          | T, C, S      | DX.y | variable   | С                | variable     |          |          |
|           | INT/     |              |      |            |                  |              |          |          |
| S         | Array*in | -            | -    | -          | <b>√</b> [1]     | ✓            | ✓        | -        |
|           | definite |              |      |            |                  |              |          |          |
| D         | WORD     | -            | 1    | ı          | <b>✓</b>         | <b>√</b>     | <b>√</b> | -        |

#### Remark:

[1] The Z element is not supported.

### **Operand Description**

- S: The string unit.
- D: The length of the string unit.

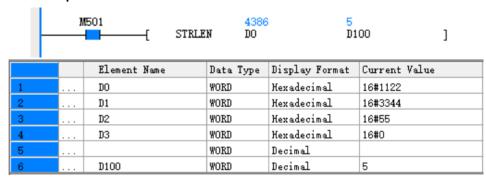
# **Function Description**

- 1. When the energy flow is valid, the command detects the length of the S unit string (the number of characters/bytes in the string) and stores the value in D.
- 2. The valid data of a string unit is the data from the specified soft element of the string unit to the position where the first "00H" is detected.

#### **Precautions**

- When '00H' is not found within the allowed range of S, the system reports a string data or length error.
- When the number of detected characters is greater than 32767, the system reports a string data or length error.

# **Application Example**



In case of M501=ON, the command retrieves the length of the string unit starting from D100 and stores the result in D100.

# 3.19.4 STRRIGHT: Commands Used to Read from Right Side of String

| Comm      | and list   | STRRIGHT (S) (D) (n) |      |            | Applicable model | TS600 series      |          |          |
|-----------|------------|----------------------|------|------------|------------------|-------------------|----------|----------|
| 16-Bit co | ommand     | STRRIGHT: F          |      |            | Read from rig    | ht side of string | 5        |          |
| 32-Bit co | ommand     |                      |      |            | -                |                   |          |          |
|           |            |                      | Bit  |            | W                | Vord              |          |          |
| Operand   | Туре       | X, Y, M,             | Dvv  | Custom bit | D, R, V, Z,      | Custom word       | Indexing | Constant |
|           |            | LM, T, C, S          | Dx.y | variable   | T, C             | variable          |          |          |
|           | INT/       |                      |      |            |                  |                   |          |          |
| S         | Array*     | -                    | -    | -          | <b>√</b> [1]     | ✓                 | ✓        | -        |
|           | indefinite |                      |      |            |                  |                   |          |          |
|           | INT/       |                      |      |            |                  |                   |          |          |
| D         | Array*     | -                    | -    | -          | <b>√</b> [1]     | ✓                 | ✓        | -        |
|           | indefinite |                      |      |            |                  |                   |          |          |
| n         | WORD       | -                    | -    | -          | <b>√</b>         | <b>√</b>          | <b>√</b> | <b>√</b> |

Remark:

[1] The Z element is not supported.

### **Operand Description**

S: The string unit.

D: The extracted string unit saved.

n: The number of characters extracted;  $0 \le n < 32767$ .

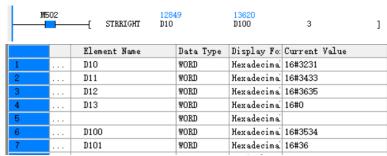
#### **Function Description**

- 1. When the energy flow is valid, the command extracts n characters from the left side of the S string unit to the right, and stores them in the soft elements starting from D.
- 2. When n equals zero, '00H' is stored in the D soft element.
- 3. If the number of extracted characters is odd, "00H" is added to the high byte of the soft element that stores the last character. If it is even, "0000H" is added to the next element after the soft element that stores last character.
- 4. The valid data of a string unit is the data from the specified soft element of the string unit to the position where the first "00H" is detected.

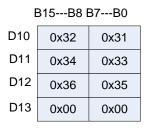
#### **Precautions**

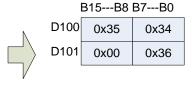
- When "00H" is not found within the corresponding soft element range of the string unit starting from S, the system reports a string data or length error.
- n should be greater than or equal to 0 and also less than or equal to the number of characters in the S string unit, otherwise the system reports an illegal operand error.
- If the retrieved string data cannot be stored within the legal range of D, the system reports an error that the parameter exceeds the limit address range.

### **Application Example**



In case of M502=ON, the command extracted 3 characters from the right side of the string unit starting from D10, and stores them in the unit starting from D100. See the figure below for the process.





# 3.19.5 STRLEFT: Commands Used to Read from Left Side of String

| Comm      | and list   | ist STRLEFT (S) (D) (n) Applicable model TS600 series |  |            |              |             |          |          |  |  |
|-----------|------------|---|--|------------|--------------|-------------|----------|----------|--|--|
| 16-Bit co | ommand     |   | STRLEFT: Read from left side of string |            |              |             |          |          |  |  |
| 32-Bit co | ommand     |   |  |            | -            |             |          |          |  |  |
|           |            |   | Bit                                    |            | ٧            | /ord        |          |          |  |  |
| Operand   | Type       | X, Y, M,  | Dyy                                    | Custom bit | D, R, V, Z,  | Custom word | Indexing | Constant |  |  |
|           |            | LM, T, C, S   | Dx.y                                   | variable   | T, C         | variable    |          |          |  |  |
|           | INT/       |   |  |            |              |             |          |          |  |  |
| S         | Array*     | -   | -                                      | -          | <b>√</b> [1] | ✓           | ✓        | -        |  |  |
|           | indefinite |   |  |            |              |             |          |          |  |  |
|           | INT/       |   |  |            |              |             |          |          |  |  |
| D         | Array*     | -   | -                                      | -          | <b>√</b> [1] | ✓           | ✓        | -        |  |  |
|           | indefinite |   |  |            |              |             |          |          |  |  |
| n         | WORD       | -   | -                                      | -          | ✓            | ✓           | ✓        | ✓        |  |  |

Remark:

[1] The Z element is not supported.

### **Operand Description**

S: The string unit.

D: The extracted string unit saved.

n: The number of characters extracted;  $0 \le n < 32767$ .

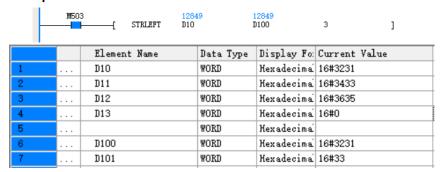
### **Function Description**

- 1. When the energy flow is valid, the command extracts n characters starting from the last valid character (excluding "00H") of the string in the S unit, and stores them in the soft elements starting from D.
- 2. When n=0, '00H' is stored in the D soft element.
- 3. If the number of extracted characters is odd, "00H" is added to the high byte of the soft element that stores the last character. If it is even, "0000H" is added to the next element after the soft element that stores last character.
- 4. The valid data of a string unit is the data from the specified soft element of the string unit to the position where the first "00H" is detected.

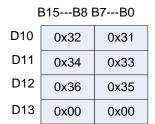
#### **Precautions**

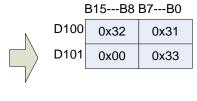
- When "00H" is not found within the corresponding soft element range of the string unit starting from S, the system reports a string data or length error.
- n should be greater than or equal to 0 and also less than or equal to the number of characters in the S string unit, otherwise the system reports an illegal operand error.
- If the retrieved string data cannot be stored within the legal range of D, the system reports an error that the parameter exceeds the limit address range.

### **Application Example**



In case of M503=ON, the command extracted 3 characters from the left side of the string unit starting from D10, and stores them in the unit starting from D100. See the figure below for the process.





# 3.19.6 STRMIDR: Commands Used to Randomly Read from String

| Comm      | and list   | STRMIDR (S1)<br>(S2) |      | 1) (D)     | Applicable<br>model | TS600 series   |              |          |
|-----------|------------|----------------------|------|------------|---------------------|----------------|--------------|----------|
| 16-Bit co | ommand     | STRMID               |      |            | : Randomly re       | ad from string |              |          |
| 32-Bit co | ommand     |                      |      |            | -                   |                |              |          |
|           |            |                      | Bit  |            | Wo                  | ord            |              |          |
| Operand   | Туре       | X, Y, M,             | Dx.y | Custom bit | D, R, V, Z, T,      | Custom word    | Indexing     | Constant |
|           |            | LM, T, C, S          | Dx.y | variable   | С                   | variable       |              |          |
|           | INT/       |                      |      |            |                     |                |              |          |
| S1        | Array*     | -                    | -    | -          | <b>√</b> [1]        | ✓              | $\checkmark$ | -        |
|           | indefinite |                      |      |            |                     |                |              |          |
|           | INT/       |                      |      |            |                     |                |              |          |
| D         | Array*     | -                    | -    | -          | <b>√</b> [1]        | ✓              | $\checkmark$ | -        |
|           | indefinite |                      |      |            |                     |                |              |          |
| c2        | INT/       |                      |      |            | ,                   | ,              | ,            | ,        |
| S2        | Array*2    | -                    | -    | -          | <b>√</b>            | <b>√</b>       | <b>✓</b>     | <b>✓</b> |

Remark:

[1] The Z element is not supported.

# **Operand Description**

S1: The string unit.

D: The extracted string unit saved.

S2: The starting position of the string to be extracted.

S2+1: n, the number of characters to be extracted.

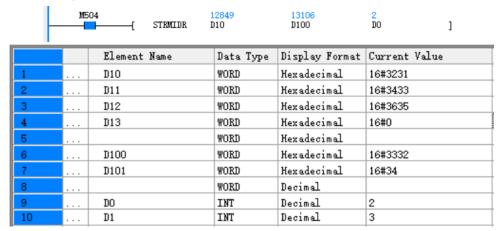
#### **Function Description**

- 1. When the energy flow is valid, the command extracts the data of n characters starting from the S2-nd characters in the S1 string unit, and stores them in the soft elements starting from D.
- 2. If the number of extracted characters is odd, "00H" is added to the high byte of the soft element that stores the last character. If it is even, "0000H" is added to the next element after the soft element that stores last character.
- 3. The valid data of a string unit is the data from the specified soft element of the string unit to the position where the first "00H" is detected.
- 4. When n is 0, the command performs no action.
- 5. When n is -1, the command extracts all character data starting from S2 in the S1 string unit and stores them in the soft elements starting from D.

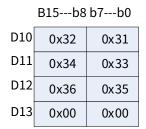
#### **Precautions**

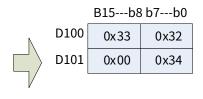
- When "00H" is not found within the corresponding soft element range of the string unit starting from S1
  or D, the system reports a string data or length error.
- When the set value of S2 is too large and exceeds the number of characters in S1, the system reports an illegal operand error.
- When the set value of S2 is less than 1, the system reports an illegal operand error.
- When the set value of S2+1 is less than -1, the system reports an illegal operand error.
- When the set value of S2+1 exceeds the number of characters in S1, the system reports an illegal operand error.

### **Application Example**



In case of M504=ON, the command reads out the D1 (D1=3) data starting from the D0th (D0=2) data of the string unit starting from D10, and stores them in the units starting from D100. See the figure below for the process.





# 3.19.7 STRMIDW: Commands Used to Randomly Replace from String

| Command list |            | STRMIDW (S1) (D) (S2) |                                       |            | Applicable model | TS600 series |          |          |  |  |
|--------------|------------|-----------------------|---------------------------------------|------------|------------------|--------------|----------|----------|--|--|
| 16-Bit c     | ommand     |                       | STRMIDW: Randomly replace from string |            |                  |              |          |          |  |  |
| 32-Bit c     | ommand     |                       |                                       |            | -                |              |          |          |  |  |
|              |            |                       | Bit                                   |            | V                | Vord         |          |          |  |  |
| Operand      | Type       | X, Y, M,              | Dx.y                                  | Custom bit |                  | Custom word  | Indexing | Constant |  |  |
|              |            | LM, T, C, S           |                                       | variable   | T, C             | variable     |          |          |  |  |
|              | INT/       |                       |                                       |            | 4[1]             | ,            | ,        |          |  |  |
| S1           | Array*     | -                     | -                                     | -          | <b>√</b> [1]     | <b>√</b>     | <b>√</b> | -        |  |  |
|              | indefinite |                       |                                       |            |                  |              |          |          |  |  |
|              | INT/       |                       |                                       |            |                  |              |          |          |  |  |
| D            | Array*     | -                     | -                                     | -          | <b>√</b> [1]     | ✓            | ✓        | -        |  |  |
|              | indefinite |                       |                                       |            |                  |              |          |          |  |  |
| s2           | INT/       |                       |                                       |            | ./               | ,            | ,        |          |  |  |
| S2           | Array*2    | -                     | -                                     | -          | <b>\</b>         | <b>√</b>     | <b>√</b> | <b>√</b> |  |  |

#### Remark:

[1] The Z element is not supported.

# **Operand Description**

S1: The string unit to be used as the replacement.

D: The string unit replaced.

S2: The starting position of the replacement.

S2+1: n, the number of replaced characters.

#### **Function Description**

- 1. When the energy flow is valid, the command uses the n characters in the S1 string unit to replace the n characters starting from the S2-nd character in the D string unit.
- 2. The valid data of a string unit is the data from the specified soft element of the string unit to the position where the first "00H" is detected.
- 3. When n is 0, the command performs no action.
- 4. When n is -1, all characters of the S1 string will be replaced sequentially with the characters of the D string starting from position S2 up to the end character 00H of the D string (which is not replaced).

#### **Precautions**

- When "00H" is not found within the corresponding soft element range of the string unit starting from S1 or D, the system reports a string data or length error.
- When the set value of S2 is too large and exceeds the number of characters in D, the system reports an illegal operand error.
- When the set value of S2 is less than 1, the system reports an illegal operand error.
- When the set value of S2+1 is less than -1, the system reports an illegal operand error.
- When the set value of S2+1 exceeds the number of characters in S1, the system reports an illegal operand error.

#### **Application Example**

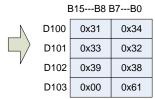


|    | Element Name | Data Type | Display Format | Current Value |
|----|--------------|-----------|----------------|---------------|
| 1  | <br>D10      | WORD      | Hexadecimal    | 16#3231       |
| 2  | <br>D11      | WORD      | Hexadecimal    | 16#3433       |
| 3  | <br>D12      | WORD      | Hexadecimal    | 16#35         |
| 4  | <br>D13      | WORD      | Hexadecimal    | 16#0          |
| 5  |              | WORD      | Hexadecimal    |               |
| 6  | <br>D100     | WORD      | Hexadecimal    | 16#3134       |
| 7  | <br>D101     | WORD      | Hexadecimal    | 16#3332       |
| 8  | <br>D102     | WORD      | Hexadecimal    | 16#3938       |
| 9  | <br>D103     | WORD      | Hexadecimal    | 16#61         |
| 10 |              | WORD      | Decimal        |               |
| 11 | <br>DO       | INT       | Decimal        | 2             |
| 12 | <br>D1       | INT       | Decimal        | 3             |

In case of M505=ON, the command reads out the D1 (D1=3) data starting from the D0th (D0=2) data of the string unit starting from D10, and stores them in the units starting from D100. See the figure below for the process.

| B15B8 B7B0 |      |      |  |  |  |  |  |  |
|------------|------|------|--|--|--|--|--|--|
| D10        | 0x32 | 0x31 |  |  |  |  |  |  |
| D11        | 0x34 | 0x33 |  |  |  |  |  |  |
| D12        | 0x00 | 0x35 |  |  |  |  |  |  |
|            |      |      |  |  |  |  |  |  |

| B15B8 B7B0 |      |      |  |  |  |  |  |  |
|------------|------|------|--|--|--|--|--|--|
| D100       | 0x35 | 0x34 |  |  |  |  |  |  |
| D101       | 0x37 | 0x36 |  |  |  |  |  |  |
| D102       | 0x39 | 0x38 |  |  |  |  |  |  |
| D103       | 0x00 | 0x61 |  |  |  |  |  |  |
|            |      |      |  |  |  |  |  |  |



# 3.19.8 STRINSTR: Commands for String Retrieval

| Command list |            | STRINSTF    | STRINSTR (S1) (S2) (D) Applicable model TS600 series |            |              |             |          |              |
|--------------|------------|-------------|--|------------|--------------|-------------|----------|--------------|
| 16-Bit c     | ommand     |             |  | STRI       | NSTR: String | g retrieval |          |              |
| 32-Bit c     | ommand     |             |  |            | -            |             |          |              |
|              |            |             | Bit  |            | V            | Vord        |          |              |
| Operand      | Type       | X, Y, M,    | Dyy  | Custom bit | D, R, V, Z,  | Custom word | Indexing | Constant     |
|              |            | LM, T, C, S | Dx.y   | variable   | T, C         | variable    |          |              |
|              | INT/       |             |  |            |              |             |          |              |
| S1           | Array*     | -           | -  | -          | <b>√</b> [1] | ✓           | ✓        | <b>√</b> [2] |
|              | indefinite |             |  |            |              |             |          |              |
|              | INT/       |             |  |            |              |             |          |              |
| S2           | Array*     | -           | -  | -          | <b>√</b> [1] | ✓           | ✓        | -            |
|              | indefinite |             |  |            |              |             |          |              |
| D            | INT        | -           | -  | -          | <b>\</b>     | ✓           | <b>√</b> | -            |
| n            | INT        | -           | -  | -          | <b>√</b>     | ✓           | <b>√</b> | ✓            |

#### Remark:

- [1] The Z element is not supported.
- [2] Here it represents a string constant.

# **Operand Description**

- S1: The string unit to be retrieved.
- S2: The retrieval source.
- D: The retrieval result.
- n: The position where the retrieval starts.

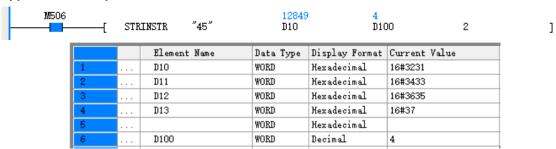
#### **Function Description**

- 1. When the energy flow is valid, the command retrieves the same strings starting from the nth character of the S2 string unit as the S1 string unit, and stores the string position information of the retrieved result in D.
- 2. When there is no consistent string, the command stores '0' in D.
- 3. When n, the retrieval starting position, is a negative or '0', the command performs no action.
- 4. The valid data of a string unit is the data from the specified soft element of the string unit to the position where the first "00H" is detected.

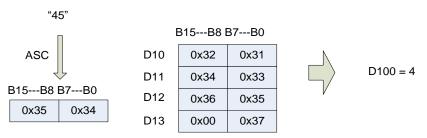
#### **Precautions**

- When "00H" is not found within the corresponding soft element range of the string unit starting from S1 or S2, the system reports a string data or length error.
- When n is greater than the number of characters in S2, the system reports an illegal operand error.
- When S1 is a specified string, a maximum of 32 characters are allowed. Commas and double quotes
  represent separators in the upper computer software, so these characters cannot be recognized by the
  upper computer software and are not counted towards the number of characters.
- When S1 is an empty string ("00H"), the detection result is the position of "00H" in the S2 string unit (if S2 has an even number of characters, the result is the first "00H" position).

### **Application Example**



In case of M506=ON, the command retrieves the same character as "45" starting from the 2nd character of the string unit starting from D10, and stores the result in the D100 unit. See the figure below for the process.



# 3.19.9 STRMOV: Commands for String Transfer

| Comm     | and list   | STRMO             | V (S                    | ) (D)      | Applicable model | TS600 series |          |              |
|----------|------------|-------------------|-------------------------|------------|------------------|--------------|----------|--------------|
| 16-Bit c | ommand     |                   | STRMOV: String transfer |            |                  |              |          |              |
| 32-Bit c | ommand     |                   |                         |            | -                |              |          |              |
|          |            |                   | Bit                     |            | W                | ord .        |          |              |
| Operand  | Type       | Type X, Y, M, LM, | Dvv                     | Custom bit | D, R, V, Z,      | Custom word  | Indexing | Constant     |
|          |            | T, C, S           | Dx.y                    | variable   | T, C             | variable     |          |              |
|          | INT/       |                   |                         |            |                  |              |          |              |
| S        | Array*     | -                 | -                       | -          | <b>√</b> [1]     | ✓            | ✓        | <b>√</b> [2] |
|          | indefinite |                   |                         |            |                  |              |          |              |
|          | INT/       |                   |                         |            |                  |              |          |              |
| D        | Array*     | -                 | -                       | -          | <b>√</b> [1]     | ✓            | ✓        | -            |
|          | indefinite |                   |                         |            |                  |              |          |              |

#### Remark:

- [1] The Z element is not supported.
- [2] Here it represents a string constant.

#### **Operand Description**

- S: The source string unit.
- D: The destination unit.

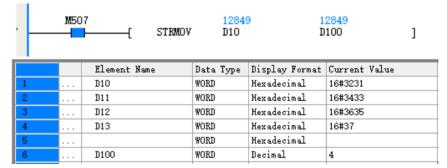
#### **Function Description**

- 1. The command transfers all data (including "00H") of the S string unit to the element units starting from D.
- 2. The valid data of a string unit is the data from the specified soft element of the string unit to the position where the first "00H" is detected.

#### **Precautions**

- When "00H" is not found within the corresponding soft element range of the string unit starting from S, the system reports a string data or length error.
- When the number of characters in the S string unit is even, the low byte stores "00H", while both high and low bytes at the corresponding positions in D stores "00H".
- When S1 is a specified string, a maximum of 32 characters are allowed. Commas and double quotes represent separators in the upper computer software, so these characters cannot be recognized by the upper computer software.

# **Application Example**



In case of M507=ON, the command transfers the string data starting from D10 to the unit starting from D100. See the figure below for the process.

| B15B8 B7B0 |      |      |  |  |  |  |  |
|------------|------|------|--|--|--|--|--|
| D10        | 0x32 | 0x31 |  |  |  |  |  |
| D11        | 0x34 | 0x33 |  |  |  |  |  |
| D12        | 0x36 | 0x35 |  |  |  |  |  |
| D13        | 0x00 | 0x00 |  |  |  |  |  |



| B15B8 B7B0 |                      |  |  |  |  |  |  |
|------------|----------------------|--|--|--|--|--|--|
| 0x32       | 0x31                 |  |  |  |  |  |  |
| 0x34       | 0x33                 |  |  |  |  |  |  |
| 0x36       | 0x35                 |  |  |  |  |  |  |
| 0x00       | 0x00                 |  |  |  |  |  |  |
|            | 0x32<br>0x34<br>0x36 |  |  |  |  |  |  |

# 3.20 Data Processing Command

# 3.20.1 Command list

| Command Category        | Name  | Function                         |  |
|-------------------------|-------|----------------------------------|--|
|                         | *WTOB | Data separation of byte unit     |  |
|                         | BTO*W | Data combination of byte unit    |  |
| Data Dragoning Command  | UNI   | 4-bit combination of 16-bit data |  |
| Data Processing Command | DIS   | 4-bit separation of 16-bit data  |  |
|                         | ANS   | Signal alarm set                 |  |
|                         | ANR   | Signal alarm reset               |  |

# 3.20.2 WTOB: Commands for Data Separation of Byte Unit

| Comm      | and list  | WTOB (S) (D) (n) Applicable model TS600 series |      |            |              |                  |          |          |
|-----------|-----------|--|------|------------|--------------|------------------|----------|----------|
| 16-Bit co | ommand    |  |      | WTOB: D    | ata separat  | ion of byte unit |          |          |
| 32-Bit co | ommand    |  |      |            | -            |                  |          |          |
|           |           |  | Bit  |            | V            | Vord             |          |          |
| Operand   | Type      | X, Y, M,                                       | D.,  | Custom bit | D, R, V, Z,  | Custom word      | Indexing | Constant |
|           |           | LM, T, C, S                                    | Dx.y | variable   | T, C         | variable         |          |          |
|           | WORD/     |  |      |            |              |                  |          |          |
| S         | DWORD,    | -  | -    | -          | <b>√</b> [1] | ✓                | ✓        | -        |
|           | Array*n/2 |  |      |            |              |                  |          |          |
|           | WORD/     |  |      |            |              |                  |          |          |
| D         | DWORD,    | -  | -    | -          | <b>√</b> [1] | ✓                | ✓        | -        |
|           | Array*n   |  |      |            |              |                  |          |          |
| n         | WORD      | -  | -    | -          | <b>√</b> [2] | <b>√</b>         | <b>√</b> | <b>✓</b> |

#### Remark:

[1]The Z and V soft elements are not supported.

[2]Only the D and R soft elements are supported.

### **Operand Description**

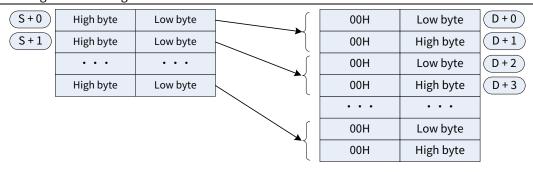
S: The starting number of the soft element that stores the data to be separated according to byte units.

D: The starting number of the soft element that stores the result already separated according to byte units.

n: The number of byte data to be separated ( $0 \le n \le 256$ ).

### **Function Description**

The commands separates the 16-bit data stored in the n/2 soft elements starting from S into n bytes, stores them to the low bytes of the n soft elements starting from D, and resets the high bytes to zero.

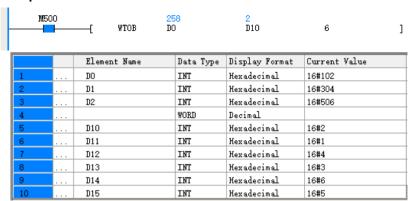


**∠Note:** When n is an odd, only the low byte (8 bits) is the object data in the last separated data.

#### **Precautions**

- In case of n=0, the command is not executed; in case of n>256 or n<0, the system reports an illegal operand error.
- The source and destination operands cannot overlap with each other, otherwise the system reports an overlapping operand error.

# **Application Example**



In case of M500=ON, the command separates the data of the 3 units starting from D0 into 6 units according to high and low bytes, and stores the results in the 6 units starting from D10. In case of D0=0x102, D1=0x304, and D2=0x506, the obtained results are D10=0x02, D11=0x01, D12=0x04, D13=0x03, D14=0x06, and D15=0x05.

# 3.20.3 BTOW: Commands for Data Combination of Byte Unit

| Comm           | and list                     | BTOW                    | (S)     | (D) (n)             | Applicable model    | TS600 series         |          |          |
|----------------|------------------------------|-------------------------|---------|---------------------|---------------------|----------------------|----------|----------|
| 16-Bit command |                              |                         | BTOW: D | ata Separatio       | on of byte unit     |                      |          |          |
| 32-Bit co      | ommand                       |                         |         |                     | -                   |                      |          |          |
|                |                              |                         | Bit     |                     | W                   | /ord                 |          |          |
| Operand        | Type                         | X, Y, M,<br>LM, T, C, S | Dx.y    | Custom bit variable | D, R, V, Z,<br>T, C | Custom word variable | Indexing | Constant |
| S              | WORD/<br>DWORD,<br>Array*n   | -                       | -       | -                   | <b>√</b> [1]        | <b>√</b>             | <b>√</b> | -        |
| D              | WORD/<br>DWORD,<br>Array*n/2 | -                       | -       | -                   | <b>√</b> [1]        | <b>√</b>             | <b>√</b> | -        |
| n              | WORD                         | -                       | 1       | -                   | <b>√</b> [2]        | <b>√</b>             | <b>✓</b> | <b>√</b> |

### Remark:

[1]The Z and V soft elements are not supported.

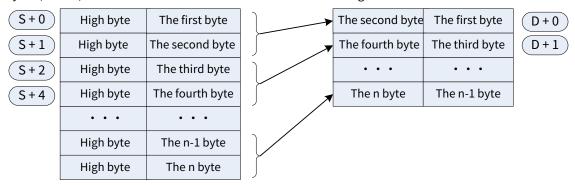
[2]Only the D and R soft elements are supported.

#### **Operand Description**

- S: The starting number of the soft element that stores the data to be combined according to byte units.
- D: The starting number of the soft element that stores the result already combined according to byte units.
- n: The number of byte data to be separated ( $0 \le n \le 256$ ).

# **Function Description**

The command combines the low bytes (8 bits) of the n 16/32-bit data starting from S, and then stores the resulting 16-bit/32-bit data in a small end manner to the n/2 soft elements starting from D. The (8-bit) high bytes (after S) of the 16-bit data in the combination source are ignored.

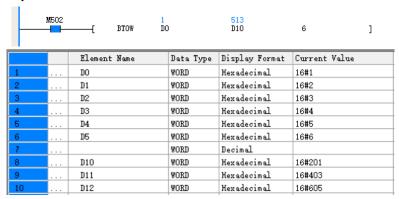


**∠Note:** When n is an odd number, the last combined high byte is reset to zero.

#### **Precautions**

- In case of n=0, the command is not executed; in case of n>256 or n<0, the system reports an illegal operand error.
- The source and destination operands cannot overlap with each other, otherwise the system reports an overlapping operand error.

#### **Application Example**



In case of M502=ON, the command combines the data of the 6 units starting from D0 into the data of 3 units, and stores the results in the 3 units starting from D10. In case of D0=0x01, D1=0x02, and D2=0x03, the obtained results are D3=0x04, D4=0x05, D5=0x06, D10=0x201, D11=0x403, and D12=0x605.

# 3.20.4 UNI: Commands for 4-Bit Combination of 16-Bit Data

| Comma     | and list | UNI (S       | UNI (S) (D) (n) Applicable model TS600 series |            |              |                |          |          |
|-----------|----------|--------------|---|------------|--------------|----------------|----------|----------|
| 16-Bit co | mmand    |              |   | UNI: 4-bit | combination  | of 16-bit data |          |          |
| 32-Bit co | mmand    |              |   |            | -            |                |          |          |
|           |          |              | Bit   |            | W            | /ord           |          |          |
| Operand   | Type     | X, Y, M, LM, | Dyy   | Custom bit | D, R, V, Z,  | Custom word    | Indexing | Constant |
|           |          | T, C, S      | Dx.y  | variable   | T, C         | variable       |          |          |
| S         | WORD,    |              |   |            | <b>√</b> [1] | ,              | ,        |          |
| 3         | Array*n  | -            | -   | -          | V [2]        | <b>√</b>       | V        | -        |
| D         | WORD     | -            | -   | -          | <b>√</b> [1] | <b>√</b>       | <b>√</b> | -        |
| n         | WORD     | -            | -   | -          | <b>√</b> [2] | <b>√</b>       | <b>√</b> | <b>√</b> |

#### Remark:

[1]The Z and V soft elements are not supported.

[2]Only the D and R soft elements are supported.

### **Operand Description**

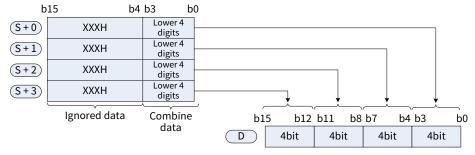
S: The starting number of the soft element that stores the data to be combined.

D: The number of the soft element that stores the data already combined.

n: The number of combinations (which is between 0 and 4; in case of n=0, the command performs no action).

### **Function Description**

The command combines the low 4 bits of the 16-bit data of the n points starting from S into 16 bit data, and then stores the result to D in a small end manner.

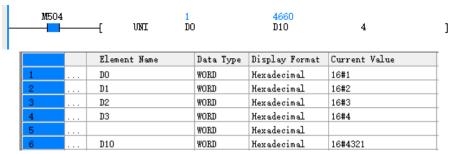


**∠Note:** When n is between 1 and 3, the remaining low bits of D are padded with 0.

#### **Precautions**

- In case of n=0, the command is not executed; in case of n>4 or n<0, the system reports an illegal operand error.
- The source and destination operands cannot overlap with each other, otherwise the system reports an overlapping operand error.

### **Application Example**



In case of M504=ON, the command combines the low 4 bits of the data of the 4 units starting from D0, and then stores the result in D10. In case of D0=0x01, D1=0x02, D2=0x03, D3=0x04, the obtained result is D10=0x4321.

# 3.20.5 DIS: Commands for 4-Bit Separation of 16-Bit Data

| Comma      | nd list | DIS (S       | DIS (S) (D) (n) Applicable model TS600 series |            |                |             |          |          |
|------------|---------|--------------|---|------------|----------------|-------------|----------|----------|
| 16-Bit con | nmand   |              | DIS: 4-bit separation of 16-bit data          |            |                |             |          |          |
| 32-Bit con | nmand   |              |   |            | -              |             |          |          |
|            |         |              | Bit   |            | W              | ord         |          |          |
| Operand    | Туре    | X, Y, M, LM, | Dyy   | Custom bit | D, R, V, Z, T, | Custom word | Indexing | Constant |
|            |         | T, C, S      | Dx.y  | variable   | С              | variable    |          |          |
| S          | WORD    | ı            | -   | -          | <b>√</b> [1]   | ✓           | ✓        | -        |
| _          | WORD,   |              |   |            | <b>√</b> [1]   | ,           | ,        |          |
| D          | Array*n | •            | -   | _          | ٧ [1]          | <b>√</b>    | <b>√</b> | -        |
| n          | WORD    | 1            | -   | -          | <b>√</b> [2]   | ✓           | <b>✓</b> | <b>✓</b> |

#### Remark:

[1]The Z and V soft elements are not supported.

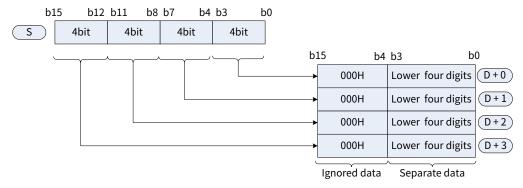
[2]Only the D and R soft elements are supported.

### **Operand Description**

- S: The starting number of the soft element that stores the data to be separated.
- D: The number of the soft element that stores the data already separated.
- n: The number of separations (which is between 0 and 4; in case of n=0, the command performs no action).

#### **Function Description**

The command separates the 16-bit data of S with every 4 bits as a unit, and then stores the results to the low 4 bits of the n soft elements starting from D, with the high 12 bits padded with 000H.



#### **Precautions**

- In case of n=0, the command is not executed; in case of n>4 or n<0, the system reports an illegal operand error.
- The source and destination operands cannot overlap with each other, otherwise the system reports an overlapping operand error.
- The high 12 bits of the n soft elements starting from D are reset to zero.

#### **Application Example**



|   | Element Name | Data Type | Display Format | Current Value |
|---|--------------|-----------|----------------|---------------|
| 1 | <br>DO       | WORD      | Hexadecimal    | 16#1234       |
| 2 |              | WORD      | Hexadecimal    |               |
| 3 | <br>D10      | WORD      | Hexadecimal    | 16#4          |
| 4 | <br>D11      | WORD      | Hexadecimal    | 16#3          |
| 5 | <br>D12      | WORD      | Hexadecimal    | 16#2          |
| 6 | <br>D13      | WORD      | Hexadecimal    | 16#1          |
|   |              |           |                |               |

In case of M505=ON, the command separates the data of the D0 unit per 4 bits, and then stores the results in the 4 units starting from D10. In case of D0=0x1234, the obtained results are D10=0x04, D11=0x03, D12=0x02, and D13=0x01.

# 3.20.6 ANS: Commands for Signal Alarm Set

| Comma      | nd list | ANS (S       | 1) (5                 | S2) (D)    | Applicable model | TS600 series |          |          |
|------------|---------|--------------|-----------------------|------------|------------------|--------------|----------|----------|
| 16-Bit cor | mmand   |              | ANS: Signal alarm set |            |                  |              |          |          |
| 32-Bit cor | mmand   |              |                       |            | -                |              |          |          |
|            |         | Bit          |                       |            | ٧                | Vord         |          |          |
| Operand    | Type    | X, Y, M, LM, |                       | Custom bit | D, R, V, Z,      | Custom word  | Indexing | Constant |
|            |         | T, C, S      | Dx.y                  | variable   | T, C             | variable     |          |          |
| S1         | INT     | -            | ı                     | -          | <b>√</b> [1]     | -            | <b>✓</b> | -        |
| S2         | WORD    | -            | ı                     | -          | <b>√</b> [2]     | -            | <b>✓</b> | <b>√</b> |
| D          | BOOL    | <b>√</b> [3] | -                     | -          | -                | -            | -        | -        |

#### Remark:

[1]Only the T element is supported.

[2]Only the D and R soft elements are supported.

[3]Only the S soft element is supported.

### **Operand Description**

S1: The number of the timer which judges the time, only applying to the 100ms timer, and ranging between T0 and T199.

S2: The data used to judge the time (ranging between 1 and 32767).

D: The set signal alarm soft element, ranging between S900 and S999.

### **Function Description**

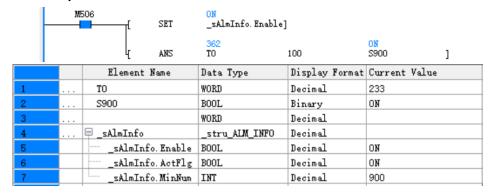
When the duration of the energy flow is greater than n, D is set; when the duration of the energy flow is less than n, the timer S is reset, and D is reset; when the energy flow is invalid, S is reset.

| System variables Name |                             | Function                                       |  |
|-----------------------|-----------------------------|--|--|
| _sAlmInfo.Enable      | Signal alarm enable         | After Enable=ON, alarm enable acts             |  |
| calminfo ActFla       | Cianal alarm act            | When any of states S900–S999 acts, ActFlg=ON   |  |
| _sAlmInfo.ActFlg      | Signal alarm act            | is set   |  |
| a Almalinfo Min Nivo  | Minimour number of ON state | It stores the smallest number of active alarms |  |
| _SAlminto.MinNum      | Minimum number of ON state  | among S900–S999                                |  |

#### **Precautions**

- When the timer number is greater than 199, the system reports an operand error.
- When the set signal alarm soft element is not between S900 and S999, the system reports an operand error.

### **Application Example**



In case of M506=ON, the alarm is enabled (that is, Enable=ON). After 10 seconds, S900 is set, the alarm action flag bit is ActFlg=ON, and the minimum recorded alarm value is MinNum=900.

# 3.20.7 ANR: Command for Signal Alarm Reset

| Commai       | Command list ANR |                         | Applicable<br>model | TS600 series |                |             |          |          |
|--------------|------------------|-------------------------|---------------------|--------------|----------------|-------------|----------|----------|
| 16-Bit cor   | mmand            | ANR: Signal alarm reset |                     |              |                |             |          |          |
| 32-Bit cor   | nmand            | -<br>-                  |                     |              |                |             |          |          |
|              |                  | Bit                     |                     |              | Word           |             |          |          |
| Operand Type |                  | X, Y, M, LM, T,         | Dyy                 | Custom bit   | D, R, V, Z, T, | Custom word | Indexing | Constant |
|              |                  | X, Y, M, LM, T,<br>C, S | Dx.y                | variable     | С              | variable    |          |          |
| -            | -                | -                       | -                   | -            |                |             | -        | -        |

### **Operand Description**

- S1: The number of the timer which judges the time, only applying to the 100ms timer, and ranging between T0 and T199.
- D: The set signal alarm soft element, ranging between S900 and S999.
- S2: The data used to judge the time (ranging between 1 and 32767).

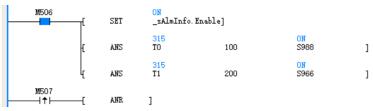
# **Function Description**

When the energy flow is valid, the command resets the operating states of the signal alarms S900–S999; if there are multiple states acts, the command resets the one with the smallest number. When the energy flow becomes valid again, the command resets the next one with the smallest number.

| System variables | Name                       | Function   |  |  |
|------------------|----------------------------|--|--|--|
| _sAlmInfo.Enable | Signal alarm enable        | After Enable=ON, alarm enable acts                               |  |  |
| _sAlmInfo.ActFlg | Signal alarm act           | When any of states S900–S999 acts, ActFlg=ON is set              |  |  |
| _sAlmInfo.MinNum | Minimum number of ON state | It stores the smallest number of active alarms among \$900–\$999 |  |  |

#### **Application Example**

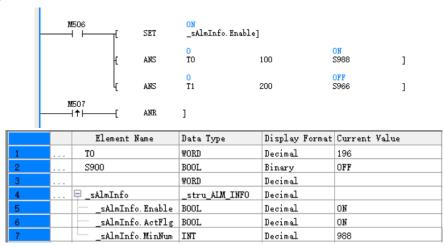
Before using the command:



|   | Element Name      | Data Type      | Display Format | Current Value |
|---|-------------------|----------------|----------------|---------------|
| 1 | <br>TO            | WORD           | Decimal        | 309           |
| 2 | <br>S900          | BOOL           | Binary         | OFF           |
| 3 |                   | WORD           | Decimal        |               |
| 4 | <br>_sAlmInfo     | _stru_ALM_INFO | Decimal        |               |
| 5 | _sAlmInfo.Enable  | BOOL           | Decimal        | ON            |
| 6 | _sAlmInfo. ActFlg | BOOL           | Decimal        | ON            |
| 7 | _sAlmInfo.MinNum  | INT            | Decimal        | 966           |

In case of M506=ON, alarm enable (Enable) is set. The alarm flag bits S988 and S966 are set after 10 seconds and 20 seconds, respectively, the alarm action flag bit ActFlg is set, and set the minimum recorded alarm value is MinNum=966.

After using the command:



In case of M507 is ON, the minimum alarm flag bit S966 is reset, and the minimum recorded alarm value is MinNum=988.

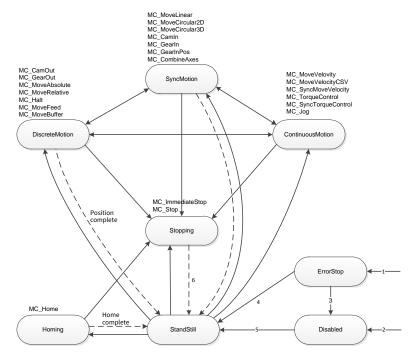
# 3.21 MC Axis Control (ETHERCAT & Pulse Output Commands)

# 3.21.1 Command list

| Command              | Name                             |  |
|----------------------|----------------------------------|--|
| MC_SetAxisConfigPara | Axis configuration parameter     |  |
| MC_Power             | Axis power-on instruction        |  |
| MC_Reset             | Axis reset instruction           |  |
| MC_ReadStatus        | Axis read status instruction     |  |
| MC_ReadAxisError     | Read axis error                  |  |
| MC_ReadDigitalInput  | Read digital input instruction   |  |
| MC_ReadPosition      | Read actual position instruction |  |
| MC_ReadVelocity      | Read actual velocity instruction |  |
| MC_SetPosition       | Set position instruction         |  |
| MC_MoveAbsolute      | Absolute positioning instruction |  |
| MC_MoveRelative      | Relative positioning instruction |  |
| MC_MoveVelocity      | Velocity instruction             |  |
| MC_Jog               | Continuous operation instruction |  |
| MC_Home              | Servo homing instruction         |  |
| MC_Homing            | Controller homing instruction    |  |
| MC_SetOverride       | Set override instruction         |  |
| MC_Stop              | Stop instruction                 |  |
| MC_Halt              | Halt instruction                 |  |

| Command                | Name  |  |
|------------------------|---|--|
| MC_ImmediateStop       | Immediate stop instruction                                  |  |
| MC_MoveSuperImposed    | Motion Superimposed instruction                             |  |
| MC_TouchProbe          | Probe instruction   |  |
| MC_MoveFeed            | Interrupt fixed-length instruction                          |  |
| MC_MoveBuffer          | Multi-segment positioning                                   |  |
| MC_MoveVelocityCSV     | CSV-based velocity instruction with adjustable pulse width  |  |
| MC_SyncMoveVelocity    | Synchronized velocity supporting PWM waveform, based on CSV |  |
| MC_FollowPosition      | Synchronous position instruction based on CSP mode          |  |
| MC_FollowVelocity      | Synchronous position instruction based on CSP mode          |  |
| MC_SyncTorqueControl   | Synchronous torque control instruction                      |  |
| MC_TorqueControl       | Torque control instruction                                  |  |
| MC_ReadActualTorque    | Read actual torque instruction                              |  |
| MC_CamIn               | Cam in  |  |
| MC_CamOut              | Cam out   |  |
| MC_DigitalCamSwitch    | Tappet  |  |
| MC_GenerateCamTable    | Update cam table  |  |
| MC_GetCamtablePhase    | Get cam table phase   |  |
| MC_GetCamtableVelRatio | Get cam table velocity ratio                                |  |
| MC_GetCamtableDistance | Get cam table displacement                                  |  |
| MC_GearInPos           | Start gear action at the specified position                 |  |
| MC_GearIn              | Gear in   |  |
| MC_GearOut             | Gear out  |  |
| MC_Phasing             | Master-slave axis phase offset                              |  |
| MC_CombineAxes         | Dual-Axis electronic gear                                   |  |
| MC_MoveLiear           | Linear interpolation instruction                            |  |
| MC_MoveCircular2D      | Planar arc interpolation instruction                        |  |
| MC_MoveEllipse         | Plane ellipse interpolation (reserved)                      |  |
| MC_GroupSetOverRide    | Axis group velocity regulation                              |  |
| MC_GroupStop           | Axis group stop instruction                                 |  |
| MC_GroupHalt           | Axis group halt instruction (unrecoverable)                 |  |
| MC_GroupImmediateStop  | Axis group immediate stop instruction                       |  |
| MC_ReadGroupVelocity   | Read axis group resultant velocity instruction              |  |
| MC_GroupPause          | Axis group halt instruction (recoverable)                   |  |

# 3.21.2 Axis State Machines



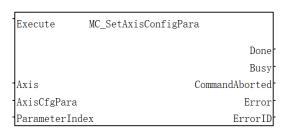
# **State Machine Description**

| State               | Description               |  |  |  |
|---------------------|---------------------------|--|--|--|
| Disabled            | Disabled state            |  |  |  |
| ErrorStop           | Stop due to fault         |  |  |  |
| Standstill          | Enabled state             |  |  |  |
| Homing              | Home                      |  |  |  |
| Stopping            | Stop                      |  |  |  |
| Discrete Motion     | Discretely move           |  |  |  |
| Continuous Motion   | Continuously move         |  |  |  |
| Synchronized Motion | Synchronized motion state |  |  |  |

| Conversion | Conversion Condition  |  |  |  |  |  |
|------------|---|--|--|--|--|--|
| 1          | When the fault detection logic of the axis detects a fault                    |  |  |  |  |  |
| 2          | When there is no fault with the axis and the energy flow of MC_Power is OFF   |  |  |  |  |  |
| 3          | When MC_Reset is called to reset axis failure and MC_Power energy flow is OFF |  |  |  |  |  |
| 4          | When MC_Reset is called to reset axis failure and MC_Power energy flow is ON  |  |  |  |  |  |
| 5          | When the energy flow of MC_Power is ON and the output flag Status is ON       |  |  |  |  |  |
|            | When MC_Stop(MC_ImmediateStop).Done=ON and the energy flow of the graphic     |  |  |  |  |  |
| 6          | block is OFF  |  |  |  |  |  |

# 3.21.3 MC\_SetAxisParaAxis

# **Graphic Block**



| 16-Bit command | MC_SetAxisConfigPara: Axis configuration parameter |                              |          |                  |                         |                |  |
|----------------|--|------------------------------|----------|------------------|-------------------------|----------------|--|
| 32-Bit command |  |                              | -        |                  |                         |                |  |
| Operand        | Name   | Description                  | Nullable | Default<br>value | Range                   | Data Type      |  |
| S1             | Axis   | Axis name/axis ID            | No       | -                | -                       | WORD           |  |
| S2             | AxisCfgPara  | Custom axis parameter        | No       | 0                | -                       | _stru_AXIS_CFG |  |
| S3             | ParameterIndex                                     | Parameter ID                 | No       | 0                | Positive/<br>negative/0 | INT            |  |
| D1             | Done   | Command execution completion | Yes      | OFF              | ON/OFF                  | BOOL           |  |
| D2             | Busy   | Ongoing execution flag       | Yes      | OFF              | ON/OFF                  | BOOL           |  |
| D3             | CommandAborted                                     | Execution interrupt flag     | Yes      | OFF              | ON/OFF                  | BOOL           |  |
| D4             | Error  | Error sign                   | Yes      | OFF              | ON/OFF                  | BOOL           |  |
| D5             | ErrorID  | Error code                   | Yes      | 0                | -                       | WORD           |  |

| Operand | Const    | Υ        | М        | S        | D        | R        | Custom<br>Variables |
|---------|----------|----------|----------|----------|----------|----------|---------------------|
| S1      | <b>√</b> | -        | -        | -        | -        | -        | 1                   |
| S2      | -        | -        | -        | -        | -        | -        | <b>\</b>            |
| S3      | -        | -        | -        | -        | <b>√</b> | <b>√</b> | <b>\</b>            |
| D1      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D2      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>\</b>            |
| D3      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <                   |
| D4      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D5      | -        | _        | _        | -        | <b>√</b> | <b>√</b> | <b>✓</b>            |

# **Function Description**

This command is used to modify the configuration parameters of the axis. If the configuration parameters meet the requirements, the command modifies the configuration parameters again. After the configuration is completed, the Done signal output is valid. If they don't meet the requirements, the command reports an error.

AxisCfgPara represents the axis configuration parameter that the user expects to modify.

ParameterIndex is used to indicate the range of modified parameters. See below for the allowed set values:

Parameter #-1: It updates all parameters and allows modification in the Disabled state. After modification, the current position may change suddenly and therefore requires the re-execution of the homing operation.

Parameter #0: It does not update any parameter.

Parameter #100: It only updates the gear ratio and allows modification in the Disabled state. After modification, the current position may change suddenly and therefore requires the re-execution of the homing operation.

| Variable    | Data Type | Function Description                                 | Valid parameter range |
|-------------|-----------|--|-----------------------|
| dwPulseData | DWORD     | Number of pulses for one revolution of motor/encoder | Positive number       |

| Variable             | Data Type | Function Description   | Valid parameter range |  |
|----------------------|-----------|--|-----------------------|--|
| fDistanceData        | REAL      | The amount of movement when the worktable rotates for one revolution | Positive number       |  |
| diGearRatioNum DINT  |           | Numerator of gear ratio  | Positive number       |  |
| dwGearRatioDen DWORD |           | Denominator of gear ratio Positive n                                 |                       |  |

Parameter #200: It only modifies the positive and negative soft limits and allows modification in the Disabled and Standstill states.

| Variable       | Data Type | Function Description                              | Valid parameter range |
|----------------|-----------|---|-----------------------|
| bSWLimitEnable | BOOL      | Soft limit enable control OFF: invalid; ON: valid | ON/OFF                |
| fMaxPLimit     | REAL      | Positive limit value in linear mode               | Positive/0/negative   |
| fMaxNLimit     | REAL      | Negative limit value in linear mode               | Positive/0/negative   |

Parameter #300: It only modifies the linear/rotary mode and allows modification in the Disabled state. After modification, the current position may change suddenly and therefore requires the re-execution of the homing operation.

| Variable        | Data Type   | Data Type Function Description ra        |                 |
|-----------------|---|--|-----------------|
| iLineRotateMode | Linear/rotation mode selection 0: linear mode; 1: rotary mode |  | 0-1             |
| fRotation REAL  |   | Number of rotation cycles in rotary mode | Positive number |

Parameter #400: It only modifies the homing mode and allows modification in the Disabled and Standstill states.

| Variable         | Data Type | Function Description                                     | Valid parameter range |  |
|------------------|-----------|--|-----------------------|--|
| iHomeMode        | INT       | Homing mode  | Positive number       |  |
| bHomeDirection   | BOOL      | Homing direction   | Positive number       |  |
| fMaxHomeSpeed    | REAL      | Maximum axis homing speed limit                          | Positive number       |  |
| fMaxHomeAcc      | REAL      | Maximum axis homing acceleration limit                   | Positive number       |  |
| fDecModuleSpeed  | REAL      | Maximum speed on deceleration module when axis homes     | Positive number       |  |
| fWaitZSpeed REAL |           | Maximum speed while waiting for Z signal when axis homes | Positive number       |  |

Parameter #500: It only modifies the hard limit, origin signal, and Z signal and allows modification in the Disabled and Standstill states.

| Variable        | Data Type | Function Description                  | Valid parameter range |  |
|-----------------|-----------|---------------------------------------|-----------------------|--|
| bHWPLimitEnable | BOOL      | Hardware positive limit enable signal | ON/OFF                |  |
| iHWPLimitID     | INT       | Hardware positive limit terminal ID   | 0-15                  |  |
| bHWNLimitEnable | BOOL      | Hardware negative limit enable signal | ON/OFF                |  |
| iHWNLimitID     | INT       | Hardware negative limit terminal ID   | 0-15                  |  |
| bHomeSignal     | BOOL      | Home enable signal                    | ON/OFF                |  |
| iHomeSignalID   | INT       | Home signal terminal ID               | 0-15                  |  |
| bZSignal        | BOOL      | Z signal enable signal ON/O           |                       |  |
| iZSignalID      | INT       | Z signal terminal ID                  | 0-15                  |  |

Parameter #600: It only updates the pulse output mode and allows modification in the Disabled state. After modification, the current position requires the re-execution of the homing operation.

| Variable   | Data Type | Function Description  | Valid parameter range |  |
|------------|-----------|---|-----------------------|--|
| iPulseMode | INT       | Pulse axis control mode 0: pulse+direction; 1: forward-reverse pulse train 2: orthogonal coding pulse; 3: PWM wave mode | 0-3                   |  |

Parameter #700: It only updates the virtual axis mode and allows modification in the Disabled state. After modification, the current position may change suddenly and therefore requires the re-execution of the homing operation.

| Variable     | Data Type | Function Description                                  | Valid parameter range |
|--------------|-----------|---|-----------------------|
| bVirtualMode |           | Virtual axis mode OFF: virtual axis mode invalid; ON: | ON/OFF                |
|              |           | virtual axis mode valid                               |                       |

Parameter #800: It only modifies the probe signal and allows modification in the Disabled state. After modification, the current position may change suddenly and therefore requires the re-execution of the homing operation.

| Variable       | Data Type | ype Function Description Valid p |        |
|----------------|-----------|----------------------------------|--------|
| bTouchProbeID1 | BOOL      | Probe terminal 1 enable signal   | ON/OFF |
| iTouchProbeID1 | INT       | Probe terminal 1 ID              | 0-15   |
| bTouchProbeID2 | BOOL      | Probe terminal 2 enable signal   | ON/OFF |
| iTouchProbeID2 | INT       | Probe terminal 2 ID              | 0-15   |

Parameter #900: It only modifies the software limit variables and negative soft limits and allows modification in the Disabled and Standstill states.

| Variable         | Data Type | Function Description                          | Valid parameter range |  |
|------------------|-----------|---|-----------------------|--|
| fAxisErrorDec    | REAL      | Axis error deceleration                       | Positive number       |  |
| fMaxVelocity     | REAL      | Maximum axis velocity limit                   | Positive number       |  |
| fMaxAcceleration | REAL      | Maximum axis acceleration limit               | Positive number       |  |
| fMaxDeceleration | REAL      | Maximum axis deceleration limit               | Positive number       |  |
| fMaxJerk         | REAL      | Maximum axis jerk limit                       | Positive number       |  |
| fMaxJogSpeed     | REAL      | Maximum speed of axis in Jog mode             | Positive number       |  |
| fMaxPTorque      | REAL      | Maximum positive torque (fieldbus servo axis) | Positive number       |  |
| fMaxNTorque      | REAL      | Maximum negative torque (fieldbus servo axis) | Positive number       |  |

Parameter #1000: It only updates the pulse servo control signal and allows modification in the Disabled state. After modification, the current position may change suddenly and therefore requires the re-execution of the homing operation.

| Variable      | Data Type | Function Description      | Valid parameter range |
|---------------|-----------|---------------------------|-----------------------|
| bServoError   | BOOL      | Servo alarm enable signal | ON/OFF                |
| iServoErrorID | INT       | Servo alarm terminal ID   | 0-15                  |

| Variable       | Data Type | Pata Type Function Description Valid para |        |
|----------------|-----------|---|--------|
| bServoEnable   | BOOL      | Servo enable signal                       | ON/OFF |
| iServoEnableID | INT       | Servo enable terminal ID                  | 0-15   |
| bClearError    | BOOL      | Clear servo alarm enable signal           | ON/OFF |
| iClearErrorID  | INT       | Clear servo alarm terminal ID             | 0-15   |

### **Resetting This Command**

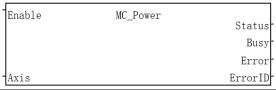
Resetting this command enables the modification of axis parameters again.

### **Multiple Calls of This Command**

When this command is being executed, it is not allowed to call the second MC\_SetAxisConfigPara command, otherwise the latter reports an error. Only after the first command is completed can the second command be executed.

## 3.21.4 MC\_Power

### **Graphic Block**



| 16-Bit<br>command | MC_Power: Axis enabling |                   |          |               |        |           |  |
|-------------------|-------------------------|-------------------|----------|---------------|--------|-----------|--|
| 32-Bit            |                         |                   | -        |               |        |           |  |
| command           |                         |                   |          |               |        |           |  |
| Operand           | Name                    | Description       | Nullable | Default value | Range  | Data Type |  |
| S1                | Axis                    | Axis name/axis ID | No       | -             | -      | WORD      |  |
| D1                | Status                  | Axis enable flag  | Yes      | OFF           | ON/OFF | BOOL      |  |
| D2                | Busy                    | Busy flag         | Yes      | OFF           | ON/OFF | BOOL      |  |
| D3                | Error                   | Error sign        | Yes      | OFF           | ON/OFF | BOOL      |  |
| D4                | ErrorID                 | Error code        | Yes      | 0             | -      | WORD      |  |

| Operand | Const | Υ        | М        | S        | D        | R        | Custom<br>Variables |
|---------|-------|----------|----------|----------|----------|----------|---------------------|
| S1      | ✓     | -        | -        | -        | -        | -        | -                   |
| D1      | -     | <b>✓</b> | <b>✓</b> | <b>✓</b> | -        | -        | <b>✓</b>            |
| D2      | -     | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>✓</b>            |
| D3      | -     | <b>√</b> | <b>√</b> | <b>√</b> | 1        | 1        | <b>√</b>            |
| D4      | -     | -        | -        | -        | <b>✓</b> | <b>✓</b> | <b>√</b>            |

### **Function Description**

- 1. The MC\_Power command is applicable to the local pulse axis and bus servo axis, used to set the enable state of these axes, and valid at high levels.
- 2. When the command sets Enable to ON, the axis enters the enable state, the Status signal of the command is valid, and the PLCOpen state machine of the axis switches from the Disabled state to the StandStill state.
- 3. During the axis operation, if the command sets Enable to FALSE, the axis is disabled, and the motion-related commands (such as MC-MoveAbsolute) stop. The disabled state of the axis triggers the

motion-related commands to become invalid.

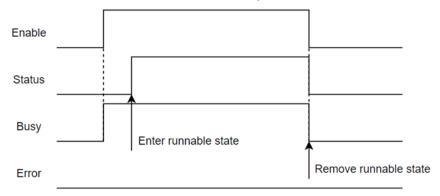
4. When the axis malfunctions and enters the errorstop state, enabling MC\_Power again or calling MC\_Reset can switch the axis to the Standstill state.

### **Multiple Starts of This Command**

When you are using multiple MC\_Power commands, the control energy flow of the last executed MC\_Power command within one cycle shall prevail.

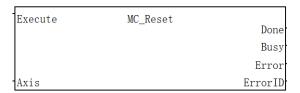
### **Timing diagram**

Calling the MC\_Power command enables the axis normally.



## 3.21.5 MC\_Reset

### **Graphic Block**



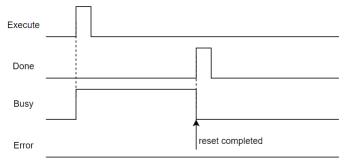
| 16-Bit command |         | MC_Reset: Axis reset                                    |     |     |        |      |  |  |  |
|----------------|---------|---|-----|-----|--------|------|--|--|--|
| 32-Bit command |         |   | -   |     |        |      |  |  |  |
| Operand        | Name    | Name Description Nullable Default value Range Data Type |     |     |        |      |  |  |  |
| S1             | Axis    | Axis name/axis ID                                       | No  | -   | -      | WORD |  |  |  |
| D1             | Done    | Axis enable flag  | Yes | OFF | ON/OFF | BOOL |  |  |  |
| D2             | Busy    | Busy flag   | Yes | OFF | ON/OFF | BOOL |  |  |  |
| D3             | Error   | Error sign  | Yes | OFF | ON/OFF | BOOL |  |  |  |
| D4             | ErrorID | Error code  | Yes | 0   | -      | WORD |  |  |  |

| Operand | Const    | Υ        | М        | S        | D        | R        | Custom<br>Variables |
|---------|----------|----------|----------|----------|----------|----------|---------------------|
| S1      | <b>✓</b> | -        | -        | -        | -        | -        | -                   |
| D1      | ı        | <b>√</b> | <b>\</b> | <b>√</b> | 1        | 1        | ✓                   |
| D2      | -        | <b>√</b> | <b>✓</b> | <b>√</b> | -        | -        | ✓                   |
| D3      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D4      | -        | -        | i        | -        | <b>✓</b> | <b>✓</b> | ✓                   |

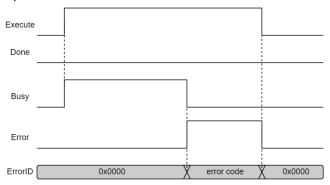
- 1. The MC\_ Reset command is used to reset the fault of the axis, and is valid to the rising edge.
- 2. After a successful reset, if the drive is in the enabled state, the PLCOpen state machine of the axis enters the StandStill state; if the driver is not enabled, the state machine enters the Disabled state.
- 3. This command does not have an interrupt output signal and therefore cannot be interrupted during execution.
- 4. During the axis operation, if this command is triggered, the system reports an error.

### **Timing diagram**

When the axis malfunctions, calling the MC\_Reset command successfully resets the axis fault.



• When the driver experiences a non-resettable fault.



## 3.21.6 MC\_ReadStatus

### **Graphic Block**

| Enable | MC_ReadStatus    |
|--------|------------------|
|        | Valid            |
|        | Busy             |
|        | Disabled         |
|        | ErrorStop        |
|        | Stopping         |
|        | StandStill       |
|        | DiscreteMotion   |
|        | ContinuousMotion |
|        | SyncMotion       |
|        | Homing           |
|        | ConstantVelocity |
|        | Accelerating     |
|        | Decelerating     |
|        | Error            |
| Axis   | ErrorID          |

| 16-Bit command |                  | MC_ ReadStat  | us: Read a | xis status       |        |           |
|----------------|------------------|---|------------|------------------|--------|-----------|
| 32-Bit command |                  |   | -          |                  |        |           |
| Operand        | Name             | Description   | Nullable   | Default<br>value | Range  | Data Type |
| S1             | Axis             | Axis name/axis ID   | No         | -                | -      | WORD      |
| D1             | Valid            | Valid flag  | Yes        | OFF              | ON/OFF | BOOL      |
| D2             | Busy             | Run flag  | Yes        | OFF              | ON/OFF | BOOL      |
| D3             | Disabled         | Disabled flag   | Yes        | OFF              | ON/OFF | BOOL      |
| D4             | ErrorStop        | Fault message   | Yes        | OFF              | ON/OFF | BOOL      |
| D5             | Stopping         | Stop  | Yes        | OFF              | ON/OFF | BOOL      |
| D6             | Standstill       | Run   | Yes        | OFF              | ON/OFF | BOOL      |
| D7             | DiscreteMotion   | Discretely move   | Yes        | OFF              | ON/OFF | BOOL      |
| D8             | ContinuousMotion | Continuously move   | Yes        | OFF              | ON/OFF | BOOL      |
| D9             | SyncMotion       | Synchronously move  | Yes        | OFF              | ON/OFF | BOOL      |
| D10            | Homing           | Home  | Yes        | OFF              | ON/OFF | BOOL      |
| D11            | ConstantVelocity | The axis velocity is 0 or the axis moves at a constant velocity | Yes        | OFF              | ON/OFF | BOOL      |
| D12            | Accelerating     | The axis is moving with an acceleration                         | Yes        | OFF              | ON/OFF | BOOL      |
| D13            | Decelerating     | The axis is moving with a deceleration                          | Yes        | OFF              | ON/OFF | BOOL      |
| D14            | Error            | Error sign  | Yes        | OFF              | ON/OFF | BOOL      |
| D15            | ErrorID          | Error code  | Yes        | 0                | -      | WORD      |

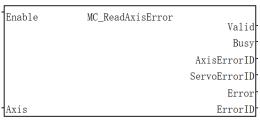
| Operand | Const    | Υ        | М | S        | D | R        | Custom<br>Variables |
|---------|----------|----------|---|----------|---|----------|---------------------|
| S1      | <b>✓</b> | -        | - | -        | - | -        | -                   |
| D1      | -        | ✓        | ✓ | ✓        | - | -        | ✓                   |
| D2      | -        | ✓        | ✓ | ✓        | - | -        | ✓                   |
| D3      | -        | <b>√</b> | ✓ | <b>√</b> | - | -        | ✓                   |
| D4      | -        | ✓        | ✓ | ✓        | - | -        | ✓                   |
| D5      | -        | ✓        | ✓ | ✓        | - | -        | ✓                   |
| D6      | -        | ✓        | ✓ | ✓        | - | -        | ✓                   |
| D7      | -        | ✓        | ✓ | ✓        | - | -        | ✓                   |
| D8      | ı        | <b>√</b> | ✓ | ✓        | - | -        | ✓                   |
| D9      | -        | ✓        | ✓ | ✓        | - | -        | ✓                   |
| D10     | ı        | <b>√</b> | ✓ | ✓        | - | -        | ✓                   |
| D11     | -        | ✓        | ✓ | ✓        | - | -        | ✓                   |
| D12     | -        | ✓        | ✓ | ✓        | - | -        | ✓                   |
| D13     | -        | <b>√</b> | ✓ | <b>√</b> | - | -        | ✓                   |
| D14     | -        | <b>√</b> | ✓ | <b>√</b> | - | -        | ✓                   |
| D15     | -        | -        | - | -        | ✓ | <b>√</b> | ✓                   |

- 1. This command is used to read the states of the PLCOpen state machine, as well as the accelerating and decelerating states, of the axis, and is valid at high levels.
- 2. This command has no interrupt flag and therefor multiple commands can run simultaneously.

## Timing diagram (omitted)

## 3.21.7 MC\_ReadAxisError

### **Graphic Block**



| 16-Bit command |              |                                    | -        |                  |        |           |  |  |  |  |
|----------------|--------------|------------------------------------|----------|------------------|--------|-----------|--|--|--|--|
| 32-Bit command |              | MC_ ReadAxisError: Read axis error |          |                  |        |           |  |  |  |  |
| Operand        | Name         | Description                        | Nullable | Default<br>value | Range  | Data Type |  |  |  |  |
| S1             | Axis         | Axis name/axis ID                  | No       | -                | -      | WORD      |  |  |  |  |
| D1             | Valid        | Valid flag                         | Yes      | OFF              | ON/OFF | BOOL      |  |  |  |  |
| D2             | Busy         | Ongoing execution flag             | Yes      | OFF              | ON/OFF | BOOL      |  |  |  |  |
| D3             | AxisErrorID  | Axis fault code                    | Yes      | 0                | -      | DINT      |  |  |  |  |
| D4             | ServoErrorID | Servo fault code                   | Yes      | 0                | -      | WORD      |  |  |  |  |
| D5             | Error        | Error sign                         | Yes      | OFF              | ON/OFF | BOOL      |  |  |  |  |
| D6             | ErrorID      | Error code                         | Yes      | 0                | -      | WORD      |  |  |  |  |

| Operand | Const    | Υ        | М        | S        | D        | R        | Custom<br>Variables |
|---------|----------|----------|----------|----------|----------|----------|---------------------|
| S1      | <b>\</b> | -        | ·        | ı        | ı        | ı        | ı                   |
| D1      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D2      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D3      | -        | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |
| D4      | -        | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |
| D5      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D6      | -        | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |

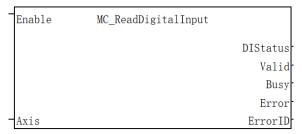
### **Function Description**

- 1. The MC\_ReadAxisError command is used to read bus axis or local pulse axis faults, and is valid at high levels.
- 2. AxisErrorID is used to display the error of the corresponding function block when the axis status is ErrorStop, while ServoErrorID corresponds to the value (0x603f) of the PDO parameter of the bus driver and is used to display the fault code when the servo driver fails.
- 3. This command has no interrupt flag and therefor multiple commands can run simultaneously.

### Timing diagram (omitted)

## 3.21.8 MC\_ReadDigitalInput

### **Graphic Block**



| 16-Bit command |          |  | -        |               |        |           |  |  |  |  |
|----------------|----------|--|----------|---------------|--------|-----------|--|--|--|--|
| 32-Bit command |          | MC_ ReadDigitalInput: Read digital input |          |               |        |           |  |  |  |  |
| Operand        | Name     | Description                              | Nullable | Default value | Range  | Data Type |  |  |  |  |
| S1             | Axis     | Axis name/axis ID                        | No       | -             | -      | WORD      |  |  |  |  |
| D1             | DIStatus | IO state                                 | No       | 0             | -      | DINT      |  |  |  |  |
| D2             | Valid    | Valid flag                               | Yes      | OFF           | ON/OFF | BOOL      |  |  |  |  |
| D3             | Busy     | Ongoing execution flag                   | Yes      | OFF           | ON/OFF | BOOL      |  |  |  |  |
| D4             | Error    | Error sign                               | Yes      | OFF           | ON/OFF | BOOL      |  |  |  |  |
| D5             | ErrorID  | Error code                               | Yes      | 0             | -      | WORD      |  |  |  |  |

| Operand | Const | Υ        | М        | S        | D        | R        | Custom<br>Variables |
|---------|-------|----------|----------|----------|----------|----------|---------------------|
| S1      | ✓     | -        | -        | -        | -        | -        | -                   |
| D1      | -     | 1        | ı        | -        | <b>√</b> | <b>√</b> | ✓                   |
| D2      | -     | <b>\</b> | <b>\</b> | <b>√</b> | -        | ı        | ✓                   |
| D3      | -     | <b>\</b> | <b>\</b> | <b>√</b> | -        | 1        | ✓                   |
| D5      | -     | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D6      | -     | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |

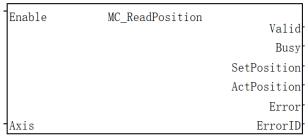
### **Function Description**

- 1. This command applies to the EtherCAT bus axis and local pulse axis, and does not support the virtual axis mode. This command is used to read the states of the digital input terminal of the axis.
- 2. When Enable is set to ON, if 0x60fd is configured in the PDO parameters of the bus axis, or if the left-right limit signal and origin signal of the local pulse axis are not all empty, the Valid signal output is valid.
- 3. If the current axis is an EtherCAT bus axis, DIStatus will display the digital input (0x60fd) of the EtherCAT bus driver. Refer to the corresponding driver manual for specific definitions.
- 4. If the current axis is a local pulse axis, the command is used to display the hard limit and origin signals; otherwise, it displays 0.
- 5. This command has no interrupt flag and therefor multiple commands can run simultaneously.

### Timing diagram (omitted)

# 3.21.9 MC\_ReadPosition

### **Graphic Block**



| 16-Bit<br>command<br>32-Bit<br>command |             | MC_ReadPosit           | -<br>tion: Read | actual po     | sition |           |
|--|-------------|------------------------|-----------------|---------------|--------|-----------|
| Operand                                | Name        | Description            | Nullable        | Default value | Range  | Data Type |
| S1                                     | Axis        | Axis name/axis ID      | No              | -             | -      | WORD      |
| D1                                     | Valid       | Valid flag             | Yes             | OFF           | ON/OFF | BOOL      |
| D2                                     | Busy        | Ongoing execution flag | Yes             | OFF           | ON/OFF | BOOL      |
| D3                                     | SetPosition | Axis command position  | Yes             | 0             | -      | REAL      |
| D4                                     | ActPosition | Axis feedback position | Yes             | 0             | -      | REAL      |
| D5                                     | Error       | Error sign             | Yes             | OFF           | ON/OFF | BOOL      |
| D6                                     | ErrorID     | Error code             | Yes             | 0             | -      | WORD      |

| Operand | Const | Υ        | М        | S        | D        | R        | Custom<br>Variables |
|---------|-------|----------|----------|----------|----------|----------|---------------------|
| S1      | ✓     | -        | -        | -        | -        | -        | -                   |
| D1      | -     | <b>✓</b> | <b>√</b> | <b>✓</b> | -        | -        |                     |
| D2      | -     | <b>√</b> | <b>√</b> | <b>√</b> | -        | 1        | <b>√</b>            |
| D3      | -     | ı        | ·        | ı        | <b>√</b> | <b>\</b> | <b>\</b>            |
| D4      | -     | -        | -        | -        | <b>√</b> | <b>√</b> | <b>✓</b>            |
| D5      | -     | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D6      | -     | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |

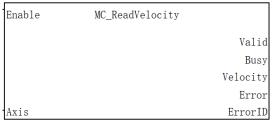
### **Function Description**

- 1. The MC\_ReadPosition command is used to read the axis command position or axis feedback position, and is valid at high levels.
- 2. When the axis is a local pulse axis, the command output parameter ActPosition is actually the command position.
- 3. This command has no interrupt flag and therefor multiple commands can run simultaneously.

## Timing diagram (omitted)

# 3.21.10 MC\_ReadVelocity

## **Graphic Block**



| 16-Bit command |          |   | -   |     |        |      |  |  |
|----------------|----------|---|-----|-----|--------|------|--|--|
| 32-Bit command |          | MC_ReadVelocity: Read actual velocity             |     |     |        |      |  |  |
| Operand        | Name     | Jame Description Nullable Default Range Data Type |     |     |        |      |  |  |
| S1             | Axis     | Axis name/axis ID                                 | No  | -   | -      | WORD |  |  |
| D1             | Valid    | Valid flag  | Yes | OFF | ON/OFF | BOOL |  |  |
| D2             | Busy     | Ongoing execution flag                            | Yes | OFF | ON/OFF | BOOL |  |  |
| D3             | Velocity | Axis feedback velocity                            | Yes | 0   | -      | REAL |  |  |
| D4             | Error    | Error Error sign Yes OFF ON/OFF BOOL              |     |     |        |      |  |  |
| D5             | ErrorID  | Error code  | Yes | 0   | -      | WORD |  |  |

| Operand | Const    | Υ        | М        | S        | D        | R        | Custom<br>Variables |  |
|---------|----------|----------|----------|----------|----------|----------|---------------------|--|
| S1      | <b>✓</b> | -        | -        | -        | -        | -        | -                   |  |
| D1      | ı        | <b>√</b> | <b>√</b> | <b>√</b> | -        | ı        | <b>√</b>            |  |
| D2      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>✓</b>            |  |
| D3      | -        | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |  |
| D4      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |  |
| D5      | -        | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |  |

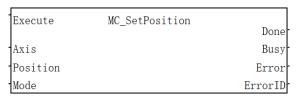
### **Function Description**

- 1. The MC\_ReadVelocity command is used to read the actual running velocity of the axis, and is valid at high levels.
- 2. This command has no interrupt flag and therefor multiple commands can run simultaneously.

## Timing diagram (omitted)

## 3.21.11 MC\_SetPosition

### **Graphic Block**



| 16-Bit command | -        |  |     |     |                         |      |  |  |
|----------------|----------|--|-----|-----|-------------------------|------|--|--|
| 32-Bit command |          | MC_SetPosition: Position set                           |     |     |                         |      |  |  |
| Operand        | Name     | Name Description Nullable Default value Range          |     |     |                         |      |  |  |
| S1             | Axis     | Axis name/axis ID                                      | No  | 1   | -                       | WORD |  |  |
| S2             | Position | Position value   | Yes | 0   | Positive/negativ<br>e/0 | REAL |  |  |
| \$3            | Mode     | Mode selection<br>0: absolute mode<br>1: relative mode | Yes | 0   | 0-1                     | INT  |  |  |
| D1             | Done     | Valid flag   | Yes | OFF | ON/OFF                  | BOOL |  |  |
| D2             | Busy     | Ongoing execution flag                                 | Yes | OFF | ON/OFF                  | BOOL |  |  |
| D3             | Error    | Error sign   | Yes | OFF | ON/OFF                  | BOOL |  |  |
| D4             | ErrorID  | Error code   | Yes | 0   | -                       | WORD |  |  |

| Operand | Const    | Υ        | М        | S        | D        | R        | Custom<br>Variables |
|---------|----------|----------|----------|----------|----------|----------|---------------------|
| S1      | <b>\</b> | ı        | -        | -        | -        | ı        | -                   |
| S2      | <b>\</b> | -        | -        | -        | <b>√</b> | <b>✓</b> | <b>√</b>            |
| S3      | <b>√</b> | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |
| D1      | -        | <b>✓</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D2      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | ✓                   |
| D3      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D4      | -        | -        | -        | -        | <b>√</b> | <b>√</b> | ✓                   |

### **Function Description**

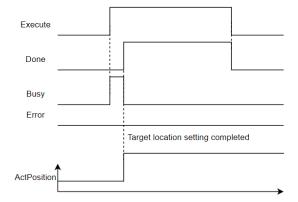
- 1. This command is used to set the current position of the bus servo axis or local pulse axis, and is valid to the rising edge.
- 2. In case of Mode=0 (absolute mode), the command writes Position to the current position of the axis; in case of Mode=1 (relative mode), it adds Position to the current position of the axis.
- 3. This command is valid only when triggered in the Standstall state.

### **Multiple Starts of This Command**

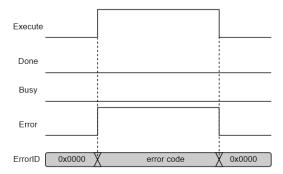
This command does not support interrupt. If there are multiple commands in one scan cycle, the first valid command will be executed. During the validity period of the Busy signal, if there is another SetPosition command running, other commands will report an error.

## **Timing diagram**

• When the axis is in the StandStill state, this command is executed, and the relative mode is selected.

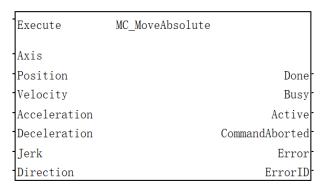


• During the axis operation, this command is executed.



# 3.21.12 MC\_MoveAbsolute

## **Graphic Block**



| 16-Bit  |              | -                       |             |         |            |      |
|---------|--------------|-------------------------|-------------|---------|------------|------|
| command |              |                         |             |         |            |      |
| 32-Bit  |              | MC_MoveAbsolute: Abso   | ute nositio | ninσ    |            |      |
| command |              | MC_MOVEADSOLUTE: Absolu | ute positio | illig   |            |      |
| Onevend | Nama         | Description             | Nullable    | Default | Dange      | Data |
| Operand | Name         | Description             | Nullable    | value   | Range      | Type |
| S1      | Axis         | Axis name/axis ID       | No          | ı       | ı          | WORD |
| S2      | Position     | Target position         | No 0        | _       | Positive/  | REAL |
| 32      | POSITION     | l arget position        |             | U       | negative/0 |      |
| S3      | Volocity     | Target velocity         | Yes         | 100     | Positive   | REAL |
| 33      | Velocity     | rarget velocity         | res         | 100     | number     |      |
| S4      | Acceleration | Acceleration            |             | 1000    | Positive   | DEAL |
| 54      | Acceleration | Acceleration            | Yes         | 1000    | number     | REAL |

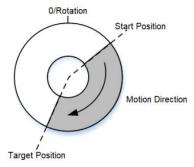
| 16-Bit command |                           | -  |          |                  |                    |              |  |  |  |
|----------------|---------------------------|--|----------|------------------|--------------------|--------------|--|--|--|
| 32-Bit command |                           | MC_MoveAbsolute: Absolute positioning  |          |                  |                    |              |  |  |  |
| Operand        | Name                      | Description  | Nullable | Default<br>value | Range              | Data<br>Type |  |  |  |
| <b>S</b> 5     | Deceleration Deceleration |  | Yes      | 1000             | Positive<br>number | REAL         |  |  |  |
| S6             | Jerk                      | Jerk value 0: T-type acceleration and deceleration >0: S-type acceleration and deceleration    | Yes      | 0                | Positive/0         | REAL         |  |  |  |
| S7             | Direction                 | Direction 0: positive (velocity > 0) 1: negative (velocity < 0) 2: minimum distance 3: current | Yes      | 0                | 0–3                | INT          |  |  |  |
| D1             | Done                      | Command execution completion   | Yes      | OFF              | ON/OFF             | BOOL         |  |  |  |
| D2             | Busy                      | Ongoing execution flag   | Yes      | OFF              | ON/OFF             | BOOL         |  |  |  |
| D3             | Active                    | Execution validity flag  | Yes      | OFF              | ON/OFF             | BOOL         |  |  |  |
| D4             | CommandAborted            | Execution interrupt flag   | Yes      | OFF              | ON/OFF             | BOOL         |  |  |  |
| D5             | Error                     | Error sign   | Yes      | OFF              | ON/OFF             | BOOL         |  |  |  |
| D6             | ErrorID                   | Error code   | Yes      | 0                | -                  | WORD         |  |  |  |

| Operand | Const    | Υ        | М        | S        | D        | R        | Custom<br>Variables |
|---------|----------|----------|----------|----------|----------|----------|---------------------|
| S1      | <b>\</b> | ı        | -        | -        | 1        | -        | -                   |
| S2      | <b>\</b> | -        | -        | -        | <b>✓</b> | <b>√</b> | <b>✓</b>            |
| S3      | <b>✓</b> | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |
| S4      | <b>√</b> | -        | -        | -        | <b>√</b> | <b>√</b> | ✓                   |
| S5      | <b>✓</b> | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |
| S6      | <b>✓</b> | -        | -        | -        | <b>√</b> | <b>√</b> | <b>✓</b>            |
| S7      | <b>√</b> | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |
| D1      | 1        | <b>√</b> | <b>√</b> | <b>√</b> | 1        | -        | <b>√</b>            |
| D2      | -        | <b>✓</b> | <b>√</b> | <b>√</b> | -        | -        | <b>\</b>            |
| D3      | 1        | <b>\</b> | <b>√</b> | <b>√</b> | 1        | -        | <b>✓</b>            |
| D4      | ı        | <b>\</b> | <b>√</b> | <b>√</b> | -        | -        | <b>✓</b>            |
| D5      | 1        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D6      | -        | -        | -        | -        | <b>√</b> | <b>√</b> | <b>✓</b>            |

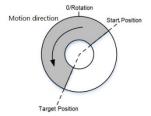
- 1. The MC\_MoveAbsolute command is used to control the bus servo axis or local pulse axis to achieve absolute positioning, and is valid to the rising edge.
- 2. On the rising edge of the Execute input, the command locks the left input parameters such as Position and Velocity, triggers the absolute positioning function, and switches the axis state to DiscreteMotion state.
- 3. In the linear mode, Position is used to set the target position for absolute positioning. If the current

position is less than the target position, the axis will move forward and finally reach the position set by Position. If the current position is greater than the target position, the axis will move backward and finally reach the position set by Position.

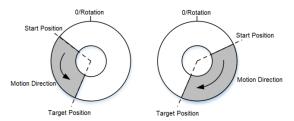
- 4. In the rotary mode, the command first uses Position to calculate the modulus over the rotation cycle to obtain the absolute position Position\_p within one rotation cycle. The actual motion direction of axis is absolute in the following 4 situations:
- (1) Direction=0 indicates the forward motion (the target velocity greater than 0). If the current velocity is greater than 0, the axis continues running in the current direction and then stops at the position set by Position\_p; if the current velocity is less than 0, the axis slows down to 0 first and then starts running backward until the position set by Position\_p; if Position\_p is equal to the current position, the axis does not move.



(2) Direction=1 indicates the backward motion (the target velocity less than 0). If the current velocity is less than 0, the axis continues running in the current direction and then stops at the position set by Position\_p; if the current velocity is greater than 0, the axis slows down to 0 first and then starts running backward until the position set by Position\_p; if Position\_p is equal to the current position, the axis does not move.



(3) Direction=2 indicates the minimum distance. On the rising edge of Execute, the axis will record the current position, and assume that the current velocity is 0 to first calculate the displacement Distance\_p from the 0 velocity to Position\_p through the forward motion and then the displacement Distance\_n from the 0 velocity to Position\_p through the backward motion. In case Distance\_p>Distance\_n, the axis runs in the negative direction; otherwise, the axis runs in the positive direction; if Position\_p is equal to the current position, the axis does not move.



(4) Direction=3 indicates the current direction. On the rising edge of Execute, the axis will move in the direction of the most recent motion before reaching the rising edge of the Execute, and stop at the position set by Position\_p. If it is powered on for the first time, the axis will run in the forward direction (the target velocity greater than 0); if Position\_p is equal to the current position, the axis does not move.

- 5. Jerk is used to set the type of the speed curve. Jerk=0 represents the T-type curve acceleration and deceleration, while Jerk>0 represents the S-type curve acceleration and deceleration.
- 6. This command supports the mutual interruption between functional blocks according to the PLCopen state machine standards.

### **Resetting This Command**

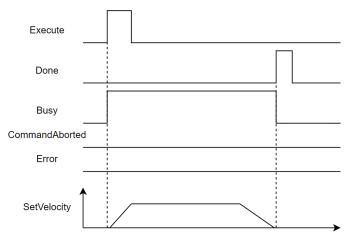
During the validity period of the Busy signal of the MoveAbsolute command, if the MC\_MoveAbsolute command is triggered again, it will re-plan with new target parameters according to the current motion position, velocity, etc.

### **Multiple Starts of This Command**

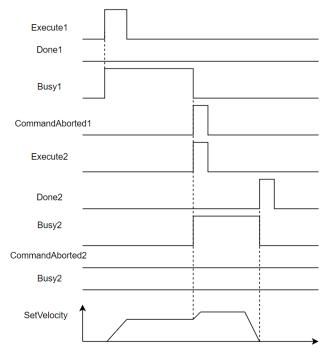
During the validity period of the Busy signal of the MoveAbsolute command, if the second MC\_MoveAbsolute command is triggered, the second command will re-plan with new target parameters according to the current motion position, velocity, etc., while the first command will be interrupted and invalidated.

### **Timing diagram**

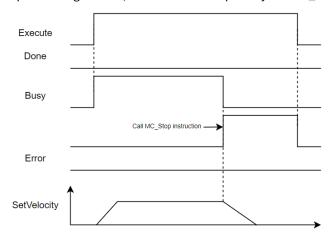
• In the StandStill state, the axis calls this command to perform the relative positioning motion with a T-typed curve.



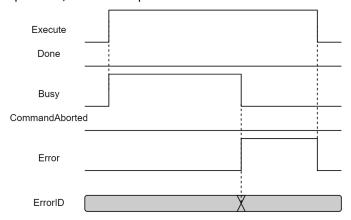
 During the operation of absolute positioning, another absolute positioning command (acting on the same axis) is triggered.



• During the relative positioning motion, the axis is interrupted by the MC\_Stop command.



• During the axis operation, the driver experiences a fault.



# 3.21.13 MC\_MoveRelative

## **Graphic Block**

| Execute<br>Axis | MC_MoveRelative | Done-          |
|-----------------|-----------------|----------------|
| Position        |                 | Busy           |
| Velocity        |                 | Active         |
| Acceleration    |                 | CommandAborted |
| Deceleration    |                 | Error          |
| Jerk            |                 | ErrorID        |

| 16-Bit<br>command |              | -  |              |      |                         |      |
|-------------------|--------------|--|--------------|------|-------------------------|------|
| 32-Bit command    |              | MC_MoveRelative: Relati                    | ive position | ing  |                         |      |
| Operand           | Name         | Name Description Nullable Default Range Ty |              |      |                         |      |
| S1                | Axis         | Axis name/axis ID                          | No           | -    | -                       | WORD |
| S2                | Position     | Target position                            | No           | 0    | Positive/<br>negative/0 | REAL |
| S3                | Velocity     | Target velocity                            | Yes          | 100  | Positive<br>number      | REAL |
| S4                | Acceleration | Acceleration                               | Yes          | 1000 | Positive<br>number      | REAL |

| 16-Bit command |                                       | -   |     |      |                    |              |  |
|----------------|---------------------------------------|---|-----|------|--------------------|--------------|--|
| 32-Bit command | MC_MoveRelative: Relative positioning |   |     |      |                    |              |  |
| Operand        | Name                                  | Name Description  |     |      | Range              | Data<br>Type |  |
| S5             | Deceleration                          | ation Deceleration  |     | 1000 | Positive<br>number | REAL         |  |
| \$6            | Jerk                                  | Jerk value 0: T-type acceleration and deceleration >0: S-type acceleration and deceleration | Yes | 0    | Positive/0         | REAL         |  |
| D1             | Done                                  | Command execution completion  | Yes | OFF  | ON/OFF             | BOOL         |  |
| D2             | Busy Ongoing execution flag           |   | Yes | OFF  | ON/OFF             | BOOL         |  |
| D3             | Active Execution validity flag        |   | Yes | OFF  | ON/OFF             | BOOL         |  |
| D4             | CommandAborted                        | Execution interrupt flag  | Yes | OFF  | ON/OFF             | BOOL         |  |
| D5             | Error                                 | Error sign  | Yes | OFF  | ON/OFF             | BOOL         |  |
| D6             | ErrorID                               | Error code  | Yes | 0    | -                  | WORD         |  |

| Operand | Const    | Υ        | М        | S        | D        | R        | Custom<br>Variables |
|---------|----------|----------|----------|----------|----------|----------|---------------------|
| S1      | ✓        | -        | -        | -        | -        | -        | -                   |
| S2      | ✓        | -        | -        | -        | <b>√</b> | <b>√</b> | <b>✓</b>            |
| S3      | ✓        | -        | -        | -        | <b>√</b> | <b>√</b> | <b>✓</b>            |
| S4      | <b>√</b> | -        | -        | -        | <b>√</b> | <b>√</b> | <b>✓</b>            |
| S5      | ✓        | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |
| S6      | <b>√</b> | -        | -        | -        | <b>√</b> | <b>√</b> | <b>✓</b>            |
| D1      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D2      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D3      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D4      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>✓</b>            |
| D5      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D6      | -        | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |

- 1. The MC\_MoveRelative command is used to control the bus servo axis or local pulse axis to achieve relative positioning, and is valid to the rising edge.
- 2. On the rising edge of the Execute input, the command locks the left input parameters such as Position and Velocity, triggers the relative positioning function, and switches the axis state to DiscreteMotion state.
- 3. Position is used to set the distance for relative positioning. Regardless of the linear or rotary mode, if Position is a positive number, the axis will run in the positive direction for the distance specified by Position; if Position is negative number, the axis will run in the negative direction for the distance specified by Position.
- 4. Jerk is used to set the type of the speed curve. Jerk=0 represents the T-type curve acceleration and deceleration, while Jerk>0 represents the S-type curve acceleration and deceleration.
- 5. This command supports the mutual interruption between functional blocks according to the PLCopen state machine standards.

### **Resetting This Command**

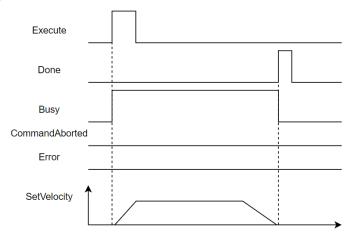
During the validity period of the Busy signal of the MC\_MoveRelative command, if the MC\_MoveRelative command is triggered again, it will re-plan with new target parameters according to the current motion position, velocity, etc.

### **Multiple Starts of This Command**

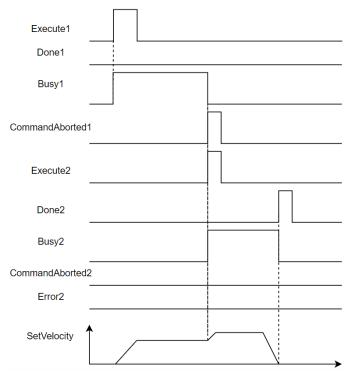
During the validity period of the Busy signal of the current MC\_MoveRelative command, if the second MC\_MoveRelative command is triggered, the second command will re-plan with new target parameters according to the current motion position, velocity, etc., while the current MC\_MoveRelative command will be interrupted and invalidated.

### **Timing diagram**

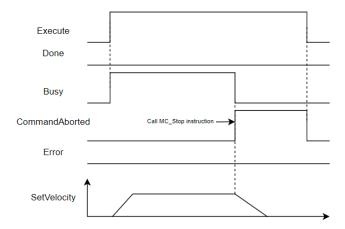
• In the StandStill state, the axis calls this command to perform the relative positioning motion with a T-typed curve.



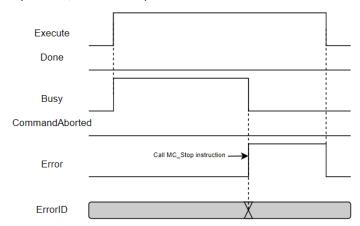
 During the operation of relative positioning, another relative positioning command (acting on the same axis) is triggered.



• During the relative positioning motion, the axis is interrupted by the MC\_Stop command.



• During the axis operation, the driver experiences a fault.



# 3.21.14 MC\_MoveVelocity

## **Graphic Block**

| - | Execute<br>Axis | MC_MoveVelocity | InVelocity      |
|---|-----------------|-----------------|-----------------|
| - | Direction       |                 | Busy-           |
| - | Velocity        |                 | Active-         |
| - | Acceleration    |                 | CommandAborted- |
| - | Deceleration    |                 | Error-          |
| - | Jerk            |                 | ErrorID-        |

| 16-Bit command 32-Bit command | -<br>MC_MoveVelocity: Velocity |  |          |               |                         |              |  |  |  |
|-------------------------------|--------------------------------|--|----------|---------------|-------------------------|--------------|--|--|--|
| Operand                       | Name                           | Description  | Nullable | Default value | Range                   | Data<br>Type |  |  |  |
| S1                            | Axis                           | Axis name/axis ID  | No       | -             | -                       | WORD         |  |  |  |
| S2                            | Direction                      | Axis motion direction<br>0: negative<br>Others: positive | Yes      | 1             | Positive/<br>negative/0 | INT          |  |  |  |
| S3                            | Velocity                       | Target velocity  | Yes      | 100           | Positive<br>number      | REAL         |  |  |  |
| S4                            | Acceleration                   | Acceleration   | Yes      | 1000          | Positive<br>number      | REAL         |  |  |  |

| 16-Bit command |                | -   |          |               |                    |              |  |  |  |
|----------------|----------------|---|----------|---------------|--------------------|--------------|--|--|--|
| 32-Bit command |                | MC_MoveVelocity: Velocity   |          |               |                    |              |  |  |  |
| Operand        | Name           | Description   | Nullable | Default value | Range              | Data<br>Type |  |  |  |
| S5             | Deceleration   | Deceleration  | Yes      | 1000          | Positive<br>number | REAL         |  |  |  |
| S6             | Jerk           | Jerk value 0: T-type acceleration and deceleration >0: S-type acceleration and deceleration | Yes      | 0             | Positive/0         | REAL         |  |  |  |
| D1             | InVelocity     | Reach target velocity   | Yes      | OFF           | ON/OFF             | BOOL         |  |  |  |
| D2             | Busy           | Ongoing execution flag  | Yes      | OFF           | ON/OFF             | BOOL         |  |  |  |
| D3             | Active         | Execution validity flag   | Yes      | OFF           | ON/OFF             | BOOL         |  |  |  |
| D4             | CommandAborted | Execution interrupt flag  | Yes      | OFF           | ON/OFF             | BOOL         |  |  |  |
| D5             | Error          | Error sign  | Yes      | OFF           | ON/OFF             | BOOL         |  |  |  |
| D6             | ErrorID        | Error code  | Yes      | 0             | -                  | WORD         |  |  |  |

| Operand | Const    | Υ        | М        | S        | D        | R        | Custom<br>Variables |
|---------|----------|----------|----------|----------|----------|----------|---------------------|
| S1      | <b>\</b> | ı        | -        | -        | ı        | -        | -                   |
| S2      | <b>\</b> | -        | -        | -        | <b>✓</b> | <b>√</b> | <b>√</b>            |
| S3      | <b>\</b> | -        | -        | -        | <b>✓</b> | <b>√</b> | <b>√</b>            |
| S4      | <b>√</b> | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |
| S5      | <b>√</b> | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |
| S6      | <b>√</b> | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |
| D1      | 1        | <b>√</b> | <b>√</b> | <b>√</b> | ı        | -        | <b>√</b>            |
| D2      | -        | <b>✓</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D3      | -        | <b>✓</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D4      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | ✓                   |
| D5      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D6      | -        | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |

- 1. The MC\_MoveVelocity command is used to control the velocity of the bus servo axis and local pulse axis, and is valid to the rising edge.
- 2. Jerk is used to set the type of the speed curve. Jerk=0 represents the T-type curve acceleration and deceleration, while Jerk>0 represents the S-type curve acceleration and deceleration.
- 3. This command supports the mutual interruption between functional blocks according to the PLCopen state machine standards.
- 4. After calling this command, you can call the MC\_Stop, MC\_Halt and MC\_ImmediateStop commands to stop the axis from running.

### **Resetting This Command**

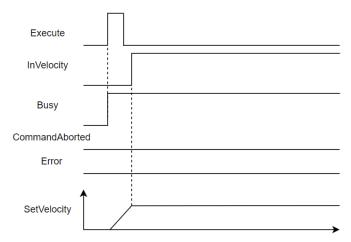
During the validity period of the Busy signal of the MC\_MoveVelocity command, if the MC\_MoveVelocity command is triggered again, it will re-plan with new target parameters according to the current motion position, velocity, etc.

### **Multiple Starts of This Command**

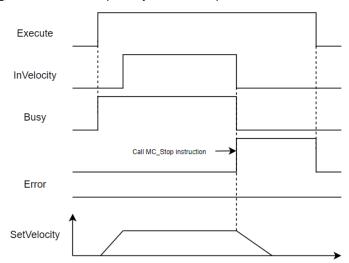
During the validity period of the Busy signal of the MC\_MoveVelocity command, if the second MC\_MoveVelocity command is triggered, the second command will re-plan with new target parameters according to the current motion position, velocity, etc., while the first command will be interrupted and invalidated.

### **Timing diagram**

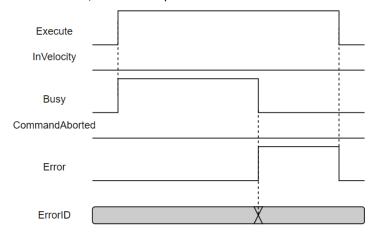
• In the StandStill state, the axis calls this command to perform the continuous motion with a T-typed curve.



• During running, the axis is interrupted by the MC\_Stop command.

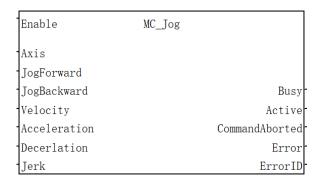


During the axis acceleration, the driver experiences a fault.



# 3.21.15 MC\_Jog

## **Graphic Block**



| 16-Bit command |                |   | -        |                  |                 |              |  |  |  |
|----------------|----------------|---|----------|------------------|-----------------|--------------|--|--|--|
| 32-Bit command |                | MC_Jog: Continuous run  |          |                  |                 |              |  |  |  |
| Operand        | Name           | Description   | Nullable | Default<br>value | Range           | Data<br>Type |  |  |  |
| S1             | Axis           | Axis name/axis ID   | No       | -                | -               | WORD         |  |  |  |
| S2             | JogForward     | Enable forward  | No       | OFF              | ON/OFF          | BOOL         |  |  |  |
| S3             | JogBackward    | Enable backward   | No       | OFF              | ON/OFF          | BOOL         |  |  |  |
| S4             | Velocity       | Target velocity   | Yes      | 100              | Positive number | REAL         |  |  |  |
| S5             | Acceleration   | Acceleration  | Yes      | 1000             | Positive number | REAL         |  |  |  |
| S6             | Deceleration   | Deceleration  | Yes      | 1000             | Positive number | REAL         |  |  |  |
| <b>S</b> 7     | Jerk           | Jerk value 0: T-type acceleration and deceleration >0: S-type acceleration and deceleration | Yes      | 0                | Positive/0      | REAL         |  |  |  |
| D1             | Busy           | Ongoing execution flag  | Yes      | OFF              | ON/OFF          | BOOL         |  |  |  |
| D2             | Active         | Execution validity flag   | Yes      | OFF              | ON/OFF          | BOOL         |  |  |  |
| D3             | CommandAborted | Execution interrupt flag  | Yes      | OFF              | ON/OFF          | BOOL         |  |  |  |
| D4             | Error          | Error sign  | Yes      | OFF              | ON/OFF          | BOOL         |  |  |  |
| D5             | ErrorID        | Error code  | Yes      | 0                | -               | WORD         |  |  |  |

| Operand | Const    | Υ | М        | S | D           | R           | Custom<br>Variables |
|---------|----------|---|----------|---|-------------|-------------|---------------------|
| S1      | <b>✓</b> | - | -        | - | -           | -           | -                   |
| S2      | <b>\</b> | - | <b>\</b> | ı | ı           | i           | <b>√</b>            |
| S3      | <b>✓</b> | - | <b>✓</b> | - | -           | -           | ✓                   |
| S4      | <b>✓</b> | - | 1        | 1 | <b>√</b>    | <b>√</b>    | ✓                   |
| S5      | <b>\</b> | - | ı        | ı | <b>&gt;</b> | <b>&gt;</b> | <b>√</b>            |
| S6      | <b>√</b> | - | -        | - | <b>√</b>    | <b>√</b>    | <b>√</b>            |
| S7      | <b>√</b> | - | -        | - | <b>√</b>    | <b>√</b>    | <b>√</b>            |

| Operand | Const | Υ        | М        | S        | D        | R        | Custom<br>Variables |
|---------|-------|----------|----------|----------|----------|----------|---------------------|
| D1      | -     | <b>\</b> | <b>√</b> | <b>√</b> | -        | i        | <b>√</b>            |
| D2      | -     | <b>✓</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D3      | -     | <b>√</b> | <b>√</b> | <b>√</b> | -        | i        | <b>√</b>            |
| D4      | -     | <b>\</b> | <b>√</b> | <b>√</b> | -        | i        | <b>√</b>            |
| D5      | -     | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |

- 1. The MC\_Jog command is used to control the bus servo axis and local pulse axis to achieve continuous axis run, and the direction is determined by the enable of JogForward and JogBackward.
- 2. When JogForward is set to TRUE, the axis runs in the positive direction; when JogForward is set to FALSE, the axis decelerates and then stops. When JogBackward is set to TRUE, the axis runs in the negative direction; when JogBackward is set to FALSE, the axis decelerates and then stops.
- 3. During the positive axis run, if JogForward is set to TRUE, the axis decelerates and then stops. During the negative axis run, if JogBackward is set to TRUE, the axis decelerates and then stops.
- 4. Jerk is used to set the type of the speed curve. Jerk=0 represents the T-type curve acceleration and deceleration, while Jerk>0 represents the S-type curve acceleration and deceleration.
- 5. This command supports the mutual interruption between functional blocks according to the PLCopen state machine standards.
- 6. After calling this command, you can call the MC\_Stop, MC\_Halt and MC\_ImmediateStop commands to stop the axis from running.

### **Resetting This Command**

During the validity period of the Busy signal of the MC\_Jog, if the MC\_Jog command is triggered again, it will re-plan with new target parameters according to the current motion position, velocity, etc.

### **Multiple Starts of This Command**

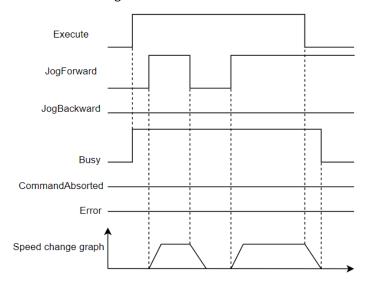
During the validity period of the Busy signal of the MC\_Jog command, if the second MC\_Jog command is triggered, the second command will re-plan with new target parameters according to the current motion position, velocity, etc., while the first command will be interrupted and invalidated.

### **Timing diagram**

• When only Enable is valid, the axis is in the Standstill state.

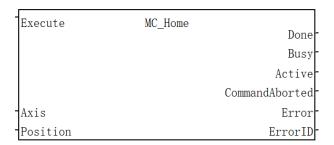
| Enable         |  |
|----------------|--|
| JogForward     |  |
| JogBackward    |  |
| Busy           |  |
| CommandAborted |  |
| Error          |  |

When the inputs of Enable and JogForward are valid.



# 3.21.16 MC\_Home

## **Graphic Block**



| 16-Bit  |                |                          |          |               |        |           |  |  |  |  |
|---------|----------------|--------------------------|----------|---------------|--------|-----------|--|--|--|--|
| command |                |                          | -        |               |        |           |  |  |  |  |
| 32-Bit  |                | MC Home: Home            |          |               |        |           |  |  |  |  |
| command |                | _                        | -        |               |        |           |  |  |  |  |
| Operand | Name           | Description              | Nullable | Default value | Range  | Data Type |  |  |  |  |
| S1      | Axis           | Axis name/axis ID        | No       | -             | -      | WORD      |  |  |  |  |
| S2      | Position       | Offset position          | No       | 0             | -      | REAL      |  |  |  |  |
| D1      | Done           | Completion sign          | Yes      | OFF           | ON/OFF | BOOL      |  |  |  |  |
| D2      | Busy           | Ongoing execution flag   | Yes      | OFF           | ON/OFF | BOOL      |  |  |  |  |
| D3      | Active         | Execution validity flag  | Yes      | OFF           | ON/OFF | BOOL      |  |  |  |  |
| D4      | CommandAborted | Execution interrupt flag | Yes      | OFF           | ON/OFF | BOOL      |  |  |  |  |
| D5      | Error          | Error sign               | Yes      | OFF           | ON/OFF | BOOL      |  |  |  |  |
| D6      | ErrorID        | Error code               | Yes      | 0             | -      | WORD      |  |  |  |  |

| Operand | Const    | Υ        | М        | S        | D        | R        | Custom<br>Variables |
|---------|----------|----------|----------|----------|----------|----------|---------------------|
| S1      | <b>✓</b> | -        | -        | -        | -        | -        | ✓                   |
| S2      | <b>\</b> | -        | -        | -        | <b>✓</b> | <b>✓</b> | ✓                   |
| D1      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | ✓                   |

| Operand | Const | Υ        | М        | S           | D        | R        | Custom<br>Variables |
|---------|-------|----------|----------|-------------|----------|----------|---------------------|
| D2      | -     | <b>✓</b> | <b>✓</b> | <b>✓</b>    | -        | -        | <b>√</b>            |
| D3      | -     | <b>✓</b> | <b>✓</b> | <b>✓</b>    | -        | -        | <b>√</b>            |
| D4      | -     | <b>√</b> | <b>√</b> | <b>√</b>    | -        | ı        | <b>√</b>            |
| D5      | -     | <b>\</b> | <b>\</b> | <b>&gt;</b> | -        | ı        | <b>√</b>            |
| D6      | -     | -        | -        | -           | <b>√</b> | <b>√</b> | <b>√</b>            |

- 1. The MC\_Home command is used to control the bus servo axis or local pulse axis to home, and is valid to the rising edge.
- 2. This command can be called only by switching the axis to the enabled state using the MC\_Power command.
- 3. On the rising edge of the command, the function block locks the Position input parameter, the axis processes the Homing state and performs the homing motion. Position is used to set the origin offset, parameters such as home mode is set in the axis configuration interface.
- 4. This command does not support the virtual axis mode.
- 5. This command does not support the mutual interruption between functional blocks.
- 6. After calling this command, you can call the MC\_Stop and MC\_ImmediateStop commands to stop the axis from running.
- 7. When using the bus axis for servo homing, the PDO object dictionary should be configured with 0x6041(StatusWord), 0x6040(ControlWord), 0x6060(OperationMode), 0x6061(ActOperationMode).

### **Bus Axis Home Modes:**

There are four types of signals related to home modes, namely: positive limit switch (POT), negative limit switch (NOT), reference point switch (Index), and encoder Z signal. See below for specific meanings of home modes:

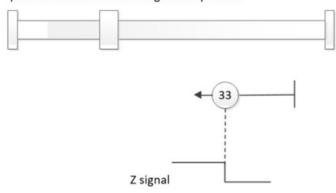
| Homing method (DS402) | Start<br>direction | Target position | Reference<br>point<br>position | Homing<br>method<br>(P5.10) | Description   |
|-----------------------|--------------------|-----------------|--------------------------------|-----------------------------|---|
| 1                     | Negative           | NOT             | Z pulse                        | 1                           | Using Z pulse and negative limit switch: The drive moves towards negative limit switch at high speed, then returns at low speed and searches for target zero position (the first encoder Z pulse position after leaving NOT) after reaching NOT.  Z signal pulse Negative limit switch (N-OT) |
| 2                     | Positive           | POT             | Z pulse                        | 0                           | Using Z pulse and positive limit switch: The drive moves towards positive limit switch at high speed, then returns at low speed and searches for target zero position (the first encoder Z pulse position after leaving NOT) after reaching POT.  |

| Homing<br>method<br>(DS402) | Start<br>direction | Target position        | Reference<br>point<br>position | Homing<br>method<br>(P5.10) | Description   |
|-----------------------------|--------------------|------------------------|--------------------------------|-----------------------------|---|
|                             |                    |                        |                                |                             | Z signal pulse Positive limit switch (P-OT)   |
| 3                           | Positive           | Index                  | Z pulse                        | 2                           | The initial direction movement of the drive   |
| 4                           | Positive           | Index                  | Z pulse                        | 12                          | depends on the switch state of the reference point. The target zero position is the first Z pulse position on the left or right side of the Index.  Z signal Pulse Index switch |
| 17                          | Negative           | NOT                    | NOT                            | 21                          | These four types of homing methods are similar  |
| 18                          | Positive           | POT                    | POT                            | 20                          | to 1–4 phases except that the target zero   |
| 19                          | Negative           | Index                  | Index                          | 23                          | position is related to the change of limit switch   |
| 20                          | Positive           | Index                  | Index                          | 22                          | or Index switch rather than using Z pulse. The following figure is diagram for 19 and 20, which are similar to method 3 and 4.  Index Switch                                    |
| 35                          | -                  | Present position value | Present<br>position<br>value   | 8                           | The present position is the system zero point.  |

**Note:** Both home mode 19 and 20 correspond to home mode 22 (under P5.10), the actual home effect is consistent with that of home mode 19 shown in the figure above, and the home mode diagram drawn on the upper computer interface shall prevail.

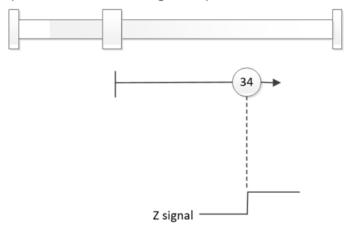
### Home mode 33:

The initial direction of the drive is negative and the position of the first Z-pulse is detected as the target zero position



### Home mode 34:

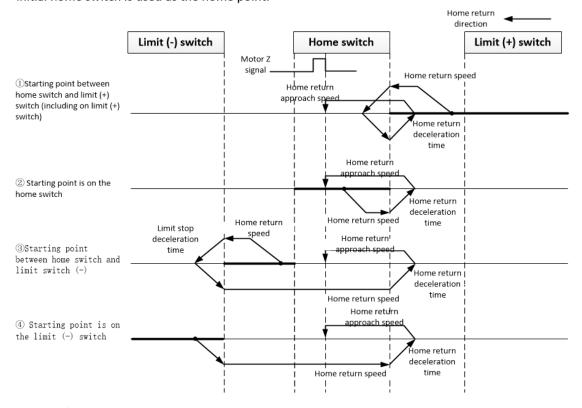
The initial direction of the drive is positive, and the position of the first Z-pulse is detected as the target zero position.



### **Local Pulse Axis Home Modes:**

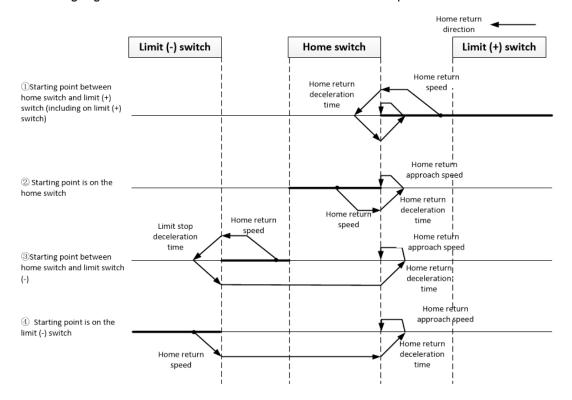
#### Home mode 2:

When the rising edge of the home switch is detected, the rising edge of the initial home switch is used as the home point.



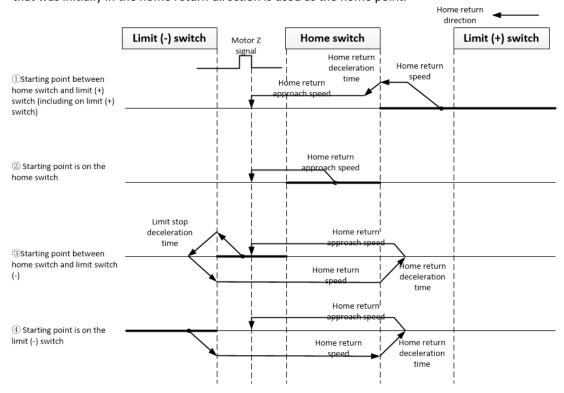
### Home mode 3:

The rising edge of the home switch is detected and used as the home point.



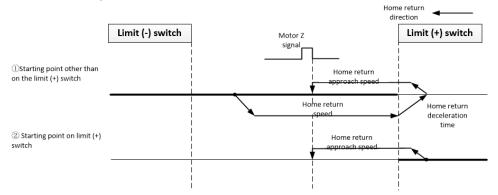
### Home mode 4:

When the falling edge (rear end) of the home switch is detected, the rising edge of the home switch that was initially in the home return direction is used as the home point.



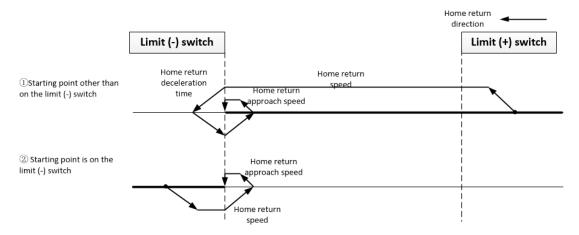
#### Home mode 5:

After detecting the rising edge of the limit switch in the direction opposite to the home return direction, reverse rotation is performed. Then, it stops at the rising edge of the motor Z signal, which is used as the home position.



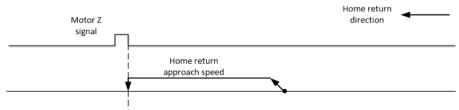
### Home mode 6:

Stop after detecting the rising edge of the limit switch in the home return direction.



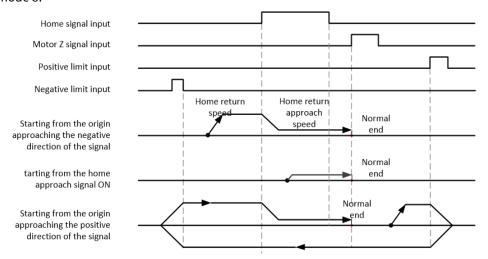
### Home mode 7:

It moves from the current value to the home return direction, and stops when it detects the rising edge of the motor Z signal, which is used as the home point.

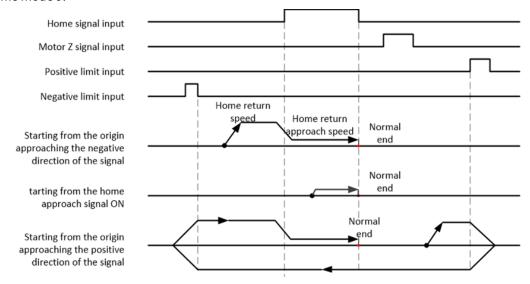


(Note) If the home position sensor is ON at startup, the home position sensor is not detected, and action is taken in the home return direction.

### Home mode 8:



Home mode 9:



**Note:** The origin signal, positive and negative hard limit signals, home mode, and home-related parameters (homing direction, homing velocity, etc.) should be set on the upper computer.

| Controller<br>Home | Applicable Scenarios  |
|--------------------|---|
| 2                  | Origin signal (deceleration block signal) + motor Z signal, or origin signal + motor Z signal + positive and negative limit signals |
| 3                  | Origin signal, or origin signal + positive and negative limit signals   |
| 4                  | Origin signal + motor Z signal, or origin signal + motor Z signal + positive and negative limit signals                             |
| 5                  | Motor Z signal + positive and negative limit signals  |
| 6                  | Positive and negative limit signals   |
| 7                  | Motor Z signal  |
| 8                  | Origin signal + motor Z signal, or origin signal + motor Z signal + positive and negative limit signals                             |
| 9                  | Origin signal, or origin signal + positive and negative limit signals   |
|                    |   |

#### **∠**Note

If there are only positive and negative limit signals on site, home mode 6 is selected.

If there are neither origin signal nor positive and negative limit signals on site, home mode 7 is selected in order to home the motor.

Home modes 2, 4, and 8 are suitable for most scenarios.

### **Resetting This Command**

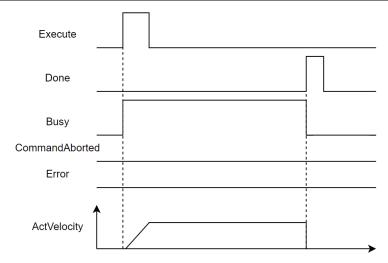
During the validity period of the Busy signal of the MC\_Home command, if the MC\_Home command is triggered again, the system displays that the MC\_Home command is interrupted.

### **Multiple Starts of This Command**

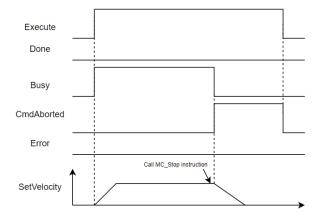
During the validity period of the Busy signal of the MC\_Home command, if the second MC\_Home command is triggered, the system displays that the first command is executed normally and the second command has an error.

## **Timing diagram**

• When this command is enabled, the driver performs the homing action normally.



• During the homing process, the home command is interrupted by the MC\_Stop command.



• During the homing process, the driver experiences a fault.

# 3.21.17 MC\_Homing

## **Graphic Block**



| 16-Bit command |  | -                        |     |     |        |      |  |  |
|----------------|--|--------------------------|-----|-----|--------|------|--|--|
| 32-Bit command | MC_Homing: Controller homing instruction   |                          |     |     |        |      |  |  |
| Operand        | Name Description Nullable Paralle Range Ty |                          |     |     |        |      |  |  |
| S1             | Axis                                       | Axis name/axis ID        | No  | -   | ı      | WORD |  |  |
| S2             | Position                                   | Offset position          | No  | 0   | -      | REAL |  |  |
| D1             | Done                                       | Completion sign          | Yes | OFF | ON/OFF | BOOL |  |  |
| D2             | Busy                                       | Ongoing execution flag   | Yes | OFF | ON/OFF | BOOL |  |  |
| D3             | Active                                     | Execution validity flag  | Yes | OFF | ON/OFF | BOOL |  |  |
| D4             | CommandAborted                             | Execution interrupt flag | Yes | OFF | ON/OFF | BOOL |  |  |
| D5             | Error                                      | Fault flag               | Yes | OFF | ON/OFF | BOOL |  |  |
| D6             | ErrorID                                    | Fault code               | Yes | 0   | -      | WORD |  |  |

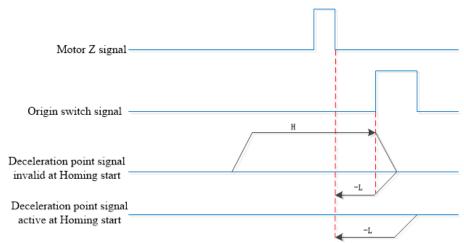
| Operand | Const    | Υ        | М        | S        | D        | R        | Custom<br>Variables |
|---------|----------|----------|----------|----------|----------|----------|---------------------|
| S1      | <b>\</b> | 1        | -        | -        | -        | 1        | <b>√</b>            |
| S2      | <b>\</b> | ı        | ·        | -        | <b>√</b> | <b>\</b> | <b>√</b>            |
| D1      | -        | <b>✓</b> | <b>√</b> | <b>√</b> | -        | -        | <b>✓</b>            |
| D2      | 1        | <b>√</b> | <b>√</b> | <b>√</b> | -        | ı        | <b>√</b>            |
| D3      | ı        | <b>\</b> | <b>√</b> | <b>√</b> | -        | ı        | <b>√</b>            |
| D4      | -        | <b>✓</b> | <b>√</b> | <b>√</b> | -        | -        | <b>✓</b>            |
| D5      | 1        | <b>√</b> | <b>√</b> | <b>√</b> | -        | ı        | <b>√</b>            |
| D6      | -        | -        | -        | -        | <b>√</b> | <b>√</b> | <b>✓</b>            |

- 1. The MC\_Homing command is used to control the bus servo axis to achieve controller homing, and is valid to the rising edge. After homing is completed, the position of the bus servo axis is read as zero (the home offset value is zero), and the position of the servo drive is not operated.
- 2. This command can be called only by switching the axis to the enabled state using the MC\_Power command.
- 3. On the rising edge of the command, the function block locks the Position input parameter, the axis processes the Homing state and performs the homing motion. Position is used to set the origin offset, parameters such as home mode is set in the axis configuration interface.
- 4. This command does not support the pulse axis and virtual axis modes.
- 5. This command does not support the mutual interruption between functional blocks.
- 6. After calling this command, you can call the MC\_Stop and MC\_ImmediateStop commands to stop the axis from running.
- 7. There are three differences between MC\_Homing instruction and MC\_Home instruction. Difference one, MC\_Home instruction controls the bus servo axis and local pulse axis for homing, while MC\_Homing instruction only supports controlling bus servo axis for homing; Difference two, MC\_Home instruction controls the bus servo axis for homing through sending instruction to the servo drive, while MC\_Homing instruction controls the bus servo axis for homing through controller internal algorithm. Difference three, after the bus servo homing is complete, MC\_Home instruction operates the servo drive and clears the position of the servo drive, while the MC\_Homing instruction does not operate the servo drive and does not change the position of the servo drive. The similarity between the MC\_Homing instruction and the MC\_Home instruction is that both instructions will read the position of the axis as zero after the homing is complete.

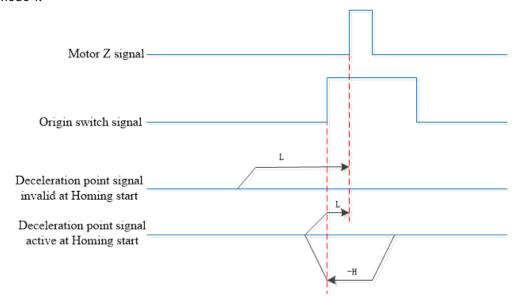
### **Bus Axis Controller Home Modes:**

The bus axis controller home modes follow the standard 402 protocol. There are four types of signals related to home modes, namely: positive limit switch (POT), negative limit switch (NOT), reference point switch (Index), and encoder Z signal. See below for specific meanings of home modes (at present, only home modes 3, 4, 35 are supported):

Home mode 3:



### Home mode 4:



Home mode 35: Take the current position as the mechanical origin, and the origin is returned to zero.

## **Resetting This Command**

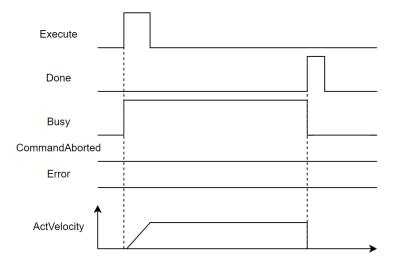
During the validity period of the Busy signal of the MC\_Homing command, if the MC\_Homing command is triggered again, the system displays that the MC\_Homing command is interrupted.

### **Multiple Starts of This Command**

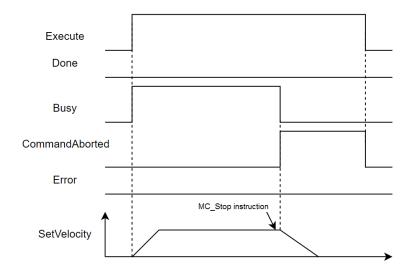
During the validity period of the Busy signal of the MC\_Homing command, if the second MC\_Homing command is triggered, the system displays that the first command is executed normally and the second command has an error.

## **Timing diagram**

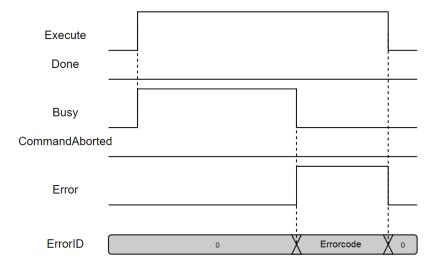
• When this command is enabled, the driver performs the controller homing action normally.



• During the homing process, the controller homing command is interrupted by the MC\_Stop command.



• During the homing process, the driver experiences a fault.



# 3.21.18 MC\_SetOverride

# **Graphic Block**

| Enable       | MC SetOverride  |         |
|--------------|-----------------|---------|
| Bilasis      | .mo_botovellide |         |
| Axis         |                 | Done    |
| Velocity     |                 | Busy    |
| Acceleration | ı               | Active  |
| Deceleration | ı               | Error   |
| Jerk         |                 | ErrorID |

| 16-Bit command | -   |   |     |                  |                    |           |  |  |
|----------------|---|---|-----|------------------|--------------------|-----------|--|--|
| 32-Bit command | MC_SetOverride: Variable velocity, acceleration, and deceleration |   |     |                  |                    |           |  |  |
| Operand        | Name  | Name Description  |     | Default<br>value | Range              | Data Type |  |  |
| S1             | Axis  | Axis name/axis ID   | No  | -                | -                  | WORD      |  |  |
| S2             | Velocity  | Target velocity after velocity regulation   | Yes | 100              | Positive<br>number | REAL      |  |  |
| <b>S</b> 3     | Acceleration  | Acceleration after velocity regulation  | Yes | 1000             | Positive<br>number | REAL      |  |  |
| <b>S</b> 3     | Deceleration  | Deceleration after velocity regulation  | Yes | 1000             | Positive<br>number | REAL      |  |  |
| S4             | Jerk  | Jerk after velocity regulation 0: T-type acceleration and deceleration >0: S-type acceleration and deceleration | Yes | 0                | Positive/0         | REAL      |  |  |
| D1             | Done  | Completion sign   | Yes | OFF              | ON/OFF             | BOOL      |  |  |
| D2             | Busy  | Ongoing execution flag  | Yes | OFF              | ON/OFF             | BOOL      |  |  |
| D3             | Active  | Alternate waiting flag  | Yes | OFF              | ON/OFF             | BOOL      |  |  |
| D4             | Error   | Error sign  | Yes | OFF              | ON/OFF             | BOOL      |  |  |
| D5             | ErrorID   | Error code  | Yes | 0                | -                  | WORD      |  |  |

| Operand | Const    | Υ        | М        | S        | D        | R        | Custom<br>Variables |
|---------|----------|----------|----------|----------|----------|----------|---------------------|
| S1      | <b>√</b> | -        | -        | -        | -        | -        | -                   |
| S2      | ✓        | -        | -        | -        | <b>√</b> | <b>√</b> | <b>✓</b>            |
| S3      | ✓        | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |
| S4      | ✓        | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |
| S5      | ✓        | -        | -        | -        | <b>√</b> | <b>√</b> | <b>✓</b>            |
| D1      | -        | <b>√</b> | <b>√</b> | <b>√</b> | ı        | -        | <b>√</b>            |
| D2      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>✓</b>            |
| D3      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>✓</b>            |
| D4      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D5      | -        | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |

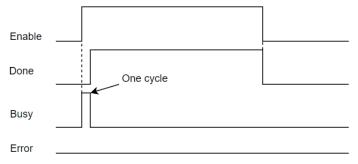
- 1. The MC\_SetOverride command is used to achieve variable velocity, acceleration, and deceleration, and is valid at high levels.
- 2. Velocity, Acceleration, and Jerk represent the velocity, acceleration, and acceleration after velocity adjustment, respectively.
  - It should be noted that setting Velocity to a negative number is only valid for the MoveVelocity command, where a positive number indicates that the command is running in the forward direction, while a negative number indicates that the command is running in the negative direction. For other commands, positive numbers are valid (processed by taking absolute values internally).
- 3. Velocity regulation by the MC\_Jog and MC\_Home commands is not supported, while velocity regulation by other single-axis motion related commands is supported.
- 4. This command is only used for single-axis motion function blocks and does not support velocity regulation for axis group, master axis, and slave axis.

#### **Multiple Starts of This Command**

During the validity period of the Busy signal of the MC\_SetOverride command, if the second MC\_SetOverride command is triggered, the system displays that the first command remains running and the second command has an error.

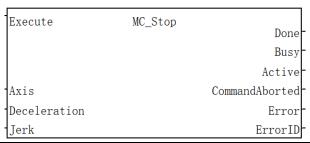
### **Timing diagram**

 $During \ the \ execution \ of \ the \ MC\_MoveVelocity \ command, the \ MC\_SetOverride \ command \ is \ triggered.$ 



# 3.21.19 MC\_Stop

# **Graphic Block**



| 16-Bit command |                | -   |          |                  |                 |              |  |  |  |  |  |
|----------------|----------------|---|----------|------------------|-----------------|--------------|--|--|--|--|--|
| 32-Bit command |                | MC_Stop: Stop   |          |                  |                 |              |  |  |  |  |  |
| Operand        | Name           | Description   | Nullable | Default<br>value | Range           | Data<br>Type |  |  |  |  |  |
| S1             | Axis           | Axis name/axis ID   | No       | -                | -               | WORD         |  |  |  |  |  |
| S2             | Deceleration   | Deceleration  | Yes      | 1000             | Positive number | REAL         |  |  |  |  |  |
| S3             | Jerk           | Jerk value 0: T-type acceleration and deceleration >0: S-type acceleration and deceleration | Yes      | 0                | Positive/0      | REAL         |  |  |  |  |  |
| D1             | Done           | Completion sign   | Yes      | OFF              | ON/OFF          | BOOL         |  |  |  |  |  |
| D2             | Busy           | Ongoing execution flag  | Yes      | OFF              | ON/OFF          | BOOL         |  |  |  |  |  |
| D3             | Active         | Alternate waiting flag  | Yes      | OFF              | ON/OFF          | BOOL         |  |  |  |  |  |
| D4             | CommandAborted | Execution interrupt flag  | Yes      | OFF              | ON/OFF          | BOOL         |  |  |  |  |  |
| D5             | Error          | Error sign  | Yes      | OFF              | ON/OFF          | BOOL         |  |  |  |  |  |
| D6             | ErrorID        | Error code  | Yes      | 0                | -               | WORD         |  |  |  |  |  |

| Operand | Const    | Υ        | М        | S        | D        | R        | Custom<br>Variables |
|---------|----------|----------|----------|----------|----------|----------|---------------------|
| S1      | <b>\</b> | -        | -        | -        | -        | ı        | -                   |
| S2      | <b>\</b> | -        | -        | -        | <b>√</b> | <b>✓</b> | <b>√</b>            |
| S3      | <b>√</b> | -        | -        | -        | <b>√</b> | <b>√</b> | ✓                   |
| D1      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | ✓                   |
| D2      | 1        | <b>√</b> | <b>√</b> | <b>√</b> | -        | ı        | <b>√</b>            |
| D3      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D4      | 1        | <b>√</b> | <b>√</b> | <b>√</b> | -        | ı        | <b>√</b>            |
| D5      | ı        | <b>√</b> | <b>√</b> | <b>√</b> | -        | ı        | <b>√</b>            |
| D6      | -        | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |

## **Function Description**

- 1. The MC\_Stop command is used to control the bus servo axis and local pulse axis to achieve a single-axis stop, and triggers the rising edge.
- 2. On the rising edge of Execute, the function block locks input parameters such as Deceleration and Jerk, and the axis is in the Stopping state and performs the decelerating stop motion. After the deceleration is completed, the Done signal is valid and remains in the Stopping state during the Execute=ON period. In case of Execute=OFF and Done=ON, the axis switches from the Stopping state to the Standstill state.

- 3. Jerk is used to set the type of the speed curve. Jerk=0 represents the T-type curve acceleration and deceleration, while Jerk>0 represents the S-type curve acceleration and deceleration.
- 4. This command is only used for single-axis motion function blocks and does not support axis group, master axis, slave axis, etc.
- 5. When the axis is in the Stopping state, other motion commands cannot interrupt this command. Only after the axis is restored to the Standstill state through the falling edge of energy flow of this command can other motion control commands run.

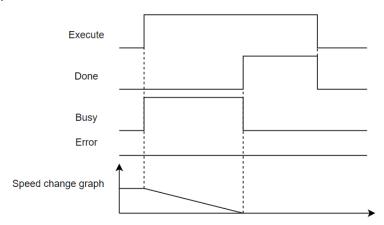
#### **Resetting This Command**

During the validity period of the Busy signal of the MC\_Stop command, if the MC\_Stop command is triggered again, it will re-plan with new target parameters according to the current motion position, velocity, etc.

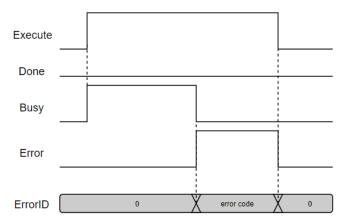
### **Multiple Starts of This Command**

During the validity period of the Busy signal of the MC\_Stop command, if the second MC\_Stop command is triggered, the system displays that the first MC\_Stop command remains running and the second MC\_Stop command has an error.

### **Timing diagram**

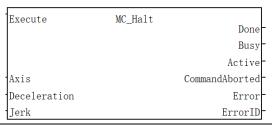


During the command operation, the driver experiences a fault.



# 3.21.20 MC\_Halt

## **Graphic Block**



| 16-Bit command |                | -   |                  |       |                    |      |  |  |  |  |
|----------------|----------------|---|------------------|-------|--------------------|------|--|--|--|--|
| 32-Bit command |                | MC_Halt: Halt   |                  |       |                    |      |  |  |  |  |
| Operand        | Name           | Nullable  | Default<br>value | Range | Data<br>Type       |      |  |  |  |  |
| S1             | Axis           | Axis name/axis ID   | No               | -     | -                  | WORD |  |  |  |  |
| S2             | Deceleration   | Deceleration  | Yes              | 1000  | Positive<br>number | REAL |  |  |  |  |
| S3             | Jerk           | Jerk value 0: T-type acceleration and deceleration >0: S-type acceleration and deceleration | Yes              | 0     | Positive/0         | REAL |  |  |  |  |
| D1             | Done           | Completion sign   | Yes              | OFF   | ON/OFF             | BOOL |  |  |  |  |
| D2             | Busy           | Ongoing execution flag  | Yes              | OFF   | ON/OFF             | BOOL |  |  |  |  |
| D3             | Active         | Alternate waiting flag  | Yes              | OFF   | ON/OFF             | BOOL |  |  |  |  |
| D4             | CommandAborted | Execution interrupt flag  | Yes              | OFF   | ON/OFF             | BOOL |  |  |  |  |
| D5             | Error          | Error sign  | Yes              | OFF   | ON/OFF             | BOOL |  |  |  |  |
| D6             | ErrorID        | Error code  | Yes              | 0     | -                  | WORD |  |  |  |  |

| Operand | Const    | Υ        | М        | S        | D        | R        | Custom<br>Variables |
|---------|----------|----------|----------|----------|----------|----------|---------------------|
| S1      | ✓        | -        | -        | -        | -        | -        | -                   |
| S2      | <b>√</b> | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |
| S3      | <b>✓</b> | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |
| D1      | ı        | <b>√</b> | <b>√</b> | <b>√</b> | -        | 1        | <b>√</b>            |
| D2      | ı        | <b>√</b> | <b>√</b> | <b>√</b> | -        | 1        | <b>✓</b>            |
| D3      | ı        | <b>√</b> | <b>√</b> | <b>√</b> | -        | 1        | <b>✓</b>            |
| D4      | ı        | <b>√</b> | <b>√</b> | <b>√</b> | -        | 1        | <b>✓</b>            |
| D5      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D6      | -        | -        | -        | -        | <b>√</b> | <b>√</b> | <b>✓</b>            |

## **Function Description**

- 1. The MC\_Halt command is used to control the bus servo axis and local pulse axis to achieve a single-axis stop, and triggers the rising edge.
- 2. On the rising edge of Execute, the function block locks input parameters such as Deceleration and Jerk, and the axis is in the DiscreteMotion state and performs the decelerating stop motion. After the deceleration is completed, the Done signal is valid, and the axis is restored to the Standstill state.
- 3. Jerk is used to set the type of the speed curve. Jerk=0 represents the T-type curve acceleration and

deceleration, while Jerk>0 represents the S-type curve acceleration and deceleration.

4. This command is only used for single-axis motion function blocks and does not support axis group, master axis, slave axis, etc.

# **Resetting This Command**

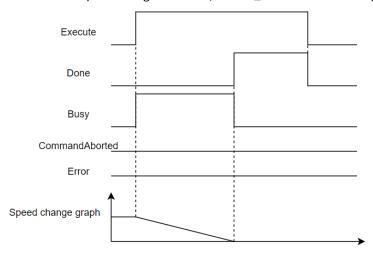
During the validity period of the Busy signal of the MC\_Halt command, if the MC\_Halt command is triggered again, it will re-plan with new target parameters according to the current motion position, velocity, etc.

### **Multiple Starts of This Command**

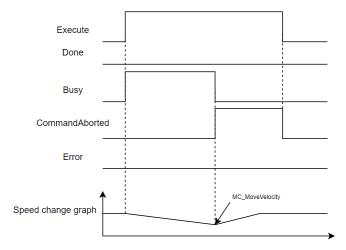
During the validity period of the Busy signal of the MC\_Halt command, if the second MC\_Halt command is triggered, the second command will re-plan with new target parameters according to the current motion position, velocity, etc., while the first command will be interrupted and invalidated.

### **Timing diagram**

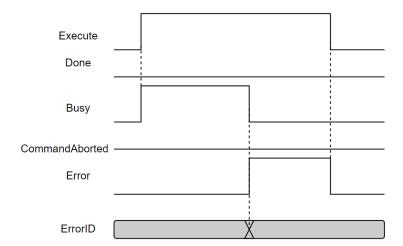
During the execution of the positioning command, the MC\_Halt command is triggered.



• After the MC\_Halt command is trigged, the velocity command is called again to interrupt the running of the MC\_Halt command.

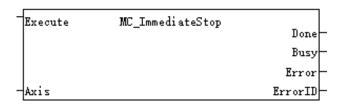


During the execution of the MC\_Halt command, the machine stops due to a fault.



# 3.21.21 MC\_ImmediateStop

# **Graphic Block**



| 16-Bit command |         | MC_ImmediateStop: Immediate stop |          |                  |        |           |  |  |  |  |
|----------------|---------|----------------------------------|----------|------------------|--------|-----------|--|--|--|--|
| 32-Bit command |         |                                  | -        |                  |        |           |  |  |  |  |
| Operand        | Name    | Description                      | Nullable | Default<br>value | Range  | Data Type |  |  |  |  |
| S1             | Axis    | Axis name/axis ID                | No       | -                | -      | WORD      |  |  |  |  |
| D1             | Done    | Completion sign                  | Yes      | OFF              | ON/OFF | BOOL      |  |  |  |  |
| D2             | Busy    | Ongoing execution flag           | Yes      | OFF              | ON/OFF | BOOL      |  |  |  |  |
| D3             | Error   | Error sign                       | Yes      | OFF              | ON/OFF | BOOL      |  |  |  |  |
| D4             | ErrorID | Error code                       | Yes      | 0                | -      | WORD      |  |  |  |  |

| Operand | Const | Υ        | М        | S        | D        | R        | Custom<br>Variables |
|---------|-------|----------|----------|----------|----------|----------|---------------------|
| S1      | ✓     | -        | -        | -        | -        | -        | -                   |
| D1      | -     | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | ✓                   |
| D2      | -     | <b>✓</b> | <b>✓</b> | <b>√</b> | -        | -        | ✓                   |
| D3      | -     | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D4      | -     | -        | -        | -        | <b>√</b> | <b>√</b> | ✓                   |

### **Function Description**

- 1. The MC\_ImmediateStop command is used for single-axis stop, and triggers the rising edge.
- 2. On the rising edge of Execute, the axis immediately stops. After the stop is completed, the Done signal is valid and remains in the Stopping state during the Execute=ON period. In case of Execute=OFF and Done=ON, the axis switches from the Stopping state to the Standstill state.

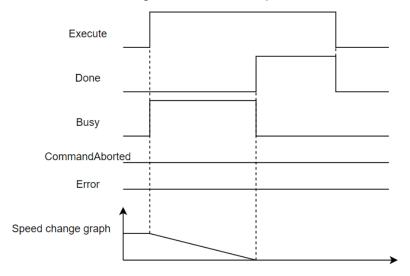
- 3. This command is only used for single-axis motion function blocks and does not support axis group, master axis, slave axis, etc.
- 4. When the axis is in the Stopping state, other motion commands cannot interrupt this command. Only after the axis is restored to the Standstill state through the falling edge of energy flow of this command can other motion control commands run.

## **Multiple Starts of This Command**

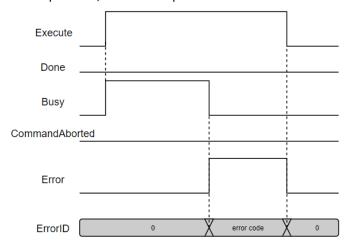
For multiple MC\_ImmediateStop commands, the first triggered one shall prevail, while the rest ones report a fault.

### **Timing diagram**

• This command is called after calling the MC\_MoveVelocity command.



During the command operation, the driver experiences a fault.



# 3.21.22 MC\_MoveSuperImposed

# **Graphic Block**

| - E          | MC Managementary         |
|--------------|--------------------------|
| Execute      | MC_MoveSuperImposed Done |
| Axis         | Busy                     |
| Position     | Active                   |
| Velocity     | CommandAborted           |
| Acceleration | Error                    |
| Deceleration | ErrorID                  |

| 16-Bit command |                | -   |                  |       |                         |      |  |  |  |  |
|----------------|----------------|---|------------------|-------|-------------------------|------|--|--|--|--|
| 32-Bit command |                | MC_ MoveSuperImposed: Superimposed motion |                  |       |                         |      |  |  |  |  |
| Operand        | Name           | Nullable                                  | Default<br>value | Range | Data<br>Type            |      |  |  |  |  |
| S1             | Axis           | Axis name/axis ID                         | No               | -     | -                       | WORD |  |  |  |  |
| S2             | Position       | Compensation distance                     | No               | 0     | Positive/<br>negative/0 | REAL |  |  |  |  |
| <b>S</b> 3     | Velocity       | Speed                                     | Yes              | 100   | Positive<br>number      | REAL |  |  |  |  |
| S4             | Acceleration   | Acceleration                              | Yes              | 1000  | Positive number         | REAL |  |  |  |  |
| S5             | Deceleration   | Deceleration                              | Yes              | 1000  | Positive number         | REAL |  |  |  |  |
| D1             | Done           | Execution completion flag                 | Yes              | OFF   | ON/OFF                  | BOOL |  |  |  |  |
| D2             | Busy           | Ongoing execution flag                    | Yes              | OFF   | ON/OFF                  | BOOL |  |  |  |  |
| D3             | Active         | Alternate waiting flag                    | Yes              | OFF   | ON/OFF                  | BOOL |  |  |  |  |
| D4             | CommandAborted | Execution interrupt flag                  | Yes              | OFF   | ON/OFF                  | BOOL |  |  |  |  |
| D5             | Error          | Error sign                                | Yes              | OFF   | ON/OFF                  | BOOL |  |  |  |  |
| D6             | ErrorID        | Error code                                | Yes              | 0     | -                       | WORD |  |  |  |  |

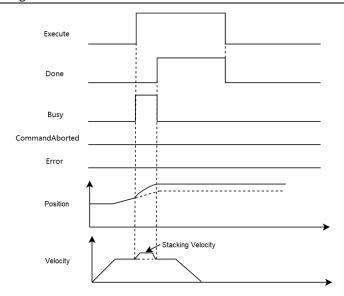
| Operand | Const       | Υ        | М           | S           | D        | R           | Custom<br>Variables |
|---------|-------------|----------|-------------|-------------|----------|-------------|---------------------|
| S1      | <b>✓</b>    | -        | -           | -           | -        | -           | -                   |
| S2      | <b>✓</b>    | -        | -           | -           | <b>√</b> | <b>✓</b>    | <b>✓</b>            |
| S3      | <b>✓</b>    | -        | 1           | ı           | <b>√</b> | <b>✓</b>    | <b>√</b>            |
| S4      | <b>✓</b>    | -        | -           | -           | <b>√</b> | <b>✓</b>    | <b>✓</b>            |
| S5      | <b>&gt;</b> | -        | 1           | i           | <b>√</b> | <b>&gt;</b> | <b>✓</b>            |
| D1      | ı           | <b>√</b> | <b>&gt;</b> | <b>&gt;</b> | -        | 1           | <b>✓</b>            |
| D2      | ı           | <b>√</b> | <b>&gt;</b> | <b>&gt;</b> | -        | ı           | <b>✓</b>            |
| D3      | -           | <b>√</b> | <b>✓</b>    | <b>✓</b>    | -        | -           | <b>✓</b>            |
| D4      | -           | <b>√</b> | <b>✓</b>    | <b>✓</b>    | -        | -           | <b>✓</b>            |
| D5      | -           | <b>√</b> | <b>✓</b>    | <b>√</b>    | _        | -           | <b>√</b>            |
| D6      | -           | -        | -           | -           | <b>√</b> | ✓           | <b>√</b>            |

On the rising edge of Execute (start), this command superimpose a relative positioning motion on the basis of the original control mode of the axis according to the input parameters. The displacement of the superimposed motion is specified by Position, and the stacking velocity is specified by Velocity.

# **Processing Methods for Axis in Different Control Modes**

# 1. Single-Axis Positioning Related Commands

If this command is called separately, the system reports an error for this command. If called during the operation of the positioning commands (for absolute positioning or phase positioning), this command performs the superimposed motion. This command will change the trajectory of the original command.



During the execution of this command, if you trigger other commands that enable the axis to handle the CSP mode, such as MC\_MoveAbsolute, this command will be interrupted. This command can be stopped by the MC\_Stop, MC\_Halt, and MC\_ImmediateStop commands.

During the validity period of the MC\_Halt command, the superimposed motion command cannot be executed.

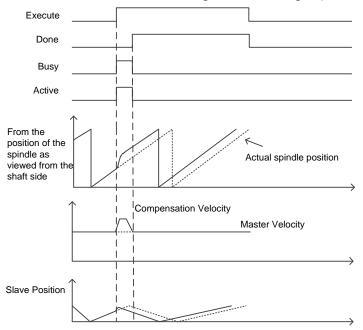
During the execution of this command, if you execute non-CSP motion related commands such as MC\_Home, the system reports an error for this command.

#### 2. Axis Group Related Commands

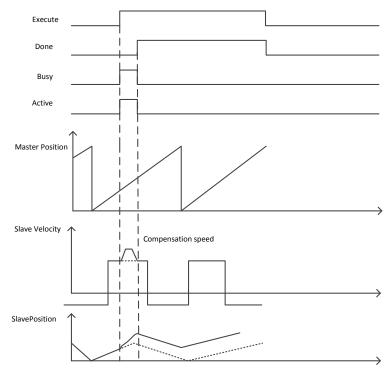
When the axis call this command during the control of the axis group related commands, this command reports an error and does not perform the superimposed motion action.

### 3. Cam and Gear Related Commands

The operation of the master axis follows the rules of single axis and axis group related commands.



If called when the slave axis follows gears and cams, this command performs the superimposed motion action.



The MC\_GearOut and MC\_CamOut commands can terminate the execution of this command.

### **Resetting This Command**

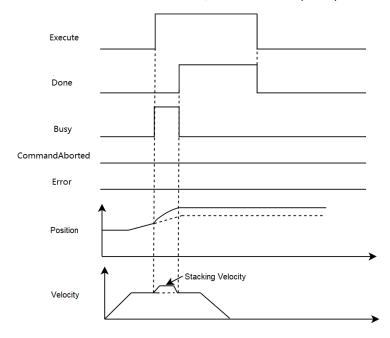
During the validity period of the Busy signal of the MC\_MoveSuperImposed command, if the MC\_MoveSuperImposed command is triggered again, it will re-plan with new target parameters according to the current motion position, velocity, etc.

# **Multiple Starts of This Command**

During the validity period of the Busy signal of the MC\_MoveSuperImposed command, if the second MC\_MoveSuperImposed command is triggered, the system reports an error for the second command.

## **Timing diagram**

During the execution of the relative motion command, the MC\_MoveSuperImposed command is triggered.



# 3.21.23 MC\_TouchProbe

# **Graphic Block**

Enable Axis  ${\tt MC\_TouchProbe}$ PosPosition ProbeID NegPosition Done TriggerEdge TerminalSource Busy Active TriggerMode WindowOnly CommandAborted FirstPosition Error LastPosition ErrorID

| 16-Bit command    |                | -  |          |                  |                         |              |
|-------------------|----------------|--|----------|------------------|-------------------------|--------------|
| 32-Bit<br>command |                | MC_TouchProbe: Pr  | obe      |                  |                         |              |
| Operand           | Name           | Description  | Nullable | Default<br>value | Range                   | Data<br>Type |
| S1                | Axis           | Axis name/axis ID  | No       | -                | -                       | WORD         |
| S2                | ProbeID        | Probe ID 0: probe 1 1: probe 2   | No       | 0                | 0–1                     | INT          |
| \$3               | TriggerEdge    | Edge type  0: only rising edge triggered  1: only falling edge triggered   |          |                  |                         | INT          |
| S4                | TerminalSource | Probe signal source  0: DI terminal Yes 0  1: encoder Z signal   |          |                  | 0–1                     | INT          |
| <b>S</b> 5        | TriggerMode    | Trigger type 0: single trigger 1: continuous trigger   | Yes      | 0                | 0-1                     | INT          |
| \$6               | Window<br>Only | Probe window settings 0: The window function is turned off, and the probe signal can be detected in all position ranges 1: The window function is turned on, and the probe signal cab be detected only when the current position is ≥ FirstPosition and ≤ LastPosition | Yes      | OFF              | ON/OFF                  | BOOL         |
| S7                | FirstPosition  | Start position of probe window   | Yes      | 0                | Positive/<br>negative/0 | REAL         |
| \$8               | LastPosition   | End position of probe window   | Yes      | 0                | Positive/<br>negative/0 | REAL         |
| D1                | PosPosition    | Rising edge latch position   | Yes      | 0                | Positive/<br>negative/0 | REAL         |
| D2                | NegPosition    | Falling edge latch position  | Yes      | 0                | Positive/<br>negative/0 | REAL         |
| D3                | Done           | Execution completion flag  | Yes      | OFF              | ON/OFF                  | BOOL         |
| D4                | Busy           | Ongoing execution flag   | Yes      | OFF              | ON/OFF                  | BOOL         |

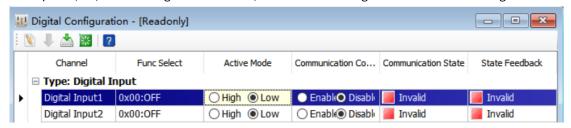
| 16-Bit         |                | -  |     |     |            |              |  |  |  |  |
|----------------|----------------|--|-----|-----|------------|--------------|--|--|--|--|
| 32-Bit command |                | MC_TouchProbe: Probe                     |     |     |            |              |  |  |  |  |
| Operand        | Name           | Name Description                         |     |     | Range      | Data<br>Type |  |  |  |  |
| D5             | Active         | Execution validity flag                  | Yes | OFF | ON/OFF     | BOOL         |  |  |  |  |
| D6             | CommandAborted | Execution interrupt flag                 | Yes | OFF | ON/OFF     | BOOL         |  |  |  |  |
| D7             | Error          | Error sign                               | Yes | OFF | ON/OFF     | BOOL         |  |  |  |  |
| D8             | FrrorID        | Error code, displaying error information | Yes | 0   | Positive/0 | WORD         |  |  |  |  |

| Operand | Const    | Υ        | М        | S        | D        | R        | Custom<br>Variables |
|---------|----------|----------|----------|----------|----------|----------|---------------------|
| S1      | <b>✓</b> | -        | -        | -        | -        | -        | -                   |
| S2      | <b>✓</b> | -        | -        | -        | <b>√</b> | <b>✓</b> | -                   |
| S3      | <b>√</b> | -        | -        | -        | <b>√</b> | <b>√</b> | ✓                   |
| S4      | <b>√</b> | -        | -        | -        | <b>√</b> | <b>√</b> | ✓                   |
| S5      | <b>√</b> | -        | -        | -        | <b>√</b> | <b>√</b> | ✓                   |
| S6      |          | -        | <b>√</b> | <b>√</b> | -        | -        | ✓                   |
| S7      | <b>√</b> | -        | -        | -        | <b>√</b> | <b>√</b> | ✓                   |
| S8      | <b>√</b> | -        | -        | -        | <b>√</b> | <b>√</b> | ✓                   |
| D1      | -        | -        | -        | -        | <b>√</b> | <b>√</b> | ✓                   |
| D2      | -        | -        | -        | -        | <b>√</b> | <b>√</b> | ✓                   |
| D3      | ı        | <b>√</b> | <b>√</b> | <b>√</b> | -        | 1        | <b>√</b>            |
| D4      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>✓</b>            |
| D5      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D6      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D7      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>✓</b>            |
| D8      | -        | -        | -        | -        | <b>√</b> | <b>√</b> | <b>✓</b>            |

- 1. This command does not support the virtual axis mode, the rising edge updates function block parameters, and the low-level module is invalid.
- 2. Currently, only the EtherCAT bus axis mode is supported, and the servo driver should be configured with the corresponding PDO.

| PDO    | Description   |
|--------|---|
| 0x60b8 | Probe control word (required)                               |
| 0x60b9 | Probe state word (optional)                                 |
| 0x60ba | Rising edge latch of probe 1, encoder axis latch (optional) |
| 0x60bb | Falling edge latch of probe 1 (optional)                    |
| 0x60bc | Rising edge latch of probe 2, encoder axis latch (optional) |
| 0x60bd | Falling edge latch of probe 2 (optional)                    |

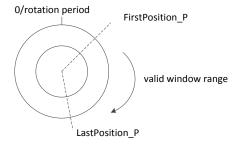
3. The probe 1 is triggered by switching value input 1 (DI1), while probe 2 is triggered by switching value input 2 (DI2). When using this command, the servo switching value needs to be configured as invalid.



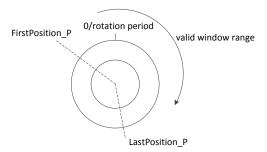
4. The servo version number cannot be too low when probe 2 channel is required, where parameter R0.35 cannot lower than 2.62 and parameter R0.36 cannot be lower than 1.23.



- 5. The rising edge latch value is stored in Position, while the falling edge latch value is stored in NegPosition.
- 6. In case of TriggerEdge=0, only the rising edge trigger (including DI rising edge trigger and encoder axis Z signal trigger) is supported; in case of TriggerEdge=1, only the DI signal falling edge trigger is supported.
- 7. In case of TerminalSource=0, the DI signal trigger is selected; in case of TerminalSource=1, the encoder axis Z signal trigger is selected.
- 8. In case of WindowOnly=TRUE, the window function is enabled, and the probe signal can be detected on when the current position is within the window (the window size is determined by the parameters FirstPosition and LastPosition).
- 9. In the linear mode, the window range is greater than or equal to FirstPosition but less than or equal to LastPosition;
- 10. In circular mode, the command first uses FirstPosition and LastPosition to calculate the modulus over the cycle to obtain the range positions FirstPosition\_P and LastPosition\_P within one cycle.
- In case of FirstPosition\_p<LastPosition\_p, the valid window range is shown in the figure below.</li>



In case of FirstPosition\_p>LastPosition\_p, the valid window range is shown in the figure below.



11. In case of TriggerMode=0, the single trigger mode is selected, and the trigger ends when a single latch occurs; in case TriggerMode=1, the continuous trigger mode is selected, and every successful trigger outputs the Done signal for one cycle.

12. The latch value triggered by the rising edge and encoder axis Z signal is output at the Position end, while the latch value triggered by the falling edge is output at the NegPosition end.

# **Resetting This Command**

If this command is triggered again during the validity period of its Busy signal, it reads the probe value according to the new probe configuration parameters.

#### **Multiple Starts of This Command**

When multiple commands call the same probe channel (probe channels 1 and 2 for selection) of the same axis, if the next command is triggered during the Busy signal validity period of the previous command, the next command will take effect, and the previous command will be interrupted and invalidated.

If two commands call the same axis but different probe channels, they do not affect each other.

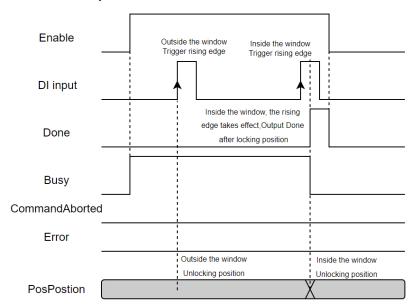
If multiple commands use the same probe channel of the same axis, the last triggered MC\_MoveFeed command will interrupt the running MC\_TouchProbe command, while the first triggered MC\_MoveFeed command will trigger the MC\_TouchProbe command to report an error (the probe channel has been occupied by the interrupt fixed length function).

#### **Timing diagram**

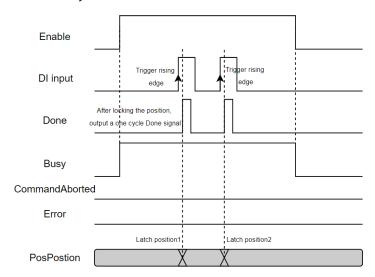
There are two sources for probe signals, one is the rising edge of the encoder Z signal, the other is the rising or falling edge of the switch input. By default, probe channel 1 is triggered by switching value input 1 (DI1), while probe channel 2 is triggered by switching value input 2 (DI2).

Taking the rising edge of switching value input 1 as the signal source as an example, the timing of the probe is shown below.

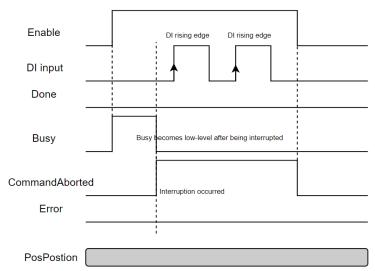
• The rising edge of probe 1 is valid, the DI terminal is triggered in the single trigger mode, and the window function WindowOnly is TRUE.



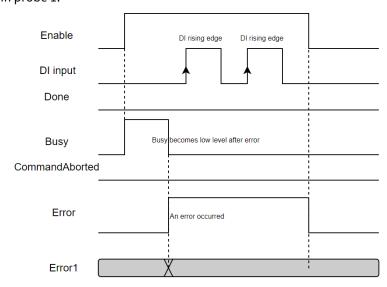
• The rising edge of probe 1 is valid, the DI terminal is triggered in the continuous trigger mode, and the window function WindowOnly is FALSE.



• Probe 1 is interrupted by a probe-related command, and the window function WindowOnly is FALSE.



• A fault occurs in probe 1.



# 3.21.24 MC\_MoveFeed

# **Graphic Block**

Execute MC\_MoveFeed Axis Position Velocity Acceleration Deceleration Jerk Direction Mode Interrupt InFeed FeedDistance Done FeedVelocity Busy WindowOnly Active FirstPosition CommandAborted LastPosition Error ErrorMode ErrorID

| 16-Bit command |              | -  |          |                  |                         |              |  |  |  |  |  |
|----------------|--------------|--|----------|------------------|-------------------------|--------------|--|--|--|--|--|
| 32-Bit command |              | MC_MoveFeed: Interrupt fixed length  |          |                  |                         |              |  |  |  |  |  |
| Operand        | Name         | Description  | Nullable | Default<br>value | Range                   | Data<br>Type |  |  |  |  |  |
| S1             | Axis         | Axis name/axis ID  | No       | -                | -                       | WORD         |  |  |  |  |  |
| S2             | Position     | Target position  | Yes      | 0                | Positive/<br>negative/0 | REAL         |  |  |  |  |  |
| S3             | Velocity     | Target velocity  | Yes      | 0                | Positive<br>number      | REAL         |  |  |  |  |  |
| S4             | Acceleration | Acceleration   | Yes      | 0                | Positive<br>number      | REAL         |  |  |  |  |  |
| S5             | Deceleration | Deceleration   | Yes      | 0                | Positive<br>number      | REAL         |  |  |  |  |  |
| S6             | Jerk         | Jerk value 0: T-type acceleration and deceleration >0: S-type acceleration and deceleration  | Yes      | 0                | Positive/0              | REAL         |  |  |  |  |  |
| S7             | Direction    | Direction In case of Mode=0 and circular mode: 0: positive 1: negative 2: minimum distance 3: current In case of Mode=2: 0: positive 1-3: negative | Yes      | 0                | 0-3                     | INT          |  |  |  |  |  |
| S8             | Mode         | Mode 0: absolute positioning mode 1: relative positioning mode   | Yes      | 0                | 0-2                     | INT          |  |  |  |  |  |

| 16-Bit         |                    | -  |             |               |                         |              |
|----------------|--------------------|--|-------------|---------------|-------------------------|--------------|
| 32-Bit command |                    | MC_MoveFeed: Interrupt   | fixed lengt | :h            |                         |              |
| Operand        | Name               | Name Description Nullable  |             | Default value | Range                   | Data<br>Type |
|                |                    | 2: velocity mode   |             |               |                         |              |
| S9             | Interrupt          | Interrupt source selection 0: probe 1; 1: probe 2  | Yes         | 0             | 0-1                     | INT          |
| S10            | FeedDistance       | Displacement after reaching interrupt source Positive: After the interrupt source is reached, the axis runs for the distance specified by FeedDistance in the direction of original motion Negative: After the interrupt source is reached, the axis slows down to zero first, and then runs for the distance specified by FeedDistance in the opposite direction of the original motion | Yes         | 0             | Positive/<br>negative/0 | REAL         |
| S11            | FeedVelocity       | Target velocity after reaching interruption  | Yes         | 0             | Positive<br>number      | REAL         |
| S12            | WindowOnly         | Enable interrupt source window 0: Disable window detection function 1: Enable window detection function  | Yes         | OFF           | ON/OFF                  | BOOL         |
| S13            | FirstPosition      | Start position of interrupt source window  | Yes         | 0             | Positive/n egative/0    | REAL         |
| S14            | LastPosition       | End position of interrupt source window  | Yes         | 0             | Positive/n egative/0    | REAL         |
| S15            | ErrorMode          | Fault mode OFF: If the probe signal has not yet arrived after the position specified by Position is reached, the command does not report an error and continues to wait for the probe signal ON: If the probe signal has not yet arrived after the position specified by Position is reached, the function block reports an error  | Yes         | OFF           | ON/OFF                  | BOOL         |
| D1             | InFeed             | Interrupt signal validity  | Yes         | OFF           | ON/OFF                  | BOOL         |
| D2             | Done               | Execution completion flag  | Yes         | OFF           | ON/OFF                  | BOOL         |
| D3             | Busy               | Ongoing execution flag   | Yes         | OFF           | ON/OFF                  | BOOL         |
| D4             | Active             | Execution validity flag  | Yes         | OFF           | ON/OFF                  | BOOL         |
| D5             | CommandAbo<br>rted | Execution interrupt flag   | Yes         | OFF           | ON/OFF                  | BOOL         |
| D6             | Error              | Error sign   | Yes         | OFF           | ON/OFF                  | BOOL         |

| 16-Bit  |         | _                                   |          |         |       |      |  |  |  |
|---------|---------|-------------------------------------|----------|---------|-------|------|--|--|--|
| command |         | -                                   |          |         |       |      |  |  |  |
| 32-Bit  |         | MC M 5 11 15 15 15 15               |          |         |       |      |  |  |  |
| command |         | MC_MoveFeed: Interrupt fixed length |          |         |       |      |  |  |  |
| Operand | Name    | Description                         | Nullable | Default | Range | Data |  |  |  |
| Operand | Ivallie | Description                         | Nullable | valua   | Kange | Туре |  |  |  |
|         |         |                                     |          | value   |       | Type |  |  |  |

| Operand | Const       | Υ        | М        | S           | D        | R           | Custom<br>Variables |
|---------|-------------|----------|----------|-------------|----------|-------------|---------------------|
| S1      | <b>✓</b>    | -        | -        | -           | -        | -           | -                   |
| S2      | <b>√</b>    | -        | -        | ı           | <b>√</b> | <b>√</b>    | <b>√</b>            |
| S3      | <b>&gt;</b> | -        | -        | i           | <b>√</b> | <b>&gt;</b> | <b>√</b>            |
| S4      | <b>&gt;</b> | -        | -        | i           | <b>√</b> | <b>&gt;</b> | <b>✓</b>            |
| S5      | <b>&gt;</b> | -        | -        | 1           | <b>√</b> | <b>&gt;</b> | <b>✓</b>            |
| S6      | <b>\</b>    | -        | -        | 1           | <b>√</b> | <b>\</b>    | <b>√</b>            |
| S7      | <b>√</b>    | -        | -        | -           | ✓        | <b>√</b>    | ✓                   |
| S8      | <b>&gt;</b> | -        | -        | 1           | <b>√</b> | <b>&gt;</b> | <b>✓</b>            |
| S9      | <b>&gt;</b> | -        | -        | ı           | <b>√</b> | <b>&gt;</b> | <b>✓</b>            |
| S10     | <b>&gt;</b> | -        | -        | i           | <b>√</b> | <b>&gt;</b> | <b>✓</b>            |
| S11     | <b>&gt;</b> | -        | -        | 1           | <b>√</b> | <b>&gt;</b> | <b>✓</b>            |
| S12     | ı           | -        | <b>√</b> | <b>&gt;</b> | -        | 1           | <b>✓</b>            |
| S13     | <b>√</b>    | -        | -        | -           | ✓        | <b>√</b>    | ✓                   |
| S14     | <b>✓</b>    | -        | -        | -           | ✓        | <b>✓</b>    | ✓                   |
| S15     | <b>√</b>    | -        | -        | -           | ✓        | <b>√</b>    | ✓                   |
| D1      | -           | ✓        | ✓        | <b>✓</b>    | -        | -           | ✓                   |
| D2      | ı           | <b>√</b> | <b>√</b> | <b>&gt;</b> | -        | 1           | <b>√</b>            |
| D3      | 1           | <b>√</b> | ✓        | <b>\</b>    | -        | 1           | <b>√</b>            |
| D4      | 1           | <b>√</b> | <b>√</b> | <b>\</b>    | -        | 1           | <b>√</b>            |
| D5      | -           | ✓        | ✓        | <b>✓</b>    | -        | -           | ✓                   |
| D6      | 1           | <b>√</b> | <b>√</b> | <b>✓</b>    | -        | -           | <b>√</b>            |
| D7      | -           | -        | -        | -           | <b>√</b> | <b>√</b>    | <b>√</b>            |

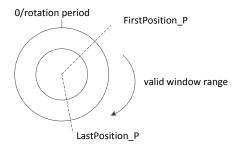
- 1. This command does not support the virtual axis mode, the rising edge updates function block parameters, and pulling down the module does not interrupt the existing motion.
- 2. Currently, only the EtherCAT bus axis mode is supported, and the servo driver should be configured with the corresponding PDO.

| PDO    | Description   |
|--------|---|
| 0x60b8 | Probe control word (required)                               |
| 0x60b9 | Probe state word (optional)                                 |
| 0x60ba | Rising edge latch of probe 1, encoder axis latch (optional) |
| 0x60bc | Rising edge latch of probe 2, encoder axis latch (optional) |

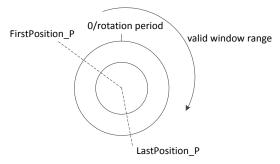
- 3. Before the interrupt signal arrives, the axis moves according to the Mode parameter settings. In case of Mode=0, the axis moves in the absolute mode; in case of Mode=1, the axis moves in the relative mode; in case of Mode=2, the axis moves in the velocity mode.
- 4. Direction can take effect in the following two modes: Mode=0, where the axis is set to circular mode, and its motion mode is consistent with the description in MC\_MoveAbsolute; Mode=2, where

Direction=0 means clockwise and Direction=1 means counterclockwise.

- 5. FeedDistance represents the distance traveled after the interrupt signal arrives, where a positive number indicates that the axis moves for the specified distance in the direction of the original motion after the interrupt source arrives, while a negative number indicates that the axis first slows down zero and then moves the specified distance in the opposite direction of the original motion after the interrupt source arrives;
- 6. In case of WindowOnly=TRUE, the window function is enabled, and the probe signal can be detected on when the current position is within the window (the window size is determined by the parameters FirstPosition and LastPosition);
- 7. In the linear mode, the window range is greater than or equal to FirstPosition but less than or equal to LastPosition.
- 8. In circular mode, the command first uses FirstPosition and LastPosition to calculate the modulus over the cycle to obtain the range positions FirstPosition\_P and LastPosition\_P within one cycle;
- In case of FirstPosition\_p<LastPosition\_p, the valid window range is shown in the figure below.



• In case of FirstPosition\_p>LastPosition\_p, the valid window range is shown in the figure below.



- 9. When Mode=0 or Mode=1 is configured, if the probe signal has not arrived after the distance is completed, the system takes the corresponding action depending on the value of ErrorMode: in case of ErrorMode=FALSE, it keeps the Busy state and continues to wait for the probe signal; in case of ErrorMode=TRUE, it reports an error.
- 10. Starting the interrupt fixed length command interrupts probe commands that occupy the same probe channel of the same axis. But the probe command cannot interrupt the interrupt fixed length command (if the channel is occupied, the probe command reports an error, the interrupt fixed length command runs normally).

### **Resetting This Command**

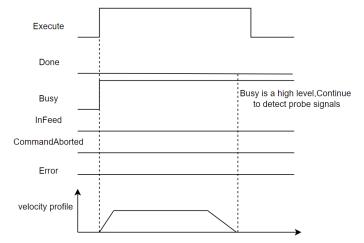
If this command is triggered again during the validity period of its Busy signal, it re-plans the motion according to the new configuration parameters.

### **Multiple Starts of This Command**

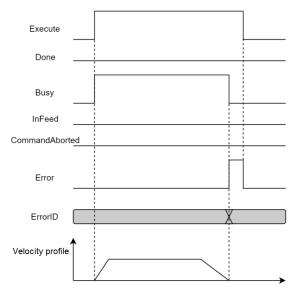
When multiple commands call the same axis, if the next command is triggered during the Busy signal validity period of the previous command, the next command will take effect, and the previous command will be interrupted and invalidated.

# **Timing diagram**

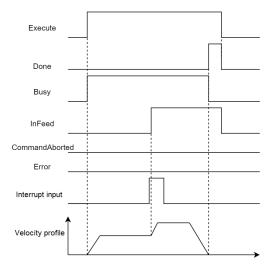
 When the relative positioning and absolute positioning modes are selected, the motion ends without triggering an interrupt signal, and ErrorMode is OFF.



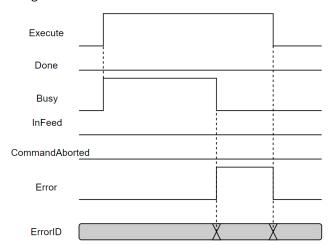
• When the relative positioning and absolute positioning modes are selected, the motion ends without triggering an interrupt signal, and ErrorMode is ON.



• When the relative positioning, absolute positioning, and velocity modes are selected, an interrupt signal arrives during the motion.

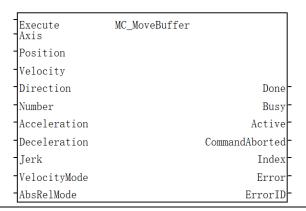


• An error occurs during the command execution.



# 3.21.25 MC\_MoveBuffer

# **Graphic Block**



| 16-Bit command |              | -   |          |                  |                         |              |  |  |  |  |  |
|----------------|--------------|---|----------|------------------|-------------------------|--------------|--|--|--|--|--|
| 32-Bit command |              | MC_MoveBuffer Multi-segment positioning   |          |                  |                         |              |  |  |  |  |  |
| Operand        | Name         | Description   | Nullable | Default<br>value | Range                   | Data<br>Type |  |  |  |  |  |
| S1             | Axis         | Axis name/axis ID   | No       | -                | -                       | WORD         |  |  |  |  |  |
| S2             | Position     | Target position   | No       | 0                | Positive/<br>negative/0 | REAL<br>[16] |  |  |  |  |  |
| S3             | Velocity     | Target velocity   | No       | 100              | Positive<br>number      | REAL<br>[16] |  |  |  |  |  |
| S4             | Direction    | Direction (valid in absolute mode) 0: positive (velocity > 0) 1: negative (velocity < 0) 2: minimum distance 3: current | No       | -                | 0-3                     | INT[16]      |  |  |  |  |  |
| S5             | Number       | Number of buffer queues   | No       | -                | 1-16                    | INT          |  |  |  |  |  |
| S6             | Acceleration | Acceleration  | Yes      | 1000             | Positive<br>number      | REAL         |  |  |  |  |  |
| S7             | Deceleration | Deceleration  | Yes      | 1000             | Positive<br>number      | REAL         |  |  |  |  |  |

| 16-Bit command |                    | -  |          |                  |            |              |  |  |  |  |  |
|----------------|--------------------|--|----------|------------------|------------|--------------|--|--|--|--|--|
| 32-Bit command |                    | MC_MoveBuffer Multi-segment positioning  |          |                  |            |              |  |  |  |  |  |
| Operand        | Name               | Description  | Nullable | Default<br>value | Range      | Data<br>Type |  |  |  |  |  |
| S8             | Jerk               | Jerk value 0: T-type acceleration and deceleration >0: S-type acceleration and deceleration  | Yes      | 0                | Positive/0 | REAL         |  |  |  |  |  |
| \$9            | S9 VelocityMode    | Velocity switching mode 0: Slows down to 0 and starts the next segment 1: Maintains the current velocity and starts the next segment | Yes      | 0                | 0-1        | INT          |  |  |  |  |  |
| S10            | AbsRelMode         | Positioning mode 0: absolute positioning 1: relative positioning   | Yes      | 0                | 0-1        | INT          |  |  |  |  |  |
| D1             | Done               | Command execution completion   | Yes      | OFF              | ON/OFF     | BOOL         |  |  |  |  |  |
| D2             | Busy               | Ongoing execution flag   | Yes      | OFF              | ON/OFF     | BOOL         |  |  |  |  |  |
| D3             | Active             | Execution validity flag  | Yes      | OFF              | ON/OFF     | BOOL         |  |  |  |  |  |
| D4             | CommandAborte<br>d | Execution interrupt flag   | Yes      | OFF              | ON/OFF     | BOOL         |  |  |  |  |  |
| D5             | Index              | Segment being executed   | Yes      | 0                | 0-15       | INT          |  |  |  |  |  |
| D6             | Error              | Error sign   | Yes      | OFF              | ON/OFF     | BOOL         |  |  |  |  |  |
| D7             | ErrorID            | Error code   | Yes      | 0                | -          | WORD         |  |  |  |  |  |

| Operand | Const    | Υ        | М        | S        | D        | R        | Custom<br>Variables |
|---------|----------|----------|----------|----------|----------|----------|---------------------|
| S1      | <b>\</b> | -        | -        | -        | -        | -        | -                   |
| S2      | <b>\</b> | -        | -        | -        | <b>√</b> | <b>√</b> | ✓                   |
| S3      | <b>\</b> | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |
| S4      | <b>\</b> | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |
| S5      | <b>✓</b> | -        | -        | -        | <b>√</b> | <b>√</b> | ✓                   |
| S6      | <b>\</b> | -        | -        | -        | <b>√</b> | <b>√</b> | <b>✓</b>            |
| S7      | <b>\</b> | -        | -        | -        | <b>√</b> | <b>√</b> | <b>✓</b>            |
| S8      | <b>√</b> | -        | -        | -        | <b>√</b> | <b>√</b> | <b>✓</b>            |
| S9      | <b>\</b> | -        | -        | -        | <b>√</b> | <b>√</b> | <b>✓</b>            |
| S10     | <b>\</b> | -        | -        | -        | <b>√</b> | <b>√</b> | <b>✓</b>            |
| D1      | ı        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>✓</b>            |
| D2      | ı        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>✓</b>            |
| D3      | ı        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>✓</b>            |
| D4      | ı        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D5      | ı        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D6      | -        | -        | -        | -        | <b>√</b> | <b>√</b> | ✓                   |

This command is used for the multi-segment positioning function the bus servo axis or local pulse axis, and is valid to the rising edge.

After the rising edge of the command is triggered, the current input parameters are latched, and the axis run the absolute positioning (AbsRelMode==0) or relative positioning (AbsRelMode==1) function in the buffer mode according to the configuration of the AbsRelMode mode. This command supports caching up to 16 segments of positions.

- Position: The target position, which is of array type and supports up to 16 levels. It is used to set the absolute target position of the axis in the absolute mode or the relative target position of the axis in the relative mode.
- Velocity: The target velocity, which is of array type and supports up to 16 levels. It is used to set the target velocity.
- Direction: The target direction of the rotary axis in the absolute positioning mode. It has the same meaning as Direction in the MC\_MoveAbsolute command.
- Number: The valid data length in the cache queue, which ranges between 1 and 16. Exceeding this range will result in an error.
- VelocityMode: The velocity switching mode, which is used to command the velocity transition mode between two target positions. VelocityMode=0 means decelerating to 0 and then starting the next positioning trajectory; VelocityMode=1 means that the transition velocity between the two target positions is the target velocity of the previous command (note that VelocityMode=1 is temporarily invalid in the current version).
- AbsRelMode: The positioning mode, where AbsRelMode=0 indicates that the current command is in the
  absolute positioning mode, while AbsRelMode=1 indicates that the current command is in the relative
  positioning mode.

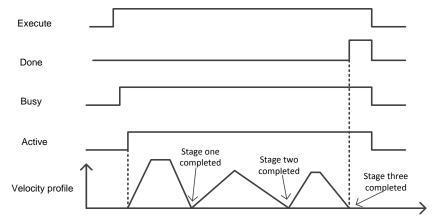
#### Interrupt

During the execution of this command, the axis is in the DiscreteMotion state, and other commands that allow the axis to be in the DiscreteMotion state or meet the state switching of the PLCopen state machine can interrupt this command. When this command is interrupted, the CommandAborted signal output is valid.

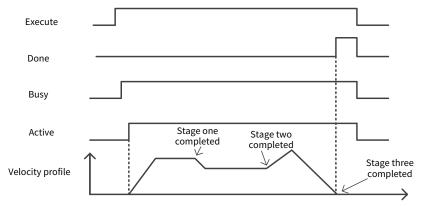
- In case of Execute=ON and invalid Done signal, when the soft and hard limits are triggered, the CommandAborted signal output is valid.
- In case of Execute=ON and invalid Done signal, when an error occurs in the servo, the CommandAborted signal output is valid.
- In case of Execute=ON and invalid Done signal, when disable is triggered, the CommandAborted signal output is valid.

## **Timing diagram**

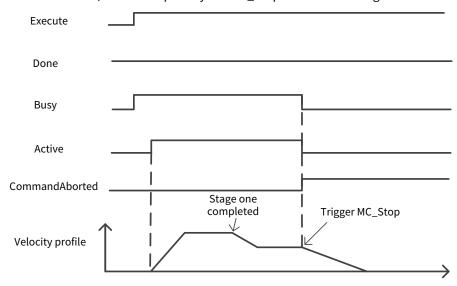
The 3-segment buffer is set, with VelocityMode=0



The 3-segment buffer is set, with VelocityMode=1



The 3-segment buffer is set, but interrupted by the MC\_Stop command during its execution



# 3.21.26 MC\_MoveVelocityCSV

## **Graphic Block**

|   | Execute<br>Axis | MC_MoveVelocityCSV InVelocity |
|---|-----------------|-------------------------------|
|   | Velocity        | Busy                          |
| - | Acceleration    | Active                        |
| - | Deceleration    | CommandAborted                |
|   | Jerk            | Error                         |
| - | PulseWidth      | ErrorID                       |

| 16-Bit<br>command<br>32-Bit<br>command |              | -<br>MC_MoveVelocityCSV: | Velocity |                  |                         |              |
|--|--------------|--------------------------|----------|------------------|-------------------------|--------------|
| Operand                                | Name         | Description              | Nullable | Default<br>value | Range                   | Data<br>Type |
| S1                                     | Axis         | Axis name/axis ID        | No       | -                | 1                       | WORD         |
| S2                                     | Velocity     | Target velocity          | Yes      | 100              | Positive/<br>negative/0 | REAL         |
| S3                                     | Acceleration | Acceleration             | Yes      | 1000             | Positive number         | REAL         |
| S4                                     | Deceleration | Deceleration             | Yes      | 1000             | Positive number         | REAL         |

| 16-Bit command |                | -   |                  |        |              |      |  |  |  |  |  |
|----------------|----------------|---|------------------|--------|--------------|------|--|--|--|--|--|
| 32-Bit command |                | MC_MoveVelocityCSV: Velocity  |                  |        |              |      |  |  |  |  |  |
| Operand        | Name           | Nullable  | Default<br>value | Range  | Data<br>Type |      |  |  |  |  |  |
| S5             | Jerk           | Jerk value 0: T-type acceleration and deceleration >0: S-type acceleration and deceleration | Yes              | 0      | Positive/0   | REAL |  |  |  |  |  |
| S6             | PulseWidth     | Pulse width, in units of 0.01%  | Yes              | 5000   | 1-9999       | INT  |  |  |  |  |  |
| D1             | InVelocity     | Reach target velocity   | Yes              | OFF    | ON/OFF       | BOOL |  |  |  |  |  |
| D2             | Busy           | Ongoing execution flag  | Yes              | OFF    | ON/OFF       | BOOL |  |  |  |  |  |
| D3             | Active         | Execution validity flag   | Yes              | OFF    | ON/OFF       | BOOL |  |  |  |  |  |
| D4             | CommandAborted | Yes   | OFF              | ON/OFF | BOOL         |      |  |  |  |  |  |
| D5             | Error          | Error sign  | Yes              | OFF    | ON/OFF       | BOOL |  |  |  |  |  |
| D6             | ErrorID        | Error code  | Yes              | 0      | -            | WORD |  |  |  |  |  |

| Operand | Const    | Υ        | М        | S        | D        | R        | Custom<br>Variables |
|---------|----------|----------|----------|----------|----------|----------|---------------------|
| S1      | <b>✓</b> | -        | -        | -        | -        | -        | -                   |
| S2      | <b>√</b> | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |
| S3      | <b>√</b> | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |
| S4      | <b>√</b> | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |
| S5      | <b>√</b> | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |
| S6      | <b>√</b> | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |
| D1      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D2      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D3      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D4      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D5      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D6      | -        | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |

- 1. The MC\_MoveVelocityCSV command is used to control the bus servo axis or local pulse axis to achieve synchronous velocity control, and is valid to the rising edge.
- 2. The state machine of the running axis is in the ContinuousMotion mode.
- 3. If you are using a bus servo axis, it is necessary to configure the relevant PDO object dictionaries 0x6060, 0x6061, 0x60FF, 0x6083, and 0x6084. In the bus mode, this command and other motion commands such as MC\_MoveAbsolute and MC\_Stop can interrupt each other.
- 4. If you are using a pulse axis, it is necessary to configure "Output device" and select a pulse mode under "Output mode" in the "Mode setting" in the axis configuration. In "pulse+direction" or "forward-reverse pulse train" mode, parameter PulseWidth can be modified, while in "orthogonal coding pulse" mode, modifying the PulseWidth parameter is invalid.

# **Resetting This Command**

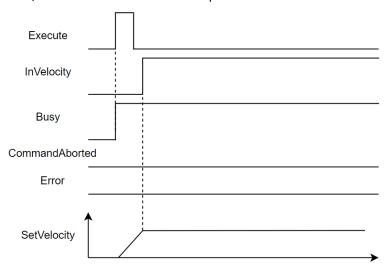
During the validity period of the Busy signal of the MC\_MoveVelocityCSV, if the MC\_MoveVelocity command is triggered again, it will re-plan with new target parameters according to the current motion position, velocity, etc.

### **Multiple Starts of This Command**

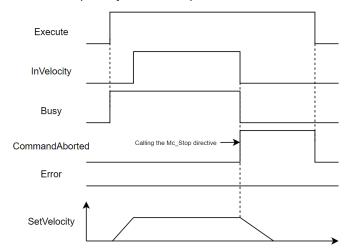
During the validity period of the Busy signal of the MC\_MoveVelocity command, if the second MC\_MoveVelocity command is triggered, the second command will re-plan with new target parameters according to the current motion position, velocity, etc., while the first command will be interrupted and invalidated.

## **Timing diagram**

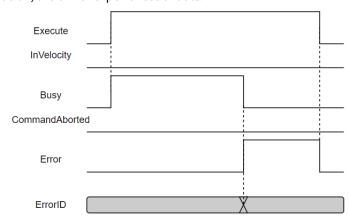
In the StandStill state, the axis calls this command to perform the continuous motion with a T-typed curve.



During running, the axis is interrupted by the MC\_Stop command.

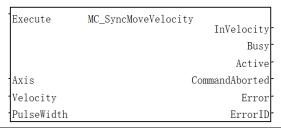


During the axis acceleration, the driver experiences a fault.



# 3.21.27 MC\_SyncMoveVelocity

## **Graphic Block**



| 16-Bit command |                | -   |                |      |                    |      |  |  |  |
|----------------|----------------|---|----------------|------|--------------------|------|--|--|--|
| 32-Bit command |                | MC_SyncMoveVe                             | elocity: Veloc | city |                    |      |  |  |  |
| Operand        | Name           | Name Description Nullable Default Range T |                |      |                    |      |  |  |  |
| S1             | Axis           | Axis name/axis ID                         | No             | -    | -                  | WORD |  |  |  |
| S2             | Velocity       | Target velocity                           | Yes            | 100  | Positive<br>number | REAL |  |  |  |
| S3             | PulseWidth     | Pulse width, in units of 0.01%            | Yes            | 5000 | 1-9999             | INT  |  |  |  |
| D1             | InVelocity     | Reach target velocity                     | Yes            | OFF  | ON/OFF             | BOOL |  |  |  |
| D2             | Busy           | Ongoing execution flag                    | Yes            | OFF  | ON/OFF             | BOOL |  |  |  |
| D3             | Active         | Execution validity flag                   | Yes            | OFF  | ON/OFF             | BOOL |  |  |  |
| D4             | CommandAborted | Execution interrupt flag                  | Yes            | OFF  | ON/OFF             | BOOL |  |  |  |
| D5             | Error          | Error sign                                | Yes            | OFF  | ON/OFF             | BOOL |  |  |  |
| D6             | ErrorID        | Error code                                | Yes            | 0    | -                  | WORD |  |  |  |

| Operand | Const       | Υ        | М        | S        | D        | R           | Custom<br>Variables |
|---------|-------------|----------|----------|----------|----------|-------------|---------------------|
| S1      | <b>✓</b>    | -        | -        | -        | -        | -           | -                   |
| S2      | <b>✓</b>    | -        | -        | -        | <b>√</b> | <b>√</b>    | <b>√</b>            |
| S3      | <b>&gt;</b> | -        | -        | -        | <b>√</b> | <b>&gt;</b> | <b>√</b>            |
| D1      | ı           | <b>√</b> | <b>√</b> | <b>√</b> | -        | 1           | <b>✓</b>            |
| D2      | -           | <b>√</b> | <b>√</b> | <b>√</b> | -        | 1           | <b>√</b>            |
| D3      | -           | ✓        | ✓        | ✓        | -        | -           | ✓                   |
| D4      | 1           | <b>√</b> | <b>√</b> | <b>√</b> | -        | 1           | <b>✓</b>            |
| D5      | -           | <b>√</b> | <b>√</b> | <b>√</b> | -        | -           | <b>√</b>            |
| D6      | -           | -        | -        | -        | <b>√</b> | <b>√</b>    | <b>√</b>            |

# **Function Description**

- 1. The MC\_SyncMoveVelocity command is used to control the bus servo axis or local pulse axis to achieve synchronous velocity control, and is valid at high levels.
- 2. When using the bus axis, the PDO object dictionary should be configured with 0x6060, 0x6061, and 0x60FF, and this command and other motion commands such as MC\_MoveAbsolute and MC\_Stop can interrupt each other.
- 3. Calling this command enables the velocity to change at the maximum servo acceleration or deceleration.
- 4. The state machine of the running axis is in the ContinuousMotion mode.

5. If you are using a pulse axis, it is necessary to configure "Output device" and select a pulse mode under "Output mode" in the "Mode setting" in the axis configuration. In "pulse+direction" or "forward-reverse pulse train" mode, parameter PulseWidth can be modified, while in "orthogonal coding pulse" mode, modifying the PulseWidth parameter is invalid.

### **Resetting This Command**

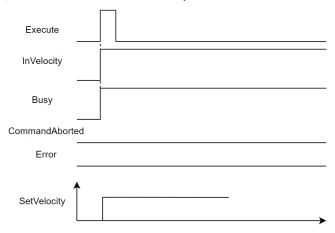
During the validity period of the Busy signal of the MC\_SyncMoveVelocity command, if the MC\_SyncMoveVelocity command is triggered again, the axis will change to the new target velocity at the maximum servo acceleration or deceleration according to the current motion position, velocity, etc.

#### **Multiple Starts of This Command**

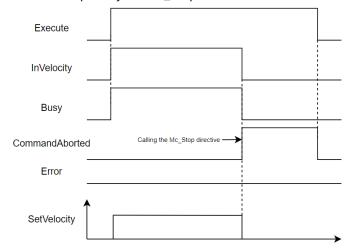
During the validity period of the Busy signal of the MC\_SyncMoveVelocity command, if the second MC\_SyncMoveVelocity command is triggered, the second command will change to the new target velocity at the maximum servo acceleration or deceleration according to the current motion position, velocity, etc., while the first command will be interrupted and invalidated.

#### **Timing diagram**

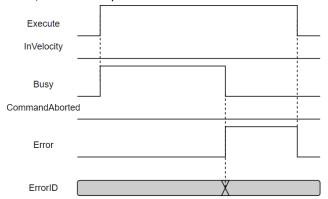
In the StandStill state, the axis calls this command to perform the continuous motion.



During running, the axis is interrupted by the MC\_Stop command.

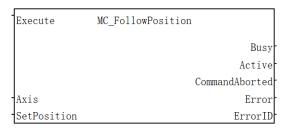


During the axis acceleration, the driver experiences a fault.



# 3.21.28 MC\_FollowPosition

# **Graphic Block**



| 16-Bit         |                |  | -   |     |                         |      |  |  |  |  |  |  |
|----------------|----------------|--|-----|-----|-------------------------|------|--|--|--|--|--|--|
| 32-Bit command | MC_Fol         | MC_FollowPosition: Synchronized position based on CSP mode |     |     |                         |      |  |  |  |  |  |  |
| Operand        | Name           | Name Description Nullable Default value Range Data Type    |     |     |                         |      |  |  |  |  |  |  |
| S1             | Axis           | Axis name/axis ID  | No  | 1   | -                       | WORD |  |  |  |  |  |  |
| S2             | SetPosition    | Target position  | No  | 1   | Positive/nega<br>tive/0 | REAL |  |  |  |  |  |  |
| D1             | Busy           | Ongoing execution flag                                     | Yes | OFF | ON/OFF                  | BOOL |  |  |  |  |  |  |
| D2             | Active         | Execution validity flag                                    | Yes | OFF | ON/OFF                  | BOOL |  |  |  |  |  |  |
| D3             | CommandAborted | Execution interrupt flag                                   | Yes | OFF | ON/OFF                  | BOOL |  |  |  |  |  |  |
| D4             | Error          | Error sign   | Yes | OFF | ON/OFF                  | BOOL |  |  |  |  |  |  |
| D5             | ErrorID        | Error code   | Yes | 0   | -                       | WORD |  |  |  |  |  |  |

| Operand | Const    | Υ        | М        | S        | D        | R        | Custom<br>Variables |
|---------|----------|----------|----------|----------|----------|----------|---------------------|
| S1      | <b>√</b> | 1        | 1        | -        | -        | 1        | -                   |
| S2      | <b>√</b> |          |          |          | <b>√</b> | <b>✓</b> | ✓                   |
| D1      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | ✓                   |
| D2      | -        | <b>✓</b> | <b>√</b> | <b>√</b> | -        | 1        | <b>√</b>            |
| D3      | -        | <b>✓</b> | <b>✓</b> | <b>√</b> | -        | -        | ✓                   |
| D5      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D6      | -        | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |

This command is applicable to the EtherCAT bus axis and local pulse axis, and is used to achieve periodic sending of user-level target position commands. This command has no acceleration or deceleration planning process for its data sending and therefore directly sends the position increments of the first and second cycles to the servo. The data sending of this command is affected by the scan cycle of the user program, so it is recommended to configure the user program to have a constant scan cycle.

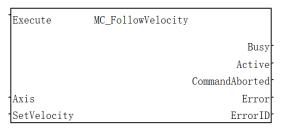
During the execution of this command, the axis is in the DiscreteMotion state.

#### Interruption

During the execution of this command, it can be interrupted other motion-related commands.

# 3.21.29 MC\_FollowVelocity

## **Graphic Block**



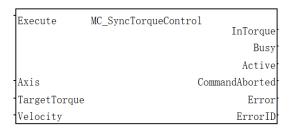
| 16-Bit command |                |  | -   |     |                         |      |  |  |  |  |  |  |
|----------------|----------------|--|-----|-----|-------------------------|------|--|--|--|--|--|--|
| 32-Bit command | MC_Fol         | MC_FollowVelocity: Synchronized velocity based on CSP mode |     |     |                         |      |  |  |  |  |  |  |
| Operand        | Name           | Name Description Nullable Default value Range Data Type    |     |     |                         |      |  |  |  |  |  |  |
| S1             | Axis           | Axis name/axis ID  | No  | 1   | -                       | WORD |  |  |  |  |  |  |
| S2             | SetVelocity    | Target velocity  | No  | -   | Positive/<br>negative/0 | REAL |  |  |  |  |  |  |
| D1             | Busy           | Ongoing execution flag                                     | Yes | OFF | ON/OFF                  | BOOL |  |  |  |  |  |  |
| D2             | Active         | Execution validity flag                                    | Yes | OFF | ON/OFF                  | BOOL |  |  |  |  |  |  |
| D3             | CommandAborted | Execution interrupt flag                                   | Yes | OFF | ON/OFF                  | BOOL |  |  |  |  |  |  |
| D4             | Error          | Error sign   | Yes | OFF | ON/OFF                  | BOOL |  |  |  |  |  |  |
| D5             | ErrorlD        | Error code   | Yes | 0   | =                       | WORD |  |  |  |  |  |  |

| Operand | Const    | Υ        | М        | S        | D        | R        | Custom<br>Variables |
|---------|----------|----------|----------|----------|----------|----------|---------------------|
| S1      | <b>✓</b> | -        | -        | -        | -        | -        | -                   |
| S2      | <b>√</b> |          |          |          | <b>√</b> | <b>√</b> | ✓                   |
| D1      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D2      | -        | <b>✓</b> | <b>✓</b> | <b>√</b> | -        | -        | ✓                   |
| D3      | 1        | <b>√</b> | <b>✓</b> | <b>√</b> | -        | -        | ✓                   |
| D5      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D6      | -        | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |

- 1. This command is applicable to the EtherCAT bus axis and local pulse axis, and is used to achieve the running of axes at a periodically synchronized velocity in the CSP mode at the user level. This command has no acceleration or deceleration planning process for its data sending and therefore directly sends the data to the servo according to the position increment calculated from the current target velocity. The data sending of this command is affected by the scan cycle of the user program, so it is recommended to configure the user program to have a constant scan cycle.
- 2. During the execution of this command, the axis is in the Continuous Motion state.
- 3. During the execution of this command, it can be interrupted other motion-related commands.

# 3.21.30 MC\_SyncTorqueControl

# **Graphic Block**



| 16-Bit  |                |  |            |               |                         |              |
|---------|----------------|--|------------|---------------|-------------------------|--------------|
| command |                |  |            |               |                         |              |
| 32-Bit  |                | MC_SyncTorqueControl: Sync   | hronized t | oralle        |                         |              |
| command |                |  | monizea    | · .           |                         |              |
| Operand | Name           | Description  | Nullable   | Default value | Range                   | Data<br>Type |
| S1      | Axis           | Axis name/axis ID  | No         | -             | -                       | WORD         |
| S2      | TargetTorque   | Target toque, in units of 0.1%. If the target torque is set to 100, it corresponds to 10% of the actual torque   | No         | 0             | Positive/<br>negative/0 | INT          |
| S3      | Velocity       | Limited velocity, whose unit is defined by the user  | No         | 0             | Positive/0              | REAL         |
| D1      | InTorque       | Torque reaching signal, which indicates that feedback torque reaches the range of $\pm$ 5% of the target torque. If the target torque is 100 and corresponds to 10% of the actual torque and the feedback torque is between 9.5% and 10.5%, the InTorque signal is set to TRUE, otherwise it is set to FALSE | Yes        | OFF           | ON/OFF                  | BOOL         |
| D2      | Busy           | Ongoing execution flag   | Yes        | OFF           | ON/OFF                  | BOOL         |
| D3      | Active         | Execution validity flag  | Yes        | OFF           | ON/OFF                  | BOOL         |
| D4      | CommandAborted | Execution interrupt flag   | Yes        | OFF           | ON/OFF                  | BOOL         |
| D5      | Error          | Error sign   | Yes        | OFF           | ON/OFF                  | BOOL         |
| D6      | ErrorID        | Error code   | Yes        | 0             | -                       | WORD         |

| Operand | Const    | Υ        | М        | S        | D        | R        | Custom<br>Variables |
|---------|----------|----------|----------|----------|----------|----------|---------------------|
| S1      | ✓        | -        | -        | -        | -        | -        | -                   |
| S2      | <b>√</b> | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |
| S3      | <b>√</b> | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |
| D1      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D2      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D3      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D4      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D5      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D6      | -        | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |

- 1. The MC\_SyncTorqueControl command is used to control the bus servo axis (not supporting the virtual axis) to achieve synchronized torque control, is valid to the rising edge, and supports modifying the target torque and maximum velocity limit value through repeated rising edges. Different from MC\_TorqueControl, its acceleration time cannot be adjusted, and the acceleration is the maximum value of the servo.
- 2. TargetTorque represents the target torque in units of 0.1%, assuming a target torque value is 100, it corresponds to 10% of the actual motor torque. Velocity represents the maximum velocity limit, whose unit is defined by the user; it is valid when the axis mapping is 0x607F and invalid when there is no mapping.
- 3. To use this function block, the EtherCAT control unit type parameter of the servo driver P4.25 should be set to the manufacturer unit, otherwise it will not run.
- 4. During the startup phase, the torque ramp can be adjusted by setting the torque RAMP time parameter of servo driver P0.68. For example, P0.68 can be set to 100ms rather than too large a value.
- 5. During the startup phase, if the torque reaching signal generated by the step response of the motor recognizes that the invalid torque is reached, the InTorque output is FALSE.
- 6. This command supports the mutual interruption between functional blocks according to the PLCopen state machine standards.
- 7. After calling this command, you can call the MC\_Stop, MC\_Halt and MC\_ImmediateStop commands to stop the axis from running. After the stop is completed, the mode switches to position mode 8, which can be viewed through the current mode parameters of the servo driver R0.32.
- 8. Running this command switches the servo mode to torque mode 10.
- 9. When using the bus axis for synchronous torque control, the PDO object dictionary should be configured with 0x6041(StatusWord), 0x6040(ControlWord), 0x6060(OperationMode), 0x6061(ActOperationMode), 0x607F(MaxProfileVelocity), 0x6071(TargetTorque), 0x6077(ActTorque).

#### **Resetting This Command**

During the validity period of the Busy signal of the MC\_SyncTorqueControl command, if the MC\_SyncTorqueControl command is triggered again, the running parameters for the second trigger shall prevail.

### **Multiple Starts of This Command**

During the validity period of the Busy signal of the MC\_SyncTorqueControl command, if the second MC\_SyncTorqueControl command is triggered, the parameters of the second command will be run, while the first command will be interrupted and invalidated.

#### Timing diagram (omitted)

# 3.21.31 MC\_TorqueControl

# **Graphic Block**

. MC\_TorqueControl
Execute InTorqueBusy-Axis Active-TargetTorque CommandAborted-TorqueRampTime Error-Velocity ErrorID-

| 16-Bit         |                | -  |             |                  |                         |              |
|----------------|----------------|--|-------------|------------------|-------------------------|--------------|
| 32-Bit command |                | MC_TorqueControl: Torque co  | ontrol inst | ruction          |                         |              |
| Operand        | Name           | Description  | Nullable    | Default<br>value | Range                   | Data<br>Type |
| S1             | Axis           | Axis name/axis ID  | No          | -                | -                       | WORD         |
| S2             | TargetTorque   | Target toque, in units of 0.1%. If the target torque is set to 100, it corresponds to 10% of the actual torque   | Yes         | 0                | Positive/<br>negative/0 | INT          |
| \$3            | TorqueRampTime | Time to accelerate from zero to rated torque (ms)  | Yes         | 0                | 0-10000                 | INT          |
| S4             | Velocity       | Limited velocity, whose unit is defined by the user  | Yes         | 0                | Positive/0              | REAL         |
| D1             | InTorque       | Torque reaching signal, which indicates that feedback torque reaches the range of $\pm$ 5% of the target torque. If the target torque is 100 and corresponds to 10% of the actual torque and the feedback torque is between 9.5% and 10.5%, the InTorque signal is set to TRUE, otherwise it is set to FALSE | Yes         | OFF              | ON/OFF                  | BOOL         |
| D2             | Busy           | Ongoing execution flag   | Yes         | OFF              | ON/OFF                  | BOOL         |
| D3             | Active         | Execution validity flag  | Yes         | OFF              | ON/OFF                  | BOOL         |
| D4             | CommandAborted | Execution interrupt flag   | Yes         | OFF              | ON/OFF                  | BOOL         |
| D5             | Error          | Fault flag   | Yes         | OFF              | ON/OFF                  | BOOL         |
| D6             | ErrorID        | Fault code   | Yes         | 0                | -                       | WORD         |

| Operand | Const    | Υ | М | S | D | R        | Custom<br>Variables |
|---------|----------|---|---|---|---|----------|---------------------|
| S1      | <b>✓</b> | - | - | - | - | -        | -                   |
| S2      | ✓        | - | - | - | ✓ | <b>✓</b> | <b>✓</b>            |

| Operand | Const    | Υ        | М           | S        | D        | R        | Custom<br>Variables |
|---------|----------|----------|-------------|----------|----------|----------|---------------------|
| S3      | <b>√</b> | -        | 1           | -        | <b>√</b> | <b>√</b> | <b>\</b>            |
| S4      | <b>√</b> | -        | 1           | -        | <b>√</b> | <b>√</b> | <b>\</b>            |
| D1      | -        | <b>√</b> | <b>&gt;</b> | <b>√</b> | -        | -        | <b>\</b>            |
| D2      | -        | <b>√</b> | <b>&gt;</b> | <b>√</b> | -        | -        | <b>\</b>            |
| D3      | -        | <b>√</b> | <b>&gt;</b> | <b>√</b> | -        | -        | <b>\</b>            |
| D4      | -        | <b>√</b> | <b>&gt;</b> | <b>√</b> | -        | -        | <b>\</b>            |
| D5      | -        | <b>√</b> | <b>\</b>    | <b>√</b> | -        | -        | <b>✓</b>            |
| D6      | -        | -        | -           | -        | ✓        | ✓        | ✓                   |

- The MC\_TorqueControl command is used to control the bus servo axis (not supporting the virtual axis)
  to achieve torque control, is valid to the rising edge, and supports modifying the target torque and
  maximum velocity limit value through repeated rising edges, torque ACC time. Different from
  MC\_SyncTorqueControl, its acceleration time is adjustable, whereas the acceleration for
  MC\_SyncTorqueControl is the maximum value of the servo.
- 2. TargetTorque represents the target torque in units of 0.1%, assuming a set target torque value is 100, it corresponds to 10% of the actual motor torque. Velocity represents the maximum velocity limit, whose unit is defined by the user; it is valid when the axis mapping is 0x607F and invalid when there is no mapping. TorqueRampTime indicates the time to accelerate from zero to rated torque (ms).
- 3. To use this function block, the EtherCAT control unit type parameter of the servo driver P4.25 should be set to the manufacturer unit, otherwise it will not run.
- 4. This command supports the mutual interruption between functional blocks according to the PLCopen state machine standards.
- 5. After calling this command, you can call the MC\_Stop, MC\_Halt and MC\_ImmediateStop commands to stop the axis from running. After the stop is completed, the mode switches to position mode 8, which can be viewed through the current mode parameters of the servo driver R0.32.
- 6. Running this command switches the servo mode to torque mode 10.

### **Resetting This Command**

During the validity period of the Busy signal of the MC\_TorqueControl command, if the MC\_TorqueControl command is triggered again, the running parameters for the second trigger shall prevail.

### **Multiple Starts of This Command**

During the validity period of the Busy signal of the MC\_TorqueControl command, if the second MC\_TorqueControl command is triggered, the parameters of the second command will be run, while the first command will be interrupted and invalidated.

Timing diagram (omitted)

# 3.21.32 MC\_ReadActualTorque

### **Graphic Block**

| Enable | MC_ReadActualTorque |         |
|--------|---------------------|---------|
|        |                     | Torque  |
|        |                     | Valid   |
|        |                     | Busy    |
|        |                     | Error   |
| Axis   |                     | ErrorID |

| 16-Bit<br>command<br>32-Bit |  |                        | -   |                  |                         |           |
|-----------------------------|--|------------------------|-----|------------------|-------------------------|-----------|
| command                     | MC_ReadActualTorque: Read current torque |                        |     |                  |                         |           |
| Operand                     | Name                                     | Name Description       |     | Default<br>value | Range                   | Data Type |
| S1                          | Axis                                     | Axis name/axis ID      | No  | 1                | -                       | WORD      |
| D1                          | Torque                                   | Current torque         | Yes | 0                | Positive/<br>negative/0 | INT       |
| D2                          | Valid                                    | Valid flag             | Yes | OFF              | ON/OFF                  | BOOL      |
| D3                          | Busy                                     | Ongoing execution flag | Yes | OFF              | ON/OFF                  | BOOL      |
| D4                          | Error                                    | Error sign             | Yes | OFF              | ON/OFF                  | BOOL      |
| D5                          | ErrorID                                  | Error code             | -   | WORD             |                         |           |

| Operand | Const | Υ        | М        | S        | D        | R        | Custom<br>Variables |
|---------|-------|----------|----------|----------|----------|----------|---------------------|
| S1      | ✓     | -        | -        | -        | -        | -        | -                   |
| D1      | -     | -        | -        |          | <b>√</b> | <b>√</b> | <b>✓</b>            |
| D2      | -     | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>✓</b>            |
| D3      | -     | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>✓</b>            |
| D4      | -     | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D5      | -     | -        | -        | -        | <b>√</b> | <b>√</b> | ✓                   |

- 1. The MC\_ReadActualTorque command is used to read the feedback torque of the bus axis, and is valid at high levels.
- 2. This command does not support the virtual axis mode nor the pulse axis.
- 3. This command has no interrupt flag and therefor multiple commands can run simultaneously.

# 3.21.33 Error Codes of Single Axis Commands

| Main<br>error<br>code            | Secondary<br>error code | Error<br>level | Possible cause   | Solution  |  |
|----------------------------------|-------------------------|----------------|--|---|--|
| 0x11(17) Operation control fault | 0x1(1)                  | Fault          | The current axis ID is not within the valid range  | Check whether the axis ID parameter settings are reasonable   |  |
|                                  | 0x2(2)                  |                | The current function block t ID is not within the valid range Check whether the function block parameter settings of the upper computer are reasonable |   |  |
|                                  | 0x3(3)                  | Warning        | cannot be started due to   | Check whether the current axis state meets the PLCopen state machine switching process when the current command is triggered  |  |
|                                  | 0x4(4)                  | Warning        | Axis configuration failed  | Check whether the axis configuration is successful  |  |
|                                  | 0x5(5)                  | _              | The address of the PDO parameter Digitallput is NULL   | <ul> <li>Check whether the parameter is mapped in the slave station IO mapping.</li> <li>Check whether the parameter exist in the XML version of the servo slave station</li> </ul> |  |

|                       | Tarrinable E            | ogic conti     | oller Command Manual  | Command Instru   |  |  |
|-----------------------|-------------------------|----------------|---|--|--|--|
| Main<br>error<br>code | Secondary<br>error code | Error<br>level | Possible cause  | Solution   |  |  |
|                       | 0x6(6)                  | Fault          | Current axis/servo error  | The axis/servo is faulty, and the error can be cleared by calling the MC_Reset command or restarting the MC_Power command  |  |  |
|                       | 0x7(7)                  | Warning        | The current axis is not enabled and therefore in the Disabled state           | Switch the axis to the Standstill state by calling the MC_Power command  |  |  |
|                       | 0x8(8)                  | Fault          | The positive hard limit of the axis is triggered                              | Call the reset instruction to switch the axis state from ErrorStop state to Standstill state   |  |  |
|                       | 0x9(9)                  | Fault          | The negative hard limit of the axis is triggered                              | Call the reset instruction to switch the axis state from ErrorStop state to Standstill state   |  |  |
|                       | 0xA(10)                 | Fault          | The positive soft limit of the axis is triggered                              | Call the reset instruction to switch the axis state from ErrorStop state to Standstill state   |  |  |
|                       | 0xB(11)                 | Fault          | The negative soft limit of the axis is triggered                              | Call the reset instruction to switch the axis state from ErrorStop state to Standstill state   |  |  |
|                       | 0xC(12)                 | Warning        | The pulse axis has not selected any output device                             | Check whether the pulse axis has selected an output device   |  |  |
|                       | 0xD(13)                 | Warning        | The bus axis has not selected any output device                               | Check whether the bus axis has selected an output device   |  |  |
|                       | 0xE(14)                 | Warning        | The current command does not support repeated calls                           | The current command does not support repeated calls to the function block, so avoid this situation manually  |  |  |
|                       | 0xF(15)                 | Warning        | Axis type setting error   | Check whether the axis type matches the command type   |  |  |
|                       | 0x10(16)                | Warning        | The address of process<br>data control word<br>(16#6040) is not<br>configured | 1. Do not use axis control commands to map PDO parameters from the I/O mapping of the slave device description file 2. Check whether the parameter ControlWord(16#6040) is configured in the slave device description file |  |  |
| 0x11(17)              | 0x11(17)                | Warning        | Positive hard limit ID configuration failed                                   | Check whether the current pulse axis input and output points are reused  |  |  |
| Operation control     | 0x12(18)                | Warning        | Negative hard limit ID configuration failed                                   | Check whether the current pulse axis input and output points are reused  |  |  |
|                       | 0x13(19)                | Warning        | Probe ID1 configuration failed  | Check whether the current pulse axis input and output points are reused  |  |  |
|                       | 0x14(20)                | Warning        | Probe ID2 configuration failed  | Check whether the current pulse axis input and output points are reused  |  |  |
|                       | 0x15(21)                | Warning        | Servo error ID configuration failed   | Check whether the current pulse axis input and output points are reused  |  |  |
|                       | 0x16(22)                | Warning        | Home signal ID configuration failed   | Check whether the current pulse axis input and output points are reused  |  |  |

| Main<br>error<br>code | Secondary<br>error code | Error<br>level | Possible cause  | Solution  |
|-----------------------|-------------------------|----------------|---|---|
|                       | 0x17(23)                | Warning        | Z signal ID configuration failed  | Check whether the current pulse axis input and output points are reused   |
|                       | 0x18(24)                | Warning        | Axis enable ID configuration failed   | Check whether the current pulse axis input and output points are reused   |
|                       | 0x19(25)                | Warning        | Failed to clear the servo error ID configuration  | Check whether the current pulse axis input and output points are reused   |
|                       | 0x1A(26)                | Warning        | The axis address is NULL  | Check whether the axis configuration is successful  |
|                       | 0x1B(27)                | Warning        | Bus axis enable failed  | If bus axis enable timed out, check whether the EtherCAT communication and feedback state words are normal  |
|                       | 0x1C(28)                | Fault          | The bus axis has not entered the OP state   | Check whether the EtherCAT communication has entered the OP state   |
|                       | 0x1D(29)                | Warning        | The current function block execution is invalid   | The current command function is not yet open and is invalid for use   |
|                       | 0x1E(30)                | Warning        | The current axis communication timed out  | <ul> <li>Check whether the EtherCAT communication has entered the OP state</li> <li>Check whether the EtherCAT communication return value is normal</li> </ul>  |
|                       | 0x1F(31)                | Warning        | Under the current axis configuration, the EtherCAT synchronization cycle cannot be less than 1 ms             | Check whether the setting of the synchronization cycle of the EtherCAT master station is less than 1ms (in case of mixed use of bus axis and pulse axis, the EtherCAT synchronization cycle cannot be less than 1 ms) |
|                       | 0x20(32)                | Warning        | The PLC does not run  | Check whether the PLC dial switch is set to Stop  |
|                       | 0x21(33)                | Warning        | The axis triggered a soft-limit deceleration and stop   | The current axis is in the process of the soft-limit deceleration and stopping, and the execution of the current triggerd command is invalid  |
| 0x11(17) Operation    | 0x22(34)                | Warning        | The address of the current command parameter is NULL  | If the address of the current command parameter is NULL, provide an input variable or contact the IVT technical personnel   |
| control<br>fault      | 0x23(35)                | Fault          | During the pulse axis<br>movement, the pulse<br>frequency of the current<br>interpolation period is ≥<br>200k | The maximum running frequency of the pulse axis must not exceed 200K, so it is recommended to reduce the running velocity   |
|                       | 0x24(36)                | Warning        | The pulse axis FPGA cache reached the limit value   | This is only a prompt   |
|                       | 0x25(37)                | Fault          | The PDO data address in<br>EtherCAT is NULL   | Check whether the EtherCAT communication is normal  |

| Main<br>error<br>code | Secondary<br>error code | Error<br>level | Possible cause   | Solution  |
|-----------------------|-------------------------|----------------|--|---|
| -500                  | 0x26(38)                | Fault          | The current servo axis is not on-line                              | <ul> <li>Check whether the EtherCAT communication is normal</li> <li>Check whether the current servo axis is connected to the network cable</li> </ul>  |
|                       | 0x27(39)                | Warning        | The current axis   | If the EtherCAT communication failed during the operation, check the state of the EtherCAT communication  |
|                       | 0x28(40)                | Warning        | The value of the PDO parameter StatusWord is 0                     | Check whether the EtherCAT communication is normal  |
|                       | 0x29(41)                | Warning        | The address of the PDO parameter ErrorCode is NULL                 | <ul> <li>Check whether the EtherCAT<br/>communication is normal</li> <li>Check whether the PDO parameter is<br/>configured</li> </ul>   |
|                       | 0x2A(42)                | Warning        | The current axis does not support torque control                   | Check the axis type configuration, as torque control only supports the bus axis   |
|                       | 0x2B(43)                | Warning        | The address of bus axis<br>target position (16#607a)<br>is NULL    | <ul> <li>Do not use axis control commands to<br/>map PDO parameters from the I/O<br/>mapping of the slave device<br/>description file</li> <li>Check whether the parameter<br/>TargetPosition(16#607a) is<br/>configured in the slave device<br/>description file</li> </ul>      |
|                       | 0x2C(44)                |                | The process data<br>operation mode (16#6060)<br>is not selected    | <ul> <li>Do not use axis control commands to<br/>map PDO parameters from the I/O<br/>mapping of the slave device<br/>description file</li> <li>Check whether the parameter<br/>ModeOfOperation(16#6060) is<br/>configured in the slave device<br/>description file</li> </ul>     |
|                       | 0x2D(45)                | Warning        | The process data status<br>word (16#6041) is not<br>selected       | <ul> <li>Do not use axis control commands to<br/>map PDO parameters from the I/O<br/>mapping of the slave device<br/>description file</li> <li>Check whether the parameter<br/>StatusWord(16#6041) is configured in<br/>the slave device description file</li> </ul>              |
|                       | 0x2E(46)                | Warning        | The process data feedback<br>position (16#6064) is not<br>selected | <ul> <li>Do not use axis control commands to<br/>map PDO parameters from the I/O<br/>mapping of the slave device<br/>description file</li> <li>Check whether the parameter<br/>PositionActualValue(16#6064) is<br/>configured in the slave device<br/>description file</li> </ul> |

| Main<br>error<br>code                     | Secondary<br>error code | Error<br>level | Possible cause   | Solution   |
|---|-------------------------|----------------|--|--|
|   | 0x2F(47)                | Warning        | The process data feedback<br>speed (16#606c) is not<br>selected  | <ul> <li>Do not use axis control commands to<br/>map PDO parameters from the I/O<br/>mapping of the slave device<br/>description file</li> <li>Check whether the parameter<br/>SpeedActualValue(16#606c) is<br/>configured in the slave device<br/>description file</li> </ul>     |
|   | 0x30(48)                | Warning        | The process data feedback<br>mode (16#6061) is not<br>selected   | <ul> <li>Do not use axis control commands to<br/>map PDO parameters from the I/O<br/>mapping of the slave device<br/>description file</li> <li>Check whether the parameter<br/>OperationModeDisplay(16#6061) is<br/>configured in the slave device<br/>description file</li> </ul> |
|   | 0x31(49)                | Warning        | The process data maximum velocity (16#607f) is not selected      | <ul> <li>Do not use axis control commands to<br/>map PDO parameters from the I/O<br/>mapping of the slave device<br/>description file</li> <li>Check whether the parameter<br/>MaxProfileVelocity(16#607f) is<br/>configured in the slave device<br/>description file</li> </ul>   |
| 0x11(17)<br>Operation<br>control<br>fault | 0x32(50)                | Warning        | The process data target<br>torque (16#6071) is not<br>selected   | <ul> <li>Do not use axis control commands to<br/>map PDO parameters from the I/O<br/>mapping of the slave device<br/>description file</li> <li>Check whether the parameter<br/>TargetTorque(16#6071) is configured<br/>in the slave device description file</li> </ul>             |
|   | 0x33(51)                | Warning        | The process data feedback<br>torque (16#6077) is not<br>selected | <ul> <li>Do not use axis control commands to<br/>map PDO parameters from the I/O<br/>mapping of the slave device<br/>description file</li> <li>Check whether the parameter<br/>TorqueActualValue(16#6077 is<br/>configured in the slave device<br/>description file</li> </ul>     |
|   | 0x34(52)                | Warning        | The process data target<br>velocity (16#60ff) is not<br>selected | <ul> <li>Do not use axis control commands to<br/>map PDO parameters from the I/O<br/>mapping of the slave device<br/>description file</li> <li>Check whether the parameter<br/>TargetVelocity(16#60ff) is configured<br/>in the slave device description file</li> </ul>           |

| Main<br>error<br>code         | Secondary<br>error code | Error<br>level | Possible cause  | Solution   |  |  |
|-------------------------------|-------------------------|----------------|---|--|--|--|
|                               | 0x65(101)               | Warning        | The enable command state is abnormal  | If the enable command state is abnormal, contact the IVT technical personnel   |  |  |
|                               | 0x66(102)               | Warning        | The reset command state is abnormal   | If the reset command state is abnormal, contact the IVT technical personnel  |  |  |
|                               | 0x67(103)               | Warning        | Reset timed out   | If the axis reset timed out, check whether the EtherCAT communication is normal  |  |  |
|                               | 0x68(104)               | Warning        | The current axis state does not support the superimposed motion command             | If the current axis state does not support the superimposed motion command, refer to the specific commands for using the command |  |  |
|                               | 0x69(105)               | Warning        | Input parameter error   | The command input parameter is not within the valid range  |  |  |
| 0x11(17)                      | 0x6A(106)               | Warning        | The system report an error about the repeated calls of the MC_Stop command          | Please check whether the same axis is called more than once  |  |  |
| Operation<br>control<br>fault | 0x6B(107)               | Warning        | The system report an error about the repeated calls of the MC_ImmediateStop command | f Please check whether the same axis is<br>called more than once   |  |  |
|                               | 0x6C(108)               | Fault          | The input parameter of the MC_Stop command is not within the valid range            | Check whether the command parameters are within the valid range, and call the MC_Reset command to reset the axis state           |  |  |
|                               | 0x6D(109)               | Fault          | The input parameter of the MC_Halt command is not within the valid range            | Check whether the command parameters are within the valid range, and call the MC_Reset command to reset the axis state           |  |  |
|                               | 0x6E(110)               | Warning        | The input parameter of the MC_SetOverride command is not within the valid range     | Check whether the command parameters are within the valid range, and call the MC_Reset command to reset the axis state           |  |  |
|                               | 0x6F(111)               | Fault          | The input parameter of the MC_MoveVelocity command is not within the valid range    | Check whether the command parameters are within the valid range, and call the MC_Reset command to reset the axis state           |  |  |
| 0x11(17)                      | 0x70(112)               | Fault          | The input parameter of the MC_MoveRelative command is not within the valid range    | Check whether the command parameters are within the valid range, and call the MC_Reset command to reset the axis state           |  |  |
| Operation<br>control<br>fault | 0x71(113)               | Fault          |   | Check whether the command parameters are within the valid range, and call the MC_Reset command to reset the axis state           |  |  |
|                               | 0x72(114)               | Fault          | The input parameter of the MC_Jog command is  | Check whether the command parameters are within the valid range,   |  |  |

| Main<br>error<br>code | Secondary<br>error code | Error<br>level | Possible cause  | Solution   |
|-----------------------|-------------------------|----------------|---|--|
|                       |                         |                | not within the valid range  | and call the MC_Reset command to reset the axis state  |
|                       | 0x73(115)               | Fault          | The input parameter of the MC_Inch command is not within the valid range        | Check whether the command parameters are within the valid range, and call the MC_Reset command to reset the axis state |
|                       | 0x74(116)               | Fault          | The input parameter of the MC_Home command is not within the valid range        | Check whether the command parameters are within the valid range, and call the MC_Reset command to reset the axis state |
|                       | 0x75(117)               | Warning        | The input parameter of the MC_SetPosition command is not within the valid range | Check whether the command parameters are within the valid range, and call the MC_Reset command to reset the axis state |
|                       | 0x76(118)               | Warning        | It is invalid to trigger the MC_SetOverride command in the current axis state   | The current axis is in the process of reversing, and the velocity regulation does not take effect                      |
|                       | 0x77(119)               | Warning        | The current axis is in the operation process of the axis group                  | Run the axis after the axis group operation is completed   |
|                       | 0x78(120)               | Warning        | The axis is not in the Standstill state   | Before triggering the current command, switch the axis to the StandStill state   |
|                       | 0x79(121)               | Warning        | Resetting by the MC_Reset command is invalid                                    | The current axis state is not ErrorStop, so resetting is invalid   |
|                       | 0x7A(122)               | Warning        | The interpolation cycle value settings are invalid                              | Check the EtherCAT synchronization cycle settings  |
|                       | 0x7B(123)               | Warning        | It is invalid to trigger the MC_Stop command                                    | Check whether the current axis state can trigger the instruction   |
|                       | 0x7C(124)               | Warning        | It is invalid to trigger the MC_Halt command                                    | Check whether the current axis state can trigger the instruction   |
|                       | 0x7D(125)               |                | It is invalid to trigger the MC_ImmediateStop command                           | Check whether the current axis state can trigger the instruction   |
|                       | 0x7E(126)               | Warning        | The input parameter of the MC_TouchProbe command is not within the valid range  | Check whether the command parameters are within the valid range, and call the MC_Reset command to reset the axis state |
|                       | 0x7F(127)               | Warning        |   | Check whether the command parameters are within the valid range, and call the MC_Reset command to reset the axis state |
| 0x11(17)<br>Operation | UX80(128)               | Warning        | The MC_Home command has been called repeatedly                                  | Check whether the home function block has been called repeatedly on the same axis                                      |
| fault                 | 0x81(129)               | Fault          | The input parameter of the MC_MoveFeed  | Check whether the command parameters are within the valid range,   |

|   | Main<br>error<br>code | Secondary<br>error code             | Error<br>level | Possible cause   | Solution  |
|---|-----------------------|-------------------------------------|----------------|--|---|
| ľ | couc                  |                                     |                |  | and call the MC_Reset command to reset the axis state   |
|   |                       | 0x82(130)                           | Warning        | The probe channel used is not configured   | Check whether the PDO data in the "Process Data" section of the configuration interface for the servo axis on the upper computer has been added (Possible mappings: 0x60B8, 0x60B9, 0x60BA, 0x60BB, 0x60BC, and 0x60BD) |
|   |                       | 0x83(131) Warning 0x84(132) Warning |                | When the interrupt fixed length function is used with Mode=0 or Mode=1, the probe signal has not arrives after the first distance is traveled. | Check whether the probe signal is triggered normally.   |
|   |                       |                                     |                | When the probe function is triggered, the probe channel used has already been occupied by the interrupt fixed length function.                 | Check whether the channel is incompatible.  |
|   |                       | 0x85(133)                           | Warning        | The axis configuration index parameter is not within the valid range   | Check whether the axis configuration index parameter is within the valid range  |
|   |                       | 0x86(134)                           | Warning        | The axis parameter input by the MC_SetAxisConfigPara command is not within the valid range   | Check whether the axis setting parameter is within the valid range  |
|   |                       | 0x87(135)                           | Warning        | The input parameter of the MC_MoveBuffer command is not within the valid range   | Check whether the command parameters are within the valid range, and call the MC_Reset command to reset the axis state  |
|   |                       | 0x88(136)                           | Warning        | _ ,  | Check whether the command parameters are within the valid range, and call the MC_Reset command to reset the axis state  |
|   |                       | 0x89(137)                           | Warning        | The input parameter of the MC_MoveVelocityCSV command is not within the valid range  | Check whether the command parameters are within the valid range, and call the MC_Reset command to reset the axis state  |
|   |                       | 0x8A(138)                           | Warning        | The input parameter of the MC_SyncTorqueControl command is not within the valid range  | Check whether the command parameters are within the valid range, and call the MC_Reset command to reset the axis state  |
|   |                       | 0x8B(139)                           | Warning        | PDO data used is not   | The process data 0x6060 and 0x6061 in   |

| Main<br>error<br>code      | error Secondary Err |         | Possible cause  | Solution   |
|----------------------------|---------------------|---------|---|--|
|                            |                     |         | configured  | the servo configuration of the upper computer are not configured   |
|                            | 0x8C(140)           | Warning | PDO data used is not configured   | The process data 0x606C is not configured in the servo configuration of the upper computer   |
|                            | 0x8D(141)           | Warning | PDO data used is not configured   | The process data 0x60FF is not configured in the servo configuration of the upper computer   |
|                            | 0x8E(142)           | Warning | PDO data used is not configured   | The process data 0x6071 and 0x607F are not configured in the servo configuration of the upper computer   |
|                            | 0x8F(143)           | Warning | PDO data used is not configured   | The process data 0x6083 and 0x6084 are not configured in the servo configuration of the upper computer   |
|                            | 0x90(144)           | Warning | The current axis state does not support the single-axis velocity regulation command | Check whether the current axis state meet the requirements of the velocity regulation function   |
|                            | 0x91(145)           | Warning | The probe does not support the pulse axis and virtual axis                          | Check whether the current axis type is configured as the bus axis  |
|                            | 0x92(146)           | Warning | The parameter range of the MC_TorqueControl command is not reasonable               | Check the input parameter of the MC_SyncTorqueControl command  |
|                            | 0x93(147)           | Warning | The address of 0x6077 or 0x6087 is null   | Check whether mapping 0x6077 or 0x6087 is configured in Process Data   |
| 0.11/17)                   | 0x94(148)           | Warning | Failed to switch to target control mode   | Check whether the servo type matches   |
| 0x11(17) Operation control | 0x95(149)           | Warning | Failed to write SDO parameter   | Check whether the servo type matches   |
| fault                      | 0x96(150)           | Warning | The input parameter of the MC_Homing command is not within the valid range          | Check whether the command parameters are within the valid range, and call the MC_Reset command to reset the axis state   |
|                            | 0x97(151)           | Warning | The MC_Homing command has been called repeatedly                                    | Please check whether the MC_Homing command is called more than once  |
|                            | 0x98(152)           | Warning | The homing direction of MC_Homing command is incorrectly set                        | Check whether the homing direction on<br>the upper computer is set correctly,<br>that is the starting direction of the<br>MC_Homing command homing mode 3<br>and 4 is positive |
|                            | 0x99(153)           | Warning | The home mode of MC_Homing command is incorrectly set                               | Check whether the home mode on the upper computer (at present, only home modes 3,4, 35 are supported) is set correctly   |

| Main<br>error<br>code | Secondary<br>error code | Possible cause         | Solution   |
|-----------------------|-------------------------|------------------------|--|
|                       | 0x100(154)              | INIL HOMING COMMAND IS | The MC_Homing command only supports the bus-connected real axis, and does not support the pulse axis, encoder axis, and virtual axis |

# 3.21.34 MC\_CamIn

## **Graphic Block**

| - | MC_Can            | ıIn            |
|---|-------------------|----------------|
|   | Execute           |                |
|   |                   |                |
| - | Master            |                |
| - | Slave             |                |
| - | CamTable          |                |
| - | Period            |                |
| - | StartMode         |                |
| - | StartPosition     | InSync         |
| - | MasterStartDistan | ce InCam       |
| - | MasterScaling     | EndofProfile   |
| - | SlaveScaling      | Busy           |
| - | MasterOffset      | Active         |
| - | SlaveOffset       | CommandAborted |
| - | ReferenceType     | Error          |
| - | BufferMode        | ErrorID        |

| 16-Bit command |                     | -   |          |                  |                    |              |  |  |
|----------------|---------------------|---|----------|------------------|--------------------|--------------|--|--|
| 32-Bit command |                     | MC_CamIn: Electronic cam entry  |          |                  |                    |              |  |  |
| Operand        | Name                | Description   | Nullable | Default<br>value | Range              | Data<br>Type |  |  |
| S1             | Master              | Master axis name/axis ID It can be chosen from bus servo axis, local pulse axis, and local encoder axis | No       | -                | 0-39               | WORD         |  |  |
| S2             | Slave               | Slave axis name/axis ID It can be chosen from bus servo axis and local pulse axis                       | No       | -                | 0-39               | WORD         |  |  |
| S3             | CamTable            | Cam table name  | No       | -                | 0-15               | WORD         |  |  |
| S4             | Period              | Repeated mode 0: executed periodically 1: executed for only one cycle                                   | Yes      | 0                | 0-1                | INT          |  |  |
| S5             | StartMode           | Start mode 0: absolute mode 1: relative mode 2: immediate start   | Yes      | 2                | 0-2                | INT          |  |  |
| S6             | StartPosition       | Start position of cam table   | Yes      | 0                | Positive/0         | REAL         |  |  |
| S7             | MasterStartDistance | Master axis tracking distance   | Yes      | 0                | Positive/0         | REAL         |  |  |
| S8             | MasterScaling       | Master axis scale coefficient   | Yes      | 1                | Positive<br>number | REAL         |  |  |

| 16-Bit command |                                | -   |          |                  |                         |              |  |  |
|----------------|--------------------------------|---|----------|------------------|-------------------------|--------------|--|--|
| 32-Bit command | MC_CamIn: Electronic cam entry |   |          |                  |                         |              |  |  |
| Operand        | Name                           | Description   | Nullable | Default<br>value | Range                   | Data<br>Type |  |  |
| S9             | SlaveScaling                   | Slave axis scale coefficient  | Yes      | 1                | Positive<br>number      | REAL         |  |  |
| S10            | MasterOffset                   | Master axis offset  | Yes      | 0                | Positive/<br>negative/0 | REAL         |  |  |
| S11            | SlaveOffset                    | Slave axis offset   | Yes      | 0                | Positive/<br>negative/0 | REAL         |  |  |
| S12            | ReferenceType                  | Master axis position source 0: command position for previous cycle 1: command position for current cycle 2: feedback position for current cycle | Yes      | 1                | 0–2                     | INT          |  |  |
| S13            | BufferMode                     | Buffer mode 0: Wait for the completion of the previous cam cycle Other: reserved  | Yes      | 0                | 0                       | INT          |  |  |
| D1             | InSync                         | Cam synchronization flag  | Yes      | OFF              | ON/OFF                  | BOOL         |  |  |
| D2             | InCam                          | Cam table engagement flag   | Yes      | OFF              | ON/OFF                  | BOOL         |  |  |
| D3             | EndOfProfile                   | Cam cycle completion  | Yes      | OFF              | ON/OFF                  | BOOL         |  |  |
| D4             | Busy                           | Executing   | Yes      | OFF              | ON/OFF                  | BOOL         |  |  |
| D5             | Active                         | Execution validity flag   | Yes      | OFF              | ON/OFF                  | BOOL         |  |  |
| D6             | CommandAborted                 | Execution interruption  | Yes      | OFF              | ON/OFF                  | BOOL         |  |  |
| D7             | Error                          | Error sign  | Yes      | OFF              | ON/OFF                  | BOOL         |  |  |
| D8             | ErrorID                        | Error code  | Yes      | 0                | -                       | WORD         |  |  |

| Operand | Const    | Υ        | М        | S        | D        | R        | Custom<br>Variables |
|---------|----------|----------|----------|----------|----------|----------|---------------------|
| S1      | <b>\</b> | -        | -        | -        | -        | 1        | -                   |
| S2      | <b>\</b> | -        | -        | -        | -        | 1        | -                   |
| S3      | <b>\</b> | -        | -        | -        | -        | 1        | ✓                   |
| S4      | <b>\</b> | -        | -        | -        | <b>√</b> | <b>\</b> | ✓                   |
| S5      | <b>\</b> | -        | -        | -        | <b>√</b> | <b>\</b> | ✓                   |
| S6      | <b>\</b> | -        | -        | -        | <b>√</b> | <b>\</b> | ✓                   |
| S7      | <b>\</b> | -        | -        | -        | <b>√</b> | <b>\</b> | ✓                   |
| S8      | <b>\</b> | -        | -        | -        | <b>√</b> | <b>\</b> | ✓                   |
| S9      | <b>√</b> | -        | -        | -        | ✓        | <b>√</b> | ✓                   |
| S10     | <b>\</b> | -        | -        | -        | <b>√</b> | <b>\</b> | ✓                   |
| S11     | <b>\</b> | -        | -        | -        | <b>√</b> | <b>\</b> | ✓                   |
| S12     | <b>\</b> | -        | -        | -        | <b>√</b> | <b>\</b> | ✓                   |
| S13     | <b>\</b> | -        | -        | -        | <b>√</b> | <b>\</b> | ✓                   |
| D1      | -        | <b>√</b> | <b>√</b> | ✓        | -        | -        | ✓                   |
| D2      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | 1        | ✓                   |
| D3      | 1        | <b>√</b> | <b>√</b> | <b>√</b> | -        | 1        | ✓                   |
| D4      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | ✓                   |
| D5      | 1        | <b>√</b> | <b>√</b> | <b>√</b> | -        | 1        | ✓                   |
| D6      | -        | <b>√</b> | <b>√</b> | ✓        | -        | -        | ✓                   |

| Operand | Const | Υ | М | S | D        | R        | Custom<br>Variables |
|---------|-------|---|---|---|----------|----------|---------------------|
| D7      | -     | ✓ | ✓ | ✓ | -        | -        | <b>✓</b>            |
| D8      | -     | - | - | - | <b>√</b> | <b>√</b> | <b>√</b>            |

#### **Command start condition**

This command can be started in any state of master axis stop, position control, velocity control, and synchronization control.

This command can be started when the slave axis is in any of the StandStill, DiscreteMotion, ContinuousMotion, and SynchronizedMotion states.

### **Function Description**

The module is used to implement the electronic cam entry function.

#### **Relative Cam Table**

The phase and displacement of the cam table are specified by the relative quantities starting from 0.0. In each EtherCAT cycle, the CamIn function block calculates the slave axis displacement corresponding to the master axis phase based on the selected cam curve type.

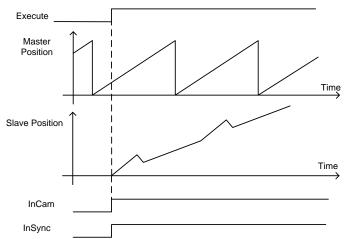
#### **Soft Limit Function**

When the position of the slave axis exceeds the software limit in the shaft configuration interface during the cam action, an exception will occur, causing the slave axis to decelerate and stop.

### At the Beginning of Cam Action

1. When StartMode is set to 2, which means immediate start.

After the function block Execute is set to TRUE, the command immediately performs the cam action, the current position of the master axis is the phase zero point of the cam, and the current position of the slave axis is the displacement zero point of the cam. At this time, any value set for the function block parameters StartPosition and MasterStartDistance is invalid.



2. When StartMode is set to absolution position or relative position.

After the function block Execute is set to TRUE, the command waits for the master axis to reach StartPosition (the start position of the cam table) to execute the start point of the cam table, and the output variable InCam is TRUE.

The phase and displacement of the cam table are specified by the relative quantities from the zero start point. Therefore, the absolute positions of each axis at each phase are the relative values with the absolute positions of each axis in the cam table as the start points. For example, the camshaft is shown in the following figure, where StartPosition (the start point of the cam table) 50, the absolute position of the master axis is the phase of the cam table plus the value of StartPosition, and the absolute position of the slave axis is the displacement of the cam table plus the absolute position of the slave axis at the start point of the cam table.

| Phase | Shift |  |  |  |
|-------|-------|--|--|--|
| 0     | 0     |  |  |  |
| 80    | 30    |  |  |  |
| 120   | 50    |  |  |  |
| 240   | 20    |  |  |  |
| 360   | 0     |  |  |  |



| Master axis | Slave axis                                   |  |  |  |
|-------------|--|--|--|--|
| 50          | 0 + absolute position of slave axis at start |  |  |  |
| 30          | point of cam table                           |  |  |  |
| 120         | 30 + absolute position of slave axis at      |  |  |  |
| 130         | start point of cam table                     |  |  |  |
| 170         | 50 + absolute position of slave axis at      |  |  |  |
| 170         | start point of cam table                     |  |  |  |
| 290         | 20 + absolute position of slave axis at      |  |  |  |
| 290         | start point of cam table                     |  |  |  |
| 50          | 0 + absolute position of slave axis at start |  |  |  |
| 50          | point of cam table                           |  |  |  |

In addition, when MasterStartDistance (the master axis tracking distance) is passed, the slave axis cam action starts, and InSync outputs TRUE.

The cam table is set as follows:

| Phase | Shift |
|-------|-------|
| 0     | 0     |
| 80    | 120   |
| 120   | 80    |
| 360   | 140   |

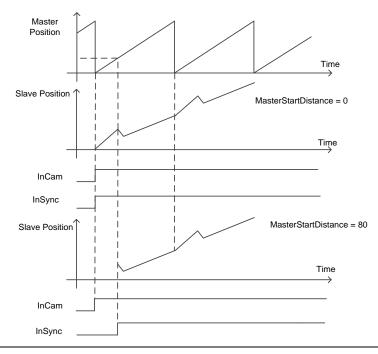
The conditions for the cam action start are listed as follows:

| Input variable                                      | Condition 1       | Condition 2       |
|---|-------------------|-------------------|
| StartMode (specified start position method)         | Relative position | Relative position |
| StartPosition (start position of cam table)         | 0                 | 0                 |
| MasterStartDistance (master axis tracking distance) | 0                 | 80                |

Under condition 1, when the master axis passes through 0, the output variables InCam (in cam action) and InSync (in synchronization) are both output as TRUE, and the slave axis starts the cam action.

Under condition 2, when the master axis passes through 0, the output variable InCam (in cam action) is ouput as TRUE; when the master axis passes through 80, the output variable InSync (in synchronization) is output as TRUE, and the slave axis starts the cam action.

Note that under condition 2, the slave axis has a rapid acceleration process when starting the cam action halfway through the cam table.



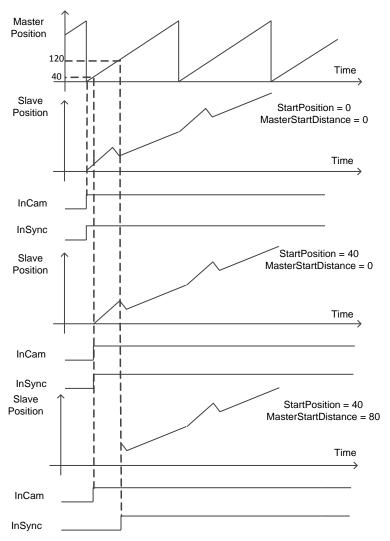
The starting conditions are modified as follows for the above cam table:

| Input variable      | Condition 1                 | Condition 2 | Condition 3       |  |
|---------------------|-----------------------------|-------------|-------------------|--|
| StartMode           | StartMode Relative position |             | Relative position |  |
| StartPosition 0     |                             | 40          | 40                |  |
| MasterStartDistance | 0                           | 0           | 80                |  |

Under condition 1, when the master axis passes through 0, the output variables InCam (in cam action) and InSync (in synchronization) are both output as TRUE, and the slave axis starts the cam action.

Under condition 2, when the master axis passes through 40 specified by StartPosition (start position of cam table), the output variables InCam (in cam action) and InSync (in synchronization) are both output as TRUE, and the slave axis starts the cam action.

Under condition 3, when the master axis passes through 40 specified by StartPosition (start position of cam table), the output variable InCam (in cam action) is output as TRUE; when the master axis passes through 120, the output variable InSync (in synchronization) is output as TRUE, and the slave axis starts the cam action.



By using StartMode (specified start position method), you can also decide whether to process the specified values of StartPosition and MasterStartDistance as absolute positions or relative positions.

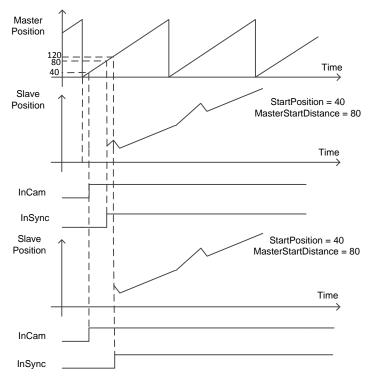
The starting conditions of the cam table are set as follows:

| Input variable      | Condition 1       | Condition 2       |
|---------------------|-------------------|-------------------|
| StartMode           | Absolute position | Relative position |
| StartPosition       | 40                | 40                |
| MasterStartDistance | 80                | 80                |

Under conditions 1 and 2, when the master axis passes through 40, the output variable InCam is output as TRUE. Under condition 1, since StartMode is specified as an absolute position, when the master axis passes through 80, the output variable InSync is output as TRUE, and the slave axis starts the cam action.

Especially note that under condition 1, if the current axis is a linear axis and the current position is non-zero, StartPosition can be set to an integer multiple of the end point of the cam table to avoid the sharp acceleration or deceleration when the slave starts the cam action. Under condition 1, MasterStartDistance needs to be ahead of the StartPosition position in the master axis direction.

Under condition 2, since StartMode is specified as a relative position, when the master axis passes through 120 (=40+80), the output variable InSync becomes TRUE, and the slave axis starts the cam action.

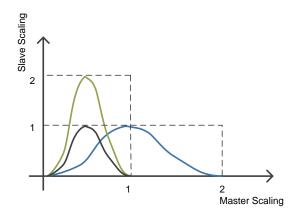


## At the End of Cam Action

To end the cam action halfway, you can use the MC\_CamOut function block stop command.

### **Scaling Coefficients of Master and Slave Axes**

For the specified cam table, the master axis phase and slave axis displacement can be scaled according to the specified ratios.



#### Offsets of Master and Slave Axes

For the specified cam table, the master axis phase and slave shaft displacement can be moved according to the offsets.

Figure 3-1In case of MasterOffset > 0

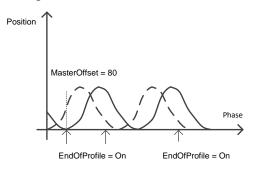


Figure 3-3In case of SlaveOffset > 0

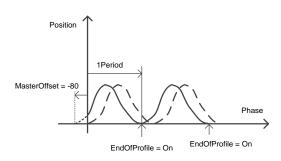
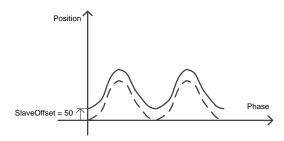
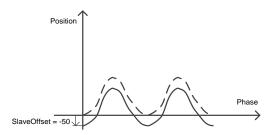


Figure 3-2In case of MasterOffset < 0

Figure 3-4In case of SlaveOffset < 0





### **Position Type Selection**

ReferenceType is used to set the source of position data for the master axis.

- 1. When the master axis is a local encoder axis, this parameter setting is invalid and will always be the feedback position for this cycle.
- When the master axis is set to the bus servo axis and local pulse axis, the following three modes can be set: command position for previous cycle, command position for current cycle, and feedback position for this cycle.

### **Resetting This Command**

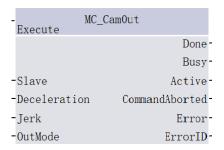
During the validity period of the Busy signal of the MC\_CamIn command, if this command is triggered again and the axis has been in the cam engagement process, parameters StartPosition and MasterStartDistance will be invalid, while parameters Periodic, MasterScaling, SlaveScaling, and ReferenceType will take effect in the next cam cycle.

## **Multiple Starts of This Command**

During the validity period of the Busy signal of the MC\_CamIn command, if the second MC\_CamIn command is triggered and the same slave axis is used, the Busy signal of the second command will be valid, but the Active signal will be invalid. After a cam cycle ends, the first command is interrupted, and the Active output of the second command is valid. Parameters StartPosition and MasterStartDistance are invalid, but Parameters Periodic, MasterScaling, SlaveScaling, and ReferenceType still take effect as per the parameters of the second command.

# 3.21.35 MC\_CamOut

# **Graphic Block**



| 16-Bit command |                                | -  |          |               |                    |              |  |
|----------------|--------------------------------|--|----------|---------------|--------------------|--------------|--|
| 32-Bit command | MC_CamOut: Electronic cam exit |  |          |               |                    |              |  |
| Operand        | Name                           | Description  | Nullable | Default value | Range              | Data<br>Type |  |
| S1             | Slave                          | Axis name/axis ID  | No       | -             | 0-39               | WORD         |  |
| S2             | Deceleration                   | Deceleration   | Yes      | 1000          | Positive number    | REAL         |  |
| S3             | Jerk                           | Acceleration and deceleration 0: T-type acceleration and deceleration >0: S-type acceleration and deceleration                 | Yes      | 0             | Positive<br>number | REAL         |  |
| S4             | OutMode                        | Synchronization mode cancellation selection 0: deceleration-based stop 1: immediate stop after completion of current cam cycle | Yes      | 0             | 0-1                | INT          |  |
| D1             | Done                           | Execution completion   | Yes      | OFF           | ON/OFF             | BOOL         |  |
| D2             | Busy                           | Executing  | Yes      | OFF           | ON/OFF             | BOOL         |  |
| D3             | Active                         | Execution validity   | Yes      | OFF           | ON/OFF             | BOOL         |  |
| D4             | CommandAborted                 | Execution interruption   | Yes      | OFF           | ON/OFF             | BOOL         |  |
| D5             | Error                          | Error sign   | Yes      | OFF           | ON/OFF             | BOOL         |  |
| D6             | ErrorID                        | Error code   | Yes      | 0             | -                  | WORD         |  |

| Operand | Const    | Υ        | М        | S        | D        | R        | Custom<br>Variables |
|---------|----------|----------|----------|----------|----------|----------|---------------------|
| S1      | <b>✓</b> | -        | -        | -        | -        | -        | -                   |
| S2      | <b>√</b> | 1        | 1        | -        | <b>√</b> | <b>√</b> | ✓                   |
| S3      | <b>✓</b> | -        | -        | -        | <b>√</b> | <b>√</b> | ✓                   |
| S4      | <b>√</b> | -        | -        | -        | ✓        | <b>√</b> | ✓                   |
| D1      | -        | <b>√</b> | <b>√</b> | ✓        | -        | -        | ✓                   |
| D2      | -        | <b>√</b> | <b>√</b> | ✓        | -        | -        | ✓                   |
| D3      | -        | <b>√</b> | <b>√</b> | ✓        | -        | -        | ✓                   |
| D4      | -        | <b>√</b> | <b>√</b> | ✓        | -        | -        | ✓                   |
| D5      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D6      | -        | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |

# **Function Description**

1. The cam action of the axis is cancelled by using this command.

- 2. When Execute (start) is set to ON, the MC\_CamIn command is interrupted, and the interrupt flag bit is valid.
- 3. If OutMode is set to 0, the slave axis performs the deceleration action is executed based on Deceleration (deceleration); after the slave axis decelerates to 0, the Done output is valid; the slave axis is in the ContinuousMotion state before it stops moving.
- 4. If OutMode is set to 1, the slave axis stops immediately after completing the cam action for the current cycle; before the cam action ends, the slave axis is in synchronous motion mode.
- 5. When you enable this command on an axis that has not performed the cam action yet, an exception will occur.

### **Repeated Triggering**

When the MC\_CamOut command is triggered repeatedly on the rising edge, the stop mode runs according to the following rules:

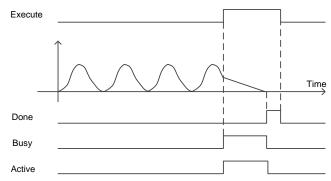
| Initial Stop Mode                                    | New Selected Mode               | Execution Result   |  |
|--|---------------------------------|--|--|
| Deceleration-based stop                              | Immediate ston atter            | The axis decelerates to completely stop and then enters the Standstall state |  |
| Deceleration-based stop                              | Deceleration-hased ston         | The axis stops as per the new deceleration                                   |  |
| Immediate stop after completion of current cam cycle | llacalaration-hasad ston        | The axis switches to the stop through deceleration mode                      |  |
| Immediate stop after                                 | Immediate stop after            | The axis immediately stop after  |  |
| completion of current cam cycle                      | completion of current cam cycle | completing the current cam cycle   |  |

### **Multiple Starts of This Command**

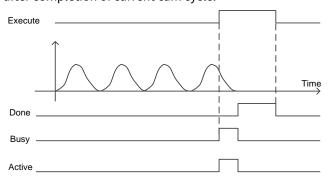
During the validity period of the Busy signal of the MC\_CamOut command, if the second MC\_CamOut command is triggered and the same slave axis is used, the Busy signal of the second command will be valid, the Active signal will be valid, and the deceleration will take effect according to the parameter setting of the second command, causing the first command to be interrupted and CommandAborted to be valid.

### **Timing diagram**

Stop through deceleration.

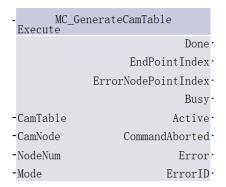


• Immediate stop after completion of current cam cycle.



# 3.21.36 MC\_GenerateCamTable

## **Graphic Block**



| 16-Bit         |   |  | -        |                  |        |                |  |
|----------------|---|--|----------|------------------|--------|----------------|--|
| 32-Bit command | MC_GenerateCamTable: Update cam table command |  |          |                  |        |                |  |
| Operand        | Name  | Description  | Nullable | Default<br>value | Range  | Data Type      |  |
| S1             | CamTable                                      | Cam table name/cam<br>table ID   | No       | -                | 0–15   | WORD           |  |
| S2             | CamNode                                       | Cam node array<br>When set to empty, it<br>means to use the<br>original cam node<br>array                  | No       | -                |        | _stru_CAM_NODE |  |
| \$3            | NodeNum                                       | The number of cam<br>nodes<br>When set to empty, it<br>means to use the<br>original number of<br>cam nodes | Yes      | 0                | 2-361  | INT            |  |
| S4             | Mode  | Validity mode<br>0: valid in the next<br>cam cycle<br>Other: reserved                                      | Yes      | 0                | 0      | INT            |  |
| S5             | Done  | Execution completion   | Yes      | OFF              | ON/OFF | BOOL           |  |
| S6             | EndPointIndex                                 | End point index  | Yes      | 0                | 0-360  | REAL           |  |
| S7             | ErrorEndPointIndex                            | Error node number  | Yes      | 0                | 0-360  | REAL           |  |
| D2             | Busy  | Executing  | Yes      | OFF              | ON/OFF | BOOL           |  |
| D3             | Active  | Execution validity   | Yes      | OFF              | ON/OFF | BOOL           |  |
| D4             | CommandAborted                                | Execution interruption   | Yes      | OFF              | ON/OFF | BOOL           |  |
| D5             | Error   | Error sign   | Yes      | OFF              | ON/OFF | BOOL           |  |
| D6             | ErrorID                                       | Error code   | Yes      | 0                | -      | WORD           |  |

## **Function Description**

This command is activated through the rising edge of Execute, calculates the cam data based on the values of input codes CamNode and NodeNum, and updates the data to the cam table specified in CamTable, which takes effect in the next cam cycle.

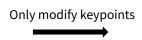
### **CamNode Variable Functions**

The parameter CamNode is used to specify whether to use a new user-defined cam node array. When this parameter is empty, it represents the original node array of the cam table specified by CamTable. When it is not empty, it means to use the cam node array specified by CamNode.

### 1. When CamNode is empty

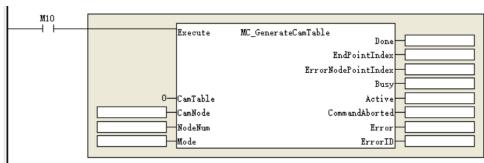
The values in the cam node array in the cam table in the system variables can be modified through the PLC program, take effect through the MC\_GenerateCamTable command, and get executed according to the new cam nodes at the beginning of the next cam cycle.

| Phase | Shift |
|-------|-------|
| 0     | 0     |
| 50    | 40    |
| 90    | 60    |
| 130   | 30    |
| 200   | 0     |



| Phase | Shift |
|-------|-------|
| 0     | 0     |
| 50    | 40    |
| 100   | 70    |
| 130   | 30    |
| 200   | 0     |

### Examples are as follows:



## 2. When CamNode is not empty

Create a new cam node array in PLC program, and copy the values in the cam node array to the cam table with MC\_GenerateCamTable, which are executed in the next cam cycle.

Cam Table A Before Replacement

 Phase
 Shift

 0
 0

 50
 40

 90
 60

 130
 30

 200
 0

 0
 0

Cam Table A After Replacement

0

360

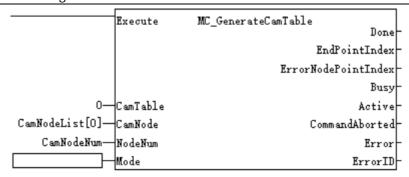
|                   | Shift | Phase |
|-------------------|-------|-------|
|                   | 0     | 0     |
| Through MC_Genera | 40    | 30    |
| CamTable copy     | 80    | 70    |
| <b>——</b>         | 120   | 100   |
|                   | 200   | 240   |

| Cam Node Arr | ay Created | l by PLC Pr | ogram |
|--------------|------------|-------------|-------|
|              | _          |             |       |

| Phase | Shift |
|-------|-------|
| 0     | 0     |
| 30    | 40    |
| 70    | 80    |
| 100   | 120   |
| 240   | 200   |
| 360   | 0     |

**Program Example** 

| * 👪 Global variable t | able 1             |               |            |
|-----------------------|--------------------|---------------|------------|
| Variable Name         | Data Type          | Initial Value | Power Down |
|                       |                    |               |            |
| CamNodeList           | _stru_CAM_NODE[32] | 0             | No Hold    |
| CamNodeList[0]        | _stru_CAM_NODE     | 0             | No Hold    |
| fPhase                | REAL               | 0             | No Hold    |
| fDistance             | REAL               | 0             | No Hold    |
| fVel                  | REAL               | 0             | No Hold    |
| fAcc                  | REAL               | 0             | No Hold    |
| iCurve                | INT                | 0             | No Hold    |
| 🕀 CamNodeList[1]      | _stru_CAM_NODE     | 0             | No Hold    |
| - ± CamNodeList[2]    | _stru_CAM_NODE     | 0             | No Hold    |
|                       |                    |               |            |



The above CamNodeNum is used to specify the number of nodes in the cam node array in the cam table created by the PLC program.

### **Description of \_stru\_CAM\_NODE Structure Members:**

fPhase: Master axis phase

fDistance: Slave axis position corresponding to master axis phase

fVel: master-slave axis velocity ratio

fAcc: master-slave axis acceleration ratio

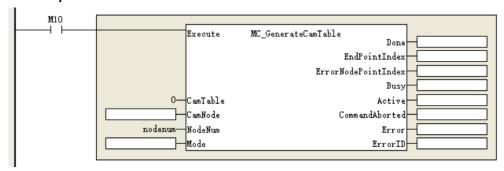
iCurve: Curve type, 0: straight line; 1: quintic curve

#### **NodeNum Variable Functions**

The parameter NodeNum is used to represent the number of nodes in the new generated cam table. When this parameter is empty, it indicates that the number of nodes in the cam table remains unchanged; if it is not empty, the value specified by NodeNum is used.

You can use this parameter to modify the number of cam table keypoints, make the number valid through the MC\_GenerateCamTable command, and execute the program according to the new cam node array from the next cam cycle.

### **Program Example**



### **Parameter Rationality Check**

Before calling this command, you should first check the rationality of the cam keypoint data:

- 1. The phase and displacement of the first point must be 0, otherwise the system reports an error.
- 2. The number of nodes cannot exceed 361, otherwise the system reports an error.
- 3. The number of nodes must be 2 at least, otherwise the system reports an error.
- 4. Phases must be arranged in ascending order, otherwise the system reports an error.
- 5. The phase difference between two adjacent master axes must be greater than 0.0001, otherwise the system reports an error.
- 6. The curve type of the node can only be set to quintic curve (1) or straight line (0), otherwise the system reports an error.

### **Rules of Velocity Ratio Adjustment**

When you call this command, if the velocity ratio of the cam keypoint is not set reasonably, the ratio will be adjusted automatically. See below for the modification rules:

1. When the current segment is a straight line, the velocity ratio will be automatically calculated and adjusted according to the formula.

For example, if A1 and A2 form a straight line, the calculated velocity ratio will be written into the A2 keypoint. If the coordinates of the A1 point are  $(x_1, y_1)$  and the coordinates of the A2 point are  $(x_2, y_2)$ , the velocity ratio of the line A1–A2 is:

$$\frac{y_2 - y_1}{x_2 - x_1}$$

2. When the quintic curve immediately follows a straight line, adjustment should be done to ensure the continuity of the velocity ratio between the quintic curve and the straight line at the junction point and to prevent step jumps.

For example, points A1 and A2 form a quintic curve, and points A2 and A3 form a straight line. First, the velocity ratio of the straight line A2–A3 is calculated, and the calculation result is written into A3; then, the velocity ratio of the quintic curve is adjusted, and the adjustment result is written into A2 to keep the speed ratios of A2 and A3 consistent.

- 3. If a quintic curve immediately follows another quintic curve, no adjustment needs to be made.
- 4. If a straight line immediately follows another straight line, it is necessary to calculate the joint velocity of each segment separately, and a sudden change in the joint velocity ratio is allowed at this time.

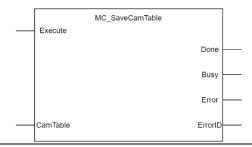
For example, A1–A2 form the first straight line segment, and A2–A3 form the second straight line segment. First, the velocity ratio of the first straight line segment is calculated and written into A2. Then, the joint velocity of the second straight line segment is calculated and written into A3. At this time, it is allowed that a sudden velocity change caused by the joint velocity inconsistency between the first and second straight line segments.

### **Multiple Starts of This Command**

For this command, after the Done signal is set to ON, you can trigger the current command by repeating the rising edge or trigger a new MC\_GenerateCamTable command to take effect, otherwise the system reports an error.

## 3.21.37 MC\_SaveCamTable

### **Graphic Block**



| 16-Bit  |                                   |             |           |                  |           |           |
|---------|-----------------------------------|-------------|-----------|------------------|-----------|-----------|
| command |                                   |             | -         |                  |           |           |
| 32-Bit  |                                   | MC Save     | CamaTabla | · Cava aan       | + a b l a |           |
| command |                                   | MC_Save     | :CamTable | : Save Carr      | lable     |           |
| Operand | Name                              | Description | Nullable  | Default<br>value | Range     | Data Type |
| S1      | CamTable Cam table No - 0–15 WORD |             |           |                  | WORD      |           |
| D1      | Done                              | Completion  | Yes       | -                | ON/OFF    | BOOL      |

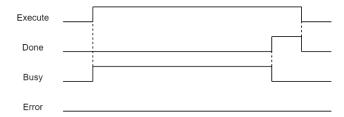
| 16-Bit command |                                 |             | -        |                  |        |           |
|----------------|---------------------------------|-------------|----------|------------------|--------|-----------|
| 32-Bit command | MC_SaveCamTable: Save cam table |             |          |                  |        |           |
| Operand        | Name                            | Description | Nullable | Default<br>value | Range  | Data Type |
| D2             | Busy                            | Executing   | Yes      | ı                | ON/OFF | BOOL      |
| D3             | Error                           | Fault       | Yes      | -                | ON/OFF | BOOL      |
| D4             | ErrorID                         | Error code  | Yes      | -                | -      | WORD      |

## **Function Description**

On the rising edge of Execute, this command saves the cam table specified by CamTable to the non-volatile memory.

During the execution of this command, the control power cannot be turned off, otherwise data saving failure and data loss will be caused.

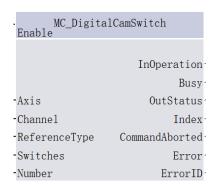
## **Timing diagram**



# 3.21.38 MC\_DigitalCamSwitch

## **Graphic Block**

16-Bit



| 32-Bit  | MC_DigitalCamSwitch: Tappet control |  |    |   |           |      |
|---------|-------------------------------------|--|----|---|-----------|------|
| Operand | Default                             |  |    |   | Data Type |      |
| S1      | Axis                                | Axis name/axis ID  | No | - | 0-39      | WORD |
| S2      | ReferenceType                       | Position Type Selection 0: command position for previous cycle 1: command position for current cycle 2: feedback position for current cycle 3: Corresponding | No | - | 0-3       | REAL |

| 16-Bit command |                |   | -        |                  |        |                                 |  |
|----------------|----------------|---|----------|------------------|--------|---------------------------------|--|
| 32-Bit command |                | MC_DigitalCamSwitch: Tappet control   |          |                  |        |                                 |  |
| Operand        | Name           | Description   | Nullable | Default<br>value | Range  | Data Type                       |  |
|                |                | master axis phase<br>with axis used as cam<br>slave axis                                    |          |                  |        |                                 |  |
| S3             | Switches       | Switch  | No       | -                | -      | _stru_MC_DIGITAL<br>_SWITCH[32] |  |
| S4             | Number         | Qty   | No       | -                | 1-32   | INT                             |  |
| S5             | Channel        | Tappet terminal selection 0–15 represent physical terminal 16–31 represent virtual terminal | No       | -                | 0-31   | INT                             |  |
| D1             | InOperation    | Tappet in operation   | Yes      | OFF              | ON/OFF | BOOL                            |  |
| D2             | Busy           | Command under execution   | Yes      | OFF              | ON/OFF | BOOL                            |  |
| D3             | OutStatus      | Output status   | Yes      | OFF              | ON/OFF | BOOL                            |  |
| D4             | Index          | Index, comparison point being executed  | Yes      | 0                | 0-31   | INT                             |  |
| D5             | CommandAborted | Execution interruption  | Yes      | OFF              | ON/OFF | BOOL                            |  |
| D6             | Error          | Error sign  | Yes      | OFF              | ON/OFF | BOOL                            |  |
| D7             | ErrorID        | Error code  | Yes      | 0                | -      | WORD                            |  |

| Operand | Const    | Υ        | М        | S        | D        | R           | Custom<br>Variables |
|---------|----------|----------|----------|----------|----------|-------------|---------------------|
| S1      | ✓        | -        | -        | -        | -        | -           | -                   |
| S2      | <b>✓</b> | -        | -        | -        | <b>√</b> | <b>&gt;</b> | <b>✓</b>            |
| S3      | -        | -        | -        | -        | -        | -           | ✓                   |
| S4      | <        | -        | -        | -        | <b>√</b> | <b>✓</b>    | <b>✓</b>            |
| S5      | <b>✓</b> | -        | -        | -        | <b>√</b> | <b>√</b>    | ✓                   |
| D1      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -           | <b>✓</b>            |
| D2      | ı        | <b>√</b> | <b>√</b> | <b>√</b> | -        | 1           | <b>\</b>            |
| D3      | 1        | <b>√</b> | <b>√</b> | <b>√</b> | -        | 1           | <b>✓</b>            |
| D4      | ı        | -        | -        | -        | <b>√</b> | <b>&gt;</b> | <b>\</b>            |
| D5      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -           | <b>√</b>            |
| D6      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -           | <b>√</b>            |
| D7      | -        | -        | -        | -        | <b>√</b> | <b>√</b>    | <b>√</b>            |

# **Function Description**

- 1. This command is used in combination with the cam to achieve the tappet function.
- 2. ReferenceType is used for position type selection, supporting the command position for the previous cycle (0), the command position for the current cycle (1), the feedback position for the current cycle (2), and the master axis phase when the axis is specified as a cam slave by the current command (3).
- 3. Switches is a configuration parameter setting the output point of the tappet, its variable is a structure array with a length of 32, and its structure data type is \_stru\_MC\_DIGITAL\_SWITCH.

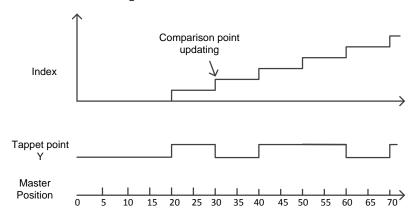
| Variable        | e Data Type Description |   |  |  |
|-----------------|-------------------------|---|--|--|
| fPosition REAL  |                         | Absolute position during ON validity period |  |  |
| :DecAstion      | INIT                    | Positive running switch action              |  |  |
| iPosAction INT  |                         | 0: no action; 1: ON; 2: OFF; 3: inversion   |  |  |
| iNlogAstion INT |                         | Negative running switch action              |  |  |
| iNegAction      | INT                     | 0: no action; 1: ON; 2: OFF; 3: inversion   |  |  |

After the tappet command is activated, the command determines the closest tappet point to the current position of the axis internally. After the axis reaches this point, it immediately outputs the tappet action according to Action. Note that fPosition needs to be set to ascending order, otherwise the command reports an error.

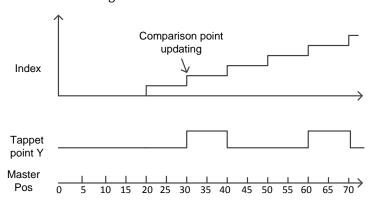
During the positive operation of the command, the tappet sets the tappet output terminal according to iPosAction. During the negative operation of the command, the tappet will set the tappet output terminal according to iNegAction.

| No. | fPosition | iPosAction | iNegAction |
|-----|-----------|------------|------------|
| 1   | 20        | 1          | 2          |
| 2   | 30        | 2          | 3          |
| 3   | 40        | 3          | 1          |
| 4   | 50        | 0          | 0          |
| 5   | 60        | 2          | 2          |
| 6   | 70        | 1          | 3          |

In case of positive master axis running:



In case of negative master axis running:



OutStatus can be used to monitor the output state of the tappet.

Channel is used to select the tappet terminals, where 0–15 are the digital output terminals of the CPU body and correspond to Y00–Y07 and Y10–Y17, and 16–31 are virtual tappets that only occupy the number of tappets but will not output to the physical hardware terminals. Channel does not support setting a tappet terminal through an expansion module.

On the rising edge of Enable, this command latches its left-side input parameters, and starts executing the tappet output comparison function.

Note that during the Enable=ON period, modifying the left-side input parameters of the command is invalid, and the entire process of the tappet action requires that ON keep valid.

On the falling edge of Enable, the command stops the tappet comparison output function and interrupts the tappet terminal that outputs ON.

### **Repeated Triggering**

This command is an Enable control command and has no involvement with repeated triggering. It is valid at high levels and invalid at low levels.

## **Multiple Calls**

If two identical MC\_DigitalCamSwitch commands have the same Channel setting value, the first command is triggered first. If the second command is triggered during the validity period of Busy signal of the first command, the first command is interrupted, and the tappet point is output through the control of the second tappet command.

# 3.21.39 MC\_GetCamTablePhase

### **Graphic Block**

| - MC_GetCamTa | ablePhase |
|---------------|-----------|
|               | Done -    |
|               | Busy-     |
| -CamTable     | Number-   |
| -StartPoint   | Phase-    |
| -EndPoint     | Error-    |
| -Distance     | ErrorID-  |

| 16-Bit command |            |  | -        |               |                         |                |  |  |  |
|----------------|------------|--|----------|---------------|-------------------------|----------------|--|--|--|
| 32-Bit command |            | MC_GetCamTablePhase: Get cam table phase                                     |          |               |                         |                |  |  |  |
| Operand        | Name       | Description  | Nullable | Default value | Range                   | Data Type      |  |  |  |
| S1             | CamTable   | Cam table name/cam<br>table ID   | No       | -             | 0-15                    | REAL           |  |  |  |
| S2             | StartPoint | Start point  | No       | -             | -                       | _stru_CAM_NODE |  |  |  |
| S3             | EndPoint   | End point  | No       | -             | -                       | _stru_CAM_NODE |  |  |  |
| S4             | Distance   | Slave axis displacement  | No       | -             | Positive/<br>negative/0 | REAL           |  |  |  |
| D1             | Done       | Execution completion flag  | Yes      | OFF           | ON/OFF                  | BOOL           |  |  |  |
| D2             | Busy       | Ongoing execution flag   | Yes      | OFF           | ON/OFF                  | BOOL           |  |  |  |
| D3             | Number     | Number of corresponding phases -1: Myriad solution 0: None >0: Actual number | Yes      | 0             | Positive/<br>negative/0 | INT            |  |  |  |
| D4             | Phase      | Solved phase value   | Yes      | 0             | Positive/0              | REAL [6]       |  |  |  |
| D5             | Error      | Error sign   | Yes      | OFF           | ON/OFF                  | BOOL           |  |  |  |
| D6             | ErrorID    | Error code   | Yes      | 0             | -                       | WORD           |  |  |  |

| Operand | Const    | Υ        | М           | S        | D        | R        | Custom<br>Variables |
|---------|----------|----------|-------------|----------|----------|----------|---------------------|
| S1      | <b>√</b> | -        | 1           | -        | -        | -        | -                   |
| S2      | -        | -        | 1           | -        | -        | -        | <b>√</b>            |
| S3      | -        | -        | 1           | -        | -        | -        | <b>✓</b>            |
| S4      | ✓        | -        | -           | -        | ✓        | <b>√</b> | ✓                   |
| D1      | -        | <b>√</b> | <b>&gt;</b> | <b>√</b> | -        | -        | <b>✓</b>            |
| D2      | -        | <b>√</b> | <b>\</b>    | <b>√</b> | -        | -        | <b>√</b>            |
| D3      | -        | -        | -           | -        | ✓        | <b>√</b> | ✓                   |
| D4      | -        | -        | 1           | -        | -        | -        | <b>√</b>            |
| D5      | -        | <b>√</b> | <b>√</b>    | <b>√</b> | -        | -        | <b>√</b>            |
| D6      | -        | -        | -           | -        | <b>√</b> | <b>√</b> | <b>√</b>            |

### **Function Description**

This command can calculate the corresponding master axis phase (Phase) according to the slave axis displacement (Distance) between two cam keypoints.

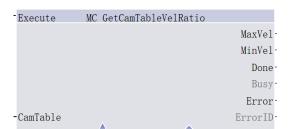
If the cam curve is a straight line and parallel to the X-axis, the Distance given in the specifications is on the straight line, and the command output parameter Number outputs -1, and Phase [0] outputs the abscissa of the starting point.

If the cam curve is a quintic curve, there may be multiple solutions. The command output parameter Number represents the solved number of Phase, and the specific solution values are stored in the Phase array.

If there is no solution, the output parameter Number is equal to 0, and the function block reports an error message stating Distance is not within the range of the cam curve.

# 3.21.40 MC\_GetCamTableVelRatio

## **Graphic Block**



| 16-Bit command |          |   | -            |            |                         |      |  |
|----------------|----------|---|--------------|------------|-------------------------|------|--|
| 32-Bit command |          | MC_GetCamTableVelRatio                      | o: Get cam t | able veloc | ity ratio               |      |  |
| Operand        | Name     | ame Description Nullable Default value Data |              |            |                         |      |  |
| S1             | CamTable | Cam table name/cam table ID                 | No           | ı          | 0-15                    | REAL |  |
| D1             | MaxVel   | Maximum velocity ratio                      | No           | 0          | Positive/<br>negative/0 | REAL |  |
| D2             | MinVel   | Minimum velocity ratio                      | No           | 0          | Positive/<br>negative/0 | REAL |  |
| D3             | Done     | Execution completion flag                   | Yes          | OFF        | ON/OFF                  | BOOL |  |
| D4             | Busy     | Ongoing execution flag                      | Yes          | OFF        | ON/OFF                  | BOOL |  |
| D5             | Error    | Fault                                       | Yes          | OFF        | ON/OFF                  | BOOL |  |
| D6             | ErrorID  | Error code                                  | Yes          | 0          | -                       | WORD |  |

### **Function Description**

This command can calculate the maximum and minimum values of the current cam table velocity ratio, and is valid to the rising edge.

Note that if the cam table keypoints are modified during a run, the current modified cam keypoint parameters will be read.

# 3.21.41 MC\_GetCamTableDistance

### **Graphic Block**

|   | MC_GetCamTable | Distance |
|---|----------------|----------|
| - | CamTable       | Done     |
| - | StartPoint     | Distance |
|   | EndPoint       | Error    |
|   | Phase          | ErrorID  |

| 16-Bit command |                                 |  | -   |     |                         |                |  |  |  |
|----------------|---------------------------------|--|-----|-----|-------------------------|----------------|--|--|--|
| 32-Bit command |                                 | MC_GetCamTableDistance: Get cam table displacement |     |     |                         |                |  |  |  |
| Operand        | Name Description Nullable Value |  |     |     | Range                   | Data Type      |  |  |  |
| S1             | CamTable                        | Cam table name/cam table ID                        | No  | -   | 0–15                    | REAL           |  |  |  |
| S2             | StartPoint                      | Start point  | No  | ı   | -                       | _stru_CAM_NODE |  |  |  |
| S3             | EndPoint                        | End point  | No  | 1   | -                       | _stru_CAM_NODE |  |  |  |
| S4             | Phase                           | Master axis phase                                  | No  | 1   | Positive/<br>negative/0 | REAL           |  |  |  |
| D1             | Done                            | Execution completion flag                          | Yes | OFF | ON/OFF                  | BOOL           |  |  |  |
| D2             | Distance                        | Solved displacement                                | Yes | 0   | Positive/<br>negative/0 | REAL           |  |  |  |
| D3             | Error                           | Error sign   | Yes | OFF | ON/OFF                  | BOOL           |  |  |  |
| D4             | ErrorID                         | Error code   | Yes | 0   | -                       | WORD           |  |  |  |

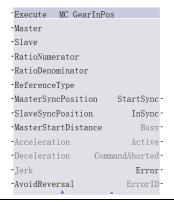
| Operand | Const    | Υ        | М        | S        | D        | R           | Custom<br>Variables |
|---------|----------|----------|----------|----------|----------|-------------|---------------------|
| S1      | <b>√</b> | 1        | -        | -        | -        | 1           | -                   |
| S2      | -        | -        | -        | -        | -        | -           | <b>✓</b>            |
| S3      | -        | -        | -        | -        | -        | -           | <b>✓</b>            |
| S4      | <b>√</b> | -        | -        | -        | <b>√</b> | <b>√</b>    | <b>✓</b>            |
| D1      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | 1           | <b>√</b>            |
| D2      | -        | 1        | -        | -        | <b>√</b> | <b>&gt;</b> | <b>✓</b>            |
| D3      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -           | <b>✓</b>            |
| D4      | -        | -        | -        | -        | ✓        | ✓           | ✓                   |

## **Function Description**

This command can calculate the corresponding slave axis displacement (Distance) according to the master axis phase (Phase) between two cam keypoints.

# 3.21.42 MC\_GearInPos

# **Graphic Block**



| 16-Bit command |                     | -  |             |                  |                         |              |
|----------------|---------------------|--|-------------|------------------|-------------------------|--------------|
| 32-Bit command | MC_                 | GearInPos: Action start at spe   | cified posi | tion of g        | ear                     |              |
| Operand        | Name                | Description  | Nullable    | Default<br>value | Range                   | Data<br>Type |
| S1             | Master              | Master axis name/axis ID It can be chosen from bus servo axis, local pulse axis, and local encoder axis  | No          | -                | 0-39                    | WORD         |
| S2             | Slave               | Slave axis name/axis ID It can be chosen from bus servo axis and local pulse axis  | No          | -                | 0-39                    | DINT         |
| S3             | RatioNumerator      | Numerator of gear ratio  | Yes         | 1                | Positive/<br>negative   | DINT         |
| S4             | RatioDenominator    | Denominator of gear ratio  | Yes         | 1                | Positive number         | DWORD        |
| S5             | ReferenceType       | Selection of master axis position type 0: command position for previous cycle 1: command position for current cycle 2: feedback position for current cycle | Yes         | 1                | 0-2                     | INT          |
| S6             | MasterSyncPosition  | Master axis synchronization position   | No          | -                | Positive/<br>negative/0 | REAL         |
| S7             | SlaveSyncPosition   | Slave axis synchronization position  | No          | -                | Positive/<br>negative/0 | REAL         |
| S8             | MasterStartDistance | Distance of master axis<br>movement during Catching<br>Phase   | No          | -                | Positive<br>number      | REAL         |
| S9             | Acceleration        | Acceleration   | Yes         | 1000             | Positive number         | REAL         |
| S10            | Deceleration        | Deceleration   | Yes         | 1000             | Positive number         | REAL         |

| 16-Bit command |                | -                               |             |                  |            |              |
|----------------|----------------|---------------------------------|-------------|------------------|------------|--------------|
| 32-Bit command | MC_            | _GearInPos: Action start at spe | cified posi | tion of g        | ear        |              |
| Operand        | Name           | Description                     | Nullable    | Default<br>value | Range      | Data<br>Type |
| S11            | Jerk           | Jerk (reserved)                 | Yes         | 0                | Positive/0 | REAL         |
| S12            | AvoidReversal  | Avoiding reversal               | Yes         | 0                | 0-1        | INT          |
| D1             | StartSync      | Catching                        | Yes         | OFF              | ON/OFF     | BOOL         |
| D2             | InSync         | Synchronizing                   | Yes         | OFF              | ON/OFF     | BOOL         |
| D3             | Busy           | Executing                       | Yes         | OFF              | ON/OFF     | BOOL         |
| D4             | Active         | Execution validity              | Yes         | OFF              | ON/OFF     | BOOL         |
| D5             | CommandAborted | Execution interruption          | Yes         | OFF              | ON/OFF     | BOOL         |
| D6             | Error          | Error sign                      | Yes         | OFF              | ON/OFF     | BOOL         |
| D7             | ErrorID        | Error code                      | Yes         | 0                | -          | WORD         |

| Operand | Const       | Y        | М        | S        | D        | R        | Custom<br>Variables |
|---------|-------------|----------|----------|----------|----------|----------|---------------------|
| S1      | <b>√</b>    | -        | -        | -        | -        | -        | -                   |
| S2      | <b>√</b>    | -        | -        | -        | -        | -        | -                   |
| S3      | <b>\</b>    | -        | -        | -        | <b>√</b> | <b>\</b> | ✓                   |
| S4      | <b>&gt;</b> | -        | -        | -        | <b>√</b> | <b>\</b> | ✓                   |
| S5      | <b>\</b>    | -        | -        | -        | <b>√</b> | <b>\</b> | ✓                   |
| S6      | <b>√</b>    | -        | -        | -        | ✓        | <b>√</b> | ✓                   |
| S7      | <b>√</b>    | -        | -        | -        | <b>√</b> | <b>√</b> | ✓                   |
| S8      | <b>√</b>    | -        | -        | -        | ✓        | <b>√</b> | ✓                   |
| S9      | <b>√</b>    | -        | -        | -        | <b>√</b> | <b>√</b> | ✓                   |
| S10     | <b>√</b>    | -        | -        | -        | ✓        | <b>√</b> | ✓                   |
| S11     | <b>√</b>    | -        | -        | -        | <b>√</b> | <b>√</b> | ✓                   |
| S12     | <b>√</b>    | -        | -        | -        | <b>√</b> | <b>√</b> | ✓                   |
| S13     | <b>√</b>    | -        | -        | -        | <b>√</b> | <b>√</b> | ✓                   |
| D1      | -           | <b>√</b> | <b>√</b> | ✓        | -        | -        | ✓                   |
| D2      | -           | <b>√</b> | <b>√</b> | ✓        | -        | -        | ✓                   |
| D3      | -           | <b>√</b> | <b>√</b> | ✓        | -        | -        | ✓                   |
| D4      | -           | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D5      | -           | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D6      | -           | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | ✓                   |
| D7      | -           | -        | -        | -        | ✓        | ✓        | ✓                   |

### **Function Description**

This command specifies the action target axis through the Slave (slave axis), and determines the speed ratio between the slave axis and the master axis upon completion of synchronization, based on the input parameters RatioNumerator (numerator of gear ratio) and RatioDenominator (denominator of gear ratio). The source of the master axis position can be determined based on the ReferenceType (position type selection) parameter. The positions of the master and slave axes during synchronization can be determined based on the MasterSyncPosition (master axis synchronization position), SlaveSyncPosition (slave axis synchronization position), and MasterStartDistance (master axis starting synchronization displacement) parameters. The control of the slave axis can be achieved through the above parameters.

The interval during which the slave axis moves from its current position to the specified synchronization position is defined as Catching Phase; after reaching the target position, the phase is called InGear Phase. After the gears are synchronized, synchronized action with the master axis at the specified gear ratio is maintained in any interval.

The essence of the motion process in the command catching phase is that the slave axis follows an electronic cam of the master axis. At this time, a quintic cam curve is planned based on the master axis range (MasterCatchPosition, MasterSyncPosition), slave axis range (slave axis position at the moment of triggering the catching phase, SlaveSyncPosition), master-slave axis velocity ratio (0, master-slave axis gear ratio at the moment of triggering the catching phase), and the above position parameters, so that the slave axis follows the master axis in the catching phase to complete the cam motion.

The starting position of the master axis during the catching phase is defined as MasterCatchPosition, which is determined based on the direction of the master axis's movement at the start time. When the master axis is a linear axis:

If the motion direction of master axis is positive,

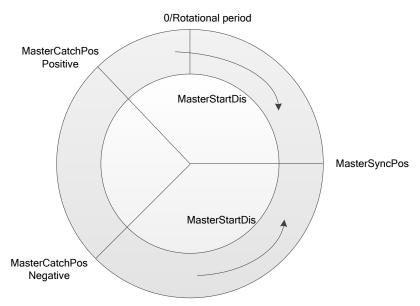
 ${\tt MasterCatchPosition=MasterSyncPosition-MasterStartDistance}.$ 

If the motion direction of master axis is negative,

MasterCatchPosition=MasterSyncPosition+MasterStartDistance.

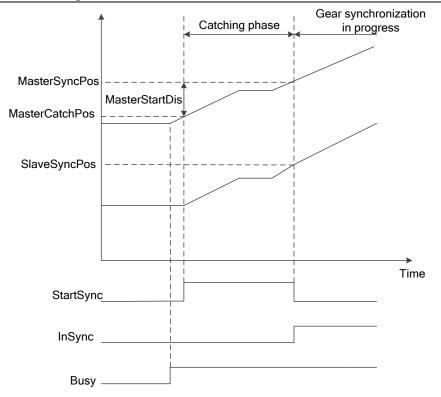
The command will determine the current position and motion direction of the master axis before the cam action start. If the current motion direction of the master axis cannot reach MasterCatchPosition, an error will be reported.

When the master axis is in the rotating axis mode, the calculation principle of its catching phase position is as follows:

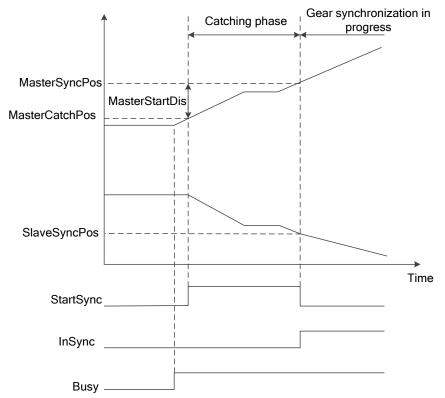


After the gears are synchronized, the slave axis moves at the target speed obtained by multiplying the master axis speed by the gear ratio (RatioNumerator/RatioDenominator). During gear synchronization, if the gear ratio parameter is modified, the slave axis will accelerate or decelerate to the target speed based on the parameters Acceleration and Deceleration.

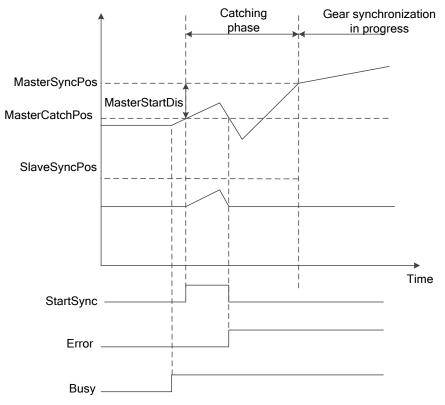
When the gear ratio is positive, upon reaching the synchronization position, the slave axis moves in the same direction as the master axis.



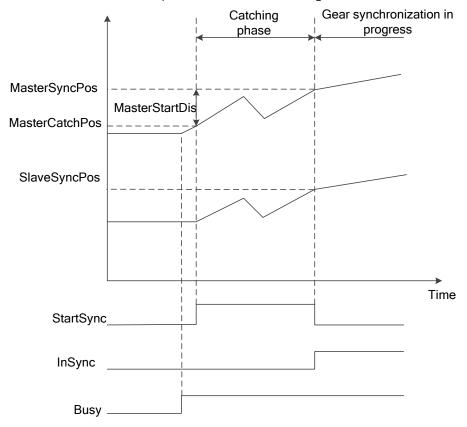
When the gear ratio is negative, upon reaching the synchronization position, the slave axis moves in the opposite direction to the master axis.



During the catching process, if the position of the master axis deviates from the catching area due to vibration, the command will exit the catching stage and report an error.



In addition, the slave axis speed will not be fixed when the master axis speed varies significantly from cycle to cycle. Before reaching the gear synchronization InSync and within the area of master axis catching phase, the slave axis will follow the master axis position. The schematic diagram is shown below.



### **Resetting This Command**

During the period when the Busy signal of the command is active and StartSyn is inactive, if this command is triggered again, it re-latch the current input parameters, and the slave axis performs the gear-specified position action based on the new command parameters.

During the period when the StartSync signal of the command is active and InSync is inactive, if this command is triggered again, it reports an error, and the slave axis enters an incorrect deceleration and stop motion.

During the validity period of the InSync signal of the command, if this command is triggered again, it performs acceleration and deceleration actions based on the modified gear ratio parameters, while maintaining the gear synchronization state.

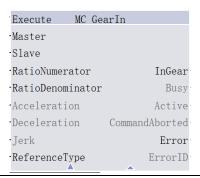
### **Multiple Calls**

During the period when the Busy signal of the command is active and StartSync is inactive, if the second MC\_GearInPos command is triggered, the Busy signal of the second command is valid, the first command is interrupted, and the CommandAborted output ON of the first command is valid.

If the first command has already entered the gear catching phase, it is necessary to call MC\_GearOut before triggering the second MC\_GearInPos command.

# 3.21.43 MC\_GearIn

## **Graphic Block**



| 16-Bit command |                  | -  |          |                  |                         |              |  |  |  |  |
|----------------|------------------|--|----------|------------------|-------------------------|--------------|--|--|--|--|
| 32-Bit command |                  | MC_GearIn: Electronic gear entry   |          |                  |                         |              |  |  |  |  |
| Operand        | Name             | Description  | Nullable | Default<br>value | Range                   | Data<br>Type |  |  |  |  |
| S1             | Master           | Master axis name/axis ID<br>It can be chosen from bus<br>servo axis, local pulse axis,<br>and local encoder axis | No       | -                | 0-39                    | WORD         |  |  |  |  |
| S2             | Slave            | Slave axis name/axis ID<br>It can be chosen from bus<br>servo axis and local pulse<br>axis                       | No       | -                | 0–39                    | WORD         |  |  |  |  |
| S3             | RatioNumerator   | Numerator of gear ratio  | Yes      | 1                | Positive/<br>negative/0 | DINT         |  |  |  |  |
| S4             | RatioDenominator | Denominator of gear ratio  | Yes      | 1                | Positive<br>number      | DWORD        |  |  |  |  |
| S5             | Acceleration     | Acceleration   | Yes      | 1000             | Positive<br>number      | REAL         |  |  |  |  |
| S6             | Deceleration     | Deceleration   | Yes      | 1000             | Positive<br>number      | REAL         |  |  |  |  |

| 16-Bit command |                | -   |          |                  |                    |              |  |  |
|----------------|----------------|---|----------|------------------|--------------------|--------------|--|--|
| 32-Bit command |                | MC_GearIn: Electronic gear entry  |          |                  |                    |              |  |  |
| Operand        | Name           | Description   | Nullable | Default<br>value | Range              | Data<br>Type |  |  |
| <b>S</b> 7     | Jerk           | Jerk value  | Yes      | 10000            | Positive<br>number | REAL         |  |  |
| S8             | ReferenceType  | Master axis position source 0: command position for previous cycle 1: command position for current cycle 2: feedback position for current cycle | Yes      | 1                | 0-2                | INT          |  |  |
| D1             | InGear         | Reach specified gear ratio  | Yes      | OFF              | ON/OFF             | BOOL         |  |  |
| D2             | Busy           | Executing   | Yes      | OFF              | ON/OFF             | BOOL         |  |  |
| D3             | Active         | Execution validity  | Yes      | OFF              | ON/OFF             | BOOL         |  |  |
| D4             | CommandAborted | Execution interruption  | Yes      | OFF              | ON/OFF             | BOOL         |  |  |
| D5             | Error          | Error sign  | Yes      | OFF              | ON/OFF             | BOOL         |  |  |
| D6             | ErrorID        | Error code  | Yes      | 0                | -                  | WORD         |  |  |

| Operand | Const       | Υ        | M        | S        | D        | R        | Custom<br>Variables |
|---------|-------------|----------|----------|----------|----------|----------|---------------------|
| S1      | <b>&gt;</b> | -        | -        | -        | -        | 1        | -                   |
| S2      | ✓           | -        | -        | -        | -        | -        | -                   |
| S3      | <b>√</b>    | -        | -        | -        | <b>√</b> | <b>√</b> | ✓                   |
| S4      | <b>√</b>    | -        | -        | -        | <b>√</b> | <b>√</b> | ✓                   |
| S5      | ✓           | -        | -        | -        | ✓        | ✓        | ✓                   |
| S6      | ✓           | -        | -        | -        | ✓        | ✓        | ✓                   |
| S7      | <b>√</b>    | -        | -        | -        | <b>√</b> | <b>√</b> | ✓                   |
| S8      | <b>√</b>    | -        | -        | -        | <b>√</b> | <b>√</b> | ✓                   |
| D1      | -           | <b>√</b> | <b>√</b> | ✓        | -        | -        | ✓                   |
| D2      | -           | <b>√</b> | <b>√</b> | ✓        | -        | -        | ✓                   |
| D3      | -           | <b>√</b> | <b>√</b> | ✓        | -        | -        | ✓                   |
| D4      | -           | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D5      | -           | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D6      | -           | -        | -        | -        | <b>√</b> | <b>√</b> | ✓                   |

## **Function Description**

After the action is started, the speed obtained by multiplying the master axis speed by the gear ratio is taken as the target speed, and the acceleration and deceleration operation is carried out on the slave axis.

Before reaching the target position, the phase is called Catching Phase; after reaching the target position, the phase is called InGear Phase.

Execute

Catching phase

InGear Phase

Master

Slave Distance = Master Distance \*Gear Ratio

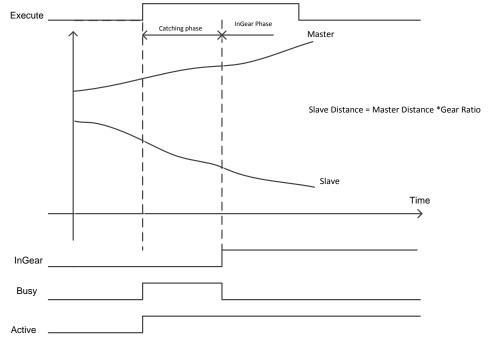
Slave

Time

Busy

If the gear ratio is positive, the slave axis moves in the same direction as the master axis.

If the gear ratio is negative, the slave axis moves in the direction opposite to the master axis.



### **Resetting This Command**

Active

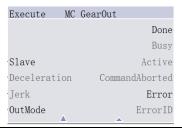
If triggered again during the validity period of the Busy signal of the MC\_GearIn command, this command will re-calculate the target velocity of the slave axis based on the numerator and denominator of the gear ratio, and the slave axis will perform a follow-up action based on the calculation result and determine whether InGear is set based on the calculation result.

## **Multiple Starts of This Command**

During the validity period of the Busy signal of the MC\_GearIn command, if the second command is triggered, the Busy signal of the second command will be valid, the first command will be interrupted, the second command will re-calculate the target velocity of the slave axis based on the numerator and denominator of the gear ratio, and the slave axis will perform a follow-up action based on the calculation result and determine whether InGear is set based on the calculation result.

# 3.21.44 MC\_GearOut

# **Graphic Block**



| 16-Bit command |                                  | -  |          |                  |                    |              |  |  |  |
|----------------|----------------------------------|--|----------|------------------|--------------------|--------------|--|--|--|
| 32-Bit command | MC_GearOut: Electronic gear exit |  |          |                  |                    |              |  |  |  |
| Operand        | Name                             | Description  | Nullable | Default<br>value | Range              | Data<br>Type |  |  |  |
| S1             | Slave                            | Axis name/axis ID  | No       | -                | 0-39               | WORD         |  |  |  |
| S2             | Deceleration                     | Deceleration   | Yes      | 1000             | Positive number    | REAL         |  |  |  |
| S3             | Jerk                             | Acceleration and deceleration  0: T-type acceleration and deceleration  >0: S-type acceleration and and deceleration | Yes      | 0                | Positive<br>number | REAL         |  |  |  |
| S4             | OutMode                          | Synchronization mode cancellation selection 0: deceleration-based stop 1: immediate stop                             | Yes      | 0                | 0–1                | INT          |  |  |  |
| D1             | Done                             | Execution completion   | Yes      | OFF              | ON/OFF             | BOOL         |  |  |  |
| D2             | Busy                             | Executing  | Yes      | OFF              | ON/OFF             | BOOL         |  |  |  |
| D3             | Active                           | Execution validity   | Yes      | OFF              | ON/OFF             | BOOL         |  |  |  |
| D4             | CommandAborted                   | Execution interruption   | Yes      | OFF              | ON/OFF             | BOOL         |  |  |  |
| D5             | Error                            | Error sign   | Yes      | OFF              | ON/OFF             | BOOL         |  |  |  |
| D6             | ErrorID                          | Error code   | Yes      | 0                | -                  | WORD         |  |  |  |

| Operand | Const    | Υ        | М        | S        | D        | R        | Custom<br>Variables |
|---------|----------|----------|----------|----------|----------|----------|---------------------|
| S1      | <b>✓</b> | -        | -        | -        | -        | -        | -                   |
| S2      | <b>√</b> | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |
| S3      | <b>√</b> | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |
| S4      | <b>√</b> | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |
| D1      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D2      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D3      | ı        | <b>√</b> | <b>√</b> | <b>√</b> | -        | 1        | <b>√</b>            |
| D4      | ı        | <b>√</b> | <b>√</b> | <b>√</b> | -        | 1        | <b>√</b>            |
| D5      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D6      | -        | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |

### **Function Description**

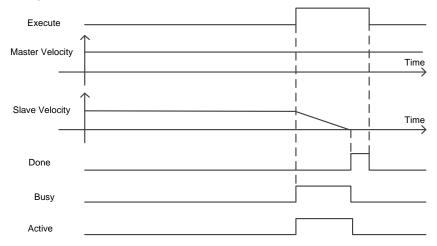
This function block is used to implement the electronic gear exit function. When the gear exits, the slave axis slows down and stops as per the specified deceleration. If Execute is set to TRUE, the slave axis slows down to "0" according to Deceleration (deceleration); if the slave axis command velocity changes to "0", Done becomes TRUE.

### **Multiple Starts of This Command**

During the validity period of the Busy signal of the MC\_GearOut command, if the second command is triggered, the Busy signal of the second command is valid, the first command is interrupted, and the axis decelerates to 0 according to the deceleration of the second command.

### **Timing diagram**

Timing diagram for stop with deceleration



# 3.21.45 MC\_Phasing

### **Graphic Block**

|                   | hasing           |
|-------------------|------------------|
| Execute<br>-Slave | Done.            |
| -PhaseShift       | Busy             |
| -Velocity         | Active.          |
| -Acceleration     | CommandAborted · |
| -Deceleration     | Error            |
| - Terk            | Error ID.        |

| 16-Bit<br>command<br>32-Bit |                          | -                       |          |               |                         |              |  |  |
|-----------------------------|--------------------------|-------------------------|----------|---------------|-------------------------|--------------|--|--|
| command                     | MC_Phasing: Phase offset |                         |          |               |                         |              |  |  |
| Operand                     | Name                     | Description             | Nullable | Default value | Range                   | Data<br>Type |  |  |
| S1                          | Slave                    | Slave axis name/axis ID | No       | -             | 0-39                    | WORD         |  |  |
| S2                          | PhaseShift               | Phase offset            | No       | -             | Positive/<br>negative/0 | REAL         |  |  |
| <b>S</b> 3                  | Velocity                 | Speed                   | Yes      | 100           | Positive<br>number      | REAL         |  |  |
| S4                          | Acceleration             | Acceleration            | Yes      | 1000          | Positive<br>number      | REAL         |  |  |
| S5                          | Deceleration             | Deceleration            | Yes      | 1000          | Positive<br>number      | REAL         |  |  |

| 16-Bit command |                | -   |          |               |                    |              |  |  |  |  |  |
|----------------|----------------|---|----------|---------------|--------------------|--------------|--|--|--|--|--|
| 32-Bit command |                | MC_Phasing: Phase offset  |          |               |                    |              |  |  |  |  |  |
| Operand        | Name           | Description   | Nullable | Default value | Range              | Data<br>Type |  |  |  |  |  |
| S6             | Jerk           | Jerk value 0: T-type acceleration and deceleration >0: S-type acceleration and deceleration | Yes      | 0             | Positive<br>number | REAL         |  |  |  |  |  |
| D1             | Done           | Phase offset completion   | Yes      | OFF           | ON/OFF             | BOOL         |  |  |  |  |  |
| D2             | Busy           | Executing   | Yes      | OFF           | ON/OFF             | BOOL         |  |  |  |  |  |
| D3             | Active         | Execution validity  | Yes      | OFF           | ON/OFF             | BOOL         |  |  |  |  |  |
| D4             | CommandAborted | Execution interruption  | Yes      | OFF           | ON/OFF             | BOOL         |  |  |  |  |  |
| D5             | Error          | Error sign  | Yes      | OFF           | ON/OFF             | BOOL         |  |  |  |  |  |
| D6             | ErrorID        | Error code  | Yes      | 0             | -                  | WORD         |  |  |  |  |  |

| Operand | Const    | Υ        | М        | S        | D        | R        | Custom<br>Variables |
|---------|----------|----------|----------|----------|----------|----------|---------------------|
| S1      | ✓        | -        | -        | -        | -        | -        | -                   |
| S2      | ✓        | -        | -        | -        | ✓        | ✓        | ✓                   |
| S3      | <b>√</b> | -        | -        | -        | <b>√</b> | <b>√</b> | ✓                   |
| S4      | <b>√</b> | -        | -        | -        | <b>√</b> | <b>√</b> | ✓                   |
| S5      | <b>√</b> | -        | -        | -        | <b>√</b> | <b>√</b> | ✓                   |
| S6      | ✓        | -        | -        | -        | ✓        | ✓        | ✓                   |
| D1      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | ✓                   |
| D2      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | ✓                   |
| D3      | -        | ✓        | ✓        | ✓        | -        | -        | ✓                   |
| D4      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | ✓                   |
| D5      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | ✓                   |
| D6      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | ✓                   |

This command is only applicable to the MC\_CamIn (cam action start) and MC\_GearIn (gear action start) commands.

If activated in the master-slave axis synchronization control, this command compensates the master axis phase according to on the set PhaseShift (phase compensation), Velocity (velocity), Acceleration (acceleration), and Deceleration (deceleration).

- For cooperating with the cam motion, this command is only called after calling the CamIn command. In
  case of InSync==OFF for the CamIn command, the phase compensation command is in a buffered state,
  only the Busy signal is valid, and the Active signal output is invalid. In case of InSync==ON for the
  MC\_CamIn command, the cam is fully engaged, the Active signal output of the phase compensation
  command is valid, and the phase compensation action starts.
- 2. For cooperating with the gear motion, this command is only called after calling the GearIn command. First, the MC\_GearIn command is triggered to establish a gear relationship between master and slave axes; after the slave axis is in the SyncMotion state, the MC\_Phasing command is triggered, and the execution of the phase compensation action starts.

During the execution, the set position (feedback position) of the master axis remains unchanged, and the value compensated for the set position (feedback position) with simply a relative amount by the MC\_Phasing is the "master axis phase". The slave axis is synchronized with the compensated "master axis phase".

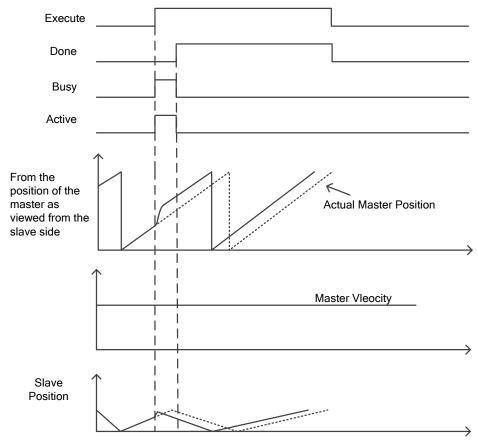
When PhaseShift (the phase compensation) is reached, Done (the execution completion flag) becomes ON.

When the synchronization control command in execution is completed, the compensation ends. When you execute the synchronization control command again, the previous compensation is not affected.

#### **Multiple Starts of This Command**

During the validity period of the Busy signal of the MC\_Phasing command, if the second command is triggered, the Busy signal of the second command is valid, the first command is interrupted, and the slave axis performs the acceleration or deceleration action according to the parameters of the second command to keep the specified phase difference with the master axis.

#### **Timing diagram**



# 3.21.46 MC\_CombineAxes

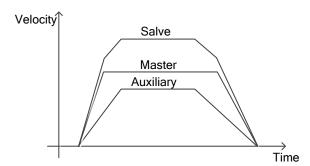
#### **Graphic Block**

| Execute MC Combi  | neAxes         |
|-------------------|----------------|
| Master            |                |
| Auxiliary         |                |
| Slave             |                |
| CombineMode       |                |
| RatioNumMaster    |                |
| RatioDenMaster    |                |
| RatioNumAuxiliary | 7              |
| RatioDenAuxiliary | ,              |
| RefTypeMaster     | InCombination  |
| RefTypeAuxiliary  | Busy           |
| Acceleration      | Active         |
| Deceleration      | CommandAborted |
| Jerk              | Error          |
| BufferMode        | ErrorID        |
| <b>▲</b>          | _              |

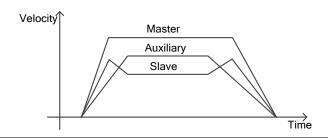
| 16-Bit command |                   | -   |             |               |                 |              |
|----------------|-------------------|---|-------------|---------------|-----------------|--------------|
| 32-Bit command |                   | MC_CombineAxes: Dual-axis e   | lectronic g | gear          |                 |              |
| Operand        | Name              | Description   | Nullable    | Default value | Range           | Data<br>Type |
| S1             | Master            | Master axis name/axis ID It can be chosen from bus servo axis, local pulse axis, and local encoder axis   | No          | -             | 0-39            | WORD         |
| S2             | Auxiliary         | Auxiliary axis name/axis ID<br>It can be chosen from bus servo<br>axis, local pulse axis, and local<br>encoder axis   | No          | -             | 0-39            | WORD         |
| S3             | Slave             | Slave axis name/axis ID<br>It can be chosen from bus servo<br>axis and local pulse axis   | No          | -             | 0-39            | DINT         |
| S4             | CombineMode       | Addition-subtraction selection 0: addition 1: subtraction   | No          | -             | 0–1             | INT          |
| S5             | RatioNumMaster    | Gear ratio numerator of master axis   | Yes         | 1             | Positive number | DINT         |
| S6             | RatioDenMaster    | Gear ratio denominator of master axis   | Yes         | 1             | Positive number | DWORD        |
| S7             | RatioNumAuxiliary | Gear ratio numerator of auxiliary axis  | Yes         | 1             | Positive number | DINT         |
| S8             | RatioDenAuxiliary | Gear ratio denominator of auxiliary axis  | Yes         | 1             | 0-2             | DWORD        |
| <b>S</b> 9     | RefTypeMaster     | Selection of master axis position type 0: command position for previous cycle 1: command position for current cycle 2: feedback position for current cycle    | Yes         | 1             |                 | INT          |
| \$10           | RefTypeAuxiliary  | Selection of auxiliary axis position type 0: command position for previous cycle 1: command position for current cycle 2: feedback position for current cycle | Yes         | 1             |                 | INT          |
| S11            | Acceleration      | Acceleration (reserved)   | Yes         | 1000          |                 | REAL         |
| S12            | Deceleration      | Deceleration (reserved)   | Yes         | 1000          |                 | REAL         |
| S13            | Jerk              | Jerk (reserved)   | Yes         | 0             |                 | REAL         |
| S14            | BufferMode        | Buffer mode (reserved)  | Yes         | 0             |                 | INT          |
| D1             | InCombination     | Ongoing acceleration operation  | Yes         | OFF           | ON/OFF          | BOOL         |
| D2             | Busy              | Executing   | Yes         | OFF           | ON/OFF          | BOOL         |
| D3             | Active            | Execution validity  | Yes         | OFF           | ON/OFF          | BOOL         |
| D4             | CommandAborted    | Execution interruption  | Yes         | OFF           | ON/OFF          | BOOL         |
| D5             | Error             | Error sign  | Yes         | OFF           | ON/OFF          | BOOL         |
| D6             | ErrorID           | Error code  | Yes         | 0             | -               | WORD         |

| Operand | Const    | Υ        | М        | S        | D        | R        | Custom<br>Variables |
|---------|----------|----------|----------|----------|----------|----------|---------------------|
| S1      | <b>✓</b> | -        | -        | -        | -        | -        | -                   |
| S2      | <b>✓</b> | -        | -        | -        | -        | -        | -                   |
| S3      | <b>√</b> | -        | -        | -        | -        | -        | -                   |
| S4      | <b>✓</b> | -        | -        | -        | <b>√</b> | <b>√</b> | ✓                   |
| S5      | <b>√</b> | -        | -        | -        | <b>√</b> | <b>√</b> | ✓                   |
| S6      | <b>✓</b> | 1        | -        | -        | <b>√</b> | <b>√</b> | ✓                   |
| S7      | <b>√</b> | -        | -        | -        | <b>√</b> | <b>√</b> | ✓                   |
| S8      | <b>√</b> | -        | -        | -        | <b>√</b> | <b>√</b> | ✓                   |
| S9      | <b>✓</b> | 1        | -        | -        | <b>√</b> | <b>√</b> | ✓                   |
| S10     | <b>✓</b> | -        | -        | -        | <b>√</b> | <b>√</b> | ✓                   |
| S11     | <b>√</b> | -        | -        | -        | <b>√</b> | <b>√</b> | ✓                   |
| S12     | <b>√</b> | -        | -        | -        | <b>√</b> | <b>√</b> | ✓                   |
| S13     | <b>✓</b> | 1        | -        | -        | <b>√</b> | <b>√</b> | ✓                   |
| S14     | <b>√</b> | -        | -        | -        | <b>√</b> | <b>√</b> | <b>✓</b>            |
| D1      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D2      | ı        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D3      | ı        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D4      | -        | <b>✓</b> | <b>√</b> | <b>√</b> | -        | -        | ✓                   |
| D5      | -        | <b>√</b> | <b>√</b> | <b>√</b> | -        | -        | <b>√</b>            |
| D6      | -        | -        | -        | -        | <b>√</b> | <b>√</b> | ✓                   |

- 1. This command outputs the value obtained by addition or subtraction of the positions of the main and auxiliary axes as the position of the slave axis.
- 2. There are two ways for this command to execute combination: addition or subtraction, which can be set through the input parameter CombineMode.
- When CombineMode is set to 0: Increment of slave axis position = increment of master axis position × RatioNumMaster/RatioDenMaster + increment of auxiliary axis position × RatioNumAuxiliary/RatioDenAuxiliary



When CombineMode is set to 1: Increment of slave axis position = increment of master axis position × RatioNumMaster/RatioDenMaster - increment of auxiliary axis position × RatioNumAuxiliary/RatioDenAuxiliary



The numerator and denominator of the gear ratio between the master and auxiliary axes are set as the position increment adjustment factors for these two axes.

To end the master-slave axis relationship of this command, this can be done by exiting the engagement between the master and slave axes through commands such as MC\_GearOut and MC\_Halt.

#### **Resetting This Command**

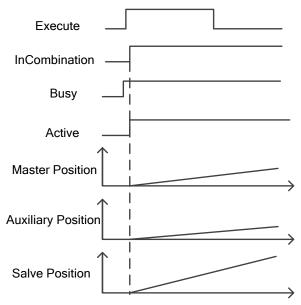
If triggered again during the validity period of the Busy signal of the MC\_CombineAxes command, this command will re-latch the current input parameters, and the slave axis will perform a follow-up action based on the calculation result and determine whether InCombination is set based on the calculation result.

#### **Multiple Calls**

During the validity period of the Busy signal of the MC\_CombineAxes command, if the second command is triggered, the Busy signal of the second command is valid, the first command is interrupted, and the CommandAborted output ON of the first command is valid.

#### **Timing diagram**

CombineMode is set to addition.



# 3.21.47 Error Codes of Master and Slave Axis Commands

| Main<br>error<br>code            | Secondary<br>error code |         | Possible cause   | Solution  |  |
|----------------------------------|-------------------------|---------|--|---|--|
|                                  | 0xC9(201)               | Warning | The master and slave axes use the same axis ID   | Check whether the master and slave axes are the same  |  |
| 0x11(17) Operation control fault | 0xCA(202)<br>0xCB(203)  | Fault   | Input parameter error of MC_ GearOut function block  It is invalid to trigger the MC_ GearOut function block | Check whether the input parameters of GearOut are within the constraint range of the command parameter list Check whether the slave axis is in the gear action Check whether the slave axis is in the |  |
|                                  | 0xCC(204)   Fault       |         | Input parameter error of MC_GearIn function block  | gear disengagement action  Check whether the input parameters of MC_GearIn are within the constraint range of the command parameter list  |  |

| Main<br>error<br>code            | Secondary<br>error code |         | Possible cause  | Solution  |
|----------------------------------|-------------------------|---------|---|---|
| Code                             | 0xCD(205)               | Warning | The current command to  | Check whether the master axis state meets the requirements With the MC_Phasing command running, check whether the current axis is in the process of cam or gear operation |
|                                  | 0xCE(206)               | Warning | The master axis has not reached the target velocity                           | Check whether the current master axis has reached the target velocity   |
|                                  | 0xCF(207)               | Fault   | Input parameter error of MC_CamOut function block                             | Check whether the input parameters of MC_CamOut are within the constraint range of the command parameter list   |
|                                  | 0xD0(208)               | Warning | It is invalid to trigger the  | Check whether the slave axis is in the cam action Check whether the slave axis is in the cam disengagement action   |
|                                  | 0xD1(209)               | Fault   | Input parameter error of MC_CamIn function block                              | Check whether the input parameters of MC_CamIn are within the constraint range of the command parameter list  |
|                                  | 0xD2(210)               | Warning | The current CamTable ID is not within the valid range                         | Check whether the CamTable ID is within the constraint range of the command parameter list  |
|                                  | 0xD3(211)               | Warning | Setting error of StartPosition or MasterStartDistance in MC_CamIn command     | Check whether MasterStart Distance<br>and Start Position are in the current<br>master axis running direction in the<br>absolute position mode                             |
| 0x11(17) Operation control fault | 0xD4(212)               | Warning | When the MC_CamIn   | Check whether StartPosition is ahead of MasterStartDistance in the absolute position mode   |
|                                  | 0xD5(213)               | Fault   | The input parameters of the MC_Phasing command are not within the valid range | Check whether the input parameters of MC_Phasing are within the constraint range of the command parameter list  |
|                                  | 0xD6(214)               | Warning | Reserved  | -   |
|                                  | 0xD7(215)               |         | Reserved  | -   |
|                                  | 0xD8(216)               |         | Reserved  | -   |
|                                  | 0xD9(217)               |         | Reserved  | -   |
|                                  | 0xDA(218)               | Ŭ       | Reserved  | -   |
|                                  | 0xDB(219)               |         | Reserved  | -   |
|                                  | 0xDC(220)               |         | Reserved  | -   |
|                                  | 0xDD(221)               |         | Reserved  | -   |
|                                  | 0xDE(222)               |         | Reserved  | -   |
| 011/17\                          | 0xDF(223)               |         | Reserved  | -   |
| 0x11(17)                         | 0xE0(224)               |         | Reserved  | Charly what have the master avia ab   |
| Operation                        | 0xE1(225)               | Warning | Master axis phase setting   | Check whether the master axis phases  |

| Main<br>error<br>code | Secondary<br>error code | Error<br>level | Possible cause   | Solution  |
|-----------------------|-------------------------|----------------|--|---|
| control<br>fault      |                         |                | error  | of two adjacent keypoints are less<br>than or equal to 0.001 in the<br>user-defined cam table of the<br>MC_GenerateCamTable command   |
|                       | 0xE2(226)               | Warning        | The start point of the cam table cannot be set as a non-zero parameter | Check whether the positions of the master and slave axes at the start point of the cam are set to non-zero in the user-defined cam table of the MC_GenerateCamTable command                             |
|                       | 0xE3(227)               | Warning        | The current NodeNum parameter cannot be set to 0                       | Check whether the MC_NodeNum parameter is set to 0 in the current mode in the GenerateCamTable command  |
|                       | 0xE4(228)               | Warning        | The current NodeNum parameter is not within the valid range            | Check whether the MC_NodeNum parameter is set within the constraint range of the command parameter list in the current mode in the GenerateCamTable command   |
|                       | 0xE5(229)               | Warning        | Curve type setting error in cam table                                  | Check whether the cam curve type settings are within the constraint range of the command parameters list. They only support 0 (which represents straight lines) and 1 (which represents quintic curves) |
|                       | 0xE6(230)               | Warning        | The cam table is empty   | Check whether the cam table is configured   |
|                       | 0xE7(231)               | Warning        | Encoder master axis enable failed                                      | Check whether the counting command ENC_Counter is enabled when using the encoder master axis  |
|                       | 0xE8(232)               | Warning        | The length of the user-defined cam table is not within the valid range | Check that the length of the user-defined cam table array must be 32 in the MC_GenerateCamTable command   |
|                       | 0xE9(233)               | Warning        | The the user-defined tappet switch is not within the valid range       | Check that the length of the user-defined switch array must be 32 in the MC_DigitalCamSwitch command  |
|                       | 0xEA(234)               | Warning        | The ReferenceType parameter settings are not within the valid range    | Check whether ReferenceType parameter settings are within the valid range for the current command   |
|                       | 0xEB(235)               | Warning        | The Channel parameter settings are not within the valid range          | Check whether Channel parameter settings are within the valid range for the current command   |
|                       | 0xEC(236)               | Warning        | The Number parameter settings are not within the valid range           | Check whether Number parameter settings are within the valid range for the current command  |
|                       | 0xED(237)               | Warning        | The address of the Switches  | Check whether the Switches  |

| Main<br>error<br>code   | Secondary<br>error code |         | Possible cause   | Solution   |
|-------------------------|-------------------------|---------|--|--|
|                         |                         |         | parameter is NULL  | parameter has a given variable in the current command  |
|                         | 0xEE(238)               | Warning | Positions are not arranged in ascending order in the tappet switch   | Check whether Position in the<br>Switches parameter is set to<br>ascending order in the current<br>command. If not, modify it.                                       |
|                         | 0xEF(239)               | Warning | The current axis state does not support the use of the tappet command                                      | Check whether the axis is in the home state  |
|                         | 0xF0(240)               | Warning | The Action settings are not within the valid range for the tappet switch                                   | Check whether Action in the Switches parameter is within the valid range for the current command   |
|                         | 0xF1(241)               | Warning | The current Channel is already in use  | Check if there is any reuse of Channel   |
|                         | 0xF2(242)               | Warning | The Position settings in the tappet switch exceeds the rotation axis modulus cycle                         | Check whether Position in the Switch parameter exceeds the rotation cycle value in the rotation axis mode for the current command                                    |
|                         | 0xF3(243)               | Fault   | The input parameters of the MC_CombineAxes command are not within the valid range                          | Check whether the command parameters are within the valid range, and call the MC_Reset command to reset the axis state   |
| 0x11(17)                | 0xF4(244)               | Warning | Phase of the MC_GetCamTableDistance command is not within the valid range between the start and end points | Check whether the input parameter Phase of this command is within the valid range between the start and end points   |
| Operation control fault | 0xF5(245)               | Warning | The CurveType parameter settings are not within the valid range  | Check whether CurveType parameter settings are within the valid range for the current command  |
|                         | 0xF6(246)               | Warning | end points for the MC_GetCamTableDistance  | Check if the phase difference between<br>the start and end points for this<br>command is less than 0.001<br>Check whether Phase in CamTable is<br>in ascending order |
|                         | 0xF7(247)               | Warning | The current master axis has  | Check the reason why the master axis has entered the ErrorStop state   |
|                         | 0xF8(248)               | Warning | Multiple cam table save commands are used on the same axis   | Check whether multiple cam table save commands are used on the same axis in the user program   |
|                         | 0xF9(249)               | Warning | The cam table update command was not completed and the cam table save command was called instead           | Check whether the user program has not completed the cam table update command and has called the cam table save command instead                                      |

| Main<br>error<br>code            | Secondary<br>error code | Error<br>level | Possible cause   | Solution  |
|----------------------------------|-------------------------|----------------|--|---|
|                                  | 0xFA<br>(250)           | Warning        | The array length of the output parameter Phase of the MC_GetCamTablePhase  | Check if the array length of the output parameter Phase of the MC_GetCamTablePhase command is                             |
|                                  | 0xFB(251) Warning       |                | command is not 6 The acceleration setting at the start or end point of the MC_GetCamTablePhase                                     | Check the acceleration setting for the start and end points of the MC_GetCamTablePhase command                            |
|                                  | 0xFC(252)               | Warning        | command is abnormal The input parameter Distance of the MC_GetCamTablePhase command is not within the valid range of the cam table | Check the Distance setting of the MC_GetCamTablePhase command   |
|                                  | 0xFD(253)               | Warning        | The start or end point reference for the MC_GetCamTablePhase command is abnormal   | Please contact INVT technical service   |
|                                  | 0xFE(254)               | Warning        | The input parameter RatioNumerator of the MC_GearInPos command is incorrectly set  | Check whether the command input parameter is within the valid range, and the parameter should be set to a positive number |
|                                  | 0xFF(255)               | Warning        | The input parameter RatioDenominator of the MC_GearInPos command is incorrectly set  | Check whether the command input parameter is within the valid range, and the parameter is not allowed to be set to 0      |
|                                  | 0x100(256)              | Warning        | The input parameter Reference of the   | Check whether the command input parameter is within the valid range, and the valid range of the parameter is 0–2          |
|                                  | 0x101(257)              | Warning        | The input parameter MasterSyncPosition of the MC_GearInPos command is incorrectly set  | Check whether the command input parameter is within the valid range   |
| 0x11(17)<br>Operation<br>control | 0x102(258)              | Warning        | The input parameter SlaveSyncPosition of the MC_GearInPos command is incorrectly set   | Check whether the command input parameter is within the valid range   |
| fault                            | 0x103(259)              | Warning        | The input parameter MasterStartDistance of the MC_GearInPos command is incorrectly set   | Check whether the command input parameter is within the valid range, and the parameter should be set to a positive number |
|                                  | 0x104(260)              | Warning        | The input parameter Velocity of the MC_GearInPos command is incorrectly set  | Check whether the command input parameter is within the valid range, and the parameter should be set to a positive number |
|                                  | 0x105(261)              | Warning        | The input parameter<br>Acceleration of the   | Check whether the command input parameter is within the valid range,  |

| Main<br>error<br>code | Secondary<br>error code | Error<br>level | Possible cause   | Solution   |
|-----------------------|-------------------------|----------------|--|--|
|                       |                         |                | MC_GearInPos command is incorrectly set  | and the parameter should be set to a positive number   |
|                       | 0x106(262)              | Warning        | The input parameter Deceleration of the MC_GearInPos command is incorrectly set  | Check whether the command input parameter is within the valid range, and the parameter should be set to a positive number  |
|                       | 0x107(263)              | Warning        | The input parameter Jerk of<br>the MC_GearInPos<br>command is incorrectly set  | Check whether the command input parameter is within the valid range, and the parameter is not allowed to be set to a negative number   |
|                       | 0x108(264)              | Warning        | The input parameter AvoidReversalof the MC_GearInPos command is incorrectly set  | Check whether the command input parameter is within the valid range, and the valid range of the parameter is 0-1   |
|                       | 0x109(265)              | Warning        | When the MC_GearInPos<br>command is triggered, the<br>slave axis that has not<br>entered the catching phase<br>possesses an initial velocity | Ensure that the slave axis remains stationary when it has not entered the catching phase   |
|                       | 0x10A(266)              | Warning        | During the catching phase,<br>the MC_GearInPosa<br>command was restarted to<br>modify parameters   | Do not restart the command for the slave axis during the catching phase  |
|                       | 0x10B(267)              | Warning        | The current motion direction of the master axis does not allow it to enter the catching phase  | Ensure that the master axis synchronization position MasterSyncPosition is set ahead of the master axis motion direction Ensure that MasterStartDistance is set within the valid range |
|                       | 0x10C(268)              | Warning        | The slave axis is in the catching phase, but the master axis position reversely exceeds the effective range of the master axis phase         | Avoid reverse operation of the master axis as much as possible   |
|                       | 0x10D(269)              | Warning        | When the parameter Reference of MC_DigitalCamSwitch is set to 3, only cam motion is supported  | When the parameter Reference of MC_DigitalCamSwitch is set to 3, only cam motion is supported, no other motion commands are supported  |
|                       | 0x10E(270)              | Warning        | The cam action was re-entered during the cam exit process  | It is not supported to re-engage the cam during the cam exit process   |

# 3.21.48 MC\_MoveLinear

# **Graphic Block**

Execute MC\_MoveLinear AxesGroup Position Velocity Acceleration Done Deceleration Busy Jerk Active AbsRelMode CommandAborted BufferMode Error TransitionMode ErrorID

| 16-Bit         |                | -   |          |               |                                    |              |  |  |  |  |  |
|----------------|----------------|---|----------|---------------|------------------------------------|--------------|--|--|--|--|--|
| 32-Bit command |                | MoveLinear: Linear interpolation  |          |               |                                    |              |  |  |  |  |  |
| Operand        | Name           | Description   | Nullable | Default value | Range                              | Data<br>Type |  |  |  |  |  |
| S1             | AxesGroup      | Axis group number   | No       | -             | 0–7                                | INT          |  |  |  |  |  |
| S2             | Position       | Positive/negative/0   | No       | -             | Array<br>(positive/<br>negative/0) | REAL [4]     |  |  |  |  |  |
| S3             | Velocity       | Positive number, which is the maximum absolute value of the velocity  | Yes      | 100           | Positive<br>number                 | REAL         |  |  |  |  |  |
| S4             | Acceleration   | Positive number, which is<br>the maximum absolute<br>value of the acceleration or<br>deceleration   | Yes      | 1000          | Positive<br>number                 | REAL         |  |  |  |  |  |
| \$5            | Jerk           | Jerk=0: T-type acceleration and deceleration Jerk>0: S-type acceleration and deceleration; the larger the positive number, the poorer the S-type acceleration and deceleration effect | Yes      | 0             | Positive/0                         | REAL         |  |  |  |  |  |
| S6             | AbsRelMode     | 0: absolute mode<br>1: relative mode  | Yes      | 0             | 0-1                                | INT          |  |  |  |  |  |
| D1             | Done           | Execution completion flag   | Yes      | OFF           | ON/OFF                             | BOOL         |  |  |  |  |  |
| D2             | Busy           | Ongoing execution flag  | Yes      | OFF           | ON/OFF                             | BOOL         |  |  |  |  |  |
| D3             | Active         | Execution validity flag   | Yes      | OFF           | ON/OFF                             | BOOL         |  |  |  |  |  |
| D4             | CommandAborted | Execution interrupt flag  | Yes      | OFF           | ON/OFF                             | BOOL         |  |  |  |  |  |
| D5             | Error          | Command fault flag  | Yes      | OFF           | ON/OFF                             | BOOL         |  |  |  |  |  |
| D6             | ErrorID        | Fault code, which displays fault information  | Yes      | 0             | Positive/0                         | WORD         |  |  |  |  |  |

|         |       |   | 9 | oft Element |   |   |                     |
|---------|-------|---|---|-------------|---|---|---------------------|
| Operand | Const | D | R | Υ           | M | S | Custom<br>Variables |
| S1      | ✓     |   |   | -           | - | - | -                   |
| S2      |       | ✓ | ✓ | -           | - | - | -                   |

|         |             |          | 9        | oft Element |          |          |                     |
|---------|-------------|----------|----------|-------------|----------|----------|---------------------|
| Operand | Const       | D        | R        | Υ           | М        | S        | Custom<br>Variables |
| S3      | ✓           | <b>√</b> | <b>√</b> | -           | -        | -        | <b>√</b>            |
| S4      | <b>&gt;</b> | <b>√</b> | ✓        | -           | -        | -        | <b>√</b>            |
| S5      | <b>&gt;</b> | <b>√</b> | ✓        | -           | -        | -        | <b>√</b>            |
| S6      | <b>&gt;</b> | <b>√</b> | ✓        | -           | -        | -        | <b>√</b>            |
| D1      | -           | -        | -        | <b>√</b>    | <b>√</b> | <b>√</b> | <b>√</b>            |
| D2      | -           | -        | -        | <b>√</b>    | <b>√</b> | <b>√</b> | <b>√</b>            |
| D3      | -           | -        | -        | <b>√</b>    | <b>√</b> | <b>√</b> | <b>√</b>            |
| D4      | -           | -        | -        | <b>√</b>    | <b>√</b> | <b>√</b> | <b>√</b>            |
| D5      | -           | -        | -        | <b>√</b>    | <b>√</b> | <b>√</b> | <b>√</b>            |
| D6      | -           | <b>√</b> | <b>√</b> | -           | -        | -        | <b>√</b>            |

- 1. The rising edge triggers parameters to take effect, and this module is used to implement linear interpolation function, which support two-axis, three-axis, and four-axis linear interpolations.
- 2. When there is a single-axis motion in the axis group, the axis group command cannot be started. Therefore, you should ensure that: before starting the command, all axes in the axis group are in the enabled state; after starting, the axis group state switches from 6 (GroupStandStill) to 8 (GroupSynchronizedMotion). The axis group states are shown in the table below:

| Axis Group Status      | Status<br>Code | Status Description   |  |  |
|------------------------|----------------|--|--|--|
| SingleDisabled         | 1              | There is an axis in the disable state in the axis group                              |  |  |
| SingleStop             | 2              | There is an axis in the single axis stop state in the axis group                     |  |  |
| SingleHoming           | 3              | There is an axis in the homing state in the axis group                               |  |  |
| CinaloMotion           | 4              | There is an axis in the single axis or master-slave axes                             |  |  |
| SingleMotion           | 4              | motion state in the axis group   |  |  |
| GroupErrorStop         | 5              | There is an axis in the error state in the axis group                                |  |  |
| GroupStandStill        | 6              | All axes in the axis group are enabled   |  |  |
| GroupStopping          | 7              | Axis Group Stop or Axis Group Immediate Stop is called                               |  |  |
| GroupSynchronizeMotion | 8              | The function block of the axis group is pulled up and successfully enters this state |  |  |

- 3. This command provide absolute and relative motion modes, and sets the current coordinate positions to (px, py) and the parameter target positions to (posx, posy). In case of AbsRelMode=0, it plans the target positions to (posx, posy); in case of AbsRelMode=1, it plans the target positions to (px+posx, py+posy).
- 4. The number of axes involved in linear interpolation is determined by the number of axes configured in the "Basic Settings" section of "Axis Group Settings" in the upper computer.
- 5. This command and commands MC\_MoveCircular2D and MC\_GroupHalt are allowed to interrupt each other, and using the MC\_GroupSetOverride axis group velocity control function can adjust the velocity of interpolation operation online.

#### **Resetting This Command**

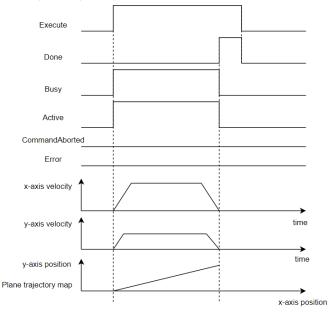
If triggered again during the validity period of its Busy signal, this command re-plans with new target parameters according to the current motion position, velocity, etc.

#### **Multiple Starts of This Command**

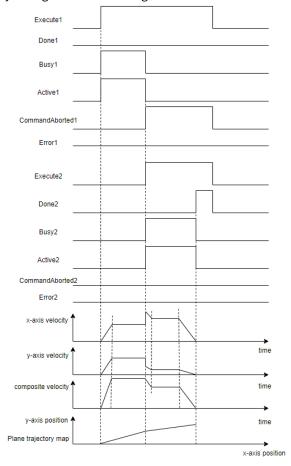
When multiple commands call the same axis group, if the next command is triggered during the Busy signal validity period of the previous command, the next command will take effect and re-plans with new target parameters according to the current motion position, velocity, etc., and the previous command will be interrupted and invalidated.

#### **Timing diagram**

A single command is called to perform the linear interpolation on the X-axis and Y-axis planes. Note that the Position parameter is a REAL type array with a length of 4. Here D0–D7 are used as input element for this parameter to obtain D0=200, D2=80, D4=0, and D6=0.



For interrupting commands of the same type, two commands are called. During the operation of the first command, the second command is pulled up to modify the target composite velocity and target position. Note that a slight jump occurs in the single-axis velocity during the interrupt cycle. In this example, you can see the starting position (x, y)=(40, 0), the interruption position (x, y)=(100, 30), and the new target position (x, y)=(160, 45). During the interrupt cycle, the x-axis velocity jump becomes larger, the y-axis velocity jump becomes smaller, and the composite velocity of the axis group remains unchanged. Afterwards, the velocity of the axis group gradually changes to the new target value.



# 3.21.49 MC\_MoveCircular2D

# **Graphic Block**

Execute MC\_MoveCircular2D AxesGroup CircAxes CircMode AuxPoint EndPoint PathChoice Velocity Acceleration Done Deceleration Busy Jerk Active AbsRelMode CommandAborted BufferMode Error TransitionMode ErrorID

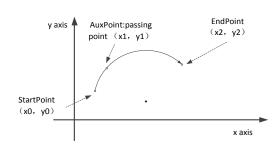
| 16-Bit command |           | -   |             |                  |                                    |              |
|----------------|-----------|---|-------------|------------------|------------------------------------|--------------|
| 32-Bit command |           | MC_MoveCircular2D: Plane  | arc interpo | olation          |                                    |              |
| Operand        | Name      | Description   | Nullable    | Default<br>value | Range                              | Data<br>Type |
| S1             | AxesGroup | Axis group number   | No          | -                | 0-7                                | WORD         |
| S2             | CircAxes  | 0: x-y plane<br>1: y-z plane<br>2: x-z plane  | Yes         | 0                | 0-2                                | INT          |
| \$3            | CircMode  | 0: _mcBorder, specified as the pass point 1: _mcCenter, specified as the circle center 2: _mcRadius, specified as the radius  | Yes         | 0                | 0-2                                | INT          |
| S4             | AuxPoint  | CircMode=0: coordinates of pass midpoint CircMode=1: coordinates of circle center CircMode=2: coordinates of radius (only AuxPoint [0] is assigned; note that positive numbers select the superior arc, while negative numbers select the inferior arc) Superior arc: an arc with a center angle greater than 180°, that is, the arc longer than a semicircle | No          | -                | Array<br>(positive/<br>negative/0) | REAL<br>[2]  |
| S5             | EndPoint  | End point of arc  | No          | -                | Array<br>(positive/<br>negative/0) | REAL<br>[2]  |
| <b>S</b> 6     | Velocity  | Positive number, which is the maximum absolute value of the velocity  | Yes         | 100              | Positive<br>number                 | REAL         |

| 16-Bit command |                | -  |             |                  |                    |              |
|----------------|----------------|--|-------------|------------------|--------------------|--------------|
| 32-Bit command |                | MC_MoveCircular2D: Plane   | arc interpo | olation          |                    |              |
| Operand        | Name           | Description  | Nullable    | Default<br>value | Range              | Data<br>Type |
| S7             | Acceleration   | Positive number, which is the maximum absolute value of the acceleration or deceleration   | Yes         | 1000             | Positive<br>number | REAL         |
| \$8            | PathChoice     | It is used as a supplementary condition 0: clockwise 1: counterclockwise   | Yes         | 0                | 0-1                | INT          |
| \$9            | Jerk           | Jerk=0: T-type acceleration and deceleration; Jerk>0: S-type acceleration and deceleration; the larger the positive number, the poorer the S-type acceleration and deceleration effect | Yes         | 0                | Positive/0         | REAL         |
| S10            | AbsRelMode     | 0: absolute mode<br>1: relative mode   | Yes         | 0                | 0-1                | INT          |
| D1             | Done           | Execution completion flag  | Yes         | OFF              | ON/OFF             | BOOL         |
| D2             | Busy           | Ongoing execution flag   | Yes         | OFF              | ON/OFF             | BOOL         |
| D3             | Active         | Execution validity flag  | Yes         | OFF              | ON/OFF             | BOOL         |
| D4             | CommandAborted | Execution interrupt flag   | Yes         | OFF              | ON/OFF             | BOOL         |
| D5             | Error          | Command fault flag   | Yes         | OFF              | ON/OFF             | BOOL         |
| D6             | ErrorID        | Fault code, which displays fault information   | Yes         | 0                | Positive/0         | WORD         |

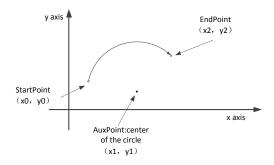
|         |          |          |          | Soft Element | t        |          |                     |  |  |  |  |
|---------|----------|----------|----------|--------------|----------|----------|---------------------|--|--|--|--|
| Operand | Const    | D        | R        | Υ            | М        | s        | Custom<br>Variables |  |  |  |  |
| S1      | ✓        | -        | -        | -            | -        | -        | -                   |  |  |  |  |
| S2      | <b>√</b> | ✓        | ✓        | -            | -        | -        | ✓                   |  |  |  |  |
| S3      | <b>√</b> | ✓        | ✓        | -            | -        | -        | ✓                   |  |  |  |  |
| S4      | -        | <b>✓</b> | <b>√</b> | -            | -        | -        | -                   |  |  |  |  |
| S5      | -        | <b>✓</b> | <b>√</b> | -            | -        | -        | -                   |  |  |  |  |
| S6      | <b>√</b> | <b>√</b> | ✓        | -            | -        | -        | ✓                   |  |  |  |  |
| S7      | <b>√</b> | <b>√</b> | <b>√</b> | -            | -        | -        | <b>√</b>            |  |  |  |  |
| S8      | <b>✓</b> | <b>✓</b> | <b>√</b> | -            | -        | -        | <b>√</b>            |  |  |  |  |
| S9      | <b>√</b> | <b>√</b> | <b>√</b> | -            | -        | -        | <b>√</b>            |  |  |  |  |
| S10     | <b>√</b> | <b>√</b> | <b>√</b> | -            | -        | -        | <b>√</b>            |  |  |  |  |
| D1      | -        | -        | -        | ✓            | <b>√</b> | <b>√</b> | <b>√</b>            |  |  |  |  |
| D2      | -        | -        | -        | <b>√</b>     | <b>√</b> | <b>√</b> | <b>√</b>            |  |  |  |  |
| D3      | -        | -        | -        | ✓            | <b>√</b> | <b>√</b> | ✓                   |  |  |  |  |
| D4      | -        | -        | -        | ✓            | <b>√</b> | <b>√</b> | <b>√</b>            |  |  |  |  |
| D5      | -        | -        | -        | <b>√</b>     | <b>√</b> | <b>√</b> | ✓                   |  |  |  |  |
| D6      | -        | ✓        | ✓        | -            | -        | -        | √                   |  |  |  |  |

- 1. The rising edge triggers parameters to take effect, and this module is used to implement arc interpolation function. Users can specify two axes within the axis group to participate in arc interpolation through CircAxes.
- 2. When there is a single-axis motion in the axis group, the axis group command cannot be started. Therefore, you should ensure that: before starting the command, all axes in the axis group are in the enabled state; after starting, the axis group state switches from 6 (GroupStandStill) to 8 (GroupSynchronizedMotion).
- 3. This command provide absolute and relative motion modes, and sets the current coordinate positions to (px, py) and the parameter target positions to (posx, posy). In case of AbsRelMode=0, it plans the target positions to (posx, posy); in case of AbsRelMode=1, it plans the target positions to (px+posx, py+posy).
- 4. The arc interpolation function supports three circle drawing modes, which are selected through the parameter CircMode. Note that the start point is the current position of the PLC, and the three modes are CircMode=0 (known start point, midpoint, and end point), CircMode=1 (known start point, circle center coordinates, and endpoint), and CircMode=2 (known start point, radius, and endpoint). In case of CircMode=2, the radius is set by AuxPoint [0], which selects the superior arc when set to a positive number or the inferior arc when set to a negative number.
- 5. This command and commands MC\_MoveLinear and MC\_ GroupHalt are allowed to interrupt each other, and using the MC\_GroupSetOverride axis group velocity control function can adjust the velocity of interpolation operation online.
- 6. In addition to the CircMode=0 mode, the direction of circle drawing is determined by the parameter PathChoice supplementarily. See below for the diagrams of drawing circles through CircMode=0, CircMode=1, and CircMode=2.

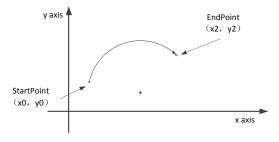
Draw Circle Mode: CircMode = 0, Specify the passing point and endpoint Direction: None



Draw Circle Mode: CircMode =1, Specify the center and endpoint of the circle Direction: PathChoice=0, clockwise



Draw Circle Mode: CircMode =2, Specify radius and endpoint
Direction: PathChoice=0, clockwise
circle radius: AuxPoint[0]
major or minor arc: AuxPoint[0]<0 minor arc



#### **Resetting This Command**

If triggered again during the validity period of its Busy signal, this command re-plans with new target parameters according to the current motion position, velocity, etc.

#### **Multiple Starts of This Command**

When multiple commands call the same axis group, if the next command is triggered during the Busy signal validity period of the previous command, the next command will take effect and re-plans with new target parameters according to the current motion position, velocity, etc., and the previous command will be interrupted and invalidated.

# **Timing diagram**

For the timing diagram of arcual interpolation, see the timing diagram of linear interpolation in the previous section.

# 3.21.50 MC\_MoveEllipse

Reserved

# 3.21.51 MC\_GroupSetOverride

#### **Graphic Block**

16-Bit

|   | Enable       | ${\tt MC\_GroupSetOverride}$ |         |
|---|--------------|------------------------------|---------|
| - | AxesGroup    |                              | Done    |
| - | Velocity     |                              | Busy    |
| - | Acceleration |                              | Active  |
| - | Deceleration |                              | Error   |
| - | Jerk         |                              | ErrorID |

| command        |                | -   |             |                  |                    |              |
|----------------|----------------|---|-------------|------------------|--------------------|--------------|
| 32-Bit command | М              | C_GroupSetOverRide: Axis group  | velocity re | gulation         |                    |              |
| Operand        | Name           | Description   | Nullable    | Default<br>value | Range              | Data<br>Type |
| S1             | AxesGroup      | Axis group number   | No          | -                | 0–7                | INT          |
| \$2            | Velocity       | Positive number, which is the maximum absolute value of the velocity  | Yes         | 100              | Positive<br>number | REAL         |
| \$3            | Acceleration   | Positive number, which is the maximum absolute value of the acceleration or deceleration  | Yes         | 1000             | Positive<br>number | REAL         |
| S4             | Jerk           | Jerk=0: T-type acceleration and deceleration Jerk>0: S-type acceleration and deceleration; the larger the positive number, the poorer the S-type acceleration and deceleration effect | Yes         | 0                | Positive/<br>0     | REAL         |
| D1             | Done           | Execution completion flag   | Yes         | OFF              | ON/OFF             | BOOL         |
| D2             | Busy           | Ongoing execution flag  | Yes         | OFF              | ON/OFF             | BOOL         |
| D3             | Active         | Execution validity flag   | Yes         | OFF              | ON/OFF             | BOOL         |
| D4             | CommandAborted | Execution interrupt flag  | Yes         | OFF              | ON/OFF             | BOOL         |
| D5             | Error          | Error sign  | Yes         | OFF              | ON/OFF             | BOOL         |
| D6             | ErrorID        | Error code  | Yes         | 0                | Positive/<br>0     | WORD         |

|         |             |          | 9        | Soft Element | t        |          |                     |  |  |  |  |
|---------|-------------|----------|----------|--------------|----------|----------|---------------------|--|--|--|--|
| Operand | Const       | D        | R        | Υ            | М        | S        | Custom<br>Variables |  |  |  |  |
| S1      | <b>&gt;</b> | ı        | -        | -            | -        | -        | -                   |  |  |  |  |
| S2      | <b>\</b>    | <b>\</b> | <b>√</b> | -            | -        | -        | ✓                   |  |  |  |  |
| S3      | <b>√</b>    | <b>√</b> | ✓        | -            | -        | -        | ✓                   |  |  |  |  |
| S4      | <b>✓</b>    | <b>✓</b> | ✓        | -            | -        | -        | ✓                   |  |  |  |  |
| D1      | -           | -        | -        | ✓            | ✓        | ✓        | ✓                   |  |  |  |  |
| D2      | -           | -        | -        | ✓            | ✓        | ✓        | ✓                   |  |  |  |  |
| D3      | ı           | ı        | -        | <b>√</b>     | <b>√</b> | <b>√</b> | <b>√</b>            |  |  |  |  |
| D4      | 1           | -        | -        | <b>√</b>     | <b>√</b> | <b>√</b> | ✓                   |  |  |  |  |
| D5      | 1           | -        | -        | <b>√</b>     | <b>√</b> | <b>√</b> | <b>√</b>            |  |  |  |  |
| D6      | -           | <b>✓</b> | <b>√</b> | -            | -        | -        | <b>√</b>            |  |  |  |  |

- 1. The high-level parameters take effect and are used to achieve the online variable velocity (composite velocity) processing of the axis group motion module.
- 2. The velocity regulation function does not change the axis group state machines.
- 3. The modified command parameters are user input values, which are constrained by the maximum values in the axis group configuration.
- 4. This command allows the parameters to be pulled up when the axis group state is 6 (GroupStandStill) and also allows the online modified parameters to take effect. After pulling down the velocity control function, interpolation restores the original interpolation velocity.

#### **Resetting This Command**

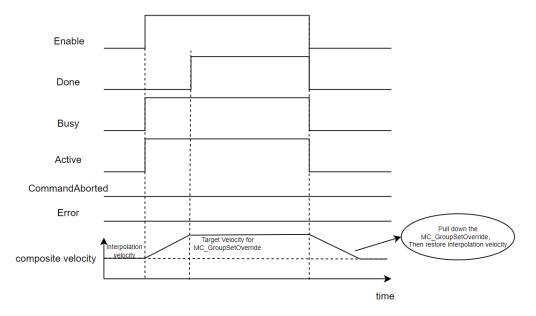
As an Enable-type command, this command becomes invalid when pulled down, is valid at high levels, and can be modified online.

# **Multiple Starts of This Command**

When multiple commands call the same axis group, if the next command is triggered during the Busy signal validity period of the previous command, the next command will report error code 15, which means that multiple starts are not supported.

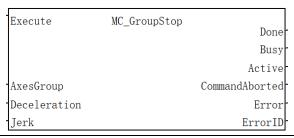
#### **Timing diagram**

A single command is called to trigger the velocity regulation command during the interpolation operation.



# 3.21.52 MC\_GroupStop

# **Graphic Block**



| 16-Bit command |                | -  |          |                  |                    |              |
|----------------|----------------|--|----------|------------------|--------------------|--------------|
| 32-Bit command |                | MC_GroupStop: Axis gro   | up stop  |                  |                    |              |
| Operand        | Name           | Description  | Nullable | Default<br>value | Range              | Data<br>Type |
| S1             | AxesGroup      | Axis group number  | No       | -                | 0–7                | INT          |
| S2             | Deceleration   | Positive number, which is the maximum absolute value of the deceleration   | Yes      | 1000             | Positive<br>number | REAL         |
| \$3            | Jerk           | Jerk=0: T-type acceleration and deceleration  Jerk>0: S-type acceleration and deceleration; the larger the positive number, the poorer the S-type acceleration and deceleration effect | Yes      | 0                | Positive/0         | REAL         |
| D1             | Done           | Execution completion flag  | Yes      | OFF              | ON/OFF             | BOOL         |
| D2             | Busy           | Ongoing execution flag   | Yes      | OFF              | ON/OFF             | BOOL         |
| D3             | Active         | Execution validity flag  | Yes      | OFF              | ON/OFF             | BOOL         |
| D4             | CommandAborted | Execution interrupt flag   | Yes      | OFF              | ON/OFF             | BOOL         |
| D5             | Error          | Error sign   | Yes      | OFF              | ON/OFF             | BOOL         |
| D6             | ErrorID        | Error code   | Yes      | 0                | Positive/0         | WORD         |

|         |          |          | 9        | Soft Element | ient     |             |                     |  |  |  |  |
|---------|----------|----------|----------|--------------|----------|-------------|---------------------|--|--|--|--|
| Operand | Const    | D        | R        | Υ            | М        | s           | Custom<br>Variables |  |  |  |  |
| S1      | <b>√</b> | -        | -        | -            | 1        | ı           | -                   |  |  |  |  |
| S2      | <b>\</b> | <b>√</b> | <b>√</b> | -            | ı        | ı           | <b>√</b>            |  |  |  |  |
| S3      | <b>\</b> | <b>√</b> | <b>√</b> | -            | ı        | ı           | <b>√</b>            |  |  |  |  |
| D1      | 1        | -        | -        | ✓            | <b>\</b> | <b>\</b>    | ✓                   |  |  |  |  |
| D2      | -        | -        | -        | ✓            | <b>✓</b> | <b>✓</b>    | ✓                   |  |  |  |  |
| D3      | ı        | -        | -        | <b>√</b>     | <b>\</b> | <b>\</b>    | <b>√</b>            |  |  |  |  |
| D4      | 1        | -        | -        | ✓            | <b>\</b> | <b>&gt;</b> | ✓                   |  |  |  |  |
| D5      | -        | -        | -        | <b>√</b>     | <b>√</b> | <b>√</b>    | <b>√</b>            |  |  |  |  |
| D6      | -        | <b>√</b> | <b>√</b> | -            | -        | -           | <b>√</b>            |  |  |  |  |

# **Function Description**

1. The rising edge triggers parameters to take effect, and this module is used to stop the existing motion of the axis group (except for MC\_GroupImmediateStop). MC\_GroupStop has a higher priority than MC\_Halt and MC\_GroupPause.

- 2. When there is a single-axis motion in the axis group, the axis group command cannot be started. Therefore, you should ensure that: before starting the command, the axis group is in state 6 (GroupStandStill) or state 8 (GroupSynchronizedMotion); after starting, the axis group state is 7 (GroupStopping).
- 3. After GroupStop stops, GroupStop must be pulled down to switch the axis group state back to 6 (GroupStandStill), so that new interpolation action can be performed.
- 4. When the deceleration settings are unreasonable, "Axis Group Fault Deceleration" in the axis group configuration interface will be used first. If the deceleration is still unreasonable, the axis will stop immediately.
- 5. This command and commands MC\_MoveCircular2D and MC\_GroupHalt are allowed to interrupt each other, and using the MC\_GroupSetOverride axis group velocity control function can adjust the velocity of interpolation operation online.

#### **Resetting This Command**

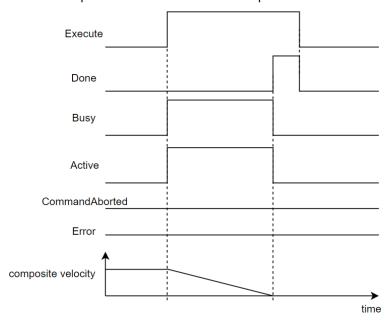
If triggered again during the validity period of its Busy signal, this command re-plans with new target parameters according to the current motion position, velocity, etc.

#### **Multiple Starts of This Command**

When multiple commands call the same axis group, if the next command is triggered during the Busy signal validity period of the previous command, the previous command still runs normally, but the next command can not take effect and reports error code 309, which means that multiple starts are not supported.

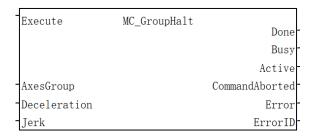
#### **Timing diagram**

A single command is called to perform deceleration-based stop.



# 3.21.53 MC\_GroupHalt

#### **Graphic Block**



| 16-Bit command |                | -   |          |                  |                    |              |  |  |  |  |  |  |
|----------------|----------------|---|----------|------------------|--------------------|--------------|--|--|--|--|--|--|
| 32-Bit command |                | MC_GroupHalt: Axis group halt   |          |                  |                    |              |  |  |  |  |  |  |
| Operand        | Name           | Description   | Nullable | Default<br>value | Range              | Data<br>Type |  |  |  |  |  |  |
| S1             | AxesGroup      | Axis group number   | No       | -                | 0–7                | INT          |  |  |  |  |  |  |
| S2             | Deceleration   | Positive number, which is the maximum absolute value of the deceleration  | Yes      | 1000             | Positive<br>number | REAL         |  |  |  |  |  |  |
| \$3            | Jerk           | Jerk=0: T-type acceleration and deceleration Jerk>0: S-type acceleration and deceleration; the larger the positive number, the poorer the S-type acceleration and deceleration effect | Yes      | 0                | Positive/0         | REAL         |  |  |  |  |  |  |
| D1             | Done           | Execution completion flag   | Yes      | OFF              | ON/OFF             | BOOL         |  |  |  |  |  |  |
| D2             | Busy           | Ongoing execution flag  | Yes      | OFF              | ON/OFF             | BOOL         |  |  |  |  |  |  |
| D3             | Active         | Execution validity flag   | Yes      | OFF              | ON/OFF             | BOOL         |  |  |  |  |  |  |
| D4             | CommandAborted | Execution interrupt flag  | Yes      | OFF              | ON/OFF             | BOOL         |  |  |  |  |  |  |
| D5             | Error          | Error sign  | Yes      | OFF              | ON/OFF             | BOOL         |  |  |  |  |  |  |
| D6             | ErrorID        | Error code  | Yes      | 0                | Positive/0         | WORD         |  |  |  |  |  |  |

|         |       | Soft Element |   |          |             |          |                     |  |  |  |  |
|---------|-------|--------------|---|----------|-------------|----------|---------------------|--|--|--|--|
| Operand | Const | D            | R | Υ        | М           | S        | Custom<br>Variables |  |  |  |  |
| S1      | ✓     | -            | - | -        | -           | -        | -                   |  |  |  |  |
| S2      | ✓     | <b>√</b>     | ✓ | -        | -           | -        | ✓                   |  |  |  |  |
| S3      | ✓     | <b>√</b>     | ✓ | -        | -           | -        | ✓                   |  |  |  |  |
| D1      | -     | -            | - | <b>√</b> | <b>&gt;</b> | <b>\</b> | <b>✓</b>            |  |  |  |  |
| D2      | -     | -            | - | <b>√</b> | <b>\</b>    | <b>\</b> | <b>√</b>            |  |  |  |  |
| D3      | -     | -            | - | ✓        | <b>√</b>    | <b>√</b> | ✓                   |  |  |  |  |
| D4      | -     | -            | - | ✓        | <b>√</b>    | <b>✓</b> | ✓                   |  |  |  |  |
| D5      | -     | -            | - | ✓        | <b>√</b>    | <b>√</b> | ✓                   |  |  |  |  |
| D6      | -     | ✓            | ✓ | -        | -           | -        | ✓                   |  |  |  |  |

- 1. The rising edge triggers parameters to take effect, and this module is used to halt the existing motion of the axis group (except for MC\_GroupImmediateStop and MC\_GroupStop).
  - The difference between MC\_GroupHalt and MC\_GroupPause is that MC\_GroupHalt interrupts the interpolation and cannot resume it, while MC\_GroupPause can resume the interpolation movement by pulling it low after interrupting the interpolation.
- 2. When there is a single-axis motion in the axis group, the axis group command cannot be started. Therefore, you should ensure that: before starting the command, the axis group is in state 6 (GroupStandStill) or state 8 (GroupSynchronizedMotion); after starting, the axis group state is 8 (GroupSynchronizedMotion); after stopping, the axis group state is 6 (GroupStandStill).
- 3. This command and commands MC\_MoveCircular2D and MC\_GroupLinear are allowed to interrupt each other. This command does not support calling the velocity regulation module for velocity regulation during deceleration.

#### **Resetting This Command**

If triggered again during the validity period of its Busy signal, this command re-plans with new target parameters according to the current motion position, velocity, etc.

### **Multiple Starts of This Command**

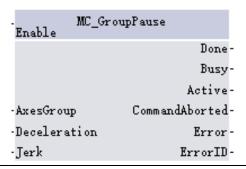
When multiple commands call the same axis group, if the next command is triggered during the Busy signal validity period of the previous command, the next command will take effect and re-plans with new target parameters according to the current motion position, velocity, etc., and the previous command will be interrupted and invalidated.

#### **Timing diagram**

See the timing diagram for MC\_GroupStop.

# 3.21.54 MC\_GroupPause

#### **Graphic Block**



| 16-Bit         |                | -   |          |                  |                    |              |  |
|----------------|----------------|---|----------|------------------|--------------------|--------------|--|
| 32-Bit command |                | MC_GroupPause: Axis group pause   |          |                  |                    |              |  |
| Operand        | Name           | Description   | Nullable | Default<br>value | Range              | Data<br>Type |  |
| S1             | AxesGroup      | Axis group number   | No       | -                | 0-7                | INT          |  |
| S2             | Deceleration   | Positive number, which is the maximum absolute value of the deceleration  | Yes      | 1000             | Positive<br>number | REAL         |  |
| \$3            | Jerk           | Jerk=0: T-type acceleration<br>and deceleration<br>Jerk>0: S-type acceleration<br>and deceleration; the larger<br>the positive number, the<br>poorer the S-type acceleration<br>and deceleration effect | Yes      | 0                | Positive/0         | REAL         |  |
| D1             | Done           | Execution completion flag   | Yes      | OFF              | ON/OFF             | BOOL         |  |
| D2             | Busy           | Ongoing execution flag  | Yes      | OFF              | ON/OFF             | BOOL         |  |
| D3             | Active         | Execution validity flag   | Yes      | OFF              | ON/OFF             | BOOL         |  |
| D4             | CommandAborted | Execution interrupt flag  | Yes      | OFF              | ON/OFF             | BOOL         |  |
| D5             | Error          | Command fault flag  | Yes      | OFF              | ON/OFF             | BOOL         |  |
| D6             | ErrorID        | Fault code, which displays fault information  | Yes      | 0                | Positive/0         | WORD         |  |

|         |          |             | :        | t        |          |          |                     |
|---------|----------|-------------|----------|----------|----------|----------|---------------------|
| Operand | Const    | D           | R        | Υ        | М        | S        | Custom<br>Variables |
| S1      | <b>\</b> | ı           | -        | -        | -        | -        |                     |
| S2      | <b>✓</b> | <b>✓</b>    | <b>√</b> | -        | -        | -        | ✓                   |
| S3      | <b>✓</b> | <b>&gt;</b> | <b>√</b> | -        | -        | -        | ✓                   |
| D1      | -        | -           | -        | ✓        | <b>√</b> | ✓        | ✓                   |
| D2      | -        | -           | -        | <b>✓</b> | <b>√</b> | <b>√</b> | ✓                   |
| D3      | 1        | 1           | -        | <b>√</b> | <b>√</b> | <b>√</b> | ✓                   |
| D4      | -        | -           | -        | <b>✓</b> | <b>√</b> | <b>√</b> | ✓                   |
| D5      | -        | 1           | -        | <b>√</b> | <b>√</b> | <b>√</b> | <b>√</b>            |
| D6      | -        | <b>✓</b>    | <b>√</b> | -        | -        | -        | <b>√</b>            |

- The rising edge triggers parameters to take effect, and this module is used to halt the existing motion of the axis group (except for MC\_GroupImmediateStop and MC\_GroupStop).
  - Different from other pauses, MC\_GroupPause can resume the original interpolation motion by lowering itself.
- 2. Pulling MC\_GroupPause up pauses the interpolation motion along the trajectory, while pulling MC\_GroupPause down starts the interpolation motion along the trajectory and executes the original remaining path.
- 3. When there is a single-axis motion in the axis group, the axis group command cannot be started. Therefore, you should ensure that: before starting the command, the axis group is in state 6 (GroupStandStill) or state 8 (GroupSynchronizedMotion); after starting, the axis group state is 8 (GroupSynchronizedMotion); after stopping, the axis group state is 6 (GroupStandStill).

#### **Resetting This Command**

If triggered again during the validity period of its Busy signal, this command re-plans with new target parameters according to the current motion position, velocity, etc.

#### **Multiple Starts of This Command**

When multiple commands call the same axis group, if the next command is triggered during the Busy signal validity period of the previous command, the next command will take effect and re-plans with new target parameters according to the current motion position, velocity, etc., and the previous command will be interrupted and invalidated.

#### **Timing diagram**

See the timing diagram for MC\_GroupSetOverride.

# 3.21.55 MC\_GroupImmediateStop

#### **Graphic Block**



| 16-Bit  |           | MC GrouplymediateStop: Immediate axis group stop |               |         |            |      |  |  |  |  |  |
|---------|-----------|--|---------------|---------|------------|------|--|--|--|--|--|
| command |           | MC_GroupImmediateStop: Immediate axis group stop |               |         |            |      |  |  |  |  |  |
| 32-Bit  |           |  |               |         |            |      |  |  |  |  |  |
| command |           |  | -             |         |            |      |  |  |  |  |  |
| 0       | NI        | Dan suite di su                                  | Marilla Ia Ia | Default | D          | Data |  |  |  |  |  |
| Operand | Name      | Description                                      | Nullable      | value   | Range      | Type |  |  |  |  |  |
| S1      | AxesGroup | Axis group number                                | No            | i       | 0-7        | INT  |  |  |  |  |  |
| D1      | Done      | Execution completion flag                        | Yes           | OFF     | ON/OFF     | BOOL |  |  |  |  |  |
| D2      | Busy      | Ongoing execution flag                           | Yes           | OFF     | ON/OFF     | BOOL |  |  |  |  |  |
| D3      | Error     | Error sign                                       | Yes           | OFF     | ON/OFF     | BOOL |  |  |  |  |  |
| D4      | ErrorID   | Error code                                       | Yes           | 0       | Positive/0 | WORD |  |  |  |  |  |

|         |          | Soft Element |          |          |          |          |                     |  |  |  |
|---------|----------|--------------|----------|----------|----------|----------|---------------------|--|--|--|
| Operand | Const    | D            | R        | Υ        | М        | s        | Custom<br>Variables |  |  |  |
| S1      | <b>√</b> | -            | -        | -        | -        | -        | -                   |  |  |  |
| D1      | -        | -            | -        | <b>√</b> | <b>√</b> | <b>✓</b> | <b>√</b>            |  |  |  |
| D2      | -        | -            | -        | ✓        | <b>√</b> | <b>√</b> | <b>✓</b>            |  |  |  |
| D3      | -        | -            | -        | <b>√</b> | <b>√</b> | <b>√</b> | <b>√</b>            |  |  |  |
| D4      | -        | <b>√</b>     | <b>√</b> | -        | -        | -        | <b>✓</b>            |  |  |  |

#### **Function Description**

- 1. The rising edge triggers parameters to take effect, and this module is used to immediately stop the existing motion of the axis group. This command has the highest interrupt priority.
- 2. When there is a single-axis motion in the axis group, the axis group command cannot be started. Therefore, you should ensure that: before starting the command, the axis group is in state 6 (GroupStandStill) or state 8 (GroupSynchronizedMotion); after starting, the axis group state is 7 (GroupStopping).
- 3. After GroupImmediateStop stops, GroupImmediateStop must be pulled down to switch the axis group state back to 6 (GroupStandStill), so that new interpolation action can be performed.

#### **Resetting This Command**

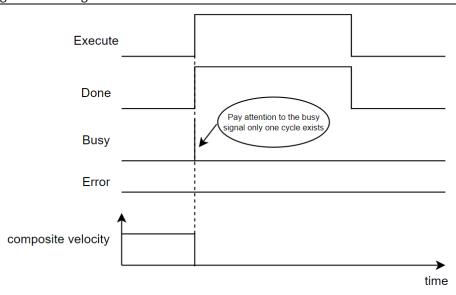
After a successful pull-up, if you pull up this command again, it still outputs Done.

#### **Multiple Starts of This Command**

When multiple commands call the same axis group, if the next command is triggered during the Busy signal validity period of the previous command, the previous command outputs Done, but the next command can not take effect and reports error code 307, which means that multiple starts are not supported.

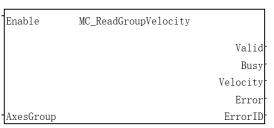
#### **Timing diagram**

A single command is called.



# 3.21.56 MC\_ReadGroupVelocity

# **Graphic Block**



| 16-Bit command |           |  | -        |                  |            |           |  |  |  |  |
|----------------|-----------|--|----------|------------------|------------|-----------|--|--|--|--|
| 32-Bit command |           | MC_ReadGroupVelocity: Read composite axis group velocity |          |                  |            |           |  |  |  |  |
| Operand        | Name      | Description  | Nullable | Default<br>value | Range      | Data Type |  |  |  |  |
| S1             | AxesGroup | Axis group number  | No       | -                | 0-7        | INT       |  |  |  |  |
| D1             | Valid     | Execution validity flag                                  | Yes      | OFF              | ON/OFF     | BOOL      |  |  |  |  |
| D2             | Busy      | Ongoing execution flag                                   | Yes      | OFF              | ON/OFF     | BOOL      |  |  |  |  |
| D3             | Velocity  | Axis group command Yes 0 Positive/ negative/0            |          | REAL             |            |           |  |  |  |  |
| D4             | Error     | Error sign   | Yes      | OFF              | ON/OFF     | BOOL      |  |  |  |  |
| D5             | ErrorID   | Error code   | Yes      | 0                | Positive/0 | WORD      |  |  |  |  |

|         |          | Soft Element |          |          |          |          |                     |  |  |  |  |
|---------|----------|--------------|----------|----------|----------|----------|---------------------|--|--|--|--|
| Operand | Const    | D            | R        | Υ        | М        | S        | Custom<br>Variables |  |  |  |  |
| S1      | <b>✓</b> | -            | -        | -        | -        | -        | -                   |  |  |  |  |
| D1      | ı        | -            | -        | <b>√</b> | <b>√</b> | <b>√</b> | <b>✓</b>            |  |  |  |  |
| D2      | 1        | -            | -        | <b>√</b> | <b>√</b> | <b>√</b> | ✓                   |  |  |  |  |
| D3      | ı        | <b>√</b>     | <b>√</b> | -        | -        | -        | <b>✓</b>            |  |  |  |  |
| D4      | ı        | -            | -        | <b>√</b> | <b>√</b> | <b>√</b> | <b>✓</b>            |  |  |  |  |
| D5      | -        | <b>√</b>     | <b>√</b> | -        | -        | -        | <b>✓</b>            |  |  |  |  |

This command is valid at high levels, and the module is used to read the composite velocity of the specified axis group.

# **Resetting This Command**

This command is valid at high levels, and it becomes invalid when pulled up or pulled down.

#### **Multiple Starts of This Command**

When multiple commands are run to call the same axis group, they don't affect each other.

# 3.21.57 Fault Codes of Axis Group Commands

| Main<br>error<br>code | Secondary<br>error code | Error<br>level | Possible cause   | Solution  |
|-----------------------|-------------------------|----------------|--|---|
|                       | 0x12D(301)              | Fault          | Input parameter error of function block  | In plane arc interpolation mode 2, if<br>the distance between the start and end<br>points is greater than twice the radius,<br>check and correct the parameters |
|                       | 0x12E(302)              | Fault          | Axis group ID settings exceeds the range   | Check and correct the axis group ID   |
|                       | 0x12F(303)              | Fault          | Two or more identical axis<br>IDs are configured in the axis<br>group  | Check and correct the duplicated axis IDs in the axis group configuration interface   |
|                       | 0x130(304)              | Fault          | The distance from the start end to the circle center is not equal to that from the end point to the circle center in the plane arc function block                    | In plane arc interpolation mode 1, check and modify the distance from the start point to the circle center and that from the and end point to the circle center |
| 0x11(17)<br>Operation | 0x131(305)              | Fault          | The start point, circle center, and end point are on the same straight line in the plane arc function block  | In plane arc interpolation mode 0, ensure that the start point, auxiliary point, and end point are on the same straight line                                    |
| control               | 0x132(306)              | Fault          | The calculated circle center position is not unique in the plane arc function block  | In plane arc interpolation mode 2, ensure that the start point is equal to the end point  |
|                       | 0x133(307)              | Fault          | In the GroupImmediateStop<br>module, the same axis group<br>can only call this function<br>block once, and the second<br>function block starts<br>reporting an error | For the same axis group, the second immediate axis group stop module reports error  |
|                       | 0x134(308)              | Fault          | The axis group is in the<br>GroupImmediate Stopping<br>state   | Pull down the MC_GroupImmediateStop module first, and then pull up the MC_GourpStop module  |
|                       | 0x135(309)              | Fault          | In the GroupStop module,<br>the same axis group can only<br>call this function block once,<br>and the second function<br>block starts reporting an<br>error          | For the same axis group, the second MC_GroupStop module reports error when pulled up  |

|   | Main<br>error<br>code | Secondary<br>error code | Error<br>level | Possible cause  | Solution   |
|---|-----------------------|-------------------------|----------------|---|--|
|   |                       | 0x136(310)              | Fault          | The configured velocity parameters are not within a reasonable range                                  | Check the corresponding parameters   |
|   |                       | 0x137(311)              | Fault          | The configured acceleration parameters are not within a reasonable range                              | Check the corresponding parameters   |
|   |                       | 0x138(312)              | Fault          | The configured deceleration parameters are not within a reasonable range                              | Check the corresponding parameters   |
|   |                       | 0x139(313)              | Fault          | The configured Jerk parameters are not within a reasonable range                                      | Check the corresponding parameters   |
|   |                       | 0x13A(314)              | Fault          | The configured AbsRelMode parameters are not within a reasonable range                                | Check the corresponding parameters   |
|   |                       | 0x13B(315)              | Fault          | Interpolation is not allowed as there a single axis is in the rotation mode in the axis group         | De-select the rotation mode option in the single axis configuration interface                                  |
|   |                       | 0x13C(316)              | Fault          | Interpolation is not allowed as there a single axis is in the debugging mode in the axis group        | De-select the debugging mode option in the single axis configuration interface                                 |
|   |                       | 0x13D(317)              | Fault          | The radius parameter is not allowed to be zero  | Check the corresponding parameters   |
|   |                       | 0x13E(318)              | Fault          | The parameter CircAxes is not within the allowed range  | Check the corresponding parameters   |
|   |                       | 0x13F(319)              | Fault          | The parameter CircMode is not within the allowed range  | Check the corresponding parameters   |
|   |                       | 0x140(320)              | Fault          | The parameter PathChoice is not within the allowed range  | Check the corresponding parameters   |
|   |                       | 0x141(321)              | Fault          | The array parameters passed in by the upper computer are incorrect                                    | Enable upper computer error protection   |
|   |                       | 0x142(322)              | Fault          | It is not allowed to modify<br>the parameter CircAxes<br>during the operation of arc<br>interpolation | Interrupt the arc interpolation first, and then modify the parameter CircAxes                                  |
|   |                       | 0x143(323)              | Fault          | The current state does not allow axis group velocity regulation                                       | The current state does not allow axis group velocity regulation, including moderate axis group deceleration    |
|   |                       | 0x144(324)              | Fault          | An unconfigured axis group number has been used   | Configure an axis group number for the used axis group in the "Axis Group Settings" list on the upper computer |
|   |                       | 0x145(325)              | Fault          | There is a pulse axis velocity exceeding 200kHz   | There is a pulse axis velocity exceeding 200kHz  |
| L |                       | 0x146(326)              | Fault          | Two axis groups use the   | Modify the reused axis, or run two axis  |

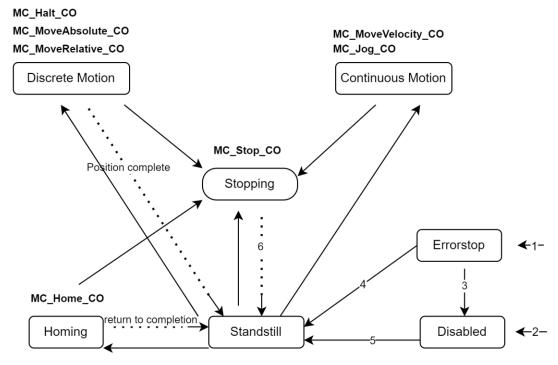
| Main<br>error<br>code | Secondary<br>error code | Possible cause  | Solution                            |
|-----------------------|-------------------------|---|-------------------------------------|
|                       |                         | same axis, so that when one axis group is in motion state, the other axis group cannot enter the motion state | groups at different times           |
|                       | 0x149(329)              | The current axis group status does not allow the use of MC_GroupPause   | Check the current axis group status |

# 3.22 MC Axis Control (CANopen)

# 3.22.1 Command list

| Command                  | Name  |
|--------------------------|---|
| MC_Power_CO              | Communication control servo axis enabling             |
| MC_Reset_CO              | Communication control servo axis reset                |
| MC_ReadStatus_CO         | Read axis state by communication control              |
| MC_ReadActualVelocity_CO | Read actual axis velocity by communication control    |
| MC_ReadActualPosition_CO | Read actual axis position by communication control    |
| MC_Halt_CO               | Communication control servo axis halt                 |
| MC_Stop_CO               | Communication control servo axis stop                 |
| MC_MoveVelocity_CO       | Velocity operation mode of communication control axis |
| MC_MoveRelative_CO       | Relative positioning of communication control axis    |
| MC_MoveAbsolute_CO       | Absolute positioning of communication control axis    |
| MC_Home_CO               | Communication control axis homing                     |
| MC_Jog_CO                | Communication control axis jogging                    |
| MC_ReadAcceleration_CO   | Read axis acceleration by communication control       |
| MC_ReadDeceleration_CO   | Read axis deceleration by communication control       |
| MC_ReadDlStatus_CO       | Read axis DI output state by communication control    |
| CO_ReadSDO               | Read SDO by communication control                     |
| CO_WriteSDO              | Write SDO by communication control                    |

# 3.22.2 Axis State Machines



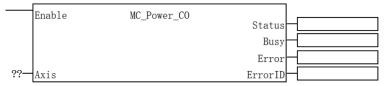
# **State Machine Description**

| State             | Description       |
|-------------------|-------------------|
| Disabled          | Disable           |
| ErrorStop         | Stop due to fault |
| Standstill        | Enabled state     |
| Homing            | Home              |
| Stopping          | Stop              |
| Discrete Motion   | Discretely move   |
| Continuous Motion | Continuously move |
| Disabled          | Disable           |

| Conversion | Conversion Condition  |  |  |  |
|------------|---|--|--|--|
| 1          | When the fault detection logic of the axis detects a fault                    |  |  |  |
| 2          | When there is no fault with the axis and the energy flow of MC_Power is OFF   |  |  |  |
| 3          | When MC_Reset is called to reset axis failure and MC_Power energy flow is OFF |  |  |  |
| 4          | When MC_Reset is called to reset axis failure and MC_Power energy flow is ON  |  |  |  |
| 5          | When the energy flow of MC_Power is ON and the output flag Status is ON       |  |  |  |
| 6          | When MC_Stop.Done is ON and the energy flow of the graphic block is OFF       |  |  |  |

# 3.22.3 MC\_Power\_CO

#### **Graphic Block**



| 16-Bit<br>command | MC_Power_CO: Axis enabling |                   |          |                  |                   |           |
|-------------------|----------------------------|-------------------|----------|------------------|-------------------|-----------|
| 32-Bit<br>command |                            | -                 |          |                  |                   |           |
| Operand           | Name                       | Description       | Nullable | Default<br>value | Supported element | Data Type |
| S1                | Axis                       | Axis name/axis ID | No       | -                | Const             | WORD      |
| D1                | Status                     | Axis status       | Yes      | OFF              | Y, M, S           | BOOL      |
| D2                | Busy                       | Busy flag         | Yes      | OFF              | Y, M, S           | BOOL      |
| D3                | Error                      | Error sign        | Yes      | OFF              | Y, M, S           | BOOL      |
| D4                | ErrorID                    | Error code        | Yes      | 0                | D, R              | WORD      |

#### **Function Description**

Axis ID: specifies the number of the axis to be controlled; range: 1–30.

Axis status: the actual state output of the axis, where ON indicates that the axis is enabled, while OFF indicates that the axis is disabled.

Fault code: Refer to section 4.2 "Error Codes".

The MC\_Power\_CO command writes the corresponding control word (6040h) according to the read status word (6041h) to enable the axis.

The writing correspondence between the status word (6041h) and the control word (6040h) is shown in the table below, where x represents any value (for status word) or remains unchanged (for control word):

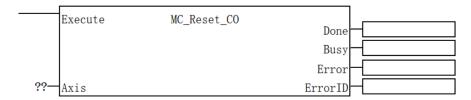
| Energy flow state | State word                     | d (6041h)                        | Control word (6040h) |                                  |  |
|-------------------|--------------------------------|----------------------------------|----------------------|----------------------------------|--|
|                   | Not ready to switch on         | xxxx xxxx x0xx 0000 b            | Shutdown             | 0000 0000 0000 0110 b            |  |
|                   | Switch on disabled             | xxxx xxxx x1xx 0000 b            | Shutdown             | 0000 0000 0000 0110 6            |  |
|                   | Ready to switch on             | xxxx xxxx x01x 0001 <sub>b</sub> | Switch on            | 0000 0000 0000 0111 <sub>b</sub> |  |
| ON                | Switched on xxxx xxxx x01x 001 |                                  | Switch on +          | 0000 0000 0000 1111              |  |
| ON                | Switched on                    | xxxx xxxx x01x 0011 <sub>b</sub> | enable operation     | 0000 0000 0000 1111 ь            |  |
|                   | Fault reaction active          | xxxx xxxx x0xx 1111 <sub>b</sub> |                      |                                  |  |
|                   | Fault xxxx xxxx x0xx 1000 b    |                                  | ]-                   | xxxx xx00 xx00 xxxx <sub>b</sub> |  |
|                   | Others                         |                                  | -                    | XXXX XXXX XXXX b                 |  |
|                   | Ready to switch on             | xxxx xxxx x01x 0001 <sub>b</sub> |                      |                                  |  |
| ٥٢٢               | Switched on                    | xxxx xxxx x01x 0011 <sub>b</sub> | Disable voltage      | 0000 0000 0000 0000 ь            |  |
| OFF               | Operation enabled              | хххх хххх х01х 0111ь             |                      |                                  |  |
|                   | Others                         |                                  | -                    | xxxx xx00 xx00 xxxx b            |  |

#### **Precautions**

This command supports a maximum of 2048 calls.

# 3.22.4 MC\_Reset\_CO

#### **Graphic Block**



| 16-Bit command | MC_Reset_CO: Communication control servo axis reset |                   |          |                  |                   |           |
|----------------|---|-------------------|----------|------------------|-------------------|-----------|
| 32-Bit command |   |                   | -        |                  |                   |           |
| Operand        | Name  | Description       | Nullable | Default<br>value | Supported element | Data Type |
| S1             | Axis  | Axis name/axis ID | No       | -                | Const             | WORD      |
| D1             | Done  | Completion        | Yes      | OFF              | Y, M, S           | BOOL      |
| D2             | Busy  | Busy flag         | Yes      | OFF              | Y, M, S           | BOOL      |
| D3             | Error   | Error sign        | Yes      | OFF              | Y, M, S           | BOOL      |
| D4             | ErrorID   | Error code        | Yes      | 0                | D, R              | WORD      |

#### **Function Description**

This command is used to reset faults of the CANopen bus axis, causing the axis to enter the "Ready" or "Disabled" state.

Axis number: specifies the number of the axis to be controlled; range: 1-30.

Done: completes the reset operation and outputs the result.

Error code: Refer to section 4.2 "Error Codes".

The MC\_Reset\_CO command writes the corresponding control word (6040h) according to the read status word (6041h) to reset the axis fault.

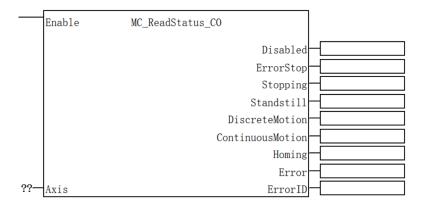
The writing correspondence between the status word (6041h) and the control word (6040h) is shown in the table below, where x represents any value (for status word) or remains unchanged (for control word):

| Energy<br>flow state | State w            | ord (6041h)          | Control word fault reset<br>(6040h.bit7) |
|----------------------|--------------------|----------------------|--|
|                      | Switch on disabled | xxxx xxxx x1xx 0000b | 0  |
| ON                   | Operation enabled  | xxxx xxxx x01x 0111b | -  |
|                      | Fault              | xxxx xxxx x0xx 1000b | 1  |
|                      | -                  | Others               | x  |
| <b>↑</b>             | -                  | xxxx xxxx xxxx xxxxb | 0  |
| OFF                  | -                  | xxxx xxxx xxxx xxxxb | x  |

**Precautions** 

# 3.22.5 This command supports a maximum of 2048 calls. MC\_ReadStatus\_CO

# **Graphic Block**



| 16-Bit command | MC_ReadStatus_CO: Read axis status |                   |          |                  |                   |              |  |
|----------------|------------------------------------|-------------------|----------|------------------|-------------------|--------------|--|
| 32-Bit command |                                    | -                 |          |                  |                   |              |  |
| Operand        | Name                               | Description       | Nullable | Default<br>value | Supported element | Data<br>Type |  |
| S1             | Axis                               | Axis name/axis ID | No       | -                | Const             | WORD         |  |
| D1             | Disabled                           | Disabled flag     | Yes      | OFF              | Y, M, S           | BOOL         |  |
| D2             | ErrorStop                          | Fault message     | Yes      | OFF              | Y, M, S           | BOOL         |  |
| D3             | Stopping                           | Stop              | Yes      | OFF              | Y, M, S           | BOOL         |  |
| D4             | Standstill                         | Ready             | Yes      | OFF              | Y, M, S           | BOOL         |  |
| D5             | DiscreteMotion                     | Discretely move   | Yes      | OFF              | Y, M, S           | BOOL         |  |
| D6             | ContinuousMotion                   | Continuously move | Yes      | OFF              | Y, M, S           | BOOL         |  |
| D7             | Homing                             | Home              | Yes      | OFF              | Y, M, S           | BOOL         |  |
| D8             | Error                              | Error sign        | Yes      | OFF              | Y, M, S           | BOOL         |  |
| D9             | ErrorID                            | Error code        | Yes      | 0                | D, R              | WORD         |  |

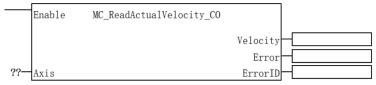
#### **Function Description**

- This command is used to read the states of the PLCOpen state machine, as well as the accelerating and decelerating states, of the axis, and is valid at high levels.
- 2. This command has no interrupt flag and therefor multiple commands can run simultaneously.

#### **Precautions**

# 3.22.6 This command supports a maximum of 2048 calls.MC\_ReadActualVelocity\_CO

# **Graphic Block**



| 16-Bit command | MC_ReadActualVelocity_CO: Read actual axis velocity |                                       |          |         |           |      |
|----------------|---|---------------------------------------|----------|---------|-----------|------|
| 32-Bit         |   | -                                     |          |         |           |      |
| command        |   |                                       |          |         |           |      |
| 0              | Nama  | Description                           | Nodela   | Default | Supported | Data |
| Operand        | Name  | Description                           | Nullable | value   | element   | Type |
| S1             | Axis  | Axis name/axis ID                     | No       | 1       | Const     | WORD |
| D1             | Velocity  | Current actual velocity               | Yes      | OFF     | D, R      | REAL |
|                | ,   | · · · · · · · · · · · · · · · · · · · |          |         |           |      |
| D2             | Error   | Error sign                            | Yes      | OFF     | Y, M, S   | BOOL |

#### **Function Description**

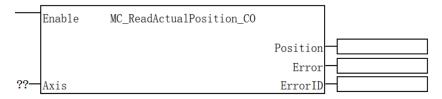
- 1. MC\_ReadActualVelocity\_CO command is used to read the actual running velocity of the axis, and is valid at high levels.
- 2. This command has no interrupt flag and therefor multiple commands can run simultaneously.

#### **Precautions**

This command supports a maximum of 2048 calls.

# 3.22.7 MC\_ReadActualPosition\_CO

#### **Graphic Block**



| 16-Bit command | MC_ReadActualPosition_CO: Read actual axis position |                         |          |         |           |      |
|----------------|---|-------------------------|----------|---------|-----------|------|
| 32-Bit         | -   |                         |          |         |           |      |
| command        |   | 1                       |          |         |           |      |
| Onerend        | Nama  | Description Nullable    |          | Default | Supported | Data |
| Operand        | Name  | Description             | Nullable | value   | element   | Туре |
| S1             | Axis  | Axis name/axis ID       | No       | -       | Const     | WORD |
| D1             | Position  | Current actual position | Yes      | OFF     | D, R      | REAL |
| D2             | Error   | Error sign              | Yes      | OFF     | Y, M, S   | BOOL |
| D3             | ErrorID   | Error code              | Yes      | 0       | D, R      | WORD |

#### **Function Description**

1. MC\_ReadActualPosition\_CO command is used to read the axis command position or axis feedback position, and is valid at high levels.

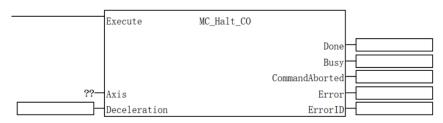
- 2. When the axis is a local pulse axis, the command output parameter Position is actually the command position.
- 3. This command has no interrupt flag and therefor multiple commands can run simultaneously.

#### **Precautions**

This command supports a maximum of 2048 calls.

# 3.22.8 MC\_Halt\_CO

#### **Graphic Block**



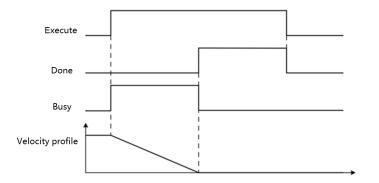
| 16-Bit<br>command<br>32-Bit<br>command | MC_Halt_CO: Control axis halt - |                          |          |                  |                   |              |
|--|---------------------------------|--------------------------|----------|------------------|-------------------|--------------|
| Operand                                | Name                            | Description              | Nullable | Default<br>value | Supported element | Data<br>Type |
| S1                                     | Axis                            | Axis name/axis ID        | No       | i                | Const             | WORD         |
| S2                                     | Deceleration                    | Deceleration             | Yes      | OFF              | Const, D, R       | REAL         |
| D1                                     | Done                            | Completion               | Yes      | OFF              | Y, M, S           | BOOL         |
| D2                                     | Busy                            | Busy flag                | Yes      | OFF              | Y, M, S           | BOOL         |
| D3                                     | CommandAborted                  | Execution interrupt flag | Yes      | OFF              | Y, M, S           | BOOL         |
| D4                                     | Error                           | Error sign               | Yes      | OFF              | Y, M, S           | BOOL         |
| D5                                     | ErrorID                         | Error code               | Yes      | 0                | D, R              | WORD         |

#### **Function Description**

- 1. This command is used to control the CANOpen bus axis to terminate the current motion and afterwards be able to respond to other commands that cause the axis to move.
- 2. The MC\_Halt\_CO command can be interrupted by the MC\_MoveAbsolute\_CO, MC\_MoveRelative\_CO, MC\_MoveVelocity\_CO, and MC\_ Jog\_CO commands.

| Step | Action/Condition           | Description                                  |  |
|------|----------------------------|--|--|
|      | 6040h.bit4=0               |  |  |
|      | 6040h.bit5=0               | The control would be constituted as a stan-  |  |
| 1    | 6040h.bit6=0               | The control word triggers the motion to stop |  |
|      | 6040h.bit8=1               | The target velocity is zeroed                |  |
|      | 60FFh=0                    |  |  |
|      | 606Ch=0                    |  |  |
| 2    | 6061H=3 and 6041h.bit13=1  | Wait for the completion of stop              |  |
|      | 6061H!=3 and 6041h.bit10=1 |  |  |
| 3    | 6060h=1                    | Switch to the position mode                  |  |

# **Timing diagram**

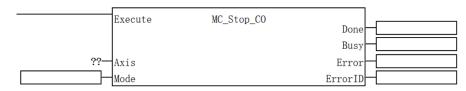


#### **Precautions**

This command supports a maximum of 2048 calls.

# 3.22.9 MC\_Stop\_CO

# **Graphic Block**



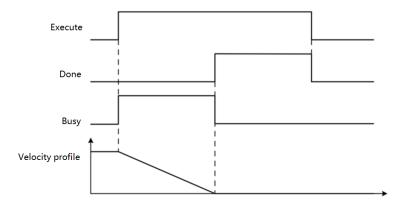
| 16-Bit command | MC_Stop_CO: Control axis stop |                   |          |                  |                   |           |
|----------------|-------------------------------|-------------------|----------|------------------|-------------------|-----------|
| 32-Bit command |                               | -                 |          |                  |                   |           |
| Operand        | Name                          | Description       | Nullable | Default<br>value | Supported element | Data Type |
| S1             | Axis                          | Axis name/axis ID | No       | i                | Const             | WORD      |
| S2             | Mode                          | Stop mode         | Yes      | OFF              | Const, Y, M, S    | BOOL      |
| D1             | Done                          | Completion        | Yes      | OFF              | Y, M, S           | BOOL      |
| D2             | Busy                          | Busy flag         | Yes      | OFF              | Y, M, S           | BOOL      |
| D3             | Error                         | Error sign        | Yes      | OFF              | Y, M, S           | BOOL      |
| D4             | ErrorID                       | Error code        | Yes      | 0                | D, R              | WORD      |

# **Function Description**

This command is used to control the CANOpen bus axis to terminate the current motion, enter the "Stop" state, and no longer respond to any commands that cause the axis to move.

| Step | Action/Condition           | Description                             |
|------|----------------------------|---|
|      | 6040h.bit4=0               |   |
|      | 6040h.bit5=0               | The control word triggers the motion to |
| 1    | 6040h.bit6=0               | stop                                    |
|      | 6040h.bit8=1               | The target velocity is zeroed           |
|      | 60FFh=0                    |   |
|      | 606Ch=0                    |   |
| 2    | 6061H=3 and 6041h.bit13=1  | Wait for the completion of stop         |
|      | 6061H!=3 and 6041h.bit10=1 |   |
| 3    | 6060h=1                    | Switch to the position mode             |

#### **Timing diagram**

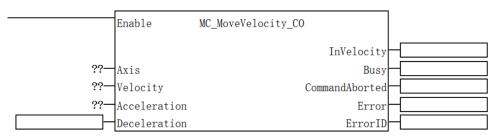


#### **Precautions**

This command supports a maximum of 2048 calls.

# 3.22.10 MC\_MoveVelocity\_CO

#### **Graphic Block**



| 16-Bit  | MC_MoveVelocity_CO: Control axis velocity motion |                          |          |         |             |      |
|---------|--|--------------------------|----------|---------|-------------|------|
| command |  |                          |          |         |             |      |
| 32-Bit  |  | -                        |          |         |             |      |
| command |  |                          |          |         |             |      |
| Operand | Name   | Description              | Nullable | Default | Supported   | Data |
|         |  |                          |          | value   | element     | Туре |
| S1      | Axis   | Axis name/axis ID        | No       | -       | Const       | WORD |
| S2      | Velocity   | Speed                    | No       | OFF     | Const, D, R | REAL |
| S3      | Acceleration                                     | Acceleration             | No       | OFF     | Const, D, R | REAL |
| S4      | Deceleration                                     | Deceleration             | Yes      | OFF     | Const, D, R | REAL |
| D1      | InVelocity                                       | Speed reached            | Yes      | OFF     | Y, M, S     | BOOL |
| D2      | Busy   | Busy flag                | Yes      | OFF     | Y, M, S     | BOOL |
| D3      | CommandAborted                                   | Execution interrupt flag | Yes      | OFF     | Y, M, S     | BOOL |
| D4      | Error  | Error sign               | Yes      | OFF     | Y, M, S     | BOOL |
| D5      | ErrorID  | Error code               | Yes      | 0       | D, R        | WORD |

#### **Function Description**

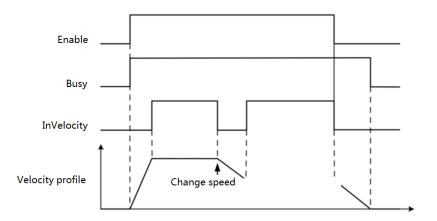
- 1. This command controls the CANOpen bus axis to specify the velocity motion.
- 2. When the specified velocity (Velocity) is greater than 0, the axis moves forward; when it is less than 0, the axis moves backward.
- 3. This command supports modifying speed parameters during runtime and allows them to take effect in real time. If the deceleration (Deceleration) is not specified (that is, the deceleration parameter is empty), it is equal to the specified acceleration by default.

#### **Precautions**

This command supports a maximum of 2048 calls.

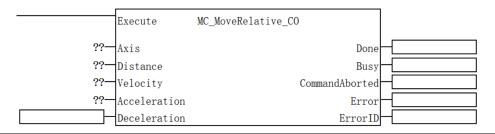
| Step | Action/Condition                                       | Description   |
|------|--|---|
| 1    | 6040h.bit8=0<br>Reset the Halt bit of the control word | Reset the Halt bit of the control word                                  |
| 2    | 6083h = acceleration                                   | Write the acceleration  |
| 3    | 6084h = deceleration                                   | Write the deceleration  |
| 4    | 6060h=3  | Switch to the velocity mode   |
| 5    | 6061h=3  | Wait for the completion of velocity mode switching                      |
|      | 60FFh = target velocity                                | Set target velocity   |
|      | 6041h.bit10=1  | Reach target velocity   |
| 6    | 60FFh<0 and 6041h.bit11=1 and 60FDh.bit0=1:<br>60FFh=0 | When the negative motion encounters the negative limit, the motion ends |
| Ь    | 607Ah>0 and 6041h.bit11=1 and 60FDh.bit1=1: 60FFh=0    | When the positive motion encounters the positive limit, the motion ends |
|      | 60FFh=0  | When the energy flow of the command is invalid, the motion ends         |

# **Timing diagram**



# 3.22.11 MC\_MoveRelative\_CO

# **Graphic Block**



| Te-Rit  | MC_MoveRelative_CO: Relative positioning of control axis |                   |          |       |             |      |  |  |  |  |
|---------|--|-------------------|----------|-------|-------------|------|--|--|--|--|
| command |  |                   |          |       |             |      |  |  |  |  |
| 32-Bit  |  |                   |          |       |             |      |  |  |  |  |
| command |  | -                 |          |       |             |      |  |  |  |  |
| 0       | Default Suppo  |                   |          |       |             | Data |  |  |  |  |
| Operand | Name   | Description       | Nullable | value | element     | Type |  |  |  |  |
| S1      | Axis   | Axis name/axis ID | No       | -     | Const       | WORD |  |  |  |  |
| S2      | Distance   | Target distance   | No       | OFF   | Const, D, R | REAL |  |  |  |  |
| S3      | Velocity   | Maximum           | No       | OFF   | Const, D, R | REAL |  |  |  |  |

| 16-Bit command | MC_MoveRelative_CO: Relative positioning of control axis |                          |     |     |             |      |  |  |
|----------------|--|--------------------------|-----|-----|-------------|------|--|--|
| 32-Bit command |  | -                        |     |     |             |      |  |  |
| Operand        | Name Description Nullable Default Supported Data         |                          |     |     |             |      |  |  |
| S4             | Acceleration   | Acceleration             | No  | OFF | Const, D, R | REAL |  |  |
| S5             | Deceleration   | Deceleration             | Yes | OFF | Const, D, R | REAL |  |  |
| D1             | Done   | Completion               | Yes | OFF | Y, M, S     | BOOL |  |  |
| D2             | Busy   | Busy flag                | Yes | OFF | Y, M, S     | BOOL |  |  |
| D3             | CommandAborted   | Execution interrupt flag | Yes | OFF | Y, M, S     | BOOL |  |  |
| D4             | Error  | Error sign               | Yes | OFF | Y, M, S     | BOOL |  |  |
| D5             | ErrorID  | Error code               | Yes | 0   | D, R        | WORD |  |  |

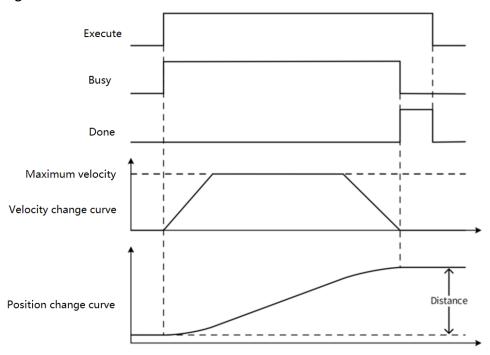
This command achieves the relative positioning function of the CANopen bus axis, and controls the axis to move for a specified distance from the current position. If the deceleration (Deceleration) is not specified (that is, the deceleration parameter is empty), it is equal to the specified acceleration by default.

#### **Precautions**

This command supports a maximum of 2048 calls.

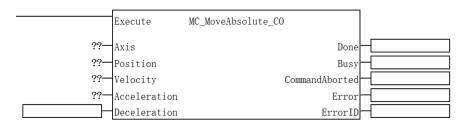
| Step | Action/Condition  | Description  |  |  |
|------|---|--|--|--|
| 1    | 6060h=1   | Switch to the position mode                        |  |  |
| 2    | 6061h=1   | Wait for the completion of position mode switching |  |  |
|      | 6040h.bit5=m  | The control word writes the                        |  |  |
|      | 6040h.bit6=1  | corresponding mode.                                |  |  |
| 3    | 6040h.bit8=0  | In case of cache mode (parameter                   |  |  |
|      | 6040h.bit9=0  | number: 1000) = 0, m =1; otherwise, m<br>= 0.      |  |  |
| 4    | 607Ah = position  | Write the (absolute) target position               |  |  |
| 4    | 6081h = velocity  | and positioning velocity                           |  |  |
| 5    | 6083h = acceleration                                    | Write the acceleration                             |  |  |
| 6    | 6084h = deceleration                                    | Write the deceleration                             |  |  |
| 7    | 6040h.bit4=1  | Trigger positioning                                |  |  |
| 8    | 6041h.bit12=1   | Wait for the start of positioning                  |  |  |
| 9    | 6040h.bit4=0  | Reset the positioning trigger                      |  |  |
|      | 607Ah < 6064h and 6041h.bit11=1 and 60FDh.bit0=1        | When the negative motion encounters                |  |  |
|      | 1007AII \ 0004II alid 004III.DILII-I alid 00FDII.DIL0-I | the negative limit, positioning ends               |  |  |
| 10   |   | When the positive motion encounters                |  |  |
| 10   | 1007AIT > 0004II and 004III.bitII-I and 001 bii.bitI-I  | the positive limit, positioning ends               |  |  |
|      | <br>  6041h.bit10/1 and 6041h.bit12=0                   | When the target position is reached,               |  |  |
|      |   | positioning is completed                           |  |  |

#### **Timing diagram**



# 3.22.12 MC\_MoveAbsolute\_CO

### **Graphic Block**



| 16-Bit  | MC_MoveAbsolute_CO: Absolute positioning of control axis |  |          |         |             |      |  |  |  |  |
|---------|--|--|----------|---------|-------------|------|--|--|--|--|
| command | IVIC_IV  | ine_move/bootate_co./bootate positioning of control axis |          |         |             |      |  |  |  |  |
| 32-Bit  |  |  |          |         |             |      |  |  |  |  |
| command |  | -  |          |         |             |      |  |  |  |  |
| Onevend | Nome   | Description  | Nullable | Default | Supported   | Data |  |  |  |  |
| Operand | Name   | Description  | Nuttable | value   | element     | Type |  |  |  |  |
| S1      | Axis   | Axis name/axis ID  | No       | -       | Const       | WORD |  |  |  |  |
| S2      | Position   | Target position  | No       | OFF     | Const, D, R | REAL |  |  |  |  |
| S3      | Velocity   | Maximum velocity   | No       | OFF     | Const, D, R | REAL |  |  |  |  |
| S4      | Acceleration   | Acceleration   | No       | OFF     | Const, D, R | REAL |  |  |  |  |
| S5      | Deceleration   | Deceleration   | Yes      | OFF     | Const, D, R | REAL |  |  |  |  |
| D1      | Done   | Completion   | Yes      | OFF     | Y, M, S     | BOOL |  |  |  |  |
| D2      | Busy   | Busy flag  | Yes      | OFF     | Y, M, S     | BOOL |  |  |  |  |
| D3      | CommandAborted   | Execution interrupt flag                                 | Yes      | OFF     | Y, M, S     | BOOL |  |  |  |  |
| D4      | Error  | Error sign   | Yes      | OFF     | Y, M, S     | BOOL |  |  |  |  |
| D5      | ErrorID  | Error code   | Yes      | 0       | D, R        | WORD |  |  |  |  |

#### **Function Description**

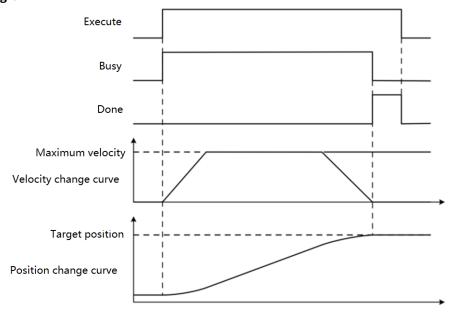
This command achieves the absolute positioning function of the CANopen bus axis, and controls the axis to move to the specified position. If the deceleration (Deceleration) is not specified (that is, the deceleration parameter is empty), it is equal to the specified acceleration by default.

#### **Precautions**

This command supports a maximum of 2048 calls.

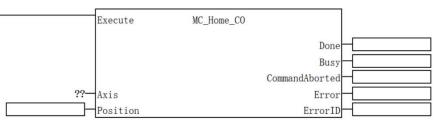
| Step | Action/Condition                         | Description  |  |
|------|--|--|--|
| 1    | 6060h=1                                  | Switch to the position mode  |  |
| 2    | 6061h=1                                  | Wait for the completion of position mode switching                         |  |
|      | 6040h.bit5=m<br>6040h.bit6=0             | The control word writes the corresponding mode                             |  |
| 3    | 6040h.bit8=0<br>6040h.bit9=0             | In case of cache mode (parameter number: 1000)  0, m =1; otherwise, m = 0. |  |
| 4    | 607Ah = position                         | Write the (absolute) target position and positioning velocity              |  |
| 5    | 6081h = velocity<br>6083h = acceleration | Write the acceleration   |  |
| 6    | 6084h = deceleration                     | Write the deceleration   |  |
| 7    | 6040h.bit4=1                             | Trigger positioning  |  |
| 8    | 6041h.bit12=1                            | Wait for the start of positioning  |  |
| 9    | 6040h.bit4=0                             | Reset the positioning trigger  |  |
|      | 607Ah < 6064h and 6041h.bit11=1 and      | When the negative motion encounters the negative                           |  |
|      | 60FDh.bit0=1                             | limit, positioning ends  |  |
| 10   | 607Ah>6064h and 6041h.bit11=1 and        | When the positive motion encounters the positive                           |  |
| 10   | 60FDh.bit1=1                             | limit, positioning ends  |  |
|      | 6041h.bit10/1 and 6041h.bit12=0          | When the target position is reached, positioning is completed              |  |

# **Timing diagram**



# 3.22.13 MC\_Home\_CO

# **Graphic Block**



| 16-Bit<br>command<br>32-Bit<br>command | 1              | MC_Home_CO: Communication control axis home - |          |               |                   |              |  |  |  |
|--|----------------|---|----------|---------------|-------------------|--------------|--|--|--|
| Operand                                | Name           | Description                                   | Nullable | Default value | Supported element | Data<br>Type |  |  |  |
| S1                                     | Axis           | Axis name/axis ID                             | No       | 1             | Const             | WORD         |  |  |  |
| S2                                     | Position       | Target position after homing                  | Yes      | OFF           | Const, D, R       | REAL         |  |  |  |
| D1                                     | Done           | Completion                                    | Yes      | OFF           | Y, M, S           | BOOL         |  |  |  |
| D2                                     | Busy           | Busy flag                                     | Yes      | OFF           | Y, M, S           | BOOL         |  |  |  |
| D3                                     | CommandAborted | Execution interrupt flag                      | Yes      | OFF           | Y, M, S           | BOOL         |  |  |  |
| D4                                     | Error          | Error sign                                    | Yes      | OFF           | Y, M, S           | BOOL         |  |  |  |
| D5                                     | ErrorID        | Error code                                    | No       | 0             | D, R              | WORD         |  |  |  |

This command is used to achieve the homing of the CANopen bus axis. The homing mode and velocity should be set in the CANopen configuration interface. For various homing modes, see the manuals related to the servo/motor drivers.

#### **Precautions**

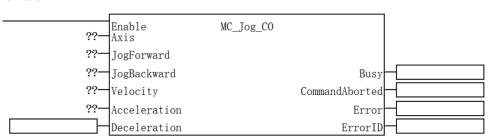
This command supports a maximum of 2048 calls.

| Step | Action/Condition                | Description                                       |  |
|------|---------------------------------|---|--|
| 1    | 6060h=6                         | The control word triggers the motion to stop, and |  |
| 1    | 00001-0                         | the target velocity is zeroed                     |  |
| 2    | 6061h=6                         | Wait for the completion of home mode switching    |  |
| 3    | 607Ch = origin offset           | Set the origin offset                             |  |
| 4    | 6040h.bit4=1                    | Start homing                                      |  |
| -    | 6041h.bit10/1 and 6041h.bit13=1 | Homing failed                                     |  |
| 5    | 6041h.bit10/1 and 6041h.bit12=1 | Homing done                                       |  |

# 3.22.14 MC\_Jog\_CO

#### **Graphic Block**

16-Bit



| command        |   | MC_Jog_CO: Control axis jog                   |          |                  |                    |              |  |  |
|----------------|---|---|----------|------------------|--------------------|--------------|--|--|
| 32-Bit command |   | -   |          |                  |                    |              |  |  |
| Operand        | Name  | Description                                   | Nullable | Default<br>value | Supporte d element | Data<br>Type |  |  |
| S1             | Axis  | Axis name/axis ID                             | No       | -                | Const              | WORD         |  |  |
| S2             | JogForward  | Positive motion, effective at the rising edge | No       | OFF              | Y, M, S            | BOOL         |  |  |
| <b>S</b> 3     | JogBackward Positive motion, effective at the rising edge |   | No       | OFF              | Y, M, S            | BOOL         |  |  |
| S4             | Velocity  | Target velocity                               | No       | OFF              | Const, D, R        | REAL         |  |  |

| 16-Bit command |                | MC_Jog_CO: Control axis jog           |          |         |             |      |  |  |
|----------------|----------------|---------------------------------------|----------|---------|-------------|------|--|--|
| 32-Bit command |                | -                                     |          |         |             |      |  |  |
| Operand        | Name           | Description                           | Nullable | Default | Supporte    | Data |  |  |
| Operand        | Name           | Description                           | Nuttable | value   | d element   | Type |  |  |
| S5             | Acceleration   | Acceleration                          | No       | OFF     | Const, D, R | REAL |  |  |
| S6             | Deceleration   | Deceleration                          | Yes      | OFF     | Const, D, R | REAL |  |  |
| D1             | Busy           | Busy flag                             | Yes      | OFF     | Y, M, S     | BOOL |  |  |
| D2             | CommandAborted | Execution interrupt flag              | Yes      | OFF     | Y, M, S     | BOOL |  |  |
| D3             | Error          | Error Error sign Yes OFF Y, M, S BOOL |          |         |             |      |  |  |
| D4             | ErrorID        | Error code                            | Yes      | 0       | D, R        | WORD |  |  |

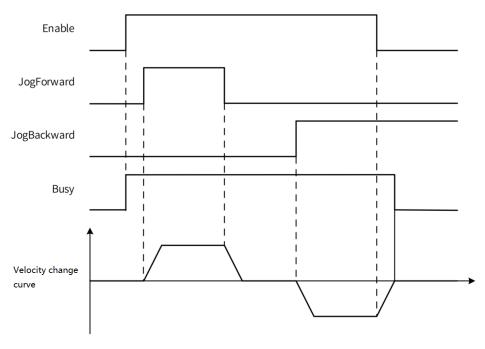
This command is used to achieve the jog function of the CANopen bus axis. When JogForward is valid, the axis moves forward at the velocity specified by Velocity; when JogBackward is valid, the axis moves backward at the velocity specified by Velocity. If JogForward and JogBackward are valid at the same time, the axis stops moving.

#### **Precautions**

This command supports a maximum of 2048 calls.

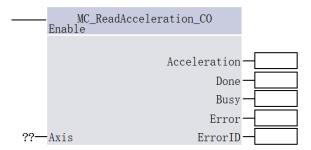
| Step | Action/Condition                            | Description                              |
|------|---|--|
| 1    | 6040h.bit8=0                                | Reset the Halt bit of the control word   |
| 2    | 6083h = acceleration/deceleration           | Write the acceleration                   |
| 3    | 6084h = acceleration/deceleration           | Write the deceleration                   |
| 4    | 6060h=3                                     | Switch to the velocity mode              |
| 5    | 6061h=3                                     | Wait for the completion of velocity mode |
| 5    | 6061n=3                                     | switching                                |
|      | Forward jog: 60FFh = target velocity        |  |
|      | Backward jog: 60FFh = - target velocity     | Forward jog and backword jog             |
|      | Others: 60FFh = 0                           |  |
|      | 60FFh<0 and 6041h.bit11=1 and 60FDh.bit0=1: | When the negative motion encounters the  |
| 6    | 60FFh=0                                     | negative limit, jog ends                 |
|      | 607Ah>6040h and 6041h.bit11=1 and           | When the positive motion encounters the  |
|      | 60FDh.bit1=1: 60FFh=0                       | positive limit, jog ends                 |
|      | <br> 60FFh=0                                | When the energy flow of the command is   |
|      | 00FFII=0<br>                                | invalid, jog ends                        |

#### **Timing diagram**



# 3.22.15 MC\_ReadAcceleration\_CO

## **Graphic Block**



| 16-Bit command | MC_ReadAcceleration_CO: Read axis acceleration |                   |          |                  |                   |           |  |  |
|----------------|--|-------------------|----------|------------------|-------------------|-----------|--|--|
| 32-Bit         |  | -                 |          |                  |                   |           |  |  |
| command        |  |                   |          | 5 ( )            | 6                 |           |  |  |
| Operand        | Name   | Description       | Nullable | Default<br>value | Supported element | Data Type |  |  |
| S1             | Axis   | Axis name/axis ID | No       | 1                | Const             | WORD      |  |  |
| D1             | Acceleration                                   | Present ACC speed | Yes      | OFF              | D, R              | REAL      |  |  |
| D2             | Done   | Completion        | Yes      | OFF              | Y, M, S           | BOOL      |  |  |
| D3             | Busy   | Busy flag         | Yes      | OFF              | Y, M, S           | BOOL      |  |  |
| D4             | Error  | Error sign        | Yes      | OFF              | Y, M, S           | BOOL      |  |  |
| D5             | ErrorID  | Error code        | Yes      | 0                | D, R              | WORD      |  |  |

## **Function Description**

This command is used to read the current acceleration of the CANopen bus axis.

Axis number: specifies the number of the axis to be read; range: 1–30.

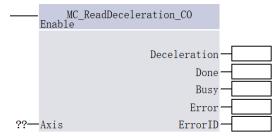
Acceleration: The current acceleration of the axis, which is a 32-bit floating-point number.

#### **Precautions**

This command supports a maximum of 2048 calls.

# 3.22.16 MC\_ReadDeceleration\_CO

#### **Graphic Block**



| 16-Bit command |              | MC_ReadDeceleration_CO: Read axis deceleration |          |         |           |           |  |
|----------------|--------------|--|----------|---------|-----------|-----------|--|
| 32-Bit command |              |  | -        |         |           |           |  |
| Operand        | Name         | Description                                    | Nullable | Default | Supported | Data Type |  |
| - <b>P</b>     |              |  |          | value   | element   | , , , .   |  |
| S1             | Axis         | Axis name/axis ID                              | No       | -       | Const     | WORD      |  |
| D1             | Deceleration | Current deceleration                           | Yes      | OFF     | D, R      | REAL      |  |
| D2             | Done         | Completion                                     | Yes      | OFF     | Y, M, S   | BOOL      |  |
| D3             | Busy         | Busy flag                                      | Yes      | OFF     | Y, M, S   | BOOL      |  |
| D4             | Error        |  |          |         |           |           |  |
| D5             | ErrorID      | Error code                                     | Yes      | 0       | D, R      | WORD      |  |

## **Function Description**

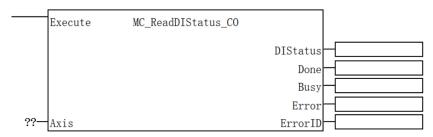
- 1. This command is used to read the current deceleration of the CANopen bus axis.
- 2. Axis: specifies the number of the axis to be read; range: 1–30.
- 3. Deceleration: The current deceleration of the axis, which is a 32-bit floating-point number.

#### **Precautions**

This command supports a maximum of 2048 calls.

# 3.22.17 MC\_ReadDIStatus\_CO

#### **Graphic Block**



| 16-Bit command |          | MC_ReadDIStatus_CO: Read axis DI output state |          |         |           |       |
|----------------|----------|---|----------|---------|-----------|-------|
| 32-Bit         |          |   |          |         |           |       |
| command        |          |   | -        |         |           |       |
| Operand        | Name     | Description                                   | Nullable | Default | Supported | Data  |
| Operand        | Name     | Description                                   | Nuttable | value   | element   | Type  |
| S1             | Axis     | Axis Axis name/axis ID No - Const WORD        |          |         |           |       |
| D1             | DIStatus | Current DI output state                       | Yes      | OFF     | D, R      | DWORD |

| 16-Bit command |         | MC_ReadDIStatus_CO: Read axis DI output state |          |         |           |      |
|----------------|---------|---|----------|---------|-----------|------|
| 32-Bit command |         |   | -        |         |           |      |
| Command        |         |   |          | Default | Supported | Data |
| Operand        | Name    | Description                                   | Nullable | value   | element   | Type |
| D2             | Done    | Completion                                    | Yes      | OFF     | Y, M, S   | BOOL |
| D3             | Busy    | Busy flag                                     | Yes      | OFF     | Y, M, S   | BOOL |
| D4             | Error   | Error sign                                    | Yes      | OFF     | Y, M, S   | BOOL |
| D5             | ErrorID | Error code                                    | Yes      | 0       | D, R      | WORD |

DI input state

[31:16]: manufacturer-defined; [15:3]: reserved; [1]: forward limit, where 0 means invalid and 1 means valid; [0]: backward limit, where 0 means invalid and 1 means valid.

#### **Precautions**

This command supports a maximum of 2048 calls.

# 3.23 Communication (CAN)

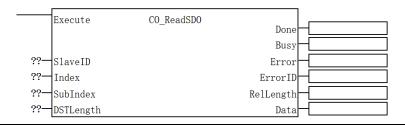
## 3.23.1 Command list

| Command      | Name   |
|--------------|--|
| ReadSDO_CO   | CANopen read SDO                                 |
| WriteSDO_CO  | CANopen write SDO                                |
| CANfree_Recv | Receiving data via CAN free format communication |
| CANfree_Send | Sending data via CAN free format communication   |

# 3.23.2 ReadSDO\_CO

#### **Graphic Block**

16-Bit

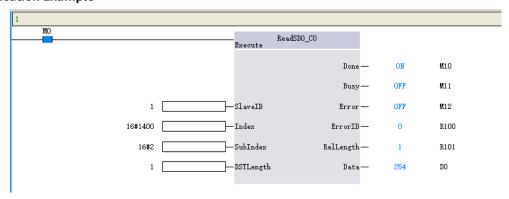


| command        |           |                                    |          | -             |                 |                   |              |
|----------------|-----------|------------------------------------|----------|---------------|-----------------|-------------------|--------------|
| 32-Bit command |           | ReadSDO_CO: Read object dictionary |          |               |                 |                   |              |
| Operand        | Name      | Description                        | Nullable | Default value | Range           | Supported element | Data<br>Type |
| S1             | SlaveID   | Slave ID                           | No       | 0             | 1-30            | Const             | WORD         |
| S2             | Index     | Index                              | No       | 0             | Positive number | Const, D, R       | WORD         |
| S3             | SubIndex  | Sub-index                          | No       | 0             | Positive number | Const, D, R       | WORD         |
| S4             | DSTLength | Target length                      | No       | 0             | 0–4             | Const, D, R       | WORD         |
| D1             | Done      | Completion                         | Yes      | OFF           | -               | Y, M, S           | BOOL         |
| D2             | Busy      | Busy flag                          | Yes      | OFF           | -               | Y, M, S           | BOOL         |

| 16-Bit   |           |                        |           | -           |               |         |      |
|----------|-----------|------------------------|-----------|-------------|---------------|---------|------|
| command  |           |                        |           |             |               |         |      |
| 32-Bit   |           | Poad                   | SDO CO-1  | Poad object | ct dictionary |         |      |
| command  |           | Reau                   | 3DO_CO. 1 | reau objet  | ctulctionary  |         |      |
| Omercand | Manaa     | Default Supported Date |           |             |               |         | Data |
| Operand  | Name      | Description            | Nullable  | value       | Range         | element | Type |
| D3       | Error     | Error sign             | Yes       | OFF         | -             | Y, M, S | BOOL |
| D4       | ErrorID   | Error code             | Yes       | 0           | -             | D, R    | WORD |
| D5       | RelLength | Real data length       | Yes       | 0           | -             | D, R    | IN   |
| D6       | Data      | Read data              | Yes       | 0           | -             | D, R    | DINT |

- 1. This command is used to read the object dictionary data of the CANopen slave station, and is valid to the rising edge.
- 2. SlaveID is used to specify the configuration address of the CANopen slave station.
- 3. On the rising edge of Execute, the command latches the left-side input parameters and triggers the reading of the object dictionary data specified by Index and SubIndex.
- 4. DSTLength is used to specify the length of the object dictionary data to be read in bytes.
- 5. After successful reading, the Done signal is valid, Data is used to display the read value, and RelLength is used to display the actual length of the object dictionary data read. In case of failed reading, the Error output is valid, and ErrorID is used to determine the cause of the read failure.
- 6. In this command, the Data parameter is a DINT type parameter, which occupies 4 bytes of space. When the object dictionary read is SINT or INT, the result read is placed in the low 8 or 16 bits of the Data parameter, and then the unused high 24 or 16 bits are padded with 0. For example, when reading (-8) data of SINT and INT types, the actual stored data of Data are 0x000000f8 and 0x0000fff8, respectively.

#### **Application Example**



As shown in the figure, SlaveID=1, Index=16#1400, SubIndex=2, DSTLength=1, indicates to read data of 1 byte in length of object dictionary primary index 16#1400, sub-index 16#2 from the device whose CANopen slave node ID is 1 (indicating the transmission method of receiving PDO1).

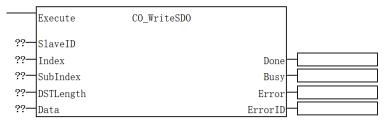
After running, one byte of data was actually received, which is 254 (0xFE), indicating that the transmission mode for receiving PDO1 is set to the manufacturer-defined mode.

#### **Error code**

The error code is used for inquiring and diagnosing SDO error information. For details, see section 8.6.2.1 SDO Error Code in the *TS600 Series Programmable Logic Controller Programming and Application Manual.* 

## 3.23.3 WriteSDO\_CO

#### **Graphic Block**

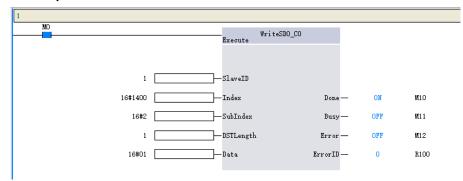


| 16-Bit command |           |                        | -            |            |        |             |      |
|----------------|-----------|------------------------|--------------|------------|--------|-------------|------|
| 32-Bit         |           | WriteSDO_              | _CO: Write o | bject dict | ionary |             |      |
| Operand        | Name      | Default Supported Data |              |            |        |             |      |
| S1             | SlaveID   | Slave ID               | No           | 0          | -      | Const       | WORD |
| S2             | Index     | Index                  | No           | 0          | -      | Const, D, R | WORD |
| S3             | SubIndex  | Sub-index              | No           | OFF        | -      | Const, D, R | WORD |
| S4             | DSTLength | Target length          | No           | OFF        | -      | Const, D, R | WORD |
| S5             | Data      | Write data             | No           | OFF        | -      | Const, D, R | DINT |
| D1             | Done      | Completion             | Yes          | OFF        | -      | Y, M, S     | BOOL |
| D2             | Busy      | Busy flag              | Yes          | OFF        | -      | Y, M, S     | BOOL |
| D3             | Error     | Command fault flag     | Yes          | OFF        | -      | Y, M, S     | BOOL |
| D4             | ErrorID   | Fault code             | Yes          | 0          | -      | D, R        | WORD |

### **Function Description**

- 1. This command is used to write the object dictionary data of the CANopen slave station, and is valid to the rising edge.
- 2. SlaveID is used to specify the configuration address of the CANopen slave station.
- 3. On the rising edge of Execute, the command latches the left-side input parameters and writes the data from Data to the object dictionary addresses specified by Index and SubIndex of the slave station.
- 4. DSTLength is used to specify the length of the object dictionary data to be read in bytes.
- 5. After successful reading, the Done signal is valid. In case of failed reading, the Error output is valid, and ErrorID is used to determine the cause of the read failure.

#### **Application Example**



As shown in the figure, SlaveID=1, Index=16#1400, SubIndex=2, DSTLength=1, indicates to write data of 1 byte in length of object dictionary primary index 16#1400, sub-index 16#2 to the device whose CANopen slave node ID is 1 (indicating that the transmission method of receiving PDO1 is changed to the sync mode with 1 sync cycle period).

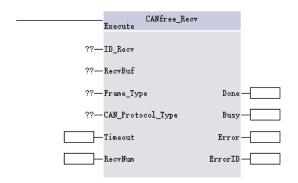
After running, Done=ON indicates a successful run.

#### **Error code**

The error code is used for inquiring and diagnosing SDO error information. For details, see section 8.6.2.1 SDO Error Code in the *TS600 Series Programmable Logic Controller Programming and Application Manual.* 

# 3.23.4 CANfree\_Recv

## **Graphic Block**

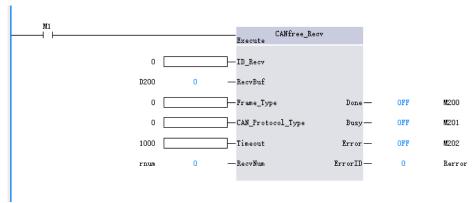


| 16-Bit command | CAN                   | CANfree_Recv: Receiving data via CAN free format communication |          |                  |   |                   |              |
|----------------|-----------------------|--|----------|------------------|---|-------------------|--------------|
| 32-Bit command |                       |  |          | -                |   | ,                 |              |
| Operand        | Name                  | Description  | Nullable | Default<br>value | Range   | Supported element | Data<br>Type |
| S1             | ID_Recv               | ID number for data receiving                                   | No       | 0                | CAN2.0A: 0x000-<br>0x7FF<br>CAN2.0B:<br>0x00000000-<br>0x1FFFFFFF | Const, D, R       | DWORD        |
| S2             | RecvBuf               | Local receive register starting address number                 | No       | 0                | 0-2   | D, R              | INT          |
| \$3            | Frame_Type            | Received frame<br>type   | No       | 0                | 0: Data frame<br>1: Remote frame<br>2: Error frame                | Const, D, R       | INT          |
| S4             | CAN_Protocol<br>_Type | CAN communication protocol                                     | No       | 0                | 0: CAN2.0A<br>1: CAN2.0B  | Const, D, R       | INT          |
| S5             | Timeout               | Receiving<br>timeout time<br>(ms)                              | Yes      | 500              | 0-65535   | Const, D, R       | WORD         |
| D1             | Done                  | Completion sign  | Yes      | OFF              | ON: Incompleted OFF: Completed                                    | Y, M              | BOOL         |
| D2             | Busy                  | Busy flag  | Yes      | OFF              | ON: Working<br>OFF: Not working                                   | Y, M              | BOOL         |
| D3             | Error                 | Error sign   | Yes      | OFF              | ON: Normal<br>OFF: Error  | Y, M              | BOOL         |
| D4             | ErrorID               | Error code   | Yes      | 0                |   | D, R              | WORD         |
| D5             | RecvNum               | Actual received<br>bytes                                       | Yes      | 0                | 0-8   | D, R              | WORD         |

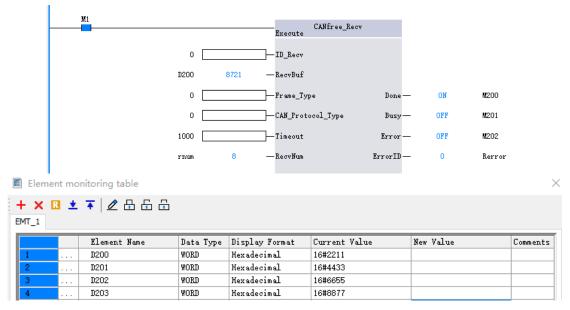
- 1. This command is used to read CAN messages from the CAN bus, and is valid to the rising edge.
- 2. ID\_Recv is used to specify the CAN message ID number to be received, Frame\_Type is used to specify the type of frame to be received, CAN\_Protocol\_Type is used to specify whether the CAN communication to be received adopts the extended frame format, and Timeout is used to specify the valid time for receiving data, during which if no data is received, a receiving timeout error will be reported.
- 3. On the rising edge of Execute, the command latches the left input parameter, reads a frame of CAN message specified by the parameter, and stores the read data into RecvBuf. RecvBuf stores the data in a small end format, i.e., the low-order byte data is stored in the low-order bit and the high-order byte data is stored in the high-order bit.
- 4. After successful reading, the Done signal is valid, and RecvNum displays the actual number of bytes received. In case of failed reading, the Error output is valid, and ErrorID is used to determine the cause of the read failure.

#### **Application Example**

To receive a CAN2.0A data frame using the CANfree\_Recv command, specify the following parameters: received CAN ID as 0, received frame type as data frame (Frame\_Type=0), received CAN communication protocol as standard frame (CAN\_Protocol\_Type=0), and a timeout time of 1000ms.



When M0=ON, a rising edge is generated, triggering the CANfree\_Recv command to execute the receive operation. Simultaneously, a CAN 2.0A data frame with the data 0x8877665544332211 is sent using the PCAN tool. After execution, the function block appears as shown in the figure below.

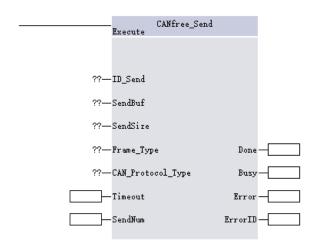


#### **Error code**

| Error code | Error type                   | Solution   |
|------------|------------------------------|--|
| 16#40      | Internal system error        | Restart the PLC  |
| 16#41      | Incorrect parameter settings | Check the input parameters of the function block       |
|            |                              | 1. Check whether the CAN baud rate is configured       |
| 16#42      | Send data timeout (timeout   | correctly  |
| 16#42      | parameter)                   | 2. Check whether the CAN hardware connection is normal |
|            |                              | 3. Check the terminal matching resistor                |
|            |                              | 1. Check whether the CAN baud rate is configured       |
| 16#43      | Receive data timeout         | correctly  |
| 10#45      | (timeout parameter)          | 2. Check whether the CAN hardware connection is normal |
|            |                              | 3. Check the terminal matching resistor                |
| 16#44      | D о омиом                    | 1. Reduce environmental interference                   |
| 10#44      | Bus error                    | 2. Check the baud rate configuration                   |
| 16#45      | CANfree is not configured    | Configure CAN2.0 communication                         |

# 3.23.5 CANfree\_Send

# **Graphic Block**



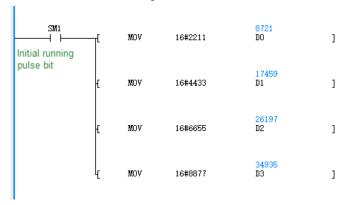
| 16-Bit            | CA         | CANfree_Send: Sending data via CAN free format communication |          |         |                                  |             |       |
|-------------------|------------|--|----------|---------|----------------------------------|-------------|-------|
| command<br>32-Bit |            |  |          | _       |                                  |             |       |
| command           |            |  |          |         |                                  |             |       |
| Operand           | Name       | Description  | Nullable | Default | Range                            | Supported   | Data  |
| Operana           | Hume       | Description  | Huttable | value   | Runge                            | element     | Type  |
|                   |            |  |          |         | CAN2.0A: 0x000-                  |             |       |
|                   |            | ID number for  |          |         | 0x7FF                            |             |       |
| S1                | ID_Send    | remote   | No       | 0       | CAN2.0B:                         | Const, D, R | DWORD |
|                   |            | communication  |          |         | 0x00000000-                      |             |       |
|                   |            |  |          |         | 0x1FFFFFFF                       |             |       |
| S2                | SendBuf    | Local send register starting address number                  | No       | 0       | -                                | D, R        | INT   |
| S3                | SendSize   | Number of bytes sent   | No       | OFF     | 0-8                              | Const, D, R | WORD  |
| S4                | Frame_Type | Sent frame type  | No       | OFF     | 0: Data frame<br>1: Remote frame | Const, D, R | INT   |

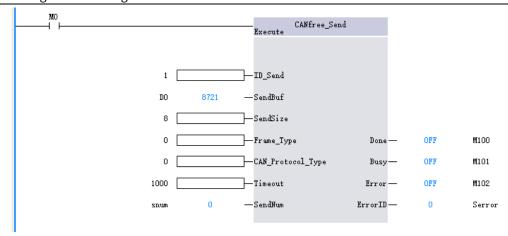
| 16-Bit command | CA                    | CANfree_Send: Sending data via CAN free format communication |          |                  |                                    |                   |              |
|----------------|-----------------------|--|----------|------------------|------------------------------------|-------------------|--------------|
| 32-Bit command |                       | -  |          |                  |                                    |                   |              |
| Operand        | Name                  | Description  | Nullable | Default<br>value | Range                              | Supported element | Data<br>Type |
| S5             | CAN_Protocol<br>_Type | CAN communication protocol                                   | No       | OFF              | 0: CAN2.0A<br>1: CAN2.0B           | Const, D, R       | INT          |
| S6             | Timeout               | Sending<br>timeout time<br>(ms)                              | Yes      | 500              | 0-65535 WORD                       | Const, D, R       | WORD         |
| D1             | Done                  | Completion sign  | Yes      | OFF              | ON: Incompleted OFF: Completed     | Y, M              | BOOL         |
| D2             | Busy                  | Busy flag  | Yes      | OFF              | ON: Working<br>OFF: Not<br>working | Y, M              | BOOL         |
| D3             | Error                 | Error sign   | Yes      | OFF              | ON: Normal<br>OFF: Error           | Y, M              | BOOL         |
| D4             | ErrorID               | Error code   | Yes      | 0                | -                                  | D, R              | WORD         |
| D5             | SendNum               | Actual sent<br>bytes   | Yes      | 0                | 0-8                                | D, R              | WORD         |

- 1. This command is used to write CAN messages to the CAN bus, and is valid to the rising edge.
- 2. ID\_Send is used to specify the CAN message ID number to be sent, Frame\_Type is used to specify the type of frame to be sent, CAN\_Protocol\_Type is used to specify whether the CAN communication to be sent adopts the extended frame format, and Timeout is used to specify the valid time for sending data, during which if no data is sent, a sending timeout error will be reported.
- 3. On the rising edge of Execute, the command latches the left input parameter, and sends the data in SendBuf as a CAN message to the CAN bus according to the specified parameters. SendBuf stores the data in a small end format, i.e., the low-order byte data is stored in the low-order bit and the high-order byte data is stored in the high-order bit.
- 4. After successful sending, the Done signal is valid, and SendNum displays the actual number of bytes sent. In case of failed sending, the Error output is valid, and ErrorID is used to determine the cause of the send failure.

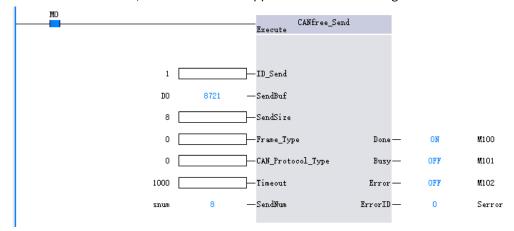
#### **Application Example**

To send a CAN2.0A data frame using the CANfree\_Send command, specify the send CANID as 1 and 8 bytes of data as 0x8877665544332211. The ladder diagram is shown below.

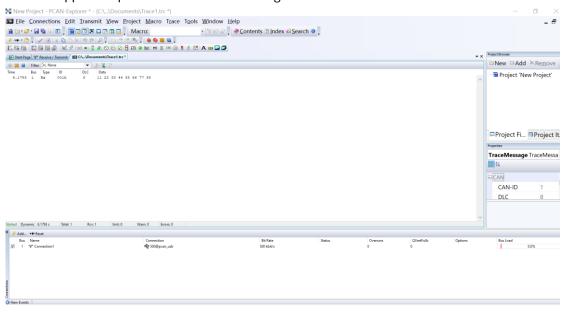




When M0=ON, a rising edge is generated, triggering the CANfree\_Send command to execute a CAN data send operation. After execution, the function block appears as shown in the figure below.



The PCAN upper computer can receive the message as shown below.



#### **Error code**

| Error code | Error type            | Solution  |
|------------|-----------------------|---|
| 16#40      | Internal system error | Restart the PLC                                   |
| 16#41      | Incorrect parameter   | Check the input parameters of the function block  |
| 1011-11    | settings              | leneck the input parameters of the function block |

| Error code | Error type           | Solution   |
|------------|----------------------|--|
|            | Send data timeout    | 1. Check whether the CAN baud rate is configured correctly |
| 16#42      | (timeout parameter)  | 2. Check whether the CAN hardware connection is normal     |
|            | (timeout parameter)  | 3. Check the terminal matching resistor                    |
| R          | Receive data timeout | Check whether the CAN baud rate is configured correctly    |
| 16#43      |                      | 2. Check whether the CAN hardware connection is normal     |
|            | (timeout parameter)  | 3. Check the terminal matching resistor                    |
| 16#44      | Bus error            | 1. Reduce environmental interference                       |
| 10#44      | bus error            | 2. Check the baud rate configuration                       |
| 16#45      | CANfree is not       | Configure CANA O communication                             |
| 16#45      | configured           | Configure CAN2.0 communication                             |

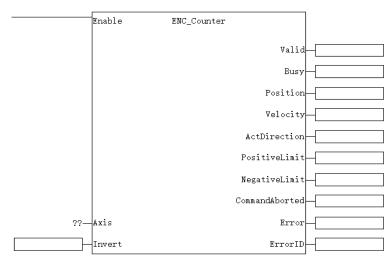
# 3.24 ENC Axis Control (Pulse Output)

# 3.24.1 Command list

| <b>Command Category</b> | Name                    | Function                                   |
|-------------------------|-------------------------|--|
|                         | ENC_Counter             | Encoder enable (high-speed counter)        |
|                         | ENC_Reset               | Encoder reset                              |
|                         | ENC_Preset              | Encoder preset                             |
|                         | ENC_TouchProbe          | Encoder probe                              |
|                         | ENC_Compare             | Single-point comparison of encoder         |
| Local encoder axis      | ENC_ArrayCompare        | Unidimensional array comparison of encoder |
|                         | FNC StanSamana          | Unidimensional step size comparison of     |
|                         | ENC_StepCompare         | encoder                                    |
|                         | ENC_ResetCompare        | Encoder reset comparator                   |
|                         | ENC_SetUnit             | Set axis gear ratio                        |
|                         | ENC_SetLineRotationMode | Set axis operation mode                    |

# 3.24.2 ENC\_Counter

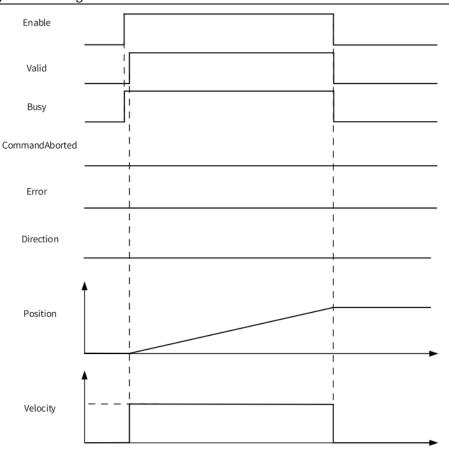
This command (ENC\_Counter) controls the counting enable (high-speed counter) of the encoder axis. **Graphic Block** 



| 16-Bit command |                |  | -                                  |          |               |                    |              |  |  |  |
|----------------|----------------|--|------------------------------------|----------|---------------|--------------------|--------------|--|--|--|
| 32-Bit command | E              | ENC_Counter: Encoder enable (high-speed counter) |                                    |          |               |                    |              |  |  |  |
| Operand        | Name           | Description                                      | Supported element                  | Nullable | Default value | Range              | Data<br>Type |  |  |  |
| S1             | Axis           | Axle number                                      | -                                  | No       | -             | -                  | -            |  |  |  |
| S2             | Invert         | Counter direction                                | const, D, R,<br>custom<br>variable | Yes      | 0             | 0-1                | INT          |  |  |  |
| D1             | Valid          | Validity status                                  | M, S, Y, custom<br>variable        | Yes      | OFF           | ON, OFF            | BOOL         |  |  |  |
| D2             | Busy           | Executing  | M, S, Y, custom<br>variable        | Yes      | OFF           | ON, OFF            | BOOL         |  |  |  |
| D3             | Position       | Current position                                 | D, R, custom<br>variable           | Yes      | 0             | Negative, positive | REAL         |  |  |  |
| D4             | Velocity       | Current velocity                                 | D, R, custom<br>variable           | Yes      | 0             | Negative, positive | REAL         |  |  |  |
| D5             | ActDirection   | Counting direction                               | M, S, Y, custom variable           | Yes      | OFF           | ON, OFF            | BOOL         |  |  |  |
| D6             | PositiveLimit  | Positive limit state in linear mode              | M, S, Y, custom<br>variable        | Yes      | OFF           | ON, OFF            | BOOL         |  |  |  |
| D7             | NegativeLimit  | Negative limit<br>state in linear<br>mode        | M, S, Y, custom<br>variable        | Yes      | OFF           | ON, OFF            | BOOL         |  |  |  |
| D8             | CommandAborted | Execution interrupt                              | M, S, Y, custom<br>variable        | Yes      | OFF           | ON, OFF            | BOOL         |  |  |  |
| D9             | Error          | Error sign                                       | M, S, Y, custom<br>variable        | Yes      | OFF           | ON, OFF            | BOOL         |  |  |  |
| D10            | ErrorID        | Error code                                       | D, R, custom<br>variable           | Yes      | 0             | 0-65535            | INT          |  |  |  |

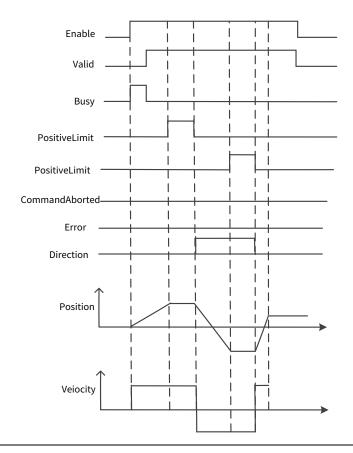
- 1. In case of the command input Enable=ON, Busy=ON and Valid=ON are set, and the encoder axis starts counting.
- 2. In case of the command input Enable=OFF, Busy=OFF and Valid=OFF are set, and the encoder axis stops counting.

**∠Note:** When Enable is on the rising edge, the current input parameters are valid; when Enable is in the constant ON state, it is invalid to modify the input parameters in the graphic block being executed.



In the linear mode, if the software limit is enabled, after the counting value reaches the limit value, the counter stops counting, and the limit signal output is valid; after the pulse input inverses, the limit signal resets, and the counter performs inverse counting.

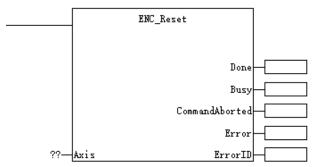
## **Timing diagram**



# 3.24.3 ENC\_Reset

This command is used to reset faults of the bus encoder axis. ENC\_Reset - encoder reset.

#### **Graphic Block**



| 16-Bit command |                | ENC_Reset: Encoder reset |                                 |          |                  |         |              |  |  |  |  |
|----------------|----------------|--------------------------|---------------------------------|----------|------------------|---------|--------------|--|--|--|--|
| 32-Bit command |                | -                        |                                 |          |                  |         |              |  |  |  |  |
| Operand        | Name           | Description              | Supported element               | Nullable | Default<br>value | Range   | Data<br>Type |  |  |  |  |
| S1             | Axis           | Axle number              | -                               | No       | 1                | i       | -            |  |  |  |  |
| D1             | Done           | Completion sign          | M, S, Y, custom<br>variable     | Yes      | OFF              | ON, OFF | BOOL         |  |  |  |  |
| D2             | Busy           | Executing                | M, S, Y, custom<br>variable     | Yes      | OFF              | ON, OFF | BOOL         |  |  |  |  |
| D3             | CommandAborted | Execution interrupt      | M, S, Y, custom<br>variable     | Yes      | OFF              | ON, OFF | BOOL         |  |  |  |  |
| D4             | Error          | Error sign               | M, S, Y, custom<br>variable     | Yes      | OFF              | ON, OFF | BOOL         |  |  |  |  |
| D5             | ErrorID        | Error code               | const, D, R,<br>custom variable | Yes      | 0                | 0-65535 | INT          |  |  |  |  |

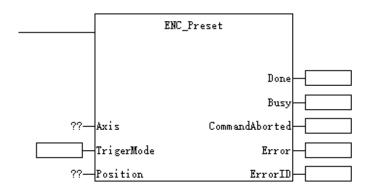
## **Function Description**

If the command input Enable is on the rising edge, the corresponding counter continues to count after being reset once

# 3.24.4 ENC\_Preset

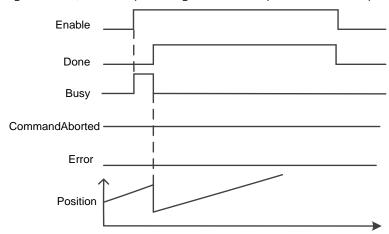
Encoder Preset - encoder preset.

## **Graphic Block**



| 16-Bit command |                                |                     | -                 |          |               |         |           |  |  |
|----------------|--------------------------------|---------------------|-------------------|----------|---------------|---------|-----------|--|--|
| 32-Bit command | Encoder Preset: Encoder preset |                     |                   |          |               |         |           |  |  |
| Operand        | Name                           | Description         | Supported element | Nullable | Default value | Range   | Data Type |  |  |
| S1             | Axis                           | Axle number         | ı                 | No       | i             | ı       | -         |  |  |
| D1             | Done                           | Completion sign     | M,S,Y             | Yes      | OFF           | ON, OFF | BOOL      |  |  |
| D2             | Busy                           | Executing           | M,S,Y             | Yes      | OFF           | ON, OFF | BOOL      |  |  |
| D3             | CommandAborted                 | Execution interrupt | M,S,Y             | Yes      | OFF           | ON, OFF | BOOL      |  |  |
| D4             | Error                          | Error sign          | M,S,Y             | Yes      | OFF           | ON, OFF | BOOL      |  |  |
| D5             | ErrorID                        | Error code          | Const, D, R       | Yes      | 0             | 0-65535 | INT       |  |  |

1. In case of TrigerMode=0, Enable inputs a high level to complete the encoder position settings.



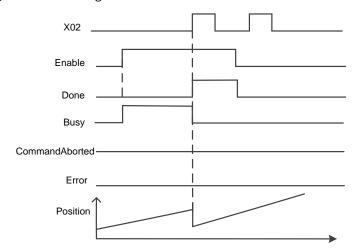
2. In case of TrigerMode=1–3, it is necessary to configure relevant parameters in the corresponding control axis and trigger IO externally.



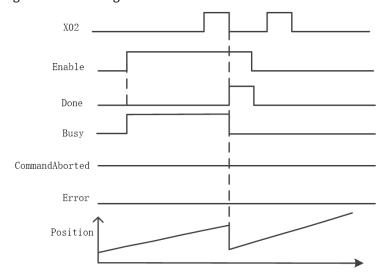
**∠Note:** When Enable is on the rising edge, the current input parameters are valid; when Enable is in the constant ON state, it is invalid to modify the input parameters in the graphic block being executed.

#### **Timing diagram**

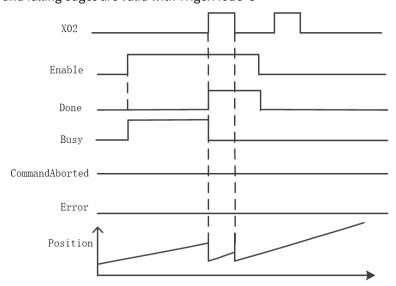
• The rising edge is valid with TrigerMode=1.



• The falling edge is valid with TrigerMode=2.



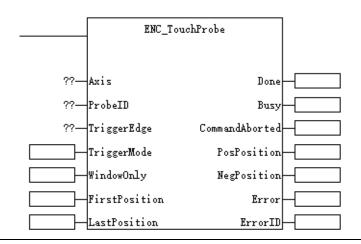
Both rising and falling edges are valid with TrigerMode=3



# 3.24.5 ENC\_TouchProbe

ENC\_TouchProbe - encoder probe

## **Graphic Block**



| 16-Bit command |               |  | -                                  |            |                  |                              |              |
|----------------|---------------|--|------------------------------------|------------|------------------|------------------------------|--------------|
| 32-Bit command |               | ENC_Touc   | chProbe: Enco                      | oder probe | è                |                              |              |
| Operand        | Name          | Description  | Supported element                  | Nullable   | Default<br>value | Range                        | Data<br>Type |
| S1             | Axis          | Axle number  | -                                  | No         | -                | -                            | -            |
| S2             | ProbeID       | Probe ID<br>0: probe 1; 1:<br>probe 2  | const, D, R,<br>custom<br>variable | No         | -                | 0-1                          | INT          |
| \$3            | TriggerEdge   | Edge type 0: only falling edge triggered 1: only falling edge triggered 2: both rising and falling edges triggered | const, D, R,<br>custom<br>variable | No         | -                | 0–2                          | INT          |
| S4             | TriggerMode   | Trigger type 0: single trigger 1: continuous trigger   | const, D, R,<br>custom<br>variable | Yes        | 0                | 0–1                          | INT          |
| <b>S</b> 5     | WindowOnly    | Enable probe window 0: disables the probe window function 1: enables the probe window function                     | X,M,S,Y,<br>custom<br>variable     | Yes        | OFF              | ON, OFF                      | BOOL         |
| \$6            | FirstPosition | Start position of probe window   | const, D, R,<br>custom<br>variable | Yes        | 0                | Positive/<br>negative/0      | REAL         |
| S7             | LastPosition  | End position of probe serial port  | const, D, R,<br>custom<br>variable | Yes        |                  | Not equal to<br>FirstPositon | REAL         |

| 16-Bit command |                |                             | -                              |            |                  |                         |              |
|----------------|----------------|-----------------------------|--------------------------------|------------|------------------|-------------------------|--------------|
| 32-Bit command |                | ENC_Touc                    | hProbe: Enco                   | oder probe | <u>,</u>         |                         |              |
| Operand        | Name           | Description                 | Supported element              | Nullable   | Default<br>value | Range                   | Data<br>Type |
| D1             | Done           | Completion sign             | M, S, Y,<br>custom<br>variable | Yes        | OFF              | ON, OFF                 | BOOL         |
| D2             | Busy           | Executing                   | M, S, Y,<br>custom<br>variable | Yes        | OFF              | ON, OFF                 | BOOL         |
| D3             | CommandAborted | Execution interrupt         | M,S,Y                          | Yes        | OFF              | ON, OFF                 | BOOL         |
| D4             | PosPostion     | Rising edge latch position  | D,R                            | Yes        | 0                | Positive/<br>negative/0 | REAL         |
| D5             | NegPositon     | Falling edge latch position | D,R                            | Yes        | 0                | Positive/<br>negative/0 | REAL         |
| D6             | Error          | Error sign                  | M,S,Y                          | Yes        | OFF              | ON, OFF                 | BOOL         |
| D7             | ErrorID        | Error code                  | D,R                            | Yes        | 0                | 0-65535                 | INT          |

This command starts the probe function module and requires the relevant hardware configuration to be activated.

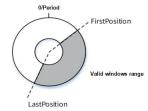


In case of Enable=ON, when the command detects that the probe input specified by ProbeID is valid and meets the probe detection conditions, the function block latches the current position of the axis. In case of WindowOnly=OFF, the window detection function is invalid. As long as the probe input signal is valid, the position of the axis during the validity period of the probe signal can be latched. In case of WindowOnly=ON, the window detection function is valid.

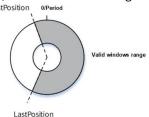
**∠Note:** When Enable is on the rising edge, the current input parameters are valid; when Enable is in the constant ON state, it is invalid to modify the input parameters in the graphic block being executed.

In the linear mode, this command detects the probe signal only when the current position of the axis is within the range specified by FirstPosition and LastPosition.

In the circular mode, in case of FirstPosition < LastPosition, the valid window range is shown in the figure below.



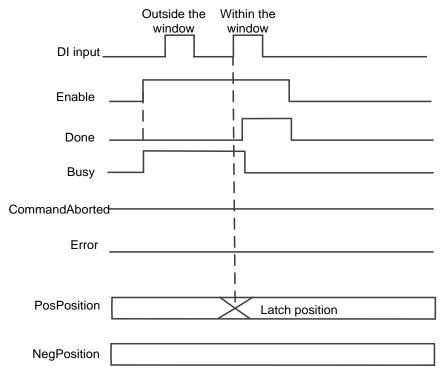
In case of FirstPosition > LastPosition, the valid window range is shown in the figure below.



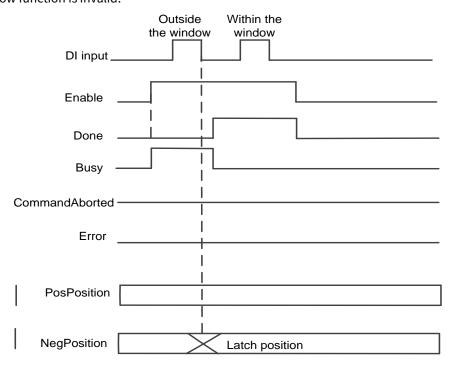
This command can the rising and falling edges of the probe signal separately or simultaneously. When detecting the rising (falling) edge only, the command writes the value detected on the rising (falling) edge to PosPosition (NegPosition); at this time, a detection cycle is completed to set the Done signal. If the rising and falling edges are detected simultaneously, after Enable of the command is valid, the command writes the position to the PosPosition/NegPosition as soon as it has detected the rising/falling edge; at this time, a complete detection cycle is done to output the Done signal, and there is no requirement for the input order of the rising and falling edges.

#### **Timing diagram**

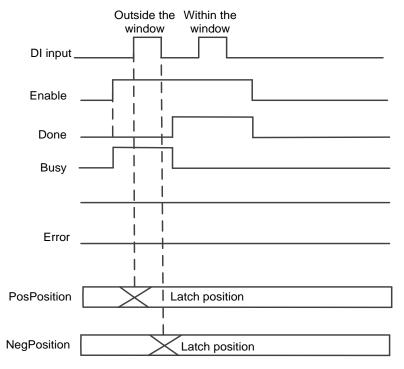
For probe 1, the rising edge is valid, the single trigger mode is applied, and the window function is valid.



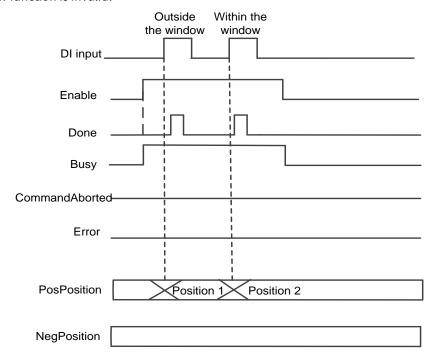
• For probe 1, the falling edge is valid, the DI terminal is triggered in the single trigger mode, and the window function is invalid.



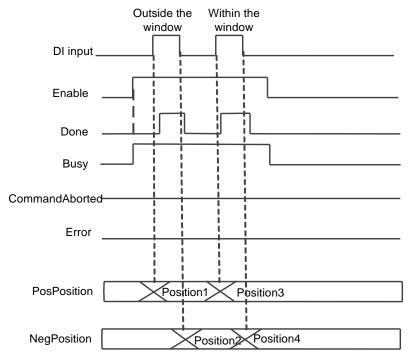
• For probe 1, both the rising and falling edges are valid, the DI terminal is triggered in the single trigger mode, and the window function is invalid.



• For probe 1, the rising edge is valid, the DI terminal is triggered in the continuous trigger mode, and the window function is invalid.



• For probe 1, both the rising and falling edges are valid, the DI terminal is triggered in the continuous trigger mode, Done generates a valid signal for one cycle after both the rising and falling edges of DI are valid, and the window function is invalid.

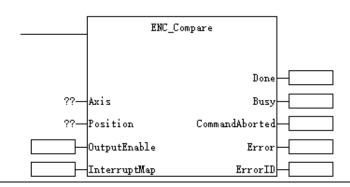


# 3.24.6 ENC\_Compare

ENC\_Compare - single-point comparison output

#### **Graphic Block**

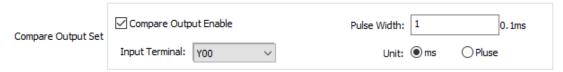
16-Bit



| command        |              |  |                                 |          |                  |            |              |  |  |  |  |
|----------------|--------------|--|---------------------------------|----------|------------------|------------|--------------|--|--|--|--|
| 32-Bit command |              | ENC_Compare: Continuous execution                      |                                 |          |                  |            |              |  |  |  |  |
| Operand        | Name         | Description  | Supported element               | Nullable | Default<br>value | Range      | Data<br>Type |  |  |  |  |
| S1             | Axis         | Axle number  | -                               | No       | -                | -          | -            |  |  |  |  |
| S2             | Position     | Comparison position                                    | const, D, R,<br>custom variable | No       | -                | -          | REAL         |  |  |  |  |
| \$3            | OutPutEnable | Hardware output enable, where ON: Enable; OFF: Disable | X,M,S,Y, custom<br>variable     | Yes      | OFF              | ON,<br>OFF | BOOL         |  |  |  |  |

| 16-Bit command    |                |   | -                               |          |                  |             |              |  |  |  |  |
|-------------------|----------------|---|---------------------------------|----------|------------------|-------------|--------------|--|--|--|--|
| 32-Bit<br>command |                | ENC_Compare: Continuous execution   |                                 |          |                  |             |              |  |  |  |  |
| Operand           | Name           | Description   | Supported element               | Nullable | Default<br>value | Range       | Data<br>Type |  |  |  |  |
| S4                | InterruptMap   | Interrupt number, where 0: does not associate comparison interrupt; 1: associates comparison interrupt 1 16: associates comparison interrupt 16 | const, D, R,<br>custom variable | Yes      | 0                | 0-16        | INT          |  |  |  |  |
| D1                | Done           | Completion sign   | M, S, Y, custom variable        | Yes      | OFF              | ON,<br>OFF  | BOOL         |  |  |  |  |
| D2                | Busy           | Executing   | M, S, Y, custom variable        | Yes      | OFF              | ON,<br>OFF  | BOOL         |  |  |  |  |
| D3                | CommandAborted | Execution interrupt   | M, S, Y, custom variable        | Yes      | OFF              | ON,<br>OFF  | BOOL         |  |  |  |  |
| D4                | Error          | Error sign  | M, S, Y, custom variable        | Yes      | OFF              | ON,<br>OFF  | BOOL         |  |  |  |  |
| D5                | ErrorID        | Error code  | D, R, custom<br>variable        | Yes      | 0                | 0-<br>65535 | INT          |  |  |  |  |

In the "Compare Output Set" interface of the local pulse axis, check "Compare Output Enable", select the comparison output terminal, and choose whether to output pulses by time or by unit.



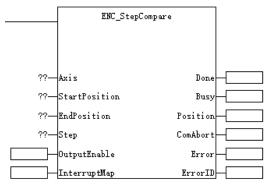
If OutputEnable is set to 1, the set comparison output terminal generates a comparison output signal; if it is set to 0, no comparison output signal is generated. InterruptMap is used to associate comparison interrupt subroutines. When it is set to 0, interrupt subroutines are not associated; when it is set to 1-16, interrupt subroutines are associated.

**∠Note:** When Enable is on the rising edge, the current input parameters are valid; when Enable is in the constant ON state, it is invalid to modify the input parameters in the graphic block being executed.

# 3.24.7 ENC\_StepCompare

 ${\tt ENC\_StepCompare-unidimensional\, step\, size\, comparison\, of\, encoder.}$ 

# **Graphic Block**



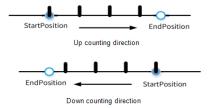
| 16-Bit  |                |  |                   |            |                  |         |              |
|---------|----------------|--|-------------------|------------|------------------|---------|--------------|
| command |                |  | -                 |            |                  |         |              |
| 32-Bit  | FNC Sten       | Compare: Unidimens   | ional step siz    | e compar   | ison of er       | ncoder  |              |
| command | 2.10_010p      | I  |                   | ı.c compan |                  |         |              |
| Operand | Name           | Description  | Supported element | Nullable   | Default<br>value | Range   | Data<br>Type |
| S1      | Axis           | Axle number  | -                 | No         | -                | -       | -            |
| S2      | StartPosition  | Starting comparison set  | Const, D, R       | No         | -                | -       | REAL         |
| S3      | EndPosition    | Ending comparison set  | Const, D, R       | No         | -                | -       | REAL         |
| S4      | Step           | Step length  | Const, D, R       | No         | -                | -       | REAL         |
| S5      | OutPutEnable   | Hardware output<br>enable, where<br>ON: Enable;<br>OFF: Disable  | X,M,S,Y           | Yes        | OFF              | ON, OFF | BOOL         |
| \$6     | InterruptMap   | Interrupt number, where 0: does not associate comparison interrupt 1: associates comparison interrupt 1 16: associates comparison interrupt 1 interrupt 16 | Const, D, R       | Yes        | 0                | 0-16    | INT          |
| D1      | Done           | Completion sign  | M,S,Y             | Yes        | OFF              | ON, OFF | BOOL         |
| D2      | Busy           | Executing  | M,S,Y             | Yes        | OFF              | ON, OFF | BOOL         |
| D3      | position       | Output position  | D,R               | Yes        | 0                | -       | REAL         |
| D4      | CommandAborted | Execution interruption   | M,S,Y             | Yes        | OFF              | ON, OFF | BOOL         |
| D5      | Error          | Error sign   | M,S,Y             | Yes        | OFF              | ON, OFF | BOOL         |
| D6      | ErrorID        | Error code   | D,R               | Yes        | 0                | 0-65535 | INT          |

In the "Compare Output Set" interface of the local pulse axis, check "Compare Output Enable", select the comparison output terminal, and choose whether to output pulses by time or by unit.

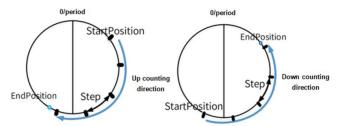


If OutputEnable is set to 1, the set comparison output terminal generates a comparison output signal; if it is set to 0, no comparison output signal is generated. InterruptMap is used to associate comparison interrupt subroutines. When it is set to 0, interrupt subroutines are not associated; when it is set to 1-16, interrupt subroutines are associated.

Comparison point settings: In this command, StartPosition is used to set the start position of the comparison point, and EndPosition is used to set the end position of the comparison point. In the linear mode, the comparison point settings follow the rules below: when the value of StartPosition is less than the value of EndPosition, Step should be set to a positive number, which represents the additive count comparison method; when the value of StartPosition is greater than the value of EndPosition, Step should be set to a negative number, which represents the subtractive count comparison method.



In the circular mode, the comparison point settings follow the rules below: when the value of StartPosition is less than the value of EndPosition, Step should be set to a positive number, which represents the additive count comparison method; when the value of StartPosition is greater than the value of EndPosition, Step should be set to a negative number, which represents the subtractive count comparison method.

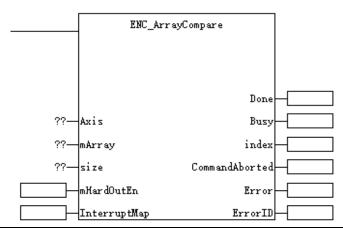


**Note:** When Enable is on the rising edge, the current input parameters are valid; when Enable is in the constant ON state, it is invalid to modify the input parameters in the graphic block being executed.

# 3.24.8 ENC\_ArrayCompare

 ${\sf ENC\_ArrayCompare-unidimensional\, array\, comparison\, of\, encoder.}$ 

# **Graphic Block**



| 16-Bit command |              |  | -                               |           |                  |            |              |
|----------------|--------------|--|---------------------------------|-----------|------------------|------------|--------------|
| 32-Bit command | ENC_Arr      | ayCompare: Unidi   | imensional array                | compariso | on of enco       | oder       |              |
| Operand        | Name         | Description  | Supported element               | Nullable  | Default<br>value | Range      | Data<br>Type |
| S1             | Axis         | Axle number  | -                               | No        | -                | -          | -            |
| S2             | mArray       | Starting comparison position   | const, D, R,<br>custom variable | No        | -                | -          | REAL         |
| S3             | Size         | Length   | const, D, R,<br>custom variable | No        | -                | 1–100      | REAL         |
| S4             | OutPutEnable | Hardware<br>output enable<br>ON: Enable<br>OFF: Disable  | X,M,S,Y, custom<br>variable     | Yes       | OFF              | ON,<br>OFF | BOOL         |
| \$5            | InterruptMap | Interrupt number, where 0: does not associate comparison interrupt 1: associates comparison interrupt 1 16: associates comparison interrupt 16 | const, D, R,<br>custom variable | Yes       | 0                | 0–16       | INT          |
| D1             | Done         | Completion sign  | M, S, Y, custom variable        | Yes       | OFF              | ON,<br>OFF | BOOL         |
| D2             | Busy         | Executing  | M, S, Y, custom variable        | Yes       | OFF              | ON,<br>OFF | BOOL         |

| 16-Bit command |                |  | -                        |          |                  |             |              |  |  |  |
|----------------|----------------|--|--------------------------|----------|------------------|-------------|--------------|--|--|--|
| 32-Bit command | ENC_Arr        | ENC_ArrayCompare: Unidimensional array comparison of encoder |                          |          |                  |             |              |  |  |  |
| Operand        | Name           | Description  | Supported element        | Nullable | Default<br>value | Range       | Data<br>Type |  |  |  |
| D3             | Index          | Next<br>comparison<br>position                               | D, R, custom<br>variable | Yes      | 0                | 0-100       | INT          |  |  |  |
| D4             | CommandAborted | Execution interrupt  | M, S, Y, custom variable | Yes      | OFF              | ON,<br>OFF  | BOOL         |  |  |  |
| D5             | Error          | Error sign   | M, S, Y, custom variable | Yes      | OFF              | ON,<br>OFF  | BOOL         |  |  |  |
| D6             | ErrorID        | Error code   | D, R, custom<br>variable | Yes      | 0                | 0-<br>65535 | INT          |  |  |  |

#### 1. System Parameter Settings:

In the "Compare Output Set" interface of the local pulse axis, check "Compare Output Enable", select the comparison output terminal, and choose whether to output pulses by time or by unit.



#### 2. Graphic Block Settings:

If OutputEnable is set to 1, the set comparison output terminal generates a comparison output signal; if OutputEnable is set to 0, no comparison output signal is generated. InterruptMap is used to associate comparison interrupt subroutines. When it is set to 0, interrupt subroutines are not associated; when it is set to 1-16, interrupt subroutines are associated.

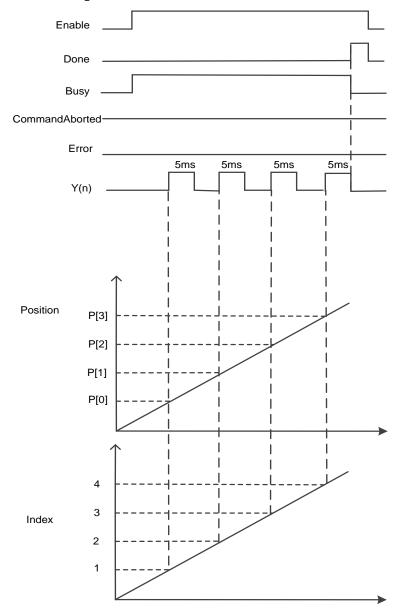
#### 3. Comparison Settings:

After the encoder axis reaches the comparison point, the digital output terminal changes to a high level, and the duration of the high level is determined by the parameters set in the background configuration interface. The number of comparison points is specified by Size, and the comparison point array is specified by Array. Index represents the next array coordinate point to be compared for output, and the array content must be incremented or decremented sequentially.

**Note:** When Enable is on the rising edge, the current input parameters are valid; when Enable is in the constant ON state, it is invalid to modify the input parameters in the graphic block being executed.

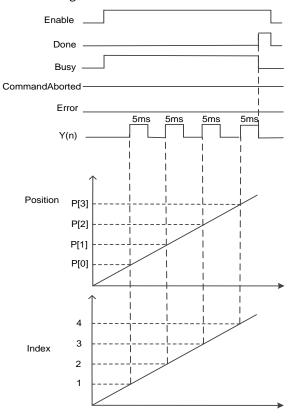
## **Timing diagram**

• The comparison point group P[4] is set, the output time at each comparison point is 5 ms, and the command starts running after Enable is enabled.



**∠Note:** If point Y is configured as a comparison output point, normal output control will be invalid.

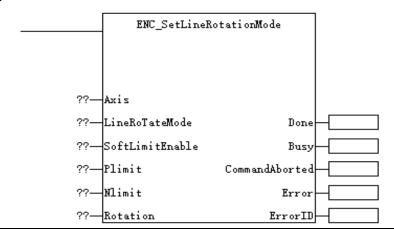
• The comparison point group P[4] is set, the output time at each comparison point lasts for 2 pulses, and the command starts running after Enable is enabled.



# 3.24.9 ENC\_SetLineRotationMode

ENC\_SetLineRotationMode - set axis operation mode

# **Graphic Block**



| 16-Bit  |  |                    |              |          |         |       |      |
|---------|--|--------------------|--------------|----------|---------|-------|------|
| command |  |                    | _            |          |         |       |      |
| 32-Bit  | ENC Catling Datation Made: Sat avis appration made |                    |              |          |         |       |      |
| command | ENC_SetLineRotationMode: Set axis operation mode   |                    |              |          |         |       |      |
| Operand | Name   | Description        | Supported    | Nullable | Default | Dango | Data |
| Operand | Name   | Description        | element      | Nullable | value   | Range | Туре |
| S1      | Axis   | Axle number        | -            | No       | ı       | -     | -    |
|         |  | Mode selection     | const, D, R, |          |         |       |      |
| S2      | LineRoTateMode                                     | 0: linear mode; 1: | custom       | No       | -       | 0-1   | INT  |
|         |  | periodic mode      | variable     |          |         |       |      |

| 16-Bit command |  |                      | -                                  |          |                  |             |              |
|----------------|--|----------------------|------------------------------------|----------|------------------|-------------|--------------|
| 32-Bit command | ENC_SetLineRotationMode: Set axis operation mode |                      |                                    |          |                  |             |              |
| Operand        | Name   | Description          | Supported element                  | Nullable | Default<br>value | Range       | Data<br>Type |
| S3             | SoftLimitEnable                                  | Limit function       | X,M,S,Y,<br>custom<br>variable     | No       | -                | ON,<br>OFF  | BOOL         |
| S4             | Plimit   | Positive limit value | const, D, R,<br>custom<br>variable | No       | ı                | -           | REAL         |
| S5             | Nlimit   | Negative limit value | const, D, R,<br>custom<br>variable | Yes      | ı                | -           | REAL         |
| S6             | Rotation   | Periodic value       | const, D, R,<br>custom<br>variable | Yes      | 1                | -           | REAL         |
| D1             | Done   | Completion sign      | M, S, Y, custom variable           | Yes      | OFF              | ON,<br>OFF  | BOOL         |
| D2             | Busy   | Executing            | M, S, Y, custom<br>variable        | Yes      | OFF              | ON,<br>OFF  | BOOL         |
| D4             | CommandAborted                                   | Execution interrupt  | M, S, Y, custom<br>variable        | Yes      | OFF              | ON,<br>OFF  | BOOL         |
| D5             | Error  | Error sign           | M, S, Y, custom<br>variable        | Yes      | OFF              | ON,<br>OFF  | BOOL         |
| D6             | ErrorID  | Error code           | D, R, custom<br>variable           | Yes      | 0                | 0-<br>65535 | INT          |

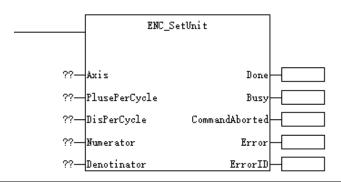
- This command enables the PLC to reconfigure the linear rotation mode of the local encoder axis after powering on, downloading programs, or executing a RUN/STOP operation and before enabling the counting of the local encoder axis.
- In case of LineRotateMode=0, the local encoder axis is in linear mode. In the linear mode,
   SoftLimitEnable=OFF indicates disabling the limit; SoftLimitEnable=ON indicates enabling the limit,
   where PLimit represents the positive limit value and NLimit represents the negative limit value.
- 3. In case of LineRotateMode=1, the local encoder axis is in rotary mode. At this point, Rotation represents the value of the rotation cycle. When the encoder axis counts positively, the counting value cycles from 0 to the cycle value; when the encoder axis counts negatively, the counting value cycles from the cycle value to 0.

**∠Note:** When Enable is on the rising edge, the current input parameters are valid; when Enable is in the constant ON state, it is invalid to modify the input parameters in the graphic block being executed.

# 3.24.10 ENC\_SetUnit

ENC\_SetUnit - set axis gear ratio

## **Graphic Block**



| 16-Bit command |                                   |  | -                                  |          |               |                    |              |  |
|----------------|-----------------------------------|--|------------------------------------|----------|---------------|--------------------|--------------|--|
| 32-Bit command | ENC_SetUnit: Continuous execution |  |                                    |          |               |                    |              |  |
| Operand        | Name                              | Description  | Supported element                  | Nullable | Default value | Range              | Data<br>Type |  |
| S1             | Axis                              | Axle number  | -                                  | No       | -             | -                  | -            |  |
| S2             | PlusePerCycle                     | The number of pulses per revolution of the encoder | const, D, R,<br>custom<br>variable | No       | -             | Positive<br>number | Dword        |  |
| \$3            | DisPerCycle                       | The distance per revolution of the workbench       | const, D, R,<br>custom<br>variable | No       | -             | 0.01-<br>9999999   | REAL         |  |
| S4             | Numerator                         | Numerator of gear ratio                            | const, D, R,<br>custom<br>variable | No       | -             | Positive<br>number | Dword        |  |
| S5             | Denotinator                       | Denominator of gear ratio                          | const, D, R,<br>custom<br>variable | Yes      | -             | Positive<br>number | Dword        |  |
| D1             | Done                              | Completion sign                                    | M, S, Y, custom variable           | Yes      | OFF           | ON, OFF            | BOOL         |  |
| D2             | Busy                              | Executing  | M, S, Y, custom variable           | Yes      | OFF           | ON, OFF            | BOOL         |  |
| D4             | CommandAborted                    | Execution interrupt                                | M, S, Y, custom variable           | Yes      | OFF           | ON, OFF            | BOOL         |  |
| D5             | Error                             | Error state  | M, S, Y, custom variable           | Yes      | OFF           | ON, OFF            | BOOL         |  |
| D6             | ErrorID                           | Error code   | M, S, Y, custom<br>variable        | Yes      | 0             | 0-65535            | INT          |  |

**∠Note:** When Enable is on the rising edge, the current input parameters are valid; when Enable is in the constant ON state, it is invalid to modify the input parameters in the graphic block being executed.

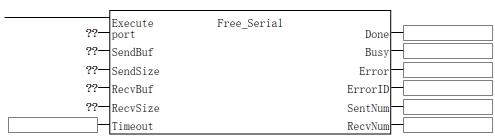
# 3.25 Communication Commands

# 3.25.1 Command list

| Command<br>Category | Communication protocol            | Name                    | Function   |
|---------------------|-----------------------------------|-------------------------|--|
|                     | Free Protocol for<br>Serial Ports | Free_Serial             | Sending and receiving under free protocol for serial ports |
|                     |                                   | TCP_Server              | Server socket creation                                     |
|                     | Fuer Duete called                 | TCP_Accept              | Reception of client connection request by server           |
|                     | Free Protocol for                 | TCP_Client              | Client socket creation                                     |
|                     | TCP/IP                            | TCP_Send                | Send TCP data  |
|                     | Free Protocol for                 | TCP_Recv                | Receive TCP data   |
|                     |                                   | TCP_Close               | Close TCP socket   |
| Communication       |                                   | UDP_Peer                | UDP socket creation  |
| Protocol            |                                   | UDP_Send                | Send UDP Data  |
| Command             | UDP/IP                            | UDP_Recv                | Receive UDP data   |
|                     |                                   | ECAT_ReadParameter_CoE  | Read SDO parameter from slave station                      |
|                     | EtherCAT                          | ECAT_WriteParameter_CoE | Write SDO parameter to slave station                       |
|                     |                                   | ECAT_RestartMaster_CoE  | Restart EtherCAT master station                            |
|                     | Modbus protocol                   | MB_TCP_Master           | Modbus TCP master read/write function                      |

# 3.25.2 Free\_Seral Commands

## **Graphic Block**



| 16-Bit command | Free_Seral: Sending and receiving under free protocol for serial ports |                             |          |                  |       |           |  |  |
|----------------|--|-----------------------------|----------|------------------|-------|-----------|--|--|
| 32-Bit command |  |                             | -        |                  |       |           |  |  |
| Operand        | Name   | Description                 | Nullable | Default<br>value | Range | Data Type |  |  |
| S1             | port   | Port number                 | No       | ı                | 1-3   | WORD      |  |  |
| S2             | SendBuf  | Sending buffer              | No       | 1                | -     | INT       |  |  |
| S3             | SendSize   | Number of bytes transmitted | No       | 1                | -     | INT       |  |  |
| S4             | RecvBuf  | Receiving buffer            | No       | -                | -     | INT       |  |  |

| 16-Bit command | Free_Seral: Sending and receiving under free protocol for serial ports |                                      |          |                  |         |           |  |  |
|----------------|--|--------------------------------------|----------|------------------|---------|-----------|--|--|
| 32-Bit command |  |                                      | -        |                  |         |           |  |  |
| Operand        | Name   | Description                          | Nullable | Default<br>value | Range   | Data Type |  |  |
| S5             | RecvSize   | Number of bytes received             | No       | -                | -       | INT       |  |  |
| S6             | Timeout  | Receiving timeout time               | Yes      | 1000             | -       | WORD      |  |  |
| D1             | Done   | Completion sign                      | Yes      | OFF              | ON, OFF | BOOL      |  |  |
| D2             | Busy   | Ongoing execution flag               | Yes      | OFF              | ON, OFF | BOOL      |  |  |
| D3             | Error  | Error sign                           | Yes      | OFF              | ON, OFF | BOOL      |  |  |
| D4             | ErrorID  | Error code                           | Yes      | 0                | -       | WORD      |  |  |
| D5             | SentNum  | The number of bytes already sent     | Yes      | 0                | -       | WORD      |  |  |
| D6             | RecvNum  | The number of bytes already received | Yes      | -                | -       | WORD      |  |  |

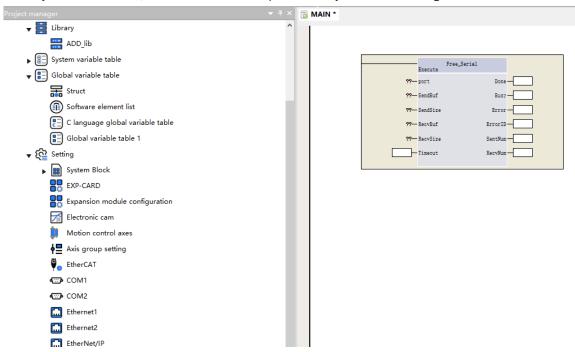
| Operand | Const | Υ        | M | S | D        | R        |
|---------|-------|----------|---|---|----------|----------|
| S1      | ✓     | -        | - | - | -        | -        |
| S2      |       | -        | - | - | ✓        | ✓        |
| S3      | ✓     | -        | - | - | ✓        | ✓        |
| S4      |       | -        | - | - | ✓        | ✓        |
| S5      | ✓     | -        | - | - | ✓        | ✓        |
| S6      | ✓     | -        | - | - | ✓        | ✓        |
| D1      | -     | <b>✓</b> | ✓ | ✓ | -        | -        |
| D2      | -     | <b>✓</b> | ✓ | ✓ | -        | -        |
| D3      | -     | <b>✓</b> | ✓ | ✓ | -        | -        |
| D4      | -     | -        | - | - | ✓        | ✓        |
| D5      | -     | -        | - | - | <b>√</b> | <b>√</b> |
| D6      | -     | -        | - | - | <b>√</b> | <b>√</b> |

## **Function Description**

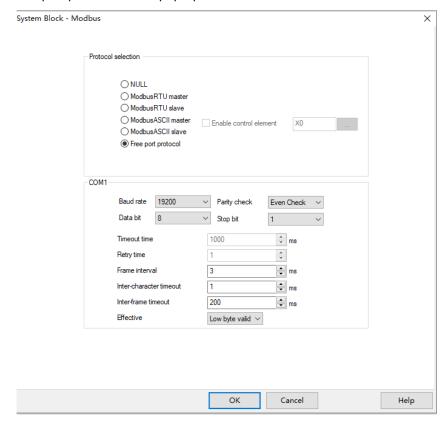
This command implements the sending and receiving of the data under the free protocol for serial ports. After the rising edge of the command is triggered, the command sends data of the specified length (SendSize) in the specified sending buffer (SendBuf) through the specified port (Port). After sending, the command receives data of the specified length (RecvSize) and places it in the specified receiving buffer (RecvBuf).

#### **Instructions for System Block Configuration**

1. Before using a free protocol command, it is necessary to configure the corresponding COM port in the system block. First, double-click the COM port in the system block configuration.



2. Select "Free port protocol" in the pop-up box.



#### **Instructions for System Block Parameters**

- 1. "Baud rate", "Parity check", "Data bit", and "Stop bit" can be set as needed, just like the peer device.
- 2. For the free port protocol, there is no need to configure "Timeout time" and "Retry time".
- 3. "Frame interval": The sending interval (in ms) between every two frames of data.

- 4. "Inter-frame timeout": A value, which causes the time for receiving two received bytes to be discarded when exceeded.
- 5. Effective byte. Low byte active: When transmitting or receiving data, manipulate the low byte of a word element, if two bytes are to be transmitted, then transmit the low byte of two word elements. High and low byte active: When transmitting or receiving data, manipulate the high and low byte of a word element, if two bytes are to be transmitted, then transmit the high byte and low byte of a word element.

#### **Instructions for Command Parameters**

S1: port number. COM1 corresponds to port1, and so on.

S2: sending buffer. When SendSize is 0, this parameter is invalid, and the data from the specified element is sent

S3: the number of bytes sent. The data of specified bytes is sent. When the port only receives data, SendSize is set to 0.

S4: receiving buffer. When SendSize is 0, this parameter is invalid, and the received data is placed in the specified element. When the port only sends data, RecvSize is set to 0.

S5: the number of bytes received. The data of specified bytes is received. When the port only sends data, RecvSize is set to 0.

When both SendSize and RecvSize are 0, this command is invalid.

When neither SendSize nor RecvSize is 0, the port sends data and receives data within the timeout time.

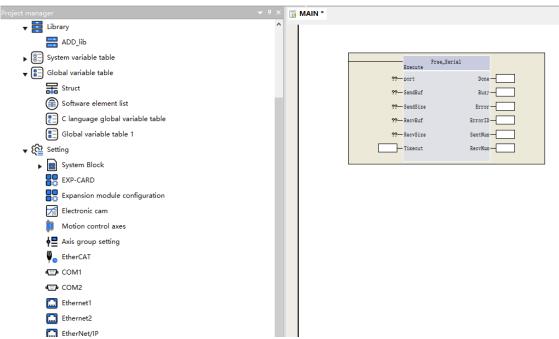
#### **Precautions**

This command supports a maximum of 512 calls.

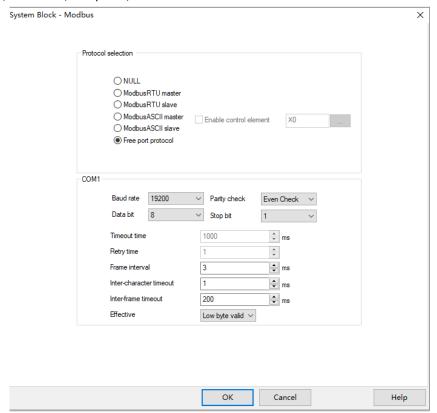
#### **Application Example**

The COM1 serial port is used to send 5 bytes of data from D0–D4 (taking the low bytes of the word elements), and then receive 5 bytes of data to store it in D10–D14.

1. Firstly, double click on "COM1" in the system block.



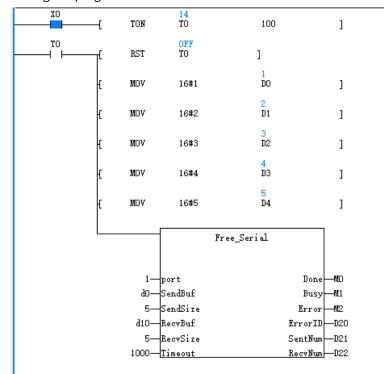
In the system block settings, set communication port 1 as a free port, and then set "Baud rate", "Parity check", "Data bit", "Stop bit", etc.



3. Write the data to be sent to the sending buffer. In this example, the data in the following table is sent.

| D0   | D1   | D2   | D3   | D4   |
|------|------|------|------|------|
| 0x01 | 0x02 | 0x03 | 0x04 | 0x05 |

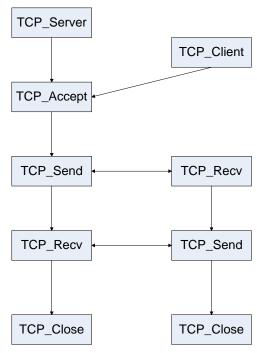
4. Write a ladder diagram program to send and receive data.



5. In the ladder diagram program, taking every 100 ms as an interval, use COM1 to take the low bytes of D0–D4, send 5 bytes of data, and wait for 1000 ms to receive 5 bytes of data and place them in D10–D14.

## 3.25.3 TCP communication

TCP is a connection-oriented full duplex communication, where each TCP connection can only have two endpoints and can only be made in a point-to-point manner. TCP provides reliable delivery services. The data transmitted through a TCP connection is error-free, non-lost, and non-duplicated, and arrives in sequence. The software framework for TCP communication is shown in the following figure.



#### **Precautions**

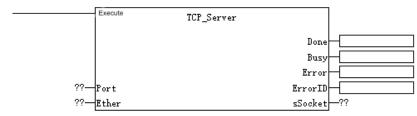
The TCP client and server currently support a single connection, and the number of data in the data transmission and reception function block cannot exceed 16.

Due to functional limitations, sSocket is temporarily a DINT type array with a size of 10. The meanings of each member of the array are shown in the table below:

| Member         | Meaning  |
|----------------|--|
|                | Bit0: validity state, which indicates the socket validity (client)         |
| cCocket[0]     | Bit1: connection state, which indicates whether the socket is connected    |
| sSocket[0]     | Bit2: listening state  |
|                | Other bits: reserved   |
| sSocket[1]     | Socket ID  |
| [2] ځوراه و کو | Low 16 bits: free protocol type, where 1 indicates TCP and 2 indicates UDP |
| sSocket[2]     | High 16 bits: the number of connected devices (server side)                |
| sSocket[3]     | Peer IP address  |
| sSocket[4]     | Socket   |
| sSocket[5]     | Local port number  |
| sSocket[6]     | Reserved   |
| sSocket[7]     | Reserved   |
| sSocket[8]     | Reserved   |
| sSocket[9]     | Reserved   |

# 3.25.4 TCP\_Server Commands

## **Graphic Block**



| Command list   |         | Function block form                | Applicabl         | e model               | TS600<br>series             |      |  |  |
|----------------|---------|------------------------------------|-------------------|-----------------------|-----------------------------|------|--|--|
| 16-Bit command |         | TCP_Server: Server socket creation |                   |                       |                             |      |  |  |
| 32-Bit         |         |                                    | -                 |                       |                             |      |  |  |
| command        |         |                                    |                   | _                     |                             | Data |  |  |
| Operand        | Name    | Description                        | Supported element | Element Z<br>indexing | Element Z indexing Nullable |      |  |  |
| S1             | Port    | Port number                        | Const, D, R       | No                    | No                          | WORD |  |  |
| S2             | Ether   | Network interface number           | Const             | No                    | No                          | WORD |  |  |
| D1             | Done    | Completion sign                    | M,S,Dx.y          | No                    | No                          | BOOL |  |  |
| D2             | Busy    | Ongoing execution flag             | M,S,Dx.y          | No                    | No                          | BOOL |  |  |
| D3             | Error   | Error sign                         | M,S,Dx.y          | No                    | No                          | BOOL |  |  |
| D4             | ErrorID |                                    |                   |                       |                             |      |  |  |
| D5             | sSocket | Output socket                      | D,R               | No                    | No                          | DINT |  |  |

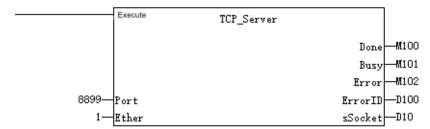
## **Function Description**

- 1. For a server, this command is mainly used to create a socket for the server and return the corresponding creation state and creation value.
- 2. This command is executed on the rising edge.

## **Precautions**

After a successful connection, if the socket is not closed, it is prohibited to trigger the function block again.

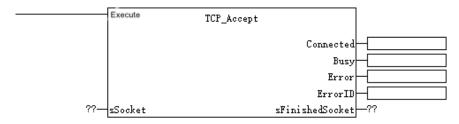
## **Application Example**



# 3.25.5 TCP\_Accept Commands

The socket at the socket communication server side of TCP receives client requests to create connection sockets.

#### **Graphic Block**

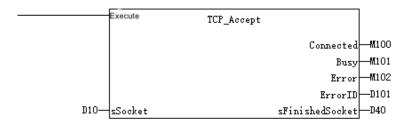


| Command<br>list   | F               | Function block form  |                   |                    |          | TS600<br>series |  |  |
|-------------------|-----------------|--|-------------------|--------------------|----------|-----------------|--|--|
| 16-Bit command    | TCP.            | TCP_Accept: Reception of client connection request by server |                   |                    |          |                 |  |  |
| 32-Bit<br>command |                 | -  |                   |                    |          |                 |  |  |
| Operand           | Name            | Description  | Supported element | Element Z indexing | Nullable | Data<br>Type    |  |  |
| S1                | sSocket         | Server-side socket   | D,R               | No                 | No       | WORD            |  |  |
| D1                | Connected       | Connection made or not                                       | M,S,Dx.y          | No                 | Yes      | BOOL            |  |  |
| D2                | Busy            | Ongoing execution flag                                       | M,S,Dx.y          | No                 | Yes      | BOOL            |  |  |
| D3                | Error           | Error sign   |                   |                    | Yes      | BOOL            |  |  |
| D4                | ErrorID         |  |                   |                    |          |                 |  |  |
| D5                | sFinishedSocket | Socket already connected                                     | D,R               | No                 | No       | WORD            |  |  |

## **Function Description**

- 1. For a server, this command is mainly used to create a socket for the client and return the successfully connected socket.
- 2. This command is valid at high levels.

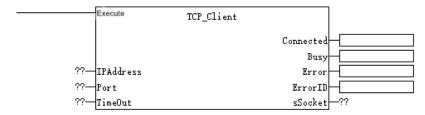
## **Application Example**



# 3.25.6 TCP\_Client Commands

The PLC uses this command to create a TCP server and input the server port number and network interface serial number.

#### **Graphic Block**



| Command list   |           | Function block form    |                   | Applicable :          | model    | TS600<br>series |
|----------------|-----------|------------------------|-------------------|-----------------------|----------|-----------------|
| 16-Bit command |           | TCP_Clien              | t: Client socke   | et creation           |          |                 |
| 32-Bit command |           |                        | -                 |                       |          |                 |
| Operand        | Name      | Description            | Supported element | Element Z<br>indexing | Nullable | Data<br>Type    |
| S1             | IPAddress | Server IP address      | Const, D, R       | No                    | No       | DWORD           |
| S2             | Port      | Port number            | Const, D, R       | No                    | No       | WORD            |
| S3             | TimeOut   | Timeout time           | Const, D, R       | No                    | No       | WORD            |
| D1             | Connected | Connection made or not | M,S,Dx.y          | No                    | Yes      | BOOL            |
| D2             | Busy      | Ongoing execution flag | M,S,Dx.y          | No                    | Yes      | BOOL            |
| D3             | Error     | Error sign             | No                | Yes                   | BOOL     |                 |
| D4             | ErrorID   | Error code             | D,R               | No                    | Yes      | WORD            |
| D5             | sSocket   | Output socket          | D,R               | No                    | No       | DINT            |

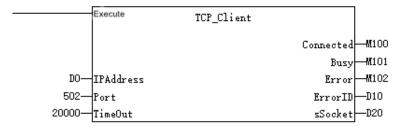
## **Function Description**

- 1. For a client, this command is mainly used to create a socket for the client and return the corresponding creation state and creation value.
- 2. This command is executed on the rising edge.

#### **Precautions**

After a successful connection, if the socket is not closed, it is prohibited to trigger the function block again.

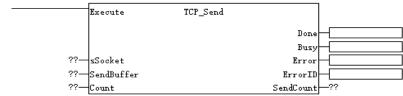
#### **Application Example**



# 3.25.7 TCP\_Send Commands

TCP uses this command to send data for socket communication.

#### **Graphic Block**



| Count SendCount |            |  |                   |                    |          |                 |
|-----------------|------------|--|-------------------|--------------------|----------|-----------------|
| Command list    |            | Function block form  |                   | Applicable         | e model  | TS600<br>series |
| 16-Bit command  |            | TCP_Send   | l: Send TCP dat   | a                  |          |                 |
| 32-Bit command  |            |  | -                 |                    |          |                 |
| Operand         | Name       | Description  | Supported element | Element Z indexing | Nullable | Data<br>Type    |
| S1              | sSocket    | Input socket   | D,R               | No                 | No       | DINT            |
| S2              | SendBuffer | Sending data storage array   | D,R               | No                 | No       | INT             |
| S3              | Count      | The number of data sent (it should be less than or equal to the number of members in the data storage array) | Const, D, R       | No                 | No       | WORD            |
| D1              | Done       | Completion signal flag   | M,S,Dx.y          | No                 | Yes      | BOOL            |
| D2              | Busy       | Ongoing execution flag   | M,S,Dx.y          | No                 | Yes      | BOOL            |
| D3              | Error      | Error sign   | M,S,Dx.y          | No                 | Yes      | BOOL            |
| D4              | ErrorID    | Error code   | D,R               | No                 | Yes      | WORD            |
| D5              | SendCount  | The number of data sent (if it is less than the number of data input, sending cannot be enabled again)       | D,R               | No                 | No       | WORD            |

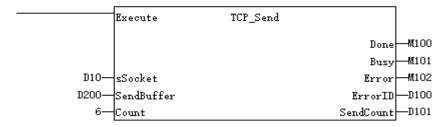
## **Function Description**

- 1. This command is used as a function to send socket data.
- 2. This command is executed on the rising edge.

## **Precautions**

The number of data sent cannot exceed the capacity of the sending data storage area.

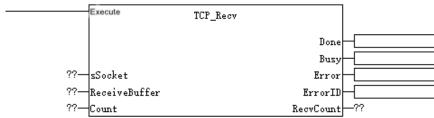
## **Application Example**



# 3.25.8 TCP\_Recv Commands

TCP uses this command to receive data for socket communication.

## **Graphic Block**



|                 | :: Count Recocount |  |                   |                    |          |              |  |
|-----------------|--------------------|--|-------------------|--------------------|----------|--------------|--|
| Command<br>list |                    | Function block form Applicable m   |                   |                    |          |              |  |
| 16-Bit          |                    |  |                   |                    |          | series       |  |
| command         |                    | TCP_Recv   | : Receive TCP da  | ıta                |          |              |  |
| 32-Bit          |                    |  |                   |                    |          |              |  |
| command         |                    |  | -                 |                    |          |              |  |
| Operand         | Name               | Description  | Supported element | Element Z indexing | Nullable | Data<br>Type |  |
| S1              | sSocket            | Input socket   | D,R               | No                 | No       | DINT         |  |
| S2              | ReceiveBuffer      | Receiving data storage array   | D,R               | No                 | No       | INT          |  |
| \$3             | Count              | The number of data received (it should be less than or equal to the number of members in the data storage array) | Const, D, R       | No                 | No       | WORD         |  |
| D1              | Done               | Completion signal flag   | M,S,Dx.y          | No                 | Yes      | BOOL         |  |
| D2              | Busy               | Ongoing execution flag   | M,S,Dx.y          | No                 | Yes      | BOOL         |  |
| D3              | Error              | Error sign   | M,S,Dx.y          | No                 | Yes      | BOOL         |  |
| D4              | ErrorID            | Error code   | D,R               | No                 | Yes      | WORD         |  |
| D5              | RecvCount          | The number of stored received data   | D,R               | No                 | No       | WORD         |  |

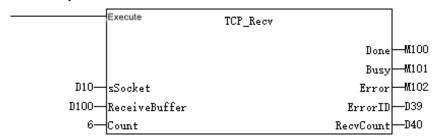
## **Function Description**

- 1. This command is used as a function to receive socket data.
- 2. This command is executed on the rising edge.

## **Precautions**

The number of data received cannot exceed the capacity of the receiving array.

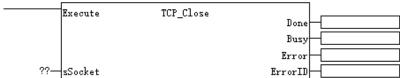
#### **Application Example**



# 3.25.9 TCP\_Close Commands

This command to used to close the socket communication of the TCP connection.

#### **Graphic Block**



| Command list   |         | Function block form         | Applicabl         | e model            | TS600 series |           |  |
|----------------|---------|-----------------------------|-------------------|--------------------|--------------|-----------|--|
| 16-Bit command |         | TCP_Close: Close TCP socket |                   |                    |              |           |  |
| 32-Bit         |         |                             |                   |                    |              |           |  |
| command        |         |                             | -                 |                    |              |           |  |
| Operand        | Name    | Description                 | Supported element | Element Z indexing | Nullable     | Data Type |  |
| S1             | sSocket | Input socket                | D,R               | No                 | No           | DINT      |  |
| D1             | Done    | Completion sign             | M,S,Dx.y          | No                 | Yes          | BOOL      |  |
| D2             | Busy    | Ongoing execution flag      | M,S,Dx.y          | No                 | Yes          | BOOL      |  |
| D3             | Error   | Error sign                  | M,S,Dx.y          | No                 | Yes          | BOOL      |  |
| D4             | ErrorID | Error code                  | D,R               | No                 | Yes          | WORD      |  |

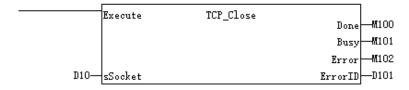
#### **Function Description**

- 1. This command closes the TCP socket.
- 2. This command is executed on the rising edge.

#### **Precautions**

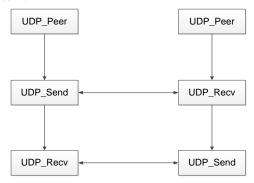
After a successful connection, if the socket is not closed, it is prohibited to trigger the function block again.

#### **Application Example**



## 3.25.10 UDP communication

UDP (User Datagram Protocol) is a packet-oriented connectionless communication, which is characterized by no congestion control, low latency during data transmission, and high data transmission efficiency. Therefore, it is suitable for applications that don't require high reliability. The main framework for UDP communication is shown below:



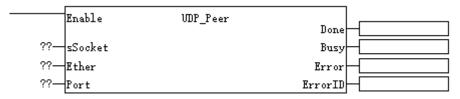
#### **Precautions**

UDP currently support a single connection, and the number of data in the data transmission and reception function block cannot exceed 16.

# 3.25.11 UDP\_Peer Commands

This command mainly functions to return the description word of the connected UDP socket and bind it to the local port number.

#### **Graphic Block**



| Command list   |         | Function block form      | l                 | Applicabl          | TS600 series |           |
|----------------|---------|--------------------------|-------------------|--------------------|--------------|-----------|
| 16-Bit command |         | UDP_                     | Peer: UDP soo     | ket creation       |              |           |
| 32-Bit command |         |                          | -                 |                    |              |           |
| Operand        | Name    | Description              | Supported element | Element Z indexing | Nullable     | Data Type |
| S1             | sSocket | Socket                   | D,R               | No                 | No           | DINT      |
| S2             | Ether   | Network interface number | Const             | No                 | No           | WORD      |
| S3             | Port    | Port number              | Const, D, R       | No                 | No           | WORD      |
| D1             | Done    | Completion sign          | M,S,Dx.y          | No                 | Yes          | BOOL      |
| D2             | Busy    | Ongoing execution flag   | M,S,Dx.y          | No                 | Yes          | BOOL      |
| D3             | Error   | Error sign               | M,S,Dx.y          | No                 | Yes          | BOOL      |
| D4             | ErrorID | Error code               | D,R               | No                 | Yes          | WORD      |

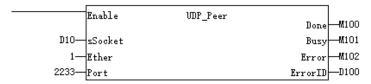
## **Function Description**

- 1. For a client, this command is mainly used to create a socket for the client and return the corresponding creation state and creation value.
- 2. This command is executed on the rising edge.

#### **Precautions**

After a successful connection, if the socket is not closed, it is prohibited to trigger the function block again.

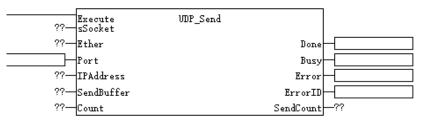
#### **Application Example**



# 3.25.12 UDP\_Send Commands

This command mainly functions to send data to the target IP address and port.

## **Graphic Block**



| Command list   |            | Function block form  |                    | Applicabl | e model      | TS600<br>series |  |  |  |  |
|----------------|------------|--|--------------------|-----------|--------------|-----------------|--|--|--|--|
| 16-Bit command |            | UDP_Send: Send UDP data  |                    |           |              |                 |  |  |  |  |
| 32-Bit command |            | -  |                    |           |              |                 |  |  |  |  |
| Operand        | Name       | Description  | Element Z indexing | Nullable  | Data<br>Type |                 |  |  |  |  |
| S1             | sSocket    | Input socket   | D,R                | No        | No           | DINT            |  |  |  |  |
| S2             | Ether      | Network interface number   | Const              | No        | No           | WORD            |  |  |  |  |
| S3             | Port       | Port number  | Const, D, R        | No        | Yes          | WORD            |  |  |  |  |
| S4             | IPAddress  | Peer IP address  | Const, D, R        | No        | No           | DWOR<br>D       |  |  |  |  |
| S5             | SendBuffer | Sending data storage array   | D,R                | No        | No           | INT             |  |  |  |  |
| S6             | Count      | The number of data sent (it should be less than or equal to the number of members in the data storage array) | Const, D, R        | No        | No           | WORD            |  |  |  |  |
| D1             | Done       | Completion signal flag   | M,S,Dx.y           | No        | Yes          | BOOL            |  |  |  |  |
| D2             | Busy       | Ongoing execution flag   | M,S,Dx.y           | No        | Yes          | BOOL            |  |  |  |  |
| D3             | Error      | Error sign   | M,S,Dx.y           | No        | Yes          | BOOL            |  |  |  |  |
| D4             | ErrorID    | Error code   | D,R                | No        | Yes          | WORD            |  |  |  |  |
| D5             | SendCount  | The number of data sent (if it is less than the number of data input, sending cannot be enabled again)       | D,R                | No        | No           | WORD            |  |  |  |  |

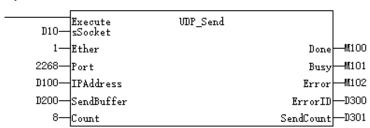
## **Function Description**

- 1. This command is used as a function to send UDP data.
- 2. This command is executed on the rising edge.

#### **Precautions**

The number of data sent cannot exceed the capacity of the sending data storage area.

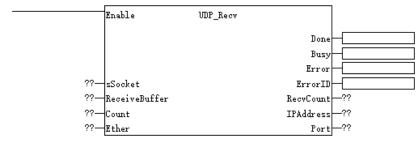
## **Application Example**



# 3.25.13 UDP\_Receive Commands

This command mainly functions to receive the data send from a remote end

## **Graphic Block**



| Command list   |               | Function block form  |                   | Applicable         | e model  | TS600<br>series |  |  |  |  |
|----------------|---------------|--|-------------------|--------------------|----------|-----------------|--|--|--|--|
| 16-Bit command |               | UDP_Receive: Receive UDP data  |                   |                    |          |                 |  |  |  |  |
| 32-Bit command |               | -  | -                 |                    |          |                 |  |  |  |  |
| Operand        | Name          | Description  | Supported element | Element Z indexing | Nullable | Data<br>Type    |  |  |  |  |
| S1             | sSocket       | Input socket   | D,R               | No                 | No       | DINT            |  |  |  |  |
| S2             | ReceiveBuffer | Receiving data storage array   | D,R               | No                 | No       | INT             |  |  |  |  |
| \$3            | Count         | The number of data received<br>(it should be less than or<br>equal to the number of<br>members in the data storage<br>array) | Const, D, R       | No                 | No       | WORD            |  |  |  |  |
| S4             | Ether         | Network interface number   | Const             | No                 | No       | WORD            |  |  |  |  |
| S5             | Port          | Port number  | Const, D, R       | No                 | Yes      | WORD            |  |  |  |  |
| S6             | IPAddress     | Peer IP address  | Const, D, R       | No                 | No       | DWORD           |  |  |  |  |
| D1             | Done          | Completion signal flag   | M,S,Dx.y          | No                 | Yes      | BOOL            |  |  |  |  |
| D2             | Busy          | Ongoing execution flag   | M,S,Dx.y          | No                 | Yes      | BOOL            |  |  |  |  |
| D3             | Error         | Error sign   | M,S,Dx.y          | No                 | Yes      | BOOL            |  |  |  |  |
| D4             | ErrorID       | Error code   | D,R               | No                 | Yes      | WORD            |  |  |  |  |
| D5             | RecvCount     | The number of stored received data   | D,R               | No                 | No       | WORD            |  |  |  |  |

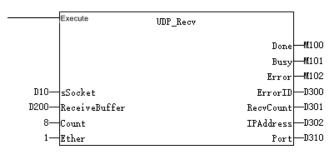
#### **Function Description**

- 1. This command is used as a function to receive UDP data.
- 2. This command is executed on the rising edge.

#### **Precautions**

The number of data received cannot exceed the capacity of the receiving array.

## **Application Example**

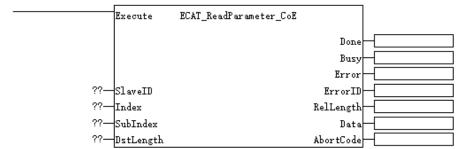


# 3.25.14 EtherCAT Communication

# 3.25.15 ECAT\_ReadParameter\_CoE

It reads SDO parameters from the slave station.

## **Graphic Block**



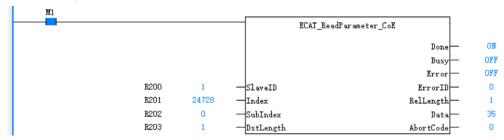
| 16-Bit command |           | -  |          |                  |                    |              |  |  |  |  |  |
|----------------|-----------|--|----------|------------------|--------------------|--------------|--|--|--|--|--|
| 32-Bit command |           | ECAT_ReadParameter_CoE   |          |                  |                    |              |  |  |  |  |  |
| Operand        | Name      | Description  | Nullable | Default<br>value | Range              | Data<br>Type |  |  |  |  |  |
| S1             | SlaveID   | Only the configuration address of the slave station can be entered | No       | 0                | 0-71               | INT          |  |  |  |  |  |
| S2             | Index     | Index  | No       | 0                | Positive<br>number | INT          |  |  |  |  |  |
| S3             | SubIndex  | Sub-index  | No       | 0                | Positive<br>number | INT          |  |  |  |  |  |
| S4             | DSTLength | Target data length   | No       | 0                | 1, 2, and 4        | INT          |  |  |  |  |  |
| D1             | Done      | Completion signal flag   | Yes      | OFF              | ON, OFF            | BOOL         |  |  |  |  |  |
| D2             | Busy      | Ongoing execution flag   | Yes      | OFF              | ON, OFF            | BOOL         |  |  |  |  |  |
| D3             | Error     | Error sign   | Yes      | OFF              | ON, OFF            | BOOL         |  |  |  |  |  |
| D4             | ErrorID   | Error code   | Yes      | 0                | -                  | INT          |  |  |  |  |  |
| D5             | RelLength | The actual length read, in bytes                                   | No       | 0                | 1, 2, and 4        | INT          |  |  |  |  |  |
| D6             | Data      | Data read  | No       | 0                | -                  | DINT         |  |  |  |  |  |
| D7             | AbortCode | AbortCode generated when reading slave station failed              | No       | 0                | -                  | DINT         |  |  |  |  |  |

| Operand | Const       | Υ        | М        | S        | D        | R        | Custom<br>Variables |
|---------|-------------|----------|----------|----------|----------|----------|---------------------|
| S1      | <b>✓</b>    | -        | -        | -        | -        | -        | -                   |
| S2      | <b>✓</b>    | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |
| S3      | <b>&gt;</b> | -        | -        | -        | <b>√</b> | <b>√</b> | <b>✓</b>            |
| S4      | <b>✓</b>    | -        | -        | -        | <b>√</b> | <b>√</b> |                     |
| D1      | -           | <b>√</b> | <b>√</b> | <b>√</b> | <b>√</b> | <b>√</b> | <b>✓</b>            |
| D2      | ı           | <b>√</b> | <b>√</b> | <b>√</b> | <b>√</b> | <b>√</b> | <b>√</b>            |
| D3      | ı           | <b>√</b> | <b>√</b> | <b>√</b> | <b>√</b> | <b>√</b> | <b>✓</b>            |
| D4      | ı           | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |
| D5      | ı           | -        | -        | -        | <b>√</b> | <b>√</b> | <b>✓</b>            |
| D6      | ı           | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |
| D7      | -           | -        | -        | -        | <b>√</b> | <b>√</b> | <b>✓</b>            |

#### **Function Description**

- 7. This command is used to read the object dictionary of the EtherCAT slave station, and is valid to the rising edge.
- 8. SlaveID is used to specify the configuration address of the EtherCAT slave station.
- 9. On the rising edge of Execute, the command latches the left-side input parameters and triggers the reading of the object dictionaries specified by Index and SubIndex.
- 10. DstLength is used to specify the length of the object dictionary to be read in bytes.
- 11. After successful reading, the Done signal is valid, Dstate is used to display the read value, and RelLength is used to display the actual length of the object dictionary read. In case of failed reading, the Error output is valid, and AbortCode and ErrorID work together to determine the cause of the failure.
- 12. In this command, the Data parameter is a DINT type parameter, which occupies 4 bytes of space. When the object dictionary read is SINT or INT, the result read is placed in the low 8 or 16 bits of the Data parameter, and then the unused high 24 or 16 bits are padded with 0. For example, when reading -8 of SINT and INT types, the actual stored data of Data are 0x000000f8 and 0x0000fff8, respectively.

#### **Application Example**



#### Fault code

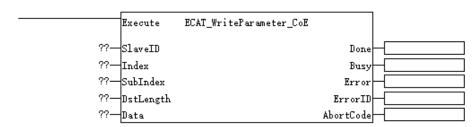
| Fault code | Possible cause                      | Solution   |
|------------|-------------------------------------|--|
| 1          | Slave station ID out of range       | Check whether the slave station ID is out of range     |
| 2          | Master station configuration failed | Check whether the EtherCAT communication is estalished |
| 3          | SDO communication failed            | Check whether the SDO parameters are correct           |
| 4          | Slave station disabled              | Check whether the slave station is disabled            |

## 3.25.16 ECAT\_WriteParameter\_CoE

This command is used to write the SDO parameters of slave station.

#### **Graphic Block**

1C Di4



| TO-DIE  |         | _   |           |   |      |     |  |  |  |
|---------|---------|---|-----------|---|------|-----|--|--|--|
| command |         | -   |           |   |      |     |  |  |  |
| 32-Bit  |         | ECAT_WritePara                                      | motor CoE |   |      |     |  |  |  |
| command |         | LCA1_WIITEFala                                      | meter_cor |   |      |     |  |  |  |
| Operand | Name    | Name Description Nullable Default value Data        |           |   |      |     |  |  |  |
| S1      | SlaveID | Only the configuration address of the slave station | No        | 0 | 0-71 | INT |  |  |  |

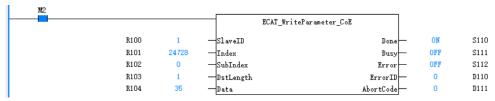
| 16-Bit command |           | -   |          |                  |                 |              |  |  |  |  |
|----------------|-----------|---|----------|------------------|-----------------|--------------|--|--|--|--|
| 32-Bit command |           | ECAT_WriteParameter_CoE                               |          |                  |                 |              |  |  |  |  |
| Operand        | Name      | Description   | Nullable | Default<br>value | Range           | Data<br>Type |  |  |  |  |
|                |           | can be entered  |          |                  |                 |              |  |  |  |  |
| S2             | Index     | Index   | No       | 0                | Positive number | INT          |  |  |  |  |
| \$3            | SubIndex  | Sub-index   |          | Positive number  | INT             |              |  |  |  |  |
| S4             | DSTLength | Length of the data written                            | No       | 0                | 1, 2, and 4     | INT          |  |  |  |  |
| S5             | Data      | Data written  | No       | 0                | -               | DINT         |  |  |  |  |
| D1             | Done      | Completion signal flag                                | Yes      | OFF              | ON, OFF         | BOOL         |  |  |  |  |
| D2             | Busy      | Ongoing execution flag                                | Yes      | OFF              | ON, OFF         | BOOL         |  |  |  |  |
| D3             | Error     | Error sign  | Yes      | OFF              | ON, OFF         | BOOL         |  |  |  |  |
| D4             | ErrorID   | Error code  | Yes      | 0                | -               | INT          |  |  |  |  |
| D5             | AbortCode | AbortCode generated when reading slave station failed | No       | 0                | -               | DINT         |  |  |  |  |

| Operand | Const    | Υ        | М        | S        | D        | R        | Custom<br>Variables |
|---------|----------|----------|----------|----------|----------|----------|---------------------|
| S1      | <b>√</b> | -        | -        | -        | -        | -        | -                   |
| S2      | <b>√</b> | -        | -        | -        | <b>√</b> | <b>√</b> | ✓                   |
| S3      | <b>√</b> | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |
| S4      | <b>√</b> | -        | -        | -        | <b>√</b> | <b>√</b> | ✓                   |
| S5      | <b>√</b> | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |
| D1      | -        | <b>√</b> | <b>√</b> | <b>√</b> | <b>√</b> | <b>√</b> | <b>√</b>            |
| D2      | -        | <b>√</b> | <b>√</b> | <b>√</b> | <b>√</b> | <b>√</b> | <b>√</b>            |
| D3      | -        | <b>√</b> | <b>√</b> | <b>√</b> | <b>√</b> | <b>√</b> | <b>√</b>            |
| D4      | -        | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |
| D5      | -        | -        | -        | -        | <b>√</b> | <b>√</b> | <b>√</b>            |

#### **Function Description**

- 1. This command is used to write the object dictionary of the EtherCAT slave station, and is valid to the rising edge.
- 2. SlaveID is used to specify the configuration address of the EtherCAT slave station.
- 3. On the rising edge of Execute, the command latches the left-side input parameters and writes the data from Data to the object dictionaries specified by Index and SubIndex.
- 4. DstLength is used to specify the length of the object dictionary to be written in bytes.
- 5. After successful writing, the Done signal is valid. In case of failed writing, the Error output is valid, and AbortCode and ErrorID work together to determine the cause of the failure.

## **Application Example**



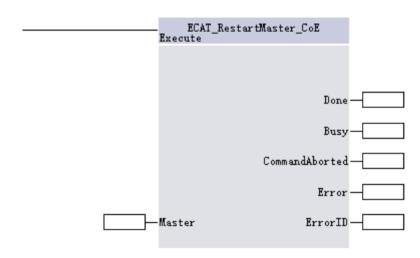
#### Fault code

| Fault code | Possible cause                | Solution   |
|------------|-------------------------------|--|
| 1          | Slave station ID out of range | Check whether the slave station ID is out of range     |
| 2          | O                             | Check whether the EtherCAT communication is estalished |
| 3          | SDO communication failed      | Check whether the SDO parameters are correct           |
| 4          | Slave station disabled        | Check whether the slave station is disabled            |

# 3.25.17 ECAT\_RestartMaster\_CoE

This command is used to restart the EtherCAT master station.

## **Graphic Block**



| 16-Bit<br>command<br>32-Bit | ECAT_RestartMaster_CoE |                        |          |                |         |           |  |  |
|-----------------------------|------------------------|------------------------|----------|----------------|---------|-----------|--|--|
| Command Operand             | Name                   | Description            | Nullable | <b>Default</b> | Range   | Data Type |  |  |
|                             |                        |                        |          | value          | . 0     | 71        |  |  |
| S1                          | Master                 | EtherCAT master        | Yes      | _              | _       | _         |  |  |
| 01                          | Master                 | station                | 1.03     |                |         |           |  |  |
| D1                          | Done                   | Completion signal flag | Yes      | OFF            | ON, OFF | BOOL      |  |  |
| D2                          | Busy                   | Ongoing execution flag | Yes      | OFF            | ON, OFF | BOOL      |  |  |
| D3                          | CommandAborted         | Execution abortion     | Yes      | OFF            | ON, OFF | BOOL      |  |  |
| D4                          | Error                  | Error sign             | Yes      | OFF            | ON, OFF | BOOL      |  |  |
| D5                          | ErrorID                | Error code             | Yes      | 0              | _       | INT       |  |  |

| Operand | Const | Υ           | М           | S        | D        | R        | Custom<br>Variables |
|---------|-------|-------------|-------------|----------|----------|----------|---------------------|
| S1      | ✓     | -           | -           | -        | ✓        | ✓        | ✓                   |
| D1      | -     | <b>✓</b>    | <b>✓</b>    | <b>√</b> | -        | -        | <b>✓</b>            |
| D2      | -     | <b>√</b>    | <b>✓</b>    | <b>√</b> | -        | -        | <b>√</b>            |
| D3      | -     | <b>&gt;</b> | <b>&gt;</b> | <b>√</b> | -        | -        | <b>✓</b>            |
| D4      | -     | <b>&gt;</b> | <b>&gt;</b> | <b>√</b> | -        | -        | <b>✓</b>            |
| D5      | -     | -           | -           | -        | <b>√</b> | <b>√</b> | <b>√</b>            |

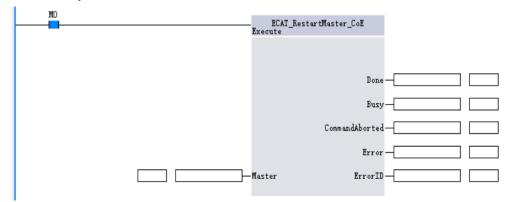
## **Function Description**

Calling this command restarts the EtherCAT bus.

#### **Precautions**

This command does not allow multiple triggers. If the second command is triggered during the execution of the first command, the second command will not be executed, and the first command will continue to be executed.

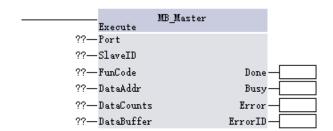
## **Application Example**



# 3.25.18 MB\_Master Commands

Modbus RTU master station communication command.

## **Graphic Block**



| 16-Bit     |            | MB_Master: Protocol data send/receive       |                  |           |              |       |  |  |  |  |  |  |  |
|------------|------------|---|------------------|-----------|--------------|-------|--|--|--|--|--|--|--|
| command    |            | MD_Master.110tt                             | ocot data sem    | u/receive |              |       |  |  |  |  |  |  |  |
| 32-Bit     |            |   | _                |           |              |       |  |  |  |  |  |  |  |
| command    |            |   |                  |           |              |       |  |  |  |  |  |  |  |
| Operand    | Name       | Description                                 | Default<br>value | Range     | Data<br>Type |       |  |  |  |  |  |  |  |
| S1         | port       | Serial port number                          | No               | -         | 1–2          | WORD  |  |  |  |  |  |  |  |
| S2         | SlaveID    | Slave node ID                               | No               | 1         | 0-255        | WORD  |  |  |  |  |  |  |  |
| S3         | FunCode    | Function code                               | No               | i         | 1-6, 15, 16  | WORD  |  |  |  |  |  |  |  |
| S4         | DataAddr   | Slave data address accessed                 | No               | -         | 0-65535      | DWORD |  |  |  |  |  |  |  |
| <b>S</b> 5 | DataCounts | Number of bits or words to access the slave | No               | 1         | -            | WORD  |  |  |  |  |  |  |  |
| S6         | DataBuffer | Data buffer                                 | No               | 1         | -            | INT[] |  |  |  |  |  |  |  |
| D1         | Done       | Completion sign                             | Yes              | OFF       | ON, OFF      | BOOL  |  |  |  |  |  |  |  |
| D2         | Busy       | Ongoing execution flag                      | Yes              | OFF       | ON, OFF      | BOOL  |  |  |  |  |  |  |  |
| D3         | Error      | Error sign                                  | Yes              | OFF       | ON, OFF      | BOOL  |  |  |  |  |  |  |  |
| D4         | ErrorID    | Error code                                  | Yes              | 0         | -            | WORD  |  |  |  |  |  |  |  |

| Operand | Const | Υ | M | S | D | R |
|---------|-------|---|---|---|---|---|
| S1      | ✓     | - | - | - | - | - |
| S2      | ✓     | - | - | - | ✓ | ✓ |

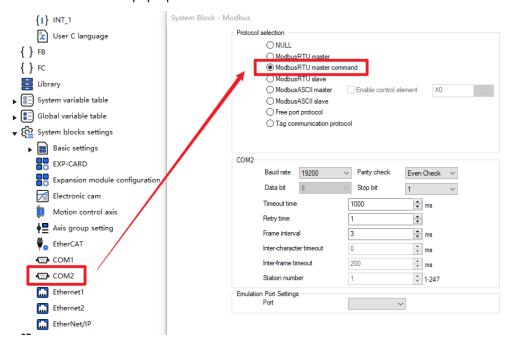
| Operand | Const | Υ | M        | S | D        | R        |
|---------|-------|---|----------|---|----------|----------|
| S3      | ✓     | - | -        | - | ✓        | ✓        |
| S4      | ✓     | - | -        | - | ✓        | ✓        |
| S5      | ✓     | - | -        | - | ✓        | ✓        |
| S6      | -     | - | -        | - | ✓        | ✓        |
| D1      | -     | ✓ | <b>✓</b> | ✓ | -        | -        |
| D2      | -     | ✓ | ✓        | ✓ | -        | -        |
| D3      | -     | ✓ | <b>✓</b> | ✓ | -        | -        |
| D4      | -     | - | -        | - | <b>√</b> | <b>√</b> |
| D5      | -     | - | -        | - | <b>√</b> | <b>√</b> |

#### **Function Description**

Implement the sending of Modbus RTU master station request data and the parsing of received responses. After triggered by rising edge, the specified request data is sent through the specified port. After the sending is completed, the master station waits for the response data from the slave station. Upon completion of the reception, the data is parsed and the corresponding result is fed back.

#### **Instructions for System Block Configuration**

Before using a ModbusRTU master protocol command, it is necessary to configure the corresponding COM port in the system block. First, double-click the COM port in the system block configuration. Select "ModbusRTU master" in the pop-up box.



#### **Instructions for System Block Parameters**

"Baud rate", "Parity check", "Data bit", and "Stop bit" can be set as needed, just like the peer device.

The timeout time and number of retries are generally set to their default values.

"Frame interval": The sending interval (in ms) between every two frames of data.

"Inter-character timeout": A value, which causes the time for receiving two received bytes to be discarded when exceeded.

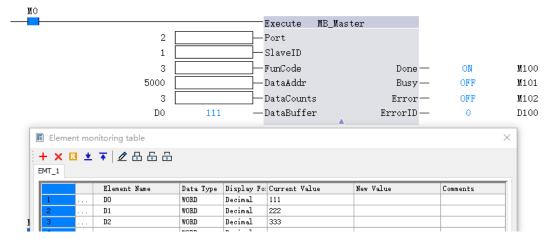
#### **Precautions**

The Port parameter in the function block must be consistent with the port designed in the system block. Different function blocks are used for different ports. Additionally, after using ModbusRTU communication commands, it is prohibited to add a slave station.

#### **Application Example**

The COM2 serial port is used to call function code 03 to access 3 data starting from address 5000 using function code 03, and store the read data in 3 word data D0–D3.

First, double-click the COM2 port in the system block. In the system block settings, set communication port 2 as a ModbusRTU master, and then set "Baud rate", "Parity check", "Data bit", "Stop bit", etc.



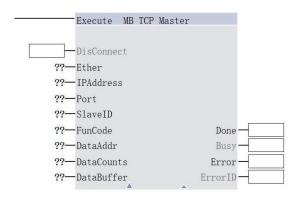
The ModbusRTU master command function block is called in the program, with the port number set to 2, function code set to 3, address set to 5000, data quantity set to 3, data storage address set to D0. Write a ladder diagram program that triggers this function block on a rising edge (when using multiple function blocks, write polling logic to ensure that only one function block is triggered at the same time).

# 3.25.19 MB\_TCP\_Master Commands

Modbus TCP master read/write command.

#### **Graphic Block**

40 5"



| 16-Bit  |            | MB_TCP_Master: F         | Read/Write co  | nmmand           |                             |              |
|---------|------------|--------------------------|----------------|------------------|-----------------------------|--------------|
| command |            | MB_TCT_Md3tc1.1          | (caa, write co | Jiiiiiaiia       |                             |              |
| 32-Bit  |            |                          |                |                  |                             |              |
| command |            |                          | -              |                  |                             |              |
| Operand | Name       | Description              | Nullable       | Default<br>value | Range                       | Data<br>Type |
| S1      | DisConnect | Disconnect               | Yes            | OFF              | ON, OFF                     | BOOL         |
| S2      | Ether      | Network interface number | No             | -                | 1, 2                        | WORD         |
| S3      | IPAddress  | Slave node IP address    | No             | -                | 0-4294967295                | DWORD        |
| S4      | Port       | Slave node port number   | No             | -                | 0-65535                     | WORD         |
| S5      | SlaveID    | Slave node ID.           | No             | -                | 0-255                       | WORD         |
| S6      | FunCode    | Modbus function code     | No             | -                | 1, 2, 3, 4, 5, 6,<br>15, 16 | WORD         |

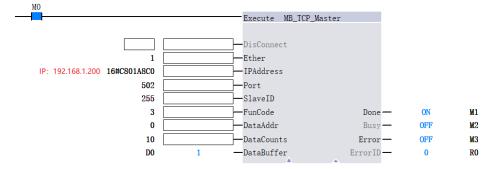
| 16-Bit command |            | MB_TCP_Master: Read/Write command           |          |               |         |              |  |  |  |  |  |  |  |
|----------------|------------|---|----------|---------------|---------|--------------|--|--|--|--|--|--|--|
| 32-Bit         |            |   | _        |               |         |              |  |  |  |  |  |  |  |
| command        |            |   |          |               |         |              |  |  |  |  |  |  |  |
| Operand        | Name       | Description                                 | Nullable | Default value | Range   | Data<br>Type |  |  |  |  |  |  |  |
| <b>S</b> 7     | DataAddr   | Modbus slave address for reading or writing | No       | -             | 0-65535 | WORD         |  |  |  |  |  |  |  |
| S8             | DataCounts | Amount of data read or written              | No       | -             | -       | WORD         |  |  |  |  |  |  |  |
| <b>S</b> 9     | DataBuffer | Data buffer for reading or writing          | No       | -             | -       | INT[]        |  |  |  |  |  |  |  |
| D1             | Done       | Completion signal flag                      | Yes      | OFF           | ON, OFF | BOOL         |  |  |  |  |  |  |  |
| D2             | Busy       | Ongoing execution flag                      | Yes      | OFF           | ON, OFF | BOOL         |  |  |  |  |  |  |  |
| D3             | Error      | Function block error flag                   | Yes      | OFF           | ON, OFF | BOOL         |  |  |  |  |  |  |  |
| D4             | ErrorID    | Error code                                  | Yes      | 0             | -       | WORD         |  |  |  |  |  |  |  |

| Operand | Const    | Υ | М        | S        | D | R | Custom<br>Variables |
|---------|----------|---|----------|----------|---|---|---------------------|
| S1      | ı        | ı | ✓        | ✓        | - | - | ✓                   |
| S2      | <b>✓</b> | ı | -        | -        | - | - | -                   |
| S3      | ✓        | - | -        | -        | ✓ | ✓ | <b>✓</b>            |
| S4      | ✓        | - | -        | -        | ✓ | ✓ | ✓                   |
| S5      | ✓        | - | -        | -        | ✓ | ✓ | ✓                   |
| S6      | ✓        | - | -        | -        | ✓ | ✓ | <b>✓</b>            |
| S7      | ✓        | - | -        | -        | ✓ | ✓ | ✓                   |
| S8      | ✓        | - | -        | -        | ✓ | ✓ | ✓                   |
| S9      | -        | - | -        | -        | ✓ | ✓ | ✓                   |
| D1      | -        | - | ✓        | ✓        | - | - | ✓                   |
| D2      | -        | - | ✓        | ✓        | - | - | ✓                   |
| D3      | -        | - | <b>√</b> | <b>√</b> | - | - | <b>√</b>            |
| D4      | -        | - | -        | -        | ✓ | ✓ | ✓                   |

## **Function Description**

- 1. The Modbus TCP master read/write command does not interface with the slave configuration table functions.
- 2. The command function block is executed on the rising edge. During execution, the command function block is in the busy state and cannot be interrupted.

# **Application Example**



When M0 is at the rising edge, the command function block will connect to the Modbus TCP slave with IP address 192(C0).168(A8).1(01).200(C8) and port number 502, and then read the register values from Modbus slave addresses 0–9 and store them in elements D0–D9 respectively.

# 3.26 Real-time Clock Command

## 3.26.1 Command list

| Command Category        | Name   | Function                                      |
|-------------------------|--------|---|
|                         | TRD    | Real-time clock read                          |
|                         | TWR    | Real-time clock write                         |
|                         | TADD   | Clock addition operation                      |
|                         | TSUB   | Clock subtraction operation                   |
|                         | HOUR   | Hour meter                                    |
|                         | DCMP=  | Date comparison equal to                      |
|                         | DCMP>  | Date comparison greater than                  |
|                         | DCMP<  | Date comparison less than                     |
|                         | DCMP<> | Date comparison not equal to                  |
|                         | DCMP≽  | Date comparison greater than or equal to      |
| Real-time Clock Command | DCMP<= | Date comparison less than or equal to         |
|                         | TCMP=  | Time comparison equal to                      |
|                         | TCMP>  | Time comparison greater than                  |
|                         | TCMP<  | Time comparison less than                     |
|                         | TCMP<> | Time comparison not equal to                  |
|                         | TCMP≽  | Time comparison greater than or equal to      |
|                         | TCMP<= | Time comparison less than or equal to         |
|                         | HTO*S  | Conversion from hours, minutes, or seconds to |
|                         | піоз   | word/doubleword second data                   |
|                         | *STOH  | Conversion from word/doubleword second data   |
|                         | 31011  | to hours, minutes, or seconds                 |

# 3.26.2 TRD: Real-Time Clock Read

| Comma      | nd list          | TRD (D)                 |      |            | Applicable model | TS600 series |          |          |
|------------|------------------|-------------------------|------|------------|------------------|--------------|----------|----------|
| 16-Bit cor | mmand            |                         |      | TRD:       | ck read          | k read       |          |          |
| 32-Bit cor | mmand            | -                       |      |            |                  |              |          |          |
|            | Туре             | Bit                     |      |            | W                | /ord         |          |          |
| Operand    |                  | X, Y, M, LM,            | Dvvv | Custom bit | D, R, V, Z, T,   | Custom word  | Indexing | Constant |
|            |                  | X, Y, M, LM,<br>T, C, S | Dx.y | variable   | С                | variable     |          |          |
| D          | WORD/<br>Array*7 |                         |      |            | <b>√</b> [1]     | ✓            | <b>√</b> | -        |

#### Remark:

[1]Only the D, V, and R elements are supported.

## **Operand Description**

D: The destination operand, which reads the starting unit that stores the system time, occupying seven consecutive units starting from the unit specified by D.

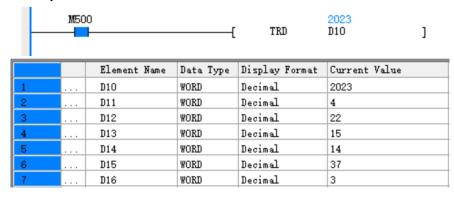
## **Function Description**

- When this command is driven, the time in the system is read and stored in the storage unit specified by D.
- 2. The addresses starting from D store year, month, day, hour, minute, second, and week, respectively.

#### **Precautions**

When there is a clock setting error in the system, TRD time reading is unsuccessful.

#### **Application Example**



In case of M500=ON, the system time is sent to the 7 units starting from D10. See below for the process.

|               | System variables | Item   | Clock Data |              | Element | Item   |
|---------------|------------------|--------|------------|--------------|---------|--------|
| Constal Data  | mYear            | Year   | 2000-2099  | <del>-</del> | D10     | Year   |
| Special Data  | mMouth           | Month  | 1-12       | →            | D11     | Month  |
| Registers for | mDay             | Day    | 1-31       | <del>-</del> | D12     | Day    |
| Real-Time     | mHour            | Hour   | 0-23       | <del>-</del> | D13     | Hour   |
| Clock         | mMinute          | Minute | 0-59       | <del>_</del> | D14     | Minute |
|               | mSecond          | Second | 0-59       | <del>_</del> | D15     | Second |
|               | mWeekday         | Week   | 0-6        |              | D16     | Week   |

## 3.26.3 TWR: Real-Time Clock Write

| Command list |         | TW                         | /R   | (S)        | Applicable model | T:          | S600 series |          |
|--------------|---------|----------------------------|------|------------|------------------|-------------|-------------|----------|
| 16-Bit co    | mmand   | TWR: Real-time clock write |      |            |                  |             |             |          |
| 32-Bit co    | mmand   | and -                      |      |            |                  |             |             |          |
|              | Туре    | Bit                        |      |            | W                | ord         |             |          |
| Operand      |         | X, Y, M,                   | Dyv  | Custom bit | D, R, V, Z, T,   | Custom word | Indexing    | Constant |
|              |         | LM, T, C, S                | Dx.y | variable   | С                | variable    |             |          |
|              | WORD/   |                            |      |            | <b>√</b> [1]     | ,           | ,           |          |
| S            | Array*7 | -                          | -    | -          | ٧ اتا            | V           | <b>V</b>    | -        |

#### Remark:

[1]Only the D, V, and R elements are supported.

#### **Operand Description**

S: The source operand, which indicates the starting address of the soft element that writes the system time.

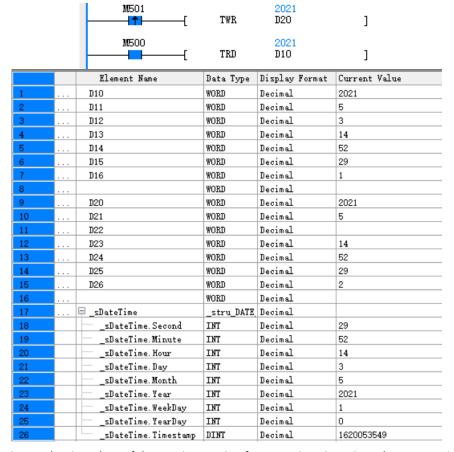
#### **Function Description**

When the system time differs from the actual time, the TWR command can be used to change the system time.

#### **Precautions**

- The written time data must meet the requirements of the Gregorian calendar, otherwise a clock reading-writing error will be reported, and this command will not be executed.
- It is recommended to execute this command by using the edge trigger.

## **Application Example**



When M501 is ON, the time data of the 7 units starting from D20 is written into the system time, and the time data is updated to the system variable \_sDateTime. The process is shown below.

|                | Element | Item   | Clock Data | <del>&gt;</del> | System variables | Item   |
|----------------|---------|--------|------------|-----------------|------------------|--------|
|                | D10     | Year   | 2000-2099  | <b>→</b>        | mYear            | Year   |
| Data fam Clark | D11     | Month  | 1-12       | <b>→</b>        | mMouth           | Month  |
| Data for Clock | D12     | Day    | 1-31       | <b>→</b>        | mDay             | Day    |
| Settings       | D13     | Hour   | 0-23       | <b>→</b>        | mHour            | Hour   |
|                | D14     | Minute | 0-59       | <del>&gt;</del> | mMinute          | Minute |
|                | D15     | Second | 0-59       | <b>→</b>        | mSecond          | Second |
|                | D16     | Week   | 0–6        |                 | mWeekday         | Week   |

# 3.26.4 TADD: Clock Addition Operation

| Command list |         | TADD (S1)   |                                | (S2) (D)   | Applicable<br>model | TS600 series |          |          |  |  |  |
|--------------|---------|-------------|--------------------------------|------------|---------------------|--------------|----------|----------|--|--|--|
| 16-Bit co    | mmand   |             | TADD: Clock addition operation |            |                     |              |          |          |  |  |  |
| 32-Bit co    | mmand   |             |                                |            | =                   |              |          |          |  |  |  |
|              |         |             | Bit                            |            | V                   | Vord         |          |          |  |  |  |
| Operand      | Type    | X, Y, M,    | Dvv                            | Custom bit | D, R, V, Z,         | Custom word  | Indexing | Constant |  |  |  |
|              |         | LM, T, C, S | Dx.y                           | variable   | T, C                | variable     |          |          |  |  |  |
| S1           | WORD/   |             |                                |            | <b>√</b> [1]        | ./           | ./       |          |  |  |  |
| 31           | Array*3 | -           | -                              | -          | V 1-3               | V            | V        | -        |  |  |  |
| S2           | WORD/   |             |                                |            | <b>√</b> [1]        | ✓            | ,        |          |  |  |  |
| 32           | Array*3 | -           | 1                              | -          | V (±)               |              | V        | 1        |  |  |  |
| D            | WORD/   |             |                                |            | <b>√</b> [1]        | ,            | ,        |          |  |  |  |
| D            | Array*3 | -           | 1                              | -          | <b>√</b> [1]        | <b>✓</b>     | <b>√</b> | -        |  |  |  |

#### Remark:

[1]Only the D, V, and R elements are supported.

#### **Operand Description**

- S1: The source operand, which indicates clock data 1.
- S2: The source operand, which indicates clock data 2.
- D: The destination operand, which indicates the time result storage unit

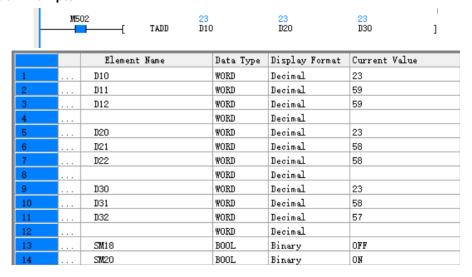
#### **Function Description**

When the is command is driven, the data processed by the time addition operation is stored in the 3 storage units referred to by D. Depending on the processed result, the carry flag SM20 and the zero flag SM18 may be affected.

#### **Precautions**

- The time data involved in the calculation should conform to the following time formats:
  - ♦ The set range of "hour": 0-23
  - ♦ The set range of "minute": 0-59
  - ♦ The set range of "second": 0-59
- When any data does not meet the time format, the system prompts a command operand error, and this command is not executed.

#### **Application Example**



When M502 is ON, the 3 storage units starting from D10 are added to the 3 storage units starting from D20, and the processed results are stored in the 3 storage units starting from D30.

The carry flag (SM20) is set to ON, and the zero flag (SM18) is set to OFF. See below for the process.

| 9   | 61         |   |     | <b>S2</b>  |   | D   |            |
|-----|------------|---|-----|------------|---|-----|------------|
| D10 | 23 hours   |   | D20 | 23 hours   | _ | D30 | 23 hours   |
| D11 | 59 minutes | + | D21 | 58 minutes | = | D31 | 58 minutes |
| D12 | 59 seconds |   | D22 | 58 seconds |   | D32 | 57 seconds |

# 3.26.5 TSUB: Clock Subtraction Operation

| Comma     | ınd list | TSUB (S1) (S2) (D) Applicable model TS600 series |                                   |            |              |             |          |          |
|-----------|----------|--|-----------------------------------|------------|--------------|-------------|----------|----------|
| 16-Bit co | mmand    |  | TSUB: Clock subtraction operation |            |              |             |          |          |
| 32-Bit co | mmand    |  |                                   |            | -            |             |          |          |
|           |          |  | Bit                               |            | V            | Vord        |          |          |
| Operand   | Туре     | X, Y, M, LM,                                     | Dvv                               | Custom bit | D, R, V, Z,  | Custom word | Indexing | Constant |
|           |          |  | Dx.y                              | variable   | T, C         | variable    |          |          |
| S1        | WORD/    |  |                                   |            | <b>√</b> [1] | ,           | ,        |          |
| 31        | Array*3  | -  | -                                 | -          | V 1-3        | <b>√</b>    | <b>√</b> | -        |
| S2        | WORD/    |  |                                   |            | <b>√</b> [1] | ,           | <b>√</b> |          |
| 32        | Array*3  |  |                                   | -          | V 1-3        | <b>√</b>    | V        | -        |
| D         | WORD/    |  |                                   |            | <b>√</b> [1] | ,           | ,        |          |
| D         | Array*3  | -  | -                                 | -          | <b>V</b> [±] | <b>√</b>    | <b>V</b> | -        |

#### Remark:

[1]Only the D, V, and R elements are supported.

#### **Operand Description**

- S1: The source operand, which indicates clock data 1.
- S2: The source operand, which indicates clock data 2.
- D: The destination operand, which indicates the time result storage unit

## **Function Description**

When the is command is driven, the data processed by the time subtraction operation is stored in the 3 storage units referred to by D. Depending on the processed result, the carry flag SM20 and the zero flag SM18 may be affected.

#### **Precautions**

- The time data involved in the calculation should conform to the following time formats:
  - ♦ The set range of "hour": 0-23
  - ◆ The set range of "minute": 0–59
  - ♦ The set range of "second": 0-59
- When any data does not meet the time format, the system prompts a command operand error, and this command is not executed.

#### **Application Example**



|    |  | Element Name | Data Type | Display Format | Current Value |
|----|--|--------------|-----------|----------------|---------------|
| 1  |  | D10          | WORD      | Decimal        | 23            |
| 2  |  | D11          | WORD      | Decimal        | 59            |
| 3  |  | D12          | WORD      | Decimal        | 59            |
| 4  |  |              | WORD      | Decimal        |               |
| 5  |  | D20          | WORD      | Decimal        | 23            |
| 6  |  | D21          | WORD      | Decimal        | 58            |
| 7  |  | D22          | WORD      | Decimal        | 58            |
| 8  |  |              | WORD      | Decimal        |               |
| 9  |  | D30          | WORD      | Decimal        | 23            |
| 10 |  | D31          | WORD      | Decimal        | 58            |
| 11 |  | D32          | WORD      | Decimal        | 57            |
| 12 |  |              | WORD      | Decimal        |               |
| 13 |  | SM18         | BOOL      | Binary         | OFF           |
| 14 |  | SM20         | BOOL      | Binary         | ON            |

When M503 is ON, the 3 storage units starting from D20 are subtracted from the 3 storage units starting from D10, and the processed results are stored in the 3 storage units starting from D30.

The borrow flag bit (SM19) is set to ON, and the zero flag bit (SM20) is set to OFF. See below for the process.

| 9   | S1         |   | S2  |            |   | D   |            |
|-----|------------|---|-----|------------|---|-----|------------|
| D10 | 23 hours   |   | D20 | 23 hours   | _ | D30 | 23 hours   |
| D11 | 59 minutes | _ | D21 | 59 minutes | _ | D31 | 59 minutes |
| D12 | 58 seconds |   | D22 | 59 seconds |   | D32 | 59 seconds |

## 3.26.6 HOUR: Hour Meter Commands

| Comma     | nd list          | HOUR (S) (D1) (D2)      |                  |                     | Applicable model    | TS600 series         |          |          |  |
|-----------|------------------|-------------------------|------------------|---------------------|---------------------|----------------------|----------|----------|--|
| 16-Bit co | mmand            |                         | Hour: Hour meter |                     |                     |                      |          |          |  |
| 32-Bit co | mmand            |                         | -                |                     |                     |                      |          |          |  |
|           |                  |                         | Bit              |                     |                     | ord ord              |          |          |  |
| Operand   | Type             | X, Y, M, LM,<br>T, C, S | Dx.y             | Custom bit variable | D, R, V, Z,<br>T, C | Custom word variable | Indexing | Constant |  |
| S         | WORD             | -                       | -                | -                   | <b>✓</b>            | <                    | <b>✓</b> | <        |  |
| D1        | WORD/<br>Array*2 | -                       | -                | -                   | <b>√</b> [1]        | <b>✓</b>             | <b>√</b> | -        |  |
| D2        | BOOL             | <b>√</b> [2]            | -                | <b>√</b>            | -                   | -                    | -        | -        |  |

#### Remark:

[1]Only the D, V, and R elements are supported.

[2] The X element is not supported.

#### **Operand Description**

S: The source operand, which indicates the hour comparison data. The data value ranges between 0 and 32767.

D1: Destination operand, which indicates a time storage unit, where the data unit of D1 the stores hour data, and the data unit of D1+1 stores the second data.

D2: Destination operand, which indicates an alarm output address. When the data of D1 is greater than or equal to the data specified by S, the alarm point becomes ON output.

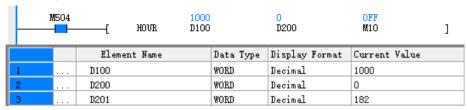
#### **Function Description**

This command is used to record the accumulated time when the energy flow is ON. When the set time is reached, the corresponding alarm point output of this command is valid.

#### **Precautions**

- The set value of D1 ranges between 0 and 32767, in hours. D1+1 represents the current time value less than 1 hour, which ranges between 0 and 3599, in seconds.
- To still use the current data after cutting off the power supply of the PLC, specify D1 as the holding soft element unit against power outage. If an ordinary soft element is used, the current data will be cleared when the power supply of the PLC is cut off or when the RUN → STOP operation is performed.
- Even if the alarm output D2 is ON, the hour meter can still continue counting.
- In this command, hour is 16-bit integer data. When the hour data is greater than 32767, counting starts from 0 again.
- Up to 128 HOUR commands are supported.

#### **Application Example**



When M504 is ON, HOUR performs time accumulation on the input contact.

When the accumulated time of the ON state of M1 is greater than or equal to 1000, M10 is in the ON state.

# 3.26.7 DCMP (=, <, >, <>, >=, <=): Date Comparison Commands

| Comma     | nd list         | DCMP (S                 | 51) (  | S2) (D)             | Applicable model    | TS                   | 600 series |          |  |
|-----------|-----------------|-------------------------|--|---------------------|---------------------|----------------------|------------|----------|--|
| 16-Bit co | mmand           |                         | DCMP=: Date comparison equal to                  |                     |                     |                      |            |          |  |
| 32-Bit co | mmand           |                         | <u> </u>   |                     |                     |                      |            |          |  |
| 16-Bit co | mmand           |                         |  | DCMP>: Da           | te compariso        | on greater than      |            |          |  |
| 32-Bit co | mmand           |                         |  |                     | -                   |                      |            |          |  |
| 16-Bit co | mmand           |                         |  | DCMP<: D            | ate compari         | son less than        |            |          |  |
| 32-Bit co | mmand           |                         |  |                     | -                   |                      |            |          |  |
| 16-Bit co | mmand           |                         |  | DCMP<>: Da          | ate comparis        | on not equal to      |            |          |  |
| 32-Bit co | mmand           |                         | -  |                     |                     |                      |            |          |  |
| 16-Bit co | mmand           |                         | DCMP>=: Date comparison greater than or equal to |                     |                     |                      |            |          |  |
| 32-Bit co | mmand           |                         |  |                     | -                   |                      |            |          |  |
| 16-Bit co | mmand           |                         | DCI  | MP<=: Date o        | omparison le        | ess than or equa     | al to      |          |  |
| 32-Bit co | mmand           |                         |  |                     | -                   |                      |            |          |  |
|           |                 |                         | Bit  |                     | ٧                   | Vord                 |            |          |  |
| Operand   | Туре            | X, Y, M, LM,<br>T, C, S | Dx.y   | Custom bit variable | D, R, V, Z,<br>T, C | Custom word variable | Indexing   | Constant |  |
| S1        | INT,<br>Array*3 | -                       |  | -                   | <b>√</b> [1]        | <b>√</b>             | <b>√</b>   | -        |  |
| S2        | INT,<br>Array*3 | -                       | -  | -                   | <b>√</b> [1]        | <b>√</b>             | <b>√</b>   | -        |  |
| D         | BOOL            | <b>√</b> [2]            | <b>√</b>   | <b>√</b>            | -                   | -                    | -          | -        |  |

#### Remark:

[1]Only the D, V, and R elements are supported.

[2] The X element is not supported.

#### **Operand Description**

- S1: The source operand, which indicates date comparison data 1, occupying the first 3 characters of the specified unit in S1. The data in these 3 units must conform to the Gregorian format, otherwise the system will report an operand error.
- S2: The source operand, which indicates date comparison data 2, occupying the first 3 characters of the specified unit in S2. The data in these 3 units must conform to the Gregorian format, otherwise the system will report an operand error.
- D: The destination operand, which indicates the comparison the output state. If the data meets the comparison conditions, D is set to ON; otherwise it is set to OFF.

#### **Function Description**

When driven, this command performs a comparison between the date data respectively starting from the S1 and S2 units and assigns the comparison result to D.

#### **Precautions**

The date data starting from S1 and S2 must comply with the Gregorian calendar, otherwise an operand error (such as 2004-9-31 or 2003-2-29) will be reported, and this command will not be executed.

#### **Application Example**



|   | Element Name | Data Type | Display Format | Current Value |
|---|--------------|-----------|----------------|---------------|
| 1 | <br>DO       | WORD      | Decimal        | 2004          |
| 2 | <br>D1       | WORD      | Decimal        | 10            |
| 3 | <br>D2       | WORD      | Decimal        | 25            |
| 4 |              | WORD      | Decimal        |               |
| 5 | <br>D10      | WORD      | Decimal        | 2004          |
| 6 | <br>D11      | WORD      | Decimal        | 10            |
| 7 | D12          | WORD      | Decimal        | 24            |

The command performs a BIN comparison between the date data respectively starting from the D0 and D10 units and assigns the comparison result to the destination data (M0, etc.).

# 3.26.8 TCMP (=, <, >, <>, >=, <=): Time Comparison Commands

| Comma     | ınd list        | TCMP (   | S1) (                           | (S2) (D)     | Applicable model | TS              | TS600 series |          |  |
|-----------|-----------------|--|---------------------------------|--------------|------------------|-----------------|--------------|----------|--|
| 16-Bit co | mmand           |  | TCMP=: Time comparison equal to |              |                  |                 |              |          |  |
| 32-Bit co | mmand           |  | -                               |              |                  |                 |              |          |  |
| 16-Bit co | mmand           |  |                                 | TCMP>: Tin   | ne comparis      | on greater than | 1            |          |  |
| 32-Bit co | mmand           |  |                                 |              | -                |                 |              |          |  |
| 16-Bit co | mmand           |  |                                 | TCMP<: T     | ime compar       | ison less than  |              |          |  |
| 32-Bit co | mmand           |  |                                 |              | -                |                 |              |          |  |
| 16-Bit co | mmand           |  |                                 | TCMP<>: Tir  | me comparis      | on not equal to | 0            |          |  |
| 32-Bit co | mmand           | -  |                                 |              |                  |                 |              |          |  |
| 16-Bit co | mmand           | TCMP>=: Time comparison greater than or equal to |                                 |              |                  |                 |              |          |  |
| 32-Bit co | mmand           | -  |                                 |              |                  |                 |              |          |  |
| 16-Bit co | mmand           |  | TCI                             | MP<=: Time o | omparison l      | ess than or equ | ıal to       |          |  |
| 32-Bit co | mmand           |  |                                 |              | -                |                 |              |          |  |
|           |                 |  | Bit                             |              | V                | /ord            |              |          |  |
| Operand   | Туре            | X, Y, M, LM,                                     | Dx.y                            | Custom bit   | D, R, V, Z,      | Custom word     | Indexing     | Constant |  |
|           |                 | T, C, S  | DX.y                            | variable     | T, C             | variable        |              |          |  |
| S1        | INT,<br>Array*3 | -  |                                 |              | <b>√</b> [1]     | ✓               | ✓            |          |  |
| S2        | INT,<br>Array*3 | -  | _                               | -            | <b>√</b> [1]     | <b>√</b>        | <b>√</b>     | -        |  |
| D         | BOOL            | <b>√</b> [2]                                     | <b>✓</b>                        | ✓            | -                | -               | -            | -        |  |

#### Remark:

[1]Only the D, V, and R elements are supported.

[2] The X element is not supported.

#### **Operand Description**

- S1: The source operand, which indicates time comparison data 1, occupying the first 3 characters of the specified unit in S1. The data in these 3 units must conform to the 24-hour time format, otherwise the system will report an operand error.
- S2: The source operand, which indicates time comparison data 2, occupying the first 3 characters of the specified unit in S2. The data in these 3 units must conform to the 24-hour time format, otherwise the system will report an operand error.
- D: The destination operand, which indicates the comparison the output state. If the data meets the comparison conditions, D is set to ON; otherwise it is set to OFF.

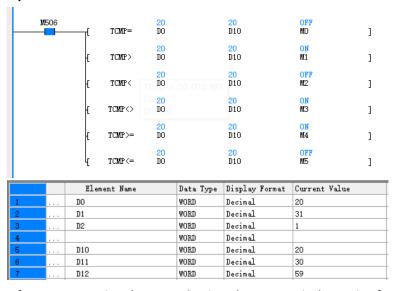
#### **Function Description**

When driven, this command performs a comparison between the time data respectively starting from the S1 and S2 units and assigns the comparison result to D.

## **Precautions**

The time data starting from S1 and S2 must comply with the 24-hour system, otherwise an operand error (such as 24-10-31 or 13-59-60) will be reported, and this command will not be executed.

#### **Application Example**



The command performs a comparison between the time data respectively starting from the D0 and D10 units and assigns the comparison result to the destination data (M0, etc.).

# 3.26.9 HTO\*S: Commands for Conversion from Hours, Minutes, or Seconds to Word/Doubleword Second Data

| Comma     | and list | HTOS (S) (D) Applicable model                                      |  | TS600 series |              |             |          |            |
|-----------|----------|--|--|--------------|--------------|-------------|----------|------------|
| 16-Bit co | mmand    | HTOS: Conversion from hours, minutes, or seconds to word second of |  |              |              | nd data     |          |            |
| 32-Bit co | mmand    | HTODS: Con   | HTODS: Conversion from hours, minutes, or seconds to doubleword second dat |              |              |             |          | econd data |
|           |          |  | Bit Wo   |              |              |             | rd       |            |
| Operand   | Туре     | X, Y, M, LM,   | Dyy  | Custom bit   | D, R, V, Z,  | Custom word | Indexing | Constant   |
|           |          | T, C, S  | Dx.y   | variable     | T, C         | variable    |          |            |
| S         | WORD,    |  |  |              | <b>√</b> [1] | ,           | ,        |            |
| 3         | Array*3  | -  | -  | -            | V 1-1        | V           | <b>V</b> | -          |
| D         | WORD/    |  |  |              | <b>√</b> [2] | ,           | ,        |            |
| U         | DWORD    | -  | -  | -            | ۷ [2]        | <b>✓</b>    | <b>V</b> | -          |

#### Remark:

[1]The Z element is not supported.

[2]The Z element is not supported; for the 32-bit command HTODS, the Z, T, and C elements are not supported.

# **Operand Description**

S: The source operand, which indicates the starting number of the soft element storing the time data before conversion

D: The destination operand, which indicates the number of the soft element storing the time data after conversion.

# **Function Description**

1. HTOS command: When driven, this command converts the time data (hours, minutes, seconds) of [S, S+1, S+2] into seconds, and stores the result in D.

● Hour range: 0–18

Minute range: 0–59

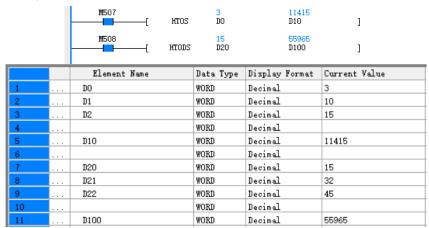
Second range: 0–59

- 2. DHTOS command: When driven, this command converts the time data (hours, minutes, and seconds) of [S, S+1, S+2] into seconds, and stores the result in [D, D+1].
- Hour range: 0-32767
- Minute range: 0–59
- Second range: 0–59

#### **Precautions**

- If the operands (hour, minute, and second) of the HTOS/DHTOS command exceeds their respective ranges, the system will report an operand error, and this command will not be executed.
- If the HTOS conversion result is greater than 65535, the system will report an operand error, and this command will not be executed.

## **Application Example**



In case of M507=ON, this command converts the time data of the hours, minutes, and seconds starting from D0 unit to word seconds, and stores the results in D10. In case of D0=3, D1=10, and D2=15, D10=11415 is obtained.

In case of M508=ON, this command converts the time data of the hours, minutes, and seconds starting from D20 unit to doubleword seconds, and stores the results in (D100, D101). In case of D20=15, D21=32, and D22=45, (D100, D101)=55965 is obtained.

# 3.26.10 \*STOH: Commands for Conversion from Word/Doubleword Second Data to Hours, Minutes, or Seconds

| Comma     | and list         | STOH (S) (D)            |   |                     | Applicable model    | TS600 series         |              |          |  |
|-----------|------------------|-------------------------|---|---------------------|---------------------|----------------------|--------------|----------|--|
| 16-Bit co | mmand            | STOH: 0                 | Convers   | ion from wor        | d second da         | ata to hours, mi     | nutes, or se | conds    |  |
| 32-Bit co | mmand            | DSTOH Con               | STOH Conversion from doubleword second data to hours, minutes, or secon |                     |                     |                      |              |          |  |
|           |                  |                         | Bit Word  |                     |                     |                      |              |          |  |
| Operand   | Туре             | X, Y, M,<br>LM, T, C, S | Dx.y  | Custom bit variable | D, R, V, Z,<br>T, C | Custom word variable | Indexing     | Constant |  |
| S         | WORD/<br>DWORD   | -                       | -   | -                   | <b>√</b> [1]        | ✓                    | <b>√</b>     | -        |  |
| D         | WORD,<br>Array*3 | -                       | -   | -                   | <b>√</b> [2]        | <b>√</b>             | <b>√</b>     | -        |  |

#### Remark:

[1]The Z element is not supported; for the 32-bit command HTODS, the Z, T, and C elements are not supported.

[2] The Z element is not supported.

#### **Operand Description**

S: The source operand, which indicates the starting number of the soft element storing the time data before conversion.

D: The destination operand, which indicates the number of the soft element storing the time data after conversion.

#### **Function Description**

- 1. STOH command: When driven, this command converts the second data of S into hours, minutes, and seconds, and stores the results in [D, D+1, D+2].
- The value range of S is 0-65535

● Hour range: 0–18

• Minute range: 0–59

Second range: 0–59

- 2. DSTOH command: When driven, this command converts the second data of [S, S+1] into hours, minutes, and seconds, and stores the results (hours, minutes, and seconds) in [D, D+1, D+2].
- The value range of [S, S+1] is 0–235929599

Hour range: 0–32767

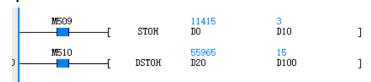
• Minute range: 0–59

Second range: 0–59

#### **Precautions**

- If the hours, minutes, and seconds after conversion by the HTOS/DHTOS command exceeds their respective ranges, the system will report an operand error, and this command will not be executed.
- If the second data to be converted by the STOH/DSTOH command has exceeded the upper limit (235929599), the system will report an operand error.

# **Application Example**



|    | Element Name | Data Type | Display Format | Current Value |
|----|--------------|-----------|----------------|---------------|
| 1  | <br>DO       | WORD      | Decimal        | 11415         |
| 2  |              | WORD      | Decimal        |               |
| 3  | <br>D10      | WORD      | Decimal        | 3             |
| 4  | <br>D11      | WORD      | Decimal        | 10            |
| 5  | <br>D12      | WORD      | Decimal        | 15            |
| 6  |              | WORD      | Decimal        |               |
| 7  | <br>D20      | WORD      | Decimal        | 55965         |
| 8  |              | WORD      | Decimal        |               |
| 9  | <br>D100     | WORD      | Decimal        | 15            |
| 10 | <br>D101     | WORD      | Decimal        | 32            |
| 11 | <br>D102     | WORD      | Decimal        | 45            |

In case of M509=ON, this command converts the word second data in D0 into hours, minutes, and seconds, and then stores the results in the 3 units starting from D10. In case of D0=11415, D10=3, D11=10, and D12=15 are obtained.

In case of M510=ON, the command converts the second data in (D20, D21) into hours, minutes, and seconds, and then stores the results in the 3 units starting from D100. In case of D20=55965, D100=15, D101=32, and D102=45 are obtained.

## 3.27 Control Calculation Command

#### 3.27.1 Command list

| <b>Command Category</b> | Name     | Function                      |  |  |
|-------------------------|----------|-------------------------------|--|--|
|                         | PID      | PID Function Commands         |  |  |
| Control Coloulation     | RAMP     | Ramp signal output            |  |  |
| Control Calculation     | HACKLE   | Hackled wave signal output    |  |  |
| Command                 | TRIANGLE | Triangular wave signal output |  |  |
|                         | MSC      | Multi-station control         |  |  |

#### 3.27.2 PID: PID Control Commands

| Command list   |            | PID (S1)     | (S2)<br>(D) | (S3) (S4)  | Applicable model | TS600 series |              |          |
|----------------|------------|--------------|-------------|------------|------------------|--------------|--------------|----------|
| 16-Bit command |            | -            |             |            |                  |              |              |          |
| 32-Bit command |            | PID control  |             |            |                  |              |              |          |
| Operand        | Туре       | Bit          |             |            | Word             |              |              |          |
|                |            | X, Y, M,     | Dx.y        | Custom bit | D, R, V, Z, T,   | Custom word  | Indexing     | Constant |
|                |            | LM, T, C, S  |             | variable   | С                | variable     |              |          |
| S1             | REAL       | -            | -           | -          | <b>√</b> [1]     | ✓            | ✓            | -        |
| S2             | REAL       | -            | ı           | -          | <b>√</b> [1]     | ✓            | <b>✓</b>     | -        |
| S3             | INT        | -            | ı           | -          | <b>√</b> [1]     | ✓            | <b>\</b>     | ✓        |
|                | INT/       |              |             |            |                  |              |              |          |
| S4             | Array*     | -            | -           | -          | <b>√</b> [1]     | -            | $\checkmark$ | -        |
|                | indefinite |              |             |            |                  |              |              |          |
| D1             | REAL       | -            | 1           | -          | <b>√</b> [1]     | <b>√</b>     | <b>&gt;</b>  | -        |
| D2             | BOOL       | <b>√</b> [2] | -           | -          | -                | <b>√</b>     | -            | -        |

#### Remark:

- [1] Only the D and R elements are supported.
- [2] Only Y, M elements are supported.

#### **Operand Description**

- S1: Source operand 1, which indicates the set target value.
- S2: Source operand 2, which indicates the current measurement value.
- S3: Source operand 3, which indicates th PID mode option that currently supports 0–2.
- S4: Source operand 4, which indicates a PID parameter.
- D1: Destination operand 1, which indicates the PID output with a range defined by the upper and lower output limits in S4. The application depends on the actuating mechanism and can be used to control analog quantities such as valve opening, flow rate, or voltage, current, speed, etc.
- D2: Destination operand 2, which indicates the PWM output of PID. This output achieves a duty cycle based on the defined output range, implementing pulse width modulation according to the upper and lower output limits set in S4 as well as the control cycle. The application depends on the specific actuating mechanism and is commonly used for controlling relays.

#### **Mode 0: Positional PID Mode**

S4: The setting of parameter required for PID operation.

| Address       | Name   | Setting range     | Meaning Command mstr   |
|---------------|--|-------------------|--|
| S4            | 110.1110   | octang runge      | This parameter is used to calculate the  |
| S4+1          | Proportional<br>gain (Kp)  | 1%-FLT_MAX%       | proportional term output, where a floating-point number input occupies 2 elements.   |
| S4+2<br>S4+3  | Integral time<br>(Ti)  | 0-FLT_MAX(*100ms) | This parameter is used to calculate the integral term output, where a floating-point number input occupies 2 elements. There is no integral  |
| S4+4          |  |                   | function when it is 0.  This parameter is used to calculate the  |
| S4+5          | Differential<br>time (Td)  | 0-FLT_MAX(*10ms)  | differential term output, where a floating-point number input occupies 2 elements. There is no differential function when it is 0.   |
| S4+6          | Differential<br>gain (Kd)  | 0-100%            | This parameter is used to handle the differential term output, and no differential processing is performed when it is 0.   |
| S4+7          | Sampling time<br>(Ts)  | 1–32767ms         | PID operation cycle, which should be greater<br>than the PLC program scan cycle (100 by<br>default)  |
| S4+8          | Control cycle<br>time (Tc)   | (S4+7) – 32767ms  | PWM control output cycle time, which should be greater than the sampling time.   |
| S4+9          | Action, alarm,<br>and<br>upper/lower<br>limit function<br>setting word | -                 | Bit0: 0: forward; 1: reverse Bit1: 0: Input variation alarm is invalid; 1: Input variation alarm is valid Bit2: 0: Output variation alarm is invalid; 1: Output variation alarm is valid Bit3-bit4: Reserved Bit5: 0: Upper and lower limit settings for output values are invalid; 1: Upper and lower limit settings for output values are valid Bit 6-Bit 15: Reserved |
| S4+10         | Filter<br>parameter  | 0–99%             | There is no filtering when it is 0.  |
| S4+11 -<br>23 | For internal calculation   | -                 | -  |
| S4+24         | PID input  |                   |  |
| S4+25         | variation<br>(increasing<br>side) alarm set<br>value                   | 0-FLT_MAX         | Valid when bit1 of S4+9 is set to 1, and a floating-point number input occupies 2 elements   |
| S4+26         | PID input  |                   |  |
| S4+27         | variation<br>(decreasing<br>side) alarm set<br>value                   | 0-FLT_MAX         | Valid when bit1 of S4+9 is set to 1, and a floating-point number input occupies 2 elements   |

| Address        | Name  | Setting range  | Meaning   |
|----------------|---|--|---|
| S4+28<br>S4+29 | PID output variation (increasing side) alarm set value/Output upper limit set value     | Output variation<br>(increasing side) alarm<br>set value: 0–FLT_MAX<br>Output upper limit set<br>value: -FLT_MAX–<br>FLT_MAX | When bit2 of S4+9 is 1 and bit5 is 0, this word represents the PID output variation (increasing side) alarm set value. When bit2 of S4+9 is 0 and bit5 is 1, this word represents the output upper limit set value. The floating-point number input occupies 2 elements |
| S4+30          | PID output  | Output variation   | When bit2 of S4+9 is 1 and bit5 is 0, this word   |
| S4+31          | variation<br>(decreasing<br>side) alarm set<br>value/Output<br>lower limit set<br>value | decreasing side) alarm set value: 0–FLT_MAX Output lower limit set value: -FLT_MAX FLT_MAX                                   | represents the PID output variation (decreasing side) alarm set value. When bit2 of S4+9 is 0 and bit5 is 1, this word represents the output lower limit set value. The floating-point number input occupies 2 elements   |
| S4+32 -        | For internal  | _  |   |
| 36             | calculation   |  |   |
| S4+37          | PWM output percentage   | 0–100%   | According to the duty ratio of the control cycle specified by S4+8, it is valid when bit2 of S4+9 is 0 and bit5 is 1.   |
| S4+38          | PID alarm<br>output   | -  | Bit0: Input variation (increasing side) overflow<br>Bit1: Input variation (decreasing side) overflow<br>Bit2: Output variation (increasing side) overflow<br>Bit3: Output variation (decreasing side) overflow  |

Note: FLT\_MAX = 3.402823E + 38; FLT\_MIN = 1.175495E - 38.

#### **Function Description**

- 1. When the energy flow is valid and reaches the sampling time, this command performs PID operation. The following parameters need to be configured.
  - Proportional gain
  - Integral time
  - Differential time
  - Sampling time
  - Action, alarm, and upper/lower limit function setting word

Among the parameters, the proportional gain, integral time, and differential time can be obtained through trial and error methods, industrial experience, or auto-tuning. However, the parameters obtained through auto-tuning may not fully meet the requirements, and in such cases, users may need to fine-tune these parameters. The other parameters in the list can be set as needed.

Example: In a temperature-controlled environment, a proportional gain Kp of 2000%, an integral time Ti of 180s=1800(\*100ms), and a differential time Td of 20s=2000(\*10ms) can be obtained through tuning.

Here are the other parameter settings:

differential gain (Kd) = 100%;

sampling time (Ts) = 100ms;

control cycle (Tc) = 2000ms;

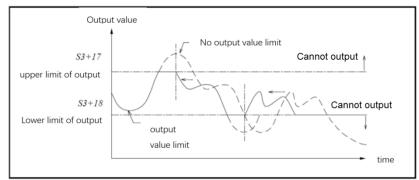
action, alarm, and upper/lower limit function setting word = 33 (indicating reverse action and that output upper and lower limit alarms are enabled);

filter parameter = 0;

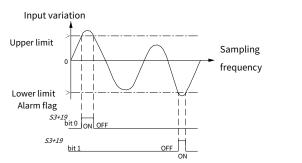
output upper and lower limit is the output upper and lower limit of the control relay (220V/0V); Input variation = 100;

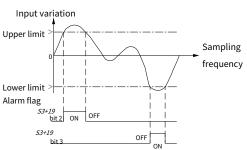
output variation = 0 The program can be found in the "Application Example" section.

- 2. The proportional gain (S4+0,1) can directly affect the output of the proportional term, which is proportional to the error. Increasing this value can speed up the response, but may lead to oscillations.
- 3. The integral time (S4+2,3) is inversely proportional to the integral term output, meaning that as the integral time increases, the integral term output decreases. The integral term can eliminate steady-state errors by causing the control output to increase with accumulated errors over time, helping to stabilize the system at the set value. However, excessive integration can lead to overshoot.
- 4. The differential time (S4+4,5) can be used to calculate the differential term, which predicts the trend of error changes. Increasing this value can reduce overshoot and oscillation, but it is sensitive to noise. Therefore, incomplete differentiation is added to allow the system to filter out low-frequency noise.
- 5. The differential gain S4+6 can mitigate drastic changes in the output value caused by input noise, with a larger differential gain resulting in a smoother output value.
- 6. The sampling time S4+7 is the time for data sampling and PID calculation. A shorter sampling time can enhance the system's response speed and control accuracy. However, for systems with large pure lag, it may lead to frequent changes in the controller output, which is detrimental to system stability. It is recommended to set the sampling time to 100ms.
- 7. The control cycle S4+8 refers to the periodic time used for outputting PWM digital signals. This value needs to be greater than the sampling period, but an excessively large control cycle can negatively impact the relay's lifespan and result in lower control accuracy.
- 8. Action direction: The bit0 of S4+9 is used to set the forward action (positive feedback) and reverse action (negative feedback) modes of the system.
- 9. Output upper and lower limits settings: When the setting of output upper and lower limits is valid (S4+9 bit5 = ON and bit2 = OFF), it can suppress the integral term of the PID control from becoming excessively large. See the figure below for the output value.



10. Alarm setting: When the set output upper and lower limits are valie (S4+9 bit1=ON, bit2=ON and bit5=OFF), the PID command will compare the input and output variations with the set values in units S4+24 to S4+31. If the input variation or output variation exceeds the set value, the corresponding function bits in unit S4+38 of PID alarm output will be set immediately after the execution of the PID command. In this way, users can monitor the input and output variations. See the figure below for the output value.





- 11. The input filter constant S4+10 allows for a smooth transition in the measured value changes. The larger the parameter, the smoother the measured value becomes, but the greater the lag in the measured value. When the parameter is 0, there is no filtering effect.
- 12. The basic operation formula of PID command.

| Action direction  | PID operation formula   |
|-------------------|---|
| Forward<br>action | $\begin{split} \Delta \text{MV} &= \text{KP}\left\{ \left(\text{EV}_{\text{n-}} \text{EV}_{\text{n-1}}\right) + \frac{T_{\text{S}}}{T_{\text{I}}} \text{EV}_{\text{n+}} D_{\text{n}} \right\} \\ &  EV_n = PV_{nf-1} - SV \\ D_n &= \frac{T_D}{T_{\text{S}} + \alpha_D * T_D} \left(PV_{nf} + PV_{nf-2} - 2PV_{nf-1}\right) + \frac{\alpha_D * T_D}{T_{\text{S}} + \alpha_D * T_D} * D_{n-1} \\ &  MV_n = \sum \Delta MV \end{split}$   |
| Reverse<br>action | $\begin{split} \Delta \text{MV} &= \text{KP}\left\{\!\!\left(\text{EV}_{\text{n-}} \text{EV}_{\text{n-}1}\right) + \frac{Ts}{T_{\text{I}}} \text{EV}_{\text{n+}} \text{D}_{\text{n}}\right\} \\ &= \text{EV}_{\text{n}} = \text{SV} - \text{PV}_{\text{nf-}1} \\ D_{\text{n}} &= \frac{T_{\text{D}}}{T_{\text{S}} + \alpha_{\text{D}} * T_{\text{D}}} \left(2  \text{PV}_{\text{nf-}1} - \text{PV}_{\text{nf}} - \text{PV}_{\text{nf-}2}\right) + \frac{\alpha_{\text{D}} * T_{\text{D}}}{T_{\text{S}} + \alpha_{\text{D}} * T_{\text{D}}} * D_{\text{n-}1} \\ M  V_{\text{n}} &= \sum \Delta M  V \end{split}$ |

See the table below for the symbol description:

| Symbol                      | Description                                  |  |
|-----------------------------|--|--|
| EVn                         | Current sampling deviation                   |  |
| EV <sub>n-1</sub>           | Deviation from one cycle ago                 |  |
| SV                          | Target value                                 |  |
| $PV_{nf}$                   | -*/  |  |
| PV <sub>nf-1</sub>          | Sampled value from one cycle ago (filtered)  |  |
| PV <sub>nf-2</sub>          | Sampled value from two cycles ago (filtered) |  |
| △MV                         | Output variation                             |  |
| MV Current operation volume |  |  |

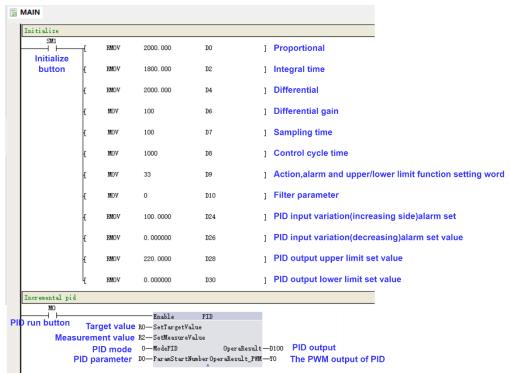
| Symbol               | Description                          |  |
|----------------------|--------------------------------------|--|
| Dn                   | Current differential term            |  |
| D <sub>n-1</sub>     | Differential term from one cycle ago |  |
| Кр                   | Proportional gain                    |  |
| Ts                   | Sampling cycle                       |  |
| Ti                   | Integral time                        |  |
| Td                   | Differential time                    |  |
| $\alpha_{	extsf{D}}$ | Differential gain                    |  |

#### **Precautions**

- For D1, please specify the data register region to be held during the non-shutdown period. When specifying the data register region to be held during the shutdown period, always make sure to reset it to 0 (LD SM0 MOV 0 D\*\*\*\*) at the time of first run.
- The positional PID command needs to occupy 39 data registers starting from S4. Do not overlap with elements used by other commands.
- The maximum error for the sampling time T<sub>s</sub> is [- (1 scan cycle + 1ms), + (1 scan cycle)]. When the sampling time is small, it can affect the PID effect. It is recommended to use the PID command in the timing interrupt for best results.
- When the sampling time is less than or equal to 1 scan cycle, the default sampling time is 1 scan cycle. If data overflow occurs during the calculation process, a warning will appear, and the PID command calculation will continue to execute.
- When the upper and lower limits of PID input/output are set to be effective, if the upper limit value is smaller than the lower limit value, the system will swap the upper and lower limit values and issue an error warning, and the command will continue to run.

- Before executing the PID command, it is necessary to initialize each operand. If the operands remain
  unchanged during the runtime, the control operand unit will not be overridden by other programs, and
  the initialization program can be executed only once.
- When the energy flow is disconnected or an error occurs, the PID output will maintain its last output value, and the user can manually reset it to zero.

### **Application Example**



When the main module starts running the first scan cycle, it initializes the PID configuration parameters. After that, the PID operands are no longer initialized in the subsequent scan cycles.

Initialization: The starting address D0 stores PID parameters. In the example, through empirical methods, it is known that the proportional gain (D0, D1) = 2000.0%, the integral time (D2, D3) = 1800.0 (\*100ms), the differential time (D4, D5) = 2000.0 (\*10ms), the differential gain D6 = 100%, the sampling period D7 = 100ms, the control time D8 = 1000ms, the action and alarm control word D9 = 33 which indicates reverse action of PID and enabling upper and lower limit alarms for output, the filtering parameter D10 = 50%, the upper output limit (D28, D29) = 220.0, and the lower output limit (D30, D31) = 0.0.

Run: When M0=ON, the current measurement value is read from an external A/D module (in actual applications, this can be done in other ways) and filled into the measurement value unit. At each sampling period, the PID calculation is performed, and the result of this calculation is output at D100. Meanwhile, Y0 outputs the corresponding PWM digital value according to the control period.

Mode 1: Positional PID Mode

S4: The setting of parameter required for PID operation.

| Address | Name                   | Setting range | Meaning  |
|---------|------------------------|---------------|--|
| S4      | Proportional gain (Kp) | 0.0%-FLT_MAX  | This parameter is used to calculate the            |
| S4+1    |                        |               | proportional term output, where a floating-point   |
| 34+1    |                        |               | number input occupies 2 elements.                  |
| S4+2    |                        |               | This parameter is used to calculate the integral   |
|         | Integral time<br>(Ti)  | U.US-FLI_MAX  | term output, where a floating-point number input   |
| S4+3    |                        |               | occupies 2 elements. There is no integral function |
|         |                        |               | when it is 0.                                      |

| Address | Name           | Setting range      | Meaning   |
|---------|----------------|--------------------|---|
| S4+4    |                |                    | This parameter is used to calculate the               |
|         | Differential   | 0.0s-FLT_MAX       | differential term output, where a floating-point      |
| S4+5    | time (Td)      | U.US-FLT_MAX       | number input occupies 2 elements. There is no         |
|         |                |                    | differential function when it is 0.                   |
| S4+6    | Sampling time  | 1–32767ms          | PID operation cycle, which should be greater than     |
| 3410    | (Ts)           | 1-327071115        | the PLC program scan cycle (100 by default)           |
| S4+7    | Control cycle  | (S4+6) – 32767ms   | PID output PWM control period, which needs to         |
| 3411    | time           | (3410) - 321011115 | be greater than the sampling period                   |
| S4+8    | Filter         | 0–100%             | There is no filtering when it is 0.                   |
| 3410    | parameter      | 0-100%             | There is no nittering when it is o.                   |
| S4+9    | Operation      | 0-1                | 0: forward PID (heating); 1: backward PID             |
| 3413    | mode           | 0-1                | (cooling)   |
| S4+10   |                |                    | 0: invalid (default)                                  |
|         | Deadband       | 0-FLT_MAX          | Non 0: the deviation is considered as 0 if it is less |
| S4+11   | width          |                    | than this value. The floating-point number input      |
|         |                |                    | occupies 2 elements                                   |
| S4+12   | Upper limit of | -FLT_MAX-FLT_MAX   | Maximum value of input, floating-point input          |
| S4+13   | input          | -TET_MAX TET_MAX   | occupying 2 elements                                  |
| S4+14   | Lower limit of | -FLT_MAX-FLT_MAX   | Minimum value of input, floating-point input          |
| S4+15   | input          | -TET_MAX-TET_MAX   | occupying 2 elements                                  |
| S4+16   | Upper limit of | -FLT_MAX-FLT_MAX   | Maximum value of output, floating-point input         |
| S4+17   | output         | -FLI_MAX-FLI_MAX   | occupying 2 elements                                  |
| S4+18   | Lower limit of | -FLT_MAX-FLT_MAX   | Minimum value of output, floating-point input         |
| S4+19   | output         | -LLI_MAV-LLI_MAV   | occupying 2 elements                                  |
| S4+20   | Cumulative     | -FLT_MAX-FLT_MAX   | Cumulative integral value, floating-point input       |
| S4+21   | integral       |                    | occupying 2 elements                                  |
| S4+22   | Feedforward    | -FLT MAX-FLT MAX   | It is used to compensate for PID input values. The    |
| S4+23   | input          | -FLI_MAX-FLI_MAX   | floating-point number input occupies 2 elements       |

Note: FLT\_MAX = 3.402823E + 38; FLT\_MIN = 1.175495E - 38.

### **Function Description**

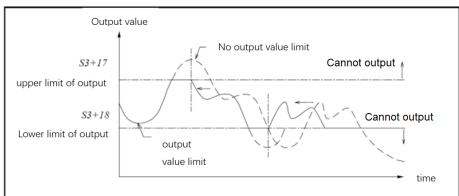
- 1. When the energy flow is valid and reaches the sampling time, this command performs PID operation.
- Proportional gain
- Integral time
- Differential time
- Sampling time
- Operation mode
- Input upper and lower limits
- Output upper and lower limits

Among the parameters, the proportional gain, integral time, and differential time can be obtained through trial and error methods, industrial experience, or auto-tuning. However, the parameters obtained through auto-tuning may not fully meet the requirements, and in such cases, users may need to fine-tune these parameters. The other parameters in the list can be set as needed.

Example: In a temperature-controlled environment, a proportional gain Kp of 2000%, an integral time Ti of 180s=1800(\*100ms), and a differential time Td of 20s=2000(\*10ms) can be obtained through tuning.

Here are the other parameter settings: sampling time (Ts) = 100ms, control cycle (Tc) = 2000ms, filter parameter = 0, operation mode = 0(heating), deadband width = 0, the upper and lower limits of input are the allowable upper and lower limits of the temperature ( $100^{\circ}$ C /  $0^{\circ}$ C), and the upper and lower limits of the output are the upper and lower limits of the output of the control relay (220V/0V). The program can be found in the "Application Example" section.

- 2. The proportional gain (S4+0,1) can directly affect the output of the proportional term, which is proportional to the error. Increasing this value can speed up the response, but may lead to oscillations.
- 3. The integral time (S4+2,3) is inversely proportional to the integral term output, meaning that as the integral time increases, the integral term output decreases. The integral term can eliminate steady-state errors by causing the control output to increase with accumulated errors over time, helping to stabilize the system at the set value. However, excessive integration can lead to overshoot.
- 4. The differential time (S4+4,5) can be used to calculate the differential term, which predicts the trend of error changes. Increasing this value can reduce overshoot and oscillation, but it is sensitive to noise. Therefore, incomplete differentiation is added to allow the system to filter out low-frequency noise.
- 5. The sampling time S4+6 is the time for data sampling and PID calculation. A shorter sampling time can enhance the system's response speed and control accuracy. However, for systems with large pure lag, it may lead to frequent changes in the controller output, which is detrimental to system stability. It is recommended to set the sampling time to 100ms.
- 6. The control cycle S4+7 refers to the periodic time used for outputting PWM digital signals. This value needs to be greater than the sampling period, but an excessively large control cycle can negatively impact the relay's lifespan and result in lower control accuracy.
- 7. The input filter constant S4+8 allows for a smooth transition in the measured value changes. The larger the parameter, the smoother the measured value becomes, but the greater the lag in the measured value. When the parameter is 0, there is no filtering effect.
- 8. Operation mode S4+9: The point is used to switch the position deviation calculation formulas. When the operation mode is 0, e(k) = Sv(k) Pv(k), corresponding to the heating system; when the operation mode is 1, e(k) = Pv(k) Sv(k), corresponding to the cooling system.
- 9. The deviation deadband (S4+10,11) can be used to avoid excessively frequent control and eliminate oscillations caused by frequent actions.
- 10. The upper and lower limits of the output suppress excessively large integral terms in PID control. See the figure below for the output value.



11. The basic operation formula of PID command:  $u(k) = Kp * e(k) + Ki * T * \sum e(i) + (Kd/T) * [e(k) - e(k-1)]$ .

See the table below for the symbol description:

| Symbol | Description          |
|--------|----------------------|
| u(k)   | Current output value |

| Symbol | Description              |
|--------|--------------------------|
| 0/1/1) | Deviation value from the |
| e(k-1) | previous moment          |

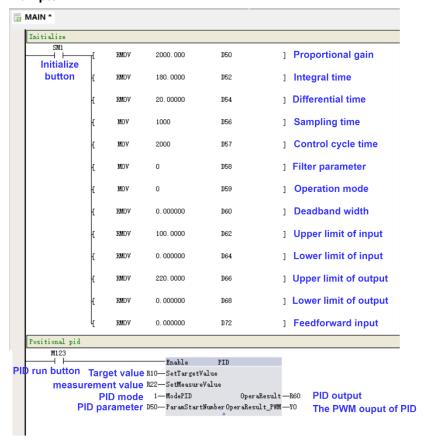
| Symbol                          | Description       |  |
|---------------------------------|-------------------|--|
| e(k)                            | Current deviation |  |
| Σe(i) Current cumulative integr |                   |  |
| Sv(k) Current set value         |                   |  |
| Pv(k) Current feedback value    |                   |  |

| Symbol   | Description       |
|----------|-------------------|
| Т        | Sampling time     |
| Кр       | Proportional gain |
| Ki=Kp/Ti | Integral gain     |
| Kd=Kp*Td | Differential gain |

#### **Precautions**

- The positional PID command needs to occupy 24 data registers starting from S4. Do not overlap with elements used by other commands.
- When the upper and lower limits of PID input/output are set to be effective, if the upper limit value is smaller than the lower limit value, the system will swap the upper and lower limit values and issue an error warning, and the command will continue to run.
- When the set operand of PID is not within the valid range, the system reports operand error and the PID command operation is not carried out.
- When the sampling time is less than or equal to 1 scan cycle, the default sampling time is 1 scan cycle. If data overflow occurs during the calculation process, a warning will appear, and the PID command calculation will continue to execute.
- Before executing the PID command, it is necessary to initialize each operand. If the operands remain unchanged during the runtime, the control operand unit will not be overridden by other programs, and the initialization program can be executed only once.
- If the PID input exceeds the upper/lower limit of the input range, the system reports an error stating that the PID input is out of range, and the PID output is 0.
- In the same project, only 128 PID commands can be called.
- When the energy flow is disconnected or an error occurs, the PID output will maintain its last output value, and the user can manually reset it to zero.

#### **Application Example**



When the main module starts running the first scan cycle, it initializes the PID configuration parameters. After that, the PID operands are no longer initialized in the subsequent scan cycles.

Initialization: The starting address D50 stores PID parameters. In the example, through empirical methods, it is known that the proportional gain (D50, D51) = 2000.0%, the integral time (D52, D53) = 180.0s, the differential time (D54, D55) = 20.0s, the sampling period D56 = 1000ms, the control time D57 = 2000ms, the filter parameter D58 = 0%, the operation mode D59 = 0 (heating), the deadband width (D60, D61) = 0.0, the upper input limit (D62, D63) = 100.0, the lower input limit (D64, D65) = 0.0, the upper output limit (D66, D67) = 0.0, the lower output limit (D68, D69) = 0.0, and the feedforward input (D72, D73) = 0.0.

Run: When M0=ON, the current measurement value is read from an external A/D module (in actual applications, this can be done in other ways) and filled into the measurement value unit. At each sampling period, the PID calculation is performed, and the result of this calculation is output at D100. Meanwhile, Y0 outputs the corresponding PWM digital value according to the control period.

#### Mode 2: Temperature control self-tuning PID mode

S4: The setting of parameter required for PID operation.

| Address | Name                        | Setting range        | Meaning  |
|---------|-----------------------------|----------------------|--|
| S4      | Proportional                | 1 00/ FLT MAY        | Proportional gain, floating-point input occupying 2          |
| S4+1    | gain (Kp)                   | 1.0%-FLT_MAX         | elements   |
| S4+2    | loto suel timo e (Ti)       | 0.0- FLT MAY         | Integral time, 0 = no integral processing, floating-point    |
| S4+3    | Integral time (Ti)          | U.US-FLI_MAX         | input occupying 2 elements                                   |
| S4+4    | Differential time           | 0.0° ELT MAY         | Derivative time, 0 = no derivative processing,               |
| S4+5    | (Td)                        | 0.0s-FLT_MAX         | floating-point input occupying 2 elements                    |
| S4+6    | Sampling time               | 1-32767ms            | PID calculation cycle should be greater than the PLC         |
|         | (Ts)                        |                      | program scan cycle and less than the relay control cycle     |
| S4+7    | Control cycle               | (S4+6) –             | On-off control cycle time of the relay, which should be      |
|         | time (Tc)                   | 32767ms              | greater than the sampling time                               |
| S4+8    | Filter parameter            | 0–100%               | There is no filtering when it is 0.                          |
| S4+9    | Function mode               | n_3                  | 0: default PID (default); 1: self-tuning PID; 2: Manual PID; |
| 34.3    | Tunction mode               |                      | 3: ON/OFF mode   |
|         | Self-tuning                 |                      | Bit0:  |
| S4+10   | configuration               | -                    | 0: Limit cycle; 1: ascending curve                           |
|         | parameters                  |                      | Bit1-bit7: Reserved  |
| S4+11   | Autotuning                  | 1–10                 | The larger the parameter, the faster the adjustment, but     |
|         | coefficient                 | 1-10                 | the overshoot increases, default is 5                        |
| S4+12   | Upper                       | -FLT_MAX-            | Maximum input temperature value, which is greater            |
| S4+13   | temperature                 | FLT_MAX              | than the input temperature lower limit, with                 |
| 34,13   | limit                       | TET_INIAX            | floating-point input occupies 2 elements                     |
| S4+14   | Temperature -FLT_N          | -FLT_MAX-            | Minimum input temperature value, which is less than the      |
| S4+15   | lower limit                 | FLT_MAX              | input temperature upper limit, with floating-point input     |
| 54.13   | tower tilling               | FLI_MAX              | occupies 2 elements  |
| S4+16   | Upper limit of              | -FLT_MAX-            | PID output upper limit, which is greater than the output     |
| S4+17   | output                      | FLT_MAX              | lower limit, with floating-point input occupies 2            |
| 54.11   | σατρατ                      | 1 21 _141/ 00        | elements   |
| S4+18   | S4+18 Lower limit of output | -FLT_MAX-<br>FLT_MAX | PID output lower limit, which is less than the output        |
| S/1±10  |                             |                      | upper limit, with floating-point input occupies 2            |
| 54,13   |                             |                      | elements   |
| S4+20   | Stop heating function       | 0-1                  | 0: heating (default); 1: stop heating                        |
|         |                             |                      | 0: No self-tuning task; 1: Self-tuning in progress; 2:       |
| S4+21   | Self-tuning state           | 0–3                  | Self-tuning successful;                                      |
|         |                             |                      | 3: Self-tuning failed  |
| S4+22   | Cumulative                  | -FLT_MAX-            | Cumulative integral value, which can be manually             |

| Address            | Name            | Setting range | Meaning   |  |  |  |  |
|--------------------|-----------------|---------------|---|--|--|--|--|
| S4+23              | integral        | FLT_MAX       | refreshed, with floating-point input occupying 2                                |  |  |  |  |
| 34123              |                 |               | elements  |  |  |  |  |
| S4+24              | Tuning          |               | Droportional gain obtained by tuning floating point                             |  |  |  |  |
| S4+25 proportional |                 | ΙΙΨΛ_ΕΙΙ ΙΜΔΧ | Proportional gain obtained by tuning, floating-point input occupying 2 elements |  |  |  |  |
| 34+23              | gain            |               | Imput occupying 2 elements  |  |  |  |  |
| S4+26              | Tuning integral | 0s-FLT_MAX    | Integral time obtained by tuning, floating-point input                          |  |  |  |  |
| S4+27              | time            | US-FLI_MAX    | occupying 2 elements  |  |  |  |  |
| S4+28              | Tuning          | Oo FLT MAY    | Differential time obtained by tuning, floating-point input                      |  |  |  |  |
| S4+29              | derivative time | 0s-FLT_MAX    | occupying 2 elements  |  |  |  |  |

Note: FLT\_MAX = 3.402823E + +38; FLT\_MIN = 1.175495E - 38.

#### **Function Description**

- 1. Temperature control PID command can be effectively executed when the power flow is available. If self-tuning PID is not used, the following parameters need to be configured.
- Proportional gain
- Integral time
- Differential time
- Sampling time
- Function mode
- Temperature upper and lower limits
- Output upper and lower limits

Among the parameters, the proportional gain, integral time, and differential time can be obtained through trial and error methods, industrial experience, or auto-tuning. However, the parameters obtained through auto-tuning may not fully meet the requirements, and in such cases, users may need to fine-tune these parameters. The other parameters in the list can be set as needed.

Example: A proportional gain Kp of 2000%, an integral time Ti of 180s=1800(\*100ms), and a differential time Td of 20s=2000(\*10ms) can be obtained through tuning.

Here are the other parameter settings: sampling time Ts = 100ms, control cycle Tc = 1000ms, filter parameter = 0, operation mode = 2 (manual PID), deadband width = 0, allowable upper and lower limits of the temperature (100°C / 0°C), and the upper and lower limits of the output are the upper and lower limits of the output of the control relay (220V/0V).

- 2. If self-tuning PID is used, the following parameters need to be configured.
- Sampling time
- Self-tuning configuration parameters
- Autotuning coefficient
- Function mode
- Temperature upper and lower limits
- Output upper and lower limits

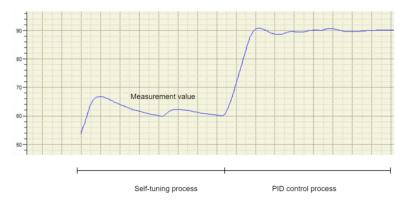
Example: If the limit cycle method is used to tune the parameters, the settings can be configured as follows: the sampling time Ts = 100ms, the control cycle Tc = 2000ms, the self-tuning configuration parameter = 0 (limit cycle method), the self-tuning coefficient = 5, the function mode = 1 (self-tuning mode), the upper temperature limit =  $100.0^{\circ}$ C, and the lower temperature limit =  $0.0^{\circ}$ C.

- 3. The proportional gain (S4+0,1) can directly affect the output of the proportional term, which is proportional to the error. Increasing this value can speed up the response, but may lead to oscillations.
- 4. The integral time (S4+2,3) is inversely proportional to the integral term output, meaning that as the

integral time increases, the integral term output decreases. The integral term can eliminate steady-state errors by causing the control output to increase with accumulated errors over time, helping to stabilize the system at the set value. However, excessive integration can lead to overshoot.

- 5. The differential time (S4+4,5) can be used to calculate the differential term, which predicts the trend of error changes. Increasing this value can reduce overshoot and oscillation, but it is sensitive to noise. Therefore, incomplete differentiation is added to allow the system to filter out low-frequency noise.
- 6. The sampling time S4+6 is the time for data sampling and PID calculation. A shorter sampling time can enhance the system's response speed and control accuracy. However, for systems with large pure lag, it may lead to frequent changes in the controller output, which is detrimental to system stability. It is recommended to set the sampling time to 100ms.
- 7. The control cycle S4+7 refers to the periodic time used for outputting PWM digital signals. This value needs to be greater than the sampling period, but an excessively large control cycle can negatively impact the relay's lifespan and result in lower control accuracy.
- 8. The input filter constant S4+8 allows for a smooth transition in the measured value changes. The larger the parameter, the smoother the measured value becomes, but the greater the lag in the measured value. When the parameter is 0, there is no filtering effect.
- 9. Function modes include: default manual PID control mode, self-tuning PID control mode, manual PID control mode, ON/OFF control mode.
- 10. Default manual PID control mode: It is the default mode of the command, in which a set of default PID initial parameters are given internally, and you just need to set the target temperature, real-time temperature, temperature upper and lower limits, output upper and lower limits, and the control cycle time. The command will have a certain degree of overshooting for the first temperature rise, and then the temperature will be stabilized at the target temperature after a few minutes.
- 11. Self-tuning temperature control PID control mode

**Limit cycle method>**: This method is relatively stable in tuning, but the tuning period is longer. When the user selects this control mode, they need to set self-tuning configuration parameter bit0=0 and enable the power flow. The command will automatically tune a set of suitable control parameters based on the control object during the heating process. After the self-tuning mode is completed, the system will output the self-tuning parameters and automatically adjust them. The next time it is used, it needs to be switched to manual mode and input the self-tuning parameters for control. There may be a small temperature overshoot, but the error will be within  $\pm 1^{\circ}$ C after stabilization. The initial tuning time is relatively long, and the self-tuning effect is best in a normal temperature environment. It is suitable for occasions with high temperature requirements. The self-tuning sampling time can be set to 100ms. If using relay control, the control cycle can be set to 2000ms. The example curve for self-tuning temperature of 60°C and target temperature of 90°C is as follows.



The condition for self-tuning is that the internal self-tuning temperature of the system is 60°C.

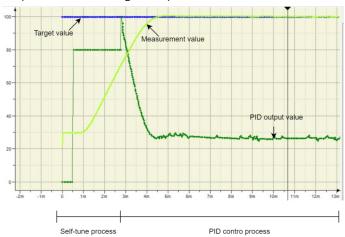
A: When the target temperature is greater than the actual temperature and the target temperature is above 90°C, use target temperature (-30°C) for self-tuning.

B: When the target temperature is greater than the actual temperature and the target temperature is above 60°C and below 90°C, use 60°C for self-tuning.

C: When the target temperature is greater than the actual temperature and the target temperature is below 60°C, use target temperature for self-tuning.

**∠Note:** The system will not self-tune if the actual temperature is higher than the target temperature or higher than the self-tuning temperature. Self-tuning can only be performed when the actual temperature is lower than both the target temperature and the self-tuning temperature.

Ascending Curve Method: This tuning method has a certain probability of failure, but it has a shorter tuning period. When the user selects this control mode, they need to set the self-tuning configuration parameter bit0=1 and enable the power flow. To use this mode for self-tuning, the temperature should be set to at least  $60^{\circ}$ C higher than the current temperature. If self-tuning fails, the self-tuning coefficient can be reduced or the set temperature can be increased. This command will automatically tune a set of suitable control parameters for the heating process of the controlled object. After the self-tuning mode is completed, the system will output the self-tuning parameters and automatically adjust them. The next time it is used, it needs to be switched to manual mode and the self-tuning parameters need to be entered for control. There may be a small temperature overshoot, but the error will be within  $\pm 1^{\circ}$ C after stabilization. The initial tuning time is relatively long, and the self-tuning effect is best in a normal temperature environment. It is suitable for occasions with high temperature requirements. The self-tuning sampling time can be set to 100ms. If using relay control, the control cycle can be set to 2000ms. The example curve of the tuning process from room temperature to the target temperature of  $100^{\circ}$ C is shown below.



12. Manual PID control mode: This control mode requires the user to manually enter the PID parameters, proportional gain, integral time constant and differential time constant, and the PID output is adjusted according to the adjustment equation. The PID adjustment equation is as follows:

$$u(k) = K_{p} \left[ e(k) + \frac{T}{T_{i}} \sum_{j=0}^{k} e(j) + \frac{T_{d}}{T} [e(k) - e(k-1)] \right]$$

In the equation, e(k) represents the error at the current time, e(k-1) represents the error at the previous time, Kp represents the proportional gain, Ti represents the integral time, Td represents the derivative time, and T represents the sampling period.

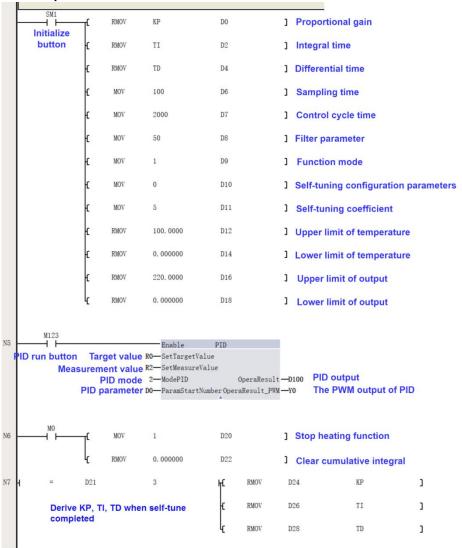
13. ON/OFF control mode: This control mode is a On/Off control. When the temperature exceeds the target temperature, the relay is disconnected. When the temperature is below the target temperature, the relay is opened at a certain control cycle ratio. After reaching stability, there will still be some errors in this control mode, so it is suitable for situations where high accuracy is not required.

#### **Precautions**

 The temperature control PID command needs to set the control parameter of the software element to the starting address number of 30 data registers. Do not overlap with elements used by other commands.

- Due to the slow temperature changes, the temperature sampling time should not be too small. When
  using a small time value, it will affect the effectiveness of the temperature control PID, it should not be
  too large either, and it should be less than the relay switch cycle time.
- Before the first execution of the temperature control PID command, each operand needs to be
  initialized. If the operands change during the running process, the underlying data of the temperature
  control PID will be updated in the next cycle.
- During the self-tuning process, do not modify the PID control parameters, otherwise it will lead to unforeseen consequences.
- When the energy flow is disconnected or an error occurs, the PID output will maintain its last output value, and the user can manually reset it to zero.

#### **Application Example**



Initialization: When the main module starts running the first scan cycle, it initializes the PID configuration parameters. After that, the PID operands are no longer initialized in the subsequent scan cycles.

The starting address D0 stores PID parameters. In the example, (D0, D1) is the proportional gain, (D2, D3) is the integral time, (D4, D5) is the differential time, sampling period D6 = 100ms, control time D7 = 1000ms, filtering parameter D8 = 50%, function mode D9 = 1 indicates the use of self-tuning mode, self-tuning option D10 = 0 indicates the use of the limit cycle method for self-tuning, and self-tuning coefficient D11 = 5.

Start tuning: After providing a set value, when M123 is ON, the output is controlled based on the selected tuning mode, and the measured value is monitored until the auto-tuning is completed (D21=3). Upon completetion, the proportional gain Kp, integral time Ti, and differential time Td will be derived.

Execute PID calculation: The function block automatically uses the derived PID parameters to perform the PID calculation at each sampling period, and the result of this calculation is output at D100. Meanwhile, Y0 outputs the corresponding PWM digital value according to the control period.

Stop heating: When M0 is turned on, D20 = 1 to stop heating, that is D100 = 0, Y0 = OFF, and clear cumulative integral (D22, D23).

## 3.27.3 RAMP: Ramp signal output command

| Commai     | nd list | RAMP (S1)       | (S2) (D1                   | .) (S3) (D2) | Applicable model | TS600 series |          |          |  |
|------------|---------|-----------------|----------------------------|--------------|------------------|--------------|----------|----------|--|
| 16-Bit cor | nmand   |                 | RAMP signal output command |              |                  |              |          |          |  |
| 32-Bit cor | nmand   |                 |                            |              | -                |              |          |          |  |
|            |         |                 | Bit                        |              | W                | ord          |          |          |  |
| Operand    | Type    | X, Y, M, LM, T, | Dx.y                       | Custom bit   | D, R, V, Z, T,   | Custom word  | Indexing | Constant |  |
|            |         | C, S            | Dx.y                       | variable     | С                | variable     |          |          |  |
| S1         | INT     | -               | -                          | -            | ✓                | ✓            | <b>✓</b> | ✓        |  |
| S2         | INT     | -               | 1                          | -            | ✓                | ✓            | <b>✓</b> | ✓        |  |
| D1         | INT     | -               | 1                          | -            | <b>√</b> [1]     | ✓            | <b>✓</b> | -        |  |
| S3         | INT     | -               | -                          | -            | <b>√</b>         | <b>√</b>     | <b>√</b> | <b>√</b> |  |
| D2         | BOOL    | <b>√</b> [2]    | -                          | -            | -                | -            | -        | -        |  |

#### Remark:

[1]Only the D, V, and R elements are supported.

[2] The X element is not supported.

#### **Operand Description**

S1: Source operand, starting value.

S2: Source operand, ending value.

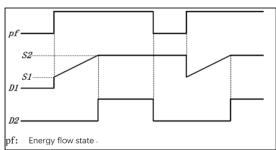
D1: Destination operand, output current value.

S3: Source operand, step number (S3>0, otherwise, an operand error is reported and the operation is not executed).

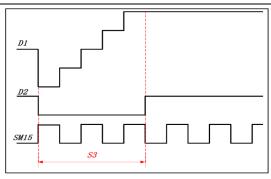
D2: Destination operand, output status.

#### **Function Description**

- 1. When the power flow has a rising edge and remains ON, perform linear interpolation every scanning cycle to determine the increment and current output value. After reaching S2, the output value (D1) remains in the current state, and the output status is set to ON.
- 2. If the power flow has a falling edge, the output status (D2) is set to OFF, and the output value (D1) remains in the current state until the power flow has a rising edge again. Then, the output value (D1) is initialized to the value of S1, and the next ramp calculation is continued, as shown in the following figure.



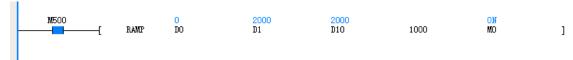
The execution process of the ramp command is decomposed as shown in the following figure (S3=5).



#### **Precautions**

- If this command is executed in the normal main cycle, to ensure linear interpolation of the output, the program execution needs to be set to a fixed scanning mode.
- If the step number is less than 0, the system will report an operand error and the command will not be executed.
- Users can convert data into analog waveforms through external special modules.
- The command will only generate one set of ramp data each time a rising edge occurs.
- When S1=S2, D1=S2 and D2=ON.
- The total number of RAMP, HACKLE, and TRIANGLE commands in the program should not exceed 100.

#### **Application Example**



When M500 is valid, interpolate from 0 to 2000 for 1000 operands and display the output result in D10. When the output value D10=endpoint value and D1=2000, set the output status M0 to ON. If a falling edge occurs in the input flow, set the output status M0 to OFF, keep the current data of output value D10 until the next rising edge occurs, and set the output value D10=initial value D0=0, then start a new ramp process.

## 3.27.4 HACKLE: Sawtooth Wave Signal Output Command

| Commar     | nd list | HACKLE (S1) (S2) (D1) (S3) (D2) |                                    |            | Applicable model | TS600 series |          |          |
|------------|---------|---------------------------------|------------------------------------|------------|------------------|--------------|----------|----------|
| 16-Bit cor | nmand   |                                 | HACKLE sawtooth wave signal output |            |                  |              |          |          |
| 32-Bit cor | nmand   |                                 |                                    |            | -                |              |          |          |
|            |         | Bit                             |                                    |            | W                | ord          |          |          |
| Operand    | Type    | X, Y, M, LM, T,                 | Dx.y                               | Custom bit | D, R, V, Z, T,   | Custom word  | Indexing | Constant |
|            |         | C, S                            |                                    | variable   | С                | variable     |          |          |
| S1         | INT     | -                               | -                                  | -          | ✓                | ✓            | <b>√</b> | ✓        |
| S2         | INT     | -                               | -                                  | -          | ✓                | ✓            | <b>√</b> | ✓        |
| D1         | INT     | -                               | -                                  | -          | <b>√</b> [1]     | ✓            | <b>√</b> | -        |
| S3         | INT     | -                               | -                                  | -          | <b>√</b>         | <b>√</b>     | <b>√</b> | <b>√</b> |
| D2         | BOOL    | <b>√</b> [2]                    | -                                  | -          | -                | -            | -        | -        |

#### Remark:

[1]Only the D, V, and R elements are supported.

[2] The X element is not supported.

#### **Operand Description**

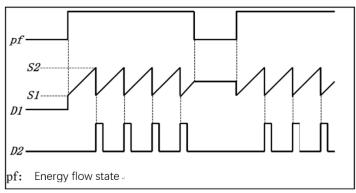
S1: Source operand, starting value.

S2: Source operand, ending value.

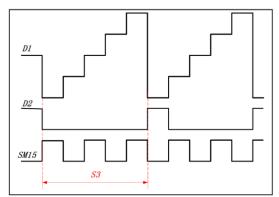
- D1: Destination operand, output current value.
- S3: Source operand, step number (S3>0, otherwise, an operand error is reported and the operation is not executed).
- D2: Destination operand, output status.

#### **Function Description**

- 1. Perform linear interpolation every scanning cycle when power flow is effective. When the output value reaches S2, initialize it to the value of S1 and set the status output bit (D2) to ON. If the power flow continues to be ON in the next scanning cycle, set the status output bit (D2) to OFF and continue to generate the next sawtooth wave.
- 2. During the generation process of the sawtooth wave function, if there is a falling edge in the power flow, the output status (D2) is set to OFF, and the output value (D1) remains in the current state until the power flow appears rising edge again. At this point, the output value (D1) is initialized to the value of S1, and the next sawtooth wave operation continues. See the figure below.



The execution process of the sawtooth wave command is decomposed as shown in the following figure (S3=5).



#### **Precautions**

- If this command is executed in the normal main cycle, to ensure linear interpolation of the output, the program execution needs to be set to a fixed scanning mode.
- If the step number is less than 0, the system will report an operand error and the command will not be executed.
- Users can convert data into analog waveforms through external special modules.
- As long as the power flow is valid, the command will generate a series of continuous sawtooth wave data.
- When S1=S2, D1=S2 and D2=ON (no count pulse is generated).
- The total number of RAMP, HACKLE, and TRIANGLE commands in the program should not exceed 100.

#### **Application Example**



When M501 is valid, interpolate from 0 to 2000 for 1000 operands and display the output result in D10. When the output value D10=endpoint value and D1=2000, set the output status M0 to ON. In the next scanning cycle, if X0 remains ON, the output value D10 is initialized to the initial value D0=0, and at the same time, the output status M0 is set to OFF, starting the next sawtooth wave generation process.

If there is a falling edge in the power flow during the operation, set the output status M0 to OFF, and the output value D10 remains in the current data until the power flow appears rising edge again. At this point, the output value D10 is initialized to the initial value D0=0, and a new sawtooth wave generation process starts again.

## 3.27.5 TRIANGLE: Triangle wave signal output command

| Commar     | nd list | TRIANGLE        | (S1) (S2<br>(D2)                   | ) (D1) (S3) | Applicable model | TS600 series |          |          |
|------------|---------|-----------------|------------------------------------|-------------|------------------|--------------|----------|----------|
| 16-Bit con | nmand   |                 | HACKLE sawtooth wave signal output |             |                  |              |          |          |
| 32-Bit con | nmand   |                 |                                    |             | -                |              |          |          |
|            |         | Bit             |                                    |             | W                | /ord         |          |          |
| Operand    | Туре    | X, Y, M, LM, T, | Dyy                                | Custom bit  | D, R, V, Z,      | Custom word  | Indexing | Constant |
|            |         | C, S            | Dx.y                               | variable    | T, C             | variable     |          |          |
| S1         | INT     | -               | 1                                  | -           | <b>\</b>         | ✓            | <b>✓</b> | ✓        |
| S2         | INT     | -               | 1                                  | -           | <b>\</b>         | ✓            | <b>✓</b> | ✓        |
| D1         | INT     | -               | -                                  | -           | <b>√</b> [1]     | ✓            | <b>✓</b> | -        |
| S3         | INT     | -               |                                    | -           | <b>√</b>         | <b>√</b>     | <b>√</b> | <b>√</b> |
| D2         | BOOL    | <b>√</b> [2]    | -                                  | -           | -                | -            | -        | -        |

#### Remark:

[1]Only the D, V, and R elements are supported.

[2] The X element is not supported.

#### **Operand Description**

S1: Source operand, starting value.

S2: Source operand, ending value.

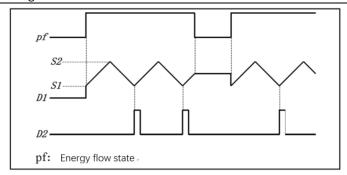
D1: Destination operand, output current value.

S3: Source operand, step number (S3>0, otherwise, an operand error is reported and the operation is not executed).

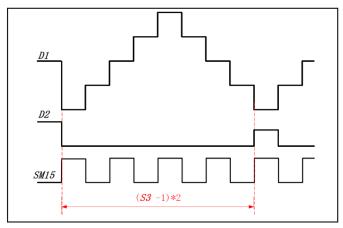
D2: Destination operand, output status.

#### **Function Description**

Perform linear interpolation every scanning cycle when power flow is effective. When the output value reaches S2, the first half ramp of the triangular wave is completed, and the increment direction of the output value is changed to continue generating the second half ramp. When the output value (D1) reaches the S1 value again, the status output bit (D2) is turned ON. If the power flow continues to be ON in the next scanning cycle, set the status output bit (D2) to OFF and continue to generate the next triangle wave. During the generation process of the triangular wave function, if there is a falling edge in the power flow, the output status (D2) is set to OFF, and the output value (D1) remains in the current state until the power flow appears rising edge again. At this point, the output value (D1) is initialized to the value of S1, and a new triangular wave generation process starts again, as shown in the following figure.



The execution process of the triangle wave command is decomposed as shown in the following figure (S3=5).



#### **Precautions**

- If this command is executed in the normal main cycle, to ensure linear interpolation of the output, the program execution needs to be set to a fixed scanning mode.
- If the step number is less than 0, the system will report an operand error and the command will not be executed.
- Users can convert data into analog waveforms through external special modules.
- As long as the power flow is valid, the command will generate a series of continuous triangle wave data.
- When S1=S2, D1=S2 and D2=ON (no count pulse is generated).
- The cycle of the triangle wave =  $(S3-1) \times 2$ .
- The total number of RAMP, HACKLE, and TRIANGLE commands in the program should not exceed 100.

#### **Application Example**



When M502=ON, interpolate from 0 to 2000 for 1000 operands and display the output result in D10. When the output value D10=ending value D1=2000, the half wave of the triangular wave is completed. Afterwards, interpolate 1000 times from 2000 to 0. When the output value D1=initial value D0, the complete triangular wave is generated, and the output status M0 is set to ON. In the next scan cycle, if X0 is kept ON, the output status M0 is set OFF and the next triangle wave process starts.

If there is a falling edge during the operation, set the output status M0 to OFF, and the output value M10 remains in the current data until the power flow appears rising edge again. At this point, the output value D10 is initialized to the initial value D0=0, and a triangle wave generation process starts again.

#### 3.27.6 MSC: Multi-station control command

| Comma     | and list | MSC (S1) (S2) (S3) (S4) (D5) (D6) |          | Applicable model | TS600 series   |             |          |          |
|-----------|----------|-----------------------------------|----------|------------------|----------------|-------------|----------|----------|
| 16-Bit co | mmand    |                                   |          | MSC              | C multi-statio | on control  |          |          |
| 32-Bit co | mmand    |                                   |          |                  | -              |             |          |          |
|           |          |                                   | Bit      |                  | ٧              | /ord        |          |          |
| Operand   | Type     | X, Y, M,                          | <b>C</b> | Custom bit       | D, R, V, Z,    | Custom word | Indexing | Constant |
|           |          | LM, T, C, S                       | Dx.y     | variable         | T, C           | variable    |          |          |
| S1        | BOOL     | <b>√</b> [1]                      | 1        | -                | -              | -           | -        | -        |
| S2        | DWORD    | -                                 | ı        | -                | <b>√</b> [2]   | ✓           | -        | -        |
| S3        | WORD     | ı                                 | ı        | -                | <b>√</b> [2]   | ✓           | i        | -        |
| S4        | DWORD    | -                                 | 1        | -                | <b>√</b> [2]   | ✓           | -        | -        |
| S5        | DWORD    | -                                 | -        | -                | <b>√</b> [2]   | ✓           | -        | -        |
| S6        | WORD     | -                                 | -        | -                | <b>√</b> [2]   | ✓           | -        | -        |
| D7        | BOOL     | <b>√</b> [3]                      | 1        | <b>√</b>         | -              | ✓           | -        | -        |
| D8        | DWORD    | -                                 | -        | -                | <b>√</b> [2]   | ✓           | -        |          |
| D9        | DWORD    | -                                 | -        | -                | <b>√</b> [2]   | ✓           | -        | -        |

#### Remark:

[1]Only X and M elements are supported.

[2]Only D, R elements are supported.

[3]Only Y, M elements are supported.

#### **Operand Description**

S1: To initiate an command at the trigger input point, choose an external interrupt input point or a general input point. The command is triggered on both rising and falling edges, capturing the value of S2.

S2: Compare the data source.

S3: Occupy two consecutive 16-bit registers continuously, used for setting the station count n (1-100) and the workpiece count m (1-50). It is recommended to use non-volatile holding registers.

S4, S5: These represent the entry and exit values of workpieces, occupying n consecutive 32-bit registers (double words). Each parameter utilizes two consecutive registers, and it is advisable to employ non-volatile holding registers to preserve data in case of power loss. When the entry comparison value for a particular station exceeds the exit comparison value (S4 > S5), it indicates that the comparison action for that station is not executed. The specific register address allocation is as follows:

| Name                           | Station 1 | Station 2 | ••• | Station n  |
|--------------------------------|-----------|-----------|-----|------------|
| Station Entry Comparison Value | S4        | S4+2      |     | S4+(n-1)*2 |
| Station Exit Comparison Value: | S5        | S5+2      |     | S5+(n-1)*2 |

S6: Length of workpieces to be filtered, ranging from 0 to 1000.

D7: Occupies n consecutive coils (corresponding to the number of stations). Only Y and M coils can be specified for output. Used to determine whether the corresponding workpiece has entered or left the station. During command execution, each station will use the sequential index to determine if the corresponding workpiece has entered or left the station based on the configured comparison values. When the real-time count value of the corresponding workpiece is ≥ the entry comparison value, the corresponding output point is set to ON. When the real-time count value of the corresponding workpiece is ≥ the exit comparison value, the corresponding output point is set to OFF.

Assuming the trigger input point S1 is X0 and the comparison output component D6 is Y1, the following

explains the roles of S3 and S3+1: the entry value and exit value of the workpiece are relative to the station position with respect to X0. For example, if the entry value for Station 1 is set to 1000 and the exit value is set to 1200, it means that when the workpiece passes through position X0 after the rising edge, after counting 1000 high-speed values, it enters Station 1, and at this point, Y1 is set to ON. It waits for the falling edge of the trigger input point X0 and then, after counting 1200 high-speed values, leaves Station 1, and at this point, Y1 is set to OFF.

**Note:** If the trigger input point X0 experiences multiple rising and falling edges and the high-speed count value has not reached 1000, the underlying system remembers a maximum of 50 workpieces for each station.

D8: Number of completed workpieces.

D9: Current length of the workpiece.

#### **Precautions**

The MSC command can be invoked up to a maximum of 128 times.

#### **Function Description**

The basic flow of the command is illustrated in the following diagram.

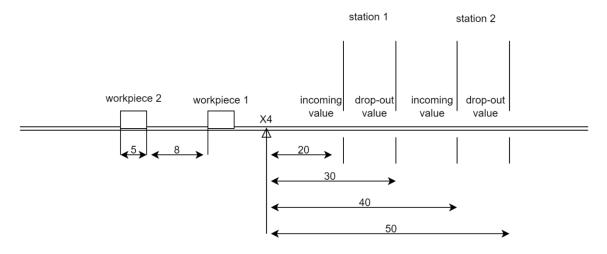
| Compute element | Compute element | Comparing elemen

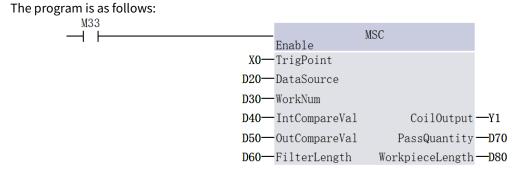
#### **Precautions**

• Upon the disconnection and subsequent reconnection of the prerequisites for the MSC, all values within the D6 storage area will be cleared, and the output will be set to OFF.

#### **Application Example**

Assuming there are two workpieces that need to undergo processing at two stations, with the trigger input signal being X0 and the encoder signal input point being D20. The width of each workpiece is 5, and the distance between workpieces is 9.





#### Input Soft Elements:

| Soft Element Address | Function Description              |
|----------------------|-----------------------------------|
| X0                   | Trigger input point = X0          |
| D20                  | Comparative data source = D20     |
| D30                  | Set number of workstations = 2    |
| D31                  | Set number of workpieces = 2      |
| D40                  | Station 1 preset entry value = 20 |
| D42                  | Station 2 preset entry value = 40 |
| D50                  | Station 1 preset exit value = 30  |
| D52                  | Station 2 preset exit value = 50  |
| D60                  | Filter workpiece length = 0       |

### **Output Results:**

Assuming the high-speed count value when workpiece 1 triggers X0 rising edge is 11, the entry and exit comparison values for each station are as follows:

| Name                               | Station 1 | Station 2 |
|------------------------------------|-----------|-----------|
| Workpiece 1 Entry Comparison Value | 31        | 51        |
| Workpiece 1 Exit Comparison Value  | 46        | 66        |
| Workpiece 2 Entry Comparison Value | 45        | 65        |
| Workpiece 2 Exit Comparison Value  | 60        | 80        |

## 3.28 Verification Command

## 3.28.1 Command list

| Command Category     | Name  | Function                   |  |  |
|----------------------|-------|----------------------------|--|--|
|                      | CCITT | CCITT checksum calculation |  |  |
| Varification Commond | CRC16 | CRC16 checksum calculation |  |  |
| Verification Command | LRC   | LRC checksum calculation   |  |  |
|                      | CCD   | CCD checksum calculation   |  |  |

#### 3.28.2 CCITT: CCITT Checksum Calculation Command

| Comma     | nd list          | CCITT (S) (n) (D) Applicable model TS600 series |       |                     |                     |                      |          |          |
|-----------|------------------|---|-------|---------------------|---------------------|----------------------|----------|----------|
| 16-Bit co | mmand            |   |       | CCIT                | T checksum c        | alculation           |          |          |
| 32-Bit co | mmand            |   |       |                     | -                   |                      |          |          |
|           |                  | Bit   |       |                     | W                   | ord                  |          |          |
| Operand   | Туре             | X, Y, M, LM,<br>T, C, S                         | Dx.y  | Custom bit variable | D, R, V, Z, T,<br>C | Custom word variable | Indexing | Constant |
| S         | WORD,<br>Array*n | -   | -     | -                   | <b>√</b> [1]        | ✓                    | <        | -        |
| n         | INT              | -   | / / / |                     |                     |                      |          |          |
| D         | WORD             | -   | -     | -                   | <b>√</b> [1]        | <b>√</b>             | <b>✓</b> | -        |

#### Remark:

[1]Only the D, V, and R elements are supported.

#### **Operand Description**

- S: The operand of the source, representing the starting address of the data to be verified.
- n: The quantity of data to be verified, in bytes, where  $0 \le n \le 256$ .
- D: The operand of the destination, representing the address of the verification result software element.

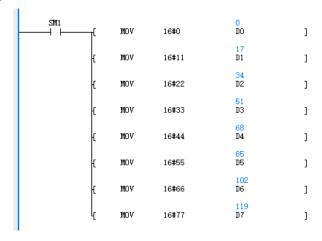
#### **Function Description**

- 1. Perform CCITT checksum operation on n bytes of data starting from the initial unit (S), and assign the result to unit D.
- 2. The polynomial for the CCITT checksum algorithm is:  $X^{16}+X^{12}+X^5+1$ .

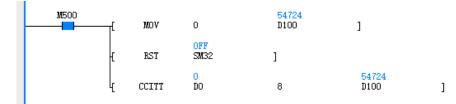
#### **Precautions**

- If the verification quantity n is less than 0 or greater than 256, the system reports an operand error, and the command is not executed.
- Each time the command is executed, the system substitutes the content of D before execution into the operation, so D must be initialized before execution.
- When SM32 is in the OFF state, the high 8 bits and low 8 bits of the verification data starting from unit S2 participate in the CCITT checksum operation together, with 16 bits as the unit.
- When SM32 is in the ON state, the low 8 bits of the verification data starting from unit S2 participate in the CCITT checksum operation with 8 bits as the unit.

#### **Application Example**



• In the case of SM32 = OFF, perform a 16-bit mode checksum.



If M501 = ON, perform CCITT checksum operation on the 8 bytes of data starting from D0 (both high byte and low byte participate in the operation), and store the checksum in D100 = 54724.

• In the case of SM32 = ON, perform a 8-bit mode checksum.



If M502 = ON, perform CCITT checksum operation on the 8 bytes of data starting from D0 (only the low byte participates in the operation, and the high byte does not participate), and store the checksum in D100 = 28097.

#### 3.28.3 CRC16: CRC16 Checksum Calculation Command

| Comma     | and list | CRC16 (S) (n) (D) Applicable model TS600 series |      |            |              |                |          |          |
|-----------|----------|---|------|------------|--------------|----------------|----------|----------|
| 16-Bit co | mmand    |   |      | CRC16 CI   | RC16 checks  | um calculation |          |          |
| 32-Bit co | mmand    |   |      |            | -            |                |          |          |
|           |          | Bit   |      |            | V            | /ord           |          |          |
| Operand   | Туре     | X, Y, M, LM,                                    | Dyy  | Custom bit | D, R, V, Z,  | Custom word    | Indexing | Constant |
|           |          | T, C, S   | Dx.y | variable   | T, C         | variable       |          |          |
| S         | WORD,    |   |      |            | <b>√</b> [1] | _              | ,        |          |
| 3         | Array*n  | -   | -    | -          | V (2)        | V              | V        | -        |
| n         | INT      | -   | -    | -          | <b>√</b>     | <b>√</b>       | <b>√</b> | <b>√</b> |
| D         | WORD     | -   | -    | -          | <b>√</b> [1] | ✓              | ✓        | -        |

#### Remark:

[1]Only the D, V, and R elements are supported.

#### **Operand Description**

S: The operand of the source, representing the starting address of the data to be verified.

n: The quantity of data to be verified, in bytes, where  $0 \le n \le 256$ .

D: The operand of the destination, representing the address of the verification result software element.

#### **Function Description**

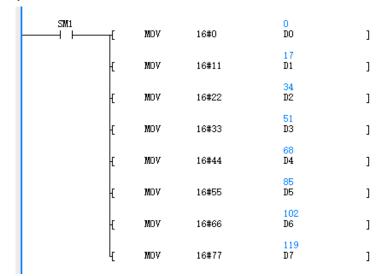
- 1. Perform CRC16 checksum operation on n bytes of data starting from the initial unit (S), and assign the result to unit D.
- 2. The polynomial for the CRC16 checksum algorithm is:  $X^{16}+X^{15}+X^2+1$ .

#### **Precautions**

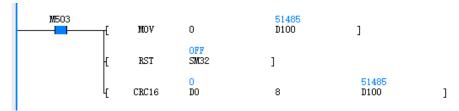
• If the verification quantity n is less than 0 or greater than 256, the system reports an operand error, and the command is not executed.

- Each time the command is executed, the system substitutes the content of D before execution into the operation, so D must be initialized before execution.
- If using standard Modbus CRC for verification, initialize the D element (checksum) with the value 16#FFFF. Additionally, the high and low bytes (high 8 bits, low 8 bits) need to be swapped.
- When SM32 is in the OFF state, perform the CRC16 checksum operation with 16 bits as the unit, with the high 8 bits and low 8 bits of the verification data starting from unit S2 participating together.
- When SM32 is in the ON state, perform the CRC16 checksum operation with 8 bits as the unit, with the low 8 bits of the verification data starting from unit S2 participating.

#### **Application Example**



• In the case of SM32 = OFF, perform a 16-bit mode checksum.



If M503 = ON, perform CCITT checksum operation on the 8 bytes of data starting from D0 (both high byte and low byte participate in the operation), and store the checksum in D100 = 51485.

• In the case of SM32 = ON, perform a 8-bit mode checksum.



If M504 = ON, perform CCITT checksum operation on the 8 bytes of data starting from D0 (only the low byte participates in the operation, and the high byte does not participate), and store the checksum in D100 = 57708.

### 3.28.4 LRC: LRC16 Checksum Calculation Command

| Comma     | nd list          | LRC (S) | LRC (S) (n) (D) Applicable model TS600 series |             |              |                |          |   |
|-----------|------------------|---------|---|-------------|--------------|----------------|----------|---|
| 16-Bit co | mmand            |         |   | LRC (LRC    | C16 checksur | n calculation) |          |   |
| 32-Bit co | mmand            |         |   |             | -            |                |          |   |
|           |                  | Bit     |   | W           | /ord         |                |          |   |
| Operand   | Type             |         | Custom bit                                    | D, R, V, Z, | Custom word  | Indexing       | Constant |   |
|           |                  | T, C, S | Dx.y  | variable    | T, C         | variable       |          |   |
| S         | WORD,<br>Array*n | 1       | 1   | -           | <b>√</b> [1] | ✓              | <b>√</b> | - |
| n         | INT              | -       | / / / /                                       |             |              |                |          |   |
| D         | WORD             | -       | -   | -           | <b>√</b> [1] | <b>√</b>       | <b>√</b> | - |

#### Remark:

[1]Only the D, V, and R elements are supported.

#### **Operand Description**

- S: The operand of the source, representing the starting address of the data to be verified.
- n: The quantity of data to be verified, in bytes, where  $0 \le n \le 256$ .
- D: The operand of the destination, representing the address of the verification result software element.

#### **Function Description**

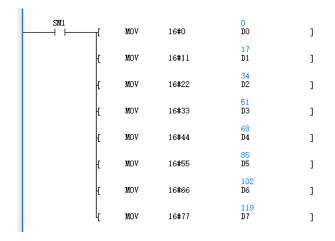
Perform LRC checksum operation on n bytes of data starting from the initial unit (S), and assign the result to unit D.

#### **Precautions**

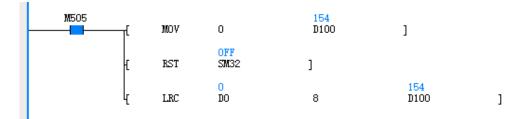
- If the verification quantity n is less than 0 or greater than 256, the system reports an operand error, and the command is not executed.
- Each time the command is executed, the system substitutes the content of D before execution into the operation, so D must be initialized before execution.
- When SM32 is in the OFF state, perform LRC checksum operation with 16 bits as the unit. The high 8 bits and low 8 bits of the verification data starting from unit S2 participate together in the LRC checksum operation.
- When SM32 is in the ON state, perform LRC checksum operation with 8 bits as the unit. The low 8 bits of the verification data starting from unit S2 participate in the LRC checksum operation.

#### **Application Example**

Init



• In the case of SM32 = OFF, perform a 16-bit mode checksum.



If M505 = ON, perform CCITT checksum operation on the 8 bytes of data starting from D0 (both high byte and low byte participate in the operation), and store the checksum in D100 = 154.

• In the case of SM32 = ON, perform a 8-bit mode checksum.



If M506 = ON, perform CCITT checksum operation on the 8 bytes of data starting from D0 (only the low byte participates in the operation, and the high byte does not participate), and store the checksum in D100 = 36.

## 3.28.5 CCD: CCD Checksum Calculation Commands

| Comma     | ınd list | CCD (S)      | (D1) | (D2) (n)   | Applicable<br>model | TS600 series  |          |          |
|-----------|----------|--------------|------|------------|---------------------|---------------|----------|----------|
| 16-Bit co | mmand    |              |      | CCD: CC    | CD checksun         | n calculation |          |          |
| 32-Bit co | mmand    |              |      |            | -                   |               |          |          |
|           |          |              | Bit  |            | Word                |               |          |          |
| Operand   | Туре     | X, Y, M, LM, | Dyy  | Custom bit | D, R, V, Z,         | Custom word   | Indexing | Constant |
|           |          | T, C, S      | Dx.y | variable   | T, C                | variable      |          |          |
| S         | WORD,    |              |      |            | <b>√</b> [1]        | ,             |          |          |
| 3         | Array*n  | -            | •    | -          | V [-]               | <b>√</b>      | 1        | -        |
| D1        | WORD     | -            | -    | -          | <b>√</b> [1]        | ✓             | -        | -        |
| D2        | WORD     | -            | -    | -          | <b>√</b> [1]        | ✓             | -        | -        |
| n         | WORD     | -            | -    | -          | ✓                   | ✓             | ✓        | ✓        |

#### Remark:

[1]Only the D, V, and R elements are supported.

#### **Operand Description**

- S: Source operand, representing the starting address of the variable to be used in the checksum calculation.
- D1: Destination operand 1, which stores the checksum.
- D2: Destination operand 2, which stores the result of a termwise XOR logical operation.
- n: Number of bytes for checksum, where  $0 \le n \le 256$ .

#### **Function Description**

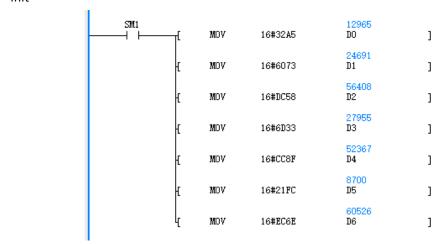
- 1. Perform two types of checksum calculations on n data elements starting from the initial unit (S).
- 2. Store the result of the direct addition summation operation in D1.
- 3. Store the result of the bitwise XOR operation in D2.
- 4. This operation is commonly used for communication data correctness and integrity verification.

#### **Precautions**

- If the verification quantity n is less than 0 or greater than 256, the system reports an operand error, and the command is not executed.
- When SM32 is in the OFF state, perform CCD checksum operation with 16 bits as the unit. The high 8 bits and low 8 bits of the verification data starting from unit S2 participate together in the CCD checksum operation.
- When SM32 is in the ON state, perform the CCD checksum operation with 8 bits as the unit, with the low 8 bits of the verification data starting from unit S2 participating.

#### **Application Example**

Init



• In the case of SM32 = OFF, perform a 16-bit mode checksum.



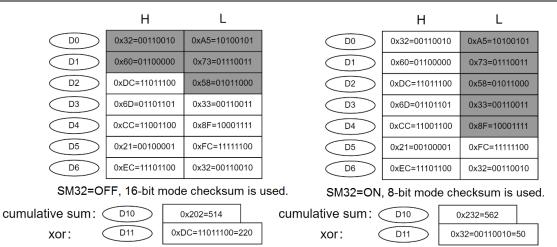
When M501 is set to ON, perform a CCD checksum operation on the 5-byte data starting from D0 (involving both high and low bytes in the calculation). Store the checksum result in D10, and store the XOR result in D11.

• In the case of SM32 = ON, perform a 8-bit mode checksum.



When M502 is set to ON, perform a CCD checksum operation on the 5-byte data starting from D0 (only involving the low byte in the calculation, excluding the high byte). Store the checksum result in D10, and store the XOR result in D11.

Refer to the specific diagram below for details.



## 3.29 Other Commands

#### 3.29.1 Command list

| Command Category | Name | Function               |
|------------------|------|------------------------|
|                  | RND  | Generate random number |
| Other Commands   | DUTY | Generate timed pulse   |
|                  | REF  | I/O immediate refresh  |

### 3.29.2 RND: Generate Random Number Command

| Comma     | ınd list       | RND (D)                 |                 | Applicable model    | TS600 series        |                               |          |          |  |
|-----------|----------------|-------------------------|-----------------|---------------------|---------------------|-------------------------------|----------|----------|--|
| 16-Bit co | mmand          |                         | The RND instruc |                     |                     | on generates a random number. |          |          |  |
| 32-Bit co | mmand          |                         |                 |                     | -                   |                               |          |          |  |
|           |                |                         | Bit             |                     | W                   | ord ord                       |          |          |  |
| Operand   | Type           | X, Y, M, LM,<br>T, C, S | Dx.y            | Custom bit variable | D, R, V, Z,<br>T, C | Custom word variable          | Indexing | Constant |  |
| D         | WORD/<br>DWORD | 1                       | 1               | -                   | <b>√</b> [1]        | ✓                             | <b>√</b> | -        |  |

#### Remark:

[1]The V element is not supported.

#### **Operand Description**

D: Starting address of the soft element to store the random number.

#### **Function Description**

Upon execution of the command, a pseudorandom number in the range of 0 to 65535 is generated, and its value is stored in the D unit as a random number. If the generated random number is 0, the zero flag (SM18) is set.

### **Application Example**



When M500 is set to ON, a random number is generated and stored in D0, where D0 is set to 16214.

## 3.29.3 DUTY: Generate Duty Cycle Pulse Command

| Commai     | nd list | DUTY (S1) (S2) (D1) (D2) |          |             | Applicable model | TS600 series     |          |          |
|------------|---------|--------------------------|----------|-------------|------------------|------------------|----------|----------|
| 16-Bit cor | nmand   |                          | The D    | UTY instruc | tion generate    | s a duty cycle p | ulse.    |          |
| 32-Bit cor | nmand   |                          |          |             | -                |                  |          |          |
|            |         |                          | Bit      |             | W                | ord ord          |          |          |
| Operand    | Туре    | X, Y, M, LM, T,          | D.,      | Custom bit  | D, R, V, Z, T,   | Custom word      | Indexing | Constant |
|            |         | C, S                     | Dx.y     | variable    | С                | variable         |          |          |
| S1         | WORD    | -                        | ı        | -           | <b>√</b> [1]     | <b>✓</b>         | <b>✓</b> | <b>✓</b> |
| S2         | WORD    | -                        | ı        | -           | <b>√</b> [1]     | <b>✓</b>         | <b>✓</b> | <b>✓</b> |
| D1         | BOOL    | <b>√</b> [2]             | <b>√</b> | <b>√</b>    | -                | -                | -        | -        |
| D2         | WORD    | -                        | -        | -           | <b>√</b>         | <b>√</b>         | <b>✓</b> | -        |

#### Remark:

[1]The V and Z elements are not supported.

[2] The X element is not supported.

#### **Operand Description**

- S1: Number of scans in the ON state.
- S2: Number of scans for OFF state.
- D1: Destination address for the continuous timed output.
- D2: Number of pulses in the timed output.

#### **Function Description**

- The timed pulse output unit D undergoes a transition in the ON state for S1 scans, followed by the OFF state for S2 scans.
- 2. Multiple DUTY commands should not utilize the same target address for timed clock outputs.

#### **Precautions**

- The action begins on the rising edge of the command. The current flow persists even if interrupted, and it halts only on STOP or power failure.
- Up to 128 DUTY commands are supported.

#### **Application Example**



When M500 is set to ON, M0 undergoes ON state for 10,000 scans, followed by an OFF state for the next 10,000 scans. Simultaneously, the count of scan occurrences is stored in D0.

### 3.29.4 REF: Immediate I/O Refresh Command

| Command list |         | REF             | (D)      | (S)        | Applicable<br>Models | TS          | 6600 series |          |
|--------------|---------|-----------------|----------|------------|----------------------|-------------|-------------|----------|
| 16-Bit cor   | mmand   |                 |          | REF: I     | Immediate I,         | O refresh   |             |          |
| 32-Bit cor   | nmand   |                 |          |            | -                    |             |             |          |
|              | nd Type |                 | Bit      |            | W                    | /ord        |             |          |
| Operand      |         | X, Y, M, LM, T, | <b>C</b> | Custom bit | D, R, V, Z,          | Custom word | Indexing    | Constant |
|              |         | C, S            | Dx.y     | variable   | T, C                 | variable    |             |          |
| D            | BOOL    | <b>√</b> [1]    | ı        | -          | 1                    | -           | 1           | -        |
| S            | INT     | -               | 1        | -          | -                    | -           | -           | ✓        |

Remark:

[1]Only X and Y elements are supported.

#### **Operand Description**

D: Starting X/Y element to be refreshed.

S: Number of ports to be refreshed.

#### **Function Description**

Generally, the inputs and outputs of a PLC are executed after the user program concludes. During the computation, if there is a need to read the latest input status or update the output status immediately, this command can be employed.

#### **Precautions**

- The indices of input ports  $(X_n, Y_n)$  should be multiples of 8.
- The quantity of ports to be refreshed should also be multiples of 8.
- Between FOR-NEXT commands, REF is commonly used for immediate processing.
- During the execution of interrupt processing involving input and output actions, in the interrupt subroutine, use the REF command to refresh inputs and outputs, obtain the latest input information, and promptly output computation results.
- For relay-type output points, consider the response time of the output points.

#### **Application Example**



When M0 is set to ON, the states of Y0 to Y7 are immediately output, unaffected by the scanning cycle.

# **4 Appendix**

## 4.1 System variables

### 4.1.1 Overview

System variables are registers used to represent and modify PLC runtime status information, such as device model, version number, serial ports, Ethernet, CAN communication, etc.

## 4.1.2 List of system variables

Table 4-1 Overview of System Variables

| Category of system variables | Description  |
|------------------------------|--|
| CVC CAN                      | Information related to CAN communication, such as node number, baud rate,    |
| _SYS_CAN                     | slave on-line status, etc  |
| SVS COM                      | Serial communication related information, such as node number, baud rate,    |
| _SYS_COM                     | slave node online status, etc.   |
| _SYS_ECAT                    | EtherCAT master and slave node status information                            |
| CVC ETHEDNET                 | Ethernet communication information, e.g., IP, MAC, online status, error      |
| _SYS_ETHERNET                | diagnostics.   |
| CVC INITO                    | PLC system information, e.g., SN number, firmware version, RTC clock, module |
| _SYS_INFO                    | diagnostics, system logs.  |

## 4.1.3 \_SYS\_CAN CAN interface running information

Table 4-2 \_sCAN Interface Information

| Name           | Data Type | Description                         | R/W type |
|----------------|-----------|-------------------------------------|----------|
| _sCAN.BaudRate | INT       | Baud rate (kbps)                    | R        |
| _sCAN.LoadRate | INT       | Load rate (%)                       | R        |
| _sCAN.RxPerSec | INT       | Frames received per second (FPS)    | R        |
| _sCAN.TxPerSec | INT       | Frames transmitted per second (FPS) | R        |
| _sCAN.RxErrCnt | INT       | Receive error counter               | R        |
| _sCAN.TxErrCnt | INT       | Transmit error counter              | R        |
| _sCAN.Protocol | INT       | Communication protocol              | R        |

Table 4-3 \_sCANOpen Interface Information

| Name                      | Data Type             | Description                                 | R/W<br>type |
|---------------------------|-----------------------|---|-------------|
| _sCANOpen.NodeID          | INT                   | Node ID                                     | R           |
| _sCANOpen.NodeState       | INT                   | Node status, 1 for online and 0 for offline | R           |
| _sCANOpen.sEmcy           | _stru_CANOpen_EMCY    | Emergency                                   | R           |
| _sCANOpen.sDebug          | _stru_CANOpen_DEBUG   | Commissioning interface                     | R           |
| _sCANOpen.sCfgErr         | _stru_CANOpen_CFG_ERR | Configuration error message                 | R           |
| _sCANOpen.sEmcy.NodeID    | INT                   | Emergency Node ID                           | R           |
| _sCANOpen.sEmcy.ErrorCode | INT                   | Emergency error code                        | R           |

| Name                             | Data Type | Description   | R/W<br>type |
|----------------------------------|-----------|---|-------------|
| _sCANOpen.sEmcy.RegAndMsErrField | INT       | Error register<br>pre-manufacturer custom<br>error message area | R           |
| _sCANOpen.sDebug.NodeID          | INT       | Debug node ID   | R           |
| _sCANOpen.sDebug.State           | INT       | Debug status  | R           |
| _sCANOpen.sDebug.Index           | INT       | Debug primary index   | R           |
| _sCANOpen.sDebug.SubIndexAndSize | INT       | Debug sub-index and data size                                   | R           |
| _sCANOpen.sDebug.Data            | INT       | Debug data or error code  | R           |
| _sCANOpen.sCfgErr.NodeID         | INT       | Configuration error message node ID                             | R           |
| _sCANOpen.sCfgErr.ConfigIndex    | INT       | Configuration number  | R           |
| _sCANOpen.sCfgErr.ErrorCode      | DINT      | Error code  | R           |

## 4.1.4 \_SYS\_COM Serial Port Operation Information

Table 4-4 \_sCOMx Serial Port Information

| Name             | Data Type | Description            | R/W<br>type |
|------------------|-----------|------------------------|-------------|
| _sCOMx.BaudRate  | DINT      | Baud rate              | R           |
| _sCOMx.DataBits  | INT       | Data bit               | R           |
| _sCOMx.Parity    | INT       | Check bit              | R           |
| _sCOMx.StopBits  | INT       | Stop bit               | R           |
| _sCOMx.Interface | INT       | Physical interface     | R           |
| _sCOMx.Protocol  | INT       | Communication protocol | R           |

**∠Note:** Here \_sCOMx represents \_sCOM1\_485, \_sCOM2\_485, and \_sCOM3\_232.

Table 4-5 Free Port Protocol Information of \_sFreex Serial Ports

| Name             | Data Type | Description                                  | R/W<br>type |
|------------------|-----------|--|-------------|
| _sFreex.Sent     | DINT      | The number of bytes sent by the COM port     | R           |
| _sFreex.Received | DINT      | The number of bytes received by the COM port | R           |
| _sFreex.Timeout  | DINT      | Maximum timeout time (ms)                    | R           |
| _sFreex.SendLen  | INT       | Number of bytes transmitted                  | R           |
| _sFreex.SendBuf  | INT[256]  | Transmit data buffer                         | R           |
| _sFreex.RecvBuf  | INT[256]  | Receive data buffer                          | R           |
| _sFreex.RecvLen  | INT       | The number of bytes at a single time         | R           |
| _sFreex.Enable   | BOOL      | Enabled state                                | R           |
| _sFreex.Activate | BOOL      | Activated status                             | R           |
| _sFreex.Busy     | BOOL      | Busy state                                   | R           |
| _sFreex.Done     | BOOL      | Completion sign                              | R           |
| _sFreex.Error    | BOOL      | Error sign                                   | R           |

**∠Note:** Here x represents a serial port number which ranges between 1 and 3.

Table 4-6 \_sMbMstx Serial Port Modbus RTU/ASCII Master Node Information

| Name             | Data Type | Description               | R/W<br>type |
|------------------|-----------|---------------------------|-------------|
| _sMbMstx.AddrNum | INT       | Number of nodes           | R           |
| _sMbMstx.TimeOut | INT       | Maximum timeout time (ms) | R           |

| Name                  | Data Type | Description   | R/W<br>type |
|-----------------------|-----------|---|-------------|
| _sMbMstx.ResponseTime | INT       | Response time (ms)  | R           |
| _sMbMstx.Connected    | BOOL      | Number of connections   | R           |
| _sMbMstx.Enable       | BOOL      | Enabled state   | R           |
| _sMbMstx.Activate     | BOOL      | Activated status  | R           |
| _sMbMstx.Busy         | BOOL      | Busy state  | R           |
| _sMbMstx.Done         | BOOL      | Port Modbus communication completion flag bit                       | R           |
| _sMbMstx.Error        | BOOL      | Port Modbus communication error flag bit                            | R           |
| _sMbMstx.ErrSlID      | BOOL[256] | Communication error flag bit for corresponding slave station Modbus | R           |

**∠Note:** Here x represents a serial port number which ranges between 1 and 3.

Table 4-7 \_sMbMST\_MSGx Serial Port Modbus RTU/ASCII Master Connection — Slave Information

| Name                     | Data Type | Description                | R/W<br>type |
|--------------------------|-----------|----------------------------|-------------|
| _sMbMstMsgx.DisableSlv   | BOOL      | Slave node disabled or not | R           |
| _sMbMstMsgx.IsSlvDisable | BOOL[256] | Slave disability flag      | R           |

**∠Note:** Here x represents a serial port number which ranges between 1 and 3.

Table 4-8 \_sMbSlvx Serial Port Modbus RTU/ASCII Master Information

| Name              | Data Type | Description                                   | R/W type |
|-------------------|-----------|---|----------|
| _sMbSlvx.SlvID    | INT       | Node number                                   | R        |
| _sMbSlvx.Enable   | BOOL      | Enabled state                                 | R        |
| _sMbSlvx.Activate | BOOL      | Activated status                              | R        |
| _sMbSlvx.Busy     | BOOL      | Busy state                                    | R        |
| _sMbSlvx.Done     | BOOL      | Port Modbus communication completion flag bit | R        |
| _sMbSlvx.Error    | BOOL      | Port Modbus communication error flag bit      | R        |

**∠Note:** Here x represents a serial port number which ranges between 1 and 3.

Table 4-9 \_sNNBusx N: N Protocol Information

| Name               | Data Type | Description  | R/W type |
|--------------------|-----------|--|----------|
| _NNBusx.SlvId      | INT       | Node number  | R        |
| _NNBusx.Delay      | INT       | N: N additional delay  | R        |
| _NNBusx.RetryTimes | INT       | Retry times  | R        |
| _NNBusx.Mode       | INT       | N: N network refresh mode  | R        |
| _NNBusx.Period     | DINT      | N: Polling cycle of N communication  | R        |
| _NNBusx.Error      | DINT      | Communication error flag, where bits 0–31 respectively represent the error flag bits of stations with station numbers 0–31. A value of 1 represents an error, while a value of 0 represents no error | R        |

**∠Note:** Here x represents a serial port number which ranges between 1 and 3.

## **4.1.5 \_SYS\_ECAT EtherCAT running status information**

Table 4-10 EtherCAT Master Status Information

| R/W type         |
|------------------|
| R                |
| IX.              |
|                  |
| R                |
|                  |
| R                |
| R                |
| R                |
| R                |
| R                |
| R                |
| R                |
| R                |
| R                |
| R                |
| R                |
| Κ                |
| R                |
| IX.              |
| R                |
| IX.              |
| R                |
| IX.              |
| R                |
| R/W              |
| R/W              |
| R/W              |
| R/W              |
| 11/ 44           |
| R/W              |
|                  |
| R                |
|                  |
| R                |
| R                |
| R                |
| R                |
| R                |
|                  |
| R                |
| R<br>R           |
|                  |
| R                |
| R<br>R           |
| R<br>R<br>R      |
| R<br>R<br>R      |
| R<br>R<br>R<br>R |
|                  |

Table 4-11 EtherCAT Slave Status Information

| Name                        | Data Type | Description  | R/W type |
|-----------------------------|-----------|--|----------|
| _sECATSlv[x].Unused         | BOOL      | System retention   | R        |
| _sECATSlv[x].SlaveRunState  | BOOL      | Slave running status ON: run; OFF: stop  | R        |
| _sECATSlv[x].SetAliasState  | BOOL      | Written site alias state of slave station, where ON indicates busy; OFF indicates idle or settings completed | R        |
| _sECATSlv[x].SetAliasError  | BOOL      | Failed to write alias to slave   | R        |
| _sECATSlv[x].MatchState     | BOOL      | Slave type mismatch  | R        |
| _sECATSlv[x].ConfigError    | BOOL      | Slave configuration error  | R        |
| _sECATSlv[x].SetAlias       | BOOL      | Set slave alias, rising edge is valid  | R/W      |
| _sECATSlv[x].DisableEnable  | BOOL      | Disable slave enable   | R/W      |
| _sECATSlv[x].ALState        | INT       | EtherCAT state machine status  | R        |
| _sECATSlv[x].ALCode         | INT       | Fault code   | R        |
| _sECATSlv[x].ActAlias       | INT       | Actual node alias  | R        |
| _sECATSlv[x].TarAlias       | INT       | Target alias to write  | R/W      |
| _sECATSlv[x].StationAddress | INT       | Actual node name   | R        |
| _sECATSlv[x].SlaveRingPos   | INT       | Configuration address  | R        |
| _sECATSlv[x].SDOErrorCode   | INT       | Startup parameter configuration error count  | R        |
| _sECATSlv[x].CfgErrorCode   | DINT      | Configuration error code   | R        |
| _sECATSlv[x].DisableState   | INT       | Configuration state  | R        |

**∠Note:** Here x represents an ECAT slave station number which ranges between 0 and 71.

## 4.1.6 \_SYS\_ETHERNET Ethernet Information

Table 4-12 \_sENETx Network Port Information

| Name            | Data Type | Description       | R/W type |
|-----------------|-----------|-------------------|----------|
| _sENETx.MAC     | INT[3]    | Physical address  | R        |
| _sENETx.IP      | DINT      | Native IP address | R/W      |
| _sENETx.NetMask | DINT      | Subnet mask       | R/W      |
| _sENETx.GateWay | DINT      | Gateway           | R/W      |

#### ∠Note:

- The IP, MAC, and other information of the local machine can be monitored in the variable table.
- Here x represents an Ethernet number which ranges between 1 and 2.

Table 4-13 \_sMbTcpMstX[i] Modbus RTU/ASCII Master Station Information

| Name                        | Data Type | Description                                  | R/W type |
|-----------------------------|-----------|--|----------|
| _sMbTcpMstx[i].SlvIP        | DINT      | IP address of connected slave station        | R        |
| _sMbTcpMstx[i]. SlvPort     | DINT      | Port number of connected slave station       | R        |
| _sMbTcpMstx[i].Timeout      | INT       | Connection timeout time (ms)                 | R        |
| _sMbTcpMstx[i].ResponseTime | INT       | Response time (ms)                           | R        |
| _sMbTcpMstx[i].Connected    | BOOL      | Connection flag                              | R        |
| _sMbTcpMstx[i].Enable       | BOOL      | Enabled state                                | R        |
| _sMbTcpMstx[i].Activate     | BOOL      | Activated status                             | R        |
| _sMbTcpMstx[i].Busy         | BOOL      | Busy state                                   | R        |
| _sMbTcpMstx[i].Done         | BOOL      | Communication completion flag bit for Modbus | R        |

| Name                 | Data Type | Description                             | R/W type |
|----------------------|-----------|---|----------|
| _sMbTcpMstx[i].Error | BOOL      | Communication error flag bit for Modbus | R        |

**∠Note:** Here x represents an Ethernet number which ranges between 1 and 2, and i represent a ModbusTCP slave station number which ranges between 0 and 63.

Table 4-14 Information of Slave Station Connected to \_sMbTcpMstMsgx[i] ModbusTCP Master Station

| Name                           | Data Type | Description                   | R/W type |
|--------------------------------|-----------|-------------------------------|----------|
| _sMbTcpMstMsgx[i].MstIP        | DINT      | IP address of master station  | R        |
| _sMbTcpMstMsgx[i].MstPort      | DINT      | Port number of master station | R        |
| _sMbTcpMstMsgx[i].DisableSlv   | BOOL      | Slave node disabled or not    | R        |
| _sMbTcpMstMsgx[i].IsSlvDisable | BOOL[256] | Slave disability flag         | R        |

**∠Note:** Here x represents an Ethernet number which ranges between 1 and 2, and i represent a ModbusTCP slave station number which ranges between 0 and 63.

Table 4-15 \_sMbTcpSlvx ModbusTCP Slave Information

| Name                    | Data Type | Description                           | R/W type |
|-------------------------|-----------|---------------------------------------|----------|
| _sMbTcpSlvx.Connections | INT       | Number of connections                 | R        |
| _sMbTcpSlvx.MstIP       | DINT      | Master IP address table               | R        |
| _sMbTcpSlvx.MstPort     | DINT      | Master port number table              | R        |
| _sMbTcpSlvx.SlvIP       | DINT      | Slave node IP address                 | R        |
| _sMbTcpSlvx.SlvPort     | DINT      | Slave node port number                | R        |
| _sMbTcpSlvx. SlvID      | INT       | Slave node ID                         | R        |
| _sMbTcpSlvx.Connected   | BOOL      | Connection flag of corresponding node | R        |
| _sMbTcpSlvx.Enable      | BOOL      | Enabled state                         | R        |
| _sMbTcpSlvx.Error       | BOOL      | Communication error flag bit          | R        |
| _sMbTcpSlvx.ErrIP       | DINT      | IP address of master node with error  | R        |
| _sMbTcpSlvx.ErrPort     | DINT      | Port number of master node with error | R        |

**∠Note:** Here x represents an Ethernet number which ranges between 1 and 2.

## 4.1.7 \_SYS\_INFO PLC Running Information

Table 4-16 DevInfo Device Information

| Name                  | Data Type | Description      | R/W type |
|-----------------------|-----------|------------------|----------|
| _sDevInfo.Device      | INT       | Device Model ID  | R        |
| _sDevInfo.Vender      | INT       | Manufacturer ID  | R        |
| _sDevInfo.HWVersion   | DINT      | Hardware version | R        |
| _sDevInfo.SWVersion   | DINT      | Software version | R        |
| _sDevInfo.FPGAVersion | DINT      | FPGA version     | R        |
| _sDevInfo.BattVolt    | DINT      | Battery voltage  | R        |

Get PLC production device information.

Table 4-17 OSM System Monitor

| Name         | Data Type | Description    | R/W type |
|--------------|-----------|----------------|----------|
| _sOSM.CPU    | INT       | CPU usage rate | R        |
| _sOSM.Memory | INT       | Memory usage   | R        |

Get CPU and memory utilization and diagnose CPU performance.

Table 4-18 Program User Program Information

| Name                | Data Type | Description            | R/W type |
|---------------------|-----------|------------------------|----------|
| _sProgram.TotalSize | DINT      | Total program capacity | R        |
| _sProgram.UsedSize  | DINT      | Used program capacity  | R        |

| Name                    | Data Type | Description                  | R/W type |
|-------------------------|-----------|------------------------------|----------|
| _sProgram.CurRunTime    | DINT      | Current program runtime (µs) | R        |
| _sProgram.MinRunTime    | DINT      | Minimum program runtime (μs) | R        |
| _sProgram.MaxRunTime    | DINT      | Maximum program runtime (μs) | R        |
| _sProgram.AveRunTime    | DINT      | Avergae program runtime (μs) | R        |
| _sProgram.ConstScanTime | DINT      | Constant scan time (µs)      | R        |
| _sProgram.WDT           | DINT      | Watch dog reset time (s)     | R        |
| _sProgram.Reset         | BOOL      | Reset cycle time             | R/W      |

Obtain the execution cycle time of programs and tasks, so as to judge the complexity of program execution logic.

Table 4-19 CurErrLst Error Message List

| Name                               | Data Type          | Description                | R/W type |
|------------------------------------|--------------------|----------------------------|----------|
| _sCurErrLst.Quantity               | DINT               | Current error quantity     | R        |
| _sCurErrLst.sErrInfo               | _stru_ERR_INFO[42] | Current error message list | R        |
| _sCurErrLst.sErrInfo.SubErrorCode  | INT                | Sub-error code             | R        |
| _sCurErrLst.sErrInfo.MainErrorCode | INT                | Main error code            | R        |
| _sCurErrLst.sErrInfo.TimStamp      | DINT               | Time stamp                 | R        |

The error log information of PLC is recorded.

Table 4-20 RTC Clock

| Name                 | Data Type | Description   | R/W type |
|----------------------|-----------|---------------|----------|
| _sDataTime.Second    | INT       | Second        | R        |
| _sDataTime.Minute    | INT       | Minute        | R        |
| _sDataTime.Hour      | INT       | Hour          | R        |
| _sDataTime.Day       | INT       | Day           | R        |
| _sDataTime.Month     | INT       | Month         | R        |
| _sDataTime.Year      | INT       | Year          | R        |
| _sDataTime.WeekDay   | INT       | Week          | R        |
| _sDataTime.YearDay   | INT       | Days          | R        |
| _sDataTime.Timestamp | DINT      | Total seconds | R        |

Get the RTC clock.

Table 4-21 UsrIntCtl Interrupt Enable Control

| Name                  | Data Type             | Description              | R/W type |
|-----------------------|-----------------------|--------------------------|----------|
| _sUsrIntCtl[x]        | _stru_USR_INT_CTL[67] | Interrupt enable control | -        |
| _sUsrIntCtl[x].Enable | BOOL                  | Enable control bit       | R        |
| _sUsrIntCtl[x].IntID  | INT                   | Interrupt program ID     | R        |

**∠Note:** Here x represents an interrupt number which ranges between 0 and 66.

Table 4-22 ExtModule Expansion Module System Variable Related Information

| Name                        | Data Type          | Description                     | R/W type |  |
|-----------------------------|--------------------|---------------------------------|----------|--|
| _sExtModule.CfgNum          | INT                | User-configured module          | R        |  |
| _szxt.rrodute.erg.turrr     |                    | number                          |          |  |
| _sExtModule.ActNum          | INT                | Actually mounted module         | R        |  |
| _SEXTMODUTE.ACTIVATI        | IIVI               | number                          |          |  |
| _sExtModule.ResAlign        | -                  | Reserved for byte alignment     | -        |  |
| _sExtModule.ExtSlot         | _stru_EXT_SLOT[16] | -                               | -        |  |
| _sExtModule.ExtSlot.CfgType | INT                | User-configured module type     | R        |  |
| _sExtModule.ExtSlot.ActType | INT                | Type of actually mounted module | R        |  |

| Name  | Data Type | Description                 | R/W type |
|---|-----------|-----------------------------|----------|
| _sExtModule.ExtSlot.Error                           | BOOL      | Error state                 | R        |
| _sExtModule.ExtSlot.Disable                         | BOOL      | Module disabled             | R        |
| _sExtModule.ExtSlot.ResAlign                        | -         | Reserved for byte alignment | -        |
| _sExtModule.ExtSlot.SWVersion DINT Software version |           | Software version            | R        |
| _sExtModule.ExtSlot.LGVersion                       | DINT      | Logic device version        | R        |

Table 4-23 ExtCard Extension Card Related Information

| Name                | Data Type | Description                     | R/W type |
|---------------------|-----------|---------------------------------|----------|
| _sExtCard.CfgType   | INT       | User-configured module type     | R        |
| _sExtCard.ActType   | INT       | Type of actually mounted module | R        |
| _sExtCard.SWVersion | DINT      | Software version                | R        |
| _sExtCard.LGVersion | DINT      | Logic device version            | R        |
| _sExtCard.Error     | BOOL      | Error state                     | R        |
| _sExtCard.Disable   | BOOL      | Module disabled                 | R        |

Table 4-24 AlmInfo Alarm Information and Control Bits

| Name             | Data Type | Description                                   | R/W type |
|------------------|-----------|---|----------|
| _sAlmInfo.Enable | BOOL      | Alarm enabled                                 | R/W      |
| _sAlmInfo.ActFlg | BOOL      | S900 – S999 alarm action flag                 | R        |
| _sAlmInfo.MinNum | INT       | S900–S999 minimum alarm action element number | R        |

Table 4-25 SM System Variables

| Name | Data Type | Description   | R/W type |
|------|-----------|---|----------|
| SM0  | BOOL      | Running monitoring bit  | R        |
| SM1  | BOOL      | Initial running pulse bit   | R        |
| SM2  | BOOL      | Power-on flag bit   | R        |
| SM3  | BOOL      | Error flag bit  | R        |
| SM10 | BOOL      | Clock oscillation with a cycle of 10ms                            | R        |
| SM11 | BOOL      | Clock oscillation with a cycle of 100ms                           | R        |
| SM12 | BOOL      | Clock oscillation with a cycle of 1s                              | R        |
| SM13 | BOOL      | Clock oscillation with a cycle of 1min                            | R        |
| SM14 | BOOL      | Clock oscillation with a cycle of 1hour                           | R        |
| SM15 | BOOL      | Scanning cycle oscillation bit                                    | R        |
| SM18 | BOOL      | Operation zero flag   | R        |
| SM19 | BOOL      | Operation borrow flag   | R        |
| SM20 | BOOL      | Operation carry flag  | R        |
| SM22 | BOOL      | Bit set for command execution error                               | R        |
| SM23 | BOOL      | Bit set for overflow of command element number subscript          | R        |
| SM24 | BOOL      | Bit set for illegal command parameter                             | R        |
| SM30 | BOOL      | Multi-cycle instruction completion flag bit                       | R        |
| SM31 | BOOL      | Flag for BINDA command output character                           | R/W      |
| SM32 | BOOL      | Flag for processing mode of                                       | R/W      |
| CM22 | DOO!      | ATI/ITA/ASC/CCITT/CRC16/LRC/CCD command bit                       | D /W     |
| SM33 | BOOL      | SORTR/SORTC command descending sort enabled                       | R/W      |
| SM34 | BOOL      | Bit for data format settings of SMOV command                      | R/W      |
| SM35 | BOOL      | Flag for all comparison results of BKCMP command matrices being 1 | R        |

## **4.2 Error Codes**

## 4.2.1 Error Code Classification

Table 4-26Error Code Classifications

| Device           |                          |                                       | Main error | Sub-error Code |
|------------------|--------------------------|---------------------------------------|------------|----------------|
| Category         | Device Type              | Module Type                           | code (HEX) | Range          |
|                  |                          | Hardware failure                      | 0001       | 0001-FFFF      |
|                  | Cyctoms volated          | System failure                        | 0002       | 0001-FFFF      |
|                  | System-related           | Program failure                       | 0003       | 0001-FFFF      |
|                  |                          | Reserved fault                        | 0004-0007  | 0001-FFFF      |
|                  | Contain                  | Clock system component failure        | 0008       | 0001-FFFF      |
|                  | System                   | IP system component failure           | 0009       | 0001-FFFF      |
| CPU              | component-related        | Reserved fault                        | 000A-000F  | 0001-FFFF      |
| CPU              |                          | Codesys motion control failure        | 0010       | 0001-FFFF      |
|                  | Functional               | Autonomous motion control failure     | 0011       | 0001-FFFF      |
|                  | component-related        | High speed input failure              | 0012       | 0001-FFFF      |
|                  |                          | CANopen axis control failure          | 0013       | 0001-FFFF      |
|                  |                          | Reserved fault                        | 0014-0017  | 0001-FFFF      |
|                  | Process library          | Reserved fault                        | 0018-002F  | 0001-FFFF      |
|                  |                          | CPU IO failure                        | 0030       | 0001-FFFF      |
|                  |                          | Digital quantity failure              | 0031       | 0001-FFFF      |
| Daglanlana       | Dealmlana                | Analog quantity failure               | 0032       | 0001-FFFF      |
| Backplane<br>bus | Backplane<br>bus-related | Fault of temperature measuring module | 0033       | 0001-FFFF      |
|                  |                          | Encoder input failure                 | 0034       | 0001-FFFF      |
|                  |                          | Reserved fault                        | 0035-003F  | 0001-FFFF      |
|                  |                          | Modbus RTU/ASCII Master 1             | 0040       | 0001-FFFF      |
|                  |                          | Modbus RTU/ASCII Master 2             | 0041       | 0001-FFFF      |
|                  |                          | Modbus RTU/ASCII Master 3             | 0042       | 0001-FFFF      |
|                  |                          | Modbus RTU/ASCII Slave 1              | 0043       | 0001-FFFF      |
|                  |                          | Modbus RTU/ASCII Slave 2              | 0044       | 0001-FFFF      |
|                  |                          | Modbus RTU/ASCII Slave 3              | 0045       | 0001-FFFF      |
|                  | Serial port-related      | Serial freeport 1                     | 0046       | 0001-FFFF      |
|                  | Serial port-related      | Serial freeport 2                     | 0047       | 0001-FFFF      |
|                  |                          | Serial freeport 3                     | 0048       | 0001-FFFF      |
| Fieldbus         |                          | Modbus RTU master station command 1   | 0049       | 0001-FFFF      |
|                  |                          | Modbus RTU master station command 2   | 004A       | 0001-FFFF      |
|                  |                          | Reserved fault                        | 0049-004F  | 0001-FFFF      |
|                  |                          | CANopen                               | 0050       | 0001-FFFF      |
|                  |                          | CANfree                               | 0051       | 0001-FFFF      |
|                  | CAN-related              | CANnet                                | 0052       | 0001-FFFF      |
|                  |                          | Reserved fault                        | 0052-0057  | 0001-FFFF      |
|                  | D (1)                    | Profibus DP                           | 0058       | 0001-FFFF      |
|                  | Profibus                 | Reserved fault                        | 0059-005F  | 0001-FFFF      |
|                  | Reserved                 | Reserved fault                        | 005A-6F    | 0001-FFFF      |

| Device<br>Category | Device Type           | Module Type                     | Main error<br>code (HEX) | Sub-error Code<br>Range |
|--------------------|-----------------------|---------------------------------|--------------------------|-------------------------|
|                    | Dueficat valetad      | Profinet                        | 0070                     | 0001-FFFF               |
|                    | Profinet-related      | Reserved fault                  | 0071-007F                | 0001-FFFF               |
|                    | Ethernet/IP-related   | Ethernet/IP                     | 0080                     | 0001-FFFF               |
|                    | Ethernet/IP-related   | Reserved fault                  | 0081-008F                | 0001-FFFF               |
|                    |                       | EtherCAT                        | 0090                     | 0001-FFFF               |
|                    |                       | ET-Digital quantity             | 0091                     | 0001-FFFF               |
|                    |                       | ET-Analog quantity              | 0092                     | 0001-FFFF               |
|                    | EtherCAT-related      | ET-Temperature measuring module | 0093                     | 0001-FFFF               |
|                    |                       | ET-Encoder input                | 0094                     | 0001-FFFF               |
| Industrial         |                       | Reserved fault                  | 0095-009F                | 0001-FFFF               |
| Ethernet           |                       | Modbus TCP Master(Ethernet1)    | 00A0                     | 0001-FFFF               |
|                    | Madhaa                | Modbus TCP Master(Ethernet2)    | 00A1                     | 0001-FFFF               |
|                    | Modbus<br>TCP-related | Modbus TCP Slave(Ethernet1)     | 00A2                     | 0001-FFFF               |
|                    | rcP-related           | Modbus TCP Slave(Ethernet2)     | 00A3                     | 0001-FFFF               |
|                    |                       | Reserved fault                  | 00A4-00AF                | 0001-FFFF               |
|                    | TCD valated           | TCP                             | 00B0                     | 0001-FFFF               |
|                    | TCP-related           | Reserved fault                  | 00B1-00B7                | 0001-FFFF               |
|                    | UPD-related           | UDP                             | 00B8                     | 0001-FFFF               |
|                    | UPD-related           | Reserved fault                  | 00B9-00BF                | 0001-FFFF               |
|                    | OPCUA                 | Reserved fault                  | 00C0                     | 0001-FFFF               |
|                    | Reserved              | Reserved fault                  | 00C1-EF                  | 0001-FFFF               |
| Expansion          | IoT card              | 4G expansion card               | 00F0                     | 0001-FFFF               |
| card               | Reserved              | Reserved fault                  | 00F1-00F3                | 0001-FFFF               |
| Other              | Other                 | Reserved fault                  | 00F4-00FF                | 0001-FFFF               |

## 4.2.2 Error Code List

Table 4-27 Error Code Details

| Hexadecimal<br>main error code<br>(corresponding<br>decimal) | Hexadecimal<br>error subcode<br>(corresponding<br>decimal) | Meaning of error   | Solution   | Error<br>level   |
|--|--|--|--|------------------|
| 0x0001(1)  | 0x0001(1)  | Button cell is not installed or battery voltage is too low | Check the battery  | General<br>error |
| 0x0001(1)  | 0x0002(2)  | Device supply voltage is too low (<19V)                    | Check the power supply   | General<br>error |
| 0x0002(2)  | 0x0001(1)  | Hardware initialization error                              | Check whether the peripheral device works normally and whether the driver is loaded successfully | Serious<br>error |
| 0x0002(2)  | 0x0002(2)  | Failed to open GPIO  | Check whether the driver and hardware work properly  | Serious<br>error |
| 0x0002(2)  | 0x0003(3)  | Failed to write GPIO                                       | Check whether the driver and hardware work properly  | Serious<br>error |
| 0x0002(2)  | 0x0004(4)  | Failed to read GPIO  | Check whether the driver   | Serious          |

|                 |   | Mer command Mandat         |                                 | Αρ      |
|-----------------|---|----------------------------|---------------------------------|---------|
| Hexadecimal     | Hexadecimal                             |                            |                                 | _       |
| main error code | error subcode                           | Meaning of error           | Solution                        | Error   |
| (corresponding  | (corresponding                          |                            |                                 | level   |
| decimal)        | decimal)                                |                            |                                 |         |
|                 |   |                            | and hardware work properly      | error   |
| 0x0002(2)       | 0x0005(5)                               | Failed to open FPGA FMC    | Check whether the driver        | Serious |
| 0,0002(2)       | 0,0000(0)                               | ranea to open in out in o  | and hardware work properly      | error   |
| 0x0002(2)       | 0x0006(6)                               | SPI operation failed       | Check whether the driver        | Serious |
| 0,0002(2)       | 0,0000(0)                               | ·                          | and hardware work properly      | error   |
| 0x0002(2)       | 0x0007(7)                               | Failed to update FPGA      | Check whether the driver        | Serious |
|                 |   | firmware read signal       | and hardware work properly      | error   |
| 0x0002(2)       | 0x0008(8)                               | Failed to read FPGA        | Check whether the file exists   | Serious |
|                 |   | firmware file              | or is corrupted                 | error   |
| 0x0002(2)       | 0x0009(9)                               | Failed to open I2C device  | Check whether the driver        | Serious |
|                 |   | -                          | and hardware work properly      | error   |
| 0x0002(2)       | 0x000A(10)                              | Failed to write to I2C     | Check whether the driver        | Serious |
|                 | (/                                      | device                     | and hardware work properly      | error   |
| 0x0002(2)       | 0x000B(11)                              | Failed to read I2C device  | Check whether the driver        | Serious |
|                 |   |                            | and hardware work properly      | error   |
| 0x0002(2)       | 0x000C(12)                              | Failed to write FMC device | Check whether the driver or     | Serious |
|                 | , |                            | FPGA is working properly        | error   |
| 0x0002(2)       | 0x000D(13)                              | Failed to read FMC device  | Check whether the driver or     | Serious |
|                 |   |                            | FPGA is working properly        | error   |
| 0x0002(2)       | 0x000E(14)                              | Failed to open USB device  | Check whether the driver        | Serious |
|                 |   |                            | and hardware work properly      | error   |
| 0x0002(2)       | 0x000F(15)                              | Failed to create USB epoll | Check whether the system is     | Serious |
|                 |   |                            | working properly                | error   |
| 0x0002(2)       | 0x0010(16)                              | Programming port TCP       | Check whether the driver        | Serious |
|                 |   | initialization failed      | and hardware work properly      | error   |
|                 |   | Failed to create           | Check whether the driver        | Serious |
| 0x0002(2)       | 0x0011(17)                              | programming port TCP       | and hardware work properly      | error   |
|                 |   | epoll                      |                                 |         |
| 0x0002(2)       | 0x0012(18)                              | Element and variable       | Check whether the element       | Serious |
|                 | (10)                                    | forced setting failed      | type and address are correct    | error   |
|                 |   | Failed to open             | Check whether the               | Serious |
| 0x0002(2)       | 0x0013(19)                              | configuration file         | configuration file exists or is | error   |
|                 |   |                            | damaged                         |         |
|                 |   | Power-down keeping         | Check whether the profile       | General |
| 0x0002(2)       | 0x0014(20)                              | configuration parsing      | data is correct                 | error   |
|                 |   | failed                     |                                 |         |
| 0x0002(2)       | 0x0015(21)                              | Failed to stop output      | Check whether the profile       | General |
|                 | ()                                      | configuration parsing      | data is correct                 | error   |
| 0x0002(2)       | 0x0016(22)                              | Watchdog configuration     | Check whether the profile       | General |
|                 |   | parsing failed             | data is correct                 | error   |
|                 |   | Constant scan time         | Check whether the profile       | General |
| 0x0002(2)       | 0x0017(23)                              | configuration parsing      | data is correct                 | error   |
|                 |   | failed                     |                                 | -       |
|                 |   | Power-down wait time       | Check whether the profile       | General |
| 0x0002(2)       | 0x0018(24)                              | configuration parsing      | data is correct                 | error   |
|                 |   | failed                     |                                 |         |

| Hexadecimal<br>main error code<br>(corresponding<br>decimal) | Hexadecimal<br>error subcode<br>(corresponding<br>decimal) | Meaning of error  | Solution                                  | Error<br>level   |
|--|--|---|---|------------------|
| 0x0002(2)  | 0x0019(25)   | Digital filter parameter configuration parsing failed     | Check whether the profile data is correct | General<br>error |
| 0x0002(2)  | 0x001A(26)   | Advanced control configuration parsing failed             | Check whether the profile data is correct | General<br>error |
| 0x0002(2)  | 0x001B(27)   | External input run configuration parsing failed           | Check whether the profile data is correct | General<br>error |
| 0x0002(2)  | 0x001C(28)   | Serial port 1 configuration parsing failed                | Check whether the profile data is correct | General<br>error |
| 0x0002(2)  | 0x001D(29)   | Serial port 2 configuration parsing failed                | Check whether the profile data is correct | General<br>error |
| 0x0002(2)  | 0x001E(30)   | Serial port 232<br>configuration parsing<br>failed        | Check whether the profile data is correct | General<br>error |
| 0x0002(2)  | 0x001F(31)   | Modbus RTU Master 1 configuration parsing failed          | Check whether the profile data is correct | General<br>error |
| 0x0002(2)  | 0x0020(32)   | Modbus RTU Master 2 configuration parsing failed          | Check whether the profile data is correct | General<br>error |
| 0x0002(2)  | 0x0021(33)   | Ebus serial port 1 configuration parsing failed           | Check whether the profile data is correct | General<br>error |
| 0x0002(2)  | 0x0022(34)   | Ebus serial port 2 configuration parsing failed           | Check whether the profile data is correct | General<br>error |
| 0x0002(2)  | 0x0023(35)   | Expansion module configuration parsing failed             | Check whether the profile data is correct | General<br>error |
| 0x0002(2)  | 0x0024(36)   | Interrupt configuration code configuration parsing failed | Check whether the profile data is correct | General<br>error |
| 0x0002(2)  | 0x0025(37)   | Network port 1 configuration parsing failed               | Check whether the profile data is correct | General<br>error |
| 0x0002(2)  | 0x0026(38)   | Network port 2 configuration parsing failed               | Check whether the profile data is correct | General<br>error |
| 0x0002(2)  | 0x0027(39)   | Modbus TCP Master 1 configuration parsing failed          | Check whether the profile data is correct | General<br>error |
| 0x0002(2)  | 0x0028(40)   | Modbus TCP Master 2 configuration parsing failed          | Check whether the profile data is correct | General<br>error |

|                         | Ţ                       |                              |  | Λ <sub>Γ</sub> |
|-------------------------|-------------------------|------------------------------|--|----------------|
| Hexadecimal             | Hexadecimal             |                              |  | Euga :         |
| main error code         | error subcode           | Meaning of error             | Solution                                     | Error          |
| (corresponding decimal) | (corresponding decimal) |                              |  | level          |
| ueciiiatj               | uecimati                | CANOpen configuration        | Check whether the profile                    | General        |
| 0x0002(2)               | 0x0029(41)              | parsing failed               | data is correct                              | error          |
|                         |                         | Ethercat configuration       | Check whether the profile                    | General        |
| 0x0002(2)               | 0x002A(42)              | parsing failed               | data is correct                              | error          |
|                         |                         | Fieldbus pulse axis          |  |                |
| 0x0002(2)               | 0x002B(43)              | configuration parsing        | Check whether the profile                    | General        |
|                         | , ,                     | failed                       | data is correct                              | error          |
| 0.0002(2)               | 0.0026(44)              | Encoder axis configuration   | Check whether the profile                    | General        |
| 0x0002(2)               | 0x002C(44)              | parsing failed               | data is correct                              | error          |
|                         |                         | Fieldbus pulse axis          | Chapter what have the area file              | Conorol        |
| 0x0002(2)               | 0x002D(45)              | configuration parsing        | Check whether the profile data is correct    | General        |
|                         |                         | failed                       | uata is correct                              | error          |
| 0x0002(2)               | 0x002E(46)              | Encoder axis configuration   | Check whether the profile                    | General        |
| 0,0002(2)               | 0X002E(40)              | parsing failed               | data is correct                              | error          |
| 0x0002(2)               | 0x002F(47)              | Axis group configuration     | Check whether the profile                    | General        |
| 0.000=(=)               | 0.002. ( )              | parsing failed               | data is correct                              | error          |
| 0x0002(2)               | 0x0030(48)              | CAM table configuration      | Check whether the profile                    | General        |
| . ,                     | , ,                     | parsing failed               | data is correct                              | error          |
| 0x0002(2)               | 0x0031(49)              | Axis type configuration      | Check whether the profile                    | General        |
|                         |                         | parsing failed               | data is correct                              | error          |
| 0,,000,2(2)             | 0,,0022/E0/             | Fieldbus servo axis          | Check whether the profile                    | General        |
| 0x0002(2)               | 0x0032(50)              | configuration parsing failed | data is correct                              | error          |
|                         |                         | Local pulse axis             |  |                |
| 0x0002(2)               | 0x0033(51)              | configuration parsing        | Check whether the profile                    | General        |
| ( )                     | ,                       | failed                       | data is correct                              | error          |
| 0. 0002(2)              | 0.0035(63)              | Failed to allocate profile   | Charles of the control                       | Serious        |
| 0x0002(2)               | 0x003F(63)              | memory                       | Check system free memory                     | error          |
| 0x0002(2)               | 0x0040(64)              | Configuration parsing        | Check whether the profile                    | General        |
| 0X0002(2)               | 00040(04)               | overrun failed               | data is correct                              | error          |
| 0x0002(2)               | 0x0041(65)              | Failed to start application  | Check whether the power                      | Serious        |
| 0,0002(2)               | 0,000 11(00)            | due to undervoltage          | supply voltage is normal                     | error          |
| 0x0002(2)               | 0x0042(66)              | Power failure detected       | Check whether the power                      | Serious        |
|                         | . (,                    |                              | supply voltage is normal                     | error          |
| 0.0000(0)               | 0.0040/07)              | Failed to open               | Check whether the                            | Serious        |
| 0x0002(2)               | 0x0043(67)              | power-down keeping file      | power-down keeping file or                   | error          |
|                         |                         |                              | file directory exists                        |                |
| 0x0002(2)               | 0x0044(68)              | Failed to get power-down     | Check whether the power-down keeping file is | Serious        |
| 0,0002(2)               | 0300 <del>44</del> (00) | keeping file size            | damaged                                      | error          |
|                         |                         |                              | Check the file size and                      |                |
| 0x0002(2)               | 0x0045(69)              | Failed to map the            | whether the system is                        | Serious        |
|                         |                         | power-down keeping file      | normal                                       | error          |
|                         |                         | Failed to release the        | Check the file size and                      |                |
| 0x0002(2)               | 0x0046(70)              | power-down keeping file      | whether the system is                        | Serious        |
|                         |                         | mapping                      | normal                                       | error          |
|                         |                         |                              |  |                |

| Ţ.   |  |                             |                                | Αμ             |
|--|--|-----------------------------|--------------------------------|----------------|
| Hexadecimal<br>main error code<br>(corresponding<br>decimal) | Hexadecimal<br>error subcode<br>(corresponding<br>decimal) | Meaning of error            | Solution                       | Error<br>level |
|  |  | Error in detecting          | Check whether the              | Corious        |
| 0x0002(2)  | 0x0047(71)   | power-down keeping file     | power-down keeping file is     | Serious        |
|  |  | header                      | damaged                        | error          |
|  |  | Error in detecting          | Check whether the              |                |
| 0x0002(2)  | 0x0048(72)   | power-down keeping file     | power-down keeping file is     | Serious        |
|  |  | length                      | damaged                        | error          |
|  |  | Error in detecting          | Check whether the              |                |
| 0x0002(2)  | 0x0049(73)   | power-down keeping file     | power-down keeping file is     | Serious        |
|  |  | tail                        | damaged                        | error          |
|  |  | Error in detecting          | Check whether the              |                |
| 0x0002(2)  | 0x004A(74)   | power-down keeping file     | power-down keeping file is     | Serious        |
| , ,  | , ,  | CRC                         | damaged                        | error          |
|  |  |                             | Check whether the user         |                |
| 0x0002(2)  | 0x0050(80)   | Watchdog timeout            | program is running correctly   | Warning        |
|  |  |                             | Check whether the error        |                |
| 0x0002(2)  | 0x0051(81)   | Error message mismatch      | message is filled in correctly | Warning        |
|  |  |                             | Check whether the system is    | Serious        |
| 0x0002(2)  | 0x0052(82)   | Failed to open RND file     | working properly               | error          |
|  |  |                             | Check whether the system is    | Serious        |
| 0x0002(2)  | 0x0053(83)   | Failed to create thread     | working properly               | error          |
|  |  | Failed to appening trustion | Check whether the system is    | <b>+</b>       |
| 0x0002(2)  | 0x0054(84)   | Failed to open instruction  | _                              | Serious        |
|  |  | library                     | working properly               | error          |
| 0x0002(2)  | 0x0055(85)   | Failed to open user         | Check whether the system is    | Serious        |
|  |  | program                     | working properly               | error          |
| 0.0000/0\  | 0.0056(06)   | Device model does not       | Check device model and         | Serious        |
| 0x0002(2)  | 0x0056(86)   | match fieldbus axis         | user program fieldbus          | error          |
|  |  | number                      | number                         |                |
|  |  | PLC output type does not    | Check whether the PLC          | Serious        |
| 0x0002(2)  | 0x0057(87)   | match the local machine     | output matches the local       | error          |
|  |  |                             | machine                        |                |
|  |  | Configuration code 0x22 is  | Check whether the              | General        |
| 0x0002(2)  | 0x0058(88)   | empty                       | configuration code is          | error          |
|  |  |                             | configured correctly           | _              |
| 0x0002(2)  | 0x0059(89)   | Interrupt registration      | Check the interrupt            | Serious        |
| (_,  |  | function is empty           | registration function          | error          |
| 0x0002(2)  | 0x005A(90)   | Interrupt function is not   | Check the interrupt function   | Warning        |
| 0X0002(2)  | 0,000,1(30)  | defined                     | eneck the interrupt function   | warmig         |
| 0x0002(2)  | 0x005B(91)   | Interrupt source number     | Check the interrupt source     | Warning        |
| 070002(2)  | 0,0003D(31)  | exceeded                    | number range                   | warring        |
| 0x0003(3)  | 0x0030(48)   | Illegal instruction system  | Please recompile and           | General        |
| 0,0000(3)  | 070030( <del>1</del> 0)                                    | parameter                   | download the user program      | error          |
|  |  |                             | Check whether the              |                |
| 0x0003(3)  | 0x0031(49)   | Parameter is out of limit   | parameter variable data        | General        |
| 0,0003(3)  | 0,0031(49)   | address range               | length of the instruction is   | error          |
|  |  |                             | out of range                   |                |
| 0x0003(3)  | 0x0032(50)   | Illegal instruction user    | Check whether the              | General        |

| Hexadecimal     | Hexadecimal    | liter command Mandat        |                                |         |
|-----------------|----------------|-----------------------------|--------------------------------|---------|
| main error code | error subcode  |                             |                                | Error   |
| (corresponding  | (corresponding | Meaning of error            | Solution                       | level   |
| decimal)        | decimal)       |                             |                                | tevet   |
| ,               | •              | parameters                  | parameters of the              | error   |
|                 |                |                             | instruction are in the wrong   |         |
|                 |                |                             | order or the size is set       |         |
|                 |                |                             | incorrectly                    |         |
|                 |                |                             | Stop PID operation and         | General |
| 0x0003(3)       | 0x0033(51)     | Wrong PID sampling time     | check whether the              |         |
|                 |                |                             | parameters are set correctly   | error   |
|                 |                |                             | Stop PID operation and         | General |
| 0x0003(3)       | 0x0034(52)     | Wrong PID filter constant   | check whether the              |         |
|                 |                |                             | parameters are set correctly   | error   |
|                 |                | Wrong DID proportional      | Stop PID operation and         | Conoral |
| 0x0003(3)       | 0x0035(53)     | Wrong PID proportional      | check whether the              | General |
|                 |                | gain                        | parameters are set correctly   | error   |
|                 |                | Wrong DID intogration       | Stop PID operation and         | General |
| 0x0003(3)       | 0x0036(54)     | Wrong PID integration       | check whether the              |         |
|                 |                | time                        | parameters are set correctly   | error   |
|                 |                |                             | Stop PID operation and         | General |
| 0x0003(3)       | 0x0037(55)     | Wrong PID differential gain | check whether the              |         |
|                 |                |                             | parameters are set correctly   | error   |
|                 |                | Wrong DID difforential      | Stop PID operation and         | Conoral |
| 0x0003(3)       | 0x0038(56)     | Wrong PID differential time | check whether the              | General |
|                 |                | time                        | parameters are set correctly   | error   |
|                 |                | Wrong PID manual output     | Stop PID operation and         | General |
| 0x0003(3)       | 0x0039(57)     | PID value                   | check whether the              | error   |
|                 |                | rib value                   | parameters are set correctly   | enoi    |
|                 |                | The PID setting target      | Stop PID operation and         |         |
| 0x0003(3)       | 0x003A(58)     | value exceeds the           | check whether the              | General |
| 0,0003(3)       | 0,0003/1(30)   | upper/lower limit of the    | parameters are set correctly   | error   |
|                 |                | setting value               | parameters are set correctly   |         |
| 0x0003(3)       | 0x003B(59)     | PID mode is not supported   | Check whether the setting      | General |
| <i></i>         | 0,0000 (00)    | The mode is not supported   | mode is correct                | error   |
|                 |                | PID measurements out of     | Stop PID operation and         | General |
| 0x0003(3)       | 0x003C(60)     | range                       | check whether the              | error   |
|                 |                |                             | parameters are set correctly   | 0       |
|                 |                | TPID temperature            | Stop PID operation and         | General |
| 0x0003(3)       | 0x003D(61)     | catastrophe error           | check whether the              | error   |
|                 |                |                             | parameters are set correctly   |         |
|                 |                | The setting of PID control  | Check whether the control      | General |
| 0x0003(3)       | 0x003E(62)     | period is unreasonable      | period is larger than the PID  | error   |
|                 |                |                             | sampling time                  |         |
|                 |                |                             | Try to lower the set           |         |
|                 |                |                             | temperature value and rerun    |         |
| 0x0003(3)       | 0x003F(63)     | TPID mode auto-tuning       | the program for self-tuning.   | General |
|                 | , , , , ,      | failed                      | If self-tuning is not possible | error   |
|                 |                |                             | for a long time, please        |         |
|                 |                |                             | confirm whether the control    |         |

| Hexadecimal     | Hexadecimal    | tter Command Manual                         |   |                  |
|-----------------|----------------|---|---|------------------|
| main error code | error subcode  |   |   | Error            |
| (corresponding  | (corresponding | Meaning of error                            | Solution  | level            |
| decimal)        | decimal)       |   |   |                  |
| ,               | •              |   | device and sensors are                                |                  |
|                 |                |   | abnormal  |                  |
|                 |                |   | Confirm whether the ASCII                             |                  |
| 0.0002(2)       | 0.0050(00)     | Illegal ASCII code                          | code to be converted                                  | General          |
| 0x0003(3)       | 0x0050(80)     | conversion value                            | conforms to the ASCII code                            | error            |
|                 |                |   | specification   |                  |
| 0x0003(3)       | 0x0051(81)     | Stack definition error                      | Check whether the stack                               | General          |
| 0x0003(3)       | 0x0031(61)     | Stack delimition error                      | data is normal  | error            |
|                 |                |   | If the upper computer clock                           |                  |
|                 |                |   | can be read normally,                                 |                  |
|                 |                |   | recompile and download the                            |                  |
|                 |                |   | program   | General<br>error |
| 0x0003(3)       | 0x0052(82)     | Clock chip read-write error                 |   |                  |
|                 |                |   | computer cannot be read,                              |                  |
|                 |                |   | check whether the hardware                            |                  |
|                 |                |   | is damaged or the battery is                          |                  |
|                 |                |   | exhausted   |                  |
| 0x0003(3)       | 0x0053(83)     | The divisor in the division                 | Check if the divisor used for                         | General          |
|                 |                | operation is 0                              | the element data is correct                           | error            |
| 0.0000(0)       | 0.0054(04)     | String instruction or data                  | Check whether the string                              | General          |
| 0x0003(3)       | 0x0054(84)     | error                                       | instruction or string data is                         | error            |
|                 |                | O   | illegal   | C                |
| 0x0003(3)       | 0x0055(85)     | Override between source and target operands | Check for overlap between                             | General          |
|                 |                | Simulation does not                         | source and target operands Please use this command in | error<br>General |
| 0x0003(3)       | 0x007F(127)    | support this command                        | actual PLC  | error            |
|                 |                | support this command                        | Check whether the lower                               | enoi             |
|                 |                |   | limit is greater than the                             |                  |
| 0x0003(3)       | 0x0080(128)    | Invalid upper and lower                     | upper limit, and exchange                             | Warning          |
| 0,0000(0)       | 0,10000(120)   | limit setting range                         | the upper/lower limit                                 | l varing         |
|                 |                |   | operation in this case                                |                  |
|                 |                | PID measurements out of                     |   |                  |
| 0x0003(3)       | 0x0081(129)    | range                                       | -   | Warning          |
|                 |                |   | The calculated value of PID                           |                  |
| 0x0003(3)       | 0x0082(130)    | PID deviation out of range                  | deviation exceeds the range:                          | Warning          |
|                 |                |   | -32768-32767  |                  |
|                 |                | DID proportional term out                   | The calculated value of PID                           |                  |
| 0x0003(3)       | 0x0083(131)    | PID proportional term out of range          | proportional term exceeds                             | Warning          |
|                 |                | or range                                    | the range: -32768-32767                               |                  |
|                 |                | PID integral term out of                    | The calculated value of PID                           |                  |
| 0x0003(3)       | 0x0084(132)    | range                                       | integral term exceeds the                             | Warning          |
|                 |                |   | range: -32768-32767                                   |                  |
|                 |                | PID differential term out of                | The calculated value of PID                           |                  |
| 0x0003(3)       | 0x0085(133)    | range                                       | differential term exceeds the                         | Warning          |
|                 |                | _   | range: -32768-32767                                   |                  |
| 0x0003(3)       | 0x0086(134)    | PID operation result out of                 | PID operation result exceeds                          | Warning          |

| Hexadecimal main error code | Hexadecimal error subcode | ,                            |                             | Error    |
|-----------------------------|---------------------------|------------------------------|-----------------------------|----------|
| (corresponding decimal)     | (corresponding decimal)   | Meaning of error             | Solution                    | level    |
|                             |                           | range                        | the range: -32768-32767     |          |
| 0x0003(3)                   | 0x0087(135)               | Instruction fetches ID       | Check the compilation ID of | Warning  |
| 0x0003(3)                   | 0x0087(133)               | number incorrectly           | the upper computer          | waiiiiig |
| 0x0008(8)                   | 0x0001(1)                 | Failed to open RTC device    | Check whether the driver    | Serious  |
| 0x0008(8)                   | 00001(1)                  | railed to open KTC device    | and hardware work properly  | error    |
| 0x0008(8)                   | 0x0002(2)                 | Failed to write RTC device   | Check whether the driver    | Serious  |
| 0,0000(0)                   | 000002(2)                 | ranea to write it is device  | and hardware work properly  | error    |
| 0x0008(8)                   | 0x0003(3)                 | Failed to read RTC device    | Check whether the driver    | Serious  |
| 0,0000(0)                   | 0,0003(3)                 | Tanca to read KTC device     | and hardware work properly  | error    |
| 0x0008(8)                   | 0x0004(4)                 | Failed to read the real time | Check whether the system    | General  |
| 0,0000(0)                   | 0,000+(+)                 | of the system                | works normally in real time | error    |
| 0x0008(8)                   | 0x0005(5)                 | Failed to read RTC time of   | Check whether FPGA and      | Warning  |
| 0,0000(0)                   | 0x0003(3)                 | FPGA                         | RTC work properly           | warring  |
| 0x0008(8)                   | 0x0006(6)                 | Failure to write RTC time    | Check whether FPGA and      | Warning  |
| 0,0000(0)                   | 0.0000(0)                 | of FPGA                      | RTC work properly           | warring  |
| 0x0009(9)                   | 0x0001(1)                 | The IP segments of IP1 and   | Misplace the network        | General  |
| 0,0003(3)                   | 00001(1)                  | IP2 repeat error             | segments of IP1 and IP2     | error    |
| 0x0009(9)                   | 0x0011(17)                | Read: IP1 module – Error     | Check whether the network   | General  |
| 0,0003(3)                   | 0.0011(17)                | opening file                 | driver is running normally  | error    |
|                             |                           | Read: IP1 module –           | Check whether the network   | General  |
| 0x0009(9)                   | 0x0012(18)                | Unable to get IP             | driver is running normally  | error    |
|                             |                           | information                  | arriver is running normally | CITOI    |
|                             |                           | Write: IP1 module – IP       | Check whether the IP        | General  |
| 0x0009(9)                   | 0x0013(19)                | address configuration        | segment data is valid data  | error    |
|                             |                           | error                        | (0–255)                     |          |
| 0x0009(9)                   | 0x0014(20)                | Write: IP1 module – Mask     | Check whether the mask      | General  |
|                             |                           | configuration error          | data is valid data (0–255)  | error    |
|                             |                           | Write: IP1 module –          | Check whether the gateway   | General  |
| 0x0009(9)                   | 0x0015(21)                | Gateway configuration        | data is valid data (0–255)  | error    |
|                             |                           | error                        | . ,                         |          |
|                             | ( )                       | Write: IP1 module – USB      | Misalign the IP1 segment    | General  |
| 0x0009(9)                   | 0x0016(22)                | network segment repeat       | with the USB segment        | error    |
|                             |                           | error                        | (TM700 – 192.168.3.x)       |          |
| 0.0000(0)                   | 0.0017(00)                | Write: IP1 module – IP       | Configure the IP segment    | General  |
| 0x0009(9)                   | 0x0017(23)                | and gateway not in the       | and gateway in the same     | error    |
|                             |                           | same network error           | network                     |          |
| 0x0009(9)                   | 0x0021(33)                | Read: IP2 module – Error     | Check whether the network   | General  |
|                             |                           | opening file                 | driver is running normally  | error    |
| 0.0000(0)                   | 0.0000/0.1                | Read: IP2 module –           | Check whether the network   | General  |
| 0x0009(9)                   | 0x0022(34)                | Unable to get IP             | driver is running normally  | error    |
|                             |                           | information                  | Charles the suite of D      |          |
| 0,0000(0)                   | 0,0022/25\                | Write: IP2 module – IP       | Check whether the IP        | General  |
| 0x0009(9)                   | 0x0023(35)                | address error                | segment data is valid data  | error    |
|                             |                           | Writer ID2 was did - Maril   | (0-255)                     | Consul   |
| 0x0009(9)                   | 0x0024(36)                | Write: IP2 module – Mask     | Check whether the mask      | General  |
|                             |                           | error                        | data is valid data (0–255)  | error    |

| Hexadecimal<br>main error code<br>(corresponding<br>decimal) | Hexadecimal<br>error subcode<br>(corresponding<br>decimal) | Meaning of error   | Solution  | Error<br>level   |
|--|--|--|---|------------------|
| 0x0009(9)  | 0x0025(37)   | Write: IP2 module –  | Check whether the gateway   | General          |
| 0x0009(9)  | 0x0026(38)   | Gateway error Write: IP2 module – USB network segment repeat error                 | data is valid data (0–255)  Misalign the IP2 segment with the USB segment (TM700 – 192.168.3.x)   | General<br>error |
| 0x0009(9)  | 0x0027(39)   | Write: IP2 module – IP<br>and gateway not in the<br>same network error             | Configure the IP segment and gateway in the same network  | General<br>error |
| 0x0011(17)   | 0x0001(1)  | The current axis ID is not within the valid range                                  | Check whether the axis ID parameter settings are reasonable   | General<br>error |
| 0x0011(17)   | 0x0002(2)  | The current function block ID is not within the valid range                        | Check whether the function block ID parameter settings of the upper computer are reasonable   | General<br>error |
| 0x0011(17)   | 0x0003(3)  | The current function block cannot be started due to the unreasonable PLCopen state | Check whether the current axis state meets the PLCopen state machine switching process when the current command is triggered                          | Warning          |
| 0x0011(17)   | 0x0004(4)  | Axis configuration failed  | Check whether the axis is configured  | Warning          |
| 0x0011(17)   | 0x0005(5)  | The address of the PDO parameter DigitalIput is NULL                               | Check whether the parameter is mapped in the slave station IO mapping Check whether the parameter exist in the XML version of the servo slave station | Warning          |
| 0x0011(17)   | 0x0006(6)  | Current axis/servo error   | The axis/servo is faulty, and the error can be cleared by calling the MC_Reset command or restarting the MC_Power command                             | General<br>error |
| 0x0011(17)   | 0x0007(7)  | The current axis is not enabled and therefore in the Disabled state                | Switch the axis to the Standstill state by calling the MC_Power command   | Warning          |
| 0x0011(17)   | 0x0008(8)  | The positive hard limit of the axis is triggered                                   | Call the reset instruction to switch the axis state from ErrorStop state to Standstill state  | General<br>error |
| 0x0011(17)   | 0x0009(9)  | The negative hard limit of the axis is triggered                                   | Call the reset instruction to switch the axis state from ErrorStop state to Standstill state  | General<br>error |

| Hexadecimal<br>main error code<br>(corresponding<br>decimal) | Hexadecimal<br>error subcode<br>(corresponding<br>decimal) | Meaning of error   | Solution  | Error<br>level   |
|--|--|--|---|------------------|
| 0x0011(17)   | 0x000A(10)   | The positive soft limit of the axis is triggered             | Call the reset instruction to<br>switch the axis state from<br>ErrorStop state to Standstill<br>state   | General<br>error |
| 0x0011(17)   | 0x000B(11)   | The negative soft limit of the axis is triggered             | Call the reset instruction to switch the axis state from ErrorStop state to Standstill state  | General<br>error |
| 0x0011(17)   | 0x000C(12)   | The pulse axis has not selected any output device            | Check whether the pulse axis has selected an output device  | Warning          |
| 0x0011(17)   | 0x000D(13)   | The bus axis has not selected any output device              | Check whether the bus axis has selected an output device  | Warning          |
| 0x0011(17)   | 0x000E(14)   | The current command does not support repeated calls          | The current command does not support repeated calls to the function block, so avoid this situation manually   | Warning          |
| 0x0011(17)   | 0x000F(15)   | Axis type setting error                                      | Check whether the axis type matches the command type  | Warning          |
| 0x0011(17)   | 0x0010(16)   | The address of bus axis<br>control word (16#6040) is<br>NULL | <ul> <li>Do not use axis control commands to map and send PDO parameters from the I/O mapping of the slave device description file</li> <li>Check whether the parameter</li> <li>ControlWord(16#6040) is configured in the slave device description file</li> </ul> | Warning          |
| 0x0011(17)   | 0x0011(17)   | Positive hard limit ID configuration failed                  | Check whether the current pulse axis input and output points are reused   | Warning          |
| 0x0011(17)   | 0x0012(18)   | Negative hard limit ID configuration failed                  | Check whether the current pulse axis input and output points are reused   | Warning          |
| 0x0011(17)   | 0x0013(19)   | Probe ID1 configuration failed                               | Check whether the current pulse axis input and output points are reused   | Warning          |
| 0x0011(17)   | 0x0014(20)   | Probe ID2 configuration failed                               | Check whether the current pulse axis input and output points are reused   | Warning          |
| 0x0011(17)   | 0x0015(21)   | Servo error ID configuration failed                          | Check whether the current pulse axis input and output points are reused   | Warning          |

| Hexadecimal<br>main error code<br>(corresponding<br>decimal) | Hexadecimal<br>error subcode<br>(corresponding<br>decimal) | Meaning of error  | Solution   | Error<br>level   |
|--|--|---|--|------------------|
| 0x0011(17)   | 0x0016(22)   | Home signal ID configuration failed   | Check whether the current pulse axis input and output points are reused  | Warning          |
| 0x0011(17)   | 0x0017(23)   | Z signal ID configuration failed  | Check whether the current pulse axis input and output points are reused  | Warning          |
| 0x0011(17)   | 0x0018(24)   | Axis enable ID configuration failed   | Check whether the current pulse axis input and output points are reused  | Warning          |
| 0x0011(17)   | 0x0019(25)   | Failed to clear the servo error ID configuration  | Check whether the current pulse axis input and output points are reused  | Warning          |
| 0x0011(17)   | 0x001A(26)   | The axis address is NULL  | Check whether the axis configuration is successful   | Warning          |
| 0x0011(17)   | 0x001B(27)   | Bus axis enable failed  | If bus axis enable timed out, check whether the EtherCAT communication and feedback state words are normal   | Warning          |
| 0x0011(17)   | 0x001C(28)   | The bus axis has not entered the OP state   | Check whether EtherCAT communication is in Op state  | General<br>error |
| 0x0011(17)   | 0x001D(29)   | The current function block execution is invalid   | The current command function is not yet open and is invalid for use  | Warning          |
| 0x0011(17)   | 0x001E(30)   | The current axis communication timed out  | <ul> <li>Check whether EtherCAT<br/>communication is in Op<br/>state</li> </ul>  | Warning          |
| 0x0011(17)   | 0x001F(31)   | Under the current axis configuration, the EtherCAT synchronization cycle cannot be less than 1 ms | Check whether the setting of<br>the synchronization cycle of<br>the EtherCAT master station<br>is less than 1ms (in case of<br>mixed use of bus axis and<br>pulse axis, the EtherCAT<br>synchronization cycle<br>cannot be less than 1 ms) | Warning          |
| 0x0011(17)   | 0x0020(32)   | The PLC does not run  | Check whether the PLC dial switch is set to Stop   | Warning          |
| 0x0011(17)   | 0x0021(33)   | The axis triggered a soft-limit deceleration and stop   | The current axis is in the process of the soft-limit deceleration and stopping, and the execution of the current triggered command   | Warning          |

| Hexadecimal<br>main error code<br>(corresponding<br>decimal) | Hexadecimal<br>error subcode<br>(corresponding<br>decimal) | Meaning of error  | Solution  | Error<br>level   |
|--|--|---|---|------------------|
| •  | •  |   | is invalid  |                  |
| 0x0011(17)   | 0x0022(34)   | The address of the current command parameter is NULL  | If the address of the current command parameter is NULL, provide an input variable or contact the IVT technical personnel   | Warning          |
| 0x0011(17)   | 0x0023(35)   | During the pulse axis<br>movement, the pulse<br>frequency of the current<br>interpolation period is ≥<br>200k | The maximum operating frequency of pulse axis is not allowed to exceed 200k, so it is recommended to reduce the speed of operation  | General<br>error |
| 0x0011(17)   | 0x0024(36)   | The pulse axis FPGA cache reached the limit value   | This is only a prompt   | Warning          |
| 0x0011(17)   | 0x0025(37)   | The PDO data address in<br>EtherCAT is NULL   | Check whether the EtherCAT communication is normal  | General<br>error |
| 0x0011(17)   | 0x0026(38)   | The current servo axis is not on-line   | <ul> <li>Check whether the<br/>EtherCAT communication<br/>is normal</li> <li>Check whether the current<br/>servo axis is connected to<br/>the network cable</li> </ul>  | General<br>error |
| 0x0011(17)   | 0x0027(39)   | The current axis communication failed   | If the EtherCAT communication failed during the operation, check the state of the EtherCAT communication  | Warning          |
| 0x0011(17)   | 0x0028(40)   | The value of the PDO parameter StatusWord is 0  | Check whether the EtherCAT communication is normal  | Warning          |
| 0x0011(17)   | 0x0029(41)   | The address of the PDO parameter ErrorCode is NULL  | <ul> <li>Check whether the<br/>EtherCAT communication<br/>is normal</li> <li>Check whether the PDO<br/>parameter is configured</li> </ul>   | Warning          |
| 0x0011(17)   | 0x002A(42)   | The current axis does not support torque control  | Check the axis type configuration, as torque control only supports the bus axis   | Warning          |
| 0x2B(43)   | Warning  | The address of bus axis<br>target position (16#607a)<br>is NULL   | <ul> <li>Do not use axis control commands to map PDO parameters from the I/O mapping of the slave device description file</li> <li>Check whether the parameter         TargetPosition(16#607a) is configured in the slave     </li> </ul> | Warning          |

| Hexadecimal main error code | Hexadecimal error subcode | Meaning of error   | Solution  | Error   |
|-----------------------------|---------------------------|--|---|---------|
| (corresponding decimal)     | (corresponding decimal)   | incuming or error  | Cotation  | level   |
|                             | ·                         |  | device description file   |         |
| 0x2C(44)                    | Warning                   | The process data operation mode (16#6060) is not selected          | <ul> <li>Do not use axis control commands to map PDO parameters from the I/O mapping of the slave device description file</li> <li>2. Check whether the parameter         ModeOfOperation(16#606         0) is configured in the slave device description file</li> </ul> | Warning |
| 0x2D(45)                    | Warning                   | The process data status<br>word (16#6041) is not<br>selected       | <ul> <li>Do not use axis control commands to map PDO parameters from the I/O mapping of the slave device description file</li> <li>Check whether the parameter         StatusWord(16#6041) is configured in the slave device description file     </li> </ul>             | Warning |
| 0x2E(46)                    | Warning                   | The process data feedback<br>position (16#6064) is not<br>selected | <ul> <li>Do not use axis control commands to map PDO parameters from the I/O mapping of the slave device description file</li> <li>2. Check whether the parameter     PositionActualValue(16#60 64) is configured in the slave device description file</li> </ul>         | Warning |
| 0x2F(47)                    | Warning                   | The process data feedback<br>speed (16#606c) is not<br>selected    | <ul> <li>Do not use axis control commands to map PDO parameters from the I/O mapping of the slave device description file</li> <li>2. Check whether the parameter SpeedActualValue(16#606 c) is configured in the slave device description file</li> </ul>                | Warning |
| 0x30(48)                    | Warning                   | The process data feedback mode (16#6061) is not                    | <ul> <li>Do not use axis control<br/>commands to map PDO</li> </ul>   | Warning |

| Hexadecimal             | Hexadecimal    | tter Command Manual       |                                     | АР      |
|-------------------------|----------------|---------------------------|-------------------------------------|---------|
| main error code         | error subcode  |                           |                                     | Error   |
|                         |                | Meaning of error          | Solution                            | level   |
| (corresponding decimal) | (corresponding |                           |                                     | level   |
| decimal)                | decimal)       |                           |                                     |         |
|                         |                | selected                  | parameters from the I/O             |         |
|                         |                |                           | mapping of the slave                |         |
|                         |                |                           | device description file             |         |
|                         |                |                           | • 2. Check whether the              |         |
|                         |                |                           | parameter OperationMode             |         |
|                         |                |                           | Display (16#6061) is                |         |
|                         |                |                           | configured in the slave             |         |
|                         |                |                           | device description file             |         |
|                         |                |                           | Do not use axis control             |         |
|                         |                |                           | commands to map PDO                 |         |
|                         |                |                           | parameters from the I/O             |         |
|                         |                | _, , , ,                  | mapping of the slave                |         |
|                         |                | The process data          | device description file             |         |
| 0x31(49)                | Warning        | maximum velocity          | • 2. Check whether the              | Warning |
|                         |                | (16#607f) is not selected | parameter                           |         |
|                         |                |                           | MaxProfileVelocity(16#607           |         |
|                         |                |                           | f) is configured in the slave       |         |
|                         |                |                           | device description file             |         |
|                         |                |                           | Do not use axis control             |         |
|                         |                |                           |                                     |         |
|                         |                |                           | commands to map PDO                 |         |
|                         |                |                           | parameters from the I/O             |         |
|                         |                | The process data target   | mapping of the slave                |         |
| 0x32(50)                | Warning        | torque (16#6071) is not   | device description file             | Warning |
| , ,                     | G              | selected                  | • Check whether the                 |         |
|                         |                |                           | parameter TargetTorque              |         |
|                         |                |                           | (16#6071) is configured in          |         |
|                         |                |                           | the slave device                    |         |
|                         |                |                           | description file                    |         |
|                         |                |                           | Do not use axis control             |         |
|                         |                |                           | commands to map PDO                 |         |
|                         |                |                           | parameters from the I/O             |         |
|                         |                |                           | mapping of the slave                |         |
|                         |                | The process data feedback | device description file             |         |
| 0x33(51)                | Warning        | torque (16#6077) is not   | <ul><li>Check whether the</li></ul> | Warning |
|                         |                | selected                  | parameter                           |         |
|                         |                |                           | TorqueActualValue(16#60             |         |
|                         |                |                           | 77 is configured in the             |         |
|                         |                |                           | slave device description            |         |
|                         |                |                           | file                                |         |
|                         |                |                           | Do not use axis control             |         |
|                         |                |                           | commands to map PDO                 |         |
|                         |                | The process data target   | parameters from the I/O             |         |
| 0x34(52)                | Warning        | velocity (16#60ff) is not | mapping of the slave                | Warning |
| , ,                     |                | selected                  | device description file             |         |
|                         |                |                           | Check whether the                   |         |
|                         |                |                           | parameter                           |         |
| L                       |                | I                         | 1 1                                 | i .     |

| Hexadecimal main error code | Hexadecimal error subcode | пет сопппани маниат                               |  | Error   |
|-----------------------------|---------------------------|---|--|---------|
| (corresponding decimal)     | (corresponding decimal)   | Meaning of error                                  | Solution   | level   |
|                             |                           |   | TargetVelocity(16#60ff) is                               |         |
|                             |                           |   | configured in the slave                                  |         |
|                             |                           |   | device description file                                  |         |
| 0x0011(17)                  | 0x0065(101)               | The enable command                                | If the enable command state is abnormal, contact the IVT | Marning |
| 000011(17)                  | 0x0065(101)               | state is abnormal                                 | technical personnel                                      | Warning |
|                             |                           |   | If the reset command state is                            |         |
| 0x0011(17)                  | 0x0066(102)               | The reset command state                           | abnormal, contact the IVT                                | Warning |
| 0,0011(11)                  | 0,0000(102)               | is abnormal                                       | technical personnel                                      | Warring |
|                             |                           |   | If the axis reset timed out,                             |         |
| 0x0011(17)                  | 0x0067(103)               | Reset timed out                                   | check whether the EtherCAT                               | Warning |
| ,                           | (===,                     |   | communication is normal                                  |         |
|                             |                           |   | If the current axis state does                           |         |
|                             |                           | The current axis state does                       |  |         |
| 0.0011/17\                  | 0.0000(104)               | not support the                                   | superimposed motion                                      |         |
| 0x0011(17)                  | 0x0068(104)               | superimposed motion                               | command, refer to the                                    | Warning |
|                             |                           | command   | specific commands for using                              |         |
|                             |                           |   | the command  |         |
|                             |                           |   | The command input  |         |
| 0x0011(17)                  | 0x0069(105)               | Input parameter error                             | parameter is not within the                              | Warning |
|                             |                           |   | valid range  |         |
|                             |                           | The system report an error                        | Please check whether the                                 |         |
| 0x0011(17)                  | 0x006A(106)               | about the repeated calls of                       | same axis is called more                                 | Warning |
|                             |                           | the MC_Stop command                               | than once  |         |
|                             |                           | The system report an error                        | Please check whether the                                 |         |
| 0x0011(17)                  | 0x006B(107)               | about the repeated calls of                       | same axis is called more                                 | Warning |
| , ,                         | , ,                       | the MC_ImmediateStop                              | than once  |         |
|                             |                           | command   |  |         |
|                             |                           | The import marrage stor of the                    | Check whether the  |         |
| 0x0011(17)                  | 0x006C(108)               | The input parameter of the MC_Stop command is not | within the valid range, and                              | General |
| 0x0011(17)                  | 0x000C(108)               | within the valid range                            | call the MC_Reset command                                | error   |
|                             |                           | within the valid range                            | to reset the axis state                                  |         |
|                             |                           |   | Check whether the  |         |
|                             |                           | The input parameter of the                        |  |         |
| 0x0011(17)                  | 0x006D(109)               | MC_Halt command is not                            | within the valid range, and                              | General |
| ,                           | ( 11,                     | within the valid range                            | call the MC_Reset command                                | error   |
|                             |                           |   | to reset the axis state                                  |         |
|                             |                           | The land and server to the Col                    | Check whether the  |         |
|                             |                           | The input parameter of the MC_SetOverride command | command parameters are                                   |         |
| 0x0011(17)                  | 0x006E(110)               | is not within the valid                           | within the valid range, and                              | Warning |
|                             |                           | range   | call the MC_Reset command                                |         |
|                             |                           | _   | to reset the axis state                                  |         |
|                             |                           | The input parameter of the                        |  | General |
| 0x0011(17)                  | 0x006F(111)               | MC_MoveVelocity                                   | command parameters are                                   | error   |
|                             |                           | command is not within the                         | within the valid range, and                              |         |

|                 | _              | tter command mandat          |                               |            |
|-----------------|----------------|------------------------------|-------------------------------|------------|
| Hexadecimal     | Hexadecimal    |                              |                               | <b></b>    |
| main error code | error subcode  | Meaning of error             | Solution                      | Error      |
| (corresponding  | (corresponding |                              |                               | level      |
| decimal)        | decimal)       |                              |                               |            |
|                 |                | valid range                  | call the MC_Reset command     |            |
|                 |                |                              | to reset the axis state       |            |
|                 |                | The input parameter of the   | Check whether the             |            |
|                 |                | MC MoveRelative              | command parameters are        | General    |
| 0x0011(17)      | 0x0070(112)    | command is not within the    | within the valid range, and   | error      |
|                 |                | valid range                  | call the MC_Reset command     | 0          |
|                 |                |                              | to reset the axis state       |            |
|                 |                | The input parameter of the   | Check whether the             |            |
|                 |                | MC_MC_MoveAbsoulte           | command parameters are        | General    |
| 0x0011(17)      | 0x0071(113)    | command is not within the    | within the valid range, and   | error      |
|                 |                | valid range                  | call the MC_Reset command     | Ciroi      |
|                 |                | valia range                  | to reset the axis state       |            |
|                 |                |                              | Check whether the             |            |
|                 |                | The input parameter of the   | command parameters are        | General    |
| 0x0011(17)      | 0x0072(114)    | MC_Jog command is not        | within the valid range, and   |            |
|                 |                | within the valid range       | call the MC_Reset command     | error      |
|                 |                |                              | to reset the axis state       |            |
|                 |                |                              | Check whether the             |            |
|                 |                | The input parameter of the   | command parameters are        | C          |
| 0x0011(17)      | 0x0073(115)    | MC_Inch command is not       | within the valid range, and   | General    |
|                 |                | within the valid range       | call the MC_Reset command     | error      |
|                 |                |                              | to reset the axis state       |            |
|                 |                |                              | Check whether the             |            |
|                 |                | The input parameter of the   | command parameters are        |            |
| 0x0011(17)      | 0x0074(116)    | MC_Home command is           | within the valid range, and   | General    |
|                 |                | not within the valid range   | call the MC_Reset command     | error      |
|                 |                |                              | to reset the axis state       |            |
|                 |                | -1                           | Check whether the             |            |
|                 |                | The input parameter of the   | command parameters are        |            |
| 0x0011(17)      | 0x0075(117)    | MC_SetPosition command       | within the valid range, and   | Warning    |
| , ,             | , ,            | is not within the valid      | call the MC_Reset command     |            |
|                 |                | range                        | to reset the axis state       |            |
|                 |                |                              | The current axis is in the    |            |
|                 |                | It is invalid to trigger the | process of reversing, and the |            |
| 0x0011(17)      | 0x0076(118)    | MC_SetOverride command       | velocity regulation does not  | Warning    |
|                 |                | in the current axis state    | take effect                   |            |
|                 |                | The current axis is in the   | Run the axis after the axis   |            |
| 0x0011(17)      | 0x0077(119)    | operation process of the     | group operation is            | Warning    |
|                 |                | axis group                   | completed                     |            |
|                 |                |                              | Before triggering the current |            |
| 0x0011(17)      | 0x0078(120)    | The axis is not in the       | command, switch the axis to   | Warning    |
| 55511(11)       | 0010(120)      | Standstill state             | the StandStill state          |            |
|                 |                |                              | The current axis state is not |            |
| 0x0011(17)      | 0x0079(121)    | Resetting by the MC_Reset    | ErrorStop, so resetting is    | Warning    |
| 0,0011(11)      | 0.0013(121)    | command is invalid           | invalid                       | a varining |
| 0v0011/17\      | 0v0074/122\    | The internalation such       | Check the EtherCAT            | Marnina    |
| 0x0011(17)      | 0x007A(122)    | The interpolation cycle      | Check the EtherCAT            | Warning    |

|  |  | ller Command Manual  |   | AL               |
|--|--|--|---|------------------|
| Hexadecimal<br>main error code<br>(corresponding<br>decimal) | Hexadecimal<br>error subcode<br>(corresponding<br>decimal) | Meaning of error   | Solution  | Error<br>level   |
|  |  | value settings are invalid   | synchronization cycle settings  |                  |
| 0x0011(17)   | 0x007B(123)  | It is invalid to trigger the MC_Stop command   | Check whether the current axis state can trigger the instruction  | Warning          |
| 0x0011(17)   | 0x007C(124)  | It is invalid to trigger the MC_Halt command   | Check whether the current axis state can trigger the instruction  | Warning          |
| 0x0011(17)   | 0x007D(125)  | It is invalid to trigger the MC_ImmediateStop command  | Check whether the current axis state can trigger the instruction  | Warning          |
| 0x0011(17)   | 0x007E(126)  | The input parameter of the MC_TouchProbe command is not within the valid range   | Check whether the command parameters are within the valid range, and call the MC_Reset command to reset the axis state  | Warning          |
| 0x0011(17)   | 0x007F(127)  | The input parameter of the MC_MoveSuperImosed command is not within the valid range  | Check whether the command parameters are within the valid range, and call the MC_Reset command to reset the axis state  | Warning          |
| 0x0011(17)   | 0x0080(128)  | The MC_Home command has been called repeatedly   | Check whether the home function block has been called repeatedly on the same axis   | Warning          |
| 0x0011(17)   | 0x0081(129)  | The input parameter of the MC_MoveFeed command is not within the valid range   | Check whether the command parameters are within the valid range, and call the MC_Reset command to reset the axis state  | General<br>error |
| 0x0011(17)   | 0x0082(130)  | The probe channel used is not configured   | Check whether the PDO data in the "Process Data" section of the configuration interface for the servo axis on the upper computer has been added (Possible mappings: 0x60B8, 0x60B9, 0x60BA, 0x60BB, 0x60BC, and 0x60BD) | Warning          |
| 0x0011(17)   | 0x0083(131)  | When the interrupt fixed length function is used with Mode=0 or Mode=1, the probe signal has not arrives after the first distance is traveled. | Check whether the probe signal is triggered normally.   | Warning          |
| 0x0011(17)   | 0x0084(132)  | When the probe function is   | Check whether the channel   | Warning          |

|  |  | ller Command Manual  |  | Ap             |
|--|--|--|--|----------------|
| Hexadecimal<br>main error code<br>(corresponding<br>decimal) | Hexadecimal<br>error subcode<br>(corresponding<br>decimal) | Meaning of error   | Solution   | Error<br>level |
|  |  | triggered, the probe channel used has been occupied by the interrupt fixed-length function             | is incompatible.   |                |
| 0x0011(17)   | 0x0085(133)  | The axis configuration index parameter is not within the valid range                                   | Check whether the axis configuration index parameter is within the valid range   | Warning        |
| 0x0011(17)   | 0x0086(134)  | The axis parameter input<br>by the<br>MC_SetAxisConfigPara<br>command is not within the<br>valid range | Check whether the axis<br>setting parameter is within<br>the valid range   | Warning        |
| 0x0011(17)   | 0x0087(135)  | The input parameter of the MC_MoveBuffer command is not within the valid range                         | Check whether the command parameters are within the valid range, and call the MC_Reset command to reset the axis state | Warning        |
| 0x0011(17)   | 0x0088(136)  | The input parameter of the MC_SyncMoveVelocity command is not within the valid range                   | Check whether the command parameters are within the valid range, and call the MC_Reset command to reset the axis state | Warning        |
| 0x0011(17)   | 0x0089(137)  | The input parameter of the MC_MoveVelocityCSV command is not within the valid range                    | Check whether the command parameters are within the valid range, and call the MC_Reset command to reset the axis state | Warning        |
| 0x0011(17)   | 0x008A(138)  | The input parameter of the MC_SyncTorqueControl command is not within the valid range                  | Check whether the command parameters are within the valid range, and call the MC_Reset command to reset the axis state | Warning        |
| 0x0011(17)   | 0x008B(139)  | PDO data used is not configured  | The process data 0x6060 and 0x6061 in the servo configuration of the upper computer are not configured                 | Warning        |
| 0x0011(17)   | 0x008C(140)  | PDO data used is not configured  | The process data 0x606C is not configured in the servo configuration of the upper computer                             | Warning        |
| 0x0011(17)   | 0x008D(141)  | PDO data used is not configured  | The process data 0x60FF is not configured in the servo configuration of the upper computer                             | Warning        |
| 0x0011(17)   | 0x008E(142)  | PDO data used is not   | The process data 0x6071 and  | Warning        |

| Hexadecimal     | Hexadecimal    | liter Command Manual         |   | Ap      |
|-----------------|----------------|------------------------------|---|---------|
|                 |                |                              |   | _       |
| main error code | error subcode  | Meaning of error             | Solution                                  | Error   |
| (corresponding  | (corresponding |                              |   | level   |
| decimal)        | decimal)       |                              |   |         |
|                 |                | configured                   | 0x607F are not configured in              |         |
|                 |                |                              | the servo configuration of                |         |
|                 |                |                              | the upper computer                        |         |
|                 |                |                              | The process data 0x6083 and               |         |
| 0x0011(17)      | 0x008F(143)    | PDO data used is not         | 0x6084 are not configured in              | Warning |
| 0,0011(17)      | 0,0001 (143)   | configured                   | the servo configuration of                | Warring |
|                 |                |                              | the upper computer                        |         |
|                 |                | The current axis state does  | Check whether the current                 |         |
| 0x0011(17)      | 0x0090(144)    | not support the single-axis  | axis state meet the                       | Warning |
| UXUUII(II)      | 00090(144)     | velocity regulation          | requirements of the velocity              | warring |
|                 |                | command                      | regulation function                       |         |
|                 |                | The probe does not           | Check whether the current                 |         |
| 0x0011(17)      | 0x0091(145)    | support the pulse axis and   | axis type is configured as the            | Warning |
|                 |                | virtual axis                 | bus axis                                  |         |
|                 |                | The parameter range of       | Check the input parameter                 |         |
| 0.0011(17)      | 0.000(1.45)    | the MC_TorqueControl         | of the                                    |         |
| 0x0011(17)      | 0x0092(146)    | command is not               | MC_SyncTorqueControl                      | Warning |
|                 |                | reasonable                   | command                                   |         |
|                 |                |                              | Check whether mapping                     |         |
| 0x0011(17)      | 0x0093(147)    | The address of 0x6077 or     | 0x6077 or 0x6087 is                       | Warning |
|                 |                | 0x6087 is null               | configured in Process Data                |         |
|                 |                | Failed to switch to target   | Check whether the servo                   |         |
| 0x0011(17)      | 0x0094(148)    | control mode                 | type matches                              | Warning |
|                 |                | Failed to write SDO          | Check whether the servo                   |         |
| 0x0011(17)      | 0x0095(149)    | parameter                    | type matches                              | Warning |
|                 |                | The MC_Homing                | Check whether the                         |         |
| 0x0011(17)      | 0x0097(151)    | _                            | MC_Homing command is                      | Warning |
| 0,0011(11)      | 0,00031(131)   | repeatedly                   | called more than once                     | Warring |
|                 |                | The homing direction of      | Check whether the homing                  |         |
| 0x0011(17)      | 0x0098(152)    | MC_Homing command is         | direction on the upper                    | Warning |
| 0x0011(11)      | 0,00030(132)   | incorrectly set              | computer is set correctly                 | Warring |
|                 |                | moorrecay sec                | Check whether the home                    |         |
|                 |                | The home mode of             | mode on the upper                         |         |
| 0x0011(17)      | 0x0099(153)    | MC_Homing command is         | computer (at present, only                | Warning |
| 0,0011(11)      | 0x0033(133)    | incorrectly set              | home modes 3, 4, 35 are                   | Warring |
|                 |                | incorrectly set              | supported) is set correctly               |         |
|                 |                | The master and slave axes    | Check whether the master                  |         |
| 0x0011(17)      | 0x00C9(201)    | use the same axis ID         | and slave axes are the same               | Warning |
|                 |                | use the same axis id         |   |         |
|                 |                | lumint manage at a series of | Check whether the input                   |         |
| 0.0011/17\      | 0.00004(202)   | Input parameter error of     | parameters of GearOut are                 | General |
| 0x0011(17)      | 0x00CA(202)    | MC_ GearOut function         | within the constraint range               | error   |
|                 |                | block                        | of the command parameter                  |         |
|                 |                |                              | list                                      |         |
| 0.000000        | 0.00=====      | It is invalid to trigger the | • Check whether the slave                 |         |
| 0x0011(17)      | 0x00CB(203)    | MC_ GearOut function         | axis is in the gear action                | Warning |
|                 |                | block                        | <ul><li>Check whether the slave</li></ul> |         |

| Hexadecimal                       | Hexadecimal                     | tter command mandat   |  | 1                |
|-----------------------------------|---------------------------------|---|--|------------------|
| main error code<br>(corresponding | error subcode<br>(corresponding | Meaning of error  | Solution   | Error<br>level   |
| decimal)                          | decimal)                        |   | axis is in the gear  |                  |
|                                   |                                 |   | disengagement action   |                  |
| 0x0011(17)                        | 0x00CC(204)                     | Input parameter error of MC_GearIn function block                         | Check whether the input parameters of MC_GearIn are within the constraint range of the command parameter list  | General<br>error |
| 0x0011(17)                        | 0x00CD(205)                     | The current command to run the master axis does not meet the requirements | <ul> <li>Check whether the master axis state meets the requirements</li> <li>With the MC_Phasing command running, check whether the current axis is in the process of cam or gear operation</li> </ul> | Warning          |
| 0x0011(17)                        | 0x00CE(206)                     | The master axis has not reached the target velocity                       | Check whether the current master axis has reached the target velocity  | Warning          |
| 0x0011(17)                        | 0x00CF(207)                     | Input parameter error of MC_CamOut function block                         | Check whether the input parameters of MC_CamOut are within the constraint range of the command parameter list  | General<br>error |
| 0x0011(17)                        | 0x00D0(208)                     | It is invalid to trigger the MC_CamOut command                            | <ul> <li>Check whether the slave<br/>axis is in the cam action</li> <li>Check whether the slave<br/>axis is in the cam<br/>disengagement action</li> </ul>   | Warning          |
| 0x0011(17)                        | 0x00D1(209)                     | Input parameter error of MC_CamIn function block                          | Check whether the input parameters of MC_CamIn are within the constraint range of the command parameter list   | General<br>error |
| 0x0011(17)                        | 0x00D2(210)                     | The current CamTable ID is not within the valid range                     | Check whether the<br>CamTable ID is within the<br>constraint range of the<br>command parameter list  | Warning          |
| 0x0011(17)                        | 0x00D3(211)                     | Setting error of StartPosition or MasterStartDistance in MC_CamIn command | Check whether  MasterStartDistance and  StartPosition are in the  current master axis running  direction in absolute  position mode  | Warning          |
| 0x0011(17)                        | 0x00D4(212)                     | The MC_CamIn instruction is in absolute position mode, with StartPosition | Check whether StartPosition is ahead of MasterStartDistance in the   | Warning          |

| Hexadecimal                                   | Hexadecimal                                 | nter communa manuar   |   |                  |
|---|---|---|---|------------------|
| main error code<br>(corresponding<br>decimal) | error subcode<br>(corresponding<br>decimal) | Meaning of error  | Solution  | Error<br>level   |
| decimal)                                      | decimal)                                    | ahead of  | absolute position mode  |                  |
|   |   | MasterStartDistance   | F   |                  |
| 0x0011(17)                                    | 0x00D5(213)                                 | The input parameters of the MC_Phasing command are not within the valid range | Check whether the input parameters of MC_Phasing are within the constraint range of the command parameter list  | General<br>error |
| 0x0011(17)                                    | 0x00E1(225)                                 | Master axis phase setting error   | Check whether the master axis phases of two adjacent keypoints are less than or equal to 0.001 in the user-defined cam table of the MC_GenerateCamTable command   | Warning          |
| 0x0011(17)                                    | 0x00E2(226)                                 | The start point of the cam table cannot be set as a non-zero parameter        | Check whether the positions of the master and slave axes at the start point of the cam are set to non-zero in the user-defined cam table of the MC_GenerateCamTable command                             | Warning          |
| 0x0011(17)                                    | 0x00E3(227)                                 | The current NodeNum parameter cannot be set to 0                              | Check whether the MC_NodeNum parameter is set to 0 in the current mode in the GenerateCamTable command  | Warning          |
| 0x0011(17)                                    | 0x00E4(228)                                 | The current NodeNum parameter is not within the valid range                   | Check whether the MC_NodeNum parameter is set within the constraint range of the command parameter list in the current mode in the GenerateCamTable command   | Warning          |
| 0x0011(17)                                    | 0x00E5(229)                                 | Curve type setting error in cam table   | Check whether the cam curve type settings are within the constraint range of the command parameters list. They only support 0 (which represents straight lines) and 1 (which represents quintic curves) | Warning          |
| 0x0011(17)                                    | 0x00E6(230)                                 | The cam table is empty  | Check whether the cam table is configured   | Warning          |
| 0x0011(17)                                    | 0x00E7(231)                                 | Encoder master axis enable failed   | Check whether the counting command ENC_Counter is   | Warning          |

| Hexadecimal main error code | Hexadecimal error subcode | Meaning of error   | Solution   | Error   |
|-----------------------------|---------------------------|--|--|---------|
| (corresponding decimal)     | (corresponding decimal)   | Meaning of error   | Solution   | level   |
|                             |                           |  | enabled when using the encoder master axis   |         |
| 0x0011(17)                  | 0x00E8(232)               | The length of the user-defined cam table is not within the valid range       | Check that the length of the user-defined cam table array must be 32 in the MC_GenerateCamTable command                          | Warning |
| 0x0011(17)                  | 0x00E9(233)               | The the user-defined tappet switch is not within the valid range             | Check that the length of the user-defined switch array must be 32 in the MC_DigitalCamSwitch command                             | Warning |
| 0x0011(17)                  | 0x00EA(234)               | The ReferenceType parameter settings are not within the valid range          | Check whether ReferenceType parameter settings are within the valid range for the current command                                | Warning |
| 0x0011(17)                  | 0x00EB(235)               | The Channel parameter settings are not within the valid range                | Check whether Channel parameter settings are within the valid range for the current command                                      | Warning |
| 0x0011(17)                  | 0x00EC(236)               | The Number parameter settings are not within the valid range                 | Check whether Number parameter settings are within the valid range for the current command                                       | Warning |
| 0x0011(17)                  | 0x00ED(237)               | The address of the<br>Switches parameter is<br>NULL                          | Check whether the Switches parameter has a given variable in the current command   | Warning |
| 0x0011(17)                  | 0x00EE(238)               | Positions are not arranged in ascending order in the tappet switch           | Check whether Position in<br>the Switches parameter is<br>set to ascending order in the<br>current command. If not,<br>modify it | Warning |
| 0x0011(17)                  | 0x00EF(239)               | The current axis state does not support the use of the tappet command        | Check whether the axis is in the home state  | Warning |
| 0x0011(17)                  | 0x00F0(240)               | The Action settings are not within the valid range for the tappet switch     | Check whether Action in the<br>Switches parameter is within<br>the valid range for the<br>current command                        | Warning |
| 0x0011(17)                  | 0x00F1(241)               | The current Channel is already in use  | Check if there is any reuse of Channel   | Warning |
| 0x0011(17)                  | 0x00F2(242)               | The Position settings in the tappet switch exceeds the rotation axis modulus | Check whether Position in the Switch parameter exceeds the rotation cycle  | Warning |

|                             |                           |  |   | 7.19             |
|-----------------------------|---------------------------|--|---|------------------|
| Hexadecimal main error code | Hexadecimal error subcode | Meaning of error   | Solution  | Error            |
| (corresponding decimal)     | (corresponding decimal)   |  |   | level            |
| accimaly                    | decimaly                  | cycle  | value in the rotation axis<br>mode for the current<br>command   |                  |
| 0x0011(17)                  | 0x00F3(243)               | The input parameters of the MC_CombineAxes command are not within the valid range                                | Check whether the command parameters are within the valid range, and call the MC_Reset command to reset the axis state  | General<br>error |
| 0x0011(17)                  | 0x00F4(244)               | Phase of the MC_GetCamTableDistance command is not within the valid range between the start and end points       | Check whether the input parameter Phase of this command is within the valid range between the start and end points  | Warning          |
| 0x0011(17)                  | 0x00F5(245)               | The CurveType parameter settings are not within the valid range  | Check whether CurveType parameter settings are within the valid range for the current command   | Warning          |
| 0x0011(17)                  | 0x00F6(246)               | The phases of the start and end points for the MC_GetCamTableDistance command is not arranged in ascending order | <ul> <li>Check if the phase         difference between the         start and end points for         this command is less than         0.001</li> <li>Check whether Phase in         CamTable is in ascending         order</li> </ul> | Warning          |
| 0x0011(17)                  | 0x00F7(247)               | The current master axis has entered the ErrorStop state, and the function block has stopped running              | Check the reason why the<br>master axis has entered the<br>ErrorStop state  | Warning          |
| 0x0011(17)                  | 0x00F8(248)               | Multiple cam table save commands are used on the same axis   | Check whether multiple cam table save commands are used on the same axis in the user program  | Warning          |
| 0x0011(17)                  | 0x00F9(249)               | The cam table update command was not completed and the cam table save command was called instead                 | Check whether the user program has not completed the cam table update command and has called the cam table save command instead   | Warning          |
| 0x0011(17)                  | 0x00FA(250)               | the MC_GetCamTablePhase command is not 6   | Check whether the length of<br>the Phase array in the output<br>parameters of the<br>MC_GetCamTablePhase<br>command is 6.   | Warning          |
| 0x0011(17)                  | 0x00FB(251)               | The acceleration setting at the start or end point of  | Check the acceleration setting for the start and end  | Warning          |

| Hexadecimal                                   | Hexadecimal                                 | liter Command Manual   |   | <u>Ар</u>      |
|---|---|--|---|----------------|
| main error code<br>(corresponding<br>decimal) | error subcode<br>(corresponding<br>decimal) | Meaning of error   | Solution  | Error<br>level |
|   |   | the MC_GetCamTablePhase command is abnormal  | points of the MC_GetCamTablePhase command   |                |
| 0x0011(17)                                    | 0x00FC(252)                                 | The input parameter Distance of the MC_GetCamTablePhase command is not within the valid range of the cam table | Check the Distance setting of<br>the MC_GetCamTable Phase<br>command  |                |
| 0x0011(17)                                    | 0x00FD(253)                                 | The start or end point reference for the MC_GetCamTablePhase command is abnormal                               | Please contact INVT<br>technical service  | Warning        |
| 0x0011(17)                                    | 0x00FE(254)                                 | The input parameter RatioNumerator of the MC_GearInPos command is incorrectly set                              | Check whether the command input parameter is within the valid range, and the parameter should be set to a positive number | Warning        |
| 0x0011(17)                                    | 0xFF<br>(255)                               | The input parameter RatioDenominator of the MC_GearInPos command is incorrectly set                            | Check whether the command input parameter is within the valid range, and the parameter is not allowed to be set to 0      | Warning        |
| 0x0011(17)                                    | 0x100<br>(256)                              | The input parameter Reference of the MC_GearInPos command is incorrectly set                                   | Check whether the command input parameter is within the valid range, and the valid range of the parameter is 0-2          | Warning        |
| 0x0011(17)                                    | 0x101<br>(257)                              | The input parameter MasterSyncPosition of the MC_GearInPos command is incorrectly set                          | Check whether the command input parameter is within the valid range   | Warning        |
| 0x0011(17)                                    | 0x102<br>(258)                              | The input parameter SlaveSyncPosition of the MC_GearInPos command is incorrectly set                           | Check whether the command input parameter is within the valid range   | Warning        |
| 0x0011(17)                                    | 0x103<br>(259)                              | The input parameter MasterStartDistance of the MC_GearInPos command is incorrectly set                         | Check whether the command input parameter is within the valid range, and the parameter should be set to a positive number | Warning        |
| 0x0011(17)                                    | 0x104<br>(260)                              | The input parameter Velocity of the MC_GearInPos command is incorrectly set                                    | Check whether the command input parameter is within the valid range, and the parameter should be set to a positive number | Warning        |

| Hexadecimal<br>main error code<br>(corresponding<br>decimal) | Hexadecimal<br>error subcode<br>(corresponding<br>decimal) | Meaning of error  | Solution  | Error<br>level |
|--|--|---|---|----------------|
| 0x0011(17)   | 0x105<br>(261)   | The input parameter Acceleration of the MC_GearInPos command is incorrectly set   | Check whether the command input parameter is within the valid range, and the parameter should be set to a positive number   | Warning        |
| 0x0011(17)   | 0x106<br>(262)   | The input parameter Deceleration of the MC_GearInPos command is incorrectly set   | Check whether the command input parameter is within the valid range, and the parameter should be set to a positive number   | Warning        |
| 0x0011(17)   | 0x107<br>(263)   | The input parameter Jerk of the MC_GearInPos command is incorrectly set   | Check whether the command input parameter is within the valid range, and the parameter is not allowed to be set to a negative number  | Warning        |
| 0x0011(17)   | 0x108<br>(264)   | The input parameter AvoidReversalof the MC_GearInPos command is incorrectly set   | Check whether the command input parameter is within the valid range, and the valid range of the parameter is 0–1  | Warning        |
| 0x0011(17)   | 0x109<br>(265)   | When the MC_GearInPos<br>command is triggered, the<br>slave axis that has not<br>entered the catching<br>phase possesses an initial<br>velocity | Ensure that the slave axis remains stationary when it has not entered the catching phase  | Warning        |
| 0x0011(17)   | 0x10A<br>(266)   | During the catching phase,<br>the MC_GearInPosa<br>command was restarted to<br>modify parameters  | Do not restart the command<br>for the slave axis during the<br>catching phase   | Warning        |
| 0x0011(17)   | 0x10B<br>(267)   | The current motion direction of the master axis does not allow it to enter the catching phase   | <ul> <li>Ensure that the master axis synchronization position</li> <li>MasterSyncPosition is set ahead of the master axis motion direction</li> <li>Ensure that</li> <li>MasterStartDistance is set within the valid range</li> </ul> | Warning        |
| 0x0011(17)   | 0x10C<br>(268)   | The slave axis is in the catching phase, but the master axis position reversely exceeds the effective range of the master axis phase            | Avoid reverse operation of the master axis as much as possible  | Warning        |

| Hexadecimal<br>main error code<br>(corresponding<br>decimal) | Hexadecimal<br>error subcode<br>(corresponding<br>decimal) | Meaning of error  | Solution  | Error<br>level   |
|--|--|---|---|------------------|
| 0x0011(17)   | 0x10D<br>(269)   | When the parameter<br>Reference of<br>MC_DigitalCamSwitch is<br>set to 3, only cam motion<br>is supported   | When the parameter Reference of MC_DigitalCamSwitch is set to 3, only cam motion is supported, no other motion commands are supported                           | Warning          |
| 0x0011(17)   | 0x10E<br>(270)   | The cam action was re-entered during the cam exit process   | It is not supported to re-engage the cam during the cam exit process  | Warning          |
| 0x0011(17)   | 0x012D(301)  | Input parameter error of function block   | In plane arc interpolation mode 2, if the distance between the start and end points is greater than twice the radius, check and correct the parameters          | General<br>error |
| 0x0011(17)   | 0x012E(302)  | Axis group ID settings exceeds the range  | Check and correct the axis group ID   | General<br>error |
| 0x0011(17)   | 0x012F(303)  | Two or more identical axis IDs are configured in the axis group   | Check and correct the duplicated axis IDs in the axis group configuration interface   | General<br>error |
| 0x0011(17)   | 0x0130(304)  | The distance from the start end to the circle center is not equal to that from the end point to the circle center in the plane arc function block     | In plane arc interpolation mode 1, check and modify the distance from the start point to the circle center and that from the and end point to the circle center | General<br>error |
| 0x0011(17)   | 0x0131(305)  | The start point, circle center, and end point are on the same straight line in the plane arc function block   | In plane arc interpolation<br>mode 0, ensure that the start<br>point, auxiliary point, and<br>end point are on the same<br>straight line                        | General<br>error |
| 0x0011(17)   | 0x0132(306)  | The calculated circle center position is not unique in the plane arc function block   | In plane arc interpolation<br>mode 2, ensure that the start<br>point is equal to the end<br>point   | General<br>error |
| 0x0011(17)   | 0x0133(307)  | In the GroupImmediateStop module, the same axis group can only call this function block once, and the second function block starts reporting an error | For the same axis group, the second immediate axis group stop module reports error  | General<br>error |
| 0x0011(17)   | 0x0134(308)  | The axis group is in the GroupImmediate Stopping state  | Pull down the MC_GroupImmediateStop module first, and then pull   | General<br>error |

| Hexadecimal     | Hexadecimal    |                           |  |         |
|-----------------|----------------|---------------------------|--|---------|
| main error code | error subcode  |                           |  | Error   |
| (corresponding  |                | Meaning of error          | Solution   | level   |
|                 | (corresponding |                           |  | levei   |
| decimal)        | decimal)       |                           |  |         |
|                 |                |                           | up the MC_GourpStop<br>module                          |         |
|                 |                | In the GroupStop module,  |  |         |
|                 |                | the same axis group can   | For the same axis group, the                           |         |
| 0x0011(17)      | 0x0135(309)    | only call this function   | second MC_GroupStop                                    | General |
| 000011(17)      | 0x0133(309)    | block once, and the       | module reports error when                              | error   |
|                 |                | second function block     | pulled up  |         |
|                 |                | starts reporting an error |  |         |
|                 |                | The configured velocity   |  |         |
| 0x0011(17)      | 0x0136(310)    | parameters are not within | Check the corresponding                                | General |
| ` ,             | ,              | a reasonable range        | parameters   | error   |
|                 |                | The configured            |  |         |
|                 |                | acceleration parameters   | Check the corresponding                                | General |
| 0x0011(17)      | 0x0137(311)    | are not within a          | , ,  |         |
|                 |                |                           | parameters   | error   |
|                 |                | reasonable range          |  |         |
|                 |                | The configured            |  | C       |
| 0x0011(17)      | 0x0138(312)    | deceleration parameters   | Check the corresponding                                | General |
|                 |                | are not within a          | parameters   | error   |
|                 |                | reasonable range          |  |         |
|                 | 0x0139(313)    | The configured Jerk       | Check the corresponding parameters                     | General |
| 0x0011(17)      |                | parameters are not within |  | error   |
|                 |                | a reasonable range        |  | enoi    |
|                 |                | The configured            |  |         |
| 0,0011/17\      | 0.0124/214\    | AbsRelMode parameters     | Check the corresponding                                | General |
| 0x0011(17)      | 0x013A(314)    | are not within a          | parameters   | error   |
|                 |                | reasonable range          |  |         |
|                 |                | Interpolation is not      |  |         |
|                 |                | allowed as there a single | De-select the rotation mode                            | General |
| 0x0011(17)      | 0x013B(315)    | axis is in the rotation   | option in the single axis configuration interface      | error   |
|                 |                | mode in the axis group    |  |         |
|                 |                | Interpolation is not      |  |         |
|                 |                | allowed as there a single | De-select the debugging                                | General |
| 0x0011(17)      | 0x013C(316)    | axis is in the debugging  | mode option in the single axis configuration interface | error   |
|                 |                | mode in the axis group    |  | enoi    |
|                 |                | Ŭ ,                       | Chask the corresponding                                | Conoral |
| 0x0011(17)      | 0x013D(317)    | The radius parameter is   | Check the corresponding                                | General |
|                 |                | not allowed to be zero    | parameters   | error   |
|                 |                | The parameter CircAxes is | Check the corresponding                                | General |
| 0x0011(17)      | 0x013E(318)    | not within the allowed    | parameters   | error   |
|                 |                | range                     |  |         |
|                 |                | The parameter CircMode is | Check the corresponding                                | General |
| 0x0011(17)      | 0x013F(319)    | not within the allowed    | parameters   | error   |
|                 |                | range                     | parameters   | CITOI   |
|                 |                | The parameter PathChoice  | Chook the answers and the                              | General |
| 0x0011(17)      | 0x0140(320)    | is not within the allowed | Check the corresponding                                | General |
|                 |                | range                     | parameters   | error   |
| 0x0011(17)      | 0x0141(321)    | The array parameters      | Enable upper computer                                  | General |

|                 |                |  |                                | Ap      |
|-----------------|----------------|--|--------------------------------|---------|
| Hexadecimal     | Hexadecimal    |  |                                | F       |
| main error code | error subcode  | Meaning of error                             | Solution                       | Error   |
| (corresponding  | (corresponding |  |                                | level   |
| decimal)        | decimal)       | 1. 11  |                                |         |
|                 |                | passed in by the upper                       | error protection               | error   |
|                 |                | computer are incorrect                       |                                |         |
|                 |                | It is not allowed to modify                  | Interrupt the arc              |         |
| 0x0011(17)      | 0x0142(322)    | the parameter CircAxes                       | interpolation first, and then  | General |
| , ,             | , ,            | during the operation of arc                  |                                | error   |
|                 |                | interpolation                                | CircAxes                       |         |
|                 |                |  | The current state does not     |         |
|                 |                | The current state does not                   | allow axis group velocity      | General |
| 0x0011(17)      | 0x0143(323)    | allow axis group velocity                    | regulation, including          | error   |
|                 |                | regulation                                   | moderate axis group            |         |
|                 |                |  | deceleration                   |         |
|                 |                |  | Configure an axis group        |         |
|                 |                | An unconfigured axis                         | number for the used axis       | General |
| 0x0011(17)      | 0x0144(324)    | group number has been                        | group in the "Axis Group       | error   |
|                 |                | used   | Settings" list on the upper    |         |
|                 |                | _, , , ,                                     | computer                       |         |
| 0x0011(17)      | 0x0145(325)    | There is a pulse axis                        | There is a pulse axis velocity | General |
| . ,             | , ,            | velocity exceeding 200kHz                    | exceeding 200kHz               | error   |
|                 |                | Two axis groups use the                      |                                |         |
|                 |                | same axis, so that when                      | Modify the reused axis, or     |         |
| 0x0011(17)      | 0x0146(326)    | one axis group is in motion                  | run two axis groups at         | General |
| , ,             | 0,0210(020)    | state, the other axis group                  | different times                | error   |
|                 |                | cannot enter the motion                      |                                |         |
|                 |                | state  |                                |         |
| 00011/17\       | 00147/227\     | Multiple cam table save                      | Check the cam table save       | \\\     |
| 0x0011(17)      | 0x0147(327)    | commands are used on                         | command in the ladder          | Warning |
|                 |                | the same cam table                           | diagram.                       |         |
|                 |                | The update command was not completed and the | Check the calling order of     |         |
| 0x0011(17)      | 0x0148(328)    | save command was called                      | update command and save        | Warning |
|                 |                | instead                                      | command                        |         |
|                 |                | The current axis group                       |                                |         |
| 0x0011(17)      | 0x149(329)     | status does not allow the                    | Check the current axis group   | General |
| 0,0011(11)      | OX113(323)     | use of MC_GroupPause                         | status                         | error   |
|                 |                | System configuration –                       | Update the corresponding       |         |
| 0x0012(18)      | 0x0101(257)    | Code header frame                            | version of the host computer   | General |
|                 | 0,10202(201)   | configuration error                          | or contact a technician        | error   |
|                 |                | System configuration –                       | Update the corresponding       |         |
| 0x0012(18)      | 0x0102(258)    | Code length configuration                    | version of the host computer   | General |
| ( - /           | 0.0102(230)    | error  | or contact a technician        | error   |
|                 |                | System configuration –                       | Update the corresponding       | _       |
| 0x0012(18)      | 0x0103(259)    | Code module type                             | version of the host computer   | General |
|                 |                | configuration error                          | or contact a technician        | error   |
|                 |                | System configuration –                       | Update the corresponding       |         |
| 0x0012(18)      | 0x0104(260)    | Code module length                           | version of the host computer   | General |
|                 | , ,            | configuration error                          | or contact a technician        | error   |
|                 | l              | 1  |                                | 1       |

|                 |                | ller Command Manual        |                               | Αμ           |
|-----------------|----------------|----------------------------|-------------------------------|--------------|
| Hexadecimal     | Hexadecimal    |                            |                               | _            |
| main error code | error subcode  | Meaning of error           | Solution                      | Error        |
| (corresponding  | (corresponding |                            |                               | level        |
| decimal)        | decimal)       | - 6                        |                               |              |
|                 |                | System Configuration –     | Update the corresponding      | General      |
| 0x0012(18)      | 0x0105(261)    | Parameter module type      | version of the host computer  | error        |
|                 |                | configuration error        | or contact a technician       | 0            |
|                 |                | System Configuration –     | Update the corresponding      | General      |
| 0x0012(18)      | 0x0106(262)    | Parameter module length    | version of the host computer  | error        |
|                 |                | configuration error        | or contact a technician       | CITOI        |
|                 |                | Counter reset module –     |                               |              |
| 0x0012(18)      | 0x0201(513)    | Axis ID exceeds maximum    | Configure the correct axis ID | Warning      |
|                 |                | value                      |                               |              |
|                 |                | Counter reset module –     |                               |              |
| 0x0012(18)      | 0x0202(514)    | This axis does not belong  | Configure the correct axis ID | Warning      |
|                 |                | to encoder axis            |                               |              |
|                 |                | Counter reset module –     |                               |              |
| 0x0012(18)      | 0x0203(515)    | Axis number not            | Configure the correct axis ID | Warning      |
| , ,             | , ,            | configured                 |                               |              |
|                 |                | Comparator reset module    |                               |              |
| 0x0012(18)      | 0x0301(769)    | - Axis ID exceeds          | Configure the correct axis ID | Warning      |
| 0,0012(10)      | 0.0001(100)    | maximum value              | compare the correct axis is   | , varing     |
|                 |                | Counter reset module -     |                               | 1            |
| 0x0012(18)      | 0x0302(770)    | This axis does not belong  | Configure the correct axis ID | Warning      |
| 0x0012(18)      | UXU3U2(110)    | to encoder axis            | Configure the correct axis ID | waiiiiig     |
|                 |                |                            |                               |              |
| 00012/10\       | 00202/771\     | Counter reset module –     | Canfigure the sourcet avia ID | Morning      |
| 0x0012(18)      | 0x0303(771)    | Axis number not            | Configure the correct axis ID | Warning      |
|                 |                | configured                 |                               |              |
| 0x0012(18)      | 0x0401(1025)   | Preset module – Axis ID    | Configure the correct axis ID | Warning      |
|                 |                | exceeds maximum value      | _                             |              |
|                 |                | Preset module – This axis  |                               |              |
| 0x0012(18)      | 0x0402(1026)   | does not belong to         | Configure the correct axis ID | Warning      |
|                 |                | encoder axis               |                               |              |
| 0x0012(18)      | 0x0403(1027)   | Preset module – No axis    | Configure the correct axis ID | Warning      |
| 0.000==(=0)     | one (2021)     | number configured          | 3                             |              |
|                 |                | Preset module –            | Configure the correct         |              |
| 0x0012(18)      | 0x0404(1028)   | TrigerMode trigger mode    | TrigerMode range parameter    | Warning      |
|                 |                | parameter exception        | 0–3                           |              |
| 0x0012(18)      | 0x0405(1029)   | Preset module – Preset     | Configure the preset          | Marning      |
| 0x0012(16)      | 0x0403(1029)   | position out of range      | positions within the range    | Warning      |
| 00012/10\       | 00406/1020\    | Preset module – No         | Configure the preset          | \\\          |
| 0x0012(18)      | 0x0406(1030)   | preset position configured | positions                     | Warning      |
| 2 2212/12)      | 0.0501/1001)   | Counter module – Axis ID   | 6 6 11 11 11 11               |              |
| 0x0012(18)      | 0x0501(1281)   | exceeds maximum value      | Configure the correct axis ID | Warning      |
|                 |                | Counter module – This      |                               |              |
| 0x0012(18)      | 0x0502(1282)   | axis does not belong to    | Configure the correct axis ID | Warning      |
| 5               | 0x0302(1202)   | encoder axis               | Configure the confect axis ID |              |
|                 |                | Counter module – Axis      |                               | <del> </del> |
| 0x0012(18)      | 0x0503(1283)   | number not configured      | Configure the correct axis ID | Warning      |
| 0x0012(18)      | 0x0601(1537)   | Comparator module –        | Configure the correct axis ID | Warning      |
| 070017(10)      | 0.00001(1001)  | Comparator module -        | Comigure the Correct axis ID  | Ivvarring    |

| _               |                | ller Command Manual        |  | AL        |
|-----------------|----------------|----------------------------|--|-----------|
| Hexadecimal     | Hexadecimal    |                            |  |           |
| main error code | error subcode  | Meaning of error           | Solution   | Error     |
| (corresponding  | (corresponding | incuming or error          | - Cotation   | level     |
| decimal)        | decimal)       |                            |  |           |
|                 |                | Axis ID exceeds maximum    |  |           |
|                 |                | value                      |  |           |
|                 |                | Comparator module –        |  |           |
| 0x0012(18)      | 0x0602(1538)   | This axis does not belong  | Configure the correct axis ID                        | Warning   |
|                 |                | to encoder axis            |  |           |
|                 |                | Comparator module –        |  |           |
| 0x0012(18)      | 0x0603(1539)   | Axis number not            | Configure the correct axis ID                        | Warning   |
|                 |                | configured                 |  |           |
|                 |                | Comparator module –        | Configuratha agreementage                            |           |
| 0x0012(18)      | 0x0604(1540)   | Comparison position out    | Configure the comparison                             | Warning   |
|                 |                | of limit                   | value within the range                               |           |
|                 |                | Comparator module – No     | Carlina Haranania                                    |           |
| 0x0012(18)      | 0x0605(1541)   | comparison position        | Configure the comparison                             | Warning   |
|                 |                | configured                 | value  |           |
|                 |                | Comparator module –        |  |           |
| 0.0012(10)      | 0.0000(1540)   | System does not enable     | Enable hardware                                      | Warning   |
| 0x0012(18)      | 0x0606(1542)   | hardware comparison        | comparison output in the                             |           |
|                 |                | output for this axis       | axis setting interface                               |           |
|                 | 0x0607(1543)   | Comparator module –        | Configure interrupt numbers<br>0–16 within the range | Warning   |
| 0x0012(18)      |                | Interrupt number out of    |  |           |
|                 |                | range                      |  |           |
|                 |                | Comparator module –        | Generate the corresponding                           |           |
| 0x0012(18)      | 0x0608(1544)   | Undefined interrupt        | interrupt functions in the                           | Warning   |
|                 |                | function                   | program  |           |
|                 |                | One-dimensional step       |  |           |
| 0.0012/10\      | 0,0701/1702\   | length comparison          | Configure the correct axis ID                        | Warning   |
| 0x0012(18)      | 0x0701(1793)   | module – Axis ID exceeds   | Configure the correct axis ID                        |           |
|                 |                | maximum value              |  |           |
|                 |                | One-dimensional step       |  |           |
| 0.0012/10\      | 0.0702/1704)   | length comparison          | Configure the correct axis ID                        | \\\\c_==: |
| 0x0012(18)      | 0x0702(1794)   | module – This axis does    |  | Warning   |
|                 |                | not belong to encoder axis |  |           |
|                 |                | One-dimensional step       |  |           |
| 0.0012/10\      | 0,0702(1705)   | comparison module –        | Configure the correct axis ID                        | Warning   |
| 0x0012(18)      | 0x0703(1795)   | Axis number not            |  |           |
|                 |                | configured                 |  |           |
|                 |                | One-dimensional step       |  |           |
| 0.0012/10\      | 0v0704/1706\   | length comparison          | Configure the position value                         | Marning   |
| 0x0012(18)      | 0x0704(1796)   | module – Starting          | within the range                                     | Warning   |
|                 |                | position out of range      |  |           |
| 0x0012(18)      |                | One-dimensional step       |  |           |
|                 | 0x0705(1797)   | length comparison          | Configure the position value                         | Maraina   |
|                 |                | module – End position      | within the range                                     | Warning   |
|                 |                | out of range               |  |           |
|                 |                | Ÿ                          |  |           |
| 0x0012(18)      | 0x0706(1798)   | One-dimensional step       | Configure the position value                         | Warning   |

| Hexadecimal     | Hexadecimal    | liter Command Manual         |  | Ap      |
|-----------------|----------------|------------------------------|--|---------|
| main error code |                |                              |  | Гииси   |
|                 | error subcode  | Meaning of error             | Solution   | Error   |
| (corresponding  | (corresponding |                              |  | level   |
| decimal)        | decimal)       | and the Circle stee          |  |         |
|                 |                | module – Single step         |  |         |
|                 |                | position out of range        |  |         |
|                 |                | One-dimensional step         |  |         |
| 0x0012(18)      | 0x0707(1799)   | length comparison            | Configure the position   | Warning |
| ( ),            | , ,            | module – Starting            | parameter  | Warring |
|                 |                | position not configured      |  |         |
|                 |                | One-dimensional step         |  |         |
| 0x0012(18)      | 0x0708(1800)   | comparison module –          | Configure the position   | Warning |
| 0,0012(10)      | 0,0100(1000)   | End position not             | parameter  | l       |
|                 |                | configured                   |  |         |
|                 |                | One-dimensional step         |  |         |
| 0x0012(18)      | 0x0709(1801)   | length comparison            | Configure the position   | Warning |
| 00012(18)       | 0x0709(1801)   | module – Single step         | parameter  | warring |
|                 |                | position not configured      |  |         |
|                 |                | One-dimensional step         |  |         |
|                 |                | comparison module –          | Enable hardware comparison output in the axis setting interface                | Warning |
| 0x0012(18)      | 0x070A(1802)   | System does not enable       |  |         |
|                 |                | hardware comparison          |  |         |
|                 |                | output for this axis         |  |         |
|                 |                | One-dimensional step         | Configure interrupt numbers<br>0–16 within the range                           | Warning |
| 0.0010(10)      | 0.0705/1000    | length comparison            |  |         |
| 0x0012(18)      | 0x070B(1803)   | module – Interrupt           |  |         |
|                 |                | number out of range          |  |         |
|                 |                | One-dimensional step         |  |         |
| 0.0010(10)      | 0.0700(1001)   | length comparison            | Generate the corresponding   |         |
| 0x0012(18)      | 0x070C(1804)   | module – Undefined           | interrupt functions in the   | Warning |
|                 |                | interrupt function           | program  |         |
|                 |                | Linear mode – The            | _, , , , , , , , , , ,   |         |
|                 |                | starting position is less    | The starting position is less  |         |
| 0x0012(18)      | 0x070D(1805)   | than the ending position,    | than the ending position,<br>and the single step position<br>is positive       | Warning |
| . ,             |                | and the single step          |  |         |
|                 |                | position is positive         |  |         |
|                 |                | Linear mode – The            | _, , ,   |         |
|                 |                | starting position is greater | The starting position is greater than the ending position, and the single-step | Warning |
| 0x0012(18)      | 0x070E(1806)   | than the ending position,    |  |         |
|                 |                | and the single-step          |  |         |
|                 |                | position is negative         | position is negative   |         |
| 0x0012(18)      |                | Linear array comparison      | - 6  |         |
|                 | 0x0801(2049)   | module – Axis ID exceeds     | Configure the correct axis ID number   | Warning |
|                 |                | maximum value                |  |         |
| 0x0012(18)      |                | Linear array comparison      |  |         |
|                 | 0x0802(2050)   | module – This axis does      | Configure the correct axis ID  | Warning |
|                 | , ,            | not belong to encoder axis   | number   |         |
|                 |                | Linear array comparison      | - 0  |         |
| 0x0012(18)      | 0x0803(2051)   | module – Axis number         | Configure the correct axis ID  | Warning |
|                 | , ,            | not configured               | number   |         |
|                 |                |                              | <u>l</u>   | i       |

|                 | _              | ller Commanu Manual                           |   | Αμ       |
|-----------------|----------------|---|---|----------|
| Hexadecimal     | Hexadecimal    |   |   | Гинан    |
| main error code | error subcode  | Meaning of error                              | Solution  | Error    |
| (corresponding  | (corresponding |   |   | level    |
| decimal)        | decimal)       |   |   |          |
|                 |                | Linear array comparison                       |   |          |
| 0x0012(18)      | 0x0804(2052)   | module – Array not                            | Configure the array position                      | Warning  |
|                 |                | configured                                    |   |          |
|                 |                | Linear array comparison                       | Set the array length less than                    |          |
| 0x0012(18)      | 0x0805(2053)   | module – Array size                           | 100   | Warning  |
|                 |                | greater than 100                              |   |          |
|                 |                | Linear array comparison                       | Set the array length within                       |          |
| 0x0012(18)      | 0x0806(2054)   | module – Array size out of                    | the array range                                   | Warning  |
|                 |                | array range                                   | , 0   |          |
|                 |                | Linear array comparison                       |   |          |
| 0x0012(18)      | 0x0807(2055)   | module – Array size not                       | Configure the array size                          | Warning  |
|                 |                | configured                                    |   |          |
|                 |                | Linear array comparison                       |   |          |
|                 |                | module – System does                          | Enable hardware                                   |          |
| 0x0012(18)      | 0x0808(2056)   | not enable hardware                           | comparison output in the                          | Warning  |
|                 |                | comparison output for this                    | axis setting interface                            |          |
|                 |                | axis  |   |          |
| 0.0010/10)      | 0x0809(2057)   | Linear array comparison                       | Configure interrupt numbers 0–16 within the range |          |
| 0x0012(18)      |                | module – Interrupt                            |   | Warning  |
|                 |                | number out of range                           | C ! ! ! !   |          |
| 00012/10\       | 0x080A(2058)   | Linear array comparison<br>module – Undefined | Generate the corresponding                        | \\\      |
| 0x0012(18)      |                | interrupt function                            | interrupt functions in the                        | Warning  |
|                 |                | interrupt function                            | program Set the array length greater              |          |
| 0x0012(18)      | 0x080B(2059)   | Array size ≤ 0                                | than 0  | Warning  |
|                 |                | Probe module – Axis ID                        | Configure the correct axis ID                     |          |
| 0x0012(18)      | 0x0901(2305)   | exceeds maximum value                         | number  | Warning  |
|                 |                | Probe module – This axis                      | Trainis Cr  |          |
| 0x0012(18)      | 0x0902(2306)   | does not belong to                            | Configure the correct axis ID number              | Warning  |
|                 | (              | encoder axis                                  |   |          |
|                 |                | Probe module – No axis                        | Configure the correct axis ID                     |          |
| 0x0012(18)      | 0x0903(2307)   | number configured                             | number  | Warning  |
|                 |                | Probe module – Probe                          |   |          |
| 0x0012(18)      | 0x0904(2308)   | number parameter error                        | The probe number range is                         | Warning  |
|                 |                | (0-1)   | 0-1   |          |
| 0.0012/10)      | 0.0005(2200)   | Probe module – No probe                       | C. C          | 144      |
| 0x0012(18)      | 0x0905(2309)   | number configured                             | Configure the probe number                        | warning  |
| 0.0012/10\      | 0.0000(2210)   | Probe module – Edge                           | Edge mayonastay yanga is 0. 2                     | Morning  |
| 0x0012(18)      | 0x0906(2310)   | parameter error (0–2)                         | Edge parameter range is 0–2                       | Warning  |
| 0v0012/19\      | 0v0007/2211)   | Probe module – Edge                           | Configuro odgo nazazateza                         | \\\arn:  |
| 0x0012(18)      | 0x0907(2311)   | parameters not configured                     | Configure edge parameters                         | Warning  |
|                 |                | Probe module – Trigger                        |   |          |
| 0x0012(18)      | 0x0908(2312)   | mode parameter error (0–                      | Mode parameter range is 0–1                       | Warning  |
|                 |                | 1)  |   |          |
| 0x0012(18)      | 0x0909(2313)   | Probe module – Window                         | Configure the position                            | Warning  |
| 0,0012(10)      | JAUJUJ(2313)   | start parameter out of                        | parameter within the range                        | varining |

| Hexadecimal<br>main error code<br>(corresponding<br>decimal) | Hexadecimal<br>error subcode<br>(corresponding<br>decimal) | Meaning of error   | Solution   | Error<br>level |
|--|--|--|--|----------------|
|  |  | range  |  |                |
| 0x0012(18)   | 0x090A(2314)   | Probe module – Window end parameter out of range                             | Configure the position parameter within the range            | Warning        |
| 0x0012(18)   | 0x090B(2315)   | Probe module – Probe<br>not enabled  | Enable the probe in the axis setting interface               | Warning        |
| 0x0012(18)   | 0x090C(2316)   | In linear mode, the initial value is greater than or equal to the end value  | In linear mode, the initial value is less than the end value | Warning        |
| 0x0012(18)   | 0x0A01(2561)   | Linear mode configuration - Axis ID exceeds maximum value                    | Configure the correct axis ID number                         | Warning        |
| 0x0012(18)   | 0x0A02(2562)   | Linear mode configuration  – This axis does not belong to encoder axis       | Configure the correct axis ID number                         | Warning        |
| 0x0012(18)   | 0x0A03(2563)   | Linear mode configuration  - No axis number configured                       | Configure the correct axis ID number                         | Warning        |
| 0x0012(18)   | 0x0A04(2564)   | Linear mode configuration  – Mode selection  parameter error (0–1)           | Mode selection parameter range is 0–1                        | Warning        |
| 0x0012(18)   | 0x0A05(2565)   | Linear mode configuration  – Mode selection  parameter not configured        | Configure the mode selection parameter                       | Warning        |
| 0x0012(18)   | 0x0A06(2566)   | Linear mode configuration  – Software limit enable parameter not configured  | Configure the software limit parameter                       | Warning        |
| 0x0012(18)   | 0x0A07(2567)   | Linear mode configuration  - Positive limit configuration out of range value | Configure the position value within the range                | Warning        |
| 0x0012(18)   | 0x0A08(2568)   | Linear mode configuration  - Negative limit position out of range value      | Configure the position value within the range                | Warning        |
| 0x0012(18)   | 0x0A09(2569)   | Linear mode configuration  – Period value position out of range value        | Configure the position value within the range                | Warning        |
| 0x0012(18)   | 0x0A0A(2570)   | Linear mode configuration  – Positive limit parameter not configured         | Configure the positive limit parameter                       | Warning        |
| 0x0012(18)   | 0x0A0B(2571)   | Linear mode configuration  - Negative limit parameter not configured         | Configure the negative limit parameter                       | Warning        |
| 0x0012(18)   | 0x0A0C(2572)   | Linear mode configuration  – Period value parameter not configured           | Configure the period value                                   | Warning        |

| Hexadecimal main error code | Hexadecimal error subcode | Meaning of error   | Solution   | Error   |
|-----------------------------|---------------------------|--|--|---------|
| (corresponding decimal)     | (corresponding decimal)   | cug or crioi   | 3344311  | level   |
| 0x0012(18)                  | 0x0A0D(2573)              | The period value is zero   | Set the period value to a non-zero value                 | Warning |
| 0x0012(18)                  | 0x0A0E(2574)              | Negative limit is greater than positive limit  | Positive limit is greater than negative limit            | Warning |
| 0x0012(18)                  | 0x0B01(2817)              | Gear ratio mode configuration – Axis ID exceeds maximum value                                  | Configure the correct axis ID number                     | Warning |
| 0x0012(18)                  | 0x0B02(2818)              | Gear ratio mode configuration – This axis does not belong to encoder axis                      | Configure the correct axis ID number                     | Warning |
| 0x0012(18)                  | 0x0B03(2819)              | Gear ratio mode configuration – No axis number configured                                      | Configure the correct axis ID number                     | Warning |
| 0x0012(18)                  | 0x0B04(2820)              | Gear ratio mode configuration – Parameters for one revolution of encoder not configured        | Configure the parameters for one revolution of encoder   | Warning |
| 0x0012(18)                  | 0x0B05(2821)              | Gear ratio mode configuration – Parameters for one revolution of worktable not configured      | Configure the parameters for one revolution of worktable | Warning |
| 0x0012(18)                  | 0x0B06(2822)              | Gear ratio mode configuration – Maximum value of gear ratio numerator parameter not configured | Configure the gear ratio numerator parameter             | Warning |
| 0x0012(18)                  | 0x0B07(2823)              | Gear ratio mode configuration – Gear ratio denominator parameter not configured                | Configure the gear ratio denominator parameter           | Warning |
| 0x0013(19)                  | 0x0001(1)                 | Axle number out of range   | Check the axis number setting                            | Warning |
| 0x0013(19)                  | 0x0002(2)                 | Axis number does not exist in CANopen configuration or PDO configuration error                 | Check the CANopen configuration                          | Warning |
| 0x0013(19)                  | 0x0003(3)                 | Absolute position command speed ≤ 0  | Check the speed parameter in the command                 | Warning |
| 0x0013(19)                  | 0x0004(4)                 | Relative position command speed ≤ 0  | Check the speed parameter in the command                 | Warning |
| 0x0013(19)                  | 0x0005(5)                 | In velocity mode command speed ≤ 0   | Check the speed parameter in the command                 | Warning |
| 0x0013(19)                  | 0x0006(6)                 | The jog command speed ≤ 0  | Check the speed parameter in the command                 | Warning |

|  |  | l l  |   | Λ <sub>F</sub> |
|--|--|--|---|----------------|
| Hexadecimal<br>main error code<br>(corresponding<br>decimal) | Hexadecimal<br>error subcode<br>(corresponding<br>decimal) | Meaning of error   | Solution  | Error<br>level |
| 0x0013(19)   | 0x0007(7)  | Absolute position command deceleration ≤ 0   | Check the acceleration and deceleration parameters in the command | Warning        |
| 0x0013(19)   | 0x0008(8)  | Relative position command deceleration ≤ 0   | Check the deceleration parameters in the command                  | Warning        |
| 0x0013(19)   | 0x0009(9)  | In velocity mode command deceleration ≤ 0  | Check the deceleration parameters in the command                  | Warning        |
| 0x0013(19)   | 0x000A(10)   | The jog command deceleration ≤ 0   | Check the deceleration parameters in the command                  | Warning        |
| 0x0013(19)   | 0x000B(11)   | Homing failed  | Check for disconnected wires                                      | Warning        |
| 0x0013(19)   | 0x000C(12)   | Homing timeout   | Check the CANopen configuration PDO setting                       | Warning        |
| 0x0013(19)   | 0x000D(13)   | The axis is not enabled, and the current instruction cannot be executed                        | Enable the CANopen axis   | Warning        |
| 0x0013(19)   | 0x000E(14)   | Not in "Fault Stop State",<br>the reset axis error<br>instruction cannot be<br>executed        | Check the status of the axis                                      | Warning        |
| 0x0013(19)   | 0x000F(15)   | The axis is in the "Stop" state, and the current instruction cannot be executed                | Check the status of the axis                                      | Warning        |
| 0x0013(19)   | 0x0010(16)   | The axis is homing, and the current instruction cannot be executed                             | Check the status of the axis                                      | Warning        |
| 0x0013(19)   | 0x0011(17)   | The axis is moving continuously, and the current instruction cannot be executed                | Check the status of the axis                                      | Warning        |
| 0x0013(19)   | 0x0012(18)   | The axis is positioning, and the current instruction cannot be executed                        | Check the status of the axis                                      | Warning        |
| 0x0013(19)   | 0x0013(19)   | The axis is in the "Fault<br>Stop" state, and the<br>current instruction cannot<br>be executed | Check the status of the axis                                      | Warning        |
| 0x0013(19)   | 0x0014(20)   | Axis enable timeout  | Check whether the CANopen configuration is correct                | Warning        |
| 0x0013(19)   | 0x0015(21)   | CANopen is not configured  | Check whether the CANopen configuration is correct                | Warning        |
| 0x0013(19)   | 0x0016(22)   | Fault reset timeout  | Check whether the line connection is normal                       | Warning        |

| Hexadecimal                                   | Hexadecimal                                 |  |   |  |
|---|---|--|---|--|
| main error code<br>(corresponding<br>decimal) | error subcode<br>(corresponding<br>decimal) | Meaning of error   | Solution                                    | Error<br>level                         |
| 0x0013(19)                                    | 0x0017(23)                                  | SDO write timeout  | Check whether the line                      | Warning                                |
| 0,0015(15)                                    | 0x0017(23)                                  | SDO WITE UITEOUT   | connection is normal                        | warring                                |
| 0x0013(19)                                    | 0x0018(24)                                  | SDO read timeout   | Check whether the line                      | Warning                                |
|   |   |  | connection is normal                        |  |
| 0x0013(19)                                    | 0x0019(25)                                  | SDO instruction error  | Check whether the line connection is normal | Warning                                |
| 00012(10)                                     | 00014/26\                                   | Software limit reached in  | Check the software limit                    | \\\-\\\-\\\-\\\-\\\\-\\\\\\\\\\\\\\\\\ |
| 0x0013(19)                                    | 0x001A(26)                                  | axis operation   | setting                                     | Warning                                |
| 0x0013(19)                                    | 0x001B(27)                                  | Axis absolute positioning  | Check whether the line                      | Warning                                |
|   | ,   | failure  | connection is normal                        |  |
| 0x0013(19)                                    | 0x001C(28)                                  | Axis relative positioning  | Check whether the line                      | Warning                                |
|   |   | failure  | connection is normal                        |  |
| 0.0013/10)                                    | 0.0010(20)                                  | Homing speed set   | Check whether the                           | Morning                                |
| 0x0013(19)                                    | 0x001D(29)                                  | incorrectly  | command speed parameter setting is correct  | Warning                                |
|   |   | Axis halt instruction  | Check whether the line                      |  |
| 0x0013(19)                                    | 0x001E(30)                                  | execution timeout  | connection is normal                        | Warning                                |
|   |   |  | Check if the setting for                    |  |
| 0.0013/10)                                    | 0.0015(21)                                  | Homing approach speed is   | homing approach speed                       | Morning                                |
| 0x0013(19)                                    | 0x001F(31)                                  | set incorrectly  | parameter in the CANopen                    | Warning                                |
|   |   |  | configuration is correct                    |  |
|   |   |  | Check if the setting for                    |  |
| 0x0013(19)                                    | 0x0020(32)                                  | Homing acceleration set  | homing acceleration                         | Warning                                |
|   |   | incorrectly  | parameter in the CANopen                    |  |
|   |   |  | configuration is correct                    |  |
| 0,0013/10)                                    | 0.0021(22)                                  | Speed operation  | Check whether the line                      | Mornina                                |
| 0x0013(19)                                    | 0x0021(33)                                  | instruction execution failure  | connection is normal                        | Warning                                |
| 0.0012/10)                                    | 0.0000(0.4)                                 | Jog instruction execution  | Check whether the line                      |  |
| 0x0013(19)                                    | 0x0022(34)                                  | failure  | connection is normal                        | Warning                                |
|   |   | Enable instruction is not  | Check if the Power                          |  |
| 0x0013(19)                                    | 0x0023(35)                                  | allowed to be called on the  | command is called twice for                 | Warning                                |
|   |   | same axis  | the same axis number                        |  |
|   |   |  | Check whether the network                   |  |
| 0x0030(48)                                    | 0x0001(1)                                   | Module configuration fault   | configuration corresponds                   | General                                |
| , ,   |   | , and the second | to the physical configuration               | error                                  |
|   |   | lia a a una at ua a di ila   | of the module                               |  |
| 0x0030(48)                                    | 0x0002(2)                                   | Incorrect module   | Check module parameter                      | Warning                                |
|   |   | parameter setting  | configuration Check whether the network     |  |
|   |   | Digital input module   | configuration corresponds                   | General                                |
| 0x0031(49)                                    | 0x0001(1)                                   | configuration fault  | to the physical configuration               | error                                  |
|   |   |  | of the module                               |  |
|   |   | Digital input module   |   |  |
| 0x0031(49)                                    | 0x0002(2)                                   | parameter configuration  | Check module parameter configuration        | Warning                                |
|   |   | failure  | Comigaradon                                 |  |

|  |  | liter command mandat   |   |                  |
|--|--|--|---|------------------|
| Hexadecimal<br>main error code<br>(corresponding<br>decimal) | Hexadecimal<br>error subcode<br>(corresponding<br>decimal) | Meaning of error   | Solution  | Error<br>level   |
| 0x0031(49)   | 0x2001(8193)   | Digital output module configuration failure                      | Check whether the network configuration corresponds to the physical configuration of the module | General<br>error |
| 0x0031(49)   | 0x2002(8194)   | Digital output module parameter configuration failure            | Check module parameter configuration  | Warning          |
| 0x0031(49)   | 0x2003(8195)   | Digital output module output port power supply failure           | Check the module output port power supply   | Warning          |
| 0x0031(49)   | 0x2004(8196)   | Digital output module output failure                             | Check whether the module output port load exceeds the specification range                       | Warning          |
| 0x0032(50)   | 0x0001(1)  | Analog input module configuration failure                        | Check whether the network configuration corresponds to the physical configuration of the module | General<br>error |
| 0x0032(50)   | 0x0012(18)   | Analog input channel 0 parameter configuration failure           | Check channel 0 parameter configuration   | Warning          |
| 0x0032(50)   | 0x0015(21)   | Analog input channel 0 signal source open circuit fault          | Check the physical connection of Channel 0 signal source  | Warning          |
| 0x0032(50)   | 0x0016(22)   | Analog input channel 0 sampling signal out of limit fault        | Check whether the channel 0 sampling signal exceeds the chip limit                              | Warning          |
| 0x0032(50)   | 0x0017(23)   | Analog input channel 0 sampling signal exceeds upper limit fault | Check whether the channel 0 sampling signal exceeds the upper range                             | Warning          |
| 0x0032(50)   | 0x0018(24)   | Analog input channel 0 sampling signal exceeds the lower range   | Check whether the channel 0 sampling signal exceeds the lower range                             | Warning          |
| 0x0032(50)   | 0x0022(34)   | Analog input channel 1 parameter configuration failure           | Check channel 1 parameter configuration   | Warning          |
| 0x0032(50)   | 0x0025(37)   | Analog input channel 1 signal source open circuit fault          | Check the physical connection of Channel 1 signal source  | Warning          |
| 0x0032(50)   | 0x0026(38)   | Analog input channel 1 sampling signal out of limit fault        | Check whether the channel 1 sampling signal exceeds the chip limit                              | Warning          |
| 0x0032(50)   | 0x0027(39)   | Analog input channel 1 sampling signal exceeds upper limit fault | Check whether the channel 1 sampling signal exceeds the upper range                             | Warning          |
| 0x0032(50)   | 0x0028(40)   | Analog input channel 1 sampling signal exceeds                   | Check whether the channel 1 sampling signal exceeds the   | Warning          |

| Hexadecimal<br>main error code<br>(corresponding<br>decimal) | Hexadecimal<br>error subcode<br>(corresponding<br>decimal) | Meaning of error   | Solution  | Error<br>level   |
|--|--|--|---|------------------|
|  |  | the lower range  | lower range   |                  |
| 0x0032(50)   | 0x0032(50)   | Analog input channel 2 parameter configuration failure           | Check channel 2 parameter configuration   | Warning          |
| 0x0032(50)   | 0x0035(53)   | Analog input channel 2 signal source open circuit fault          | Check the physical connection of Channel 2 signal source  | Warning          |
| 0x0032(50)   | 0x0036(54)   | Analog input channel 2 sampling signal out of limit fault        | Check whether the channel 2 sampling signal exceeds the chip limit                              | Warning          |
| 0x0032(50)   | 0x0037(55)   | Analog input channel 2 sampling signal exceeds upper limit fault | Check whether the channel 2 sampling signal exceeds the upper range                             | Warning          |
| 0x0032(50)   | 0x0038(56)   | Analog input channel 2 sampling signal exceeds the lower range   | Check whether the channel 2 sampling signal exceeds the lower range                             | Warning          |
| 0x0032(50)   | 0x0042(66)   | Analog input channel 3 parameter configuration failure           | Check channel 3 parameter configuration   | Warning          |
| 0x0032(50)   | 0x0045(69)   | Analog input channel 3 signal source open circuit fault          | Check the physical connection of Channel 3 signal source  | Warning          |
| 0x0032(50)   | 0x0046(70)   | Analog input channel 3 sampling signal out of limit fault        | Check whether the channel 3 sampling signal exceeds the chip limit                              | Warning          |
| 0x0032(50)   | 0x0047(71)   | Analog input channel 3 sampling signal exceeds upper limit fault | Check whether the channel 3 sampling signal exceeds the upper range                             | Warning          |
| 0x0032(50)   | 0x0048(72)   | Analog input channel 3 sampling signal exceeds the lower range   | Check whether the channel 3 sampling signal exceeds the lower range                             | Warning          |
| 0x0032(50)   | 0x2001(8193)   | Analog output module configuration fault                         | Check whether the network configuration corresponds to the physical configuration of the module | General<br>error |
| 0x0032(50)   | 0x2003(8195)   | Analog output module output port power supply failure            | Check the module output port power supply   | Warning          |
| 0x0032(50)   | 0x2012(8210)   | Analog output channel 0 parameter configuration failure          | Check channel 0 parameter configuration   | Warning          |
| 0x0032(50)   | 0x2014(8212)   | Analog output channel 0 output fault                             | Check channel 0 output for short/open circuit   | Warning          |
| 0x0032(50)   | 0x2022(8226)   | Analog output channel 1 parameter configuration failure          | Check channel 1 parameter configuration   | Warning          |

| _                   | _              | I                         |                               | AL      |
|---------------------|----------------|---------------------------|-------------------------------|---------|
| Hexadecimal         | Hexadecimal    |                           |                               |         |
| main error code     | error subcode  | Meaning of error          | Solution                      | Error   |
| (corresponding      | (corresponding | Meaning of error          | Solution                      | level   |
| decimal)            | decimal)       |                           |                               |         |
| 0,,0022(E0)         | 0.2024/0220\   | Analog output channel 1   | Check channel 1 output for    | Morning |
| 0x0032(50)          | 0x2024(8228)   | output fault              | short/open circuit            | Warning |
|                     |                | Analog output channel 2   |                               |         |
| 0x0032(50)          | 0x2032(8242)   | parameter configuration   | Check channel 2 parameter     | Warning |
|                     |                | failure                   | configuration                 |         |
| 0.0000(50)          | 0.0004/0044)   | Analog output channel 2   | Check channel 2 output for    |         |
| 0x0032(50)          | 0x2034(8244)   | output fault              | short/open circuit            | Warning |
|                     |                | Analog output channel 3   |                               |         |
| 0x0032(50)          | 0x2042(8258)   | parameter configuration   | Check channel 3 parameter     | Warning |
| ,                   | ,              | failure                   | configuration                 |         |
|                     |                | Analog output channel 3   | Check channel 3 output for    |         |
| 0x0032(50)          | 0x2044(8260)   | output fault              | short/open circuit            | Warning |
|                     |                |                           | Check whether the network     |         |
|                     |                | Temperature sampling      | configuration corresponds     | General |
| 0x0033(51)          | 0x0001(1)      | module configuration      | to the physical configuration | error   |
|                     |                | failure                   | of the module                 | 0       |
|                     |                | Temperature sampling      |                               |         |
| 0x0033(51)          | 0x0012(18)     | channel 0 parameter       | Check channel 0 parameter     | Warning |
| 0x0033(31)          | UXUU12(18)     | configuration failure     | configuration                 | Warring |
|                     |                | Temperature sampling      | Check the physical            |         |
| 0x0033(51)          | 0x0015(21)     | channel 0 signal source   | connection of Channel 0       | Warning |
| 0x0033(31)          | 0.0013(21)     | open circuit fault        | signal source                 | Warring |
|                     |                | Temperature sampling      | Check whether the channel 0   |         |
| 0x0033(51)          | 0x0017(23)     | channel 0 sampling signal | sampling signal exceeds the   | Warning |
| <i>0.10000</i> (02) | 0/10021 (20)   | exceeds the upper range   | upper range                   |         |
|                     |                | Temperature sampling      | Check whether the channel 0   |         |
| 0x0033(51)          | 0x0018(24)     | channel 0 sampling signal | sampling signal exceeds the   | Warning |
| 0,10000(02)         | 0/10020(2.1)   | exceeds the lower range   | lower range                   |         |
|                     |                | Temperature sampling      |                               |         |
| 0x0033(51)          | 0x0022(34)     | channel 1 parameter       | Check channel 1 parameter     | Warning |
| ,                   | (-,            | configuration failure     | configuration                 |         |
|                     |                | Temperature sampling      | Check the physical            |         |
| 0x0033(51)          | 0x0025(37)     | channel 1 signal source   | connection of Channel 1       | Warning |
| , ,                 | , ,            | open circuit fault        | signal source                 |         |
|                     |                | Temperature sampling      | Check whether the channel 1   |         |
| 0x0033(51)          | 0x0027(39)     | channel 1 sampling signal | sampling signal exceeds the   | Warning |
| ,                   | (,             | exceeds the upper range   | upper range                   |         |
|                     |                | Temperature sampling      | Check whether the channel 1   |         |
| 0x0033(51)          | 0x0028(40)     | channel 1 sampling signal | sampling signal exceeds the   | Warning |
|                     |                | exceeds the lower range   | lower range                   |         |
|                     |                | Temperature sampling      |                               |         |
| 0x0033(51)          | 0x0032(50)     | channel 2 parameter       | Check channel 2 parameter     | Warning |
|                     |                | configuration failure     | configuration                 |         |
|                     |                | Temperature sampling      | Check the physical            |         |
|                     |                | , , , , ,                 |                               | \\\ :   |
| 0x0033(51)          | 0x0035(53)     | channel 2 signal source   | connection of Channel 2       | Warning |

| Hexadecimal main error code | Hexadecimal error subcode | Meaning of error                                  | Solution                                    | Error   |
|-----------------------------|---------------------------|---|---|---------|
| (corresponding decimal)     | (corresponding decimal)   | -   |   | level   |
| 0v0022/51\                  | 0v0027/55\                | Temperature sampling                              | Check whether the channel 2                 | Marning |
| 0x0033(51)                  | 0x0037(55)                | channel 2 sampling signal exceeds the upper range | sampling signal exceeds the upper range     | Warning |
|                             |                           | Temperature sampling                              | Check whether the channel 2                 |         |
| 0x0033(51)                  | 0x0038(56)                | channel 2 sampling signal                         | sampling signal exceeds the                 | Warning |
| 0,10000(02)                 | 0,10000(00)               | exceeds the lower range                           | lower range                                 |         |
|                             |                           | Temperature sampling                              |   |         |
| 0x0033(51)                  | 0x0042(66)                | channel 3 parameter                               | Check channel 3 parameter                   | Warning |
|                             |                           | configuration failure                             | configuration                               |         |
|                             |                           | Temperature sampling                              | Check the physical                          |         |
| 0x0033(51)                  | 0x0045(69)                | channel 3 signal source                           | connection of Channel 3                     | Warning |
|                             |                           | open circuit fault                                | signal source                               |         |
|                             |                           | Temperature sampling                              | Check whether the channel 3                 |         |
| 0x0033(51)                  | 0x0047(71)                | channel 3 sampling signal                         | sampling signal exceeds the                 | Warning |
|                             |                           | exceeds the upper range                           | upper range                                 |         |
| 0.0000(51)                  | 0.0040(70)                | Temperature sampling                              | Check whether the channel 3                 |         |
| 0x0033(51)                  | 0x0048(72)                | channel 3 sampling signal                         | sampling signal exceeds the                 | Warning |
|                             |                           | exceeds the lower range                           | lower range<br>Check whether the            |         |
|                             |                           | Standard Modbus error,                            | configuration of function                   |         |
| 0x0040(64)                  | 0x0001(1)                 | exception code 01, illegal                        | code accessed by master                     | Warning |
|                             |                           | function code                                     | connected with PLC is legal                 |         |
|                             |                           |   | Check whether the address                   |         |
|                             |                           | Standard Modbus error,                            | configuration accessed by                   |         |
| 0x0040(64)                  | 0x0002(2)                 | exception code 02, illegal                        | the master connected with                   | Warning |
|                             |                           | register address                                  | PLC is legal                                |         |
|                             |                           | Standard Modbus error,                            | Check whether the number                    |         |
| 0x0040(64)                  | 0x0003(3)                 | exception code 03, data                           | configuration accessed by                   | Warning |
| 0,00010(01)                 | 0,0003(3)                 | number error                                      | the master connected with                   | Warring |
|                             |                           |   | PLC is legal                                |         |
| 0.0040/64\                  | 00004/4\                  | Standard Modbus error,                            | Check whether the master                    | Ma      |
| 0x0040(64)                  | 0x0004(4)                 | exception code 04, slave device failure           | connected with PLC is                       | Warning |
|                             |                           | Communication timeout,                            | configured correctly                        |         |
|                             |                           | the communication time                            |   |         |
| 0x0040(64)                  | 0x0005(5)                 | exceeds the maximum                               | Check whether the serial                    | Warning |
|                             | 0,10000(0)                | communication time set                            | connection is normal                        |         |
|                             |                           | by the user                                       |   |         |
|                             |                           | The communication                                 | Charle whathar the line                     |         |
| 0x0040(64)                  | 0x0007(7)                 | connection is                                     | Check whether the line connection is normal | Warning |
|                             |                           | disconnected                                      | Connection is notifial                      |         |
|                             |                           | The received data frame                           | Check whether the baud                      |         |
| 0x0040(64)                  | 0x0008(8)                 | does not conform to the                           | rate, data bit and parity bit               | Warning |
|                             |                           | Modbus protocol                                   | are configured correctly                    |         |
| 0x0040(64)                  | 0x0009(9)                 | CRC/LRC check error                               | Check whether the baud                      | Warning |
| \ /                         | (- /                      | ,   | rate, data bit and parity bit               | 8       |

| Hexadecimal<br>main error code<br>(corresponding<br>decimal) | Hexadecimal<br>error subcode<br>(corresponding<br>decimal) | Meaning of error  | Solution  | Error<br>level |
|--|--|---|---|----------------|
| ,  |  |   | are configured correctly  |                |
| 0x0040(64)   | 0x000A(10)   | Element address overflow<br>(the amount of data<br>received or sent exceeds<br>the storage space of the<br>element)                             | Check the element address   | Warning        |
| 0x0040(64)   | 0x000B(11)   | The length of data received does not conform to the protocol or the number of elements exceeds the maximum limit specified by the function code | Check the master connected with PLC   | Warning        |
| 0x0040(64)   | 0x000C(12)   | The received slave address does not match the requested slave address   | Check the slave connected with PLC  | Warning        |
| 0x0040(64)   | 0x000D(13)   | The received function code does not match the requested function code   | Check the slave connected with PLC  | Warning        |
| 0x0040(64)   | 0x000E(14)   | Instruction execution failed  | <ul> <li>Check the parameter<br/>configuration of the upper<br/>computer;</li> <li>Re-download the program</li> </ul> | Warning        |
| 0x0041(65)   | 0x0001(1)  | Standard Modbus error,<br>exception code 01, illegal<br>function code   | Check whether the configuration of function code accessed by master connected with PLC is legal                       | Warning        |
| 0x0041(65)   | 0x0002(2)  | Standard Modbus error,<br>exception code 02, illegal<br>register address  | Check whether the address configuration accessed by the master connected with PLC is legal                            | Warning        |
| 0x0041(65)   | 0x0003(3)  | Standard Modbus error,<br>exception code 03, data<br>number error   | Check whether the number configuration accessed by the master connected with PLC is legal                             | Warning        |
| 0x0041(65)   | 0x0004(4)  | Standard Modbus error,<br>exception code 04, slave<br>device failure  | Check whether the master connected with PLC is configured correctly   | Warning        |
| 0x0041(65)   | 0x0005(5)  | Communication timeout, the communication time exceeds the maximum communication time set by the user  | Check whether the serial connection is normal   | Warning        |
| 0x0041(65)   | 0x0007(7)  | The communication connection is disconnected  | Check whether the line connection is normal   | Warning        |

| Hexadecimal<br>main error code<br>(corresponding<br>decimal) | Hexadecimal<br>error subcode<br>(corresponding<br>decimal) | Meaning of error  | Solution  | Error<br>level |
|--|--|---|---|----------------|
| 0x0041(65)   | 0x0008(8)  | The received data frame does not conform to the Modbus protocol   | Check whether the baud rate, data bit and parity bit are configured correctly   | Warning        |
| 0x0041(65)   | 0x0009(9)  | CRC/LRC check error   | Check whether the baud rate, data bit and parity bit are configured correctly   | Warning        |
| 0x0041(65)   | 0x000A(10)   | Element address overflow<br>(the amount of data<br>received or sent exceeds<br>the storage space of the<br>element)                             | Check the element address   | Warning        |
| 0x0041(65)   | 0x000B(11)   | The length of data received does not conform to the protocol or the number of elements exceeds the maximum limit specified by the function code | Check the master connected with PLC   | Warning        |
| 0x0041(65)   | 0x000C(12)   | The received slave address does not match the requested slave address   | Check the slave connected with PLC  | Warning        |
| 0x0041(65)   | 0x000D(13)   | The received function code does not match the requested function code   | Check the slave connected with PLC  | Warning        |
| 0x0041(65)   | 0x000E(14)   | Instruction execution failed  | <ul> <li>Check the parameter<br/>configuration of the upper<br/>computer;</li> <li>Re-download the program</li> </ul> | Warning        |
| 0x0042(66)   | 0x0001(1)  | Standard Modbus error,<br>exception code 01, illegal<br>function code   | Check whether the configuration of function code accessed by master connected with PLC is legal                       | Warning        |
| 0x0042(66)   | 0x0002(2)  | Standard Modbus error,<br>exception code 02, illegal<br>register address  | Check whether the address configuration accessed by the master connected with PLC is legal                            | Warning        |
| 0x0042(66)   | 0x0003(3)  | Standard Modbus error,<br>exception code 03, data<br>number error   | Check whether the number configuration accessed by the master connected with PLC is legal                             | Warning        |
| 0x0042(66)   | 0x0004(4)  | Standard Modbus error,<br>exception code 04, slave<br>device failure  | Check whether the master connected with PLC is configured correctly   | Warning        |
| 0x0042(66)   | 0x0005(5)  | Communication timeout, the communication time exceeds the maximum   | Check whether the serial connection is normal   | Warning        |

| Hexadecimal main error code | Hexadecimal error subcode | Meaning of error  | Solution  | Error   |
|-----------------------------|---------------------------|---|---|---------|
| (corresponding decimal)     | (corresponding decimal)   |   |   | level   |
|                             |                           | communication time set by the user  |   |         |
| 0x0042(66)                  | 0x0007(7)                 | The communication connection is disconnected  | Check whether the line connection is normal   | Warning |
| 0x0042(66)                  | 0x0008(8)                 | The received data frame does not conform to the Modbus protocol   | Check whether the baud rate, data bit and parity bit are configured correctly   | Warning |
| 0x0042(66)                  | 0x0009(9)                 | CRC/LRC check error   | Check whether the baud rate, data bit and parity bit are configured correctly   | Warning |
| 0x0042(66)                  | 0x000A(10)                | Element address overflow<br>(the amount of data<br>received or sent exceeds<br>the storage space of the<br>element)                             | Check the element address   | Warning |
| 0x0042(66)                  | 0x000B(11)                | The length of data received does not conform to the protocol or the number of elements exceeds the maximum limit specified by the function code | Check the master connected with PLC   | Warning |
| 0x0042(66)                  | 0x000C(12)                | The received slave address does not match the requested slave address   | Check the slave connected with PLC  | Warning |
| 0x0042(66)                  | 0x000D(13)                | The received function code does not match the requested function code   | Check the slave connected with PLC  | Warning |
| 0x0042(66)                  | 0x000E(14)                | Instruction execution failed  | <ul> <li>Check the parameter<br/>configuration of the upper<br/>computer;</li> <li>Re-download the program</li> </ul> | Warning |
| 0x0043(67)                  | 0x0001(1)                 | Standard Modbus error,<br>exception code 01, illegal<br>function code   | Check whether the configuration of function code accessed by master connected with PLC is legal                       | Warning |
| 0x0043(67)                  | 0x0002(2)                 | Standard Modbus error,<br>exception code 02, illegal<br>register address  | Check whether the address configuration accessed by the master connected with PLC is legal                            | Warning |
| 0x0043(67)                  | 0x0003(3)                 | Standard Modbus error,<br>exception code 03, data<br>number error   | Check whether the number configuration accessed by the master connected with PLC is legal                             | Warning |
| 0x0043(67)                  | 0x0004(4)                 | Standard Modbus error,  | Check whether the master  | Warning |

| Hexadecimal main error code | Hexadecimal error subcode | Meaning of error  | Solution  | Error   |
|-----------------------------|---------------------------|---|---|---------|
| (corresponding decimal)     | (corresponding decimal)   |   |   | level   |
|                             |                           | exception code 04, slave device failure   | connected with PLC is configured correctly  |         |
| 0x0043(67)                  | 0x0005(5)                 | Communication timeout, the communication time exceeds the maximum communication time set by the user  | Check whether the serial connection is normal   | Warning |
| 0x0043(67)                  | 0x0007(7)                 | The communication connection is disconnected  | Check whether the line connection is normal   | Warning |
| 0x0043(67)                  | 0x0008(8)                 | The received data frame does not conform to the Modbus protocol   | Check whether the baud rate, data bit and parity bit are configured correctly                   | Warning |
| 0x0043(67)                  | 0x0009(9)                 | CRC/LRC check error   | Check whether the baud rate, data bit and parity bit are configured correctly                   | Warning |
| 0x0043(67)                  | 0x000A(10)                | Element address overflow (the amount of data received or sent exceeds the storage space of the element)   | Check the element address   | Warning |
| 0x0043(67)                  | 0x000B(11)                | The length of data received does not conform to the protocol or the number of elements exceeds the maximum limit specified by the function code | Check the master connected with PLC   | Warning |
| 0x0043(67)                  | 0x000C(12)                | The received slave address does not match the requested slave address   | Check the slave connected with PLC  | Warning |
| 0x0043(67)                  | 0x000D(13)                | The received function code does not match the requested function code   | Check the slave connected with PLC  | Warning |
| 0x0043(67)                  | 0x000E(14)                | Instruction execution failed  | Check the parameter configuration of the upper computer; Re-download the program                | Warning |
| 0x0044(68)                  | 0x0001(1)                 | Standard Modbus error,<br>exception code 01, illegal<br>function code   | Check whether the configuration of function code accessed by master connected with PLC is legal | Warning |
| 0x0044(68)                  | 0x0002(2)                 | Standard Modbus error,<br>exception code 02, illegal<br>register address  | Check whether the address configuration accessed by the master connected with PLC is legal      | Warning |

| Hexadecimal<br>main error code<br>(corresponding<br>decimal) | Hexadecimal<br>error subcode<br>(corresponding<br>decimal) | Meaning of error  | Solution  | Error<br>level |
|--|--|---|---|----------------|
| 0x0044(68)   | 0x0003(3)  | Standard Modbus error,<br>exception code 03, data<br>number error   | Check whether the number configuration accessed by the master connected with PLC is legal                             | Warning        |
| 0x0044(68)   | 0x0004(4)  | Standard Modbus error,<br>exception code 04, slave<br>device failure  | Check whether the master connected with PLC is configured correctly   | Warning        |
| 0x0044(68)   | 0x0005(5)  | Communication timeout, the communication time exceeds the maximum communication time set by the user  | Check whether the serial connection is normal   | Warning        |
| 0x0044(68)   | 0x0007(7)  | The communication connection is disconnected  | Check whether the line connection is normal   | Warning        |
| 0x0044(68)   | 0x0008(8)  | The received data frame does not conform to the Modbus protocol   | Check whether the baud rate, data bit and parity bit are configured correctly   | Warning        |
| 0x0044(68)   | 0x0009(9)  | CRC/LRC check error   | Check whether the baud rate, data bit and parity bit are configured correctly   | Warning        |
| 0x0044(68)   | 0x000A(10)   | Element address overflow<br>(the amount of data<br>received or sent exceeds<br>the storage space of the<br>element)                             | Check the element address   | Warning        |
| 0x0044(68)   | 0x000B(11)   | The length of data received does not conform to the protocol or the number of elements exceeds the maximum limit specified by the function code | Check the master connected with PLC   | Warning        |
| 0x0044(68)   | 0x000C(12)   | The received slave address does not match the requested slave address   | Check the slave connected with PLC  | Warning        |
| 0x0044(68)   | 0x000D(13)   | The received function code does not match the requested function code   | Check the slave connected with PLC  | Warning        |
| 0x0044(68)   | 0x000E(14)   | Instruction execution failed  | <ul> <li>Check the parameter<br/>configuration of the upper<br/>computer;</li> <li>Re-download the program</li> </ul> | Warning        |
| 0x0045(69)   | 0x0001(1)  | Standard Modbus error,<br>exception code 01, illegal<br>function code   | Check whether the configuration of function code accessed by master   | Warning        |

| Hexadecimal<br>main error code<br>(corresponding<br>decimal) | Hexadecimal<br>error subcode<br>(corresponding<br>decimal) | Meaning of error  | Solution   | Error<br>level |
|--|--|---|--|----------------|
| ,  |  |   | connected with PLC is legal  |                |
| 0x0045(69)   | 0x0002(2)  | Standard Modbus error,<br>exception code 02, illegal<br>register address  | Check whether the address configuration accessed by the master connected with PLC is legal | Warning        |
| 0x0045(69)   | 0x0003(3)  | Standard Modbus error,<br>exception code 03, data<br>number error   | Check whether the number configuration accessed by the master connected with PLC is legal  | Warning        |
| 0x0045(69)   | 0x0004(4)  | Standard Modbus error,<br>exception code 04, slave<br>device failure  | Check whether the master connected with PLC is configured correctly                        | Warning        |
| 0x0045(69)   | 0x0005(5)  | Communication timeout, the communication time exceeds the maximum communication time set by the user  | Check whether the serial connection is normal  | Warning        |
| 0x0045(69)   | 0x0007(7)  | The communication connection is disconnected  | Check whether the line connection is normal  | Warning        |
| 0x0045(69)   | 0x0008(8)  | The received data frame does not conform to the Modbus protocol   | Check whether the baud rate, data bit and parity bit are configured correctly              | Warning        |
| 0x0045(69)   | 0x0009(9)  | CRC/LR check error  | Check whether the baud rate, data bit and parity bit are configured correctly              | Warning        |
| 0x0045(69)   | 0x000A(10)   | Element address overflow<br>(the amount of data<br>received or sent exceeds<br>the storage space of the<br>element)                             | Check the element address  | Warning        |
| 0x0045(69)   | 0x000B(11)   | The length of data received does not conform to the protocol or the number of elements exceeds the maximum limit specified by the function code | Check the master connected with PLC  | Warning        |
| 0x0045(69)   | 0x000C(12)   | The received slave address does not match the requested slave address   | Check the slave connected with PLC   | Warning        |
| 0x0045(69)   | 0x000D(13)   | The received function code does not match the requested function code   | Check the slave connected with PLC   | Warning        |
| 0x0045(69)   | 0x000E(14)   | Instruction execution failed  | • Check the parameter configuration of the upper   | Warning        |

|                 | _                      | ller Command Manual                  |                                 | Αμ                 |
|-----------------|------------------------|--------------------------------------|---------------------------------|--------------------|
| Hexadecimal     | Hexadecimal<br>        |                                      |                                 | _                  |
| main error code | error subcode          | Meaning of error                     | Solution                        | Error              |
| (corresponding  | (corresponding         | 3                                    |                                 | level              |
| decimal)        | decimal)               |                                      |                                 |                    |
|                 |                        |                                      | computer;                       |                    |
|                 |                        |                                      | Re-download the program         |                    |
|                 |                        |                                      | Choose the serial freeport in   |                    |
| 0.0046/70)      | 0.0001(1)              | COM port parameters not              | the upper computer and          |                    |
| 0x0046(70)      | 0x0001(1)              | configured                           | configure the parameters of     | Warning            |
|                 |                        |                                      | the serial port                 |                    |
|                 |                        | Transmit length or receive           | Check the transmit length or    |                    |
| 0x0046(70)      | 0x0002(2)              | length setting error                 | receive length                  | Warning            |
|                 |                        | Element address overflow             | Check the receive or            |                    |
|                 |                        | (the amount of data                  | transmit buffer element         |                    |
| 0x0046(70)      | 0x0003(3)              | received or sent exceeds             | address and the transmit or     | Warning            |
| 0,00010(10)     | 0,00003(3)             | the storage space of the             | receive length of instruction   | Warring            |
|                 |                        | element)                             | parameters                      |                    |
|                 |                        | eterrienty                           | Check whether the Port          |                    |
| 0x0046(70)      | 0x0004(4)              | Port setting error                   | setting in the instruction is   | <br> Warning       |
| 0,0040(10)      | 0,0004(4)              | i ort setting error                  | correct                         | vvarring           |
|                 |                        | Transmit instruction                 | Correct                         |                    |
| 0x0046(70)      | 0x0005(5)              | execution failed                     | Retry                           | Warning            |
|                 |                        | Receive instruction                  |                                 |                    |
| 0x0046(70)      | 0x0006(6)              | execution failed                     | Retry                           | Warning            |
|                 |                        | execution failed                     |                                 |                    |
| 0x0046(70)      | 0x0007(7)              | Incomplete received data             | Check the length of data        | Warning            |
|                 |                        |                                      | transmitted by the sender       |                    |
| 0x0046(70)      | 0x0008(8)              | Receive data timeout                 | Check whether the serial line   | Warning            |
|                 |                        |                                      | connection is normal            |                    |
| 0x0046(70)      | 0x0009(9)              | Instruction execution                | Retry                           | Warning            |
|                 |                        | failed                               |                                 |                    |
|                 |                        |                                      | Choose the serial freeport in   |                    |
| 0x0047(71)      | 0x0001(1)              | COM port parameters not              | the upper computer and          | Warning            |
| , ,             | . ,                    | configured                           | configure the parameters of     |                    |
|                 |                        |                                      | the serial port                 |                    |
| 0x0047(71)      | 0x0002(2)              | Transmit length or receive           | Check the transmit length or    | Warning            |
| . ,             |                        | length setting error                 | receive length                  |                    |
|                 |                        | Element address overflow             | Check the receive or            |                    |
|                 |                        | (the amount of data                  | transmit buffer element         |                    |
| 0x0047(71)      | 0x0003(3)              | received or sent exceeds             | address and the transmit or     | Warning            |
|                 |                        | the storage space of the             | receive length of instruction   |                    |
|                 |                        | element)                             | parameters                      |                    |
|                 |                        |                                      | Check whether the Port          |                    |
| 0x0047(71)      | 0x0004(4)              | Port setting error                   | setting in the instruction is   | Warning            |
|                 |                        |                                      | correct                         |                    |
| 0.0047/71\      | 0v000E/E\              | Transmit instruction                 | Potny                           | \\\arn:            |
|                 | 0x0005(5)              | execution failed                     | Retry                           | Warning            |
| 0x0047(71)      |                        |                                      |                                 |                    |
|                 | 00005(5)               | Receive instruction                  | Datus                           | 14/                |
| 0x0047(71)      | 0x0006(6)              | Receive instruction execution failed | Retry                           | Warning            |
|                 | 0x0006(6)<br>0x0007(7) |                                      | Retry  Check the length of data | Warning<br>Warning |

| Hexadecimal main error code (corresponding | Hexadecimal error subcode (corresponding | Meaning of error  | Solution  | Error<br>level |
|--|--|---|---|----------------|
| decimal)                                   | decimal)                                 |   | Check whether the serial line   |                |
| 0x0047(71)                                 | 0x0008(8)                                | Receive data timeout  | connection is normal  | Warning        |
| 0x0047(71)                                 | 0x0009(9)                                | Instruction execution failed  | Retry   | Warning        |
| 0x0048(72)                                 | 0x0001(1)                                | COM port parameters not configured  | Choose the serial freeport in<br>the upper computer and<br>configure the parameters of<br>the serial port                     | Warning        |
| 0x0048(72)                                 | 0x0002(2)                                | Transmit length or receive length setting error   | Check the transmit length or receive length   | Warning        |
| 0x0048(72)                                 | 0x0003(3)                                | Element address overflow (the amount of data received or sent exceeds the storage space of the element) | Check the receive or<br>transmit buffer element<br>address and the transmit or<br>receive length of instruction<br>parameters | Warning        |
| 0x0048(72)                                 | 0x0004(4)                                | Port setting error  | Check whether the Port setting in the instruction is correct  | Warning        |
| 0x0048(72)                                 | 0x0005(5)                                | Transmit instruction execution failed   | Retry   | Warning        |
| 0x0048(72)                                 | 0x0006(6)                                | Receive instruction execution failed  | Retry   | Warning        |
| 0x0048(72)                                 | 0x0007(7)                                | Incomplete received data  | Check the length of data transmitted by the sender  | Warning        |
| 0x0048(72)                                 | 0x0008(8)                                | Receive data timeout  | Check whether the serial line connection is normal  | Warning        |
| 0x0048(72)                                 | 0x0009(9)                                | Instruction execution failed  | Retry   | Warning        |
| 0x0049(73)                                 | 0x0001(1)                                | Standard Modbus error,<br>exception code 01, illegal<br>function code                                   | Check whether the configuration of function code accessed by master connected with PLC is legal                               | Warning        |
| 0x0049(73)                                 | 0x0002(2)                                | Standard Modbus error,<br>exception code 02, illegal<br>register address                                | Check whether the address configuration accessed by the master connected with PLC is legal                                    | Warning        |
| 0x0049(73)                                 | 0x0003(3)                                | Standard Modbus error,<br>exception code 03, data<br>number error                                       | Check whether the number configuration accessed by the master connected with PLC is legal                                     | Warning        |
| 0x0049(73)                                 | 0x0004(4)                                | Standard Modbus error,<br>exception code 04, slave<br>device failure                                    | Check whether the master connected with PLC is configured correctly   | Warning        |
| 0x0049(73)                                 | 0x0005(5)                                | Communication timeout, the communication time exceeds the maximum                                       | Check whether the serial connection is normal   | Warning        |

| Hexadecimal main error code | Hexadecimal error subcode |   |   | Error   |
|-----------------------------|---------------------------|---|---|---------|
| (corresponding decimal)     | (corresponding decimal)   | Meaning of error  | Solution  | level   |
|                             |                           | communication time set by the user  |   |         |
| 0x0049(73)                  | 0x0007(7)                 | The communication connection is disconnected  | Check whether the line connection is normal   | Warning |
| 0x0049(73)                  | 0x0008(8)                 | The received data frame does not conform to the Modbus protocol   | Check whether the baud rate, data bit and parity bit are configured correctly   | Warning |
| 0x0049(73)                  | 0x0009(9)                 | CRC/LRC check error   | Check whether the baud rate, data bit and parity bit are configured correctly   | Warning |
| 0x0049(73)                  | 0x000A(10)                | Element address overflow<br>(the amount of data<br>received or sent exceeds<br>the storage space of the<br>element)                             | Check the element address   | Warning |
| 0x0049(73)                  | 0x000B(11)                | The length of data received does not conform to the protocol or the number of elements exceeds the maximum limit specified by the function code | Check the master connected with PLC   | Warning |
| 0x0049(73)                  | 0x000C(12)                | The received slave address does not match the requested slave address   | Check the slave connected with PLC  | Warning |
| 0x0049(73)                  | 0x000D(13)                | The received function code does not match the requested function code   | Check the slave connected with PLC  | Warning |
| 0x0049(73)                  | 0x000E(14)                | Instruction execution failed  | <ul> <li>Check the parameter<br/>configuration of the upper<br/>computer;</li> <li>Re-download the program</li> </ul> | Warning |
| 0x0049(73)                  | 0x000F(15)                | The entered port number is not within the range   | Check whether the input port number of the function block corresponds to the actual port                              | Warning |
| 0x0049(73)                  | 0x0010(16)                | Serial port is not open   | Check whether the corresponding ModbusRTU master station port is selected in the right configuration tree             | Warning |
| 0x0049(73)                  | 0x0011(17)                | The slave address is incorrectly set  | The station address setting is not within the range of 0–255.   | Warning |
| 0x0049(73)                  | 0x0012(18)                | Function code is  | The function code setting   | Warning |

|                 | -              | ller Command Manual                         |                                 | AL           |
|-----------------|----------------|---|---------------------------------|--------------|
| Hexadecimal     | Hexadecimal    |   |                                 |              |
| main error code | error subcode  | Meaning of error                            | Solution                        | Error        |
| (corresponding  | (corresponding | l linearing or or or                        |                                 | level        |
| decimal)        | decimal)       |   |                                 |              |
|                 |                | incorrectly set                             | does not meet the               |              |
|                 |                |   | requirements of Modbus.         |              |
|                 |                |   | Check whether the function      |              |
|                 |                |   | code setting is correct.        |              |
|                 |                | Data quantity                               | The data quantity set by the    |              |
| (==)            | ( )            | corresponding to the                        | function code does not meet     |              |
| 0x0049(73)      | 0x0013(19)     | function code is set                        | the requirements of the         | Warning      |
|                 |                | incorrectly.                                | Modbus protocol.                |              |
|                 |                |   | Check the defined data          |              |
|                 |                | The setting of the data                     | buffer size to ensure it is not |              |
| 0x0049(73)      | 0x0014(20)     | buffer size is incorrect.                   | less than the required          | Warning      |
|                 |                | bullet size is incorrect.                   | · ·                             |              |
|                 |                | Two function blocks on                      | amount of data.                 |              |
| 00040(73)       | 00015(21)      |   | Check whether the function      | 14/          |
| 0x0049(73)      | 0x0015(21)     | the same port are                           | blocks are simultaneously       | Warning      |
|                 |                | simultaneously enabled.                     | enabled.                        |              |
|                 |                | Standard Modbus error,                      | Check whether the               |              |
| 0x004A(74)      | 0x0001(1)      | exception code 01, illegal                  | configuration of function       | Warning      |
| 0,000 1,1(1.1)  | 00001(1)       | function code                               | code accessed by master         | varining     |
|                 |                | Turiction code                              | connected with PLC is legal     |              |
|                 |                | Standard Modbus error,                      | Check whether the address       |              |
| 00044/74)       | 00002(2)       | · ·   | configuration accessed by       | ٠٨/ ٥ : ٠٠ - |
| 0x004A(74)      | 0x0002(2)      | exception code 02, illegal register address | the master connected with       | Warning      |
|                 |                |   | PLC is legal                    |              |
|                 |                |   | Check whether the number        |              |
|                 |                | Standard Modbus error,                      | configuration accessed by       |              |
| 0x004A(74)      | 0x0003(3)      | exception code 03, data                     | the master connected with       | Warning      |
|                 |                | number error                                | PLC is legal                    |              |
|                 |                | Standard Modbus error,                      | Check whether the master        |              |
| 0x004A(74)      | 0x0004(4)      | exception code 04, slave                    | connected with PLC is           | Warning      |
| 00047(14)       | 0,000+(+)      | device failure                              | configured correctly            | varining     |
|                 |                | Communication timeout,                      | Configured correctly            |              |
|                 |                | the communication time                      |                                 |              |
| 00044/74        | 0000 [ ( [ )   |   | Check whether the serial        | ٠٨/ :        |
| 0x004A(74)      | 0x0005(5)      | exceeds the maximum                         | connection is normal            | Warning      |
|                 |                | communication time set                      |                                 |              |
|                 |                | by the user                                 |                                 |              |
|                 |                | The communication                           | Check whether the line          |              |
| 0x004A(74)      | 0x0007(7)      | connection is                               | connection is normal            | Warning      |
|                 |                | disconnected                                | connection is normal            |              |
|                 |                | The received data frame                     | Check whether the baud          |              |
| 0x004A(74)      | 0x0008(8)      | does not conform to the                     | rate, data bit and parity bit   | Warning      |
|                 |                | Modbus protocol                             | are configured correctly        |              |
|                 |                |   | Check whether the baud          |              |
| 0x004A(74)      | 0x0009(9)      | CRC/LRC check error                         | rate, data bit and parity bit   | Warning      |
|                 |                |   | are configured correctly        |              |
| -               | •              | Element address overflow                    |                                 |              |
| 0x004A(74)      | 0x000A(10)     | Element address overflow                    | Check the element address       | Warning      |

| Hexadecimal     | Hexadecimal    |   |  |           |
|-----------------|----------------|---|--|-----------|
| main error code | error subcode  |   |  | Error     |
| (corresponding  | (corresponding | Meaning of error                          | Solution   | level     |
| decimal)        | decimal)       |   |  | levei     |
| accimaty        | accimaty       | received or sent exceeds                  |  |           |
|                 |                | the storage space of the                  |  |           |
|                 |                | element)                                  |  |           |
|                 |                | The length of data                        |  |           |
|                 |                | received does not conform                 |  |           |
|                 |                | to the protocol or the                    |  |           |
| 0x004A(74)      | 0x000B(11)     | number of elements                        | Check the master connected                               | Warning   |
|                 |                | exceeds the maximum                       | with PLC   |           |
|                 |                | limit specified by the                    |  |           |
|                 |                | function code                             |  |           |
|                 |                | The received slave address                | Charletha alava as an astad                              |           |
| 0x004A(74)      | 0x000C(12)     | does not match the                        | Check the slave connected with PLC                       | Warning   |
|                 |                | requested slave address                   | With PLC   |           |
|                 |                | The received function                     | Check the slave connected                                |           |
| 0x004A(74)      | 0x000D(13)     | code does not match the                   | with PLC   | Warning   |
|                 |                | requested function code                   | WILLIFEC   |           |
|                 |                |   | <ul><li>Check the parameter</li></ul>                    |           |
| 0x004A(74)      | 0x000E(14)     | Instruction execution                     | configuration of the upper                               | Warning   |
| 00044(14)       | 0X000E(14)     | failed                                    | computer;  | vvarring  |
|                 |                |   | Re-download the program                                  |           |
|                 |                |   | Check whether the input                                  |           |
| 0x004A(74)      | 0x000F(15)     | The entered port number                   | port number of the function                              | Warning   |
| 0,000 17 ((1.1) | 0,0001 (13)    | is not within the range                   | block corresponds to the                                 | Warring   |
|                 |                |   | actual port  |           |
|                 |                |   | Check whether the  |           |
|                 |                |   | corresponding ModbusRTU                                  |           |
| 0x004A(74)      | 0x0010(16)     | Serial port is not open                   | master station port is                                   | Warning   |
|                 |                |   | selected in the right                                    |           |
|                 |                |   | configuration tree                                       |           |
|                 |                | The slave address is                      | The station address setting                              |           |
| 0x004A(74)      | 0x0011(17)     | incorrectly set                           | is not within the range of 0-                            | Warning   |
|                 |                |   | 255.   |           |
|                 |                |   | The function code setting                                |           |
| 00044/74\       | 0.0012/10\     | Function code is                          | does not meet the  | \\\o \\\- |
| 0x004A(74)      | 0x0012(18)     | incorrectly set                           | requirements of Modbus. Check whether the function       | Warning   |
|                 |                |   |  |           |
|                 |                | Data quantity                             | code setting is correct                                  |           |
|                 |                | Data quantity                             | The data quantity set by the function code does not meet |           |
| 0x004A(74)      | 0x0013(19)     | corresponding to the function code is set | the requirements of the                                  | Warning   |
|                 |                | incorrectly                               | Modbus protocol  |           |
|                 |                | meonechy                                  | Check the defined data                                   |           |
|                 |                | The setting of the data                   | buffer size to ensure it is not                          |           |
| 0x004A(74)      | 0x0014(20)     | buffer size is incorrect.                 | less than the required                                   | Warning   |
|                 |                | Buildi Size is illeuiteet.                | amount of data   |           |
| 0x004A(74)      | 0x0015(21)     | Two function blocks on                    | Check whether the function                               | Warning   |
| 0,000+7(14)     | 070013(21)     | I WO TUTICLIOTE DIOCKS OIT                | Check whichief the fulletion                             | Ivvailing |

| Hexadecimal     | Hexadecimal      | liter commune manual       |                              | ΛР      |
|-----------------|------------------|----------------------------|------------------------------|---------|
|                 |                  |                            |                              | F       |
| main error code | error subcode    | Meaning of error           | Solution                     | Error   |
| (corresponding  | (corresponding   | 3                          |                              | level   |
| decimal)        | decimal)         |                            |                              |         |
|                 |                  | the same port are          | blocks are simultaneously    |         |
|                 |                  | simultaneously enabled.    | enabled.                     |         |
|                 |                  |                            | Check whether the CAN        |         |
|                 |                  |                            | network line connection is   |         |
|                 |                  |                            | normal, ensure that there is |         |
|                 |                  |                            | no reverse connection, short |         |
|                 |                  |                            | connection or open circuit   |         |
|                 |                  | CANopen communication      | between CANH and CANL,       | General |
| 0x0050(80)      | 0x0001(1)        |                            | and check whether the        |         |
|                 |                  | error                      | terminal resistance is       | error   |
|                 |                  |                            |                              |         |
|                 |                  |                            | connected correctly, and     |         |
|                 |                  |                            | whether the baud rate of     |         |
|                 |                  |                            | CAN communication            |         |
|                 |                  |                            | matches                      |         |
|                 |                  | CANopen configuration      | Check whether the upper      | General |
| 0x0050(80)      | 0x0002(2)        | error                      | computer configuration       | error   |
|                 |                  | CITOI                      | matches the actual situation | CITOI   |
|                 |                  |                            | Detect whether too many      |         |
|                 | 1 (0x(0003(3)) 1 | CANopen load rate is too   | PDOs are configured, and     |         |
|                 |                  |                            | there are devices on the     |         |
|                 |                  |                            | fieldbus that transmit CAN   |         |
|                 |                  |                            | messages autonomously,       | Warning |
| 0x0050(80)      |                  |                            | such as CAN analyzers or     |         |
| , ,             | , ,              |                            | multiple CANopen masters     |         |
|                 |                  |                            | This situation may lead to   |         |
|                 |                  |                            | poor communication status,   |         |
|                 |                  |                            | data loss and other          |         |
|                 |                  |                            | problems                     |         |
|                 |                  | Internal error in CAN      | Restart the PLC or contact a | Serious |
| 0x0051(81)      | 0x0001(1)        | module                     | technician                   |         |
|                 |                  |                            | technician                   | error   |
| 0.0051/01)      | 0.0000(0)        | The CAN free port          | Check the input parameters   | General |
| 0x0051(81)      | 0x0002(2)        | command parameter          | of the function block        | error   |
|                 |                  | setting is abnormal        |                              |         |
|                 |                  |                            | Check whether the CAN        |         |
|                 |                  |                            | baud rate is configured      |         |
|                 |                  |                            | correctly                    |         |
| 0x0051(81)      | 0x0003(3)        | CAN free port data sending | Check whether the CAN        | General |
| 000031(01)      | 0,0003(3)        | timeout                    | hardware connection is       | error   |
|                 |                  |                            | normal                       |         |
|                 |                  |                            | Check the terminal matching  |         |
|                 |                  |                            | resistor                     |         |
|                 |                  |                            | Check whether the CAN        |         |
|                 |                  | CANE                       | baud rate is configured      |         |
| 0x0051(81)      | 0x0004(4)        | CAN free port data         | correctly                    | General |
|                 |                  | receiving timeout          | Check whether the CAN        | error   |
|                 |                  |                            | hardware connection is       |         |
| <u> </u>        | <u> </u>         | I                          | maraware connection is       |         |

| _               | _              | ller Command Mandat        |                                       | AL       |
|-----------------|----------------|----------------------------|---------------------------------------|----------|
| Hexadecimal     | Hexadecimal    |                            |                                       |          |
| main error code | error subcode  | Meaning of error           | Solution                              | Error    |
| (corresponding  | (corresponding | Meaning of error           | Solution                              | level    |
| decimal)        | decimal)       |                            |                                       |          |
|                 |                |                            | normal                                |          |
|                 |                |                            | Check the terminal matching           |          |
|                 |                |                            | resistor                              |          |
|                 |                |                            | Reduce environmental                  |          |
|                 |                |                            | interference                          |          |
|                 |                |                            | Check the baud rate                   | General  |
| 0x0051(81)      | 0x0005(5)      | CAN bus error              |                                       |          |
|                 |                |                            | configuration                         | error    |
|                 |                |                            | Check the terminal matching           |          |
|                 |                |                            | resistor                              |          |
|                 |                | CAN free port is not       | Configure CAN 2.0                     | General  |
| 0x0051(81)      | 0x0006(6)      | configured                 | communication in the CAN              | error    |
|                 |                | comgarea                   | option                                | CITOI    |
|                 |                | Wrong number of module     | Update the version of the             | Serious  |
| 0x0080(128)     | 0x1020(4128)   |                            | host computer or contact a            |          |
|                 |                | matches                    | technician                            | error    |
|                 |                |                            | Update the version of the             |          |
| 0x0080(128)     | 0x1040(4160)   | Connection 0 module        | host computer or contact a            | Serious  |
| , ,             | 0X10 10(1100)  | length matching exception  | technician                            | error    |
|                 |                |                            | Update the version of the             |          |
| 0x0080(128)     | 0x1041(4161)   | Connection 1 module        | host computer or contact a            | Serious  |
| 0,0000(120)     | 0X1041(4161)   | length matching exception  | technician                            | error    |
|                 |                |                            | Update the version of the             |          |
| 0,0000(130)     | 0x1042(4162)   | Connection 2 module        | I -                                   | Serious  |
| 0x0080(128)     | 0X1042(4162)   | length matching exception  | host computer or contact a technician | error    |
|                 |                |                            |                                       |          |
| 0.0000(130)     | 0.1042/4162\   | Connection 3 module        | Update the version of the             | Serious  |
| 0x0080(128)     | 0x1043(4163)   | length matching exception  | host computer or contact a            | error    |
|                 |                |                            | technician                            |          |
|                 |                | Connection 4 module        | Update the version of the             | Serious  |
| 0x0080(128)     | 0x1044(4164)   | length matching exception  | host computer or contact a            | error    |
|                 |                | tongan mataining aveapaien | technician                            | 0        |
|                 |                | Connection 5 module        | Update the version of the             | Serious  |
| 0x0080(128)     | 0x1045(4165)   | length matching exception  | host computer or contact a            | error    |
|                 |                | tength matering exception  | technician                            | CITOI    |
|                 |                | Connection 6 module        | Update the version of the             | Serious  |
| 0x0080(128)     | 0x1046(4166)   |                            | host computer or contact a            |          |
|                 |                | length matching exception  | technician                            | error    |
|                 |                |                            | Update the version of the             |          |
| 0x0080(128)     | 0x1047(4167)   | Connection 7 module        | host computer or contact a            | Serious  |
|                 |                | length matching exception  | technician                            | error    |
|                 |                |                            | Update the version of the             |          |
| 0x0080(128)     | 0x1048(4168)   | Connection 8 module        | host computer or contact a            | Serious  |
| 0.0000(120)     | UX1U48(4168)   | length matching exception  | technician                            | error    |
|                 |                |                            | Update the version of the             |          |
| 0x0080(128)     | 0x1049(4169)   | Connection 9 module        | host computer or contact a            | Serious  |
| 0,0000(120)     | 071043(4103)   | length matching exception  | technician                            | error    |
| 0,,000,0(120)   | 0.1044/4170\   | Commontion 10              |                                       | Continue |
| 0x0080(128)     | 0x104A(4170)   | Connection 10 module       | Update the version of the             | Serious  |

| Hexadecimal     | Hexadecimal    | tter Command Manual        |  | Aµ               |
|-----------------|----------------|----------------------------|--|------------------|
| main error code | error subcode  | Meaning of error           | Solution   | Error            |
| (corresponding  | (corresponding | Meaning of error           | Solution   | level            |
| decimal)        | decimal)       | length matching exception  | host computer or contact a                           | error            |
|                 |                | tengur materning exception | technician   | CITOI            |
|                 |                | Connection 11 module       | Update the version of the                            | Corious          |
| 0x0080(128)     | 0x104B(4171)   | length matching exception  | host computer or contact a                           | Serious<br>error |
|                 |                | tengur matering exception  | technician   | CITOI            |
| 00000(120)      | 01046(4172)    | Connection 12 module       | Update the version of the                            | Serious          |
| 0x0080(128)     | 0x104C(4172)   | length matching exception  | host computer or contact a technician                | error            |
|                 |                |                            | Update the version of the                            |                  |
| 0x0080(128)     | 0x104D(4173)   | Connection 13 module       | host computer or contact a                           | Serious          |
|                 |                | length matching exception  | technician   | error            |
|                 |                | Connection 14 module       | Update the version of the                            | Serious          |
| 0x0080(128)     | 0x104E(4174)   | length matching exception  | host computer or contact a                           | error            |
|                 |                |                            | technician   |                  |
| 0x0080(128)     | 0x104F(4175)   | Connection 15 module       | Update the version of the host computer or contact a | Serious          |
| 0X0000(120)     | 0.10 11 (1113) | length matching exception  | technician   | error            |
|                 |                | Connection 0 module        | Update the version of the                            | Corious          |
| 0x0080(128)     | 0x1060(4192)   | input length exception     | host computer or contact a                           | Serious<br>error |
|                 |                | input tength exception     | technician   | CITOI            |
| 0,0000(130)     | 0.41061(4102)  | Connection 1 module        | Update the version of the                            | Serious          |
| 0x0080(128)     | 0x1061(4193)   | input length exception     | host computer or contact a technician                | error            |
|                 |                |                            | Update the version of the                            |                  |
| 0x0080(128)     | 0x1062(4194)   | Connection 2 module        | host computer or contact a                           | Serious          |
|                 |                | input length exception     | technician   | error            |
|                 |                | Connection 3 module        | Update the version of the                            | Serious          |
| 0x0080(128)     | 0x1063(4195)   | input length exception     | host computer or contact a technician                | error            |
|                 |                |                            | Update the version of the                            |                  |
| 0x0080(128)     | 0x1064(4196)   | Connection 4 module        | host computer or contact a                           | Serious          |
|                 |                | input length exception     | technician   | error            |
|                 |                | Connection 5 module        | Update the version of the                            | Serious          |
| 0x0080(128)     | 0x1065(4197)   | input length exception     | host computer or contact a                           | error            |
|                 |                |                            | technician   |                  |
| 0x0080(128)     | 0x1066(4198)   | Connection 6 module        | Update the version of the host computer or contact a | Serious          |
| UXUUOU(128)     | 0.1000(1130)   | input length exception     | technician   | error            |
|                 |                | Connection 7 module        | Update the version of the                            | Serious          |
| 0x0080(128)     | 0x1067(4199)   | input length exception     | host computer or contact a                           | error            |
|                 |                | Partongui exception        | technician   | 51101            |
| 0v0000(120)     | 0×1069/4200\   | Connection 8 module        | Update the version of the                            | Serious          |
| 0x0080(128)     | 0x1068(4200)   | input length exception     | host computer or contact a technician                | error            |
| 0.0000/555      | 0.1000//5553   | Connection 9 module        | Update the version of the                            | Serious          |
| 0x0080(128)     | 0x1069(4201)   | input length exception     | host computer or contact a                           | error            |

| Hexadecimal<br>main error code<br>(corresponding<br>decimal) | Hexadecimal<br>error subcode<br>(corresponding<br>decimal) | Meaning of error                            | Solution  | Error<br>level   |
|--|--|---|---|------------------|
| ,  | ,  |   | technician  |                  |
| 0x0080(128)  | 0x106A(4202)   | Connection 10 module input length exception | Update the version of the host computer or contact a technician | Serious<br>error |
| 0x0080(128)  | 0x106B(4203)   | Connection 11 module input length exception | Update the version of the host computer or contact a technician | Serious<br>error |
| 0x0080(128)  | 0x106C(4204)   | Connection 12 module input length exception | Update the version of the host computer or contact a technician | Serious<br>error |
| 0x0080(128)  | 0x106D(4205)   | Connection 13 module input length exception | Update the version of the host computer or contact a technician | Serious<br>error |
| 0x0080(128)  | 0x106E(4206)   | Connection 14 module input length exception | Update the version of the host computer or contact a technician | Serious<br>error |
| 0x0080(128)  | 0x106F(4207)   | Connection 15 module input length exception | Update the version of the host computer or contact a technician | Serious<br>error |
| 0x0080(128)  | 0x1080(4224)   | Connection 0 module output length exception | Update the version of the host computer or contact a technician | Serious<br>error |
| 0x0080(128)  | 0x1081(4225)   | Connection 1 module output length exception | Update the version of the host computer or contact a technician | Serious<br>error |
| 0x0080(128)  | 0x1082(4226)   | Connection 2 module output length exception | Update the version of the host computer or contact a technician | Serious<br>error |
| 0x0080(128)  | 0x1083(4227)   | Connection 3 module output length exception | Update the version of the host computer or contact a technician | Serious<br>error |
| 0x0080(128)  | 0x1084(4228)   | Connection 4 module output length exception | Update the version of the host computer or contact a technician | Serious<br>error |
| 0x0080(128)  | 0x1085(4229)   | Connection 5 module output length exception | Update the version of the host computer or contact a technician | Serious<br>error |
| 0x0080(128)  | 0x1086(4230)   | Connection 6 module output length exception | Update the version of the host computer or contact a technician | Serious<br>error |
| 0x0080(128)  | 0x1087(4231)   | Connection 7 module output length exception | Update the version of the host computer or contact a technician | Serious<br>error |
| 0x0080(128)  | 0x1088(4232)   | Connection 8 module output length exception | Update the version of the host computer or contact a technician | Serious<br>error |

|  |  | I  |   |                  |
|--|--|--|---|------------------|
| Hexadecimal<br>main error code<br>(corresponding<br>decimal) | Hexadecimal<br>error subcode<br>(corresponding<br>decimal) | Meaning of error                             | Solution  | Error<br>level   |
| 0x0080(128)  | 0x1089(4233)   | Connection 9 module output length exception  | Update the version of the host computer or contact a technician | Serious<br>error |
| 0x0080(128)  | 0x108A(4234)   | Connection 10 module output length exception | Update the version of the host computer or contact a technician | Serious<br>error |
| 0x0080(128)  | 0x108B(4235)   | Connection 11 module output length exception | Update the version of the host computer or contact a technician | Serious<br>error |
| 0x0080(128)  | 0x108C(4236)   | Connection 12 module output length exception | Update the version of the host computer or contact a technician | Serious<br>error |
| 0x0080(128)  | 0x108D(4237)   | Connection 13 module output length exception | Update the version of the host computer or contact a technician | Serious<br>error |
| 0x0080(128)  | 0x108E(4238)   | Connection 14 module output length exception | Update the version of the host computer or contact a technician | Serious<br>error |
| 0x0080(128)  | 0x108F(4239)   | Connection 15 module output length exception | Update the version of the host computer or contact a technician | Serious<br>error |
| 0x0080(128)  | 0x10A0(4256)   | Connection 0 element matching exception      | Update the version of the host computer or contact a technician | Serious<br>error |
| 0x0080(128)  | 0x10A1(4257)   | Connection 1 element matching exception      | Update the version of the host computer or contact a technician | Serious<br>error |
| 0x0080(128)  | 0x10A2(4258)   | Connection 2 element matching exception      | Update the version of the host computer or contact a technician | Serious<br>error |
| 0x0080(128)  | 0x10A3(4259)   | Connection 3 element matching exception      | Update the version of the host computer or contact a technician | Serious<br>error |
| 0x0080(128)  | 0x10A4(4260)   | Connection 4 element matching exception      | Update the version of the host computer or contact a technician | Serious<br>error |
| 0x0080(128)  | 0x10A5(4261)   | Connection 5 element matching exception      | Update the version of the host computer or contact a technician | Serious<br>error |
| 0x0080(128)  | 0x10A6(4262)   | Connection 6 element matching exception      | Update the version of the host computer or contact a technician | Serious<br>error |
| 0x0080(128)  | 0x10A7(4263)   | Connection 7 element matching exception      | Update the version of the host computer or contact a technician | Serious<br>error |
| 0x0080(128)  | 0x10A8(4264)   | Connection 8 element                         | Update the version of the                                       | Serious          |

|                 | Ţ               | ller Command Manual     |                                       | Ap      |
|-----------------|-----------------|-------------------------|---------------------------------------|---------|
| Hexadecimal .   | Hexadecimal<br> |                         |                                       | _       |
| main error code | error subcode   | Meaning of error        | Solution                              | Error   |
| (corresponding  | (corresponding  |                         |                                       | level   |
| decimal)        | decimal)        |                         |                                       |         |
|                 |                 | matching exception      | host computer or contact a technician | error   |
|                 |                 |                         | Update the version of the             |         |
| 0x0080(128)     | 0x10A9(4265)    | Connection 9 element    | host computer or contact a            | Serious |
| 0,0000(128)     | UX1UA3(4203)    | matching exception      | technician                            | error   |
|                 |                 |                         | Update the version of the             |         |
| 0x0080(128)     | 0x10AA(4266)    | Connection 10 element   | host computer or contact a            | Serious |
| 0x0080(128)     | 0X10AA(4200)    | matching exception      | technician                            | error   |
|                 |                 |                         | Update the version of the             |         |
| 0,0000(130)     | 0v10AB(4267)    | Connection 11 element   | '                                     | Serious |
| 0x0080(128)     | 0x10AB(4267)    | matching exception      | host computer or contact a            | error   |
|                 |                 |                         | technician                            |         |
| 0.0000(120)     | 0.1046(4260)    | Connection 12 element   | Update the version of the             | Serious |
| 0x0080(128)     | 0x10AC(4268)    | matching exception      | host computer or contact a            | error   |
|                 |                 |                         | technician                            |         |
| 0.000(100)      | 0.4045/4000     | Connection 13 element   | Update the version of the             | Serious |
| 0x0080(128)     | 0x10AD(4269)    | matching exception      | host computer or contact a            | error   |
|                 |                 |                         | technician                            |         |
|                 |                 | Connection 14 element   | Update the version of the             | Serious |
| 0x0080(128)     | 0x10AE(4270)    | matching exception      | host computer or contact a            | error   |
|                 |                 |                         | technician                            |         |
|                 |                 | Connection 15 element   | Update the version of the             | Serious |
| 0x0080(128)     | 0x10AF(4271)    | matching exception      | host computer or contact a            | error   |
|                 |                 |                         | technician                            |         |
|                 |                 | Connection 0 connection | Check wires, connection               |         |
| 0x0080(128)     | 0x3000(12288)   | not established         | port, connection mode, and            | Warning |
|                 |                 |                         | attribute ID                          |         |
|                 | ,               | Connection 1 connection | Check wires, connection               |         |
| 0x0080(128)     | 0x3001(12289)   | not established         | port, connection mode, and            | Warning |
|                 |                 |                         | attribute ID                          |         |
|                 | ,               | Connection 2 connection | Check wires, connection               |         |
| 0x0080(128)     | 0x3002(12290)   | not established         | port, connection mode, and            | Warning |
|                 |                 |                         | attribute ID                          |         |
|                 |                 | Connection 3 connection | Check wires, connection               |         |
| 0x0080(128)     | 0x3003(12291)   | not established         | port, connection mode, and            | Warning |
|                 |                 |                         | attribute ID                          |         |
| 0.0000/::       | 0.002.//2       | Connection 4 connection | Check wires, connection               |         |
| 0x0080(128)     | 0x3004(12292)   | not established         | port, connection mode, and            | Warning |
|                 |                 |                         | attribute ID                          |         |
| 0.0000/155      |                 | Connection 5 connection | Check wires, connection               |         |
| 0x0080(128)     | 0x3005(12293)   | not established         | port, connection mode, and            | Warning |
|                 |                 |                         | attribute ID                          |         |
| 0.0000(::       | 0.0000/2        | Connection 6 connection | Check wires, connection               |         |
| 0x0080(128)     | 0x3006(12294)   | not established         | port, connection mode, and            | Warning |
|                 |                 |                         | attribute ID                          |         |
| 0x0080(128)     | 0x3007(12295)   | Connection 7 connection | Check wires, connection               | Warning |
| ` ′             | , ,             | not established         | port, connection mode, and            |         |

|                             |                                | lice command mandat                              |  | Λρ         |
|-----------------------------|--------------------------------|--|--|------------|
| Hexadecimal main error code | Hexadecimal error subcode      |  |  | Error      |
| (corresponding              | (corresponding                 | Meaning of error                                 | Solution   | level      |
| decimal)                    | decimal)                       |  |  | tevet      |
|                             | ,                              |  | attribute ID   |            |
|                             |                                | C  | Check wires, connection                                      |            |
| 0x0080(128)                 | 0x3008(12296)                  | Connection 8 connection                          | port, connection mode, and                                   | Warning    |
|                             |                                | not established                                  | attribute ID   |            |
|                             |                                | Connection 9 connection                          | Check wires, connection                                      |            |
| 0x0080(128)                 | 0x3009(12297)                  | not established                                  | port, connection mode, and                                   | Warning    |
|                             |                                | not established                                  | attribute ID   |            |
|                             |                                | Connection 10 connection                         | Check wires, connection                                      |            |
| 0x0080(128)                 | 0x300A(12298)                  | not established                                  | port, connection mode, and                                   | Warning    |
|                             |                                |  | attribute ID   |            |
| 0.0000(100)                 | 0.2000(12200)                  | Connection 11 connection                         | Check wires, connection                                      |            |
| 0x0080(128)                 | 0x300B(12299)                  | not established                                  | port, connection mode, and                                   | Warning    |
|                             |                                |  | attribute ID   |            |
| 0x0080(128)                 | 0x300C(12300)                  | Connection 12 connection                         | Check wires, connection port, connection mode, and           | Warning    |
| 0x0080(128)                 | 0X300C(12300)                  | not established                                  | attribute ID   | waiiiiig   |
|                             |                                |  | Check wires, connection                                      |            |
| 0x0080(128)                 | 0x300D(12301)                  | Connection 13 connection                         | port, connection mode, and                                   | Warning    |
| (223)                       | c/ic c c c (==c c )            | not established                                  | attribute ID   |            |
|                             |                                |  | Check wires, connection                                      |            |
| 0x0080(128)                 | 0x300E(12302)                  | Connection 14 connection                         | port, connection mode, and                                   | Warning    |
|                             |                                | not established                                  | attribute ID   |            |
|                             |                                | Connection 15 connection                         | Check wires, connection                                      |            |
| 0x0080(128)                 | 0x300F(12303)                  | not established                                  | port, connection mode, and                                   | Warning    |
|                             |                                | not established                                  | attribute ID   |            |
| 0x0080(128)                 | 0x3020(12320)                  | Connection 0 path error                          | Check the configuration path                                 |            |
| 0x0080(128)                 | 0x3021(12321)                  | Connection 1 path error                          | Check the configuration path                                 |            |
| 0x0080(128)                 | 0x3022(12322)                  | Connection 2 path error                          | Check the configuration path                                 |            |
| 0x0080(128)                 | 0x3023(12323)                  | Connection 3 path error                          | Check the configuration path                                 | _          |
| 0x0080(128)                 | 0x3024(12324)                  | Connection 4 path error                          | Check the configuration path                                 |            |
| 0x0080(128)                 | 0x3025(12325)                  | Connection 5 path error                          | Check the configuration path                                 |            |
| 0x0080(128)                 | 0x3026(12326)                  | Connection 6 path error                          | Check the configuration path                                 | _          |
| 0x0080(128)                 | 0x3027(12327)                  | Connection 7 path error                          | Check the configuration path                                 |            |
| 0x0080(128)                 | 0x3028(12328)                  | Connection 8 path error                          | Check the configuration path                                 |            |
| 0x0080(128)<br>0x0080(128)  | 0x3029(12329)<br>0x302A(12330) | Connection 9 path error Connection 10 path error | Check the configuration path<br>Check the configuration path |            |
| 0x0080(128)                 | 0x302A(12330)<br>0x302B(12331) | Connection 11 path error                         | Check the configuration path                                 | _          |
| 0x0080(128)                 | 0x302D(12331)                  | Connection 12 path error                         | Check the configuration path                                 |            |
| 0x0080(128)                 | 0x302D(12333)                  | Connection 13 path error                         | Check the configuration path                                 |            |
| 0x0080(128)                 | 0x302E(12334)                  | Connection 14 path error                         | Check the configuration path                                 |            |
| 0x0080(128)                 | 0x302F(12335)                  | Connection 15 path error                         | Check the configuration path                                 |            |
| 1111000(120)                | , (22000)                      | ·  | Check the size of matching                                   | 8          |
| 0x0080(128)                 | 0x3040(12352)                  | Connection 0 transmission                        | data between the sender                                      | Warning    |
|                             | , ,                            | data size mismatch                               | and receiver   |            |
| 0,0000(130)                 | 0v2041/12252\                  | Connection 1 transmission                        | Check the size of matching                                   | \\\a===:== |
| 0x0080(128)                 | 0x3041(12353)                  | data size mismatch                               | data between the sender                                      | Warning    |

| Hexadecimal main error code | Hexadecimal error subcode | Meaning of error                   | Solution   | Error   |
|-----------------------------|---------------------------|------------------------------------|--|---------|
| (corresponding decimal)     | (corresponding decimal)   | Meaning of error                   | Solution   | level   |
|                             |                           |                                    | and receiver                                       |         |
|                             |                           | Connection 2 transmission          | Check the size of matching                         |         |
| 0x0080(128)                 | 0x3042(12354)             | data size mismatch                 | data between the sender                            | Warning |
|                             |                           | data Size illisillateli            | and receiver                                       |         |
|                             |                           | Connection 3 transmission          | Check the size of matching                         |         |
| 0x0080(128)                 | 0x3043(12355)             | data size mismatch                 | data between the sender                            | Warning |
|                             |                           |                                    | and receiver                                       |         |
|                             |                           | Connection 4 transmission          | Check the size of matching                         |         |
| 0x0080(128)                 | 0x3044(12356)             | data size mismatch                 | data between the sender                            | Warning |
|                             |                           |                                    | and receiver                                       |         |
| 0.0000(100)                 | 0. 2045(12257)            | Connection 5 transmission          | Check the size of matching                         |         |
| 0x0080(128)                 | 0x3045(12357)             | data size mismatch                 | data between the sender                            | Warning |
|                             |                           |                                    | and receiver                                       |         |
| 0.0000(130)                 | 0×2040(12250)             | Connection 6 transmission          | Check the size of matching data between the sender | Maraina |
| 0x0080(128)                 | 0x3046(12358)             | data size mismatch                 | and receiver                                       | Warning |
|                             |                           |                                    | Check the size of matching                         |         |
| 0x0080(128)                 | 0x3047(12359)             | 7(12359) Connection / transmission | data between the sender                            | Warning |
| 00000(120)                  |                           |                                    | and receiver                                       | Warring |
|                             |                           |                                    | Check the size of matching                         |         |
| 0x0080(128)                 | 0x3048(12360)             | Connection 8 transmission          | data between the sender                            | Warning |
| ,                           | 0/3040(12300)             | data size mismatch                 | and receiver                                       |         |
|                             |                           |                                    | Check the size of matching                         |         |
| 0x0080(128)                 | 0x3049(12361)             | Connection 9 transmission          | data between the sender                            | Warning |
|                             | 0,100 10 (22002)          | data size mismatch                 | and receiver                                       |         |
|                             |                           | Connection 10                      | Check the size of matching                         |         |
| 0x0080(128)                 | 0x304A(12362)             | transmission data size             | data between the sender                            | Warning |
|                             |                           | mismatch                           | and receiver                                       |         |
|                             |                           | Connection 11                      | Check the size of matching                         |         |
| 0x0080(128)                 | 0x304B(12363)             | transmission data size             | data between the sender                            | Warning |
|                             |                           | mismatch                           | and receiver                                       |         |
|                             |                           | Connection 12                      | Check the size of matching                         |         |
| 0x0080(128)                 | 0x304C(12364)             | transmission data size             | data between the sender                            | Warning |
|                             |                           | mismatch                           | and receiver                                       |         |
| 00000(130)                  | 02040(12205)              | Connection 13                      | Check the size of matching                         | 10/     |
| 0x0080(128)                 | 0x304D(12365)             | transmission data size<br>mismatch | data between the sender and receiver               | Warning |
|                             |                           | Connection 14                      | Check the size of matching                         |         |
| 0x0080(128)                 | 0x304E(12366)             | transmission data size             | data between the sender                            | Warning |
| 00000(120)                  | 0X304E(12300)             | mismatch                           | and receiver                                       | Warring |
|                             |                           | Connection 15                      | Check the size of matching                         |         |
| 0x0080(128)                 | 0x304F(12367)             | transmission data size             | data between the sender                            | Warning |
| (/                          | (===/                     | mismatch                           | and receiver                                       |         |
| 0x0080(128)                 | 0x3060(12384)             | Connection 0 other errors          | Contact technicians                                | Warning |
| 0x0080(128)                 | 0x3061(12385)             | Connection 1 other errors          | Contact technicians                                | Warning |
| 0x0080(128)                 | 0x3062(12386)             | Connection 2 other errors          | Contact technicians                                | Warning |

| Hexadecimal     | Hexadecimal    | nter Command Manual        |   |         |
|-----------------|----------------|----------------------------|---|---------|
| main error code | error subcode  |                            |   | Error   |
| (corresponding  | (corresponding | Meaning of error           | Solution                                | level   |
| decimal)        | decimal)       |                            |   |         |
| 0x0080(128)     | 0x3063(12387)  | Connection 3 other errors  | Contact technicians                     | Warning |
| 0x0080(128)     | 0x3064(12388)  | Connection 4 other errors  | Contact technicians                     | Warning |
| 0x0080(128)     | 0x3065(12389)  | Connection 5 other errors  | Contact technicians                     | Warning |
| 0x0080(128)     | 0x3066(12390)  | Connection 6 other errors  | Contact technicians                     | Warning |
| 0x0080(128)     | 0x3067(12391)  | Connection 7 other errors  | Contact technicians                     | Warning |
| 0x0080(128)     | 0x3068(12392)  | Connection 8 other errors  | Contact technicians                     | Warning |
| 0x0080(128)     | 0x3069(12393)  | Connection 9 other errors  | Contact technicians                     | Warning |
| 0x0080(128)     | 0x306A(12394)  | Connection 10 other errors | Contact technicians                     | Warning |
| 0x0080(128)     | 0x306B(12395)  | Connection 11 other errors | Contact technicians                     | Warning |
| 0x0080(128)     | 0x306C(12396)  | Connection 12 other errors | Contact technicians                     | Warning |
| 0x0080(128)     | 0x306D(12397)  | Connection 13 other errors | Contact technicians                     | Warning |
| 0x0080(128)     | 0x306E(12398)  | Connection 14 other errors | Contact technicians                     | Warning |
| 0x0080(128)     | 0x306F(12399)  | Connection 15 other errors | Contact technicians                     | Warning |
|                 |                | Connection 0               | Check wires, connection                 |         |
| 0x0080(128)     | 0x30A0(12448)  | communication timeout      | port, connection mode, and attribute ID | Warning |
|                 |                | Connection 1               | Check wires, connection                 |         |
| 0x0080(128)     | 0x30A1(12449)  | communication timeout      | port, connection mode, and attribute ID | Warning |
|                 |                | Connection 2               | Check wires, connection                 |         |
| 0x0080(128)     | 0x30A2(12450)  | communication timeout      | port, connection mode, and              | Warning |
|                 |                | communication timeout      | attribute ID                            |         |
|                 |                | Connection 3               | Check wires, connection                 |         |
| 0x0080(128)     | 0x30A3(12451)  | communication timeout      | port, connection mode, and attribute ID | Warning |
|                 |                | Connection 4               | Check wires, connection                 |         |
| 0x0080(128)     | 0x30A4(12452)  | communication timeout      | port, connection mode, and attribute ID | Warning |
|                 |                | Connection 5               | Check wires, connection                 |         |
| 0x0080(128)     | 0x30A5(12453)  | communication timeout      | port, connection mode, and attribute ID | Warning |
|                 |                | Connection 6               | Check wires, connection                 |         |
| 0x0080(128)     | 0x30A6(12454)  | communication timeout      | port, connection mode, and attribute ID | Warning |
|                 |                | Connection 7               | Check wires, connection                 |         |
| 0x0080(128)     | 0x30A7(12455)  | communication timeout      | port, connection mode, and              | Warning |
|                 |                |                            | attribute ID                            |         |
|                 |                | Connection 8               | Check wires, connection                 |         |
| 0x0080(128)     | 0x30A8(12456)  | communication timeout      | port, connection mode, and attribute ID | Warning |
|                 |                | Connection 9               | Check wires, connection                 |         |
| 0x0080(128)     | 0x30A9(12457)  | communication timeout      | port, connection mode, and              | Warning |
|                 |                |                            | attribute ID                            |         |
| 0.0000/100\     | 0. 2044/10 150 | Connection 10              | Check wires, connection                 | 144.    |
| 0x0080(128)     | 0x30AA(12458)  | communication timeout      | port, connection mode, and attribute ID | Warning |

|  |  | ller Command Manual  |   | Ap               |
|--|--|--|---|------------------|
| Hexadecimal<br>main error code<br>(corresponding<br>decimal) | Hexadecimal<br>error subcode<br>(corresponding<br>decimal) | Meaning of error   | Solution  | Error<br>level   |
| 0x0080(128)  | 0x30AB(12459)  | Connection 11 communication timeout                                    | Check wires, connection port, connection mode, and attribute ID   | Warning          |
| 0x0080(128)  | 0x30AC(12460)  | Connection 12 communication timeout                                    | Check wires, connection port, connection mode, and attribute ID   | Warning          |
| 0x0080(128)  | 0x30AD(12461)  | Connection 13 communication timeout                                    | Check wires, connection port, connection mode, and attribute ID   | Warning          |
| 0x0080(128)  | 0x30AE(12462)  | Connection 14 communication timeout                                    | Check wires, connection port, connection mode, and attribute ID   | Warning          |
| 0x0080(128)  | 0x30AF(12463)  | Connection 15 communication timeout                                    | Check wires, connection port, connection mode, and attribute ID   | Warning          |
| 0x0080(128)  | 0x4020(16416)  | Network configuration exception  | Contact technicians   | Serious<br>error |
| 0x0080(128)  | 0x4040(16448)  | Network initialization exception                                       | Contact technicians   | Serious<br>error |
| 0x0080(128)  | 0x4060(16480)  | Thread attribute initialization failed                                 | Contact technicians   | Serious<br>error |
| 0x0080(128)  | 0x4080(16512)  | Thread request stack failure   | Contact technicians   | Serious<br>error |
| 0x0080(128)  | 0x40A0(16544)  | Thread setting scheduling policy failed                                | Contact technicians   | Serious<br>error |
| 0x0080(128)  | 0x40C0(16576)  | Thread priority setting failed   | Contact technicians   | Serious<br>error |
| 0x0080(128)  | 0x40E0(16608)  | Failed to set parent thread inheritance policy                         | Contact technicians   | Serious<br>error |
| 0x0080(128)  | 0x4100(16640)  | Failed to create thread  | Contact technicians   | Serious<br>error |
| 0x0090(144)  | 0x0001(1)  | Failed to apply for master   | <ul> <li>Check whether the single<br/>board software matches the<br/>background version</li> <li>Restart the PLC</li> </ul> | General<br>error |
| 0x0090(144)  | 0x0002(2)  | Wrong master version   | Check whether the single board software matches the background version  | General<br>error |
| 0x0090(144)  | 0x0003(3)  | The number of PDO entries sent exceeds the maximum limit               | Check whether the number of PDO entries sent exceeds the maximum limit  | General<br>error |
| 0x0090(144)  | 0x0004(4)  | The number of PDO configuration objects sent exceeds the maximum limit | Check whether the number of PDO configuration objects sent exceeds the maximum limit  | General<br>error |
| 0x0090(144)  | 0x0005(5)  | The number of PDO  | Check whether the number  | General          |

|                 | -               | ller Command Manual                         |                                     | Ар               |
|-----------------|-----------------|---|-------------------------------------|------------------|
| Hexadecimal     | Hexadecimal<br> |   |                                     | _                |
| main error code | error subcode   | Meaning of error                            | Solution                            | Error            |
| (corresponding  | (corresponding  |   |                                     | level            |
| decimal)        | decimal)        |   |                                     |                  |
|                 |                 | entries received exceeds                    | of PDO entries received             | error            |
|                 |                 | the maximum limit                           | exceeds the maximum limit           |                  |
|                 |                 | The number of PDO                           | Check whether the number            |                  |
| 0x0090(144)     | 0x0006(6)       | configuration objects                       | of PDO configuration objects        | General          |
| 0,00050(144)    | 0,0000(0)       | received exceeds the                        | received exceeds the                | error            |
|                 |                 | maximum limit                               | maximum limit                       |                  |
|                 |                 | The number of startup                       | Check whether the number            | General          |
| 0x0090(144)     | 0x0007(7)       | parameters exceeds the                      | of startup parameters               | error            |
|                 |                 | maximum limit                               | exceeds the maximum limit           | enoi             |
|                 |                 | The number of servos                        | Check whether the number            | General          |
| 0x0090(144)     | 0x0008(8)       | exceeds the maximum                         | of servos configured exceeds        |                  |
|                 |                 | limit                                       | the maximum limit                   | error            |
|                 |                 | The number of slaves                        | Check whether the number            | C                |
| 0x0090(144)     | 0x0009(9)       | exceeds the maximum                         | of slaves configured exceeds        | General          |
|                 |                 | limit                                       | the maximum limit                   | error            |
| 0.0000(144)     | 0.0004/10)      | W   | December                            | General          |
| 0x0090(144)     | 0x000A(10)      | Wrong configuration type                    | Reserved                            | error            |
|                 |                 | C fi  | Check whether the actual            |                  |
| 0.0000(144)     | 0.0000(11)      | Configured number does                      | number of connected slaves          | General          |
| 0x0090(144)     | 0x000B(11)      | not match actual number                     | is less than the configured         | error            |
|                 |                 | of connections                              | number of slaves                    |                  |
| 0v0000(144)     | 0×000C(12)      | DC mode is not supported                    | Reserved                            | General          |
| 0x0090(144)     | 0x000C(12)      | by slaves                                   | Reserved                            | error            |
|                 |                 |   | Check whether the devices           |                  |
| 0x0090(144)     | 0x000D(13)      | Wrong Slave type                            | in the configuration match          | General          |
| 0x0090(144)     | 0x000D(13)      | Wrong Stave type                            | the actual connected                | error            |
|                 |                 |   | devices                             |                  |
|                 |                 | The number of manned                        | Check whether the actual            |                  |
| 0x0090(144)     | 0x000E(14)      | The number of mapped slaves exceeds the set | number of connected slaves          | General          |
| 0x0090(144)     | 0X000E(14)      | value                                       | is greater than the                 | error            |
|                 |                 | value                                       | configured number of slaves         |                  |
|                 |                 | Mapping slave transmit                      |                                     | General          |
| 0x0090(144)     | 0x000F(15)      | PDO communication                           | Reserved                            |                  |
|                 |                 | exception                                   |                                     | error            |
| 0x0090(144)     | 0x0010(16)      | Mapping slave receive PDO                   | Reserved                            | General          |
| 0,0030(144)     | 0.0010(10)      | communication exception                     | INESEI VEU                          | error            |
|                 |                 |   | <ul><li>Check whether the</li></ul> |                  |
|                 |                 |   | network between slaves is           | General          |
| 0x0090(144)     | 0x0011(17)      | Slave PDO offline                           | disconnected                        | error            |
|                 |                 |   | • Check whether the slave is        | E1101            |
|                 |                 |   | powered off                         |                  |
| 0,0000(144)     | 0x0012(18)      | Failed to initialize slave                  | Contact the original                | General          |
|                 | 070017(10)      | narameters                                  | manufacturer                        | error            |
| 0x0090(144)     | . ,             | parameters                                  |                                     |                  |
| 0x0090(144)     | . ,             |   | • Check whether the slave is        | Conoral          |
| 0x0090(144)     | 0x0013(19)      | Network connection failure                  |                                     | General<br>error |

| Hexadecimal<br>main error code<br>(corresponding<br>decimal) | Hexadecimal<br>error subcode<br>(corresponding<br>decimal) | Meaning of error   | Solution  | Error            |
|--|--|--|---|------------------|
|  | •  |  | are powered off   |                  |
| 0x0090(144)  | 0x0014(20)   | Unable to identify the number of slaves  | Reserved  | General<br>error |
| 0x0090(144)  | 0x0015(21)   | Aperiodic communication timeout  | Reserved  | Warning          |
| 0x0090(144)  | 0x0016(22)   | Failed to apply for master   | Contact the original manufacturer   | Serious<br>error |
| 0x0090(144)  | 0x0017(23)   | Illegal IO mapping   | Reserved  | Serious<br>error |
| 0x0090(144)  | 0x0017(24)   | Failed to write homing parameters  | Check whether homing parameters are set properly  | General<br>error |
| 0x0090(144)  | 0x0017(25)   | Failed to write user startup parameters  | Check whether user startup parameters are set properly  | General<br>error |
| 0x00A0(160)  | 0x0001(1)  | Standard Modbus error,<br>exception code 01, illegal<br>function code                                | Check whether the configuration of function code accessed by master connected with PLC is legal               | Warning          |
| 0x00A0(160)  | 0x0002(2)  | Standard Modbus error,<br>exception code 02, illegal<br>register address                             | Check whether the address configuration accessed by the master connected with PLC is legal                    | Warning          |
| 0x00A0(160)  | 0x0003(3)  | Standard Modbus error,<br>exception code 03, data<br>number error                                    | Check whether the number configuration accessed by the master connected with PLC is legal                     | Warning          |
| 0x00A0(160)  | 0x0004(4)  | Standard Modbus error,<br>exception code 04, slave<br>device failure                                 | Check whether the master connected with PLC is configured correctly   | Warning          |
| 0x00A0(160)  | 0x0005(5)  | Communication timeout, the communication time exceeds the maximum communication time set by the user | Check whether the serial connection is normal   | Warning          |
| 0x00A0(160)  | 0x0006(6)  | ModbusTCP master-slave connection timeout  | Check whether the connection of network cable is normal, and whether the IP and port number are set correctly | Warning          |
| 0x00A0(160)  | 0x0007(7)  | The communication connection is disconnected   | Check whether the line connection is normal   | Warning          |
| 0x00A0(160)  | 0x0008(8)  | The received data frame does not conform to the Modbus protocol                                      | Check whether the baud rate, data bit and parity bit are configured correctly                                 | Warning          |
| 0x00A0(160)  | 0x0009(9)  | CRC/LRC check error  | Check whether the baud rate, data bit and parity bit  | Warning          |

| Hexadecimal main error code | Hexadecimal error subcode | Meaning of error  | Solution   | Error   |
|-----------------------------|---------------------------|---|--|---------|
| (corresponding decimal)     | (corresponding decimal)   | Meaning of error  | Solution   | level   |
| •                           | ·                         |   | are configured correctly   |         |
| 0x00A0(160)                 | 0x000A(10)                | Element address overflow<br>(the amount of data<br>received or sent exceeds<br>the storage space of the<br>element)                             | Check the element address  | Warning |
| 0x00A0(160)                 | 0x000B(11)                | The length of data received does not conform to the protocol or the number of elements exceeds the maximum limit specified by the function code | Check the master connected with PLC  | Warning |
| 0x00A0(160)                 | 0x000C(12)                | The received slave address does not match the requested slave address   | Check the slave connected with PLC   | Warning |
| 0x00A0(160)                 | 0x000D(13)                | The received function code does not match the requested function code   | Check the slave connected with PLC   | Warning |
| 0x00A0(160)                 | 0x000E(14)                | Instruction execution failed  | <ul> <li>Check the parameter<br/>configuration of the upper<br/>computer</li> <li>Re-download the program</li> </ul> | Warning |
| 0x00A0(160)                 | 0x0011(17)                | The slave number is set incorrectly   | Check whether the SlaveID parameter of the command is configured correctly.  | Warning |
| 0x00A0(160)                 | 0x0012(18)                | Function code is incorrectly set  | Check whether the FunCode parameter of the command is configured correctly.  | Warning |
| 0x00A0(160)                 | 0x0013(19)                | Data quantity corresponding to the function code is set incorrectly   | Check whether the FunCode and DataCounts parameters of the command is configured correctly.                          | Warning |
| 0x00A0(160)                 | 0x0014(20)                | The setting of the data buffer size is incorrect.   | Check whether the DataBuffer parameter of the command is configured correctly.                                       | Warning |
| 0x00A1(161)                 | 0x0001(1)                 | Standard Modbus error,<br>exception code 01, illegal<br>function code   | Check whether the configuration of function code accessed by master connected with PLC is legal                      | Warning |
| 0x00A1(161)                 | 0x0002(2)                 | Standard Modbus error,<br>exception code 02, illegal<br>register address  | Check whether the address configuration accessed by the master connected with PLC is legal                           | Warning |
| 0x00A1(161)                 | 0x0003(3)                 | Standard Modbus error,  | Check whether the number   | Warning |

|                 |                 | lice command mandat        |   |          |
|-----------------|-----------------|----------------------------|---|----------|
| Hexadecimal     | Hexadecimal<br> |                            |   | _        |
| main error code | error subcode   | Meaning of error           | Solution                                    | Error    |
| (corresponding  | (corresponding  | meaning or error           | Solution                                    | level    |
| decimal)        | decimal)        |                            |   |          |
|                 |                 | exception code 03, data    | configuration accessed by                   |          |
|                 |                 | number error               | the master connected with                   |          |
|                 |                 |                            | PLC is legal                                |          |
|                 |                 | Standard Modbus error,     | Check whether the master                    |          |
| 0x00A1(161)     | 0x0004(4)       | exception code 04, slave   | connected with PLC is                       | Warning  |
| , ,             | , ,             | device failure             | configured correctly                        |          |
|                 |                 | Communication timeout,     | ,   |          |
|                 |                 | the communication time     |   |          |
| 0x00A1(161)     | 0x0005(5)       | exceeds the maximum        | Check whether the serial                    | Warning  |
| 0,007(101)      | 0,0003(3)       | communication time set     | connection is normal                        | Warring  |
|                 |                 | by the user                |   |          |
|                 |                 | by the user                | Check whether the                           |          |
|                 |                 |                            | connection of network cable                 |          |
| 0v0041/101\     | 0x0006(6)       | Modbus TCP master-slave    | is normal, and whether the                  | \\\arn:  |
| 0x00A1(161)     | 0x0006(6)       | connection timeout         | · ·   | Warning  |
|                 |                 |                            | IP and port number are set                  |          |
|                 |                 | -1                         | correctly                                   |          |
| ()              |                 | The communication          | Check whether the line connection is normal |          |
| 0x00A1(161)     | 0x0007(7)       | connection is              |   | Warning  |
|                 |                 | disconnected               |   |          |
|                 |                 | The received data frame    | Check whether the baud                      |          |
| 0x00A1(161)     | 0x0008(8)       | does not conform to the    | rate, data bit and parity bit               | Warning  |
|                 |                 | Modbus protocol            | are configured correctly                    |          |
|                 |                 |                            | Check whether the baud                      |          |
| 0x00A1(161)     | 0x0009(9)       | CRC/LRC check error        | rate, data bit and parity bit               | Warning  |
|                 |                 |                            | are configured correctly                    |          |
|                 |                 | Element address overflow   |   |          |
|                 |                 | (the amount of data        |   |          |
| 0x00A1(161)     | 0x000A(10)      | received or sent exceeds   | Check the element address                   | Warning  |
|                 |                 | the storage space of the   |   |          |
|                 |                 | element)                   |   | <u> </u> |
|                 |                 | The length of data         |   |          |
|                 |                 | received does not conform  |   |          |
|                 |                 | to the protocol or the     | Charlethannai                               |          |
| 0x00A1(161)     | 0x000B(11)      | number of elements         | Check the master connected                  | Warning  |
|                 |                 | exceeds the maximum        | with PLC                                    |          |
|                 |                 | limit specified by the     |   |          |
|                 |                 | function code              |   |          |
|                 |                 | The received slave address |   |          |
| 0x00A1(161)     | 0x000C(12)      | does not match the         | Check the slave connected                   | Warning  |
|                 |                 | requested slave address    | with PLC                                    |          |
|                 |                 | The received function      |   |          |
| 0x00A1(161)     | 0x000D(13)      | code does not match the    | Check the slave connected                   | Warning  |
| 0,000,11(101)   | 0,0000(13)      | requested function code    | with PLC                                    | Training |
|                 |                 | requested fulletion code   | Check the parameter                         |          |
| 0x00A1(161)     | 0x000E(14)      | Instruction execution      | configuration of the upper                  | Warning  |
| OYOOWI(IDI)     | UXUUUE(14)      | failed                     |   | vvarring |
|                 |                 |                            | computer                                    | <u> </u> |

| Hexadecimal<br>main error code<br>(corresponding<br>decimal) | Hexadecimal<br>error subcode<br>(corresponding<br>decimal) | Meaning of error   | Solution  | Error<br>level |
|--|--|--|---|----------------|
| ,  | •  |  | Re-download the program   |                |
| 0x00A1(161)  | 0x0011(17)   | The slave number is set incorrectly  | Check whether the SlaveID parameter of the command is configured correctly.                                   | Warning        |
| 0x00A1(161)  | 0x0012(18)   | Function code is incorrectly set   | Check whether the FunCode parameter of the command is configured correctly.                                   | Warning        |
| 0x00A1(161)  | 0x0013(19)   | Data quantity corresponding to the function code is set incorrectly                                  | Check whether the FunCode and DataCounts parameters of the command is configured correctly.                   | Warning        |
| 0x00A1(161)  | 0x0014(20)   | The setting of the data buffer size is incorrect.  | Check whether the DataBuffer parameter of the command is configured correctly.                                | Warning        |
| 0x00A2(162)  | 0x0001(1)  | Standard Modbus error,<br>exception code 01, illegal<br>function code                                | Check whether the configuration of function code accessed by master connected with PLC is legal               | Warning        |
| 0x00A2(162)  | 0x0002(2)  | Standard Modbus error,<br>exception code 02, illegal<br>register address                             | Check whether the address configuration accessed by the master connected with PLC is legal                    | Warning        |
| 0x00A2(162)  | 0x0003(3)  | Standard Modbus error,<br>exception code 03, data<br>number error                                    | Check whether the number configuration accessed by the master connected with PLC is legal                     | Warning        |
| 0x00A2(162)  | 0x0004(4)  | Standard Modbus error,<br>exception code 04, slave<br>device failure                                 | Check whether the master connected with PLC is configured correctly   | Warning        |
| 0x00A2(162)  | 0x0005(5)  | Communication timeout, the communication time exceeds the maximum communication time set by the user | Check whether the serial connection is normal   | Warning        |
| 0x00A2(162)  | 0x0006(6)  | Modbus TCP master-slave connection timeout   | Check whether the connection of network cable is normal, and whether the IP and port number are set correctly | Warning        |
| 0x00A2(162)  | 0x0007(7)  | The communication connection is disconnected   | Check whether the line connection is normal   | Warning        |
| 0x00A2(162)  | 0x0008(8)  | The received data frame does not conform to the Modbus protocol                                      | Check whether the baud rate, data bit and parity bit are configured correctly                                 | Warning        |

| Hexadecimal main error code (corresponding | Hexadecimal error subcode (corresponding | Meaning of error  | Solution   | Error   |
|--|--|---|--|---------|
| decimal)                                   | decimal)                                 |   |  | levei   |
| 0x00A2(162)                                | 0x0009(9)                                | CRC/LRC check error   | Check whether the baud rate, data bit and parity bit are configured correctly  | Warning |
| 0x00A2(162)                                | 0x000A(10)                               | Element address overflow<br>(the amount of data<br>received or sent exceeds<br>the storage space of the<br>element)                             | Check the element address  | Warning |
| 0x00A2(162)                                | 0x000B(11)                               | The length of data received does not conform to the protocol or the number of elements exceeds the maximum limit specified by the function code | Check the master connected with PLC  | Warning |
| 0x00A2(162)                                | 0x000C(12)                               | The received slave address does not match the requested slave address   | Check the slave connected with PLC   | Warning |
| 0x00A2(162)                                | 0x000D(13)                               | The received function code does not match the requested function code   | Check the slave connected with PLC   | Warning |
| 0x00A2(162)                                | 0x000E(14)                               | Instruction execution failed  | <ul> <li>Check the parameter<br/>configuration of the upper<br/>computer</li> <li>Re-download the program</li> </ul> | Warning |
| 0x00A3(163)                                | 0x0001(1)                                | Standard Modbus error,<br>exception code 01, illegal<br>function code   | Check whether the configuration of function code accessed by master connected with PLC is legal                      | Warning |
| 0x00A3(163)                                | 0x0002(2)                                | Standard Modbus error,<br>exception code 02, illegal<br>register address  | Check whether the address configuration accessed by the master connected with PLC is legal                           | Warning |
| 0x00A3(163)                                | 0x0003(3)                                | Standard Modbus error,<br>exception code 03, data<br>number error   | Check whether the number configuration accessed by the master connected with PLC is legal                            | Warning |
| 0x00A3(163)                                | 0x0004(4)                                | Standard Modbus error,<br>exception code 04, slave<br>device failure  | Check whether the master connected with PLC is configured correctly  | Warning |
| 0x00A3(163)                                | 0x0005(5)                                | Communication timeout, the communication time exceeds the maximum communication time set by the user  | Check whether the serial connection is normal  | Warning |
| 0x00A3(163)                                | 0x0006(6)                                | Modbus TCP master-slave   | Check whether the  | Warning |

| Hexadecimal     | Hexadecimal    | tter command mandat        |                                       |           |
|-----------------|----------------|----------------------------|---------------------------------------|-----------|
|                 |                |                            |                                       | <b></b>   |
| main error code | error subcode  | Meaning of error           | Solution                              | Error     |
| (corresponding  | (corresponding |                            |                                       | level     |
| decimal)        | decimal)       |                            |                                       |           |
|                 |                | connection timeout         | connection of network                 |           |
|                 |                |                            | cable is normal                       |           |
|                 |                |                            | <ul><li>Check whether the</li></ul>   |           |
|                 |                |                            | connection of network                 |           |
|                 |                |                            | cable is normal, and                  |           |
|                 |                |                            | whether the IP and port               |           |
|                 |                |                            | number are set correctly              |           |
|                 |                | The communication          |                                       |           |
| 0x00A3(163)     | 0x0007(7)      | connection is              | Check whether the line                | Warning   |
|                 | 0,10001(1)     | disconnected               | connection is normal                  |           |
|                 |                | The received data frame    | Check whether the baud                |           |
| 0x00A3(163)     | 0x0008(8)      | does not conform to the    | rate, data bit and parity bit         | Warning   |
| 0X00A3(103)     | 0x0008(8)      |                            |                                       | vvarriing |
|                 |                | Modbus protocol            | are configured correctly              |           |
| 0.0043/163\     | 0.0000(0)      | CDC/LDC also also assess   | Check whether the baud                |           |
| 0x00A3(163)     | 0x0009(9)      | CRC/LRC check error        | rate, data bit and parity bit         | Warning   |
|                 |                |                            | are configured correctly              |           |
|                 |                | Element address overflow   |                                       |           |
|                 |                | (the amount of data        |                                       |           |
| 0x00A3(163)     | 0x000A(10)     | received or sent exceeds   | Check the element address             | Warning   |
|                 |                | the storage space of the   |                                       |           |
|                 |                | element)                   |                                       |           |
|                 |                | The length of data         |                                       |           |
|                 |                | received does not conform  |                                       |           |
|                 |                | to the protocol or the     | Charletha manatar an manatar          |           |
| 0x00A3(163)     | 0x000B(11)     | number of elements         | Check the master connected            | Warning   |
|                 |                | exceeds the maximum        | with PLC                              |           |
|                 |                | limit specified by the     |                                       |           |
|                 |                | function code              |                                       |           |
|                 |                | The received slave address |                                       |           |
| 0x00A3(163)     | 0x000C(12)     | does not match the         | Check the slave connected             | Warning   |
|                 | 0/10000(==)    | requested slave address    | with PLC                              |           |
|                 |                | The received function      |                                       |           |
| 0x00A3(163)     | 0x000D(13)     | code does not match the    | Check the slave connected             | Warning   |
| 0,007,3(103)    | 0,0000 (13)    | requested function code    | with PLC                              | Warring   |
|                 |                | requested fulletion code   | Check the parameter                   |           |
|                 |                | Instruction execution      | configuration of the upper            |           |
| 0x00A3(163)     | 0x000E(14)     | failed                     | •                                     | Warning   |
|                 |                | railed                     | computer; Re-download the             |           |
|                 |                |                            | program                               |           |
|                 |                |                            | • Check whether the server            |           |
|                 |                |                            | side is turned on;                    |           |
| 0x00B0(176)     |                |                            | Check whether the IP                  |           |
|                 | 0x0001(1)      | Client connection failed   | address set by the client is          | General   |
|                 |                |                            | the IP address of the                 | error     |
|                 |                |                            | server;                               |           |
|                 |                |                            | <ul> <li>Check whether the</li> </ul> |           |
|                 |                |                            | network cable connection              |           |

| Hexadecimal<br>main error code<br>(corresponding<br>decimal) | Hexadecimal<br>error subcode<br>(corresponding<br>decimal) | Meaning of error                                    | Solution  | Error<br>level   |
|--|--|---|---|------------------|
|  |  |   | is loose  |                  |
| 0x00B0(176)  | 0x0002(2)  | Instruction parameter setting error                 | Check whether the data quantity setting value is less than or equal to 0                            | General<br>error |
| 0x00B0(176)  | 0x0003(3)  | Instruction parameter element number setting error  | The amount of data sent or received exceeds the capacity of the data transmitting or receiving area | General<br>error |
| 0x00B0(176)  | 0x0004(4)  | Server listening failed                             | Server socket not created, recreate server socket   | General<br>error |
| 0x00B0(176)  | 0x0005(5)  | Transmit instruction execution failed               | Check the network connection  | General<br>error |
| 0x00B0(176)  | 0x0006(6)  | Receive instruction execution failed                | Check the network connection  | General<br>error |
| 0x00B8(184)  | 0x0002(2)  | Instruction parameter setting error                 | Check whether the data quantity setting value is less than or equal to 0                            | General<br>error |
| 0x00B8(184)  | 0x0003(3)  | Instruction parameter element number setting error  | The amount of data sent or received exceeds the capacity of the data transmitting or receiving area | General<br>error |
| 0x00B8(184)  | 0x0005(5)  | Transmit instruction execution failed               | Check the network connection  | General<br>error |
| 0x00B8(184)  | 0x0006(6)  | Receive instruction execution failed                | Check the network connection  | General<br>error |
| 0x00F0(240)  | 0x0001(1)  | The system version is too low to start the IoT card | Update system firmware version  | Serious<br>error |
| 0x00F0(240)  | 0x0002(2)  | Serious error in starting the IoT module            | Check whether the driver and hardware work properly   | Serious<br>error |
| 0x00F0(240)  | 0x0003(3)  | Abnormal signal strength                            | Check whether the driver and hardware work properly   | Warning          |
| 0x00F0(240)  | 0x0004(4)  | No port or port read-write error                    | Check whether the driver and hardware work properly   | Warning          |
| 0x00F0(240)  | 0x0005(5)  | Dial activation failed                              | Check whether the driver and hardware work properly   | Warning          |
| 0x00F0(240)  | 0x0006(6)  | No SIM card inserted                                | Check whether the SIM card is installed correctly   | Warning          |
| 0x00F0(240)  | 0x0007(7)  | SIM card has no data flow,<br>APN error, etc.       | Change another SIM card   | Warning          |

**∠Note:** COM1 and COM2 belong to the RS-485 interface, while COM3 belongs to the RS-232 interface.

## Your Trusted Industry Automation Solution Provider



Shenzhen INVT Electric Co., Ltd.

Address: INVT Guangming Technology Building, Songbai Road, Matian, Guangming District, Shenzhen, China

INVT Power Electronics (Suzhou) Co., Ltd.

Address: No. 1 Kunlun Mountain Road, Science & Technology Town, Gaoxin District, Suzhou, Jiangsu, China

Website: www.invt.com





INVT mobile website

INVT e-manual



Copyright© INVT. Manual information may be subject to change without prior notice.